

Notes on PSTAT 213

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Simple Random Walk

$S_n = X_1 + \dots + X_n$ is a SRW with X_i i.i.d. starting from $S_0 = 0$. T_b denotes the first hitting time of S_n to b , $\mathbb{P}(X_i = 1) = p, \mathbb{P}(X_i = -1) = q, p + q = 1$.

Theorem 1. (*Hitting Time Theorem*) $\forall b \neq 0$ such that $\frac{n+b}{2} \in \{0, 1, \dots, n\}$, $\mathbb{P}(T_b = n) = \frac{|b|}{n} \mathbb{P}(S_n = b) = \frac{|b|}{n} \binom{n}{\frac{n+b}{2}} p^{\frac{n+b}{2}} q^{\frac{n-b}{2}}$ ($n \geq 1$)

Proof. Prove by counting paths. It's obvious that if $p = q$, each path consisting of points (t, S_t) ($t = 0, 1, \dots, n$) has same probability of appearing. Now p, q are not necessarily the same, so if a fixed path has a moving upward and $n - a$ moving downward, the probability of appearing is just

$$\frac{\binom{n}{a}}{2^n} p^a q^{n-a} \quad (1)$$

If now a path hits b at time n for the first time, it should first hit b at time n , which means that there are $\frac{n+b}{2}$ going upward and $\frac{n-b}{2}$ going downward. Each path that hits b at time n has same probability of appearing, which is $\frac{\binom{n}{\frac{n+b}{2}}}{2^n} p^{\frac{n+b}{2}} q^{\frac{n-b}{2}}$. As a result, the problem reduces to counting the number of all paths within those paths that have also hit b between time 0 to n .

We do a translation for all the paths such that now we start at $(0, -b)$ and want to count the number of paths that ends at $(n, 0)$ but has also hit 0 in between. This count is just the sum of the number of paths that starts at $(0, -b)$ and ends at $(n-1, 1)$ but has also hit 0 in between and the number of paths that starts at $(0, -b)$ and ends at $(n-1, -1)$ but has also hit 0 in between. Assume WLOG that $b > 0$, notice that the first count is

$$\binom{n-1}{\frac{n+b}{2}} \quad (2)$$

and the second count is due to reflection principle that it's just the number of paths that starts at $(0, b)$ and ends at $(n-1, -1)$ which is

$$\binom{n-1}{\frac{n+b}{2}} \quad (3)$$

As a result, the sum should be

$$2 \binom{n-1}{\frac{n+b}{2}} \quad (4)$$

The number of path that starts at $(0, b)$ and ends at $(n, 0)$ is

$$\binom{n}{\frac{n+b}{2}} \quad (5)$$

So if a path is conditioned on already starting at $(0, 0)$ and ending at (n, b) , it has probability of hitting b in

between as

$$\frac{2 \binom{n-1}{\frac{n+b}{2}}}{\binom{n}{\frac{n+b}{2}}} = \frac{n-b}{n} \quad (6)$$

if a path is conditioned on already starting at $(0, 0)$ and ending at (n, b) , it has probability of not hitting b in between as

$$\frac{b}{n} \quad (7)$$

That's why $\mathbb{P}(T_b = n) = \frac{b}{n} \mathbb{P}(S_n = b)$ for $b > 0$ and the theorem is proved. The similar proof holds for $b < 0$. \square

Remark. If we want to know the distribution of T_0 , we also have to lift the time at 0 to the time at 1 (consider whether S_1 is 1 or -1) since reflection can't be applied for when the path starts or ends at 0.

Theorem 2. Set the *maximum process* $M_n = \max_{0 \leq k \leq n} S_k$ for symmetric SRW S_n , then

$$\forall r \geq 1, \mathbb{P}(M_n \geq r, S_n = v) = \begin{cases} \mathbb{P}(S_n = v) & v \geq r \\ \mathbb{P}(S_n = 2r - v) & v < r \end{cases} \quad (8)$$

Proof. If $v \geq r$, then $\mathbb{P}(M_n \geq r, S_n = v) = \mathbb{P}(S_n = v)$ naturally.

For the other case, let's count the number of paths. The number of paths from $(0, 0)$ to $(n, 2r - v)$ is

$$\binom{n}{\frac{n+2r-v}{2}} \quad (9)$$

The number of paths from $(0, 0)$ to (n, v) that has hit r in between is equal to the number of paths from $(0, -r)$ to $(n, v - r)$ that has hit 0 in between. By reflection principle, this is just the number of paths from $(0, r)$ to $(n, v - r)$, which is

$$\binom{n}{\frac{n+v-2r}{2}} \quad (10)$$

same to the count above, so it's proved.

Another Proof:

Since the SRW is Markov process and $T_r < \infty$ a.s., strong Markov property tells us

$$S_n^{T_r} = S_{n+T_r} - S_{T_r} = S_{n+T_r} - r \quad (11)$$

is also a SRW and is independent of \mathcal{F}_{T_r} .

Let's then do calculations:

$$\mathbb{P}(M_n \geq r, S_n = v) = \mathbb{P}(T_r \leq n, S_n = v) \quad (12)$$

$$= \mathbb{P}(T_r \leq n, S_{n-T_r}^{T_r} = v - r) \quad (13)$$

$$= \mathbb{P}(T_r \leq n, -S_{n-T_r}^{T_r} = v - r) \quad (14)$$

the last step is due to the fact that $T_r \in \mathcal{F}_{T_r}$, $S_n^{T_r} \stackrel{d}{=} -S_{n-T_r}^{T_r}$ and that $S_n^{T_r}$ is independent of \mathcal{F}_{T_r} .

$$\mathbb{P}(M_n \geq r, S_n = v) = \mathbb{P}(T_r \leq n, -S_{n-T_r}^{T_r} = v - r) \quad (15)$$

$$= \mathbb{P}(T_r \leq n, S_n = 2r - v) \quad (16)$$

$$= \mathbb{P}(S_n = 2r - v) \quad (17)$$

□

Remark. By this reflection principle, we see that for $r \geq 0$,

$$\mathbb{P}(M_n \geq r) = \sum_{v=-n, -n+2, \dots, n} \mathbb{P}(M_n \geq r, S_n = v) \quad (18)$$

$$= \sum_{v < r} \mathbb{P}(S_n = 2r - v) + \sum_{v \geq r} \mathbb{P}(S_n = v) \quad (19)$$

$$= \mathbb{P}(S_n = r) + \mathbb{P}(S_n \geq r + 1) + \mathbb{P}(S_n = 2r + n) + \dots + \mathbb{P}(S_n = 2r - r + 1) \quad (20)$$

$$= \mathbb{P}(S_n = r) + \mathbb{P}(S_n \geq r + 1) + \mathbb{P}(S_n \geq r + 1) \quad (21)$$

$$= \mathbb{P}(S_n = r) + 2\mathbb{P}(S_n \geq r + 1) \quad (22)$$

that's why we get

$$\mathbb{P}(M_n = r) = \mathbb{P}(M_n \geq r) - \mathbb{P}(M_n \geq r + 1) \quad (23)$$

$$= \mathbb{P}(S_n = r) + 2\mathbb{P}(S_n \geq r + 1) - \mathbb{P}(S_n = r + 1) - 2\mathbb{P}(S_n \geq r + 2) \quad (24)$$

$$= \mathbb{P}(S_n = r) + 2\mathbb{P}(S_n = r + 1) - \mathbb{P}(S_n = r + 1) \quad (25)$$

$$= \mathbb{P}(S_n = r) + \mathbb{P}(S_n = r + 1) \quad (26)$$

To calculate probability like $\mathbb{P}(M_8 = 6)$, just use the formula to get

$$\mathbb{P}(M_8 = 6) = \mathbb{P}(S_8 = 6) + \mathbb{P}(S_8 = 7) \quad (27)$$

$$= \frac{\binom{8}{1}}{2^8} = \frac{1}{32} \quad (28)$$

Generating Function of SRW

0 Hitting Time

Now in the general setting, p probability going upward and q going downward with $p + q = 1$. Now

$$p_0(n) = \mathbb{P}(S_n = 0) \quad (29)$$

and

$$f_0(n) = \mathbb{P}(S_1 \neq 0, \dots, S_{n-1} \neq 0, S_n = 0) \quad (30)$$

where $f_0(n)$ gives the probability mass of first hitting time T_0 . There respective generating functions are denoted

$$P_0(s) = \sum_{n=0}^{\infty} p_0(n) s^n \quad (31)$$

$$F_0(s) = \sum_{n=0}^{\infty} f_0(n) s^n \quad (32)$$

$$(33)$$

then since SRW is Markov, use the Markov property w.r.t. 1 unit of time translation to get

$$p_0(0) = 1, f_0(0) = 0 \quad (34)$$

$$\forall n \geq 1, p_0(n) = \mathbb{P}(S_n = 0) \quad (35)$$

$$= \sum_{k=1}^n \mathbb{P}(T_0 = k) \mathbb{P}(S_n = 0 | T_0 = k) \quad (36)$$

$$= \sum_{k=1}^n \mathbb{P}(T_0 = k) \mathbb{P}(S_{n-k} = 0) \quad (37)$$

$$= \sum_{k=1}^n f_0(k) p_0(n - k) \quad (38)$$

to compare the coefficient, proved that

$$P_0(s) = 1 + P_0(s)F_0(s) \quad (39)$$

Note that

$$P_0(s) = \sum_{n=0}^{\infty} \mathbb{P}(S_n = 0) s^n \quad (40)$$

$$= \sum_{n=0,2,\dots} \binom{n}{\frac{n}{2}} (pq)^{\frac{n}{2}} s^n \quad (41)$$

$$= \sum_{n=0}^{\infty} \binom{2n}{n} (pq s^2)^n \quad (42)$$

$$= \sum_{n=0}^{\infty} \frac{(2n-1)!! 2^n n!}{n! n!} (pq s^2)^n \quad (43)$$

$$= \sum_{n=0}^{\infty} (-4)^n \binom{-\frac{1}{2}}{n} (pq s^2)^n \quad (44)$$

$$= (1 - 4pq s^2)^{-\frac{1}{2}} \quad (45)$$

by the Taylor series.

As a result, plug in to get

$$F_0(s) = \frac{P_0(s) - 1}{P_0(s)} \quad (46)$$

$$= 1 - (1 - 4pq s^2)^{\frac{1}{2}} \quad (47)$$

From this generating function, we can investigate whether T_0 is almost surely finite or has finite expectation for general SRW. It's easy to see that

$$\mathbb{P}(T_0 < \infty) = \sum_{n=1}^{\infty} \mathbb{P}(T_0 = n) = F_0(1) = 1 - |p - q| \quad (48)$$

as a result, $T_0 < \infty$ *a.s.* **if and only if** $p = \frac{1}{2}$.

Taking derivative for $F_0(s)$ to get

$$F'_0(s) = 4pq s (1 - 4pq s^2)^{-\frac{1}{2}} \quad (49)$$

$$\mathbb{E}(T_0 \cdot \mathbb{I}_{T_0 < \infty}) = F'_0(1) = \frac{4pq}{|p - q|} \quad (50)$$

as a result, $\mathbb{E}(T_0 \cdot \mathbb{I}_{T_0 < \infty}) < \infty$ **if and only if** $p = \frac{1}{2}$.

In the context above, we investigate all generating functions of the stopping time T_0 which is the hitting time of 0. One can notice that actually this gives us the generating function of the i-th hitting time to 0, denoted T_0^i . By

Markov property,

$$\mathbb{P}(T_0^i = k) = \sum_{j=0}^k \mathbb{P}(T_0^{i-1} = j) \cdot \mathbb{P}(T_0^i = k | T_0^{i-1} = j) \quad (51)$$

$$= \sum_{j=0}^k \mathbb{P}(T_0^{i-1} = j) \cdot \mathbb{P}(T_0 = k - j) \quad (52)$$

so if we denote the generating function of T_0^i by $F_0^i(s)$, then

$$F_0^i(s) = \sum_{k=0}^{\infty} \mathbb{P}(T_0^i = k) \cdot s^k \quad (53)$$

$$= \sum_{k=0}^{\infty} \sum_{j=0}^k \mathbb{P}(T_0^{i-1} = j) \cdot \mathbb{P}(T_0 = k - j) \cdot s^k \quad (54)$$

$$= F_0^{i-1}(s) \cdot F_0(s) \quad (55)$$

$$= [F_0(s)]^i \quad (56)$$

it's then easy to see that

$$\mathbb{P}(T_0^i < \infty) = F_0^i(1) = [F_0(1)]^i = [1 - |p - q|]^i \quad (57)$$

so **SRW is recurrent if and only if** $p = \frac{1}{2}$. Naturally, let's investigate whether SRW is null recurrent when $p = \frac{1}{2}$.

$$\mathbb{E}(T_0^i \cdot \mathbb{I}_{T_0^i < \infty}) = \frac{d}{ds} F_0^i(s) |_{s=1} \quad (58)$$

$$= i[F_0(1)]^{i-1} \cdot F_0'(1) \quad (59)$$

$$= i[1 - |p - q|]^{i-1} \cdot \frac{4pq}{|p - q|} \quad (60)$$

so all states in SRW is null recurrent when $p = \frac{1}{2}$, which indicates a natural conclusion that there's no stationary distribution for symmetric SRW.

1 Hitting Time

One might find that generating functions for T_0 tells us nothing about the information of other hitting times, e.g. T_1 . To get $F_1(s)$ as the generating function of T_1 , we need to apply Markov property

$$\forall n > 1, \mathbb{P}(T_1 = n) = \mathbb{P}(T_1 = n | X_1 = 1) \cdot \mathbb{P}(X_1 = 1) + \mathbb{P}(T_1 = n | X_1 = -1) \cdot \mathbb{P}(X_1 = -1) \quad (61)$$

$$= q \cdot \mathbb{P}(T_1 = n | X_1 = -1) = q \cdot \mathbb{P}(T_2 = n - 1) \quad (62)$$

and it's obvious that $\mathbb{P}(T_1 = 1) = p$. To connect $F_1(s)$ with $F_2(s)$, it's natural to think of Markov property once more. Similar to what we have done for the i -th hitting time to 0, let's denote $F_i(1)$ as the generating function of T_i , the first hitting time to $i \geq 1$

$$\mathbb{P}(T_i = n) = \sum_{k=0}^n \mathbb{P}(T_i = n | T_1 = k) \cdot \mathbb{P}(T_1 = k) \quad (63)$$

$$= \sum_{k=0}^n \mathbb{P}(T_{i-1} = n - k) \cdot \mathbb{P}(T_1 = k) \quad (64)$$

here the strong Markov property is applied when $T_1 < \infty$ a.s. w.r.t. \mathcal{F}_{T_1} , note that when $T_1 = \infty$, $T_i = \infty$ so such equation still holds. This is telling us that getting the generating function of T_1 is equivalent to getting the generating function of any hitting time T_i

$$F_i(s) = [F_1(s)]^i \quad (65)$$

Return to the previous question on $F_1(s)$, this provides connection between $\mathbb{P}(T_1 = n)$ and $\mathbb{P}(T_2 = n - 1)$ that

$$F_1(s) = ps + \sum_{k=2}^{\infty} q \cdot \mathbb{P}(T_2 = k - 1) s^k \quad (66)$$

$$= ps + qs \cdot F_2(s) \quad (67)$$

$$= ps + qs \cdot [F_1(s)]^2 \quad (68)$$

solve this quadratic equation w.r.t. $F_1(s)$ to get

$$F_1(s) = \frac{1 \pm \sqrt{1 - 4pqs^2}}{2qs} \quad (69)$$

notice that any generating function shall satisfy $F_1(0) = 0$, so we only take one appropriate root as the generating function

$$F_1(s) = \frac{1 - \sqrt{1 - 4pqs^2}}{2qs} \quad (70)$$

naturally, one might calculate the quantity of one's interest that

$$\mathbb{P}(T_1 < \infty) = F_1(1) = \frac{1 - |p - q|}{2q} = \begin{cases} 1 & p \geq q \\ \frac{p}{q} & p < q \end{cases} \quad (71)$$

$$\mathbb{E}(T_1 \cdot \mathbb{I}_{T_1 < \infty}) = F_1'(1) = \frac{2p}{|p - q|} - \frac{1}{2q} + \frac{|p - q|}{2q} = \begin{cases} \frac{1}{p - q} & p > q \\ \frac{p}{q} \frac{1}{q - p} & p < q \\ \infty & p = q \end{cases} \quad (72)$$

in the more general case,

$$\mathbb{P}(T_i < \infty) = F_i(1) = \begin{cases} 1 & p \geq q \\ \left(\frac{p}{q}\right)^i & p < q \end{cases} \quad (73)$$

$$\mathbb{E}(T_i \cdot \mathbb{I}_{T_i < \infty}) = F'_i(1) = i[F_1(1)]^{i-1} \cdot F'_1(1) = \begin{cases} \frac{i}{p-q} & p > q \\ \left(\frac{p}{q}\right)^i \frac{i}{q-p} & p < q \\ \infty & p = q \end{cases} \quad (74)$$

as a result, $\mathbb{E}(T_i | T_i < \infty) = \frac{i}{|p-q|}$ holds generally.

Gambler's Ruin

Now for a general SRW, consider the exit time instead of the hitting time. Assume now the SRW starts at x and $T_{a,b}$ denotes the stopping time when SRW hits either a or b with $a < x < b$. It's quite clear that $T_{a,b} = T_a \wedge T_b$. This is telling us that if $p > q$ then $T_b < \infty$ a.s., if $p < q$ then $T_a < \infty$ a.s., if $p = q$ then $T_a, T_b < \infty$ a.s.. As a result, $T_{a,b} < \infty$ a.s. is almost surely finite.

As a result, a natural question to ask is that what's the probability that the SRW is exiting from a . Since $T_{a,b} < \infty$ a.s.,

$$\mathbb{P}_x(S_{T_{a,b}} = a) + \mathbb{P}_x(S_{T_{a,b}} = b) = 1 \quad (75)$$

where \mathbb{P}_x means the probability measure of the SRW starting from x . Set

$$r(x) = \mathbb{P}_x(S_{T_{a,b}} = a) \quad (76)$$

and apply the Markov property to consider the first step

$$r(x) = p \cdot \mathbb{P}_x(S_{T_{a,b}} = a | X_1 = 1) + q \cdot \mathbb{P}_x(S_{T_{a,b}} = a | X_1 = -1) \quad (77)$$

$$= p \cdot \mathbb{P}_{x+1}(S_{T_{a,b}} = a) + q \cdot \mathbb{P}_{x-1}(S_{T_{a,b}} = a) \quad (78)$$

$$= p \cdot r(x+1) + q \cdot r(x-1) \quad (79)$$

here $\mathbb{P}_x(S_{T_{a,b}} = a | X_1 = 1) = \mathbb{P}_{x+1}(S_{T_{a,b}} = a)$ is due to the fact that we can stop the SRW at time 1 and restart it as if it starts from $x+1$ at time 0. The boundary condition is $r(a) = 1, r(b) = 0$.

Use the characteristic equation to solve the recurrence relationship:

$$\lambda = p\lambda^2 + q \quad (80)$$

$$\lambda = 1 \text{ or } \frac{q}{p} \quad (81)$$

we have to discuss whether $p = q$ since there might be roots with multiplicity.

If $p = q$, $\lambda = 1$ has multiplicity 2 so

$$r(x) = (C_1x + C_2) \cdot 1^x \quad (82)$$

for some constant C_1, C_2 , plug in boundary condition to solve out

$$C_1 = \frac{1}{a-b}, C_2 = -\frac{b}{a-b} \quad (83)$$

so we conclude

$$\mathbb{P}_x(S_{T_{a,b}} = a) = \frac{x-b}{a-b} \quad (84)$$

when $p = q = \frac{1}{2}$ in the symmetric case.

Now if $p \neq q$, there are two different roots and

$$r(x) = C_1 \cdot 1^x + C_2 \cdot \left(\frac{q}{p}\right)^x \quad (85)$$

for some constant C_1, C_2 , plug in boundary condition to solve out

$$C_1 = -\frac{\left(\frac{q}{p}\right)^b}{\left(\frac{q}{p}\right)^a - \left(\frac{q}{p}\right)^b}, C_2 = \frac{1}{\left(\frac{q}{p}\right)^a - \left(\frac{q}{p}\right)^b} \quad (86)$$

so we conclude

$$\mathbb{P}_x(S_{T_{a,b}} = a) = \frac{\left(\frac{q}{p}\right)^x - \left(\frac{q}{p}\right)^b}{\left(\frac{q}{p}\right)^a - \left(\frac{q}{p}\right)^b} \quad (87)$$

when $p \neq q$ in the asymmetric case.

Law of Arcsine

The law of arcsine describes the asymptotic distribution of the **last hitting time to 0 and the overall time above 0** for **symmetric SRW**. The setting of the problem is that the last hitting time to 0 in time interval $[0, 2n]$ is defined as

$$L_{2n} = \sup \{m \leq 2n : S_m = 0\} \quad (88)$$

note that if the time is not bounded above, such random variable would not even be a stopping time (prove using strong Markov property by contradiction). Consider $0 \leq \frac{L_{2n}}{2n} \leq 1$, we would prove that such quotient has the law of arcsine (SRW starts from 0).

Let's start by observing that

$$\forall 0 \leq k \leq n, k \in \mathbb{N}, \mathbb{P}(L_{2n} = 2k) = \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(L_{2n} = 2k | S_{2k} = 0) \quad (89)$$

$$= \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_1 \neq 0, S_2 \neq 0, \dots, S_{2n-2k} \neq 0) \quad (90)$$

by Markov property that we stop SRW at time $2k$ and restart it as if it starts from 0 at time 0. Due to former calculations, $\mathbb{P}(S_1 \neq 0, S_2 \neq 0, \dots, S_{2n-2k} \neq 0) = \mathbb{P}(S_{2n-2k} = 0)$ so

$$\forall 0 \leq k \leq n, k \in \mathbb{N}, \mathbb{P}(L_{2n} = 2k) = \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_{2n-2k} = 0) \quad (91)$$

now since

$$\mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_{2n-2k} = 0) = \frac{\binom{2k}{k} \cdot \binom{2n-2k}{n-k}}{2^{2n}} \quad (92)$$

$$\sim \frac{\sqrt{2k} \sqrt{(2n-2k)}}{2\pi k(n-k)} \quad (n \rightarrow \infty) \quad (93)$$

$$= \frac{1}{\pi} \frac{1}{\sqrt{k(n-k)}} \quad (n \rightarrow \infty) \quad (94)$$

by Stirling's formula, as a result, if $\frac{k}{n} \rightarrow x$ ($n \rightarrow \infty$)

$$n \cdot \mathbb{P}(L_{2n} = 2k) \rightarrow \frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}} \quad (95)$$

which provides the main thought of the law of arcsine

$$\forall 0 < a \leq b < 1, \mathbb{P}\left(a \leq \frac{L_{2n}}{2n} \leq b\right) \rightarrow \int_a^b \frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}} dx \quad (n \rightarrow \infty) \quad (96)$$

the details can be verified by proving $\frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}}$ is the uniform limit on any compact set $[a, b]$. The "arcsine" comes from the fact that

$$\int_a^b \frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}} dx = \frac{2}{\pi} \arcsin \sqrt{x} \Big|_{(a,b)} = \frac{2}{\pi} \arcsin \sqrt{b} - \frac{2}{\pi} \arcsin \sqrt{a} \quad (97)$$

Remark. The law of arcsine is interesting if we think of the following bet that we are having 0 money at first and by tossing the coin we can get 1 or -1 for the same probability $\frac{1}{2}$, which means that this is a totally fair bet.

However, by the law of arcsine,

$$\mathbb{P}\left(a \leq \frac{L_{2n}}{2n} \leq \frac{1}{2}\right) = \frac{1}{2} - \frac{2}{\pi} \arcsin \sqrt{a} \rightarrow \frac{1}{2} \quad (a \rightarrow 0, n \rightarrow \infty) \quad (98)$$

$$\mathbb{P}(L_{2n} \leq n) \rightarrow \frac{1}{2} \quad (n \rightarrow \infty) \quad (99)$$

which means that if we are keeping betting until time $2n$ where n is a large enough time, we have $\frac{1}{2}$ probability seeing that we are always having positive amount of money or negative amount of money after time n . So the asymptotic behavior of this fair bet model is now clear. If we are keeping betting until time $2n$ where n is a large enough time, we have $\frac{1}{4}$ probability of becoming a "winner", who always enjoys positive return in the latter half of the bet; we have $\frac{1}{4}$ probability of becoming a "loser", who always suffers from negative return in the latter half of the bet; we have $\frac{1}{2}$ probability of becoming a "normal person", whose return fluctuates up and down around 0.

This is telling us that even in totally fair games, the accumulation in time matters and presents **concentration** phenomenon. This can be seen from the density $\frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}}$ that the likelihood is lowest at $\frac{1}{2}$ but goes to ∞ at 0, 1, which means that extreme values of $\frac{L_{2n}}{2n}$ are far more likely to be observed (either never hits 0 or always hits 0).

Eventually, one might notice that for a symmetric SRW starting from 0, the overall time it spends above 0 also has the law of arcsine.

$$\pi_{2n} = \#\{(t, S_t) : 0 \leq t \leq 2n, S_t \geq 0\} \quad (100)$$

be the overall time during $[0, 2n]$ such that SRW takes positive values. Then

$$\forall 0 < a \leq b < 1, \mathbb{P}\left(a \leq \frac{\pi_{2n}}{2n} \leq b\right) \rightarrow \int_a^b \frac{1}{\pi} \frac{1}{\sqrt{x(1-x)}} dx \quad (n \rightarrow \infty) \quad (101)$$

One might notice that actually $\pi_{2n} \stackrel{d}{=} L_{2n}$, the reason is that we can break up the event according to when the SRW first hits 0 and whether the SRW before the first hitting time to 0 is positive or negative

$$\mathbb{P}(\pi_{2n} = 2k) = \sum_{m=1}^n \mathbb{P}(\pi_{2n} = 2k | T_0 = 2m, S_{0 \rightarrow T_0} \geq 0) \cdot \mathbb{P}(T_0 = 2m, S_{0 \rightarrow T_0} \geq 0) \quad (102)$$

$$+ \sum_{m=1}^n \mathbb{P}(\pi_{2n} = 2k | T_0 = 2m, S_{0 \rightarrow T_0} \leq 0) \cdot \mathbb{P}(T_0 = 2m, S_{0 \rightarrow T_0} \leq 0) \quad (103)$$

$$= \frac{1}{2} \sum_{m=1}^k \mathbb{P}(\pi_{2n} = 2k | T_0 = 2m, S_{0 \rightarrow T_0} \geq 0) \cdot \mathbb{P}(T_0 = 2m) \quad (104)$$

$$+ \frac{1}{2} \sum_{m=1}^{n-k} \mathbb{P}(\pi_{2n} = 2k | T_0 = 2m, S_{0 \rightarrow T_0} \leq 0) \cdot \mathbb{P}(T_0 = 2m) \quad (105)$$

$$= \frac{1}{2} \sum_{m=1}^k \mathbb{P}(\pi_{2n-2m} = 2k - 2m) \cdot \mathbb{P}(T_0 = 2m) + \frac{1}{2} \sum_{m=1}^{n-k} \mathbb{P}(\pi_{2n-2m} = 2k) \cdot \mathbb{P}(T_0 = 2m) \quad (106)$$

by Markov property. When the segment before $T_0 = 2m$ is positive, we just need another $2k - 2m$ to be positive in the remaining $2n - 2m$ time by restarting the SRW from 0. When the segment before $T_0 = 2m$ is negative, there's no contribution to π_{2n} , so we still need $2k$ to be positive in the remaining $2n - 2m$ time by restarting the SRW from 0.

Now notice that

$$\mathbb{P}(\pi_{2n} = 2n) = \mathbb{P}(S_1, \dots, S_{2n} \geq 0) \quad (107)$$

$$= 2\mathbb{P}(S_1, \dots, S_{2n} > 0) \quad (108)$$

$$= \mathbb{P}(S_1, \dots, S_{2n} \neq 0) \quad (109)$$

$$= \mathbb{P}(S_{2n} = 0) \quad (110)$$

where the second equation comes from the reflection principle and the last equation is the property we have proved. Now apply backward induction, the conclusion

$$\mathbb{P}(\pi_{2n} = 2k) = \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_{2n-2k} = 0) \quad (111)$$

holds for $k = n$. Assume that it's true for $k + 1, k + 2, \dots, n$, let's see whether it's true for k

$$\mathbb{P}(\pi_{2n} = 2k) = \frac{1}{2} \sum_{m=1}^k \mathbb{P}(\pi_{2n-2m} = 2k - 2m) \cdot \mathbb{P}(T_0 = 2m) + \frac{1}{2} \sum_{m=1}^{n-k} \mathbb{P}(\pi_{2n-2m} = 2k) \cdot \mathbb{P}(T_0 = 2m) \quad (112)$$

$$= \frac{1}{2} \sum_{m=1}^k \mathbb{P}(S_{2k-2m} = 0) \cdot \mathbb{P}(S_{2n-2k} = 0) \cdot \mathbb{P}(T_0 = 2m) + \frac{1}{2} \sum_{m=1}^{n-k} \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_{2n-2m-2k} = 0) \cdot \mathbb{P}(T_0 = 2m) \quad (113)$$

$$= \frac{1}{2} \mathbb{P}(S_{2n-2k} = 0) \mathbb{P}(S_{2k} = 0) + \frac{1}{2} \mathbb{P}(S_{2k} = 0) \mathbb{P}(S_{2n-2k} = 0) \quad (114)$$

$$= \mathbb{P}(S_{2k} = 0) \cdot \mathbb{P}(S_{2n-2k} = 0) \quad (115)$$

where we used another Markov property that $\mathbb{P}(S_{2k} = 0) = \sum_{m=1}^k \mathbb{P}(T_0 = 2m) \cdot \mathbb{P}(S_{2k-2m} = 0)$. As a result, we have proved that

$$\pi_{2n} \stackrel{d}{=} L_{2n} \quad (116)$$

so the law of arcsine also holds.