

Math for Mass Spring System

Problem Setup

- Two nodes in 3D space
 - vector $p1 = [x1, y1, z1]$
 - vector $p2 = [x2, y2, z2]$
- One spring
 - Stiffness k_s
 - Rest length L
- Notation
 - $\|p1 - p2\|$ is the **Euclidean** norm
 - V is potential energy scalar
 - F is the force vector
 - K is the stiffness matrix

Spring Potential Energy

$$V = \frac{1}{2}k_s(\Delta x)^2$$

where $\Delta x = \|p1 - p2\| - L$

$$V = \frac{1}{2}k_s(\|p1 - p2\| - L)^2$$

Differentiate for forces:

$$\nabla V = 2\frac{1}{2}k_s(\|p1 - p2\| - L) * \nabla(\|p1 - p2\| - L) \text{ by the chain rule}$$

$$= \nabla V = 2\frac{1}{2}k_s(\|p1 - p2\| - L) * (\nabla\|p1 - p2\| - 0)$$

$$= k_s(\|p1 - p2\| - L) \frac{(p1-p2)}{\|p1-p2\|} \text{ since } \nabla\|v\| = \frac{v}{\|v\|}$$

Spring Force

$$F = -\nabla V = k_s(\|p1 - p2\| - L) \frac{(p1-p2)}{\|p1-p2\|}$$

where

$k_s(||p1 - p2|| - L)$ is the magnitude of F
 $\frac{(p1-p2)}{||p1-p2||}$ is the direction of F

so

$$F_{12} = -F \text{ force on } p1 \text{ by } p2$$

$$F_{21} = F \text{ force on } p2 \text{ by } p1$$

Differentiate for Stiffness

$$\begin{aligned}\nabla F &= \nabla k_s(||p1 - p2|| - L) \frac{(p1-p2)}{||p1-p2||} \\ &= k_s(\nabla(p1 - p2) - L \nabla \frac{(p1-p2)}{||p1-p2||}) \text{ multiply and simplify} \\ &= k_s(I - L * (\frac{||p1-p2|| \nabla(p1-p2) - (p1-p2) \nabla ||p1-p2||}{||p1-p2||^2})) \text{ division rule} \\ &= k_s(I - L * (\frac{I}{||p1-p2||} - \frac{(p1-p2)(p1-p2)^T}{||p1-p2||^3})) \text{ simplify}\end{aligned}$$

Stiffness: Jacobian of Forces

$$K = \nabla F = k_s(I - L * (\frac{I}{||p1-p2||} - \frac{(p1-p2)(p1-p2)^T}{||p1-p2||^3}))$$

so

$$K_{11} = -K$$

$$K_{12} = K$$

$$K_{21} = K$$

$$K_{22} = -K$$

Implicit Euler Equations

$$x_{t+1} = x_t + h * v_{t+1}$$

$$v_{t+1} = v_t + h a_{t+1}$$

where

- x_t is the vector of positions at time t
- v_t is the vector of velocities at time t
- a_t is the acceleration

- h is the time step

From Newton's Second Law

$f(x_t) = Ma_t = F$ from spring forces

- $f(x)$ is the force vector function
- M is the diagonal mass matrix

$$x_{t+1} = x_t + h * v_{t+1}$$

$$v_{t+1} = v_t + hM^{-1}f(x_{t+1})$$

Then use Newton's Method or LBFGS or whatever to find x_{t+1} and v_{t+1}

Newton's Method

$$g(x_{t+1}) = x_{t+1} - (x_t + h(v_t + hM^{-1}f(x_{t+1})))$$

$$\nabla g(x_t) = I - h^2 M^{-1} \nabla f(x_{t+1})$$

We want to minimize the error g , so use the gradient of g :

$$0 = g(x) + \nabla g(x)dx$$

$$dx = -\nabla g(x)^{-1}g(x)$$

Keep updating x while $g(x) < \epsilon$