

Chapter 3



General Sampling Methods

--- Generation of Nonuniform Random Variables

Generation of Nonuniform Random Variables

- How to generate samples from an arbitrary statistical distribution?
- We are given the CDF $F(x)$, and we want to generate random variates distributed according to $F(x)$.
- For a continuous RV with a density $f(x)$, there are two general methods:
 - **Inversion and**
 - **Acceptance–rejection (A–R).**
- There are a variety of more ad hoc methods that use special properties of the target distribution.

Generation of Nonuniform Random Variables

If your distribution has a name

Normal, exponential, binomial, Poisson, etc.
then it is probably already in

R, Python, Matlab, Julia, Mathematica, etc.

We will look briefly because

- Sometimes a new distribution comes up
- The same ideas get used later

1. Inverse Transform Method

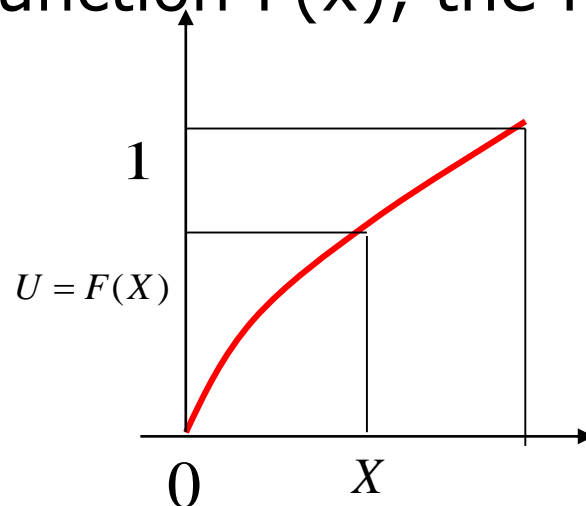
Goal: Generate samples from a distribution $F(x)$.

Theorem:

Let U be a uniform $(0,1)$ R.V. For any continuous and strictly increasing distribution function $F(x)$, the R.V. defined by

$$X := F^{-1}(U)$$

has distribution function $F(x)$.



Proof.

$$F_X(x) = P(X \leq x) = P(F^{-1}(U) \leq x) = P(U \leq F(x)) = F(x).$$

1. Inverse Transform Method

□ Generate samples from a distribution $F(x)$.

□ Algorithm:

(1) Generate $U \sim U(0,1)$;

(2) Return $X = F^{-1}(U)$.

(or set $F(X) = U$, and solve for X)

Ex: (exponential distribution)

Let X has density

$$f(x) = \lambda e^{-\lambda x}, \quad x \geq 0. \quad E(X) = \frac{1}{\lambda}.$$

Its distribution function is

$$F(x) = 1 - e^{-\lambda x}, \quad x \geq 0.$$

Then

$$X = F^{-1}(U) = -\frac{1}{\lambda} \log(1-U).$$

Note U and $1-U$ has the same distribution.

So we may let

$$X = F^{-1}(U) = -\frac{1}{\lambda} \log(U).$$

Ex: Chi-square distribution:

- Note: Relations among different distributions can be used to generate random numbers.
- The exponential distribution with parameter $\lambda=1/2$ is a Gamma distribution $\text{Gamma}(1, 2)$
- Chi-square distribution $\chi^2(2n)$ with degree of freedom $2n$ is a Gamma distribution $\text{Gamma}(n, 2)$.
- Using this relation one has a generation method for Chi-square distribution

$$X = -2 \sum_{i=1}^n \log(U_i) \sim \chi^2(2n).$$

(Note: Gamma distribution has **additive property**)

Ex: Uniform distribution on $[a, b]$

- The distribution function is

$$F(x) = \begin{cases} 0, & x < a, \\ \frac{x - a}{b - a}, & a \leq x < b, \\ 1, & x \geq b. \end{cases}$$

We set

$$\frac{X - a}{b - a} = U$$

and solve for X : $X = a + (b - a) U$.

Ex (Rayleigh distribution)

□ Let

$$X \sim F(x) = 1 - e^{-2x(x-b)}, \quad x \geq b.$$

Solving the equation $F(x) = u$, $0 < u < 1$, results in

$$x = \frac{b}{2} + \frac{\sqrt{b^2 - 2\log(1-u)}}{2}.$$

Then Rayleigh distribution can be generated as

$$X = \frac{b}{2} + \frac{\sqrt{b^2 - 2\log(U)}}{2}, \quad U \sim U(0,1).$$

1. Inverse Transform Method

Name	Density	Distribution function	Random variate
Exponential	$e^{-x}, x > 0$	$1 - e^{-x}$	$\log(1/U)$
Weibull $(a), a > 0$	$ax^{a-1}e^{-x^a}, x > 0$	$1 - e^{-x^a}$	$(\log(1/U))^{1/a}$
Gumbel	$e^{-x}e^{-e^{-x}}$	$e^{-e^{-x}}$	$-\log \log(1/U)$
Logistic	$\frac{1}{2+e^x+e^{-x}}$	$\frac{1}{1+e^{-x}}$	$-\log((1-U)/U)$
Cauchy	$\frac{1}{\pi(1+x^2)}$	$1/2 + (1/\pi) \arctan x$	$\tan(\pi U)$
Pareto $(a), a > 0$	$\frac{a}{x^{a+1}}, x > 1$	$1 - 1/x^a$	$1/U^{1/a}$

Table 1: Some densities with distribution functions that are explicitly invertible.

Remark

Sometime, the inverse of F is not available in explicit form, the inverse transform method is still applicable through **numerical evaluation** of the inverse of F .

For example, **Newton's method** can be used to find the root of the equation $F(X) = U$:

$$x_{n+1} = x_n - \frac{F(x_n) - U}{f(x_n)}.$$

Given a starting point x_0 , compute x_n up to the step at which $|x_{(n+1)} - x_n|$ is less than a prescribed threshold, and set $X = x_{(n+1)}$.

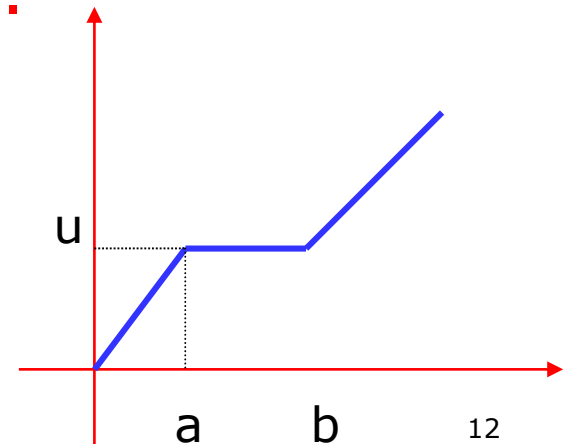
Remark

The inverse of F is well defined when F is strictly increasing. Otherwise, we may need a rule to break the ties. For example, set

$$X = F^{-1}(U) := \inf \{X : F(X) \geq U\}.$$

If there are many values of x for which $F(x)=u$, the definition chooses the **smallest**.

The Theorem above is still true.

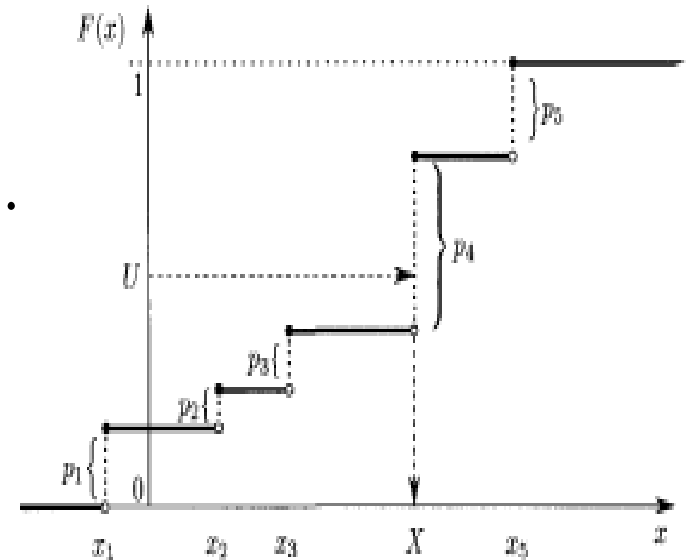


Discrete Inverse-Transform Method

For a discrete random variable

$$X \sim \begin{pmatrix} x_1 & \cdots & x_n \\ p_1 & \cdots & p_n \end{pmatrix}, \quad x_1 < \cdots < x_n, \quad \sum_{i=1}^n p_i = 1.$$

(1) Generate $U \sim U(0,1)$;



(2) Find the **smallest** positive integer k such that

$$F(x_k) \geq U \text{ and return } X = x_k.$$

Discrete Inverse-Transform Method

□ Discrete distribution:

$$X \sim \begin{pmatrix} x_1 & \cdots & x_n \\ p_1 & \cdots & p_n \end{pmatrix}, \quad x_1 < \cdots < x_n, \quad \sum_{i=1}^n p_i = 1.$$

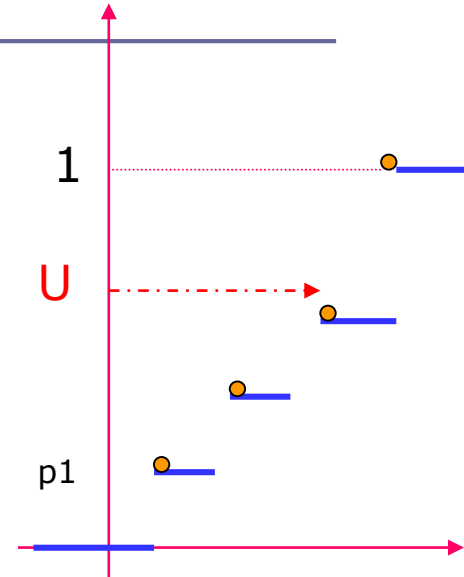
To sample from this discrete distribution:

- (1) Generate a uniform U ;
- (2) Find k in $\{1, \dots, n\}$, such that

$$F(x_{k-1}) = p_1 + \cdots + p_{k-1} < U \leq p_1 + \cdots + p_k = F(x_k),$$

- (3) Set $X = x_k$.

This x_k is the smallest one such that $F(x_k) \geq U$.



Ex: Bernoulli distribution $X \sim B(1, p)$, i.e., $X \sim \begin{pmatrix} 0 & 1 \\ p & 1-p \end{pmatrix}$.

To sample from Bernoulli distribution:

- (1) Generate a uniform U ;
- (2) If $U \leq p$, set $X=0$;
otherwise, set $X=1$.

Ex: 二项分布 $\mathbf{X} \sim \mathbf{B}(n, p)$,

$$P(X = k) = \binom{n}{k} p^k (1-p)^{n-k}, k = 0, 1, \dots, n.$$

$$\Rightarrow X = B_1 + B_2 + \dots + B_n, B_i \sim B(1, p), \textbf{i.i.d.}$$

Ex

- ❑ Suppose we wish to draw $N = 10^5$ independent copies of a **discrete RV** taking values 1, ... , 5 with probabilities 0.2, 0.3, 0.1, 0.05, 0.35, respectively.
- ❑ The following MATLAB program implements the **inverse transform method** to achieve this, and records the frequencies of occurrences of 1,...,5.

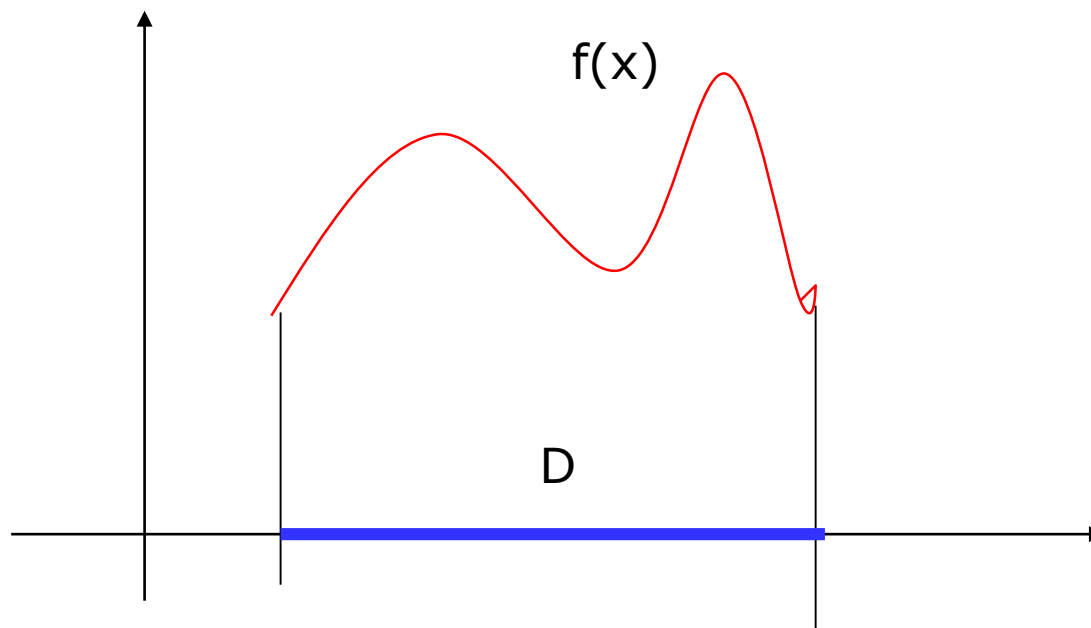
```
p = [0.2,0.3,0.1,0.05,0.35];  
N = 10^5;  
x = zeros(N,1);  
for i=1:N  
    x(i) = min(find(rand<cumsum(p)))); %draws from p  
end  
freq = hist(x,1:5)/N
```


2. Acceptance-Rejection Method

□ The simplest version:

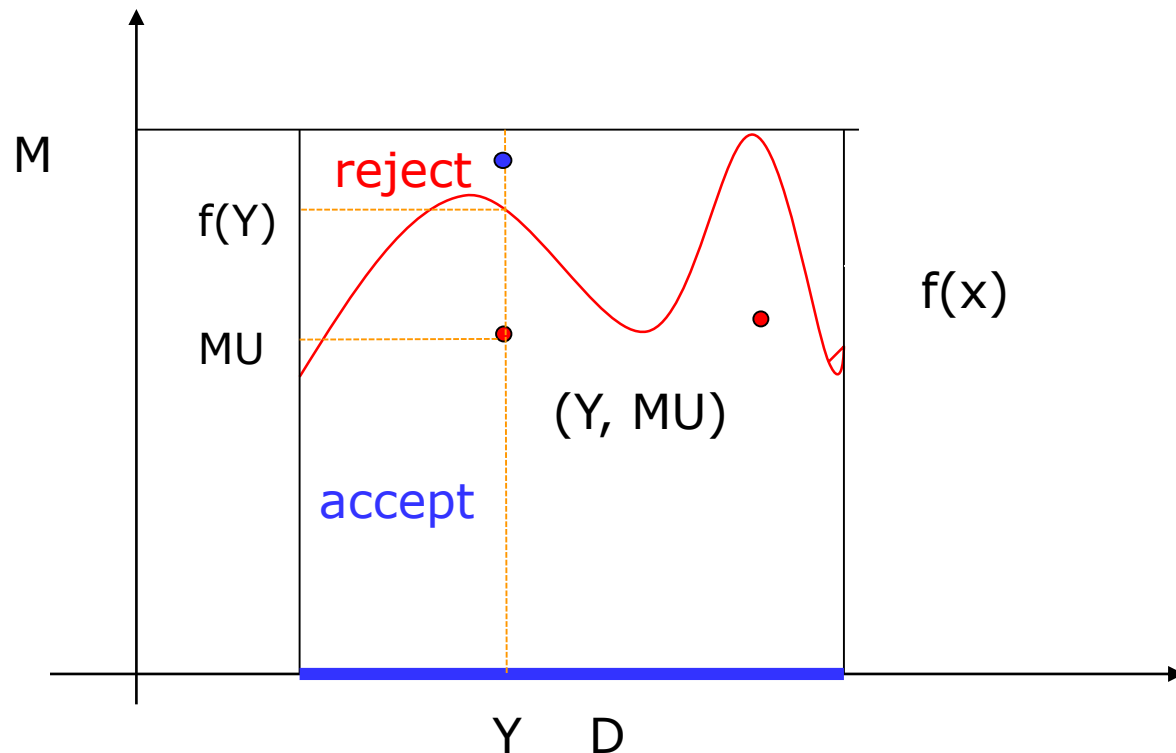
The goal is to sample from a density $f(x)$, $x \in D$.

The support D of f is bounded, let $g(\cdot)$ be the uniform distribution on D .



2. Acceptance-Rejection Method

Generate points (Y, MU) uniformly on the square



If the point falls below the curve of $f(x)$, then accept Y .

2. Acceptance-Rejection Method

The goal is to sample from a density $f(x)$, $x \in D$.

Let $g(\cdot)$ be the uniform distribution on D .

Choose c , such that $c g(\cdot) = \max f(x) =: M$. Then

$$f(x) \leq c g(x) =: M.$$

1. Generate Y from uniform dis. on D , i.e., from $g(\cdot)$;
2. Generate U from $U(0,1)$, independent from Y .
3. If $M U \leq f(Y)$, set $X = Y$;
otherwise, go to Step 1.

Efficiency = $1/c$.

If M is large, then c is large, the efficiency is low.

General Case

Let $X \sim f(x)$, $x \in D$. Let $g(\cdot)$ be a density (with the same support D) from which we know how to generate samples and (for some constant c)

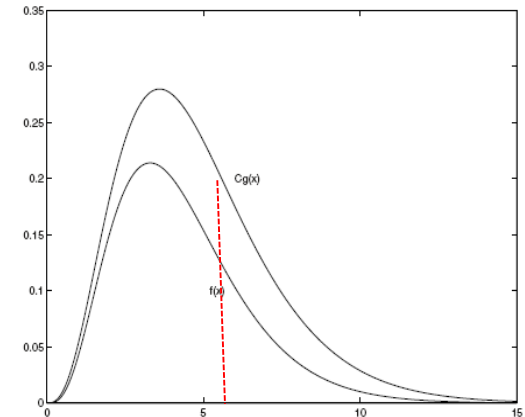
$$f(x) \leq c g(x), x \in D.$$

The goal is to sample from $f(x)$:

1. Generate Y from $g(\cdot)$;
2. Generate U from $U(0,1)$, independent from Y .

3. If $U \leq \frac{f(Y)}{cg(Y)}$, set $X=Y$;

otherwise, go to Step 1.



**Given Y , the probability
of accept this point is
 $f(Y)/(cg(Y))$**

Theorem: The random variable generated by the acceptance-rejection method has density $f(x)$.

Proof: $P(Y \leq x \text{ and } Y \text{ is accepted}) = P(Y \leq x, U \leq \frac{f(Y)}{cg(Y)})$

$$= \int_{-\infty}^x \int_0^{\frac{f(y)}{cg(y)}} g(y) du dy = \int_{-\infty}^x \frac{f(y)}{cg(y)} g(y) dy$$

$$= \frac{1}{c} \int_{-\infty}^x f(y) dy = \frac{1}{c} F(x)$$

$F(x)$ is the CDF

$$P(Y \text{ is accepted}) = \frac{1}{c} \text{ (set } x = +\infty \text{ above)}$$

$$\Rightarrow P(Y \leq x | Y \text{ is accepted}) = \frac{c^{-1}F(x)}{c^{-1}} = F(x).$$

2. Acceptance-Rejection Method

- The function $g(\cdot)$ is called the **proposal** pdf. Assume it is easy to generate samples from it.
- **The efficiency is defined as the probability of acceptance:**

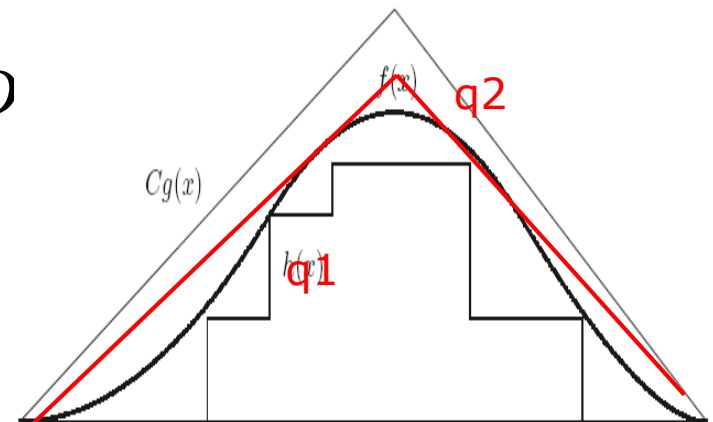
$$P(Y \text{ is accepted}) = 1/c.$$

- Since the trials are independent, the number of trials required to obtain a **successful** pair has **geometric** distribution: $\text{Ge}(1/c)$. Thus the expected number of trials is equal to C .
- The AR method is one of the most useful general methods for sampling from general distributions.

Remark:

If the function f is too time-consuming to evaluate, we can use squeeze functions q_1 and q_2 with

$$q_1(x) \leq f(x) \leq q_2(x) \leq c g(x), x \in D$$



If $U \leq q_1(Y)/(cg(Y))$, then y can immediately be accepted;

$U > q_2(Y)/(cg(Y))$, then y can immediately be rejected;

Only if both cases do not apply, should function f be evaluated.

Example

$$f(x) = 30(x^2 - 2x^3 + x^4), x \in (0,1)$$

In this example, $g(x)$ can be chosen as $g(x)=1$ for x in $(0,1)$, and c can be chosen as

$$c = \max_{x \in (0,1)} f(x) = 30/16.$$

Efficiency: $1/c = 16/30$.

The algorithm is as follows

(1) Draw U_1 and U_2 from $U(0,1)$, independent;

(2) If

$$cU_2 \leq f(U_1), i.e.,$$

$$U_2 \leq 16(U_1^2 - 2U_1^3 + U_1^4)$$

accept U_1 ,

otherwise, reject and go back to step 1.

Efficiency:

The average number of iteration to generate one random variable is $30/16$.

Remarks:

- ❑ There are many variations of the acceptance rejection methods. The methods described above uses a sequences of **i.i.d.** variates from $g(\cdot)$.
- ❑ A method using a **non-independent** sequence is called **Metropolis method (MCMC)**.
- ❑ The AR method can also be used for **multivariate** distribution (but the efficiency can be low).

Example

Generate from the **Positive normal**

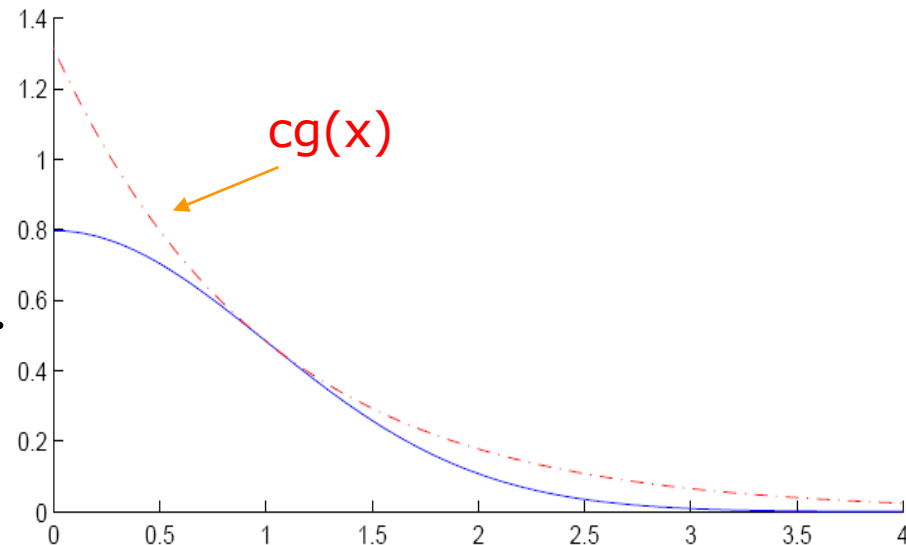
$$f(x) = \sqrt{\frac{2}{\pi}} e^{-x^2/2}, x \geq 0.$$

Choose $g(x) = e^{-x}$ – pdf of Exp (1).

The smallest constant C such that

$$f(x) \leq Cg(x) \text{ is } \sqrt{2e/\pi}.$$

The efficiency is $\sqrt{\pi/2e} \approx 0.76$.



3. The Composition Method

The probability function $F(x)$ is a **mixture**:

$$F(x) = \sum_{j=1}^r p_j F_j, \quad p_j > 0, \quad \sum_{j=1}^r p_j = 1$$

$$\text{or } f(x) = \sum_{j=1}^r p_j f_j, \quad p_j > 0, \quad \sum_{j=1}^r p_j = 1,$$

where F_j or f_j are distribution functions or density functions. In this case, we may:

(1) Sample **j** from the discrete distribution

$$\eta \sim \begin{pmatrix} 1 & \cdots & r \\ p_1 & \cdots & p_r \end{pmatrix},$$

(2) Sample X from the distribution F_j or f_j .

Theorem:

The random variable generated by the composition method has the required distribution function $F(x)$.

Proof.

$$\begin{aligned} P(X \leq x) &= \sum_{j=1}^r P(X \leq x \mid \eta = j) P(\eta = j) \\ &= \sum_{j=1}^r F_j(x) p_j = F(x). \end{aligned}$$

Ex

Let $X \sim F(x)$, with

$$F(x) = \sum_{j=1}^{\infty} c_j x^j, \quad 0 < x < 1, c_j > 0, \sum_{j=1}^{\infty} c_j = 1.$$

Then the samples of X can be generated as:

(1) Generate two independent uniform U_1 and $U_2 \sim U(0,1)$;

(2) If $\sum_{j=1}^{k-1} c_j < U_1 \leq \sum_{j=1}^k c_j$ (sampling from discrete dis.)

set $X = (U_2)^{1/k}$ (inverse transform method for F_k)

Remark

- ❑ Each of the two steps themselves require some generating method to be used, for instance inversion based on two independent uniform numbers U_1 and U_2 (one for generating j , the other one for X).
- ❑ Note also that unlike inversion, we need at least two uniform numbers to generate one variate.
- ❑ The composition method arises naturally for **mixture distributions**, but it can also be useful to tackle complicated density functions by breaking them down into different components.

Remark

- In the case where it is not easy to generate random draws from $f(x)$, we may approximate $f(x)$ as a weighted sum of $f_1(x)$, $f_2(x)$, ..., $f_r(x)$, where $f_i(x)$ can take any distribution function.

4. Normal Variates

□ Box-Muller method:

$$X = \sqrt{-2 \ln U} \sin(2\pi V),$$

$$Y = \sqrt{-2 \ln U} \cos(2\pi V),$$

where U, V are independent uniform in $(0,1) \times (0,1)$.

We may proof that the joint distribution for X, Y is $N(0, I_2)$.

Theorem:

Let (X, Y) be independent standard normal variates, and let

$$\begin{cases} X = R \cos \Theta, \\ Y = R \sin \Theta. \end{cases}$$

Then R, Θ are **independent** random variables, R^2 is the **exponential** variable with mean 2, and Θ has the **uniform** distribution on $(0, 2\pi)$. They can be generated as

$$R = \sqrt{-2 \ln U},$$

$$\Theta = 2\pi V.$$

Proof (outline)

The joint distribution of R, Θ is

$$q(r, \theta) = p(x, y) |J| = \frac{1}{2\pi} e^{-r^2/2} r, \quad 0 \leq \theta \leq 2\pi, 0 < r < \infty,$$

where $J = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r \cos^2 \theta + r \sin^2 \theta = r.$

marginal : $q_\theta(\theta) = \frac{1}{2\pi}, \quad q_r(r) = e^{-r^2/2} r,$

$\Rightarrow R, \theta$ are independent.

From $q_r(r)$, one obtains the density of $Z := R^2$,

which is $\frac{1}{2} e^{-z/2}, z > 0.$ (exponential distribution)

Note:

- Let Θ be uniform over $(0, 2\pi)$, and let R^2 be the exponential variable with mean 2. R, Θ are independent. Then the pair (X, Y) with

$$\begin{cases} X = R \cos \Theta, \\ Y = R \sin \Theta, \end{cases}$$

is standard 2-dim normal.

4. Normal Variates

□ An alternative method: inverse transformation

Approximating the inverse normal

$$X = \Phi^{-1}(U)$$

where $\Phi(x)$ is the standard normal CDF (analytical inverse is not available).

A widely used method is **Moro's algorithm**.

The inverse normal is approximated in a similar way to the implementation of cos, sin, log.

- It is also a more flexible approach because we'll need it later for stratified sampling and QMC.

4. Normal Variates

- **Another simple method:** Central Limit Theorem

Sample n copies of $U(0,1)$ r.v. U_1, \dots, U_n and return

$$X = \frac{\sum_{i=1}^n U_i - \frac{n}{2}}{\sqrt{n/12}}.$$

By CLT, X is approximately standard normal $N(0,1)$.

Often n is taken to be 12 to avoid the square root and division :

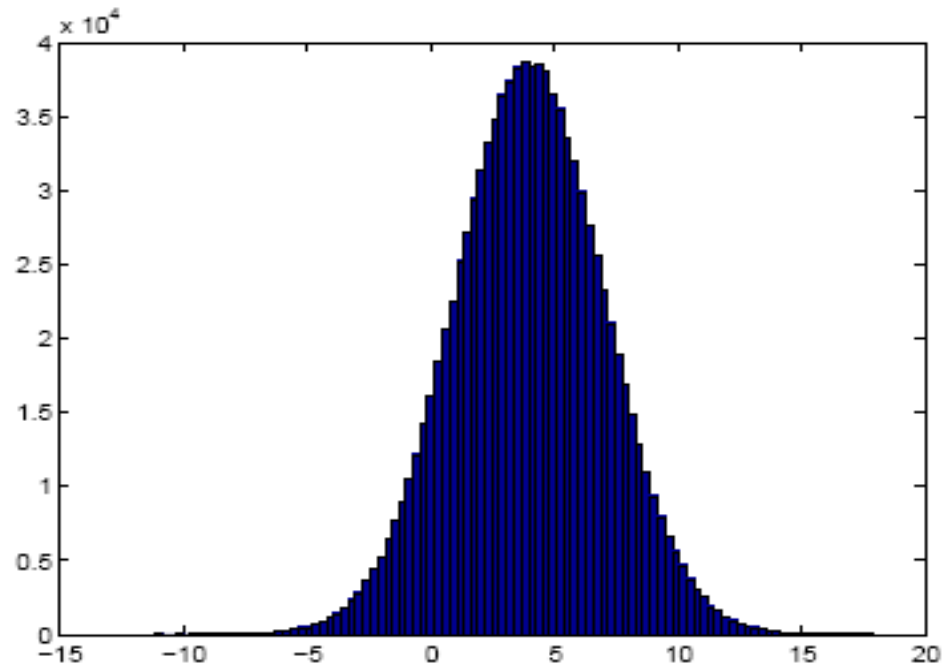
$$X = \sum_{i=1}^{12} U_i - 6$$

4. Normal Variates

In **MATLAB**, drawing from the standard normal distribution is implemented via the function **randn**.

For example, the following MATLAB program draws 10^6 samples from $N(4, 9)$ and plots the corresponding histogram.

```
X = randn(1,10^6);  
Z = 4 + 3*X;  
hist(Z,100)
```



5. Generating Multivariate Normals

- In many financial applications one has to generate variates according to a **multivariate normal** distribution $N(\mu, \Sigma)$, with density

$$f(x) = \frac{1}{(2\pi)^{n/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2}(x - \mu)^T \Sigma^{-1}(x - \mu)\right).$$

- **Theorem: (Linear Transformation property)**

If $Z \sim N(0, I)$, and $X = \mu + AZ$,

then $X \sim N(\mu, AA^T)$.

5. Generating Multivariate Normals

- Thus the problem of sampling X from $N(\mu, \Sigma)$ reduces to **finding a matrix A** for which

$$AA^T = \Sigma.$$

- The matrix A is **not uniquely** defined. The simplest choice is the **Cholesky factor** for the covariance matrix, i.e., an **lower triangular** matrix such that

$$\Sigma = AA^T.$$

- **In Matlab:** Cholesky factor is obtained by

$$A = \text{chol}(\Sigma).$$

Other methods can be used (will be discussed later).

Note:

- If $AA^T = \Sigma$, then $BB^T = \Sigma$, if and only if B can be written as $B = AU$ for some orthogonal matrix U ($UU^T = I$).

Thus we can fix an initial matrix A such that $AA^T = \Sigma$, and then find orthogonal matrix U .

5. Generating Multivariate Normals

□ The algorithm:

(1) Generate n independent standard normal variates Z_1, \dots, Z_n ;

(2) Find a decomposition matrix A , such that

$$AA^T = \Sigma.$$

(3) Return

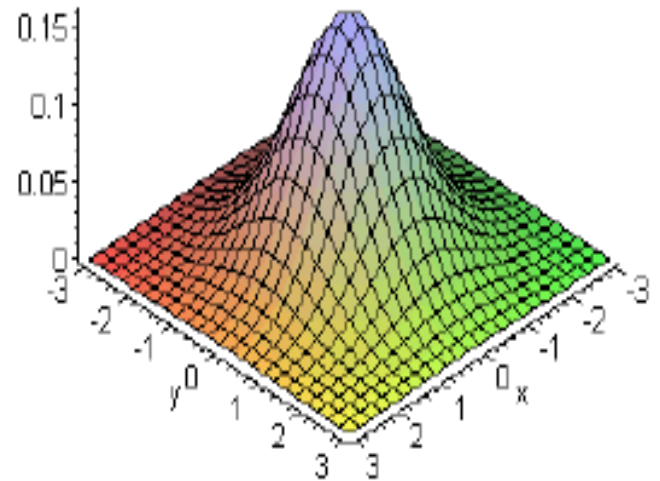
$$X = \mu + AZ, \quad Z = (Z_1, \dots, Z_n)^T.$$

Ex:

Let $X \sim N(\mu, \Sigma)$, $\mu = (\mu_1, \mu_2)^T$, $\Sigma = \begin{pmatrix} \sigma_{11} & \sigma_{12} \\ \sigma_{12} & \sigma_{22} \end{pmatrix}$.

Cholesky factor of the variance matrix is

$$A = \begin{pmatrix} \sqrt{\sigma_{11}} & 0 \\ \frac{\sigma_{12}}{\sqrt{\sigma_{11}}} & \sqrt{\frac{\sigma_{11}\sigma_{22} - \sigma_{12}^2}{\sigma_{11}}} \end{pmatrix}.$$



Set

$$X = \mu + AZ, Z = (Z_1, Z_2)^T \sim N(0, I_2).$$

6. Generating Random Vector

□ Independent components:

$$F(x_1, \dots, x_n) = F_1(x_1) \cdots F_n(x_n),$$

Then we're back to the univariate case. We may sample each component **individually** — for example, via the inverse-transform method (or acceptance–rejection)

$$X_j = F_j^{-1}(U_j), \quad U_j \sim U(0,1)$$

or

$$F_j(X_j) = U_j, \quad U_j \sim U(0,1).$$

6. Generating Random Vector

□ General case (with correlated components):

Writing the density function as

$$f(x_1, \dots, x_n) = f_1(x_1) f_2(x_2 | x_1) \cdots f_n(x_n | x_1, \dots, x_{n-1}).$$

□ The algorithm:

(1) generate X_1 from $f_1(x_1)$;

(2) Given X_1 , generate X_2 from f_2 ;

...

**(n) Given $X_1, \dots, X_{(n-1)}$,
generate X_n from f_n .**

□ The applicability of this approach depends on the knowledge of the **conditional distributions**. 46

Remarks

- ❑ Another, usually simpler, approach is to generate the random vector X by **multidimensional AR**.
- ❑ For high-dimensional distributions, efficient exact random variable generation is often difficult to achieve, and approximate generation methods are used instead --- **Markov chain Monte Carlo (MCMC)**.
- ❑ The main idea of MCMC is to generate a Markov chain whose limiting distribution is equal to the desired distribution.

The algorithm (Sequential Inversion)

(1) Generate n independent uniform random numbers U_1, \dots, U_n ,

(2) Solve the equations:

$$\left\{ \begin{array}{l} F_1(X_1) = U_1, \\ F_2(X_2 | X_1) = U_2, \\ \dots\dots\dots \\ F_n(X_n | X_1, \dots, X_{n-1}) = U_n. \end{array} \right.$$

and return (X_1, \dots, X_n) .

Note: There are $n!$ admissible systems.

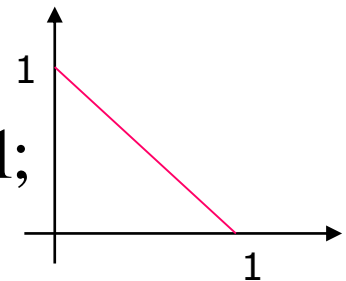
Example:

Consider random vector (X,Y) with density

$$f(x, y) = \begin{cases} 6x, & x + y < 1, x > 0, y > 0, \\ 0, & \text{otherwise.} \end{cases}$$

Method 1:

$$f_X(x) = \int_0^{1-x} f(x, y) dy = 6x(1-x), \text{ for } 0 < x < 1;$$



$$f_{Y|X}(y | x) = f(x, y) / f_X(x) = \frac{1}{1-x}, 0 < y < 1-x.$$

$$F_X(x) = \int_0^x f_X(x) dx = 3x^2 - 2x^3, 0 < x < 1;$$

$$F_{Y|X}(y | x) = \int_0^y f_{Y|X}(y | x) dy = \frac{y}{1-x}, 0 < y < 1-x.$$

The algorithm is as follows

(1) Generate two independent U_1 and U_2 from $U(0,1)$;

(2) Solve the equations

$$(*) \begin{cases} 3X^2 - 2X^3 = U_1 \\ \frac{Y}{1-X} = U_2 \end{cases},$$

(3) Return (X,Y) .

Note: The System $(*)$ is difficult to solve.

Method 2: $f_Y(y) = \int_0^{1-y} f(x, y)dx = 3(1-y)^2$, for $0 < y < 1$;

$$f_{X|Y}(x|y) = f(x, y) / f_Y(y) = \frac{2x}{(1-y)^2}, 0 < x < 1-y.$$

$$F_Y(y) = \int_0^y f_Y(y)dy = 1 - (1-y)^3, 0 < y < 1;$$

$$F_{X|Y}(x|y) = \int_0^x f_{X|Y}(x|y)dx = \frac{x^2}{(1-y)^2}, 0 < x < 1-y.$$

➤ **The algorithm is as follows:**

(1) Generate two independent U1 and U2 from U(0,1);

(2) Solve the equations

$$\begin{cases} 1 - (1 - Y)^3 = U_1 \\ \frac{X^2}{(1 - Y)^2} = U_2 \end{cases},$$

(3) Return (X,Y).

7. Method of Transformation

Goal: Generate samples from $F(x)$.

- Try to find a transformation $x=h(y)$, such that
 - The distribution function of $X= h(Y)$ is $F(x)$ (the RV Y have density $q(y)$).
 - Drawing samples of Y is easy.

Then we can

- (1) Draw samples of Y from $q(y)$,
- (2) Set $X = h(Y)$.

Note:

- The **inverse transform method** is a special form of transformation method.
- The pdf of X and Y are related by the next theorem.

Theorem:

Let $X \sim f(x)$, $a < x < b$. Let $Y = g(X)$, and suppose that $g(x)$ is strictly increasing. Let $X = h(Y)$ be the inverse function of $Y = g(X)$. Then the density function of Y is

$$p(y) = \begin{cases} f(h(y)) |h'(y)|, & \text{for } \alpha < y < \beta, \\ 0, & \text{otherwise.} \end{cases}$$

where $\alpha = g(a)$, $\beta = g(b)$.

The similar is true when $g(x)$ is strictly decreasing.

Note:

The result can be generalized to high dimension.

Examples

□ **Ex 1:** (Uniform distribution)

Suppose $X \sim U(a, b)$. X can be generated as

$$X = a + (b-a) U, U \sim U(0,1).$$

□ **Ex 2:** (Normal distribution)

Suppose $X \sim N(a, b^2)$. The X can be generated as

$$X = a + b Z, Z \sim N(0,1).$$

□ **Ex 3:** (Lognormal distribution)

Suppose $X = \exp(Y)$, $Y \sim N(a, b^2)$. The X can be generated as

$$X = \exp(a + b Z), Z \sim N(0,1).$$

8. Ratio-of-Uniform Method

□ Theorem:

Let $h(x)$ be a given **non-negative** function. Let

$$C = \{(u, v) : 0 < u \leq \sqrt{h(v/u)}\}$$

Let the point (U, V) be uniformly distributed over the region C . Define $X = V/U$. Then the pdf of X is

$$h(x) / \int_{-\infty}^{\infty} h(x) dx.$$

Note:

The method can be used to a density which is **known up to a normalizing constant**, i.e., the density has the form $c h(x)$, where $h(x)$ is known, but c can be unknown or difficult to compute.

8. Ratio-of-Uniform Method

□ The algorithm

(1) Generate (U, V) uniformly over the set

$$C = \left\{ (u, v) : 0 < u \leq \sqrt{h(v/u)} \right\}$$

(2) Return $X = V/U$.

$$X \sim h(x) / \int_{-\infty}^{\infty} h(x) dx.$$

Proof (outline)

The joint density of (U, V) is

$$f_{U,V}(u, v) = 1/A, \text{ where } A = \iint_C dudv.$$

Now put $X=V/U$. Then the joint density of (U, X) is

$$f_{U,X}(u, x) = u/A, \quad (u, x) \in \{(u, x) : 0 < u \leq \sqrt{h(x)}\}.$$

It follows that the marginal density of X is

$$f_X(x) = \int_0^{\sqrt{h(x)}} \frac{u}{A} du = \frac{h(x)}{2A}.$$

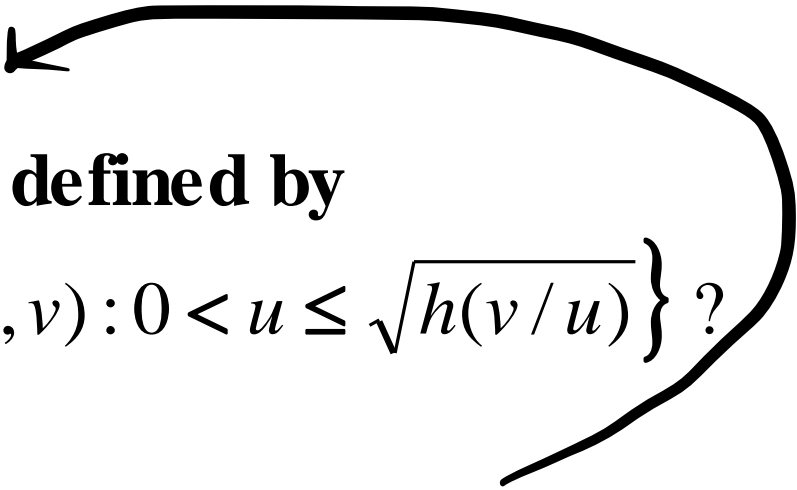
Since $f_X(x)$ is a density, we must have $1 = \frac{\int_{-\infty}^{\infty} h(x)}{2A} dx$.

$$\text{Thus } f_X(x) = \frac{h(x)}{\int_{-\infty}^{\infty} h(x) dx}.$$

Example:

Consider the Cauchy distribution with density

$$f(x) = \frac{1}{\pi(1+x^2)}.$$

Let $h(x) = 1/(1+x^2)$. 

What is the region C defined by

$$C = \left\{ (u, v) : 0 < u \leq \sqrt{h(v/u)} \right\} ?$$

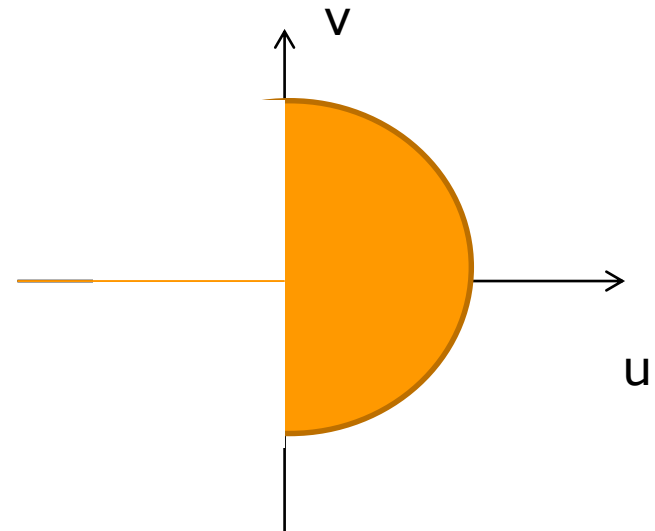
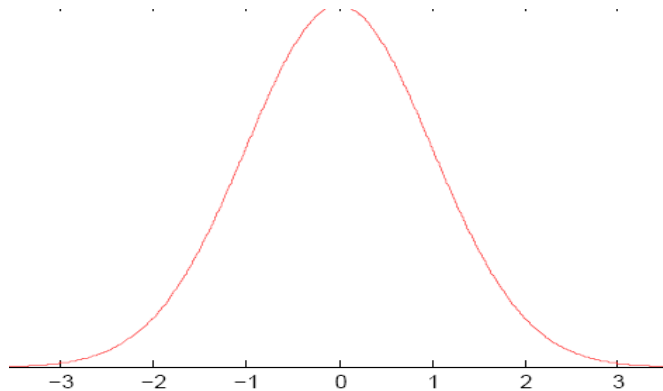
We have

$$0 < u \leq \sqrt{h(v/u)} \iff \begin{cases} u^2 \leq h(v/u) \\ u > 0 \end{cases} \iff \begin{cases} u^2 + v^2 \leq 1 \\ u > 0 \end{cases}$$

Example

The Cauchy distribution can be generated as

1. Generate $U \sim U(0,1)$, $V \sim U(-1,1)$;
2. If $U^2 + V^2 \leq 1$, return $X := V/U$.



Remarks:

- This theorem leads to a method of generating RV with the density proportional to $h(x)$.
- The only technical problem is how to generate points uniformly over the region C .
- Usually, this can be done by enclosing C with a rectangle R with sides parallel to u and v axes.
- Generating points uniformly within R is easy. If such a point also falls in C , it is accepted and the ratio V/U is accepted, otherwise it is rejected.

Theorem:

Let $b = \sup_x \sqrt{h(x)}$, $c = \inf_x x\sqrt{h(x)}$, $d = \sup_x x\sqrt{h(x)}$.
and $R = \{(u, v) : 0 \leq u \leq b, c \leq v \leq d\}$.

Then the rectangle R encloses C.

Proof. Suppose $(u, v) \in C$. Put $x=v/u$. Then

$$0 < u \leq \sqrt{h(x)} \leq b.$$

Now suppose $v > 0$, then $x > 0$. Then

$$v = xu \leq x\sqrt{h(x)} \leq d.$$

If $v \leq 0$, then $x \leq 0$, and $v = xu \geq x\sqrt{h(x)} \geq c$.

The Algorithm:

均匀分布

- (1) Generate two independent random numbers U_1, V_1 ;
- (2) Set $U = bU_1, V = c + (d - c)V_1$;
(this generates **uniformly distributed point in R**)
- (3) Set $X = V/U$;
- (4) If $U^2 \leq h(X)$ (implying the point (U, V) falls in C),
then take X as the desired realization,
Otherwise, go to step (1).

* We must at first calculate the values of b, c, d .

Ex: A ratio-of uniforms method for $N(0,1)$

We take $h(x) = \exp(-x^2/2)$. Therefore

$$b = \sup_x \sqrt{h(x)} = 1, \quad c = \inf_x x\sqrt{h(x)} = -\sqrt{2/e},$$

$$d = \sup_x x\sqrt{h(x)} = \sqrt{2/e}.$$

$$C = \{(u, v) : 0 < u \leq \sqrt{h(v/u)}\}, \quad R = \{(u, v) : 0 \leq u \leq b, c \leq v \leq d\}.$$

The algorithm above can be used directly.

The acceptance probability is

$$P = \frac{\text{measure}(C)}{\text{measure}(R)} = \frac{\frac{1}{2} \int_{-\infty}^{\infty} h(x) dx}{2\sqrt{2/e}} = \frac{\sqrt{e\pi}}{4} \approx 0.731.$$

9. Simulating Copulas

■ Why do we need copulas?

- The modeling of **dependence structures** (or copulas) is undoubtedly one of the key challenges for modern financial engineering.
- First applied to **credit-risk** modeling, copulas are now widely used across a range of derivatives transactions, asset pricing techniques, and risk models, and are a core part of the financial engineer's toolkit.
- However, copulas are complex and their applications are often misunderstood. Incorrectly applied, copulas can be hugely detrimental to a model or algorithm.

9. Simulating Copulas

- Copulas provide a way to create distributions to model correlated multivariate data.
- Using a copula, we can construct a multivariate distribution by:
 - specifying marginal univariate distributions, and
 - choosing a particular copula to provide a **correlation structure** between variables.

9. Simulating Copulas

- One step in MC simulation is choice of probability distributions for random inputs.
- Selecting a distribution for each individual variable is straightforward, but deciding what dependencies should exist between the inputs may not be.
- There may be little or no information on which to base any dependence in simulation.
- It is a good idea to experiment with different possibilities, in order to determine the model's sensitivity.

9. Simulating Copulas

- ❑ Traditional equity risk models focus on estimating stock return **variance-covariance matrix**. Ignoring high-order moments, they implicitly assumes **normal return distributions**.
- ❑ The **normality assumption is insufficient** in risk management. Moving away from normality requires a tractable technique to allow investigation of alternative distributions.
- ❑ **Copula** is a good choice since it **enriches our distribution selection menu**. Copulas have primary and direct applications in the simulation of dependent variables.

9. Simulating Copulas

- ❑ It can be difficult to actually generate random inputs with dependence when they have distributions that **are not from a standard multivariate distribution**.
- ❑ Further, some standard multivariate distributions can model only very **limited types** of dependence.
- ❑ Simulation of financial risk may have random inputs that represent different sources of insurance losses. These inputs might be modeled as lognormal RVs.
- ❑ A reasonable question is **how dependence between these two inputs affects results of the simulation**.

9. Simulating Copulas

- ❑ Apart from the family of **normal distributions**, there do not seem to be other popular families of distributions which allow a **natural multivariate generalization** such that one can easily simulate dependent RVs. (some)
- ❑ Often the joint distribution of RVs can only be explicitly computed if the RVs are **independent**.
- ❑ The concept of copulas is a very useful tool to overcome this problem.

Some we can do

- ❑ multivariate normal
- ❑ multivariate t
- ❑ multinomial (multivariate binomial)
- ❑ Dirichlet (multivariate beta)
- ❑ multivariate exponential

- ❑ Can we just put “multivariate” in front of any distribution name? Sort of: but it won’t be unique.
- ❑ For $\text{dim} > 1$, we more often force our problem into a list of distributions we can do.

9. Simulating Copulas

- What are copulas?
- How to use copulas to generate data from multivariate distributions?
- When there are complicated relationships among the variables, or
- When the individual variables are from different distributions?

Introducing Copulas

- The history of copulas began with Fréchet (1950). Consider problem: given the distribution functions F_1 and F_2 of two RVs X_1 and X_2 defined (Ω, \mathcal{F}, P) , what can be said about the set $\Gamma(F_1, F_2)$ of the bivariate d.f.'s **whose marginals are F_1 and F_2** ?
- The set $\Gamma(F_1, F_2)$ is **not empty** since, if X_1 and X_2 are independent, then the distribution function
$$(x_1, x_2) \rightarrow F(x_1, x_2) = F_1(x_1)F_2(x_2)$$
always belongs to $\Gamma(F_1, F_2)$.
- But, it was not clear which the **other** elements of $\Gamma(F_1, F_2)$ were.

Introducing Copulas

The CDF of a d - dim RV $X := (X_1, \dots, X_d)$

$$\mathbf{F}(x_1, \dots, x_d) = \mathbf{P}(X_1 \leq x_1, \dots, X_d \leq x_d).$$

Margin : $\mathbf{F}_i(x_i) = \mathbf{F}(\infty, \dots, \infty, x_i, \infty, \dots, \infty).$

It is not enough to know the margins $\mathbf{F}_1, \dots, \mathbf{F}_d$ in order to determine \mathbf{F} . Additionally, it is required to know how the marginal laws are coupled.

This is achieved by means of a copula of $X = (X_1, \dots, X_d)$.

Knowing the margins and the copula is equivalent to knowing the distribution.

Copulas: The Basic Idea

Consider a RV (X_1, \dots, X_d) of dependent components $X_i \sim F_i(\mathbf{x})$. Set

$$(U_1, \dots, U_d) := (F_1(X_1), \dots, F_d(X_d)).$$

It has uniform margins.

The copula of (X_1, \dots, X_d) is defined as the joint CDF of (U_1, \dots, U_d) :

$$C(u_1, \dots, u_d) = P(U_1 \leq u_1, \dots, U_d \leq u_d).$$

Copulas: The Definition

A function $C : [0,1]^d$ is called a d - dim copula, if there is a probability space (Ω, \mathcal{F}, P) supporting RV (U_1, \dots, U_d) , such that

$$U_k \sim U(0,1) \quad \text{for all } k = 1, \dots, d,$$

and

$$C(u_1, \dots, u_d) = P(U_1 \leq u_1, \dots, U_d \leq u_d).$$

Copulas: The Definition

A copula C is defined as the CDF on $[0,1]^d$ of a RV (U_1, \dots, U_d) , where each U_i has uniformly distribute d marginals, i.e.,

$$C(1, \dots, 1, x_i, 1, \dots, 1) = x_i, \quad \text{for } i \in \{1, \dots, d\}.$$

Basic examples of copulas

- **Independence copula:**

$$\Pi(\mathbf{u}) = u_1 \cdots u_d$$

It is associated with RV

$$\mathbf{U} = (U_1, \dots, U_d)$$

whose components are independent and uniformly distributed on $[0,1]$.

Basic examples of copulas

■ The comonotonicity copula:

$$M(\mathbf{u}) = \min\{u_1, \dots, u_d\}$$

It is associated with a vector

$$\mathbf{U} = (U_1, \dots, U_d)$$

of RVs uniformly distributed on $[0,1]$ and such that $U_1 = \dots = U_d$ almost surely.

Since $U_1 = \dots = U_d =: U$, we have

$$\begin{aligned} \mathbf{P}(U_1 \leq \mathbf{u}_1, \dots, U_d \leq \mathbf{u}_d) &= \mathbf{P}(U \leq \min(\mathbf{u}_1, \dots, \mathbf{u}_d)) \\ &= \min(\mathbf{u}_1, \dots, \mathbf{u}_d). \end{aligned}$$

Basic examples of copulas

■ The counter-monotonicity copula:

$$W_2(u_1, u_2) = \max\{u_1 + u_2 - 1, 0\}$$

It is associated with a vector $\mathbf{U} = (U_1, U_2)$ of RVs uniformly distributed on $[0, 1]$ and such that $U_1 = 1 - U_2$ almost surely.

$$P(U_1 \leq u_1, U_2 \leq u_2) = P(1 - U_2 \leq u_1, U_2 \leq u_2)$$

$$= \begin{cases} P(1 - u_1 \leq U_2 \leq u_2), & u_2 + u_1 - 1 \geq 0 \\ 0, & \text{otherwise.} \end{cases}$$

$$= \max(u_1 + u_2 - 1, 0).$$

➤ Note: It is not possible to have a counter-monotonicity copula with $d > 2$.⁷⁹

Remark:

- Copula contains all information on the **dependence structure** between the components of (X_1, \dots, X_d) . The copula controls the joint distribution.
- **Marginal** contains all information on marginal distributions.
- The relationship between copulas and multivariate distributions is established by **Sklar Theorem**.
- **Sklar Theorem** argues that **any given multivariate distribution function is expressible as copula of its marginals**.

Theorem (Sklar)

Let (X_1, \dots, X_d) be random vector with marginal F_i and joint CDF F . Then there exists a copula C , such that

$$F(x_1, \dots, x_d) = C(F_1(x_1), \dots, F_d(x_d)). \quad (*)$$

If F_i are continuous, then C is unique.

F is a function of its marginals and the copula.

Conversely, if C is a d -dim copula and F_i are univariate functions, then the function F defined via $(*)$ is a d -dim distribution function.

$$F \iff F_i + C$$

$$F \iff F_i + C$$

Understanding

Let (X_1, \dots, X_d) be RV with marginal F_i and joint distribution F .
Let $U_i = F_i(X_i)$, then $U_i \sim U([0,1])$. Hence, the distribution function of (U_1, \dots, U_d) is a copula by definition :

$$C(u_1, \dots, u_d) = P(U_1 \leq u_1, \dots, U_d \leq u_d).$$

Then

$$\begin{aligned} F(\mathbf{x}_1, \dots, \mathbf{x}_d) &= P(X_1 \leq \mathbf{x}_1, \dots, X_d \leq \mathbf{x}_d) \\ &= P(F_1^{-1}(U_1) \leq \mathbf{x}_1, \dots, F_d^{-1}(U_d) \leq \mathbf{x}_d) \\ &= P(U_1 \leq F_1(\mathbf{x}_1), \dots, U_d \leq F_d(\mathbf{x}_d)) \\ &= C(F_1(\mathbf{x}_1), \dots, F_d(\mathbf{x}_d)). \end{aligned}$$

(unique?)

CDF to copula


Understanding

Let C is a copula and let (Ω, \mathcal{F}, P) is a probability space supporting a RV $(U_1, \dots, U_d) \sim C$.

Define RV (X_1, \dots, X_d) by $X_i = F_i^{-1}(U_i)$, $i = 1, \dots, d$.

Then $X_i \sim F_i$. Furthermore,

$$\begin{aligned} P(X_1 \leq x_1, \dots, X_d \leq x_d) &= P(F_1^{-1}(U_1) \leq x_1, \dots, F_d^{-1}(U_d) \leq x_d) \\ &= P(U_1 \leq F_1(x_1), \dots, U_d \leq F_d(x_d)) \\ &= C(F_1(x_1), \dots, F_d(x_d)). \end{aligned}$$



copula定义

$\Rightarrow C(F_1(x_1), \dots, F_d(x_d))$ is the CDF of (X_1, \dots, X_d) .

Copula to CDF

Remarks

Sklar's theorem has a clear message:

- Marginal distributions and dependence structure of n -dim random vector can be strictly **separated**.
- While marginal distributions are determined by univariate distribution functions, **dependence structure is determined by the copula**.
- Any multivariate distribution can be split into its univariate margins and a copula.
- Conversely, combining some given margins with a given copula, one can build multivariate distribution.

Remark:

- The theorem allows us to divide the treatment of multivariate distribution into **two often easier** subtreatments:
 - Investigation of the **univariate marginal** laws;
 - Investigation of a **copula** (standardized and often more convenient multivariate distribution function).
- The marginals are the easy part. The copula is the hard part.

Theorem

For a given copula C and marginal cdfs $\{F_i\}$, define

$$\mathbf{F}(\mathbf{x}_1, \dots, \mathbf{x}_d) = C(F_1(\mathbf{x}_1), \dots, F_d(\mathbf{x}_d)).$$

If (U_1, \dots, U_d) has cdf $C(u_1, \dots, u_d)$, then the RV

$$\mathbf{X} = (X_1, \dots, X_d) = (F_1^{-1}(U_1), \dots, F_d^{-1}(U_d))$$

has joint cdf F and marginals $\{F_i\}$.

This theorem provides an algorithm of simulating from F : If a multivariate distribution is expressed by a copula C and the marginal functions, one can simulate the RV as described below.

Simulating Multivariate Distribution via Copula

- An algorithm to generate (X_1, \dots, X_d) having known CDF F .

Let C be the copula having the property

$$F(\mathbf{x}_1, \dots, \mathbf{x}_d) = C(F_1(\mathbf{x}_1), \dots, F_d(\mathbf{x}_d)).$$

Algorithm : Copula-marginal sampling

- (1) Generate $(U_1, \dots, U_d) \sim C(u_1, \dots, u_d)$;**
 - (2) Return $\mathbf{X} = (F_1^{-1}(U_1), \dots, F_d^{-1}(U_d))$.**
- Any copula we like with any margins we like.

Remarks

- ❑ Sampling from copula is **not necessarily any easier** than sampling from other multivariate distribution.
- ❑ The marginal distributions are defined through d one-dim curves, but the **copula is inherently d -dimensional**.
- ❑ The algorithm above is just **pushes the difficulty of sampling from multivariate distribution into the copula**.

Example

▪ **Independence copula :**

Suppose $U_1, \dots, U_d \sim U(0,1)$ are independent.

The corresponding copula is given by

$$\begin{aligned} C(u_1, \dots, u_d) &= P(U_1 \leq u_1, \dots, U_d \leq u_d) \\ &= \prod_{i=1}^d P(U_i \leq u_i) = u_1 \dots u_d. \end{aligned}$$

So $X_j = F_j^{-1}(U_j)$ are independent.

This provides a method for simulating RV X with independent component.

Example

- **Gaussian copula**, as the name suggests, is the copula embedded in the multivariate Gaussian distribution.
- It represents the dependence structure between Gaussian variables.
- The bivariate Gaussian copula takes the following form: (next page)

$$F(x_1, \dots, x_d) = C(F_1(x_1), \dots, F_d(x_d)).$$

\uparrow \uparrow
 u_1, \dots, u_d

Example

Gaussian copula :

$$C(u_1, \dots, u_d) = \Phi_{\Sigma}(\Phi^{-1}(u_1), \dots, \Phi^{-1}(u_d)), u_i \in [0, 1],$$

where $\Phi(\cdot)$ is the cdf of $N(0, 1)$, and Φ_{Σ} is the CDF of $N(0, \Sigma)$, where Σ is a positive - definite matrix.

For $d = 2, \Sigma = \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix}$, then

$$C(u_1, u_2) = \int_{-\infty}^{\Phi^{-1}(u_1)} \int_{-\infty}^{\Phi^{-1}(u_2)} \frac{1}{2\pi\sqrt{1-\rho^2}} \exp\left(-\frac{s^2 - 2\rho st + t^2}{2(1-\rho^2)}\right) ds dt.$$

Example

Simulating Gaussian copula :

$$\mathbf{C}(\mathbf{u}_1, \dots, \mathbf{u}_d) = \Phi_{\Sigma}(\Phi^{-1}(\mathbf{u}_1), \dots, \Phi^{-1}(\mathbf{u}_d)), \mathbf{u}_i \in [0, 1].$$

1. Perform Cholesky decomposition of $\Sigma : \Sigma = \mathbf{A}\mathbf{A}^T$.

2. Generate $\mathbf{Z} = (\mathbf{Z}_1, \dots, \mathbf{Z}_d)^T \sim \mathbf{N}(\mathbf{0}, \mathbf{I}_d)$.

3. Set $\mathbf{X} = \mathbf{A}\mathbf{Z}$;

4. Set $\mathbf{U} = (\Phi(\mathbf{X}_1), \dots, \Phi(\mathbf{X}_d))^T$.

Note : $\mathbf{C}(\mathbf{u}_1, \dots) = \mathbf{P}(\mathbf{U}_1 \leq \mathbf{u}_1, \dots) = \mathbf{P}(\Phi(\Phi_1) \leq \mathbf{u}_1, \dots)$
 $= \mathbf{P}(\mathbf{X}_1 \leq \Phi^{-1}(\mathbf{u}_1)) = \Phi_{\Sigma}(\Phi^{-1}(\mathbf{u}_1), \dots).$

Remarks

- ❑ Copulas are general tool to describe dependence structures. They allow us to separate the problem to specify marginal distributions and model the dependence.
- ❑ Various copulas have their form mainly because of mathematical tractability. Their applicability should be verified in each case.
- ❑ If the selected copula is wrong and does not fit the reality, risk measure and prices calculated from the model can be highly misleading.
- **Which copula to use?**

10. Sampling from Specific Distributions

- **Devroye, Non-Uniform Random Variate generation, 1986.**

- **Note:**

If the distribution has a **name** (normal, Poisson, Gamma, beta, etc.), it is probably already in Matlab or R, or ...

Exercise 1 (dead line: 17 March)

1. Suppose we want to sample from the density

$$f(x) = x + 1/2, \quad 0 < x < 1.$$

**(1) Using the inverse transform methods ,
simulate 1000 values from f ;**

**(2) Using the acceptance - rejection method,
simulate another 1000 values from f .**

(3) Which algorithm is more efficient?

Exercise 1 (dead line: 17 March)

2. Suppose we want to simulate $|Z|$, where $Z \sim N(0,1)$.

The pdf of $|Z|$ is

$$f(x) = \frac{2}{\sqrt{2\pi}} e^{-x^2/2}, \quad 0 < x < +\infty.$$

Take $g(x) = e^{-x}$, $0 < x < +\infty$.

(1) Determine the value of c such that $c = \max \frac{f(x)}{g(x)}$.

(2) Using acceptance - rejection algorithm to simulate 1000 values of $|Z|$.

(3) How to recover Z from the simulated values of $|Z|$?

Exercise 1 (dead line: 26 March)

3. Suppose that

$$F(x) = \prod_{j=1}^K F_j(x),$$

where $F_j(\cdot)$ are CDFs from which we can sample easily (x is univariate).

Describe a way of sampling $X \sim F(x)$.

Exercise 1 (dead line: 17 March)

4. Suppose for some real numbers $a < b$, and some pdf $f(x)$ with associated CDF $F(x)$, $-\infty < x < \infty$, we want to generate random variates having the truncated pdf

$$g(x) = \begin{cases} \frac{f(x)}{F(b) - F(a)}, & a \leq x \leq b, \\ 0, & \text{else.} \end{cases}$$

Assume the inverse CDF $F^{-1}(\cdot)$ can be computed. Explain how to generate variates from the above truncated pdf.

Exercise 1 (dead line: 17 March)

5. For the beta pdf

$$f(x) = 12x^2(1-x), 0 \leq x \leq 1$$

implement the acceptance-rejection approach, and for a sample of 100,000 beta variates, compute the average number of uniform variates required to output one beta variate.

Projects:

- Review the generation of random samples from standard statistical distributions.
- Generalize the **Acceptance-Rejection** method to high dimensions, give examples.
- Review the **copula** methods and applications in finance and insurance.

The End of Chapter 3