## **CS225 Final Project Result**

Our CS225 final project fully accomplished our goals: process the OpenFlight dataset as a graph structure and run the following algorithms on it: DFS traversals for traversing the whole graph, Floyd-Warshall algorithm for calculating shortest path between two points, airports and airline routes visualization on a world map. This document will briefly illustrate the outcome of this project and introduce our program.

After compelling and running the program, there will be specific instructions for choosing datasets and algorithms. Our program supports reading other data files formatted the same way as the airports and routes data in OpenFlight dataset. Due to the runtime of Floyd-Warshall algorithm, running the program on OpenFlight dataset can take up to 1.5 hours, so we also provided a subset for grading and testing purpose.

After choosing the dataset, users will be able to choose which algorithm to run. By choosing BFS or DFS, the program will respectively run each traversal algorithm and save the result to the same folder as "BFS.txt" or "DFS.txt" with a list of vertices based on the traversal order; By choosing shortest path, the program will calculate the distance matrix and the path matrix using Floyd-Warshall Algorithm, then it will demonstrate the shortest path as a list between the source and destination airports chosen by users. Since Floyd-Warshall Algorithm computes shortest distance between all pairs of vertices, the program supports multiple searches; By choosing visualization, program will result two PNGs: "world\_map\_with\_airports.png", and "world\_map\_with\_airports\_and\_routes.png", as two pictures with airports as nodes on the world map as well as the routes as edges.

We did have discoveries while proceeding our final project. In particular, we found drawing pixel lines between two specific points surprisingly challenging. We thought this can be

solved using a simple for loop but we failed after many attempts. After some researches, we found out that there are many different cases we need to consider and computer scientists have developed many algorithms for this problem. We chose the Bresenham's Line Algorithm. Moreover, we found many disconnected airports. This is because the airport and route data we used were collected in different years. We modified several our data processing functions to avoid problems caused by this situation.

Screenshots of our outputs are included in next page

## Traversal Result:





## Shorted path example result:

## Visualization result:



