

Recurrent Neural Networks and Neural Language Modelling

COM6513 Natural Language Processing

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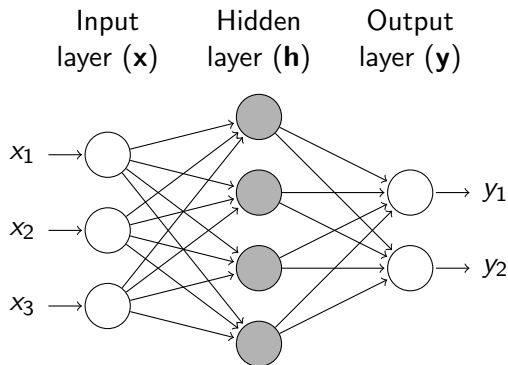
Week 7
Spring 2021



In lecture 6...

- **Feedforward Neural Networks** and how to train them with **Backprop**
- Feedforward nets are useful to learn word representations but they ignore word order and dependencies between words in a given document.

Feedforward Neural Network



$$\mathbf{h} = g(\mathbf{W}_h \mathbf{x})$$
$$\mathbf{y} = \text{softmax}(\mathbf{W}_o \mathbf{h})$$
$$\mathbf{W}_o \in \mathcal{R}^{h \times y}$$

$g(\cdot)$ is an activation function

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- Language modelling: return sentence probabilities as well as representations
- Text classification: learn contextualised word representations and use them to predict a given class
- Improve RNNs with **Attention**

Neural Language Modelling: Problem Setup

Training data is a (large) set of word sequences:

$$D_{train} = \{\mathbf{x}^1, \dots, \mathbf{x}^M\}$$
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We want to learn a model that returns:

$$P(\mathbf{x}), \text{ for } \forall \mathbf{x} \in V^{maxN}$$

V is the vocabulary and V^{maxN} all possible sentences

Language modelling as classification

$$\begin{aligned}P(\mathbf{x}) &= P(x_1, \dots, x_N) \\&= P(x_1)P(x_2 \dots x_N | x_1) \\&= P(x_1)P(x_2 | x_1) \dots P(x_N | x_1, \dots, x_{N-1})\end{aligned}$$

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Let's write the probabilities as LR (remember the CRF?):

$$p(x_n = k | x_{n-1} \dots x_1) = \frac{\exp(\mathbf{w}_k \cdot \phi(x_{n-1} \dots x_1))}{\sum_{k'=1}^{|\mathcal{V}|} \exp(\mathbf{w}_{k'} \cdot \phi(x_{n-1} \dots x_1))}$$

- \mathbf{w}_k are the weights for word k
- $\phi(x_{n-1} \dots x_1)$ are the features extracted from the previous words (one-hot encoding of $x_{n-1} \dots x_1$)

Representing word sequences

Looks like a neural network:

$$p(x_n | x_{n-1} \dots x_1) = \text{softmax}(\mathbf{W} \phi(x_{n-1} \dots x_1))$$

$\mathbf{W} \in \mathcal{R}^{|\mathcal{V}| \times |\mathcal{C}|}$ has weights for each word and context

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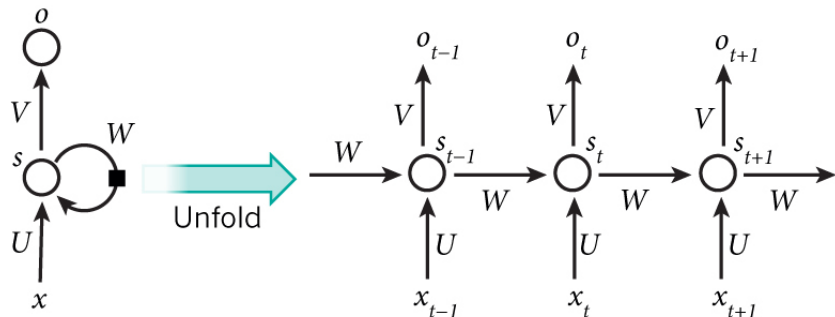
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How do we get s_{n-1} ?

Recurrent neural networks



When generating, x_t is the highest-scoring word in o_{t-1}

Recurrent Neural Networks

$$s_n = \sigma(\mathbf{W}s_{n-1} + \mathbf{U}x_n)$$

- $s_{n-1} \in \mathcal{R}^d$: "memory" of the context until word x_{n-1}
- $\mathbf{W} \in \mathcal{R}^{d \times d}$: controls how this memory is passed on
- $\mathbf{U} \in \mathcal{R}^{|\mathcal{V}| \times d}$: matrix containing the word vectors for all the words, x_n picks one

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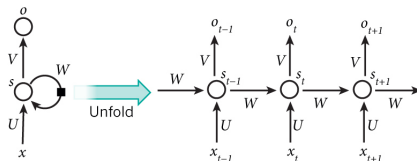
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To get the probability distribution for word x_n :

$$\mathbf{o}_{n-1} = p(x_n | x_{n-1} \dots x_1) = \text{softmax}(\mathbf{V}s_{n-1})$$

- $\mathbf{V} \in \mathcal{R}^{d \times |\mathcal{V}|}$: output weight matrix

Training RNNs



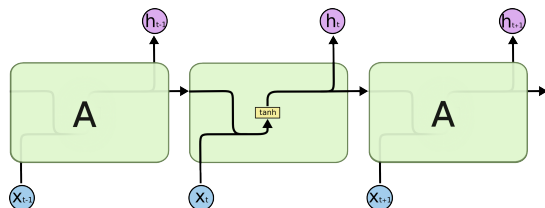
- We need to learn the word vectors \mathbf{U} , hidden and output layer parameters \mathbf{W}, \mathbf{V}
- Standard backpropagation can't work because of the recurrence: we reuse the hidden layer parameters \mathbf{W}
- **Backpropagation Through Time**: unroll the graph for n steps and sum the gradients in updating
- Not as restrictive as the n th-order Markov: we still use all previous words through the recurrence.

Limitations of RNNs

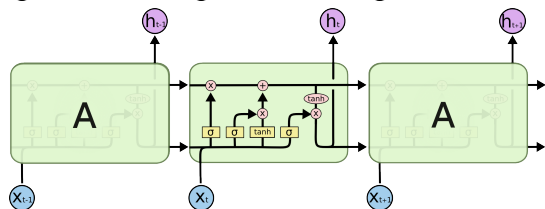
RNNs can't capture long-range dependencies:

- effectively have one layer per word in the sentence
- all context information has to be passed by the hidden layer
- vanishing gradients: the gradient from the last word often never reaches the first

Long-Short Term Memory (LSTM) network¹



Simple RNN



LSTM

A memory cell is used in addition to the hidden layer to control what information from previous timesteps is useful in predicting.

¹Hochreiter, S. and Schmidhuber, J. (1997). Long short-term memory. Neural computation, 9(8), 1735-1780.

Long-Short Term Memory (LSTM) network

- **Forget gate** (what info to throw away from previous steps):

$$f_t = \sigma(W_f[h_{t-1}, x_t])$$

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- New **memory cell candidate values**:

$$\tilde{C}_t = \tanh(W_C[h_{t-1}, x_t])$$

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- Update memory cell (using input and output gates):

$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

Long-Short Term Memory (LSTM) network

- **Output** (decide what's the output filtered by the memory cell):

$$o_t = \sigma(W_o[h_{t-1}, x_t])$$

$$h_t = o_t * \tanh(C_t)$$

Gated Recurrent Unit (GRU²)

- LSTM variant

²Chung, J., Gulcehre, C., Cho, K. and Bengio, Y. (2014). Empirical evaluation of gated recurrent neural networks on sequence modeling. arXiv preprint arXiv:1412.3555.

Gated Recurrent Unit (GRU²)

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$$z_t = \sigma(W_z[h_{t-1}, x_t])$$

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- **Recurrent state** (merges cell state with hidden state):

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$$\tilde{h}_t = \tanh(W[r_t * h_{t-1}, x_t])$$

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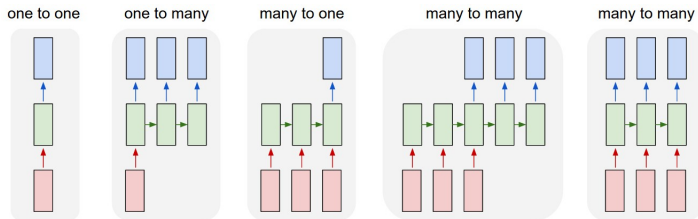
$$\tilde{h}_t = \tanh(W[h_t * h_{t-1}, x_t])$$

- Output:

$$h_t = (1 - z_t) * h_{t-1} + z_t * \tilde{h}_t$$

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RNN Architecture Variants in NLP



<http://karpathy.github.io/2015/05/21/rnn-effectiveness/>

- many to one: e.g. text classification
- many to many (equal): e.g. PoS tagging
- many to many (unequal): e.g. machine translation (coming next week), language generation, summarisation

Representation learning with RNNs

- RNNs learn word and **sentence/document representations**
- Words are not as interesting since RNNs are slower to train than Skip-Gram: thus use less data
- hint: use pre-trained word vectors (e.g. skipgram) to initialise the RNN word vectors
- ✓ ■ RNN sentence/document representations though are used often!
- Bi-directional RNNs can also be used to learn document representations: one RNN parsing the input from start to end and another one from end to start.

Improving RNNs with Attention

- In many-to-one tasks (e.g. text classification), usually the outputs from each timestep are combined (concatenated/averaged/summed) and then passed to the output layer.

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- Pass \mathbf{c} to the output layer for classification

Attention Mechanism

- Attention usually consists of a similarity function ϕ followed by softmax:

$$a_i = \frac{\exp(\phi(\mathbf{h}_i, \mathbf{q}))}{\sum_{k=1}^t \exp(\phi(\mathbf{q}, \mathbf{h}_k))}$$

³Bahdanau, D., Cho, K., and Bengio, Y. (2014). Neural machine translation by jointly learning to align and translate. arXiv preprint arXiv:1409.0473.

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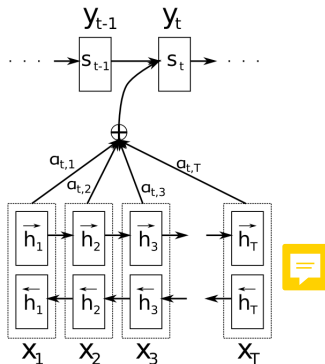
- Scaled Dot-Product:⁴

$$\phi(h_i, \mathbf{q}) = \frac{\mathbf{h}_i^T \mathbf{q}}{\sqrt{N}}$$

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Attention Mechanism



<http://www.wildml.com/2016/01/attention-and-memory-in-deep-learning-and-nlp/>

Bibliography

- Chapters 6-8 from Goodfellow et al.
- Section 6.3 from Eisenstein
- Section 10 from Goldberg
- Blog post on RNNs
- Blog post on LSTMs from where some of the figures were taken
- Blog post on attention

Coming up next..

- Sequence-to-Sequence models and Machine Translation by Dr. Fernando Alva
- Information Extraction and Ethics in NLP by Prof. Jochen Leidner