

# WEIRD FANTASY ROLE-PLAYING

~ **Fighter** 6 ~

Name

Class / Level

Alignment

## ABILITY SCORES

**CHARISMA**  
*Loyalty,  
Retainer Recruitment*

12

**CONSTITUTION**  
*Hit Points,  
Daily Travel Distance*

16 +2

**DEXTERITY**  
*AC, Ranged AB,  
Initiative*

9

**INTELLIGENCE**  
*Saves vs Magic,  
Languages*

11

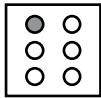
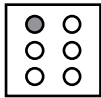
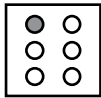
**STRENGTH**  
*Melee AB,  
Open Doors*

12

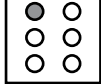
**WISDOM**  
*Saves vs Non-Magic*

8 -1

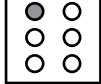
Architecture 1 Bushcraft 1 Climbing 1



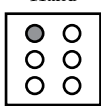
Languages 1



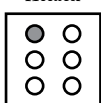
Search 1



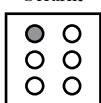
Sleight of Hand 1



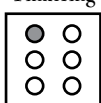
Sneak Attack 0



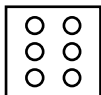
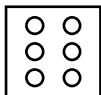
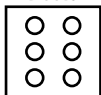
Stealth 1



Tinkering 1



Open Doors 1



Age / Sex Current XP Next Level

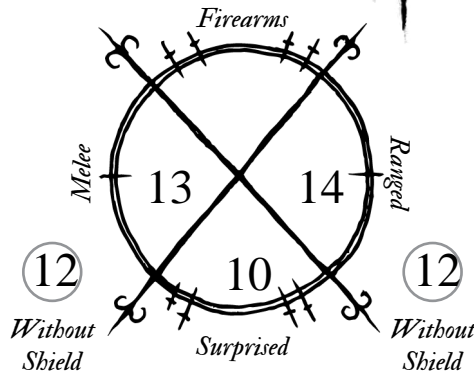
MAXIMUM HP

CURRENT HP

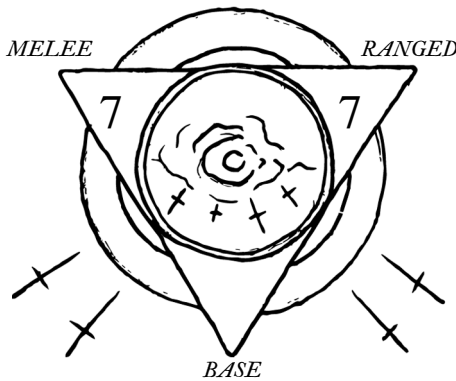
41



## ARMOR CLASS



## ATTACK BONUS



## WEAPONS

## SAVING THROWS

13

**PARALYZE**  
*Mobility Hazards  
(Petrification, Hold, etc.)*

11

**POISON**  
*Instant Death/  
KO Situations*

14

**BREATH WEAPON**  
*Area Effects*

12

**MAGICAL DEVICE**  
*Spell-Like Effects  
from Items*

14

**MAGIC**  
*Spells or  
Innate Abilities*

- VS MAGIC  
- VS NON-MAGIC

## COMBAT OPTIONS

- Aim  
(no action this round, no Dex bonus to AC)  
Ranged AB +4 next round
- Parry  
(no action this round)  
○ AC +2 / ○ AC +4
- Press  
(Fighters/Dwarfs/Elves)  
AB +2, AC -4
- Defensive  
(Fighters/Dwarfs/Elves)  
AB -4, AC +2

Name	Damage	S	Range	M (- )	L (- )	RoF	AP (S/All)	Shots
Spear	1d6	10		20	60			
Standard Sword	1d8							

Spear	1	
Standard Sword	2	
day of Rations	3	
3 Torches	4	
Tinderbox	5	
50' Rope	6	+1 Enc
	7	
	8	
	9	
	10	
	11	+1 Enc
	12	
	13	
	14	
	15	
	16	+1 Enc
	17	
	18	
	19	
	20	
	21	+1 Enc
	22	
	23	
	24	
	25	
	26	+1 Enc
	27	
	28	
	29	
	30	

Known	Unknown

2

Points	Encumbrance	Explore Per Turn	Combat Per Round	Running Per Round	Per Day
0-1	Unencumbered	120'	40'	120'	24 miles
2	Lightly	90'	30	90'	18 miles
3	Heavily	60'	20'	60'	12 miles
4	Severely	30'	10'	30'	6 miles
5	Overencumbered	0	0	0	0

Shield	Backpack
	Sack
	Chalk
	Soap
	Iron Spike

$$I_{gp} = \zeta_{osp} = \zeta_{oocp}$$