

# FILES Introduction



# Data Structures and Algorithms

Lab Code: 19ECSP201



#### Why should I file?

- Giving a input(large) to a program manually every time is a time consuming job
  - Can we save the input data?
- A programs calculations may be required for the future run
  - Can we save the output data?

The inference is,

"Can we save the data?"





#### File Definition

A collection of data or information that has a name.

Almost all information stored in a computer must be in a file.

Reference: webopedia.com

A file is a place on the disk where a group of related data is stored.

Text book definition





#### File Name

#### A file name has **two** parts:

- A name and
- An Extension

Extension depends on the type of the file.





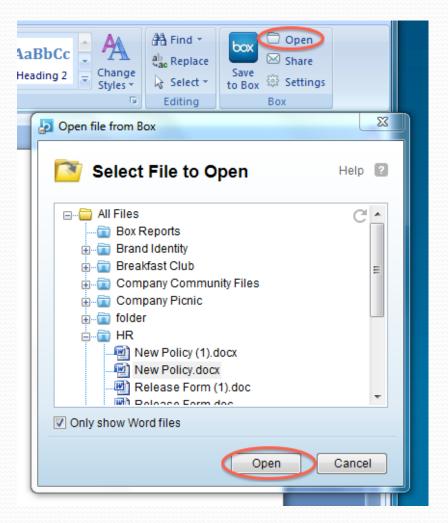






# 102

### What Happens When I Open a File?



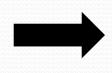


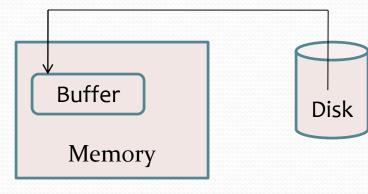


## Opening a File



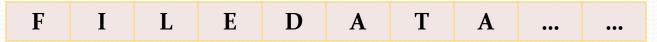
Search the file on the disk





Loads file form disk to buffer space







Sets a character pointer pointing to first character of the buffer



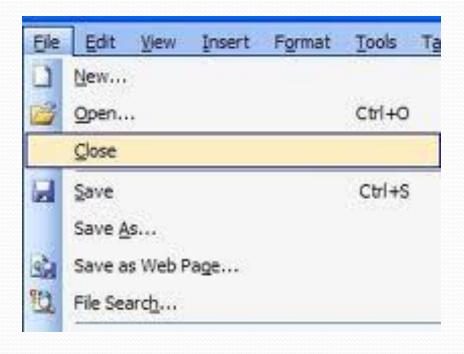


## The Blinking Cursor

```
cursor-blink - Notepad
File Edit Format View Help
Do you see the cursor?
```



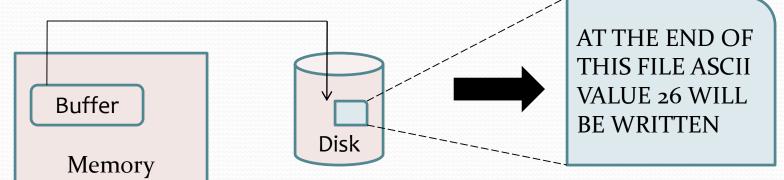
### What Happens When I Close a File?







### Closing a File



Characters from buffer are written to file on disk

Marking the end of the file



Memory

Buffer is eliminated form the memory





### **File Operations**

- Create a file
- Open a file
- Read from a file
- Write to a file
- Move to a specified location in a file
- Close a file





#### References

#### **Contents:**

[1] Yashwant P Kanetkar, "Let Us C", BPB Publications, 2010

#### **Images Icons:**

- [1]http://pod.doe.in.gov/groups/learningconnectionhelp/wiki/8 f52d/images/f1fd4.png
- [2]http://sites.box.com/help/images/plugins/office/open\_file.p
- [3]https://www.ctdlc.org/remediation/3-SoftwareApp/images/fileClose.jpg



#### Thank you.

(More about files and API's in Next lab session)

