KR Specification

Adrien Basso-Blandin July 30, 2015

```
\mathbf{Kr}
                    ::= \{"agents" : [agents], "regions" : [regions], "key_rs" : [key_rs], \}
                    ::= "attributes" : [attributes], "flags" : [flags],
                    ::= "actions": [actions], "actions_binder": [actions_binders],
                    ::= "edges" : [edges]}
                    ::= agent, agents | agent | \epsilon
agents
regions
                    ::= region, regions | region | \epsilon
                    ::= \text{key\_r}, \text{key\_rs} \mid \text{key\_r} \mid \epsilon
key_rs
                    ::= attribute, attributes | attribute | \epsilon
attributes
flags
                    ::= flag, flags \mid flag \mid \epsilon
                    ::= \mathbf{action}, \mathbf{actions} \mid \mathbf{action} \mid \epsilon
actions
actions\_binders ::= actions\_binder, actions\_binders \mid actions\_binder \mid \epsilon
                    := edge, edges \mid edge \mid \epsilon
edges
                    ::= {"class" : [class\_names], "name" : string,}
agent
                    ::= "family": string, "abstract": boolean}
                    ::= {"class": [class_names], "name": string, "ag_name": string}
region
                    := {"class" : [class\_names], "name" : string,}
key_r
                    ::= "ag\_name" : string, "region\_name" : string}
                    ::= {"class" : [class\_names], "name" : string,}
attribute
                    ::= "dest\_class" : [class\_names], "dest\_path" : [path],
                    ::= "val\_type" : val\_type, "values" : [att\_values]}
flag
                    ::= \{\{"class" : [class\_names], "name" : string, \}\}
                    ::= "dest\_class" : [class\_names], "dest\_path" : [path], "values" : [flag_values]}
action
                    ::= {"class" : [class\_names], "name" : string,}
                    ::= "context" : [context], "mods" : mod_type}
actions_binder ::= {"class" : [class_names], "name" : string, "act_name" : string}
                    ::= \{"class": [\mathbf{class\_names}], "in\_class": [\mathbf{class\_names}], "in\_path": [\mathbf{path}], \\
edge
                    ::= "out_class" : [class_names], "out_path" : [path]}
class_names
                    ::= class_name, class_names | class_name
                    ::= string, path \mid string
path
                    ::="int" \mid "float" \mid "string" \mid "bool"
val_type
att_{values}
                    ::= val\_type:v, att\_values | val\_type:v(wherevoftypeval\_type) | \epsilon
flag_values
                    ::= string, flag_values | textstring | \epsilon
context
                    ::= el_ctx, context \mid el_ctx
                    ::= \{"el\_cl" : [\mathbf{class\_names}], "el\_path" : [\mathbf{path}], "el\_value" : [val\_type : v \mid \epsilon] \}
el_ctx
                    ::= "incr" | "decr" null
mod_type
                    ::= "node" | "edge" | "action" | "agent" | "key_r" | "region" | "flag" | "attr"
class_name
                    ::= \ | \ "bind" \ | \ "mod" \ | \ "brk" \ | \ "synth" \ | \ "rem" \ | \ "binder"
```

Table 1: Syntax of the KR. Notice that a nugget is a KR with only one main action!

A class is one to three elements long and begin by "node" or "edge". In the case of node, the second is of type "action", "key_r", "region", "agent", "flag", "attr" or "binder". In the case of action, the third one is of type "bind", "mod", "brk", "synth", "rem".