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| **PRCO304: Highlight Report** |
| **Name: Jonathan Holmes** |
| **Date**: 09/02/17 |
| **Review of work undertaken**First highlight (so I will also include details of tasks more than a week ago. I have finished the high level structure of the scene e.g. the environment models etc. I have a basic prototype of the first scene. No issues since the last highlight. I have uploaded the first of my highlight videos onto my YouTube account (private settings), for my project supervisor to review, and have also prepared a executable where you can move the camera around in a basic form. (The real project of course will be using a VR camera).  I also set up GitHub for my project and committed my changes so far, and an Excel sheet Gantt Chart to serve as a plan. I have completed the tasks for this week according to my plan, which was to   * Set up GitHub * Model the environment assets in Blender * Complete Scene1 ( consists of 4 sub-scenes )   The only issues I have identified and solved were issues with GIT. GIT has a maximum file size of 100MB and if you commit a file to your repo above 100MB it will throw an error. Not only this, but you must carefully remove the file from your repo, github and from your entire commit history (the tedious bit), before you can commit again. Unity generates MetaData files which can exceed these sizes, and some of my more complex Blender models also exceeded these sizes. To fix this, I added the Unity metadata file to my ‘.gitIgnore’ file, and in Blender changed the default setting to compress the files. I have spent the necessary 30 hours on the project this week. |
| **Plan of work for the next week** *(derived from the current stage plan).*  Next I will set up Scene2, in accordance with my Gantt Chart plan. I will continue to backup to github and revise my Gantt Chart plan where necessary. |
| **Date(s) of supervisory meeting(s) since last Highlight**  First Highlight. Had a brief check-up last week to check everything was on track and ready to dive in. |
| **Notes from supervisory meeting(s) held since last Highlight** |
| **Stage review** *In the case when a stage has completed since the last Highlight, a brief review of whether the stage’s objectives, deliverables and timescales were met (or not).* |