|  |
| --- |
| **PRCO304: Highlight Report** |
| **Name: Jonathan Holmes** |
| **18/03/17** |
| This week I did more general improvements along with some features specified on my Gantt chart. I modelled some more detailed level pedestals. I also added in more levels for scene 1 (pipe game). I added 15 new levels. I also added sounds in accordance with my gantt chart (this was much overdue). I added sounds to the archer game and the pipe game. I also redesigned the level hub. A very productive week. |
| **Plan of work for the next week** *(derived from the current stage plan).*  *Next week I will add more features to the archer game. Such as changing the difficulty. This is a reasonable task in terms of effort days.* |
| **Date(s) of supervisory meeting(s) since last Highlight - 20/02/17** |
| **Notes from supervisory meeting(s) held since last Highlight** |
| **Stage review** *I am now in increment 3. Nearing the final increment (over Easter vacation). I feel as though I am on track.* |