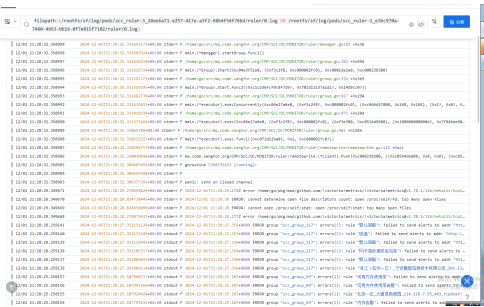


ruler 问题排查

Ruler 句柄数问题



随着ruler的运行，根据 lsof -p 1 查看进程的打开的文件数，可见的在持续增长；

COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE/OFF	NODE	NAME
ruler	1	root	cwd	DIR	0,547	4096	8660387	/
ruler	1	root	rtd	DIR	0,547	4096	8660387	/
ruler	1	root	txt	REG	0,547	25856562	7994068	/sf/bin/ruler
ruler	1	root	mem	REG	252,17		7994068	/sf/bin/ruler (path dev=0,547)
ruler	1	root	0u	CHR	1,3	0t0	1261054694	/dev/null
ruler	1	root	1w	FIFO	0,13	0t0	1261060851	pipe
ruler	1	root	2w	FIFO	0,13	0t0	1261060852	pipe
ruler	1	root	3r	a_inode	0,14	0	14665	inotify
ruler	1	root	4u	a_inode	0,14	0	14665	[eventpoll]
ruler	1	root	5r	FIFO	0,13	0t0	1261054723	pipe
ruler	1	root	6w	FIFO	0,13	0t0	1261054723	pipe
ruler	1	root	7u	sock	0,9	0t0	1261161043	protocol: TCP
ruler	1	root	8u	sock	0,9	0t0	1261062635	protocol: TCP
ruler	1	root	9u	IPv6	1261074531	0t0	TCP *:7946	(LISTEN)
ruler	1	root	10u	IPv6	1261074535	0t0	UDP *:7946	
ruler	1	root	11u	IPv4	1261072050	0t0	TCP *:cddbp-alt	(LISTEN)
ruler	1	root	12u	sock	0,9	0t0	1261197239	protocol: TCP
ruler	1	root	13u	sock	0,9	0t0	1261066681	protocol: TCP
ruler	1	root	14u	sock	0,9	0t0	1261137708	protocol: TCP
ruler	1	root	15u	sock	0,9	0t0	1261185628	protocol: TCP
ruler	1	root	16u	sock	0,9	0t0	1261170153	protocol: TCP
ruler	1	root	17u	sock	0,9	0t0	1261085762	protocol: TCP
ruler	1	root	18u	sock	0,9	0t0	1261087317	protocol: TCP
ruler	1	root	19u	sock	0,9	0t0	1261226535	protocol: TCP
ruler	1	root	20u	sock	0,9	0t0	1261754274	protocol: TCP
ruler	1	root	21u	sock	0,9	0t0	1261098049	protocol: TCP
ruler	1	root	22u	sock	0,9	0t0	1261261023	protocol: TCP
ruler	1	root	23u	sock	0,9	0t0	1261184255	protocol: TCP
ruler	1	root	24u	sock	0,9	0t0	1261208041	protocol: TCP
ruler	1	root	25u	sock	0,9	0t0	1261245558	protocol: TCP
ruler	1	root	90u	IPv4	1261808077	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:33016→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	91u	sock	0,9	0t0	1261675781	protocol: TCP
ruler	1	root	92u	IPv4	1261809222	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:33026→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	93u	sock	0,9	0t0	1261780594	protocol: TCP
ruler	1	root	94u	sock	0,9	0t0	1261803666	protocol: TCP
ruler	1	root	95u	sock	0,9	0t0	1261739973	protocol: TCP
ruler	1	root	96u	IPv4	1261827429	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:57098→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	97u	sock	0,9	0t0	1261643153	protocol: TCP
ruler	1	root	98u	IPv4	1261809223	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:33028→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	100u	sock	0,9	0t0	1261398202	protocol: TCP
ruler	1	root	101u	sock	0,9	0t0	1261448730	protocol: TCP
ruler	1	root	102u	IPv4	1261834252	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:35748→n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)	
ruler	1	root	103u	IPv4	1261797966	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:50730→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	104u	IPv4	1261819134	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:58270→n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)	
ruler	1	root	105u	IPv4	1261809225	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:33042→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	106u	IPv4	1261804065	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:38368→n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)	
ruler	1	root	107u	IPv4	1261809853	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:35500→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	108u	IPv4	1261809854	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:35516→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								
ruler	1	root	109u	IPv4	1261815893	0t0	TCP ruler-0.ruler.scc.svc.cluster.local:59842→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.cluste	
r.local:8481 (ESTABLISHED)								

分析来看，ruler 在频繁地与 某个服务 建立 TCP 连接，并且频繁地打开和关闭 socket 套接字，由于建立连接的操作与关闭连接的操作频率不一致，从而使得连接数持续增加，最后超过 ulimit -Sn 和 ulimit -Hn 65535 的限制；大胆猜测所有的HTTP请求：

1、检查 vm 的相关请求的连接和代码

使用的自定义的连接池，并且连接都正常建立连接，看起来没啥问题

2、检查心跳接口相关的连接和代码

在ruler运行了一段时间后，通过 lsof -p [进程号] 查看其打开的文件连接，发现 vmselect 的TCP连接数较为稳定，连接数与 ruler 的在执行的组数基本是相同的

检查发现存在大量的 sock 连接，HTTP请求会建立TCP连接，从而打开socket进行读写，从这个角度去排查；

```

ruler 3160 root 270u sock 0,9 0t0 1290747876 protocol: TCP
ruler 3160 root 271u sock 0,9 0t0 1290760949 protocol: TCP
ruler 3160 root 272u sock 0,9 0t0 1290760950 protocol: TCP
ruler 3160 root 273u sock 0,9 0t0 1290751948 protocol: TCP
ruler 3160 root 274u sock 0,9 0t0 1290763478 protocol: TCP
ruler 3160 root 275u sock 0,9 0t0 1290763484 protocol: TCP
ruler 3160 root 276u sock 0,9 0t0 1290761475 protocol: TCP
ruler 3160 root 277u sock 0,9 0t0 1290761476 protocol: TCP
ruler 3160 root 278u sock 0,9 0t0 1290764384 protocol: TCP
ruler 3160 root 279u sock 0,9 0t0 1290766386 protocol: TCP
ruler 3160 root 280u sock 0,9 0t0 1290757001 protocol: TCP
ruler 3160 root 281u sock 0,9 0t0 1290761626 protocol: TCP
ruler 3160 root 282u sock 0,9 0t0 1290752922 protocol: TCP

```

检视心跳相关的代码，每30s执行一次，使用timer.ticker进行定时调用，错误也处理了，一个简单的post心跳上报请求；

resp也不读取，直接_进行忽略即可，也不用close调，看起来没啥问题

```

func (h *Heartbeat) heartbeat(ctx context.Context) {
    for _, url := range h.Unls {
        instance := Instance{
            Identity: h.Endpoint,
            Module:   name,
            HTTPPort: h.HTTPPort,
        }
        body, err := json.Marshal(instance)
        if err != nil {
            sloggger.Errorf("instance json marshal failed, instance: %v, err: %v", instance, err)
            continue
        }
        if err != nil {
            sloggger.Errorf("instance json marshal failed, instance: %v, err: %v", instance, err)
            continue
        }
        _, err = http.Post(url, "application/json", bytes.NewReader(body))
        if err != nil {
            sloggger.Errorf("heartbeat to %s failed, err: %v", url, err)
            continue
        }
    }
}

```

在 lsof -p [进程号] 中偶然发现与 n9e存在 CLOSE_WAIT 的连接，并且 src port 也不一样，也就是意味着心跳接口的 TCP 连接在重建？

```

ruler 3160 root 294u IPv4 1290764016 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:58658->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 295u IPv4 1290772601 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:52662->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)

```

大胆猜测，http.Post 这个调用没有使用到长连接？

减少interval时间为1s，执行10m，再次 lsof 看下，发现存在大量的 sock 连接，整体打开的fd数上涨到了 711 多

```

[root@ruler-0 nocalhost-dev]# lsof -p 3160 | wc -l
711
[root@ruler-0 nocalhost-dev]# lsof -p 3160 | grep sock | wc -l
750
[root@ruler-0 nocalhost-dev]#

```

并且出现了大量的 close_wait 连接

```

ruler 3160 root 316u IPv4 1290763205 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:58640->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 317u IPv4 1290762032 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40470->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 318u IPv4 1290776877 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40494->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 319u IPv4 1290764061 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40484->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 320u IPv4 1290776885 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40508->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 321u IPv4 1290768178 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40516->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 322u IPv4 1290772083 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40522->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 323u IPv4 1290773429 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:54730->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 324u IPv4 1290764911 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40536->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 325u IPv4 1290768181 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40550->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)
ruler 3160 root 326u IPv4 1290768184 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:40554->n9e-monapi.scc.svc.cluster.local:8006 (CLOSE_WAIT)

```

基本就能定位到这个段代码的问题了，线上增长缓慢是因为interval为30s，fd会慢慢增加；

查看容器配置的最大可打开文件数为 65535，超过就会进行报错；

```

730
[root@ruler-0 nocalhost-dev]# ulimit -n
65535
[root@ruler-0 nocalhost-dev]# ulimit -Hn
65535
[root@ruler-0 nocalhost-dev]# ulimit -Sn
65535
[root@ruler-0 nocalhost-dev]#

```

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具体看下 net/http 的源码，

```

// and DefaultClient.Do.
func Post(url, contentType string, body io.Reader) (resp *Response, err error) {
    return DefaultClient.Post(url, contentType, body)
}

```

// Post issues a POST to the specified URL.

```

func (c *Client) Post(url, contentType string, body io.Reader) (resp *Response, err error) {
    req, err := NewRequest("POST", url, body)
    if err != nil {
        return resp, nil, err
    }
    req.Header.Set("Content-Type", contentType)
    return c.Do(req)
}

```

```

// didTimeout is non-nil only if err != nil.
func (c *Client) send(req *Request, deadline time.Time) (resp *Response, didTimeout func() bool, err error) {
    if c.Jar != nil {
        for _, cookie := range c.Jar.Cookies(req.URL) {
            req.AddCookie(cookie)
        }
    }
    resp, didTimeout, err = send(req, c.transport(), deadline)
    if err != nil {
        return resp, nil, didTimeout, err
    }
    if c.Jar != nil {
        if rc := resp.Cookies(); len(rc) > 0 {
            c.Jar.SetCookies(req.URL, rc)
        }
    }
    return resp, didTimeout, nil, err
}

```

```

func (c *Client) transport() RoundTripper {
    if c.Transport != nil {
        return c.Transport
    }
    return DefaultTransport
}

```

```
// DefaultTransport is the default implementation of [Transport] and is
// used by [DefaultClient]. It establishes network connections as needed
// and caches them for reuse by subsequent calls. It uses HTTP proxies
// as directed by the environment variables HTTP_PROXY, HTTPS_PROXY
// and NO_PROXY (or the lowercase versions thereof).
var DefaultTransport RoundTripper = &Transport{
    Proxy: ProxyFromEnvironment,
    DialContext: defaultTransportDialContext(&net.Dialer{
        Timeout: 30 * time.Second,
        KeepAlive: 30 * time.Second,
    }),
    ForceAttemptHTTP2: true,
    MaxIdleConns: 100,
    IdleConnTimeout: 90 * time.Second,
    TLSHandshakeTimeout: 10 * time.Second,
    ExpectContinueTimeout: 1 * time.Second,
}
```

http.Post的方法，使用了默认的连接池，也就是会有TCP连接被 reuse 的，但从实际的情况（大量的close_wait）来看，又没复用连接，为什么呢？

现在能大概猜测是没复用到长连接的问题，所以修改一下代码，使用短连接 connection为close看一下效果；

改完跑一段时间， lsof -p [进程号] 发现很正常，都是与 vmselect 建立的 ESTABLISH 连接，并且连接数固定在 50 左右；

```
ruler 3160 root 246u IPv4 1290752856 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:59238→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
ruler 3160 root 247u IPv4 1290749809 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:45162→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
ruler 3160 root 248u IPv4 1290752857 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:59258→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
ruler 3160 root 249u IPv4 1290760905 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:45114→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
ruler 3160 root 250u IPv4 1290752858 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:59250→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
ruler 3160 root 251u IPv4 1290759830 0t0 TCP ruler-0.ruler.scc.svc.cluster.local:45222→vmcluster-victoria-metrics-cluster-vmselect.scc.svc.clust
er.local:8481 (ESTABLISHED)
```

范围就能确定是长连接没复用，导致不断建立新的TCP连接，导致socket被不断打开的问题，TCP 连接建立的速度比关闭的速度要快导致的；

ok，google和AI一下代码，看看有什么思路，重点：“未关闭响应体可能导致fd泄漏”

2024/12/13 下午3:29:29

在您提供的 Go 代码中，`heartbeat` 方法周期性地向指定的 URL 发送 HTTP POST 请求。您提到程序会导致文件描述符（fd）不断增加，socket 文件打开速率高于关闭速率。这种情况通常是由于以下几个原因导致的：

1. 未正确关闭响应体

在 `heartbeat` 方法中，您使用 `http.Post` 发送请求，但没有关闭响应体。这会导致打开的 socket 文件描述符在每次请求后都未被释放，从而导致文件描述符泄漏。

解决方案：

确保在处理完响应后关闭响应体。可以使用 `defer` 语句来确保在函数返回之前关闭响应体。修改后的代码如下：

go 复制代码

？！没有使用到 resp 进行 io.Read 也需要关闭吗？这个时候就得 google 一下发现了新世界

TIL: Go Response Body MUST be closed, even if you don’ t read it

<https://manishrjain.com/must-close-golang-http-response>

文章中提到了两个点：

- net/http 源码包中的 response.body 的描述，如果上一个body没有被读取或者close，则这个 TCP 连接，不会被 reuse
- 永远不要使用 HTTP.GET 以及 HTTP.DefaultClient，而应该使用自己创建的 httpclient


```

83         slogger.Errorf( format: "instance json marshal failed, instance: %+v, err: %+v", instance, err)
84         continue
85     }
86     resp, err := h.Client.Post(url, contentType: "application/json", bytes.NewReader(body))
87     if err != nil {
88         slogger.Errorf( format: "heartbeat to %s failed, err: %+v", url, err)
89         continue
90     }
91
92     time.Sleep(time.Second * 10)
93     // 不关心body, 只是为了保证读取body, 使得tcp连接能够被reuse
94     //_, _ = io.Copy(ioutil.Discard, resp.Body)
95
96     defer resp.Body.Close()
97 }
98 }

```

最后，我们使用比较正确的写法，**读取完body，并且，关闭body**，验证一下是否一致复用一个连接

发现 src port 一直是 40796，说明复用的是同一个tcp连接

```

Every 1.0s: lsof -i | grep n9e
ruler  4536 root    8u  IPv4 1376809138      0t0  TCP ruler-0.ruler.scc.svc.cluster.local:40796→n9e-monapi.scc.svc.cluster.local:8006 (ESTABLISHED)

```

按照实际场景测试，30s触发一次心跳，发现tcp连接又不复用了，调整为5s又复用了，再次调整为 10s，发现有时候复用有时候不复用？

猜测是跟客户端的连接时间有关，检查一下客户端的初始化代码。检查了 transport的idleconnTime 为 90s，也没啥问题，只能抓包看是哪边把连接关了

发现 n9e 给 ruler 发送了一个 FIN 关闭连接的报文，证明：是服务端主动关闭的连接

```

0 packets dropped by kernel
[root@ruler-0 nocalhost-dev]# tcpdump -i eth0 -s 0 -A 'tcp port 60888'
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes

09:40:24.817257 IP n9e-monapi.scc.svc.cluster.local.8006 > ruler-0.ruler.scc.svc.cluster.local.60888: Flags [F.], seq 2033385031, ack 13371993, win 29, options [nop,nop,TS val 3924064537 ecr 3079073174], length 0
E..48.@.? ...
b..
....F..y2.G..
Y.....
..Y.....
09:40:24.823166 IP ruler-0.ruler.scc.svc.cluster.local.60888 > n9e-monapi.scc.svc.cluster.local.8006: Flags [F.], seq 1, ack 1, win 29, options [nop,nop,TS val 083181 ecr 3924064537], length 0
E..4..@.@...
...
b....F..
Yy2.H.....Z.....
.....Y..
09:40:24.823608 IP n9e-monapi.scc.svc.cluster.local.8006 > ruler-0.ruler.scc.svc.cluster.local.60888: Flags [..], ack 2, win 29, options [nop,nop,TS val 3924064544 ecr 3079083181], length 0
E..48.@.? ...
b..
....F..y2.H..
Z.....f.....
..y ....

^C
3 packets captured
3 packets received by filter

```

检查 n9e 的代码，发现设置了http的read和write的timeout为 10s，破案

```

nightingale / src / modules / judge / http / http.go
Project
> .github
> .gitlab
> .gitlab-citest
> doc
v etc
> plugins
> service
> templates
address.yml
cloud_id
gangway.yml
gop.yml
group.rule.base
1 package http
2
3 import ...
17
18 var srv = &http.Server{
19     ReadTimeout: 10 * time.Second,
20     WriteTimeout: 10 * time.Second,
21     MaxHeaderBytes: 1 << 20,
22 }
23
24 // Start http server
25 func Start(listen string, loglevel string) {

```


结论

TIL: Go Response Body MUST be closed, even if you don' t read it

- 1、即使未读取 resp，也必须要进行关闭
- 2、心跳和探活等接口使用http请求时，需要特别注意这种场景
- 3、无论你是否需要，都必须始终读 Body 并将其关闭

后话：

为什么不建议使用 http.defaultClient？

- 初始化 defaultclient 的代码为：“var DefaultClient = &Client{}”，也就是 timeout 会被默认设置为0，就是没有超时时间，导致TCP连接被挂起，从而导致fd泄漏

推荐阅读：

- <https://medium.com/@nate510/don-t-use-go-s-default-http-client-4804cb19f779>