

General Programming Standards and Guidelines Code Review Checklist

Project Name	CR Review	Project ID	3
Reviewer's Name	JV Afable	Sprint No.	2
Review Date	13/02/2020		
File Name (Source Code)	add_review.dart		

This checklist is to be used to assess source code during a peer review. Items which represent the code being reviewed should be checked off.

Place a check mark if the code complies with the criteria. If not, place comments at the remarks column.

1. License

Criteria	Comply		Remarks
	Yes	No	
License exists at the top of the code	✓		
License contains the name of the author	✓		
License contains the following: "This is a course requirement for CS 192 Software Engineering II under the supervision of Asst. Prof. Ma. Rowena C. Solamo of the Department of Computer Science, College of Engineering, University of the Philippines, Diliman for the AY 2015-2016".	✓		

2. Code History

Criteria	Comply		Remarks
	Yes	No	
Code History appears after the license of the source code.	✓		
Code History has been updated accordingly based on the name of the programmer, change date and change description.	✓		

3. Internal Documentation

Criteria	Comply		Remarks
	Yes	No	
A comment block exists after the Code History containing the following information: file creation date, development group, client group and a brief statement of the purpose of the software in the file.	✓		
Each method in the file is preceded by a comment block which provides the following information: method name, routine's creation date, purpose of the routine, a list of the calling arguments (their types and what they do), a list of required files and/or database tables, and return value.	✓		
Indentations are 2 spaces.	✓		
Exceptions are being handled appropriately.	✓		
Meaningful variable names are used.	✓		
Variable are initialized prior to use.	✓		
Program statements are limited to one per line.	✓		
Parentheses are used to remove operator precedence ambiguity and improve code readability.	✓		
Meaningful error messages are used.	✓		

Design Principles (Modularity, Cohesion, Coupling). Place a check mark if the method complies with Coupling and Cohesion. If not, leave it blank.

List of Method Signature	Modularity		Remarks
	Coupling	Cohesion	
_AddReviewState createState()	✓	✓	Default method to create a state
void initState()	✓	✓	
Future<void> _addNewReview()	✓	✓	
Widget build(BuildContext context)	✓	✓	Default method to build a widget

Reviewer's Comments: