

# My Fitness Way – P2 Project Design

## Team 31

### 1. Team members:

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### 2. App Introduction

MyFitnessWay serves as your personalized fitness guide, offering tailored workout suggestions and guidance based on different training muscles and fitness equipment. Our app recommends appropriate fitness actions based on your preferred location and time, so you can easily fit exercise into your routine.

### 3. Screens

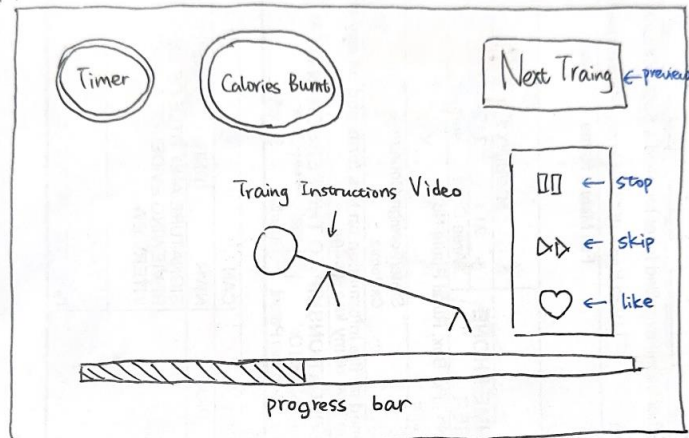
#### a. Target users

- Beginners that need customized instructions on fitness plan from scratch.
- Experienced self-taught users that need professional guidance to protect themselves when pushing their limits.
- Users that need interactive achievement system to be motivated and insistent.

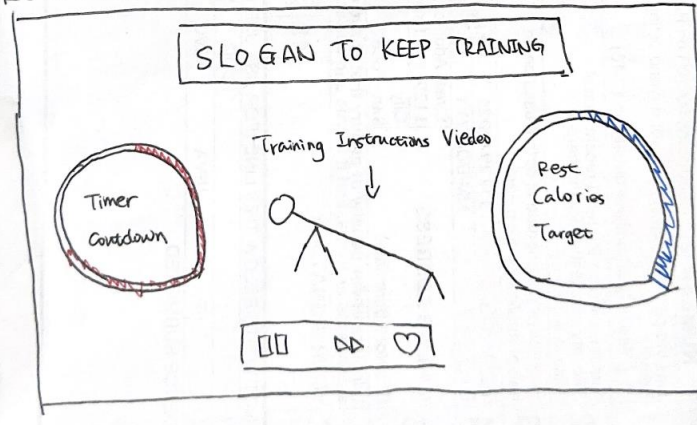
#### b. Prototype, reactive and reflective feedback.

- Prototype for **TRAINING** screen

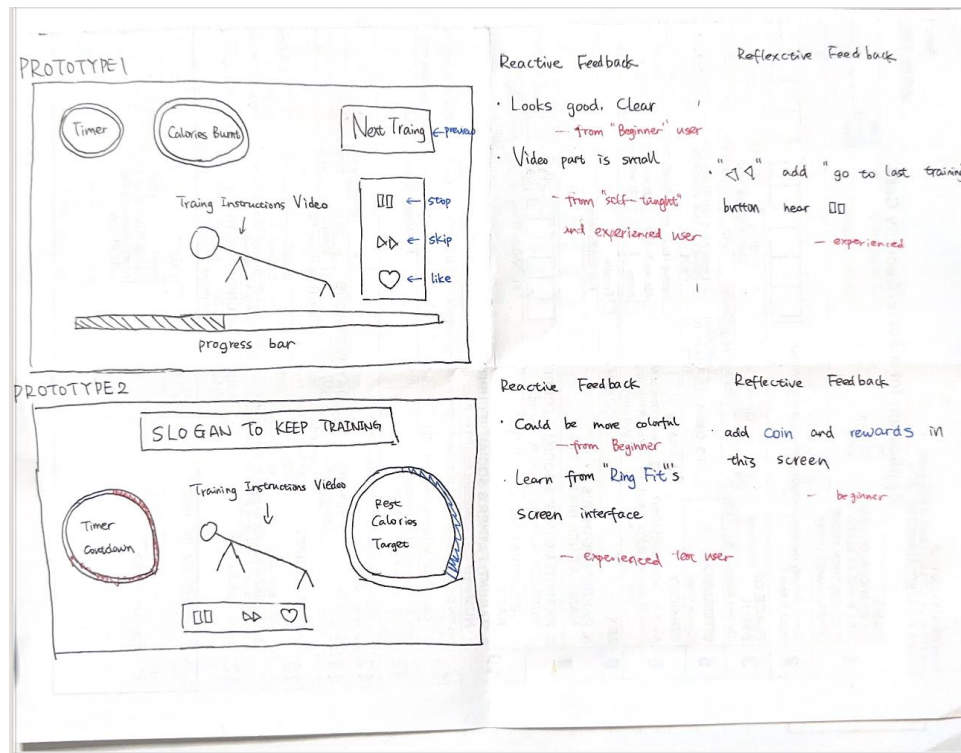
## PROTOTYPE 1



## PROTOTYPE 2



The above prototypes are shown to test users "beginners" and "experienced self-taught users".

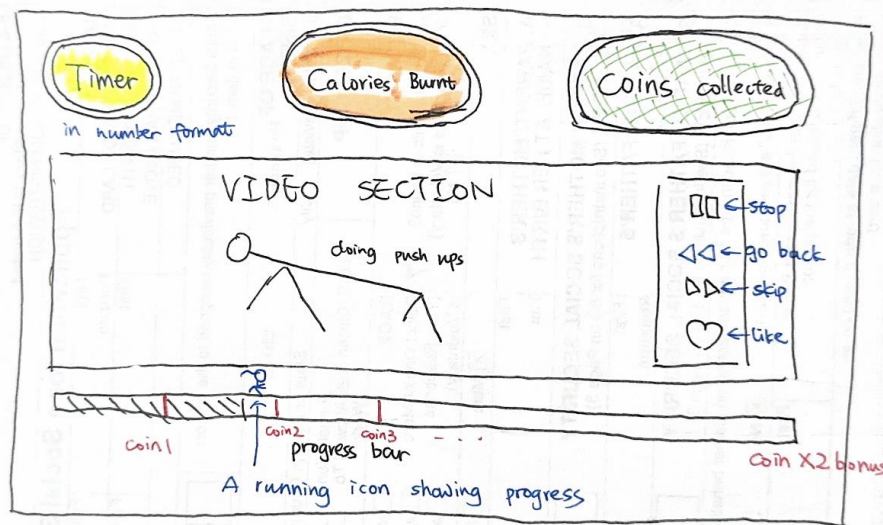


Both types of users gave reactive and reflective feedback onto both prototypes. See notes on the right-hand side. **One of them sketched a new button "go to last training" on to our prototype 1.**





# PROTOTYPE AFTER Feedback — TRAINING SCREEN

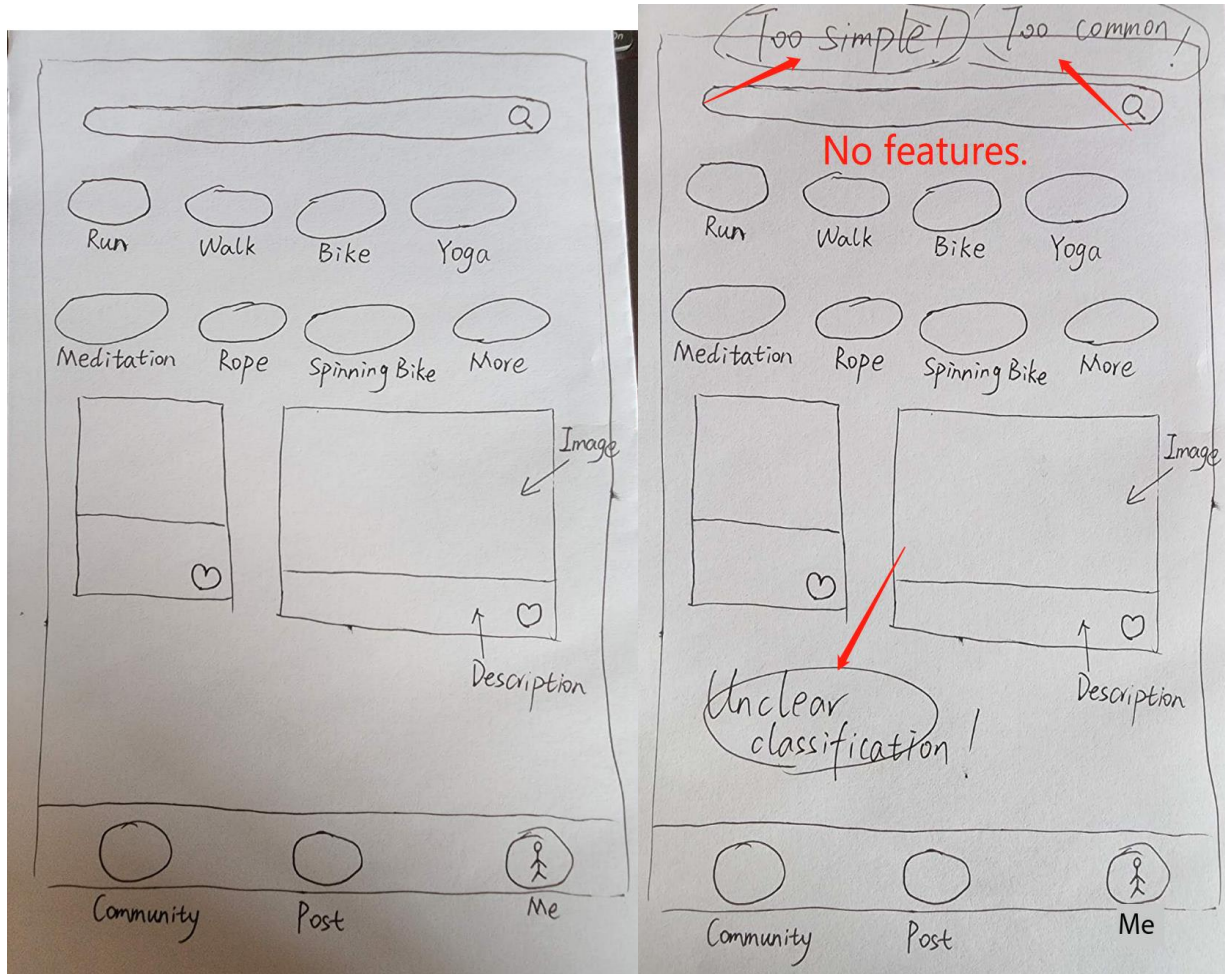


Taking both users' feedback, the screen for user training use case is designed as above.



- Prototype for **Recommendation** screen

Prototype 1



Reactive feedbacks:

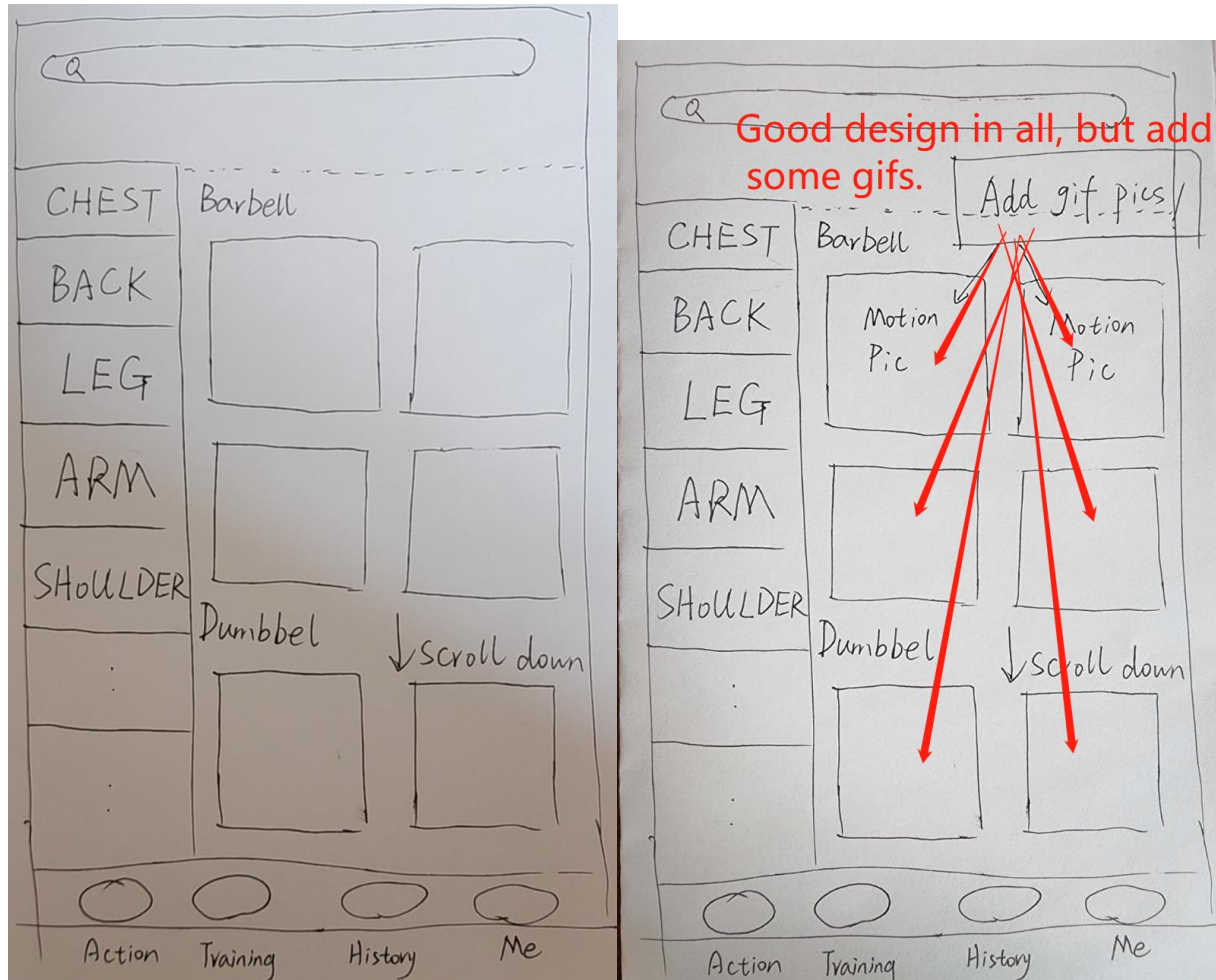
User1: Looks good. That's the type I'm using. But it's too common. The recommendation mechanism is not very complete.

User2: Too easy. Suitable for newbies.

Reflective feedbacks:

Refine the action and make a good classification.

## Prototype 2



Reactive feedbacks:

User1: This one is a little better. The categories are detailed and suitable for all stages of the population.







User2: This one is better than the first one, but it's good to recommend that the picture is a motion picture.

Reflective feedbacks:

Change the cover action image to a motion picture.

After considering both designs, our group decided to use the second design. And we changed the cover image of each action into a motion picture. This way the user can browse all the actions they want to do in the cover.

Final choice:

Q		
CHEST	Barbell	
BACK		
LEG		
ARM		
:		
:		
:	Dumbbell	
:		
:		
<div>Actions</div> <div>Training</div> <div>Me</div>		