

Lab 02

Reusing Projects

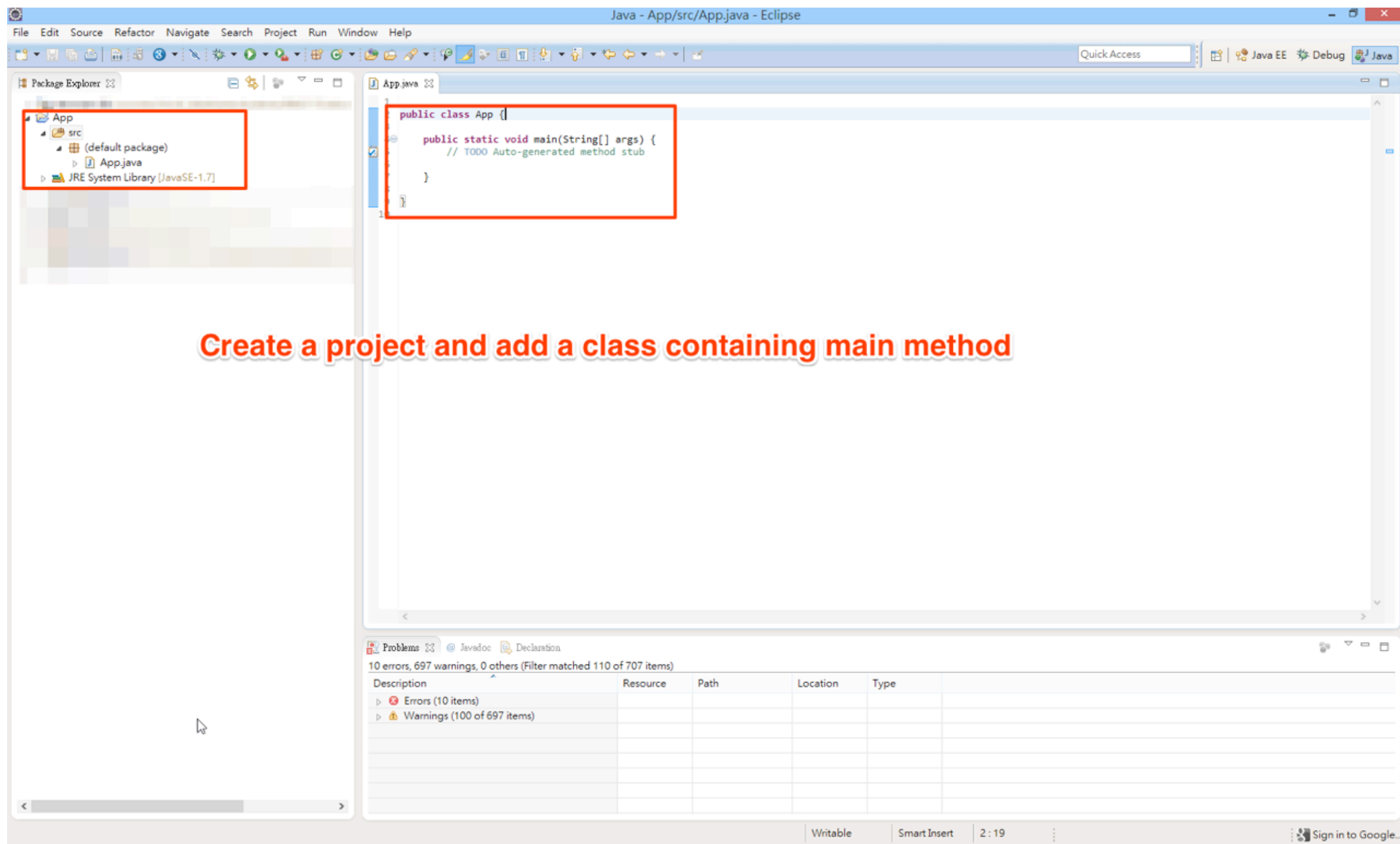
Software Studio
NetDB, CS, NTHU
Fall, 2013

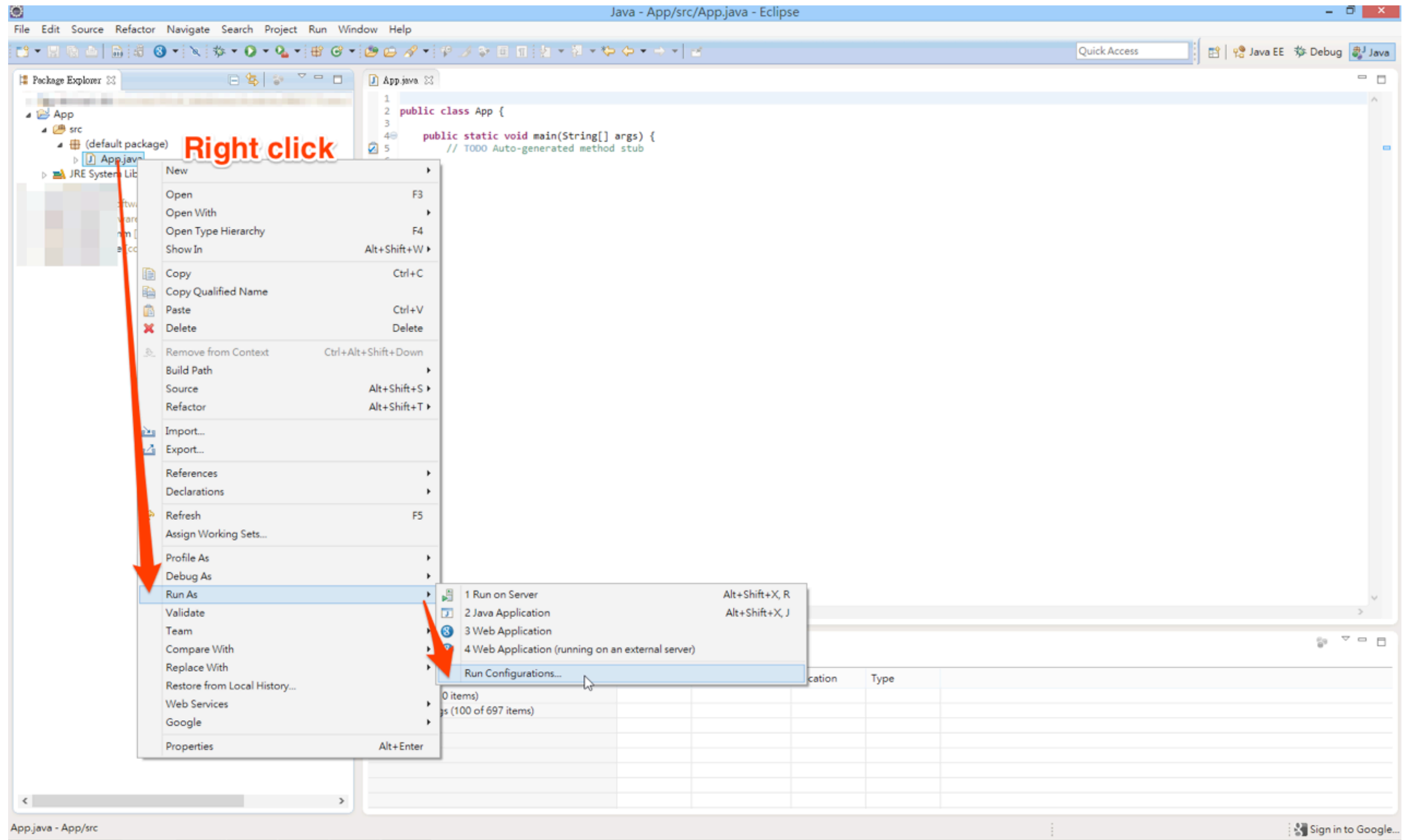
Outline

- Argument Passing in Eclipse
- Reusing Project
- Today's Mission

Outline

- **Argument Passing in Eclipse**
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Run Configurations

Create, manage, and run configurations

Run Java application

1. Add a new configuration

2. Set the name

Name: App

4. Go to arguments setting

Project: App

Main class: App

3. Select the class containing the main method

☐ Include system libraries when searching for a main class

☐ Stop in main

Apply Revert

Run Close

Java Applet

Java Application

App

JUnit

JUnit Plug-in Test

Maven Build

[Vanilladb] install

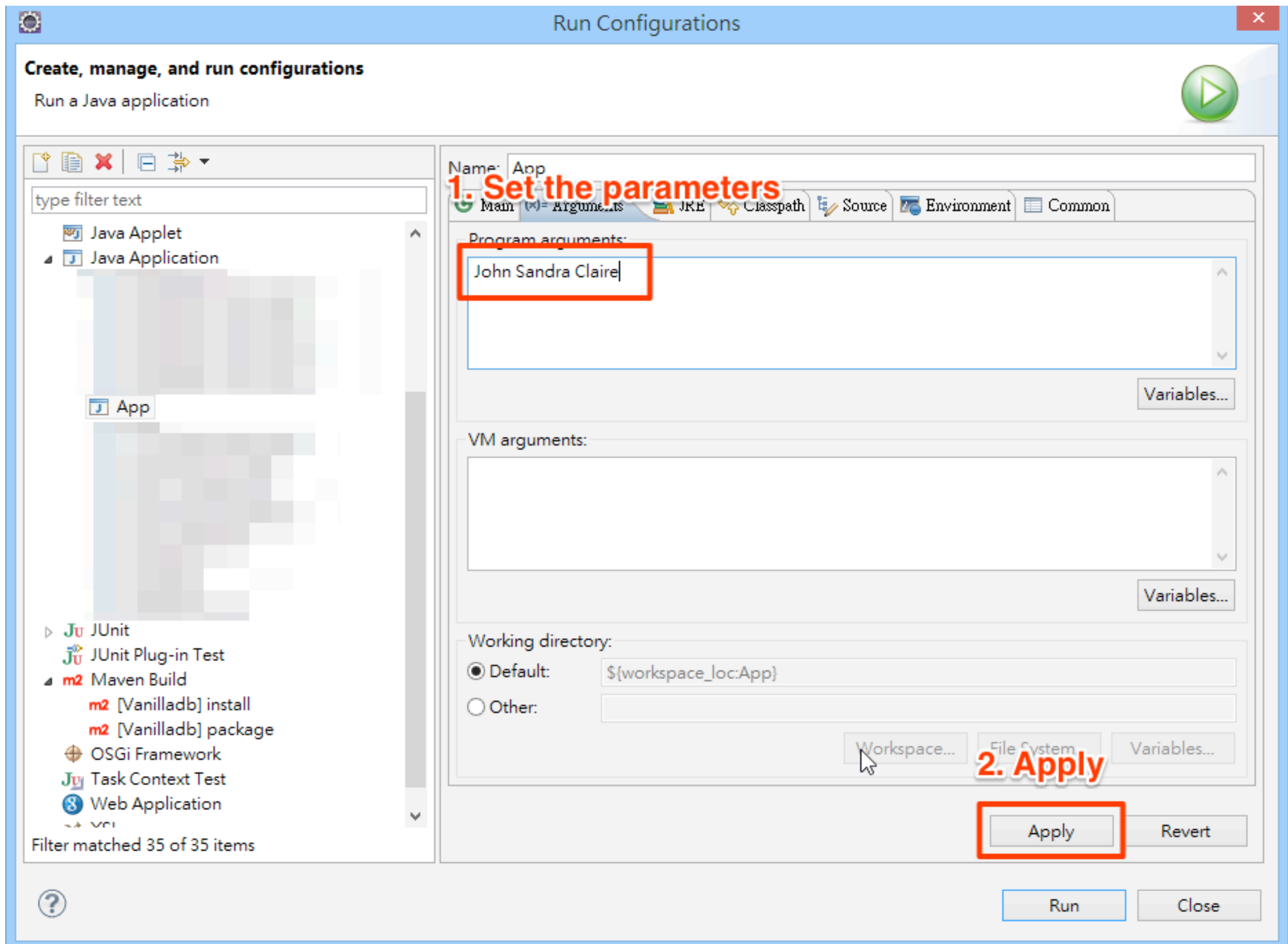
[Vanilladb] package

OSGi Framework

Task Context Test

Web Application

Filter matched 35 of 35 items



```
1 package netdb.Hello2;
2
3 /**
4  * Hello world!
5  *
6  */
7 public class App {
8     public static void main(String[] args) {
9         for (int i = 0; i < args.length; i++) {
10             System.out.println("Hello " + args[i]);
11         }
12     }
13 }
14
```

Markers Properties Servers Data Source Explorer Snippets Console

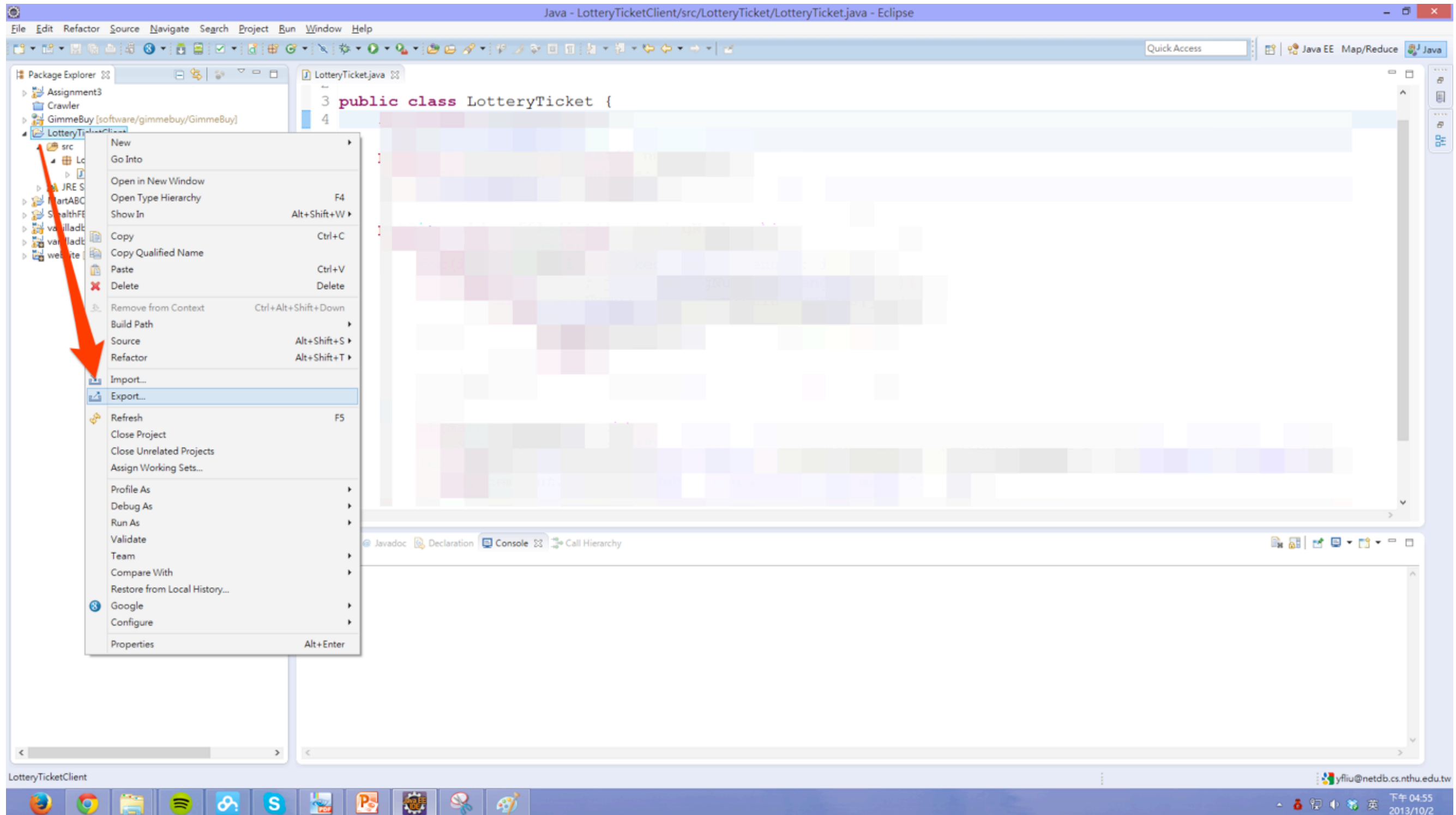
<terminated> App [Java Application] C:\Program Files\Java\jdk1.7.0_03\bin\javaw.exe (Sep 26)

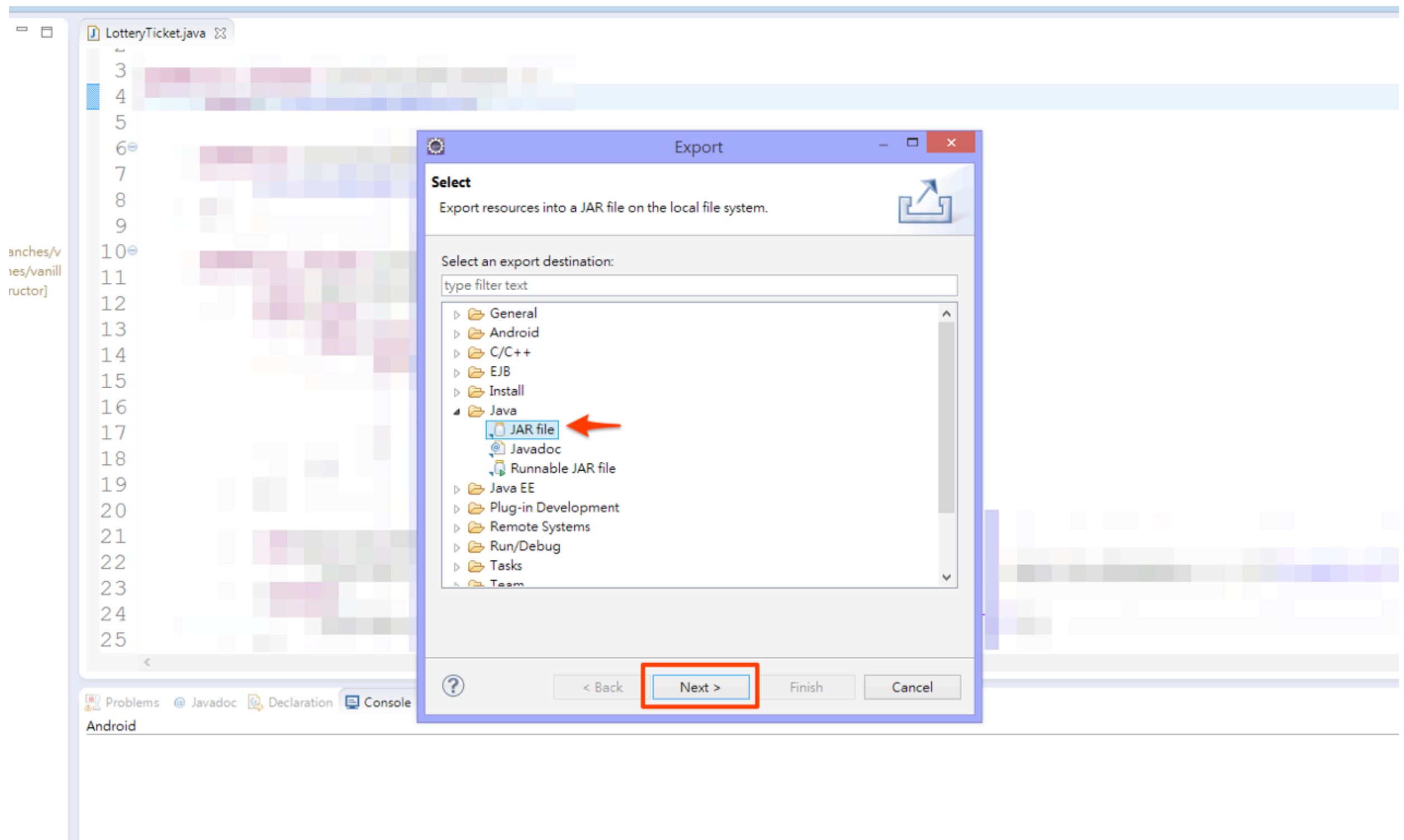
Hello John
Hello Sandra
Hello Claire

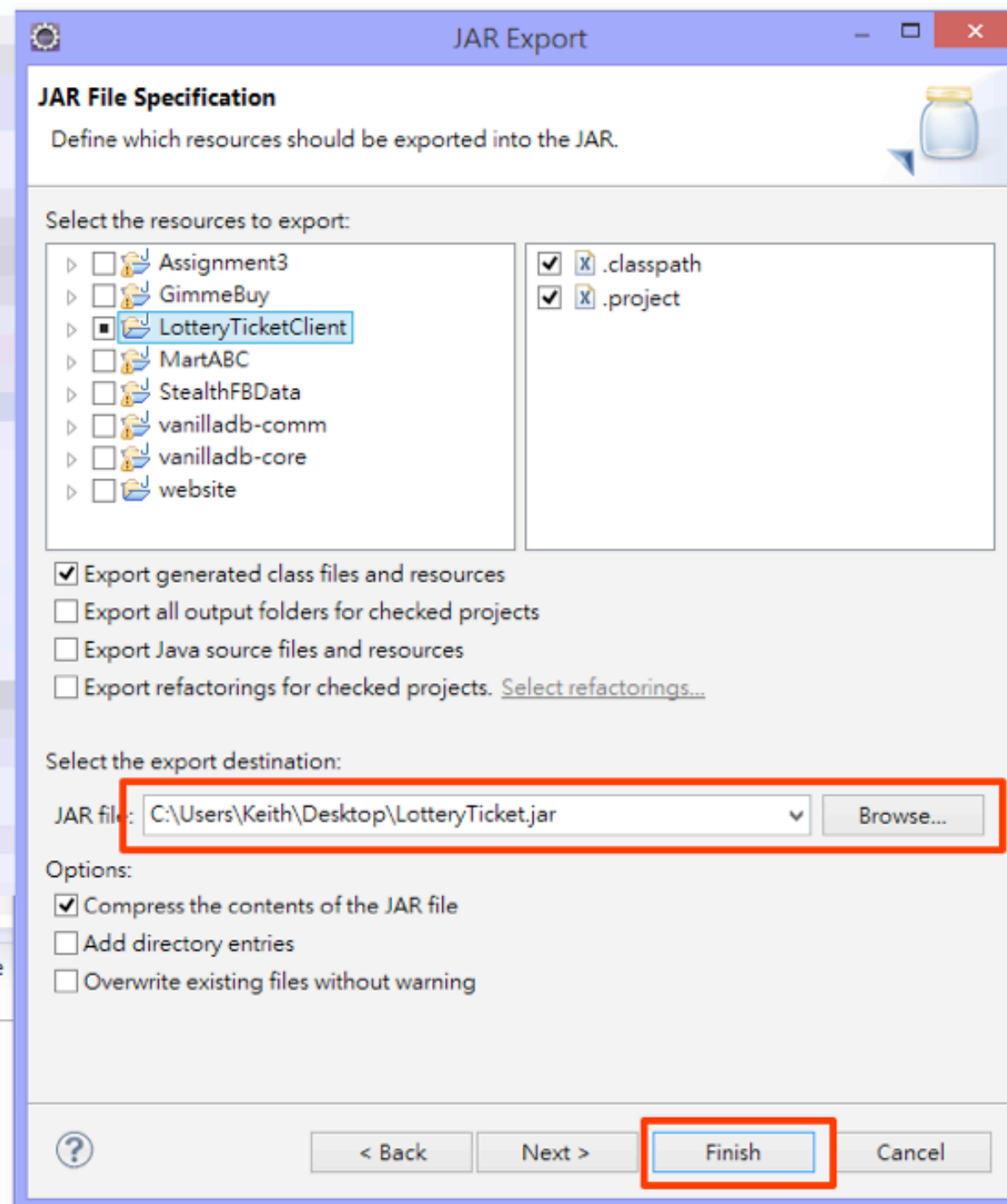
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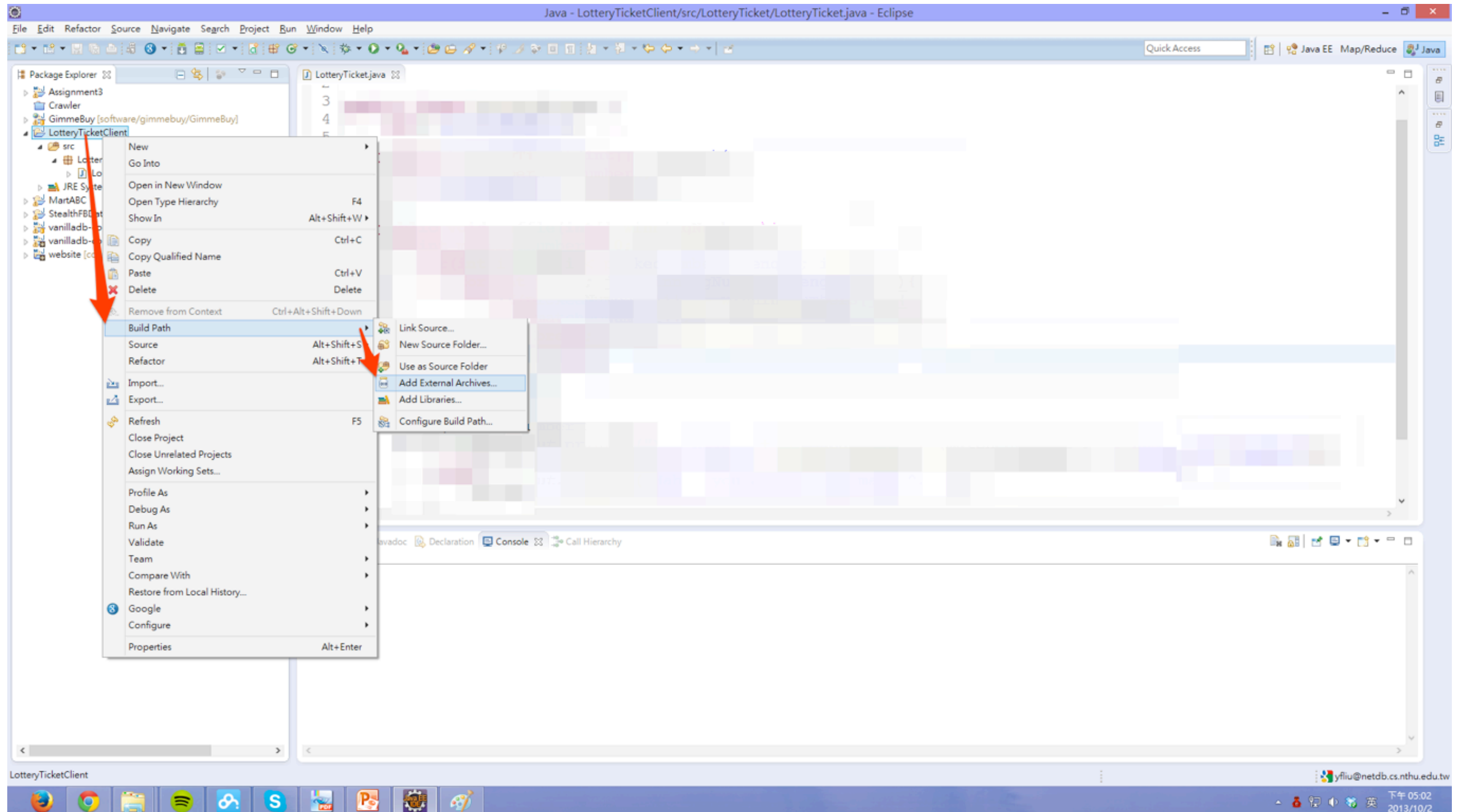
Export a .jar file







Add a .jar file



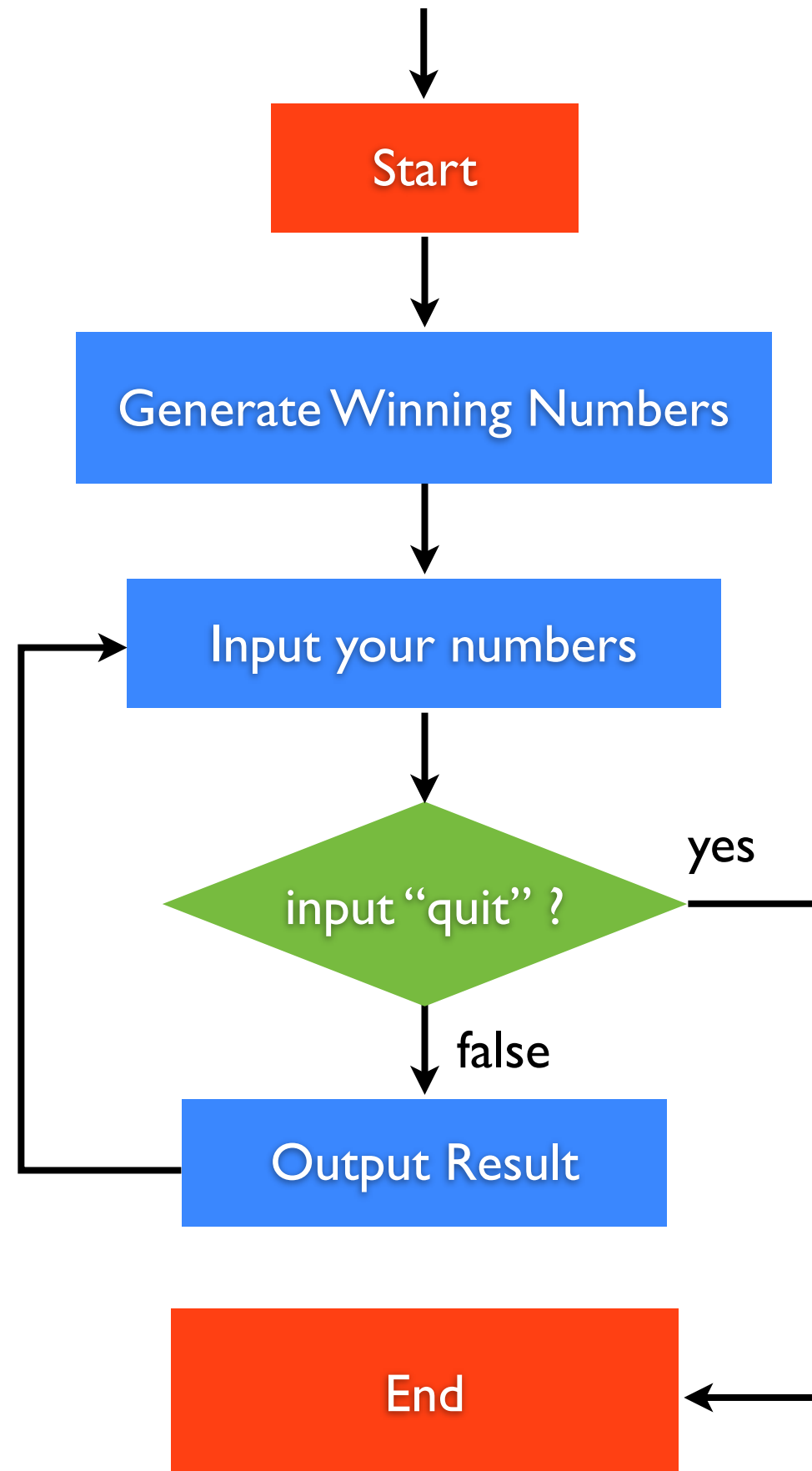
Outline

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Today's Mission

- Implementing a lottery system, with following steps:
 - Input 3 arguments to specify 'from', 'to' and 'count'(ex: 1 42 6)
 - Generate <count> **random non-repeat** integers as the winning numbers
 - Input <count> numbers and create a lottery ticket
 - Match your numbers with winning numbers and show the result (how many numbers are matched)

1 42 6 (1 ~ 42, pick 6 numbers)



Rules

- 2 people per group
- You need to create 2 projects, NumberGenerator and LotteryTicket, and export them into .jar files
- Import your .jar files and modify the provided template to complete this task

NumberGenerator
+ <u>generateWinningNumbers</u> (<u>from</u> : <u>int</u> , <u>to</u> : <u>int</u> , <u>count</u> : <u>int</u>) : <u>int</u> []

LotteryTicket
- pickedNumbers : int[]
+ LotteryTicket(numbers : int[]) + raffle(winningNumbers : int[])

Hints

- To parse an integer from String:

```
int i = Integer.parseInt("1");
```

Hints

- To create an integer array:

```
int[] intArray = new int[ARRAY_LENGTH];
```

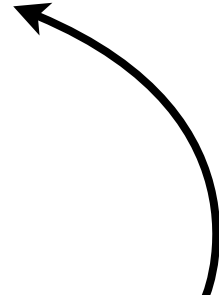
For more information about array in Java, you can read this [article](#).

Hints

- To split a String into a String array:

```
String[] tokens  
= "Java made easy".split(" ");
```

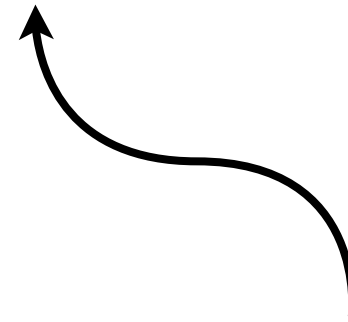
It will return an array containing
{“Java”, “made”, “easy”}



Hints

- To generate random numbers

```
double randNum = Math.random( );
```



It will return an random value 0.0 ~ 1.0

Hints

- Remember to import the classes

```
import xxx.xxx.xxx;
```

- Using Eclipse, you can use the hot key

```
Ctrl + Shift + O
```