

Form 6 ICT SBA – Case Study 6

Chess Game - Connect Four

Form 6 _____ **Name** _____ **No.** _____

Date _____

(Ref:

- HKDSE-2016-ICT-2D-Q4
- <http://connect4.gamesolver.org>)

A chess game known as **Connect Four** is played between two players. The chess board contains seven columns (labeled as 1 to 7) and each column has seven levels (labeled as A to G). Two players should put their chess (different chess for the two players) into the columns in turns. A chess should always go down to the lowest possible level in each column. A player is said to be the winner if he can connect four successive chess horizontal, vertical or diagonally.

You are required to write a program having two playing modes:

1. player vs. Player,
2. player vs. Computer.

In each playing mode, the program should:

1. ask who put the first chess,
2. show the chess board after each move,
3. report the winner.