



HAQVIN BAGER

GAME PROGRAMMER

ABOUT

I am a second-year game programming student at The Game Assembly in Stockholm, and I am currently looking for an internship. As a part of the education, we have had 7 game projects

SKILLS

- ● ● ● ○ C++
- ● ● ● ○ Visual Studio
- ● ● ● ○ Agile Methodologies
- ● ● ● ○ Game Design
- ● ● ● ○ Git
- ● ● ● ○ Creative Writing
- ● ● ● ○ C#
- ● ● ● ○ Unity
- ● ● ● ○ GameMaker: Studios
- ● ● ● ○ Photoshop

CONTACT

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INTERESTS

Solving puzzles
Reading and writing
To run or walk in the forest

EDUCATION

- The Game Assembly** 2019-2022
Advanced Diploma in Higher Vocational Education in Game Programming
 - Co-founder of TGA Student Union
 - Vice President in TGA Student Union
- University of Skövde** 2013-2016
Bachelor in Game Writing

EXPERIENCE

- ★ Sweden Game Awards - Best Execution in Art (2014)
- ★ Mensa (2016)

I am proficient in this language
I handle this program well
I am experienced in using this
I have a good understanding
I handle this program well
I am experienced in this field
Comfortable, but inexperienced
Comfortable, but inexperienced
Comfortable, but inexperienced
Comfortable, but inexperienced

EMPLOYMENT

- Personal Assistant** 2020-2021
Part time on weekends
- LBS Norra Gymnasium** 2019
Upper Secondary School
 - Substitute Teacher in Game Development
- Teleperformance Nordic AB** 2017-2018
First Line Technical Support
- Manpower** 2016-2017
Industry & Logistics
- ELFA Distrelec** 2011-2013
Industry & Logistics