

# Public Key Cryptography (PKC)

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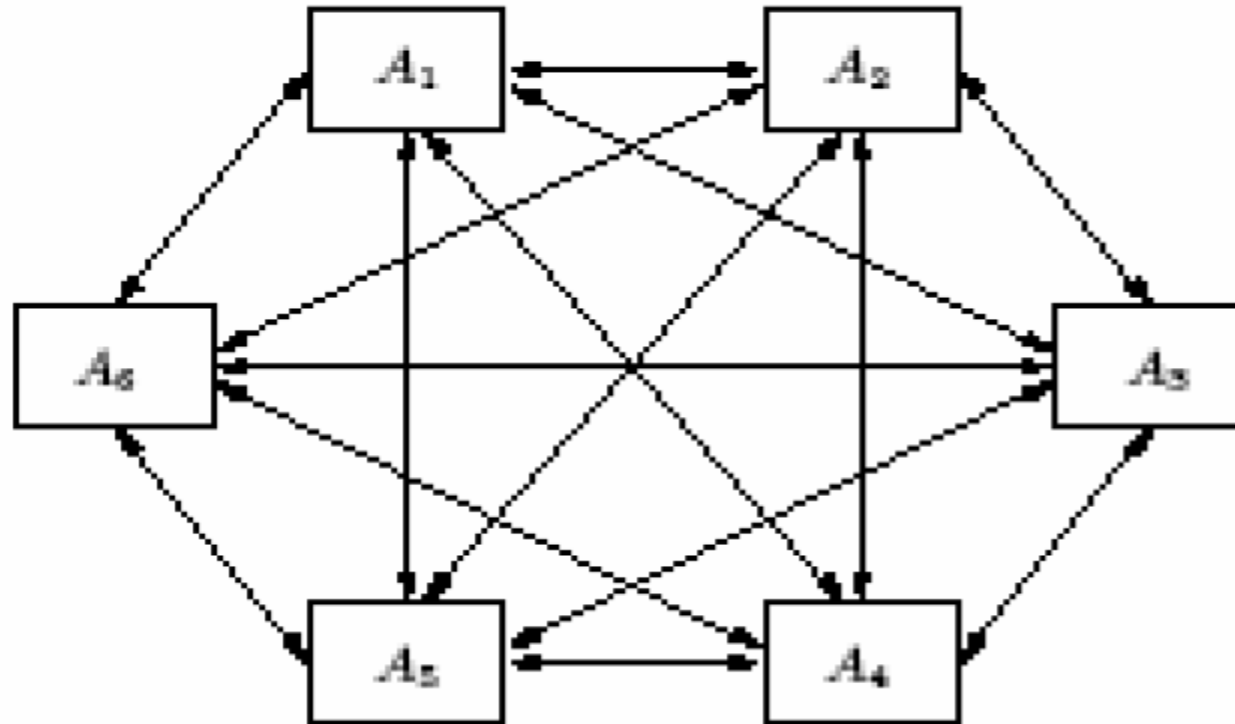
# Introduction

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- Traditional private/secret/single key cryptography uses one key
  - shared by both sender and receiver - **symmetric, parties are equal**
  - does not protect the sender,
    - receiver can forge a message & claim that it has sent by sender
- if this key is disclosed, communications are compromised
- Therefore, a secure channel is required
  - to secretly transfer the key to receiver
- How to establish the secure channel – a practical problem
- Why can't the message itself be communicated through this ?

# PKC - Motivation

- How many pairs of keys are required for say  $n$  users ? (*symmetric key*)



# PKC - Motivation

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- total of  $(n^2 - n)/2$  potential pairs: who wish to communicate privately !!
- it is unrealistic to assume that  $(n^2 - n)/2$  pairs can be arranged
- PKC was proposed as
  - communication over a public channel
  - using publicly known techniques

# PKC

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- PKC is modern cryptography
  - probably most significant advance in the 3000 year history of cryptography
  - uses two keys – a public & a private key
  - asymmetric since parties are not equal
  - uses clever application of number theoretic concepts to function
- developed to address two key issues:
  - key distribution – how to have secure communications in general without having to trust a KDC with your key
  - digital signatures – how to verify a message comes intact from the claimed sender

# PKC

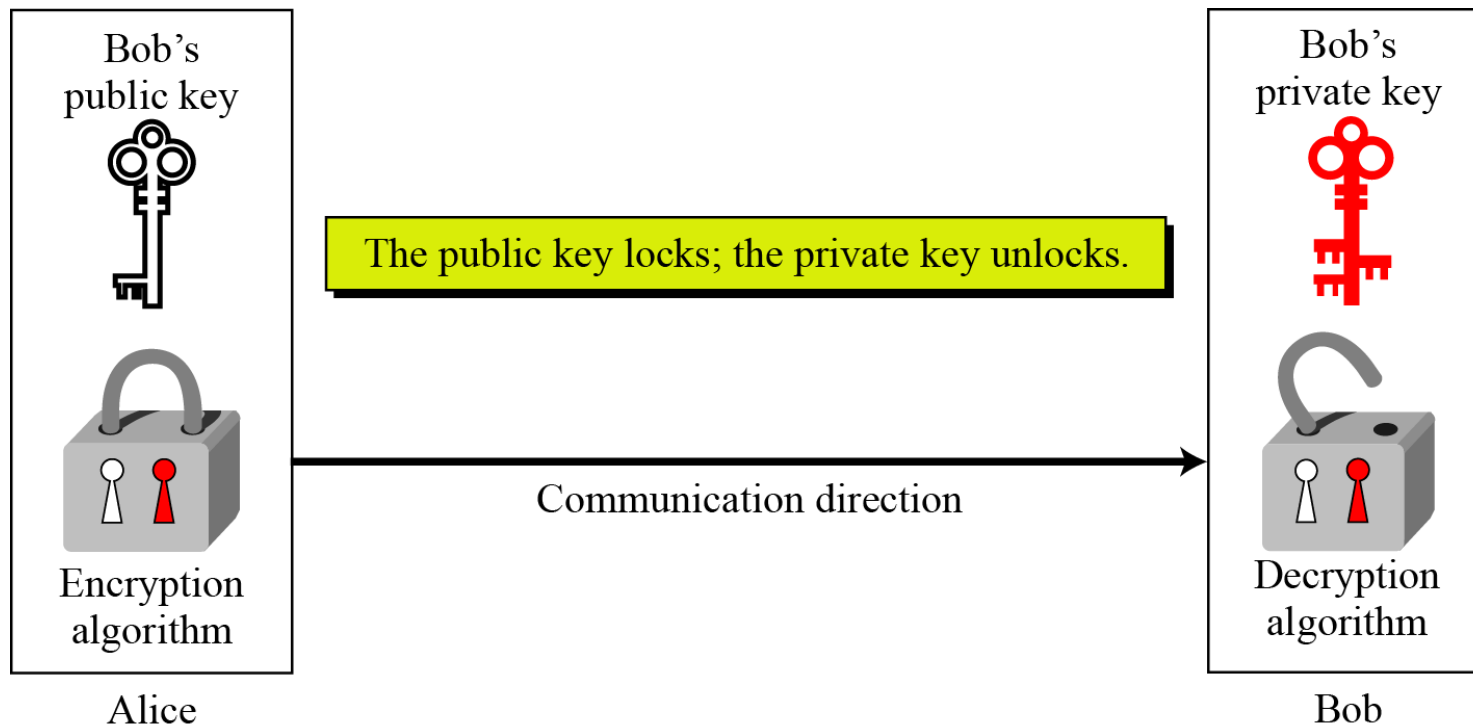
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- Symmetric and asymmetric-key cryptography will exist in parallel and continue to serve the community.
  - they are complements of each other;
  - the advantages of one can compensate for the disadvantages of the other.

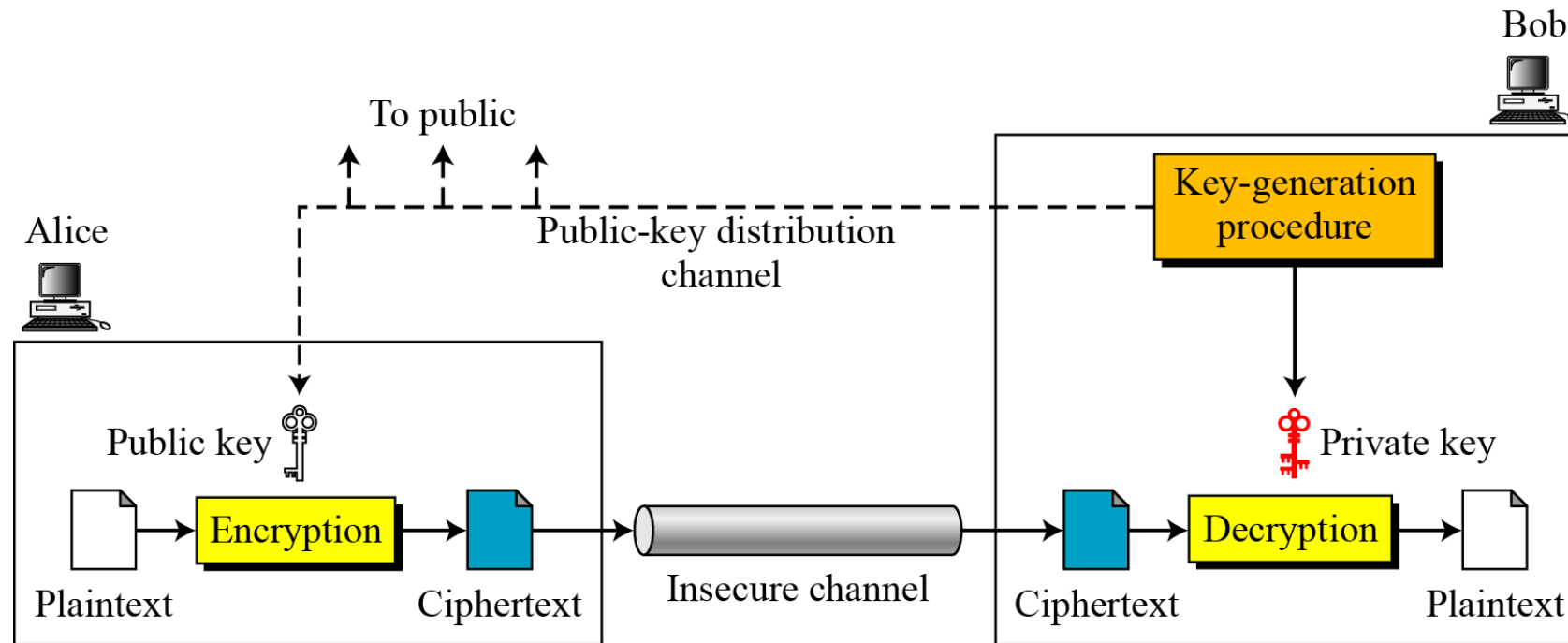
**Symmetric-key cryptography is based on sharing secrecy;  
Asymmetric-key cryptography is based on personal secrecy.**

# PKC

- Asymmetric key cryptography uses two separate keys: one private and one public.



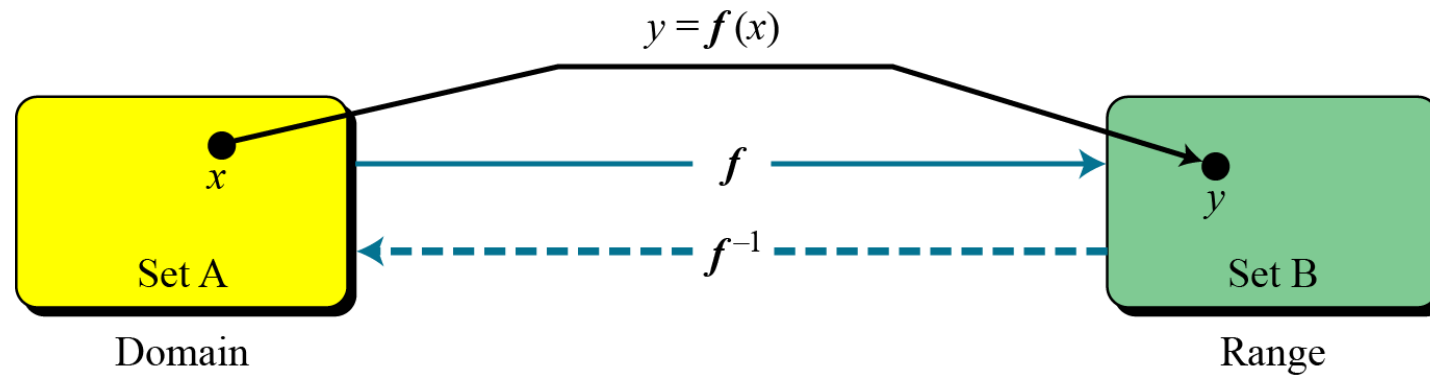
# General Idea of PKC





# PKC

- Plaintext/Ciphertext
  - Unlike in symmetric-key cryptography, plaintext and ciphertext are treated as integers in asymmetric-key cryptography.
- The main idea behind asymmetric-key cryptography is the concept of the trapdoor one-way function.



A function as rule mapping a domain to a range

# PKC

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- One-Way Function (OWF)

- 1.  $f$  is easy to compute.*
- 2.  $f^{-1}$  is difficult to compute.*

- Trapdoor One-Way Function (TOWF)

- 3. Given  $y$  and a trapdoor,  $x$  can be computed easily.*

# Example

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- **Example 1:**

- When  $n$  is large,  $n = p \times q$  is a one-way function.
- Given  $p$  and  $q$ , it is always easy to calculate  $n$ ;
- given  $n$ , it is very difficult to compute  $p$  and  $q$ . This is the factorization problem.

- **Example 2:**

- When  $n$  is large, the function  $y = x^k \bmod n$  is a trapdoor one-way function.
- Given  $x$ ,  $k$ , and  $n$ , it is easy to calculate  $y$ .
- Given  $y$ ,  $k$ , and  $n$ , it is very difficult to calculate  $x$ .

# Example

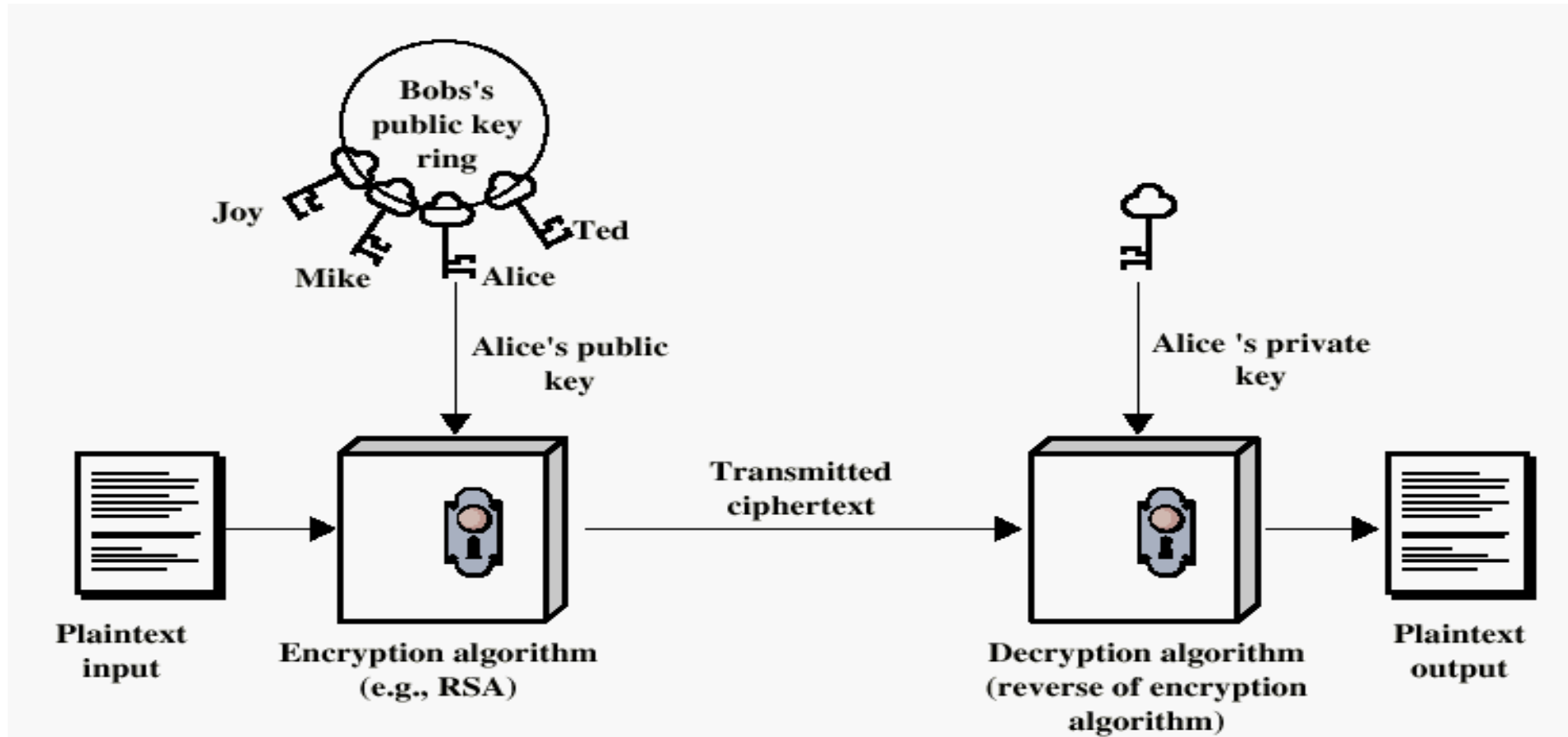
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- 1024 bit Prime Number:

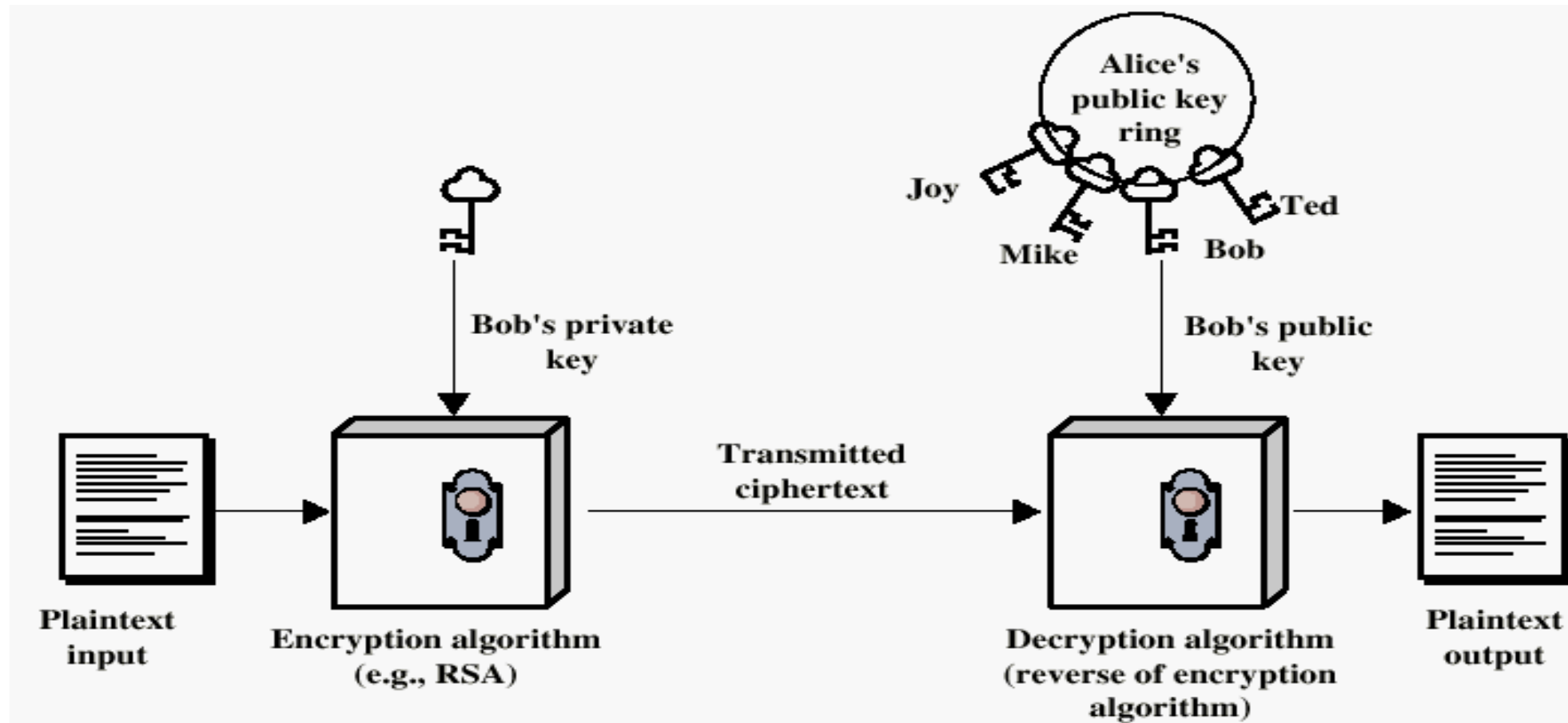
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14926660406676521425746589984505259593698043308528112047243863356010910984506208081319567489713652594984018496531250529886994872297764946902308436155041298948606020791758  
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```

- Now, In real life applications, 2048 bit prime numbers are used.

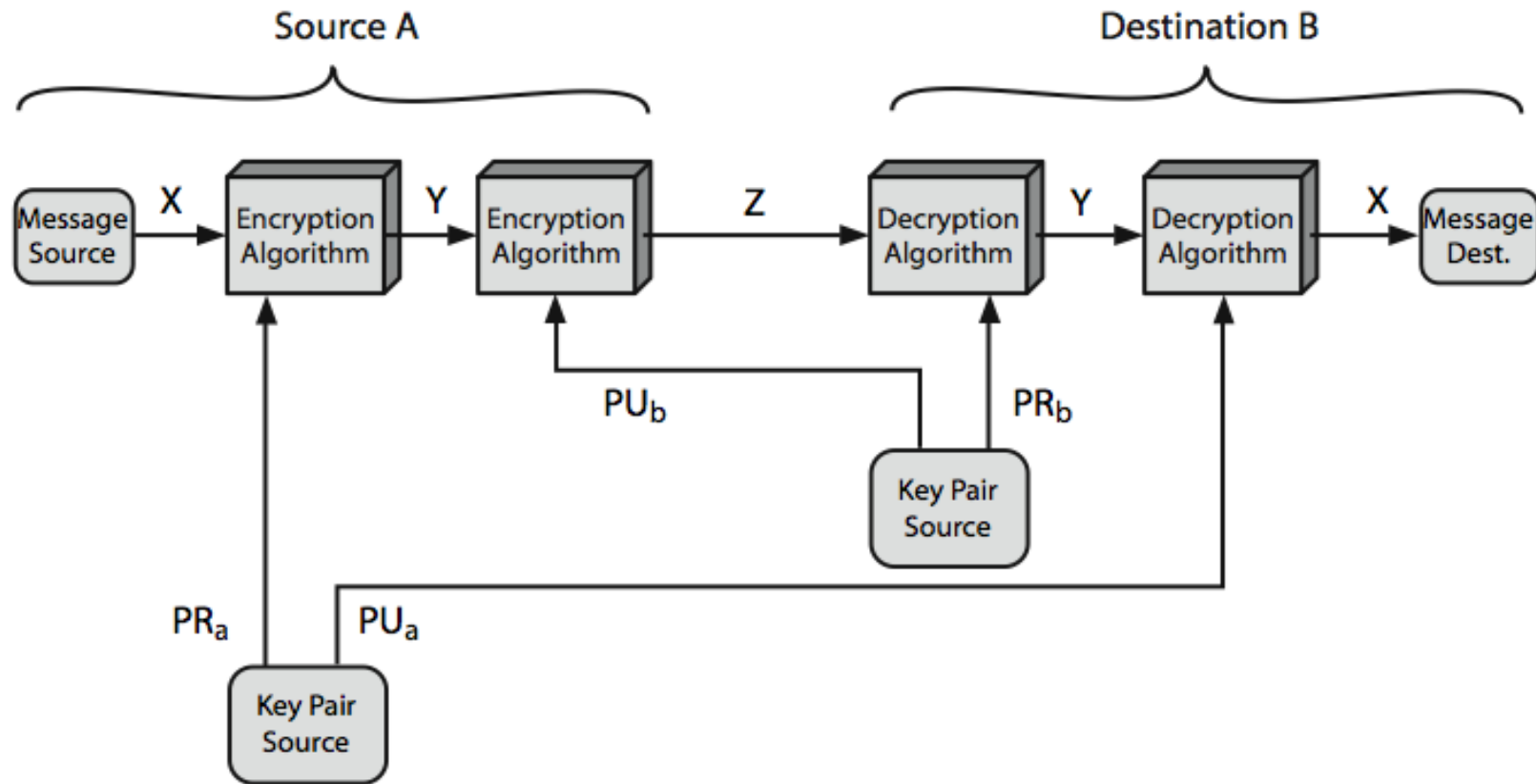
# Asymmetric Encryption



# PKC Authentication



# PKC – Encryption & Authentication



# PKC Applications

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- can classify uses into 3 categories
  - encryption/decryption
    - the sender encrypts a message with the recipient's public key.
  - digital signature
    - the sender "signs" a message with its private key.
  - key exchange
    - two sides cooperate to exchange a session key.
- some algorithms are suitable for all uses, others are specific to one



# Public key Characteristics

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- Public-Key algorithms rely on two keys where:
  - it is computationally infeasible to find decryption key knowing only algorithm & encryption key
  - it is computationally easy to en/decrypt messages when the relevant (en/decrypt) key is known
  - either of the two related keys can be used for encryption, with the other used for decryption (for some algorithms)
- a problem being computationally easy means
  - it can be solved in polynomial time as a function of its input  $n$  i.e.
    - if the length of the input is  $n$  bits,
      - then the time to compute is proportional to  $n^a$  ( $a = \text{some constant value}$ )

# Public key Characteristics

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- computationally infeasible is difficult to define
- a problem is infeasible to solve
  - if grows faster than the polynomial time as a function of input size
    - i.e., if the length of the input is  $n$  bits, then
      - the time to compute is proportional to  $2^n$
- A one way trap door function

# Security of public key

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- brute force exhaustive search attack is always possible
  - like private key schemes
  - but keys proposed and used are too large ( $>1024$ bits)
    - For example:  $p=170141183460469231731687303715884105727$ ,
  - renders brute force attack impractical
  - solution (security) relies
    - on a large enough difference in difficulty
    - between easy (en/decrypt) and hard (cryptanalyse) problems