

TEAM BUDGET PLANNER

PROJECT OBJECTIVE:

As a developer, write a program using Javascript to decide the budget of a specific team.

STEPS TO DEVELOP A TEAM BUDGET PLANNER USING JAVASCRIPT

- JavaScript : a programming language (all business logic should be implemented in client side javascript)
- Git : To connect and push files from local system to github.
- GitHub : to store the application code and track its versions
- JavaScript concepts : Functions, prototypes, primitives, objects, IIFEs, promises, asysnc and webpack.

REQUIREMENTS TO BE MET:

- Versions of the code should be tracked on GitHub repositories
- Team budget planner should work properly
- There is no back end required. There is no database required. All business logic should be implemented in client side javascript
- There is no persistence required, so any test data to be loaded at runtime can simply be hardcoded as javascript.
- There is no need for security to be implemented in this project.