

給我30分鐘 教你學會一套git的好菜 腹黒い茶 (*Haraguroicha Hsu*)

本簡報是基於Littlebtc的「寫給大家的 Git 教學」與於Scott Chacon的「Pro Git」電子書所修改的衍生版本



What is Version Control?
What is Git?
Why we needs that?

為什麼要版本控制？

- ▶ 「凡走過必留下痕跡」
 - ▶ 改了東西，不會改不回來
 - ▶ 刪了東西，不會救不回來
- ▶ 「三個臭皮匠勝過一個諸葛亮」
 - ▶ 大家一起改，還能清楚知道對方改了什麼

這裡先不介紹其他版本控制



從 Git 的誕生講起

Linux Kernel 是一切的開端

(http://en.wikipedia.org/wiki/Linux_kernel, Wikipedia contributors, CC-BY-SA)

先前的嘗試：BitKeeper

- ▶ Linus Torvalds：「我就是不喜歡中央式的系統！」
 - ▶ 所以 Linux Kernel 以前的變更都是用 Patch + 壓縮檔來散布
- ▶ 2002年，Linus 採用 BitKeeper 分散版本控制系統（專有！）
- ▶ 社群不滿，甚至嘗試逆向工程，於是跟 BitKeeper 開發商鬧翻
- ▶ Git 因此而生
- ▶ (pic: http://commons.wikimedia.org/wiki/File:Linus_Torvalds.jpeg
CC-BYSA-3.0 & GFDL)

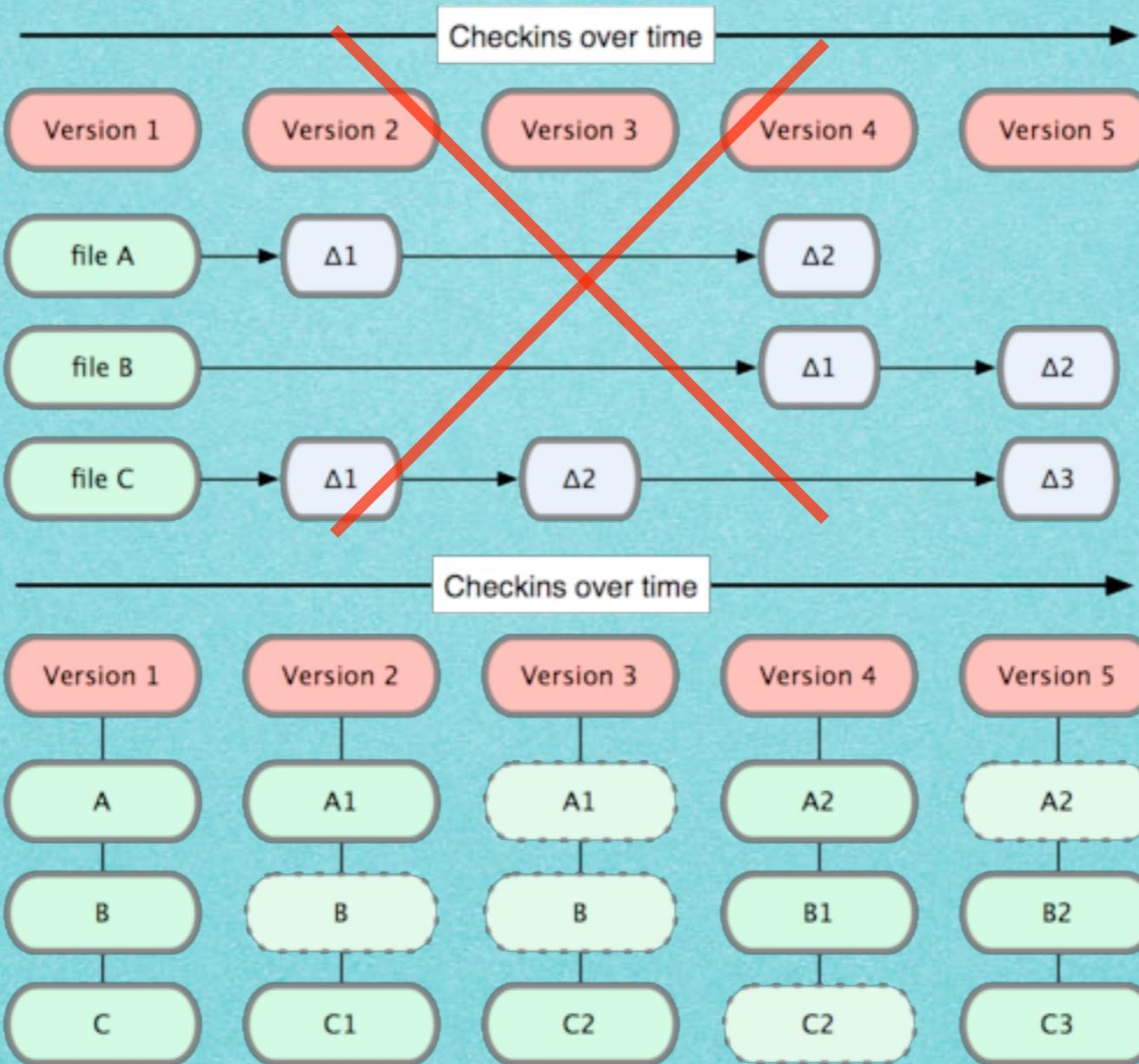


Git 的設計目標

- ▶ 超快
- ▶ 超簡單
- ▶ 支援非線性的開發
 - ▶ 大家都可以自己改，改完合併來合併去，不必受到一條主線的拘束
- ▶ 完全分散式
- ▶ 可以處理 Linux Kernel 「超大」的資料量
- ▶ And then realize that nothing is perfect. Git is just *closer* to perfect than any other SCM out there. -- Linus on Git mailing list

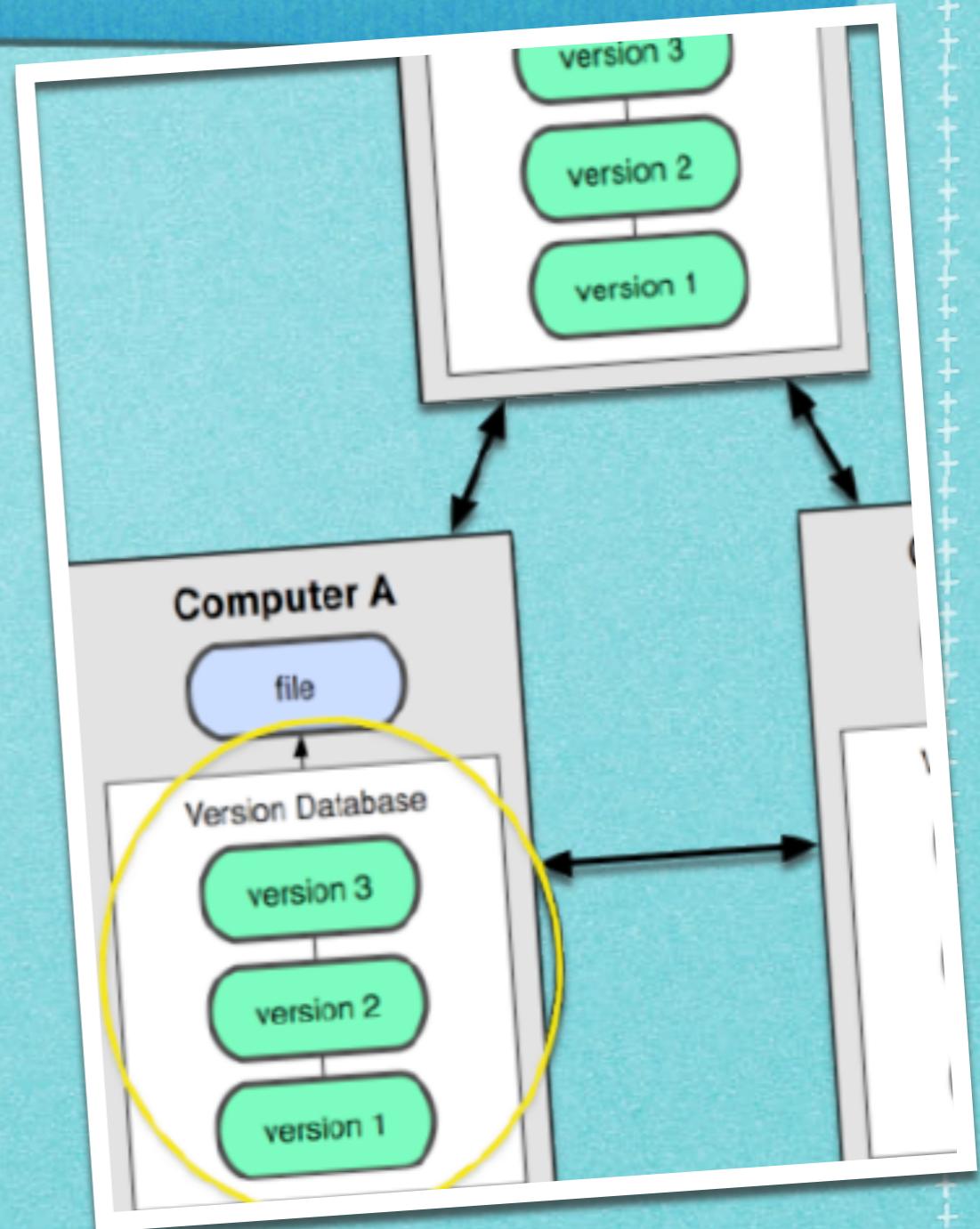
Git basics

Git不是記錄「檔案的差異」 而是記錄「檔案的快照」



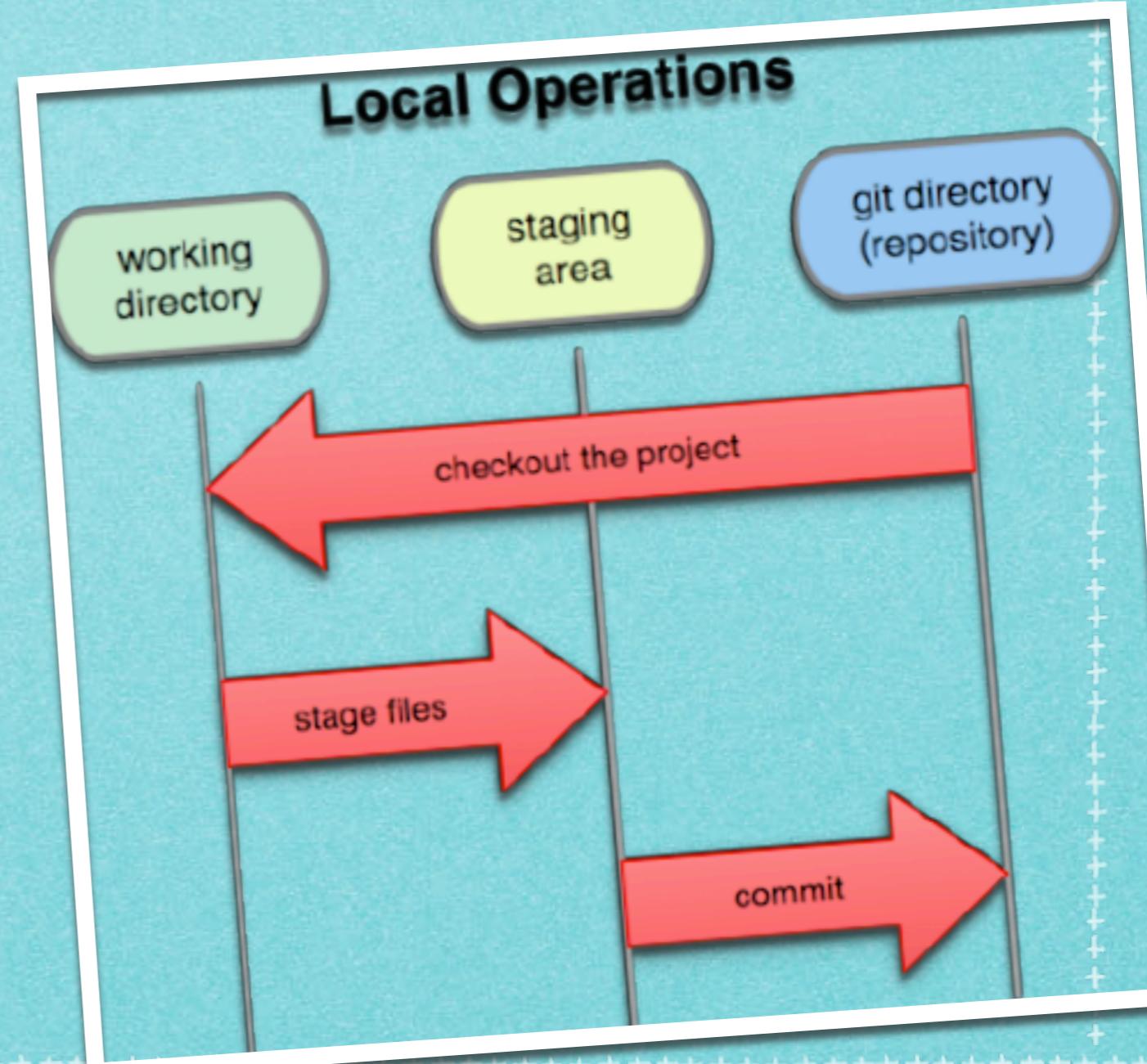
Git 幾乎什麼事都在本機進行！

- ▶ 你不只有一份完整的資料庫.....
- ▶ 閱讀版本歷史、提交變更這些動作都可以在本機進行
- ▶ 不需要網路連線也能單獨工作！



Git 的檔案處理

- ▶ 使用 Checksum 來確保檔案的完整性
- ▶ 設計上「只會增加資料」，因此東西可以輕鬆復原
- ▶ 在本機的檔案管理中，增添了「Staging」的觀念



Using git

建立一個新的 Git Repository

- ▶ 「Repository」（倉庫、套件庫）就是一份版本控制中的「版本資料庫」
- ▶ 找一個空的或建立一個新的資料夾，然後切換到該資料夾內執行命令：
`$ git init`
- ▶ 套件庫所需要的資訊都會放在.git的隱藏資料夾中

Initial Commit

- ▶ 新增一個檔案 README
- ▶ 把所有檔案加進去
- ▶ 然後提交變更
- ▶

```
$ touch README  
$ git add .  
$ git commit -m 'Initial commit'
```

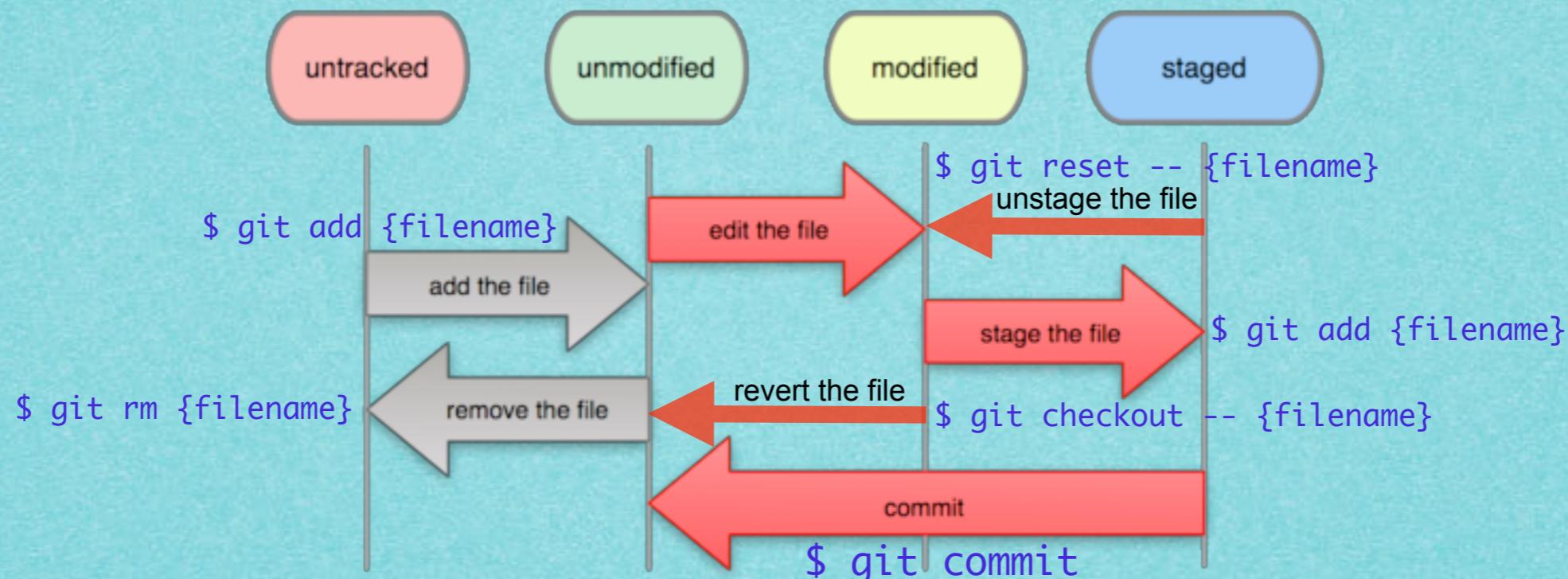
複製別人的 Repository

- ▶ Clone的專案會放在目前路徑下的新目錄。
- ▶

```
$ git clone http://github.com/jquery/jquery.git
Cloning into 'jquery'...
remote: Counting objects: 27360, done.
remote: Compressing objects: 100% (7244/7244), done.
remote: Total 27360 (delta 20112), reused 26606 (delta 19519)
Receiving objects: 100% (27360/27360), 14.18 MiB | 177 KiB/s, done.
Resolving deltas: 100% (20112/20112), done.
```

File Status

File Status Lifecycle



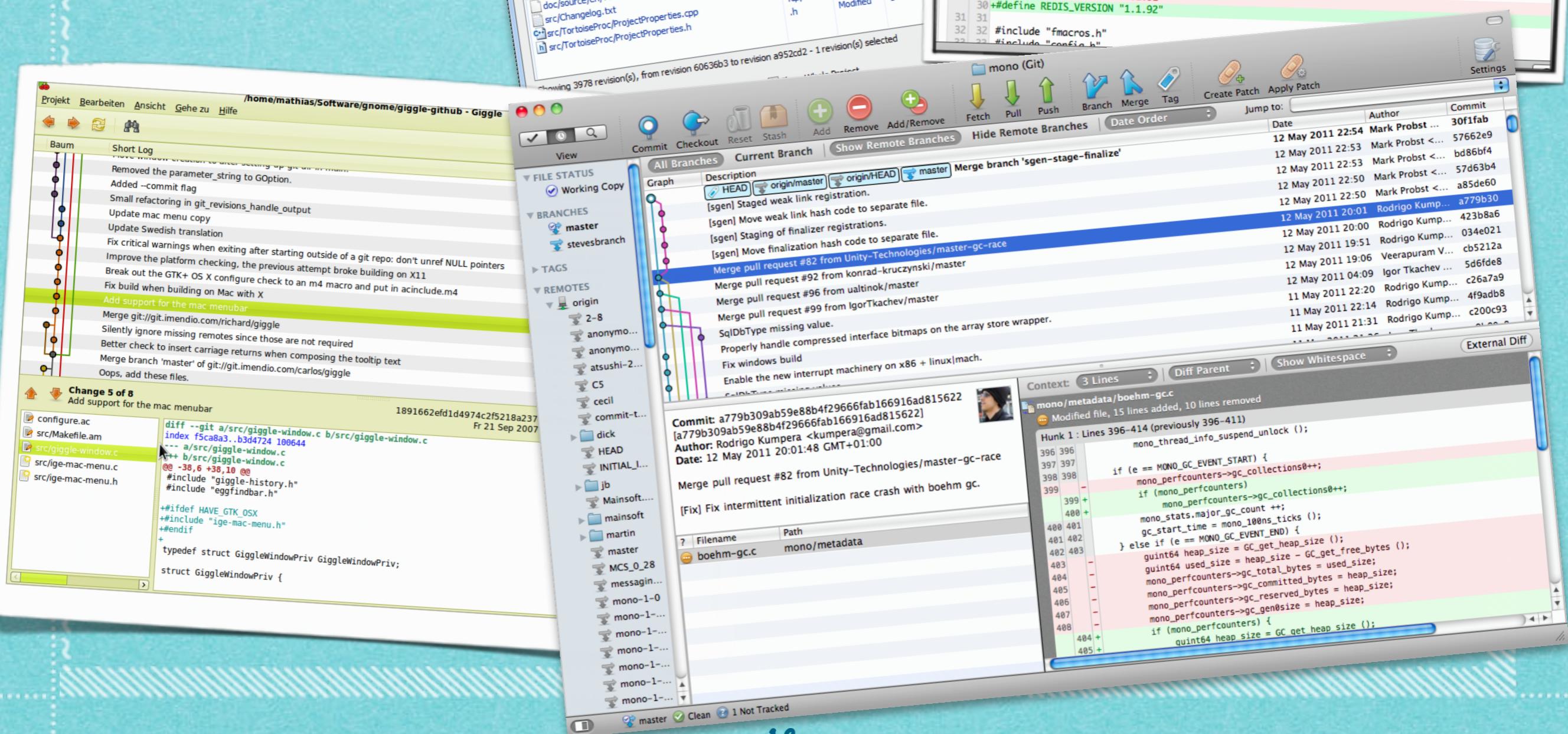
- ▶ 在 .gitignore 檔案中列出的檔案名稱將被忽略 (.gitignore 這個檔案也要commit !)
- ▶ 使用 `git status` 來檢查檔案狀態

git status

```
[20:35:13]chaochan@Haraguroicha-MacBook-Air:git M(master)$ git status
# On branch master
# Changes not staged for commit:
#   (use "git add/rm <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#       deleted:    gitCook.key/QuickLook/Preview.pdf
#       modified:   gitCook.key/index.apx1.gz
#       deleted:    gitCook.key/theme-files/Scrapbook_photo_low-1.png
#       modified:   gitCook.key/thumbs/mt0-0.jpg
#       deleted:    gitCook.key/thumbs/mt0-11.jpg
#       modified:   gitCook.key/thumbs/mt0-12.jpg
#       modified:   gitCook.key/thumbs/mt0-15.jpg
#       modified:   gitCook.key/thumbs/mt0-17.jpg
#       deleted:    gitCook.key/thumbs/mt0-19.jpg
#       modified:   gitCook.key/thumbs/mt0-20.jpg
#       deleted:    gitCook.key/thumbs/mt0-21.jpg
#       deleted:    gitCook.key/thumbs/mt0-22.jpg
#       modified:   gitCook.key/thumbs/mt0-6.jpg
#
# Untracked files:
#   (use "git add <file>..." to include in what will be committed)
#
#       391px-Linus_Torvalds.jpeg
#       gitCook.key/391px-Linus_Torvalds.jpeg
#       gitCook.key/droppedImage-1.tiff
#       gitCook.key/droppedImage-3.tiff
#       gitCook.key/droppedImage-4.tiff
#       gitCook.key/droppedImage-5.tiff
#       gitCook.key/droppedImage-6.tiff
```

如何檢視Commit log ?

git log (console)
 SourceTree (Mac)
 giggle (Linux)
 TortoiseGit (Windows)



改爛了...!?

- ▶ 改變最後一次的 Commit：
 - ▶ \$ git commit --amend
- ▶ 把 Stage 的檔案 Unstage：
 - ▶ \$ git reset -- {filename}
- ▶ 把修改過的檔案回復到未修改狀態：
 - ▶ \$ git checkout -- {filename}

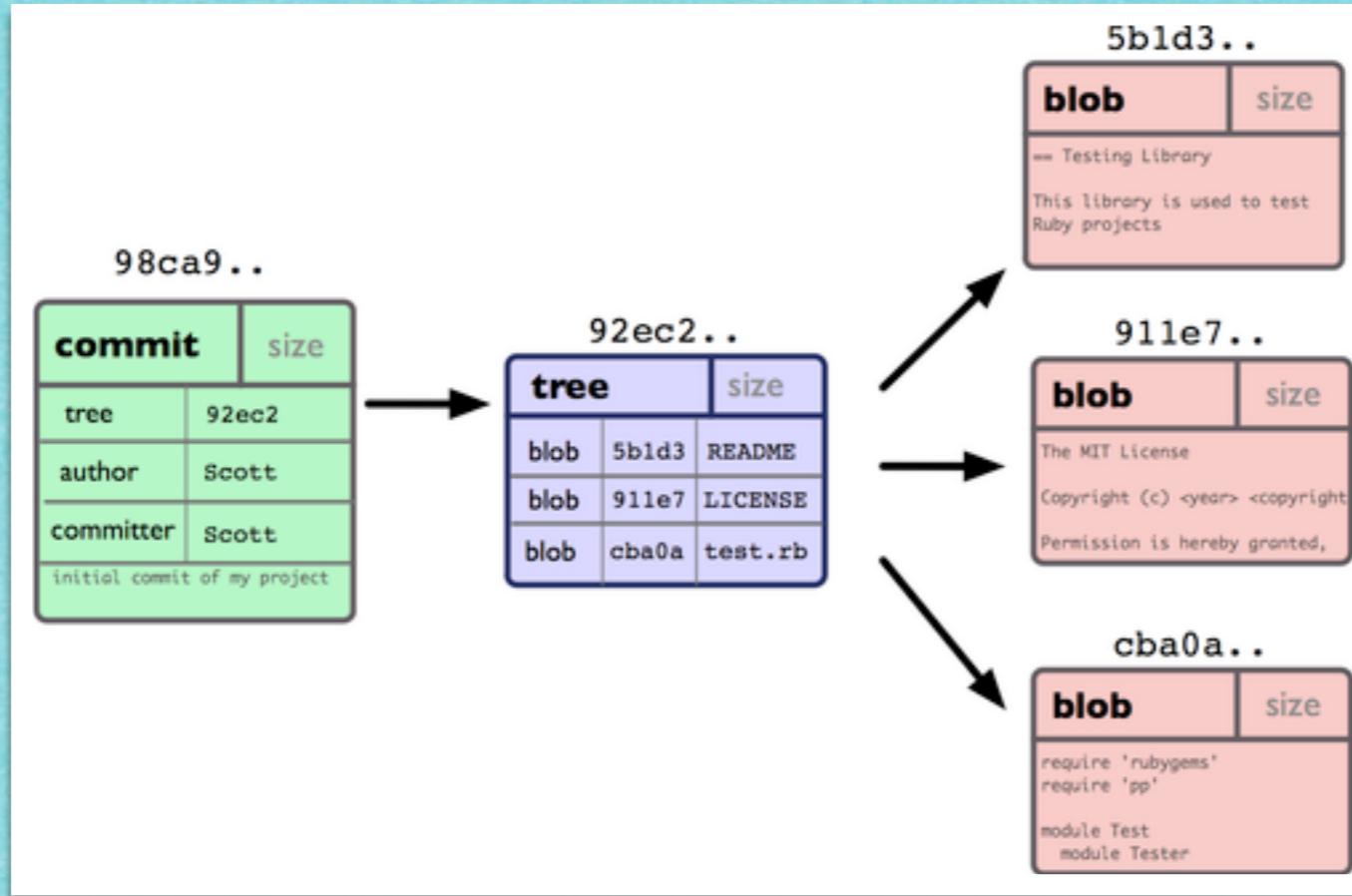
Remote Server

- ▶ Branch 和 Remote 之間的互動！
 - ▶ 預設的 Branch 叫 master (稍後詳述)
 - ▶ 預設的 Remote 叫 origin
- ▶ `git pull origin =
git fetch origin + git merge origin/master`
拉下來之後 Merge
- ▶ `git push origin master`
把 Master 給 Push 到 Origin

"Remote" 的 Protocol

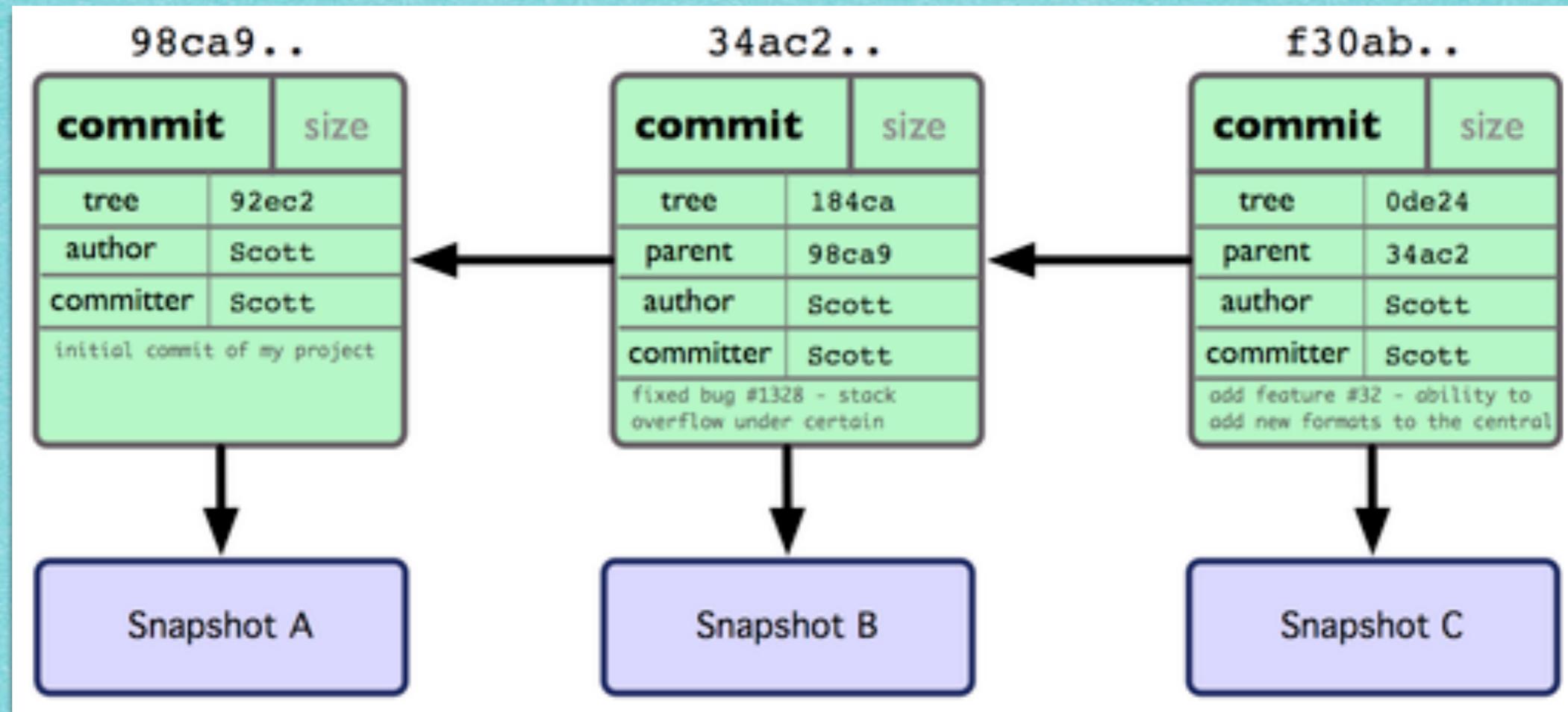
- ▶ file:// (本機)
- ▶ ssh:// (效率好、不可匿名訪問、適合寫入)
- ▶ git:// (效率很棒、不好設定、適合讀取)
- ▶ http:// or https:// (簡單、效率低)

Branches



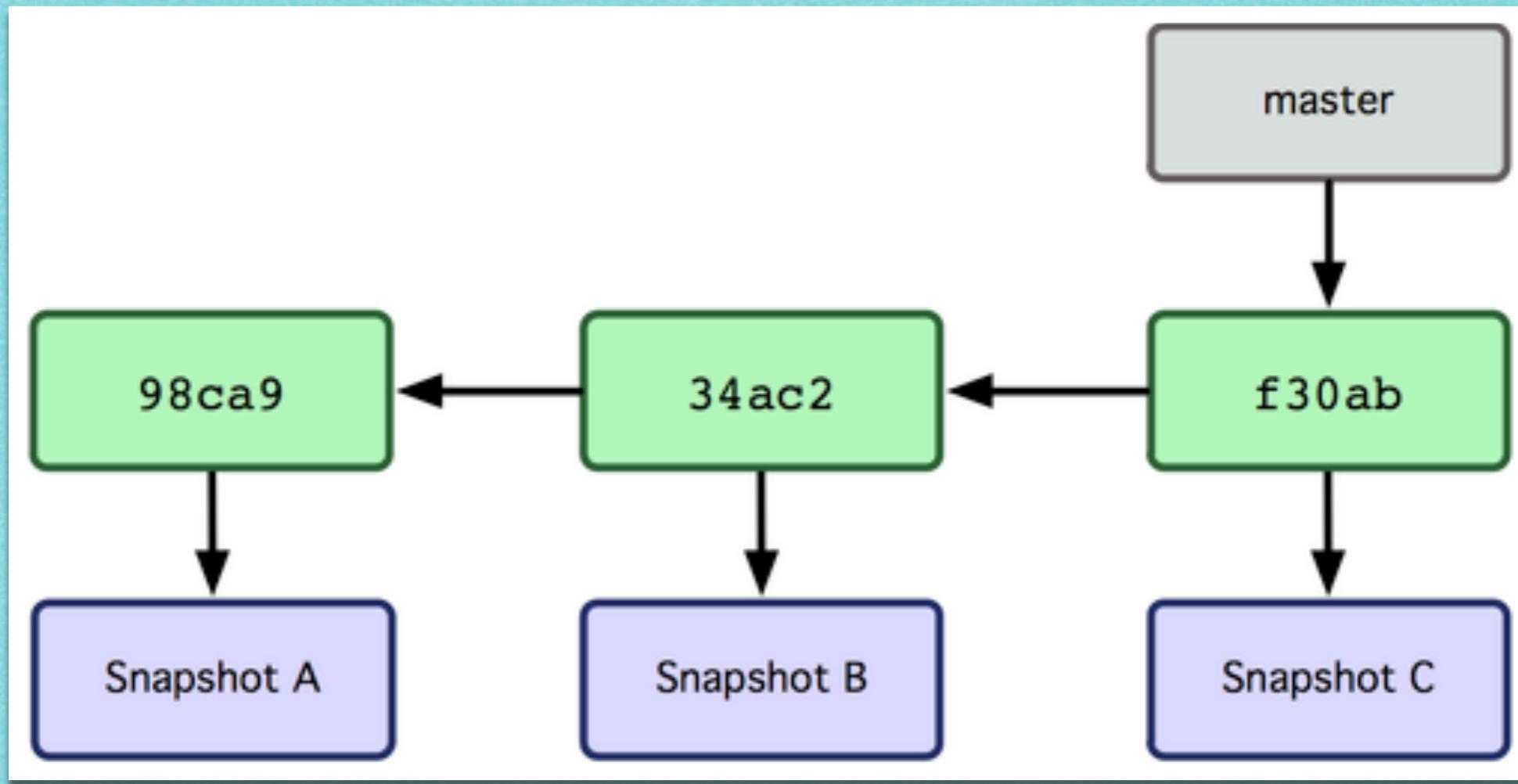
先從 Commit 說起

git 是這樣看待 *Commit* 的

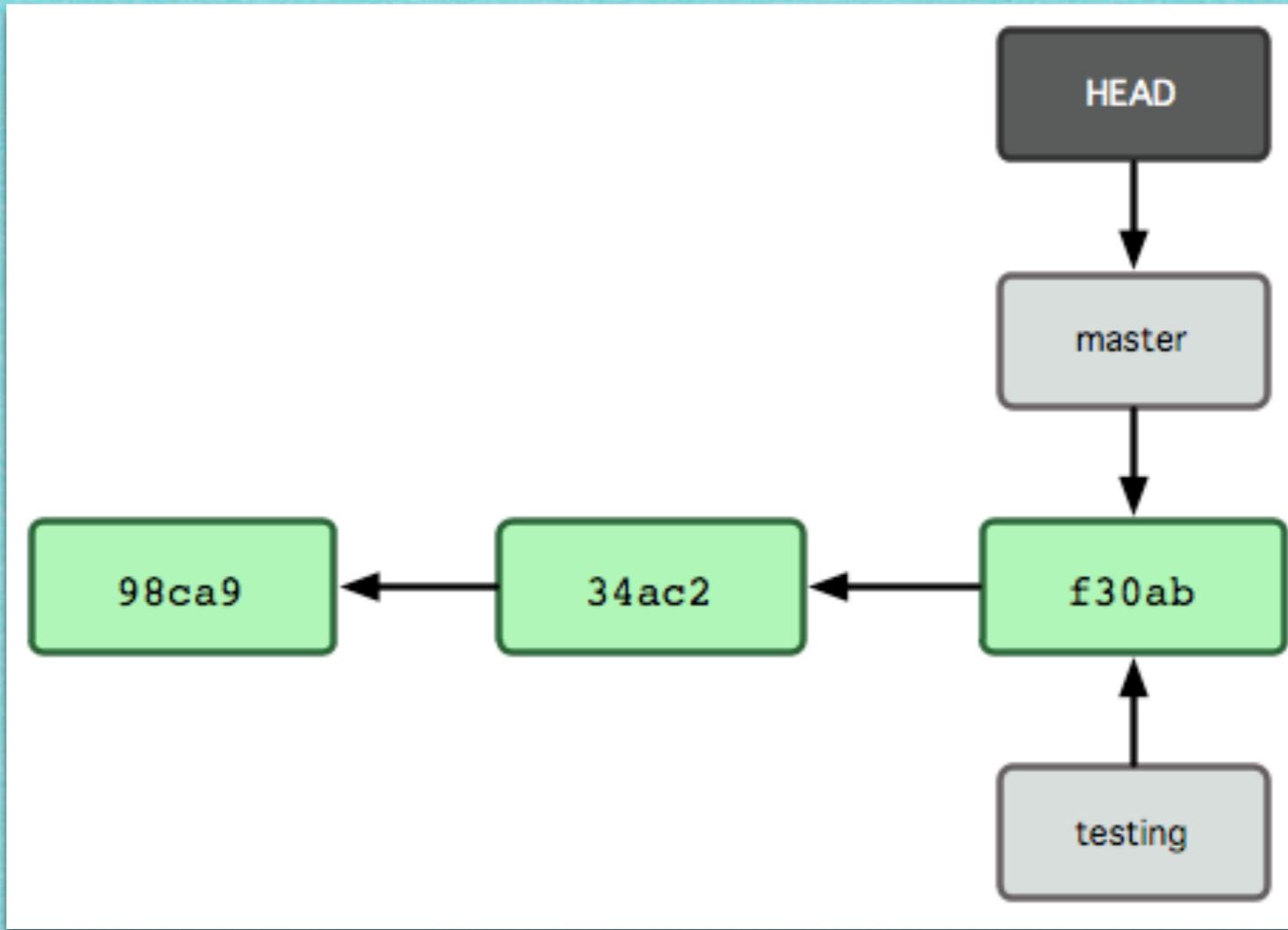


很多 commit

Commit之間互相連結
 每個Commit對應一個Snapshot Tree



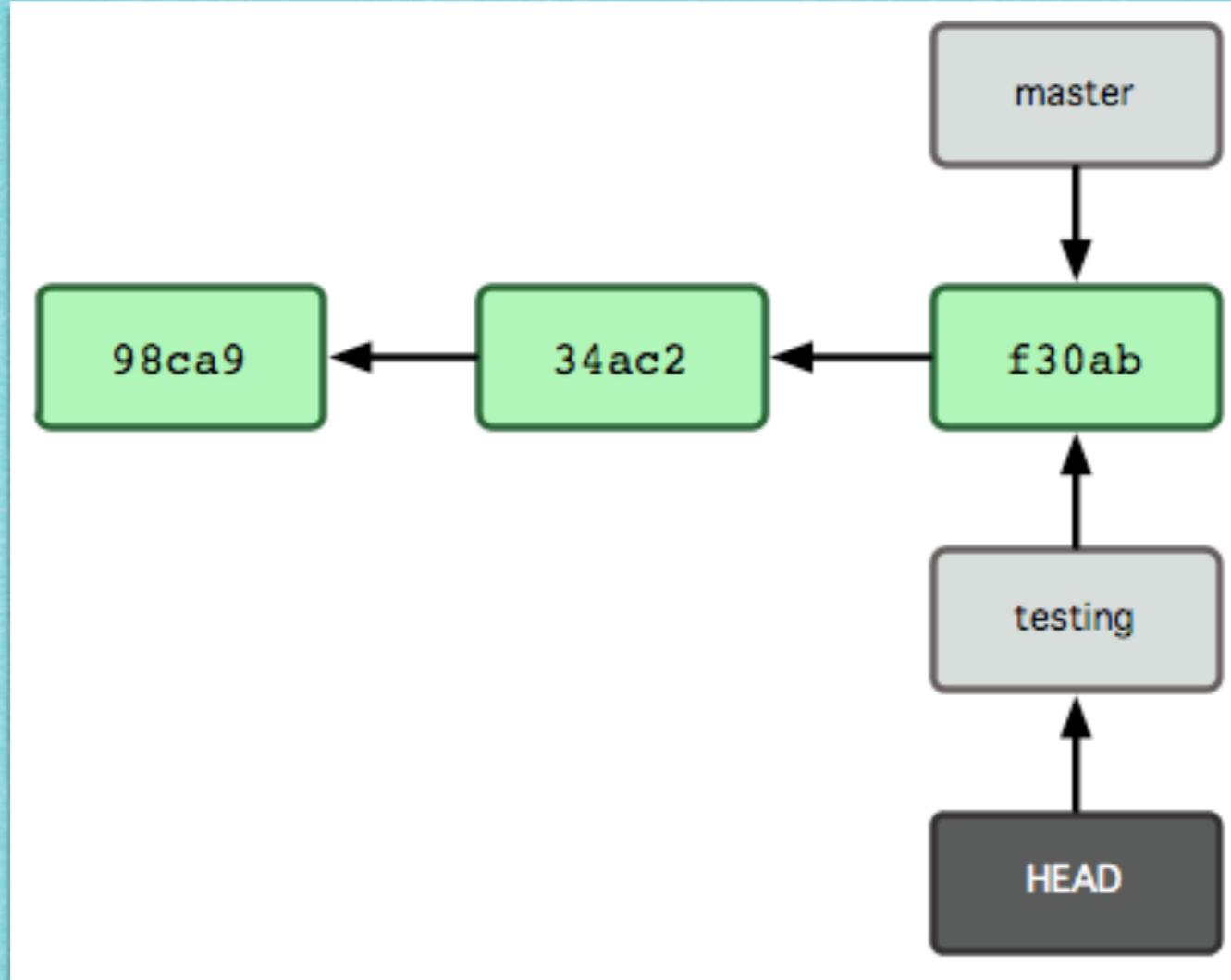
於是有了 *branch*
「標記我們在哪個*commit*上」



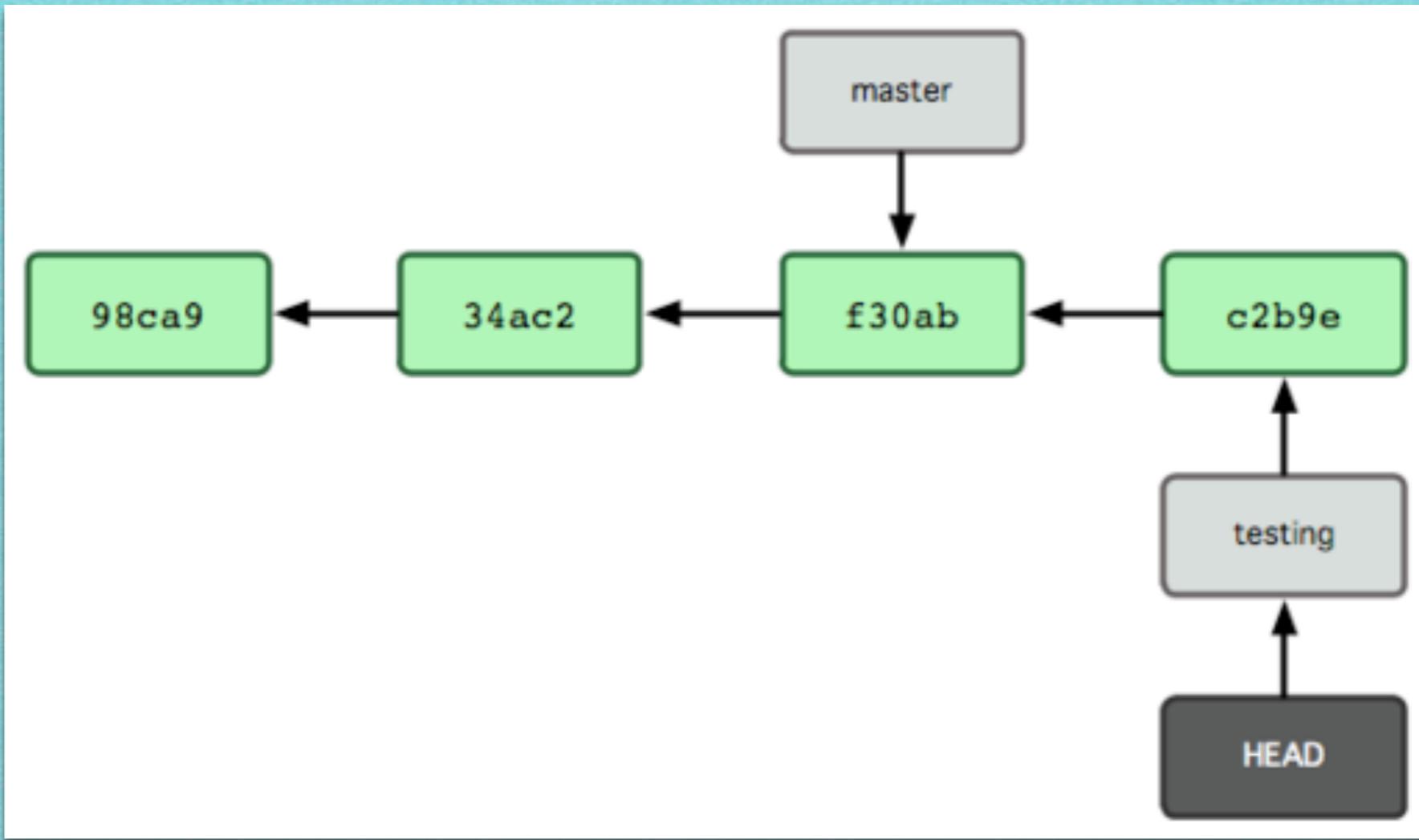
\$ git branch testing

新增一個 "testing" branch

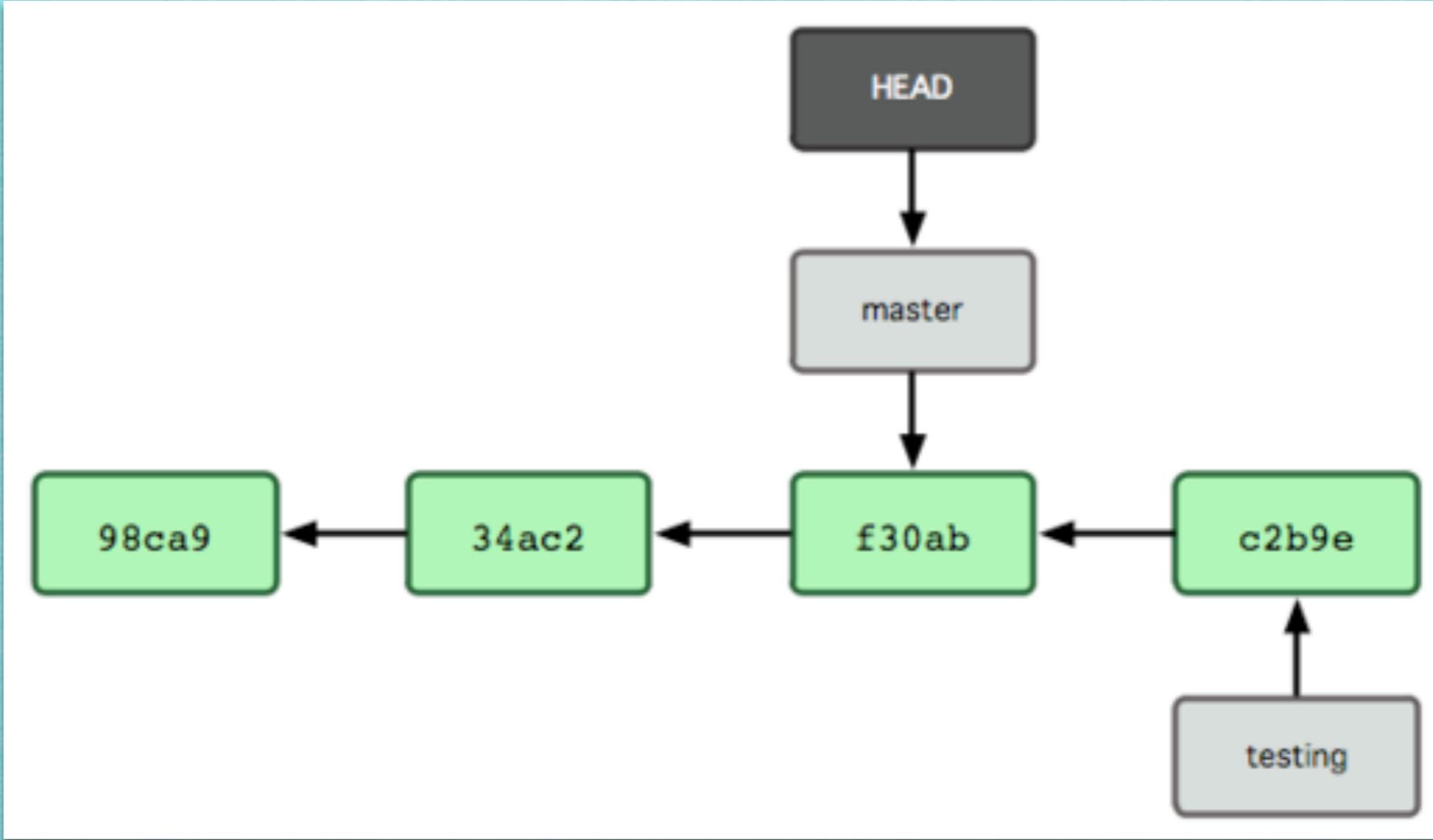
git 會使用 「HEAD」 紀錄目前所在的 Branch



\$ git checkout testing

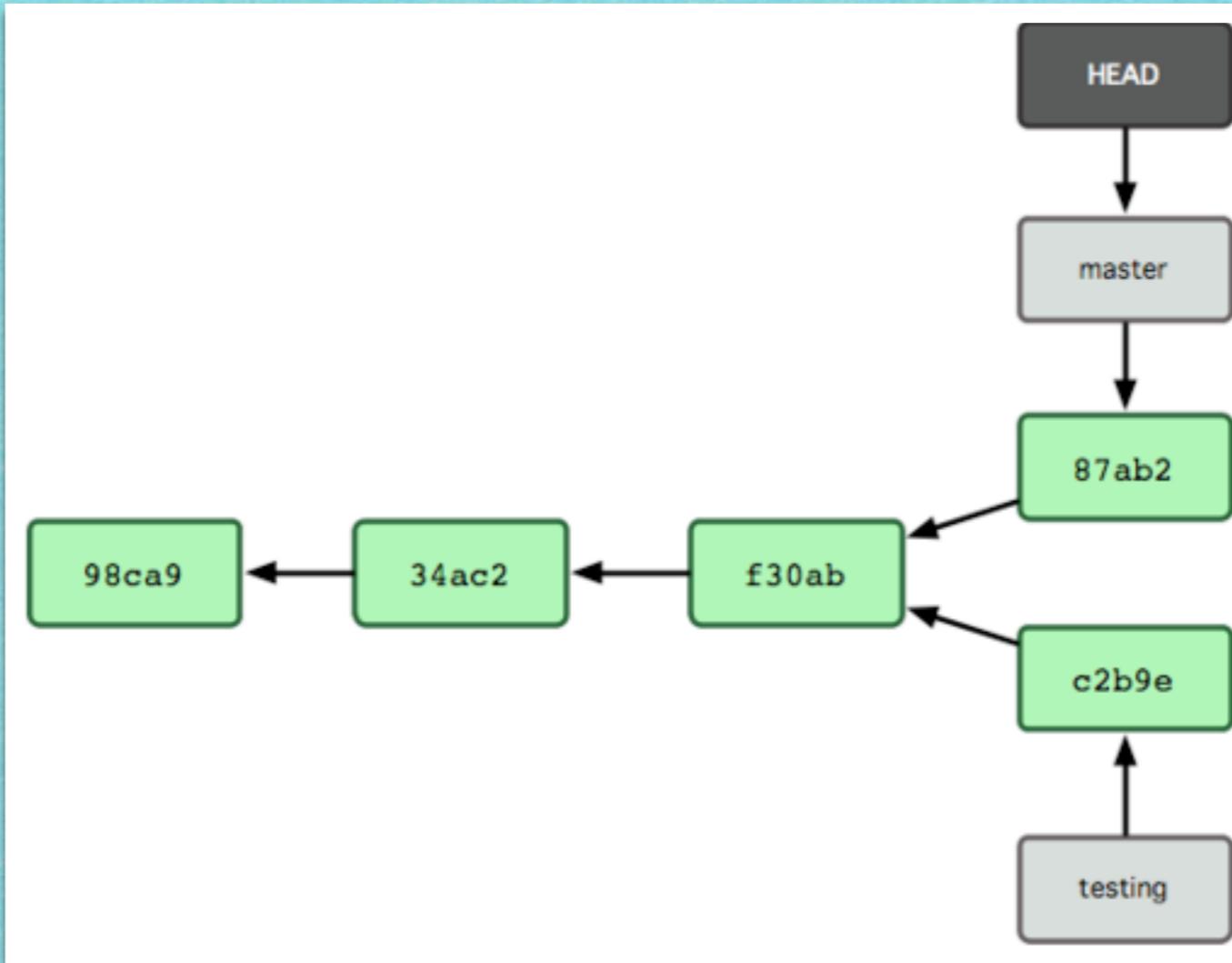


這時如果 Commit 下去...
變成只算在 *testing* 不算 *master*



\$ git checkout master

回到Master了，那麼What's next?



```
$ git commit -m 'made changes'  
岔開來了！
```

如何重新變回一條？

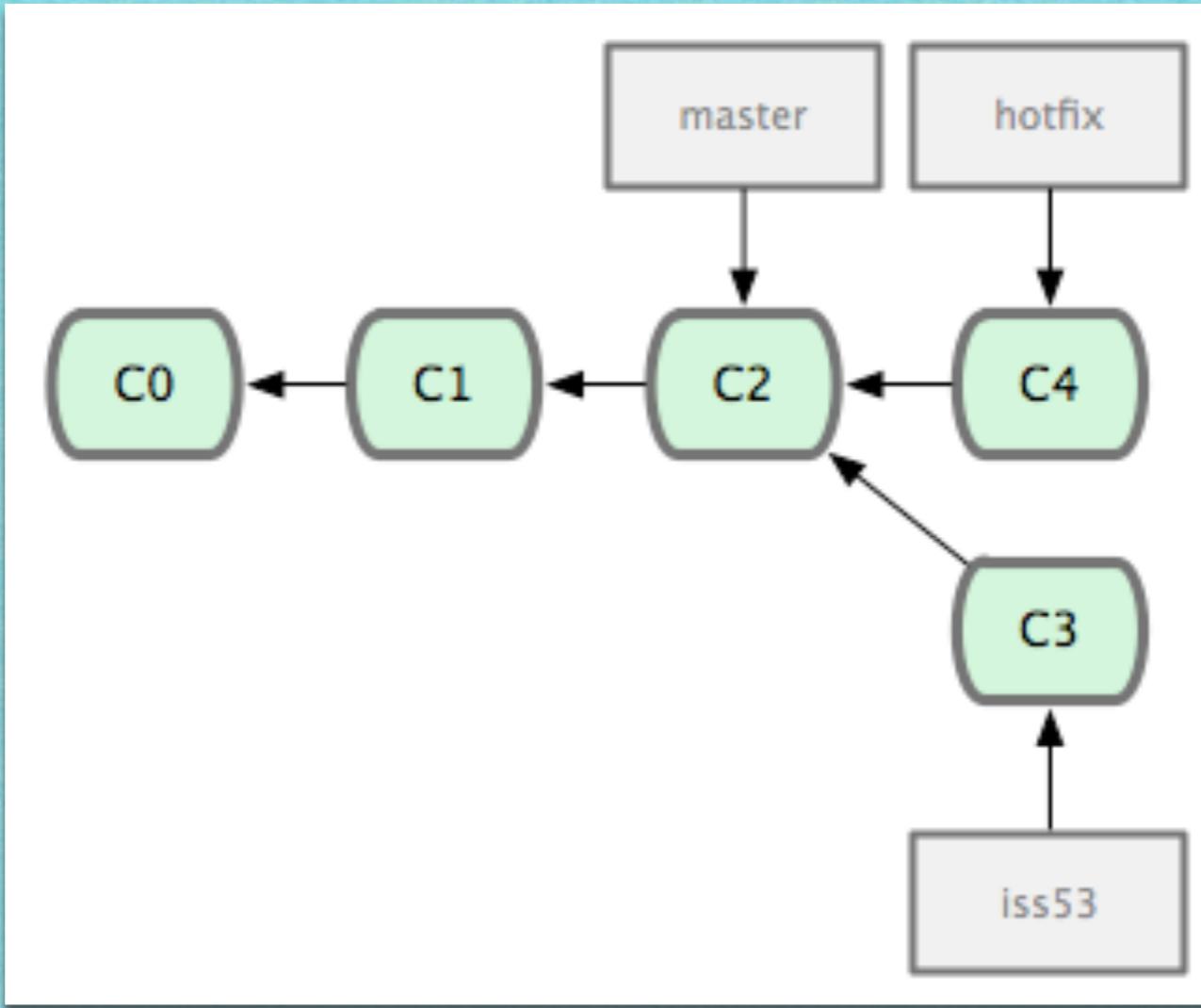
▶ Merge

- ▶ 通常的建議方式
- ▶ 把岔開來的分支在往後「合起來」

▶ Rebase

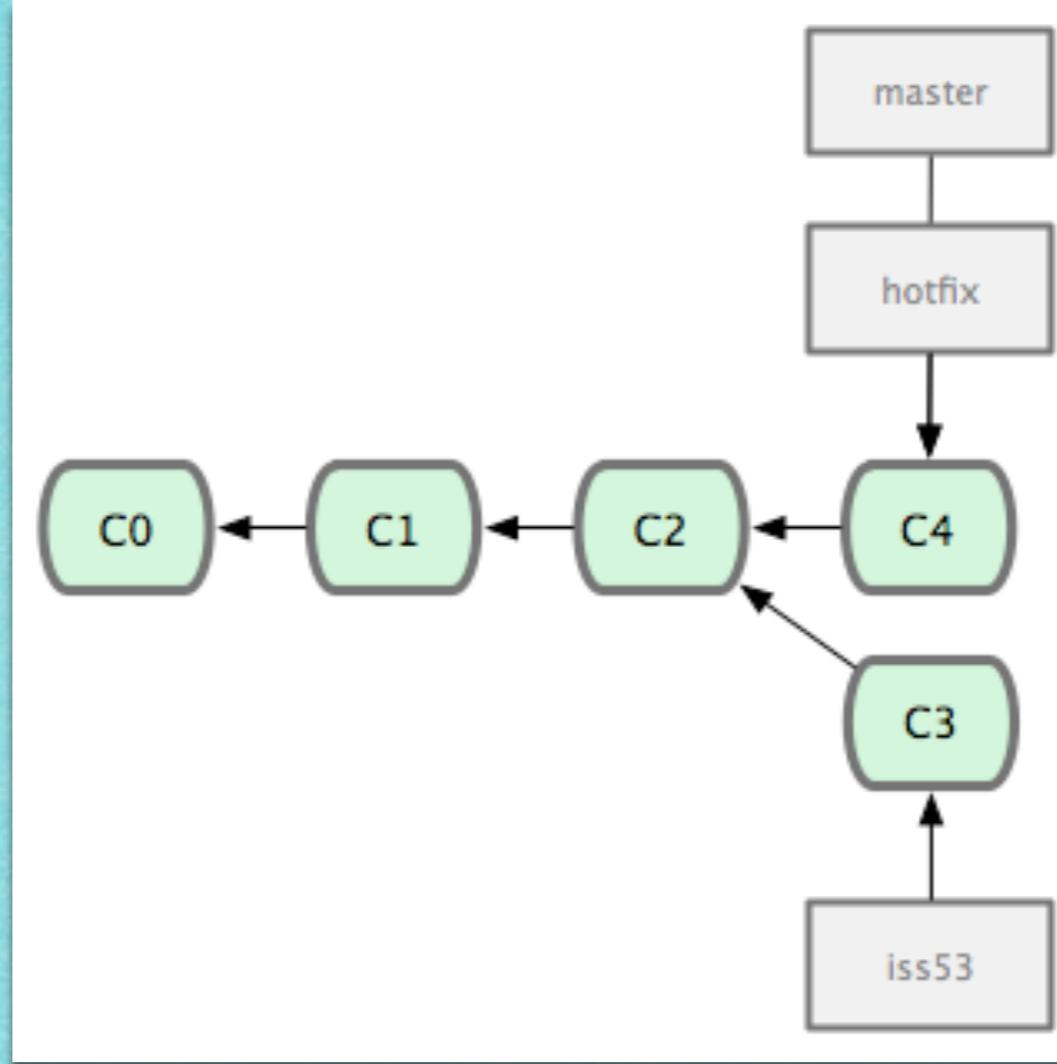
- ▶ 「還沒Push出去的東西」才可以Rebase！
- ▶ 把岔開來的分支「裝回去」主線

Merge



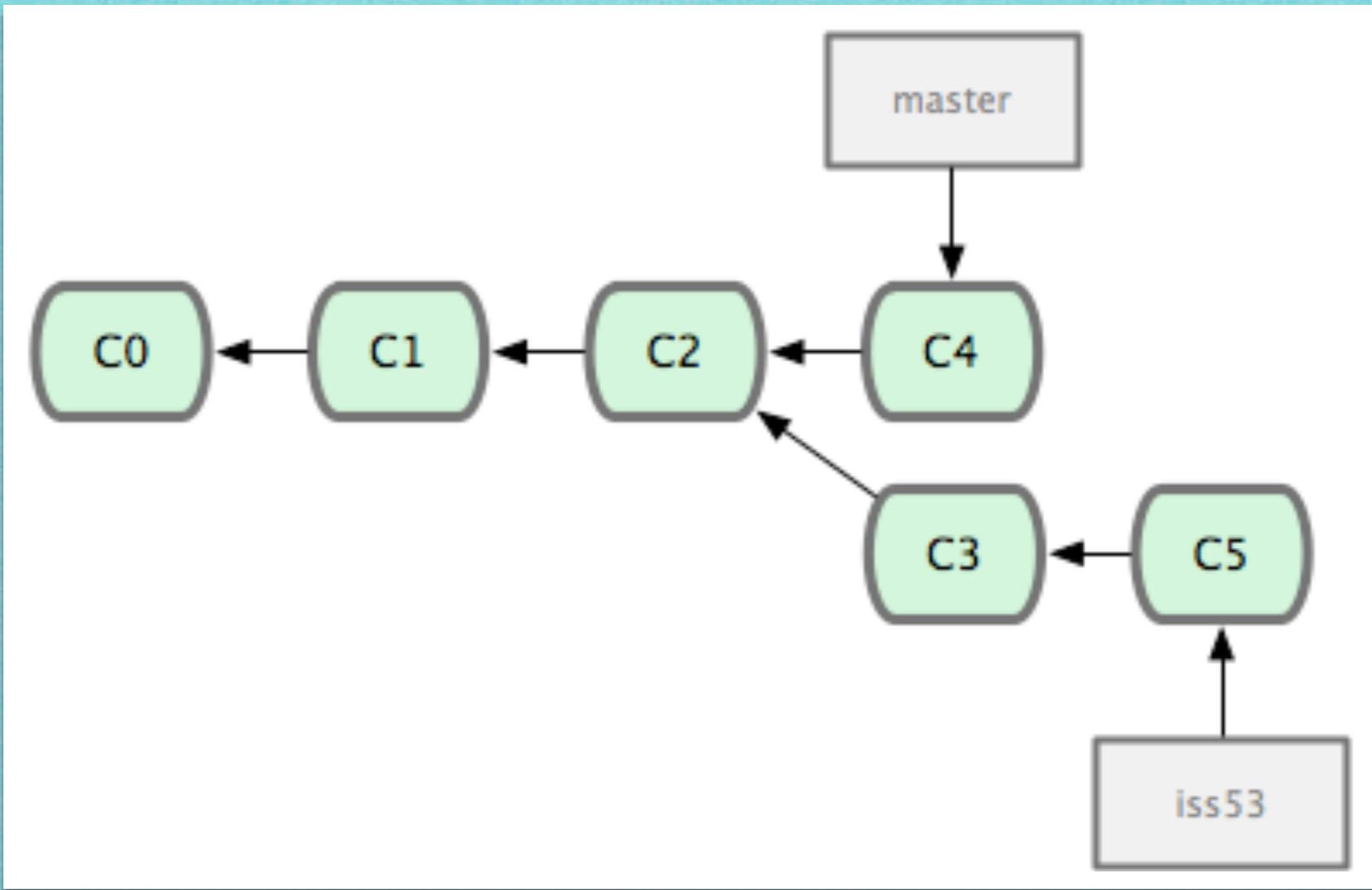
Branch滿天飛

有緊急的 *Bug*，我開了一個 *hotfix branch* 弄好了。
現在要怎麼處理 *master*？



```
$ git checkout master  
$ git merge hotfix
```

切到 *master* 之後，把 *master* 和 *hotfix* 「合併」
因為這種合併只需要Commit往前推，叫做*fast-forward*

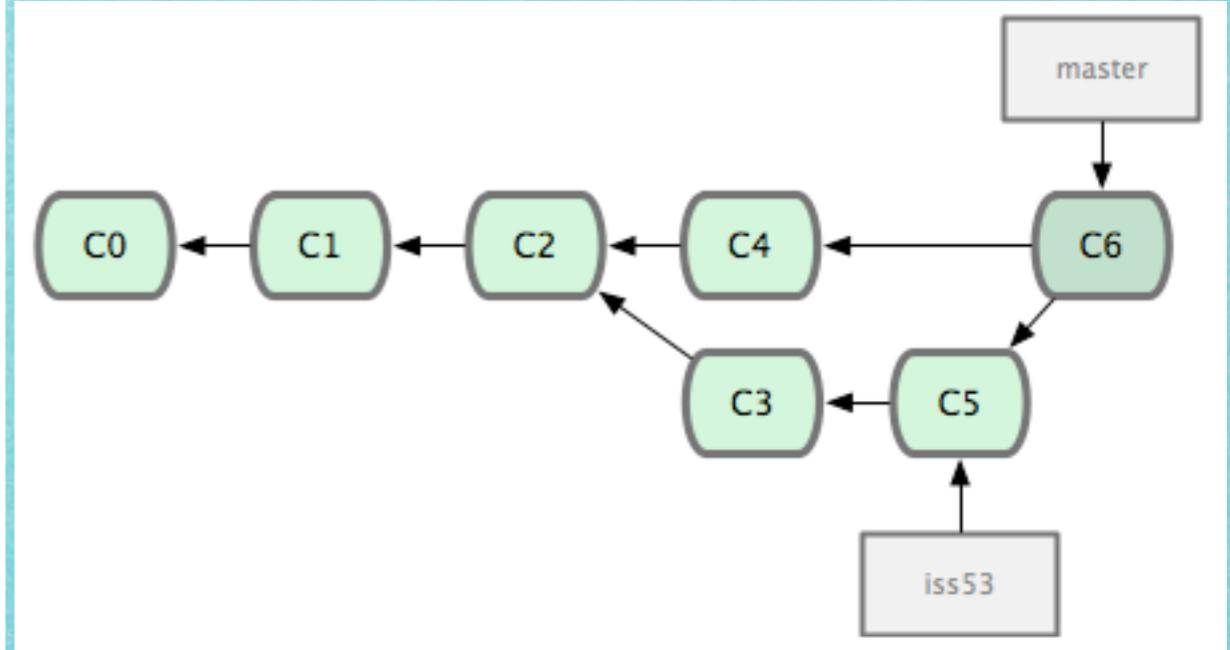
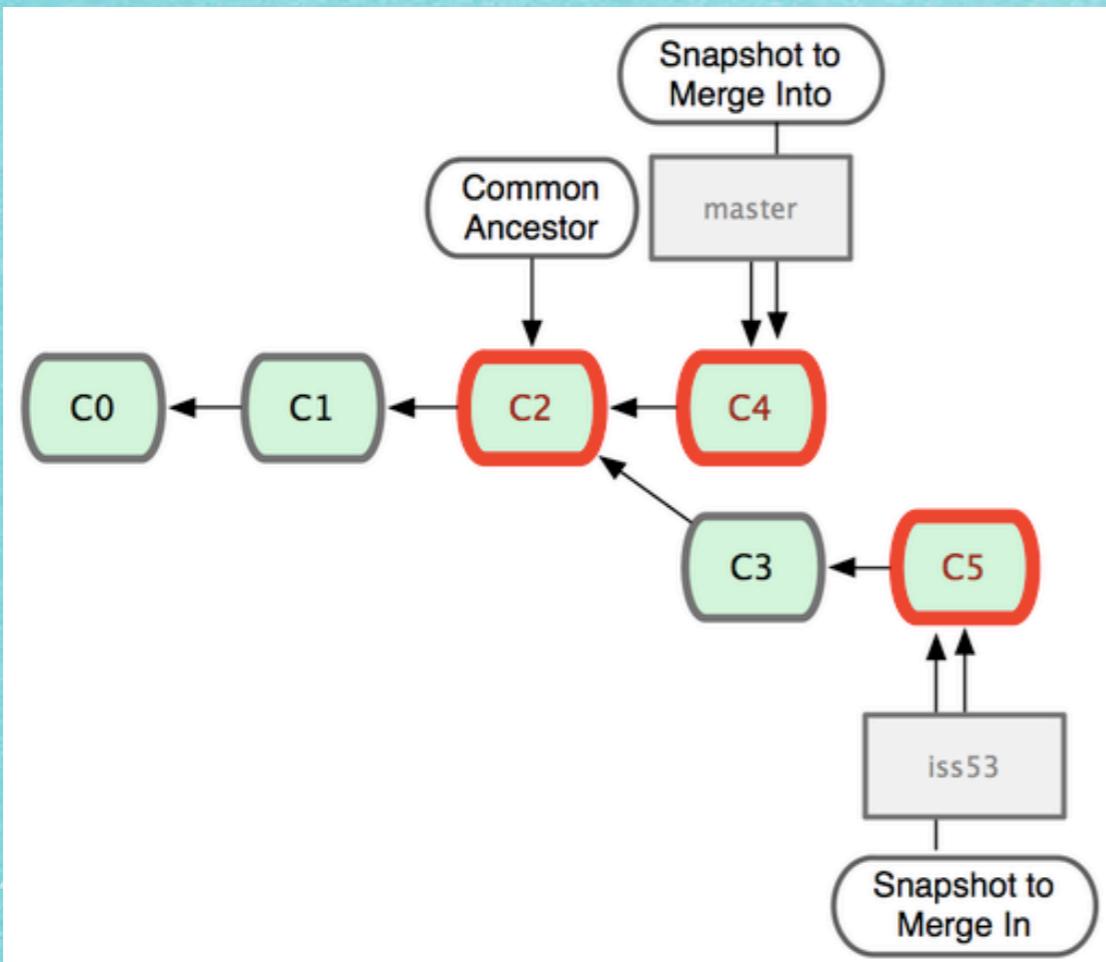


Branch滿天飛

好，我繼續來寫 Issue 53 的 branch !
總算寫完了！我要Merge !

git 最終的 merge 方式

```
$ git checkout master  
$ git merge iss53  
Merge made by recursive.  
 README | 1 +  
 1 files changed, 1 insertions(+), 0 deletions(-)
```



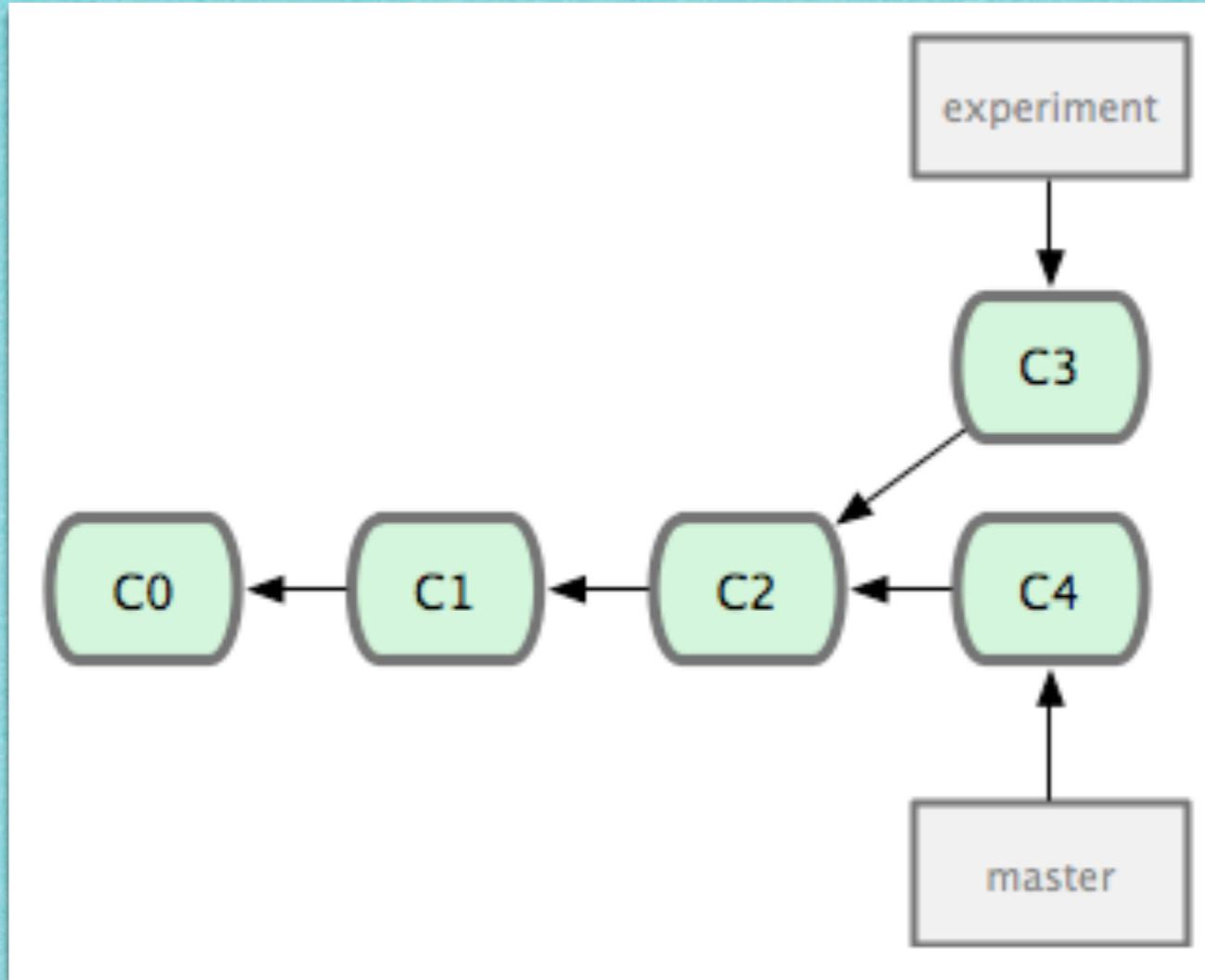
Conflict ! 衝到了 !

► 別慌張 !

- `git status` 一下看是哪個檔案出問題
- 到出問題的檔案找問題，手動解決
- 再檢查 `git status` 後，用 `git commit` 手動 Merge (會自動生成 Merge 的 Commit Message)

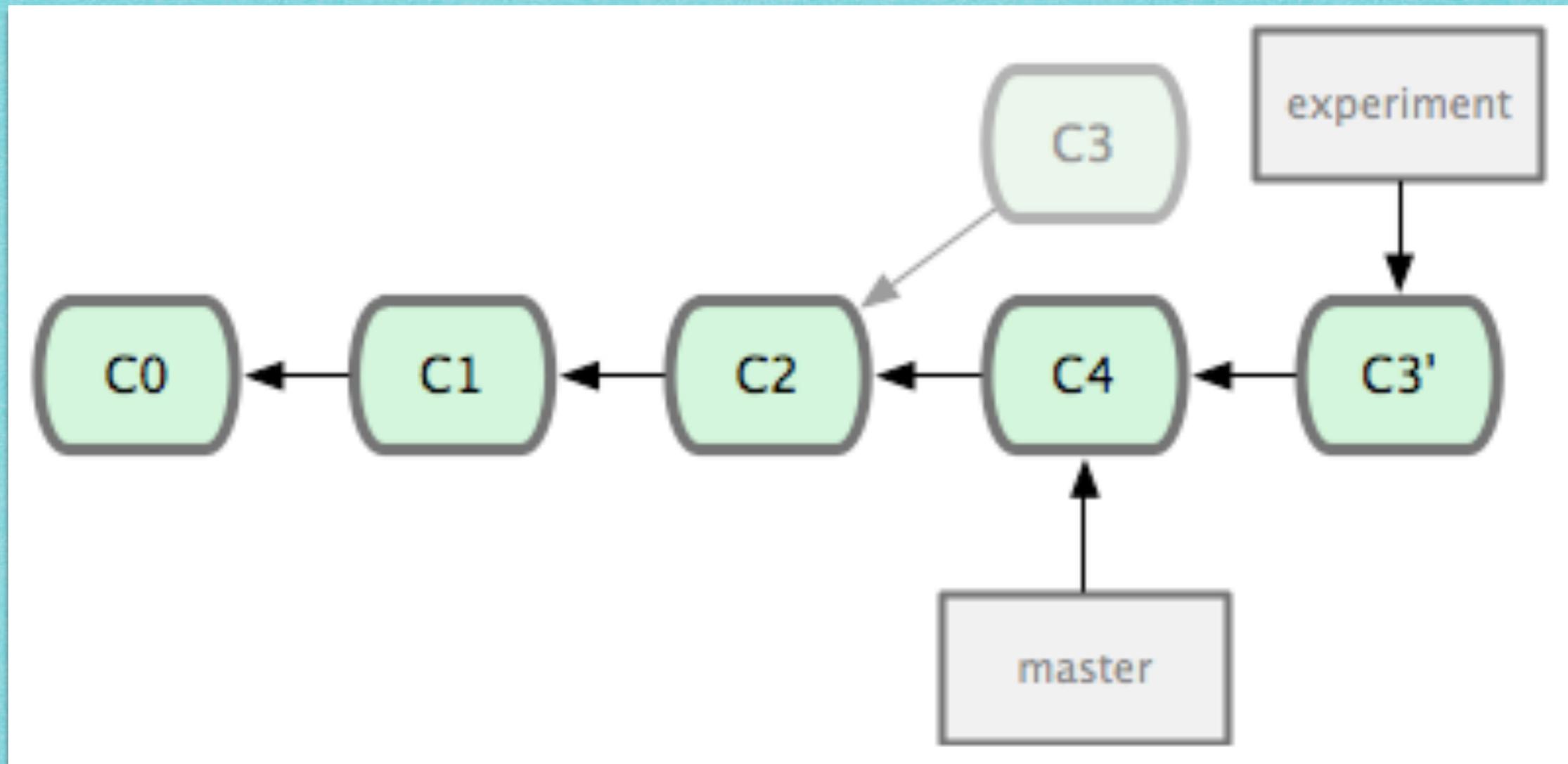
```
<<<<< HEAD:index.html
<div id="footer">contact : email.support@github.com</div>
=====
<div id="footer">
  please contact us at support@github.com
</div>
>>>>> iss53:index.html
```

Rebase



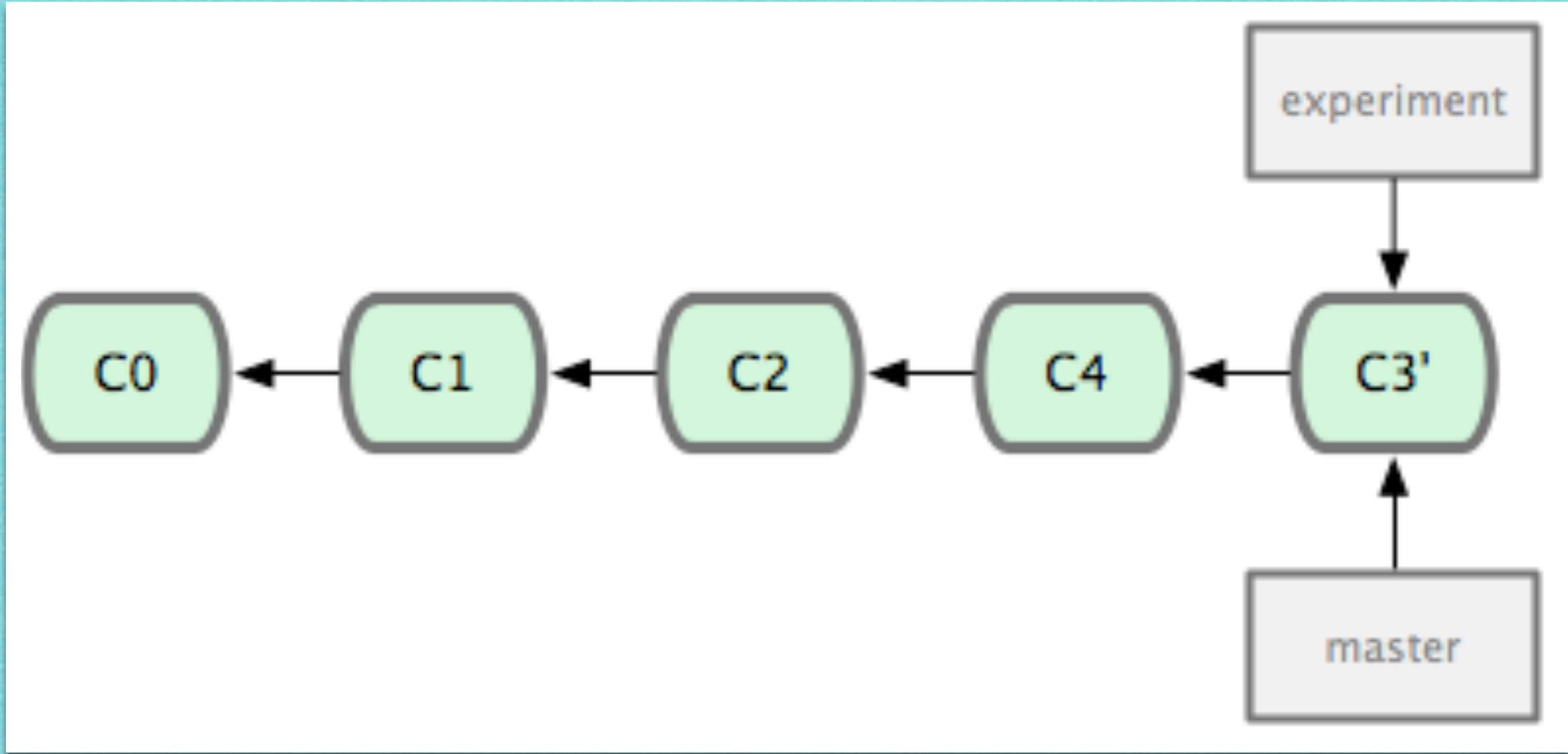
回到類似先前的情境

除了Merge以外，我有沒有其他的辦法可以處理掉
experiment branch?



```
$ git checkout experiment  
$ git rebase master
```

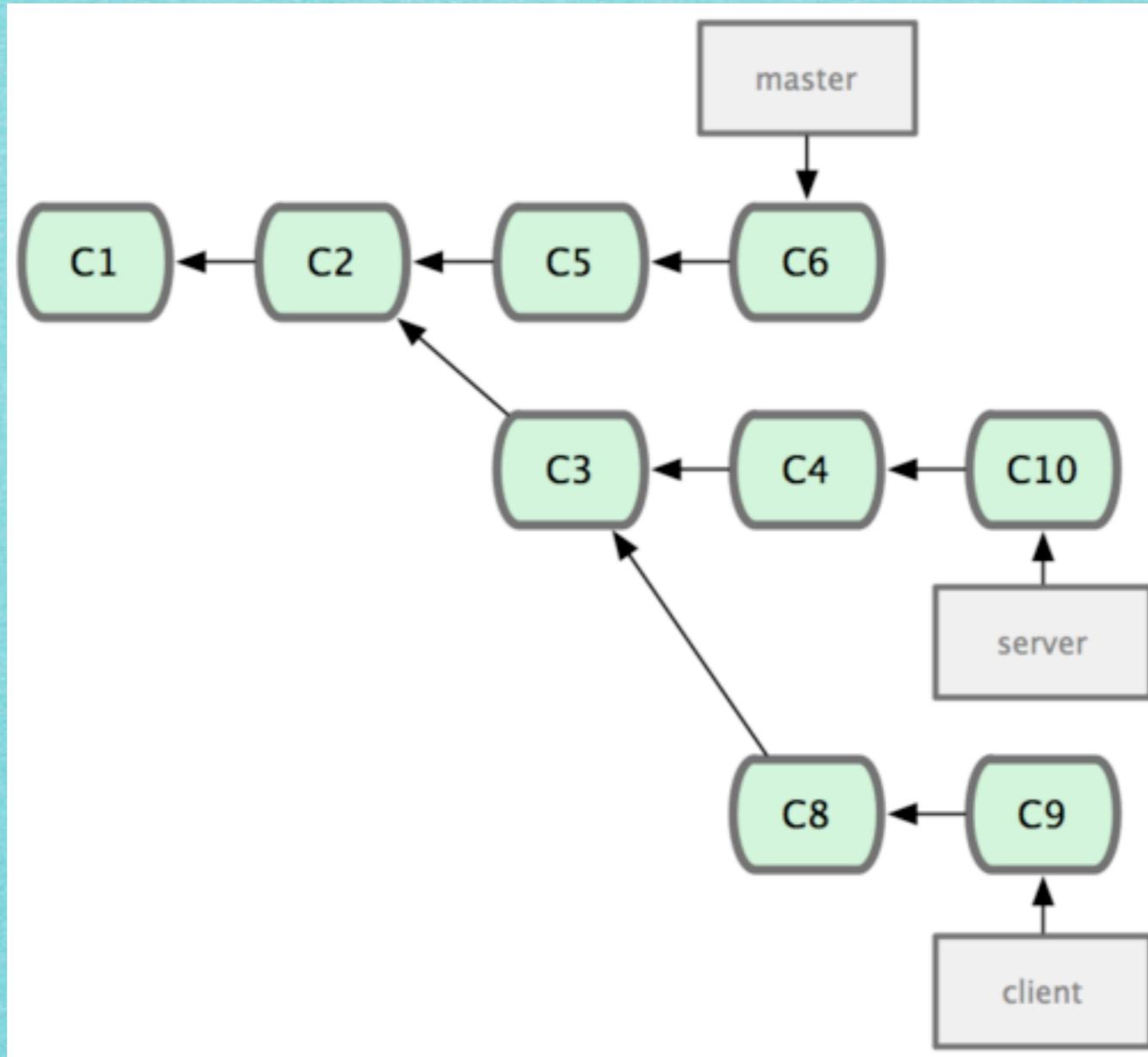
把C3上的變更Rebase到C4之上(**onto C4**)

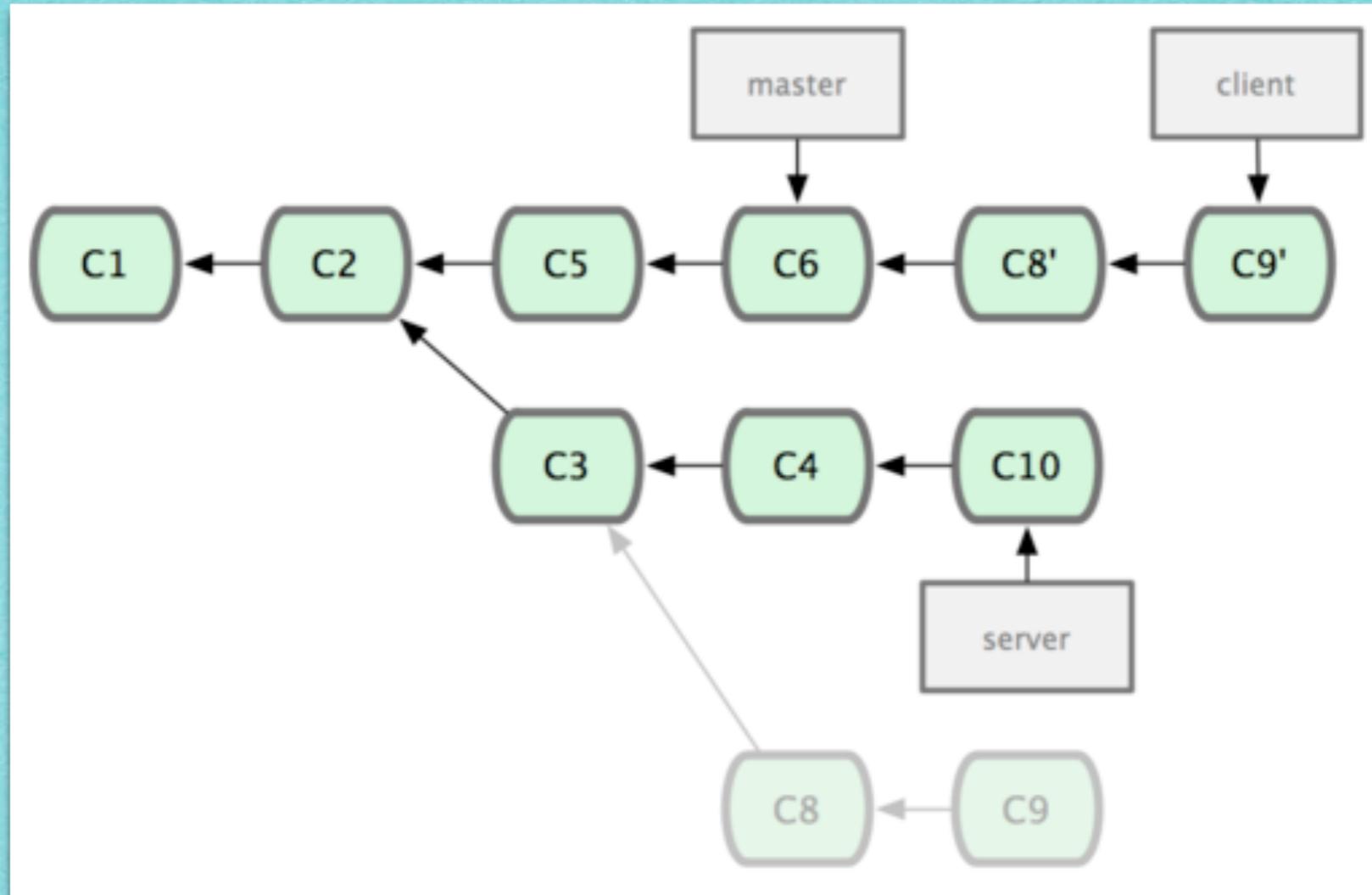


```
$ git checkout master  
$ git merge experiment
```

Rebase過後就可以fast-forward Merge了！

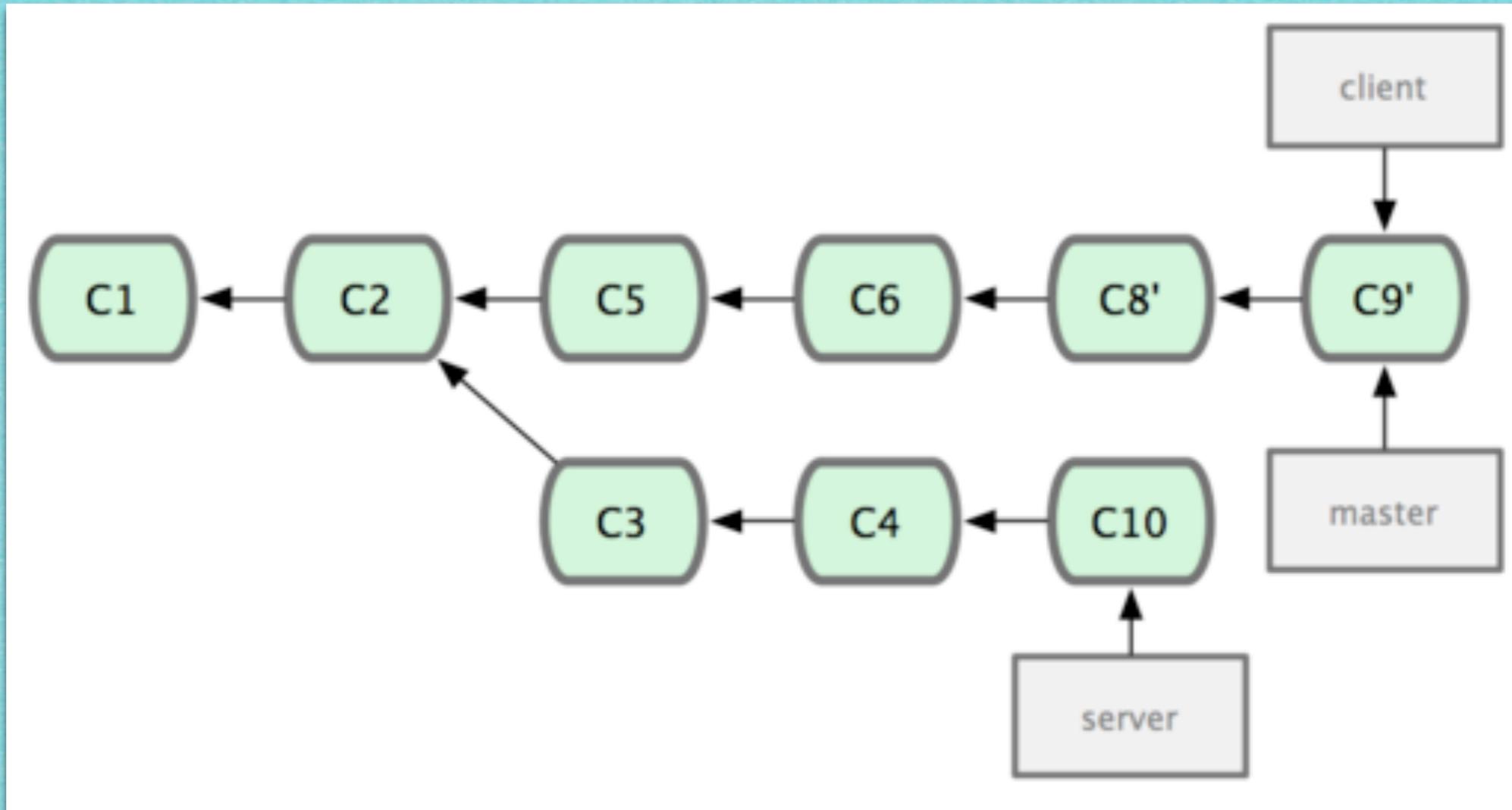
當事情更複雜...



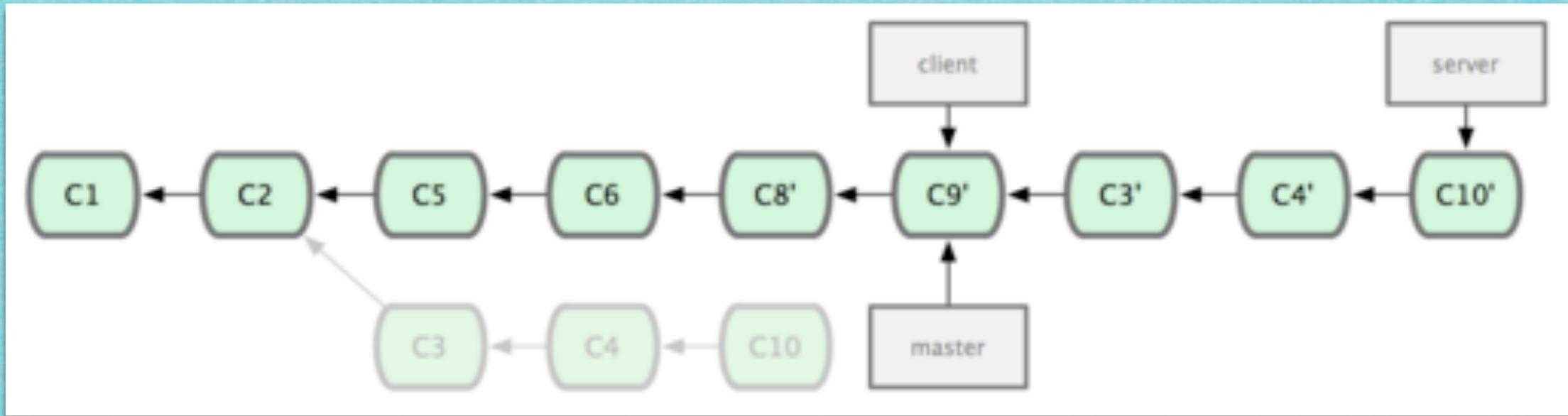


```
$ git rebase --onto master server client
```

「檢查*client*的*Branch*，從*client*和*server*的共同祖先看作了哪些變動，把那些變更重新在*master*上面作過一遍」



```
$ git checkout master  
$ git merge client  
對client作fast-forward Merge
```

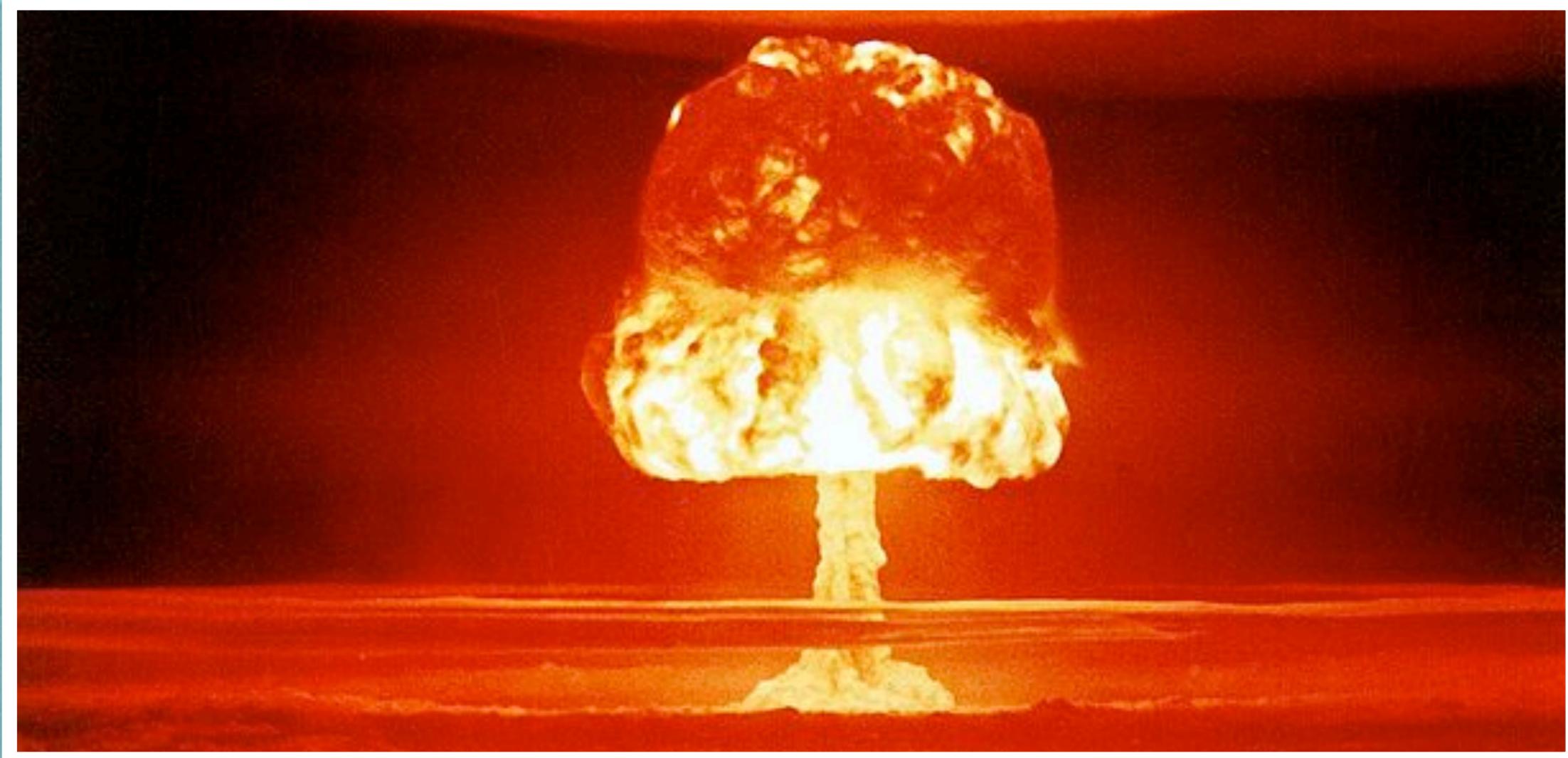


```
$ git rebase master server
$ git checkout master
  $ git merge server
$ git branch -d client
$ git branch -d server
```

直接指定要將哪個*Branch*的更動 (*server*)

重新在哪個*Branch*作過一遍 (*master*)

通通都Merge完之後，把兩條不要的*Branch*砍掉囉 :)



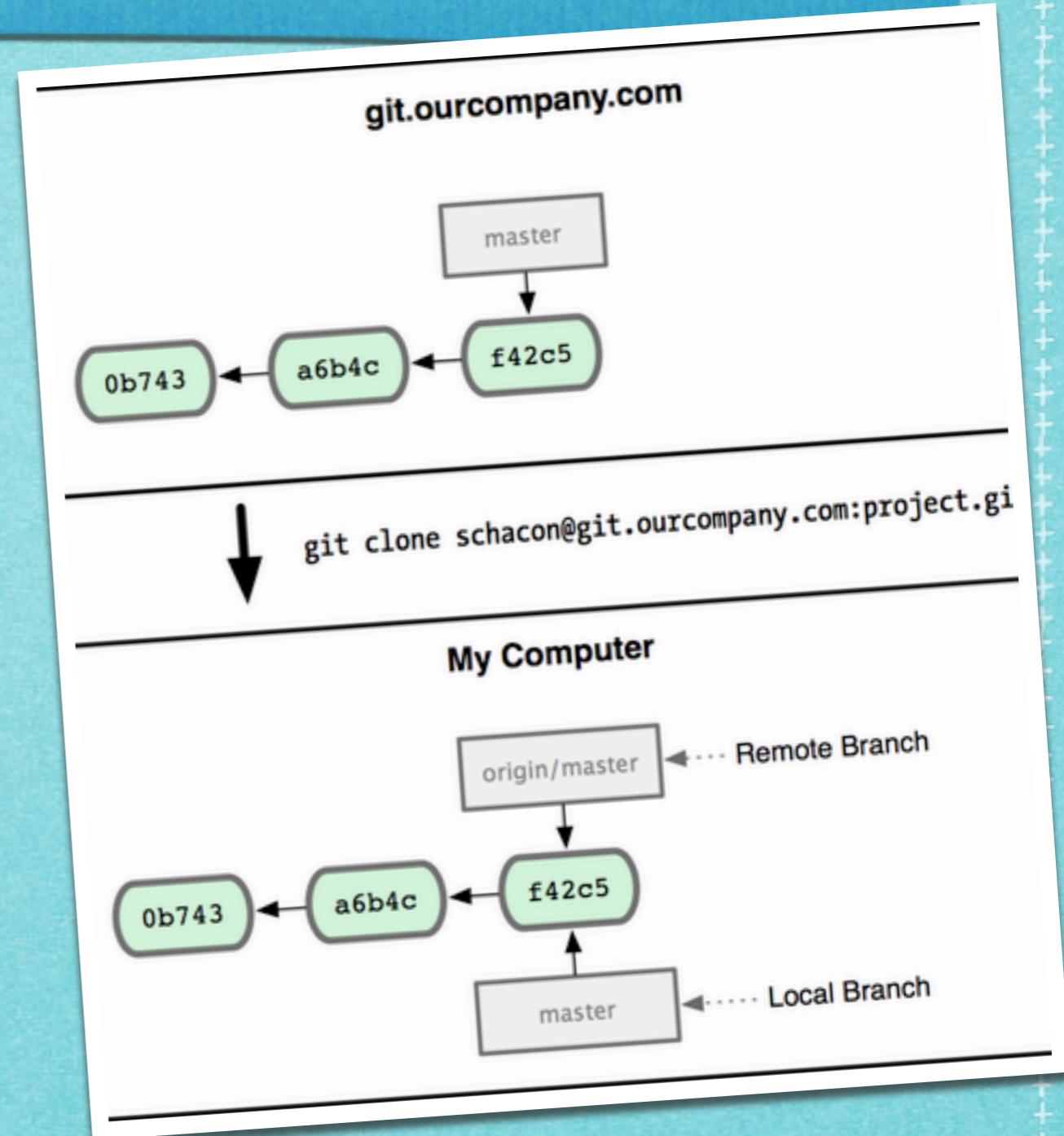
「千萬不要」對已經Push的東西
作Rebase !
除非你想成為害群之馬。

Pic: http://commons.wikimedia.org/wiki/File:Castle_Romeo.jpg, Public Domain, United States Department of Energy

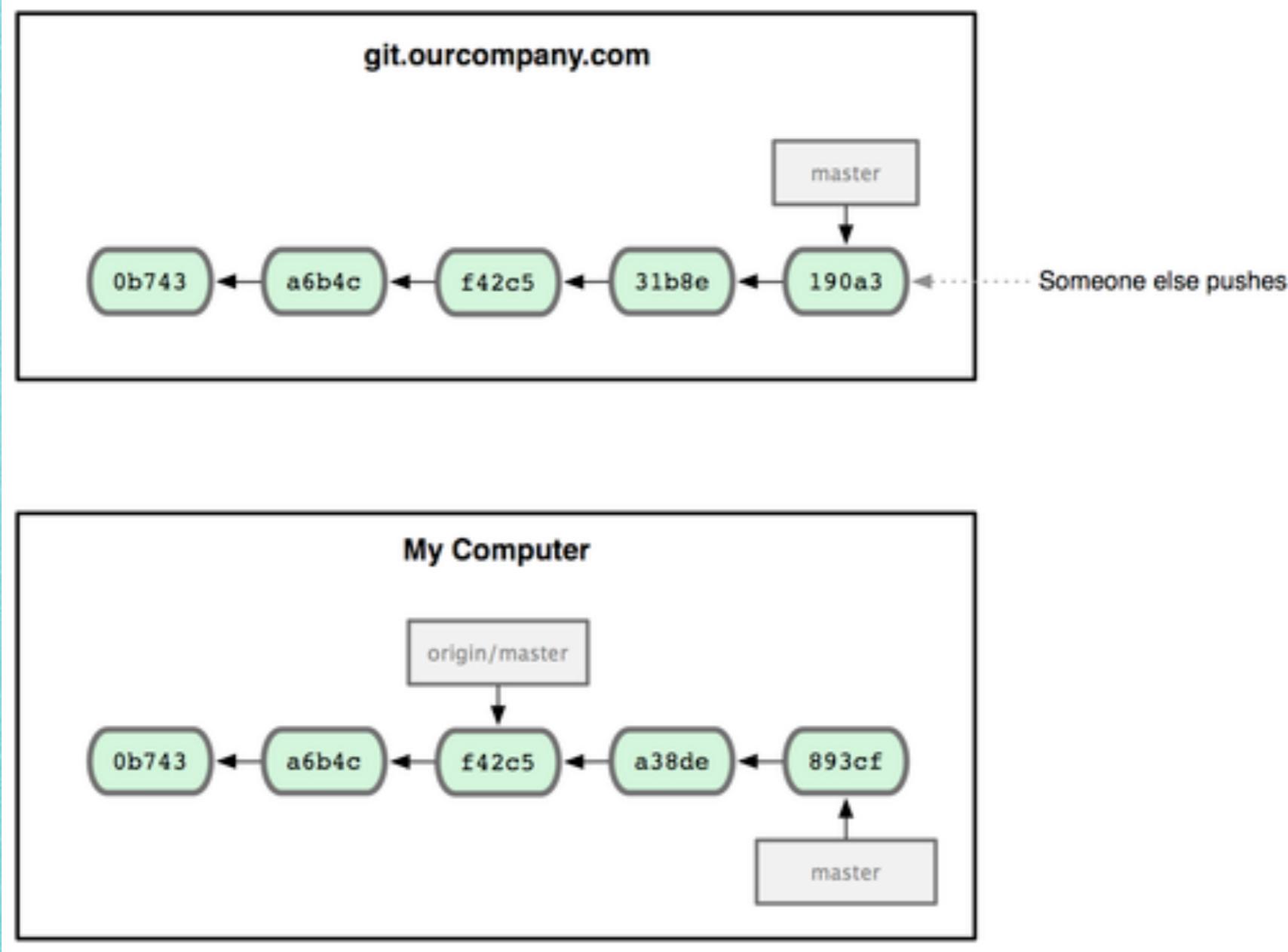
Remote Branches

Remote Branch

- ▶ 記錄「遠端套件庫」上的 Branch 狀態
- ▶ origin 上的 master 分支就是 origin/master
- ▶ 所以 git clone 會跑出 origin/master 和 master

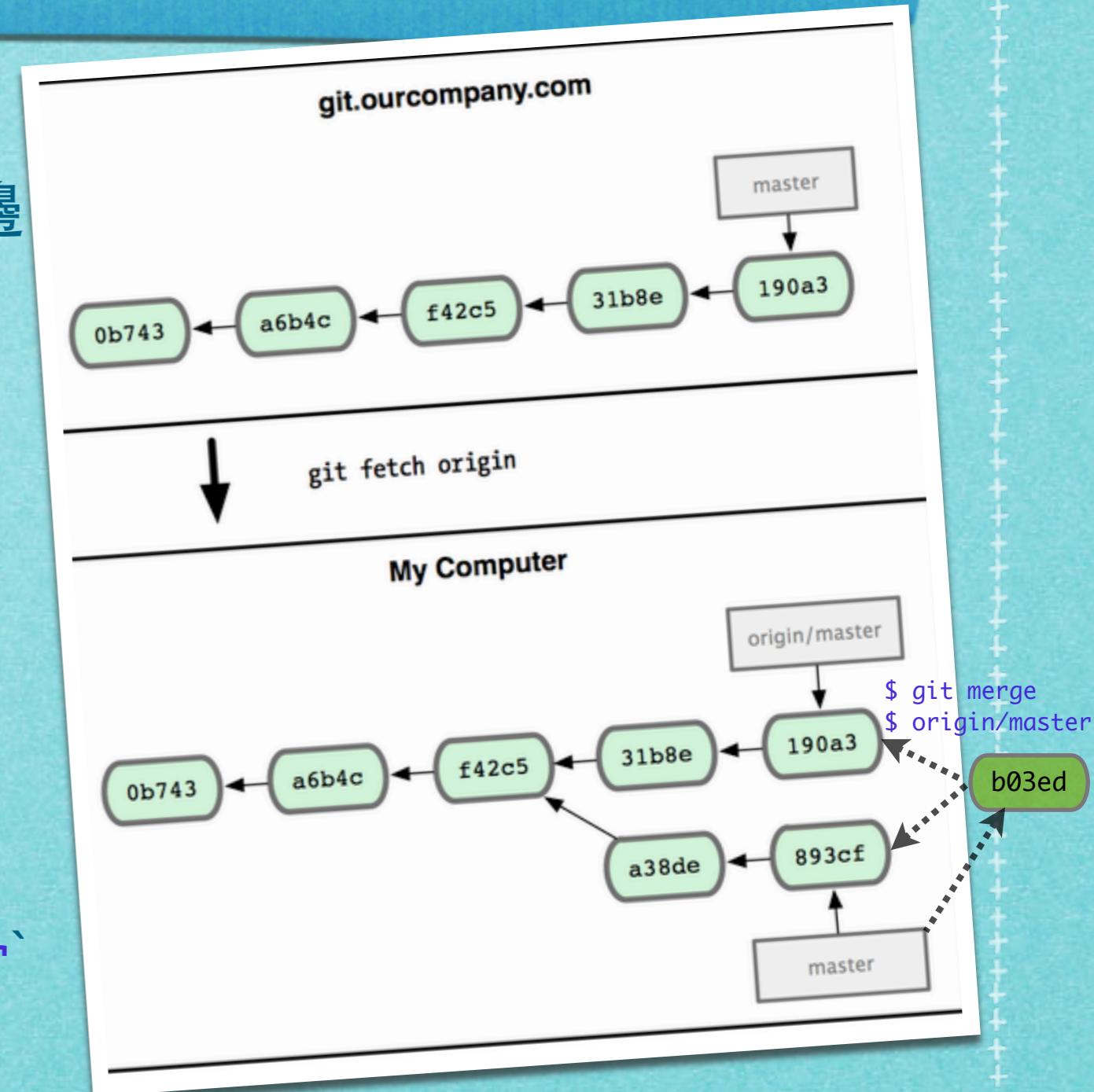


當你與Remote Branch 同時改了東西...

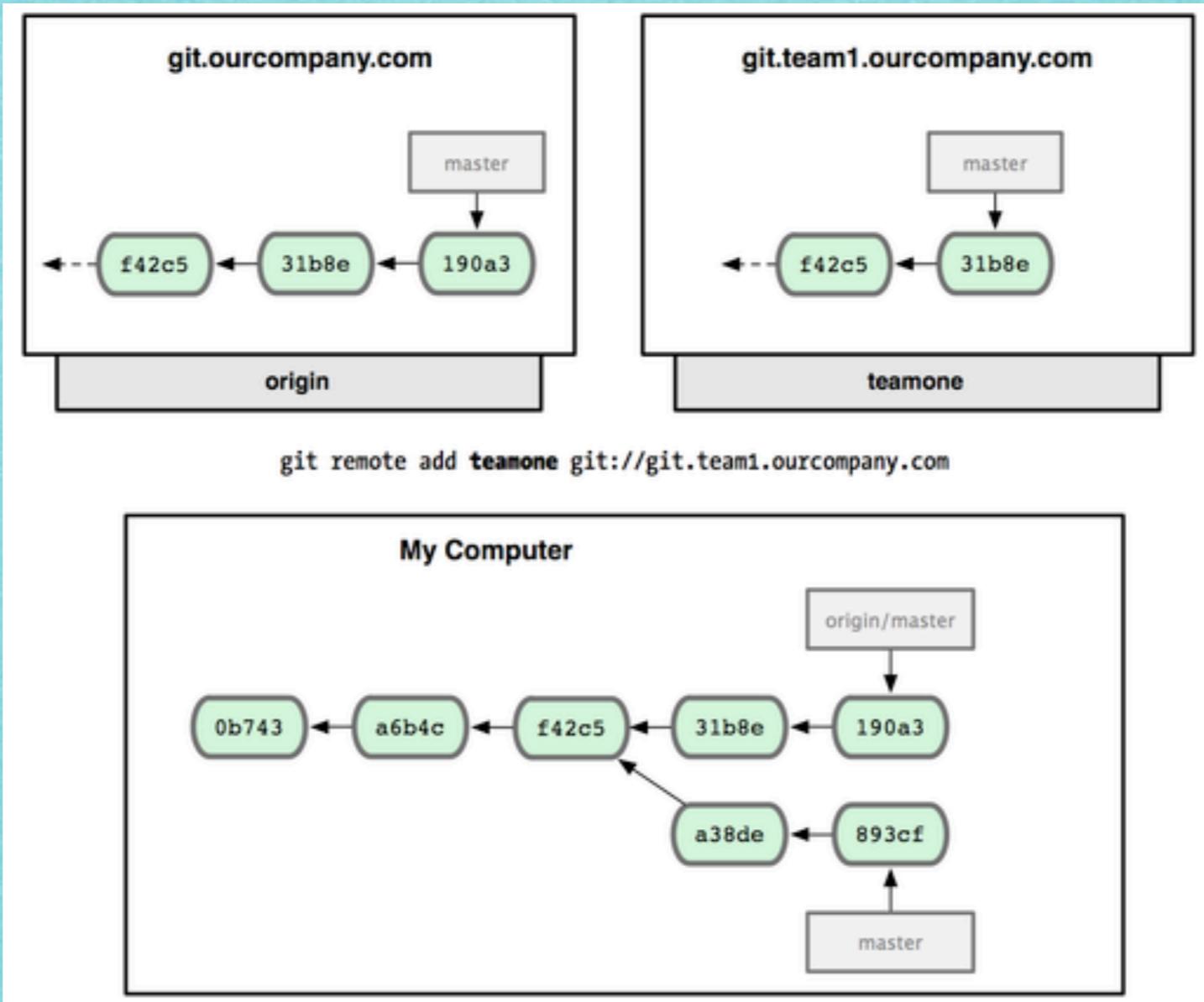


Pull = Fetch + Merge

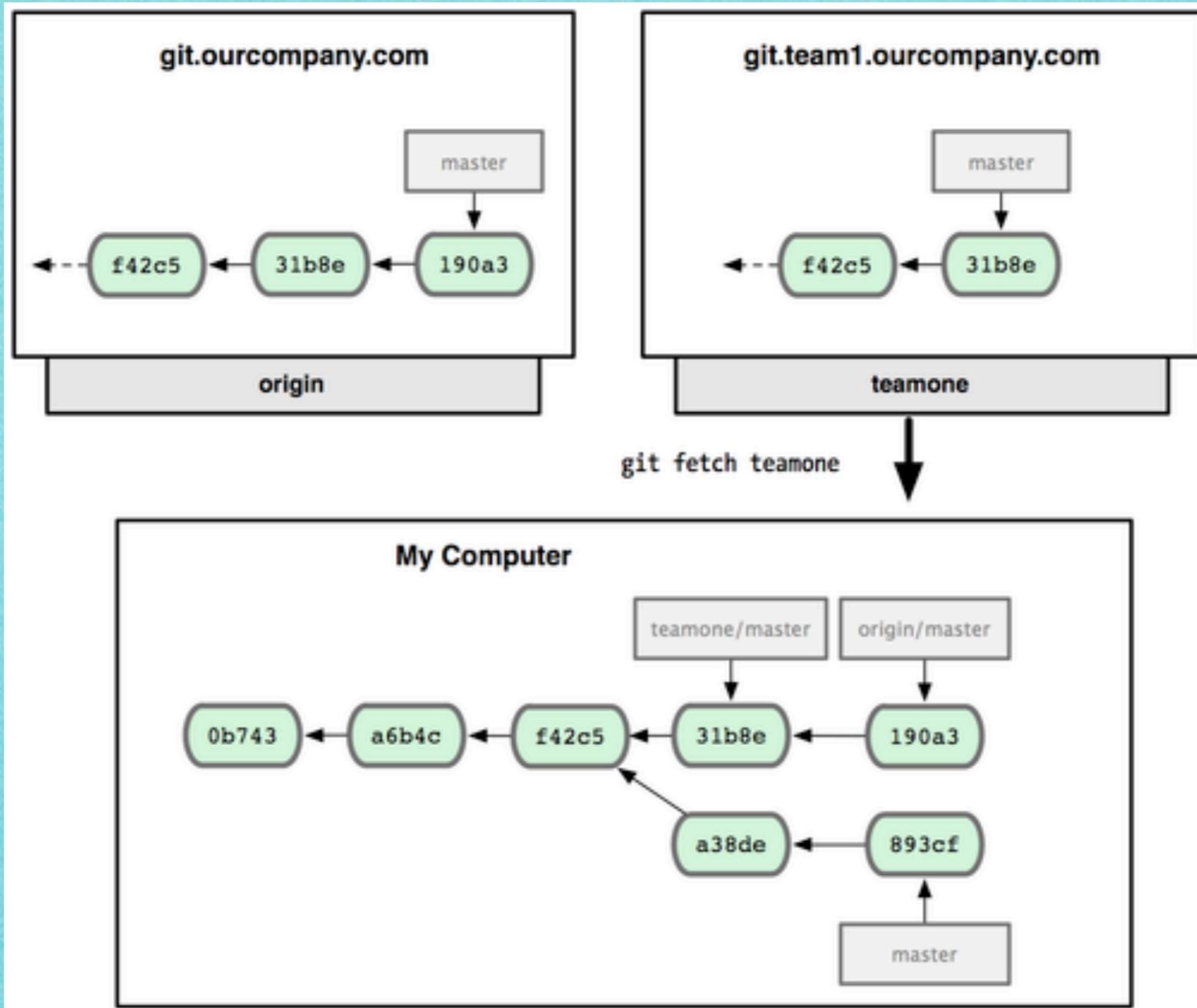
- ▶ 把Origin作Fetch之後，兩邊同時有更動，因此會變成兩條分支
- ▶ 通常的作法是，用Merge合併回一條
- ▶ 所以會有`git pull`：
 - ▶ `git pull origin` =
`git fetch origin` +
`git merge origin/master`



新增一個Remote

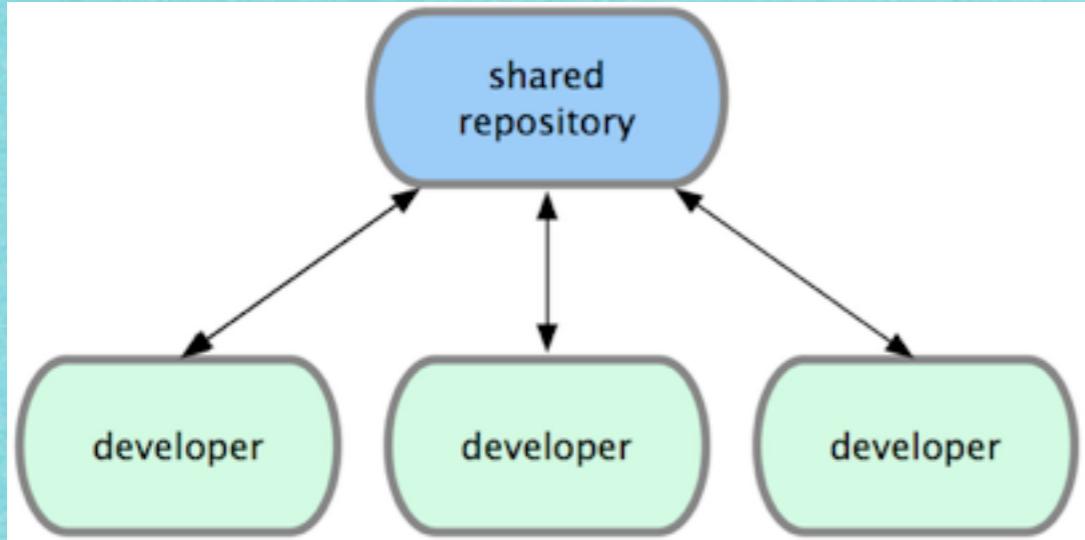


Fetch後會有 新的Remote Branch

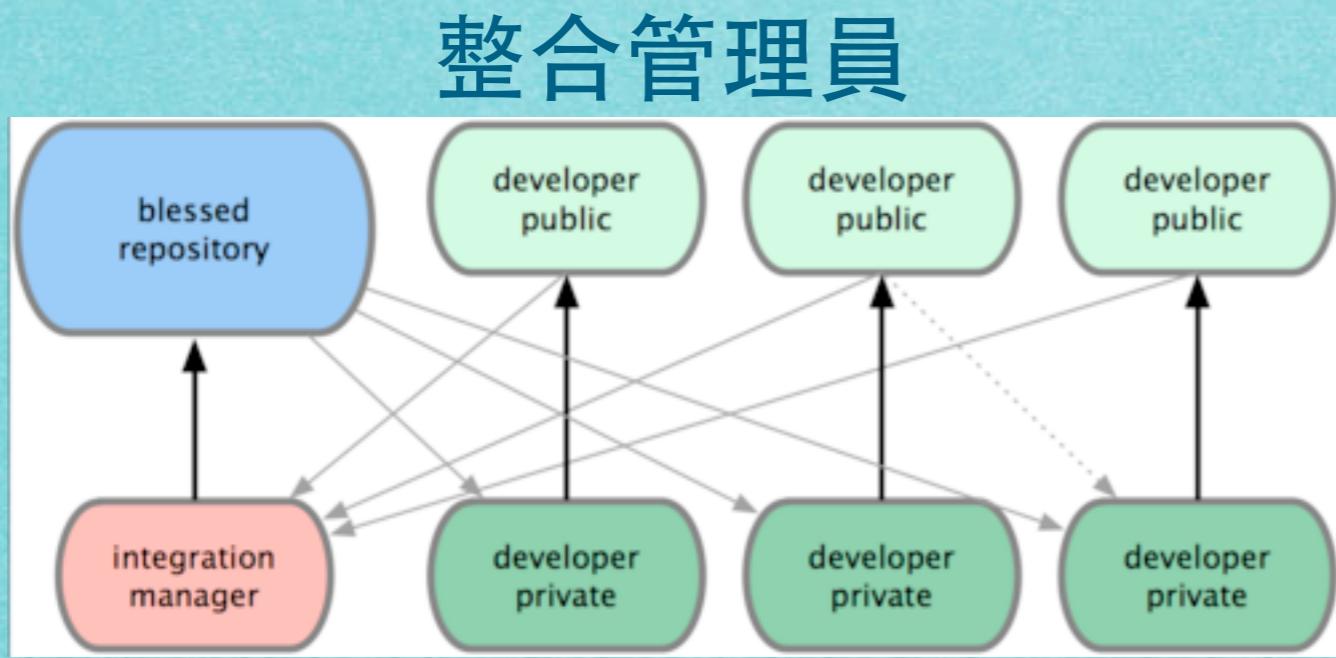


Distributed Workflows

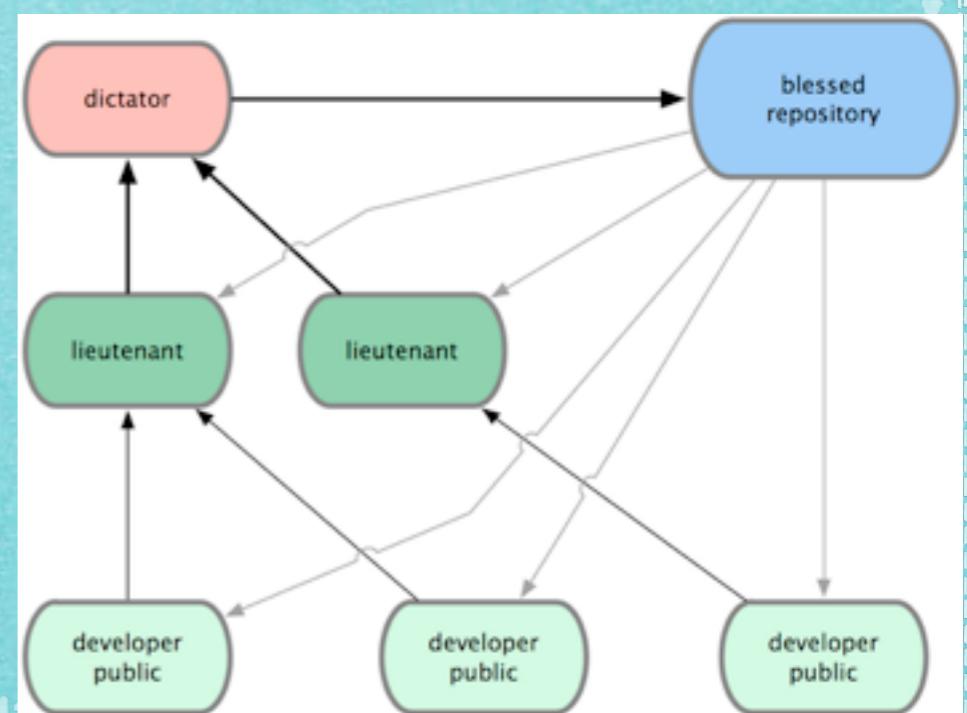
開發方式任你選擇



中央式的開發



整合管理員

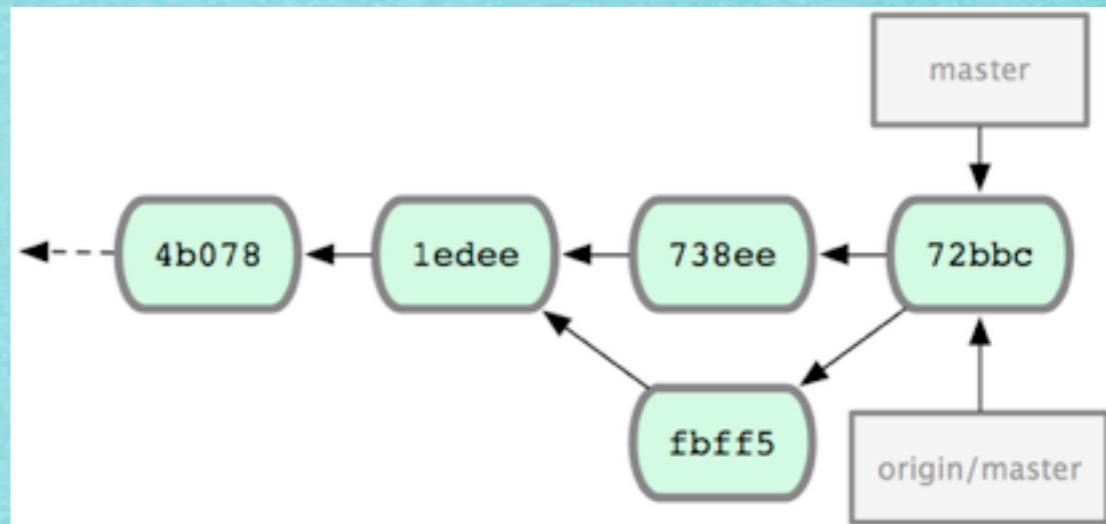
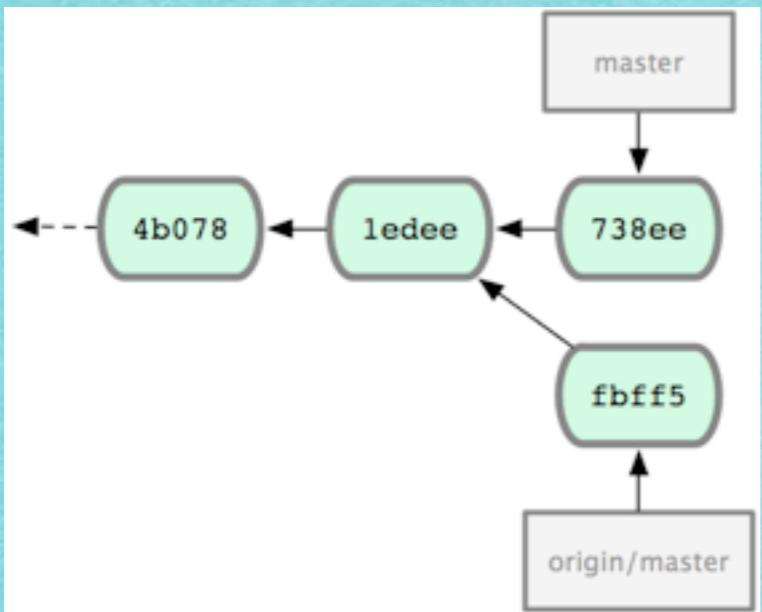


司令官和副手

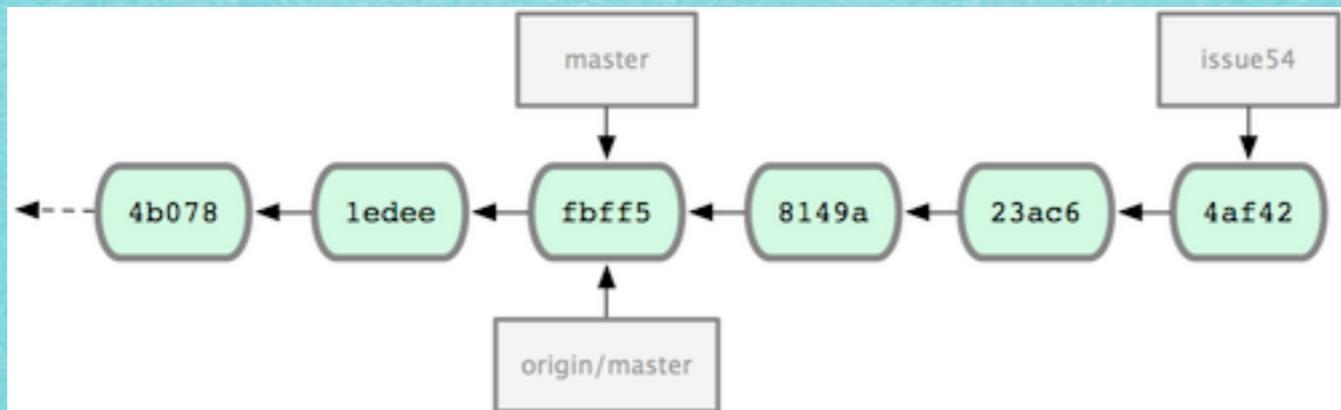
一些基本守則

- ▶ 當你要Commit/送交Patch時：
 - ▶ 用`git diff --check`檢查行尾有沒有多餘的空白
 - ▶ 「每個Commit只改一件事情」如果一個檔案有多個變更，用`git add --patch`只選擇檔案中的部分變更進Stage
 - ▶ 寫清楚Commit Message !

私人小團體協作

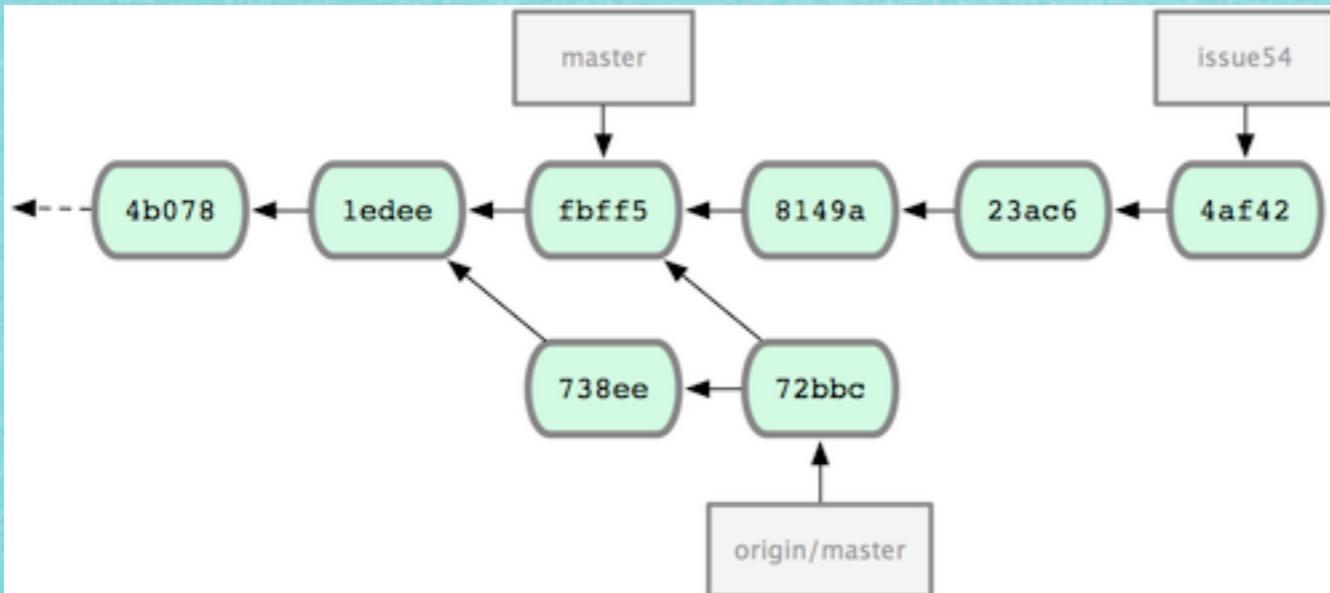


John 改了738ee之後Fetch跑出兩條，於是Merge起來，一切正常後Push

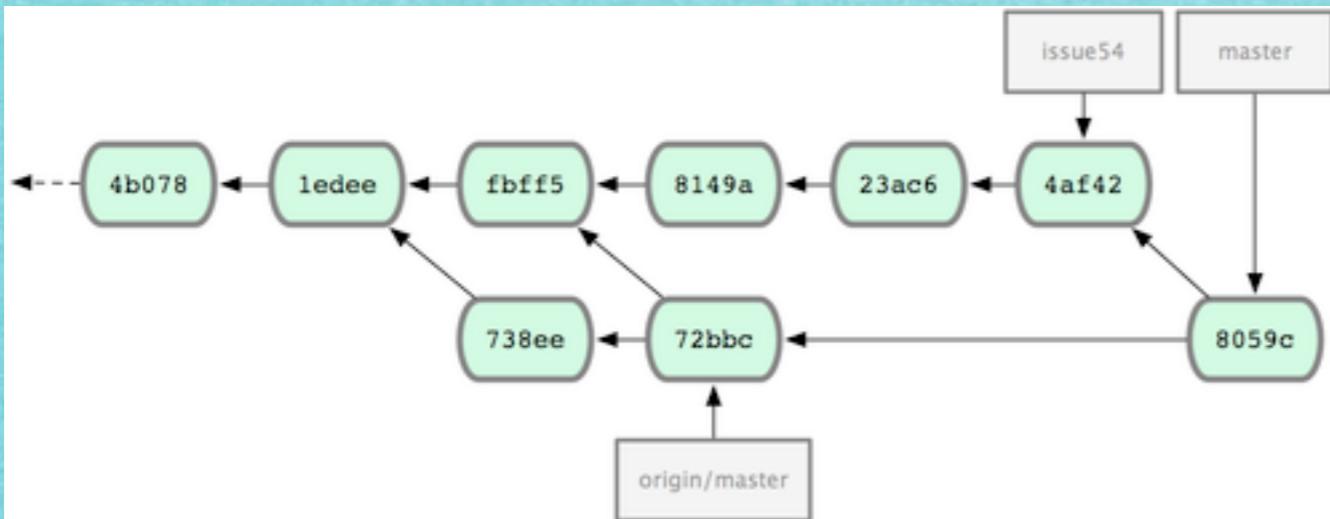


Jessica 開了一個Branch專心來處理 Issue 54 的臭蟲

Jessica會怎麼做？

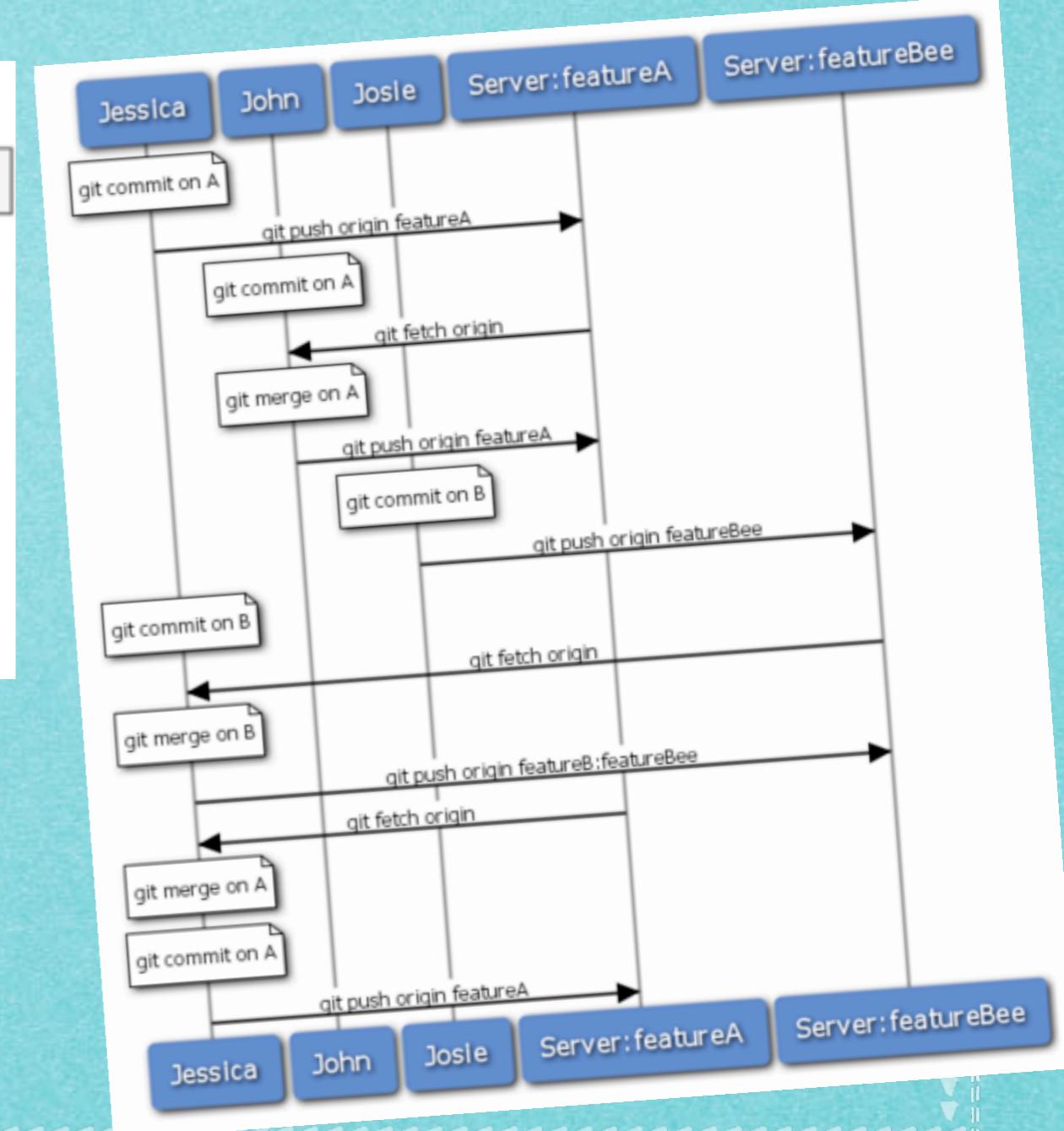
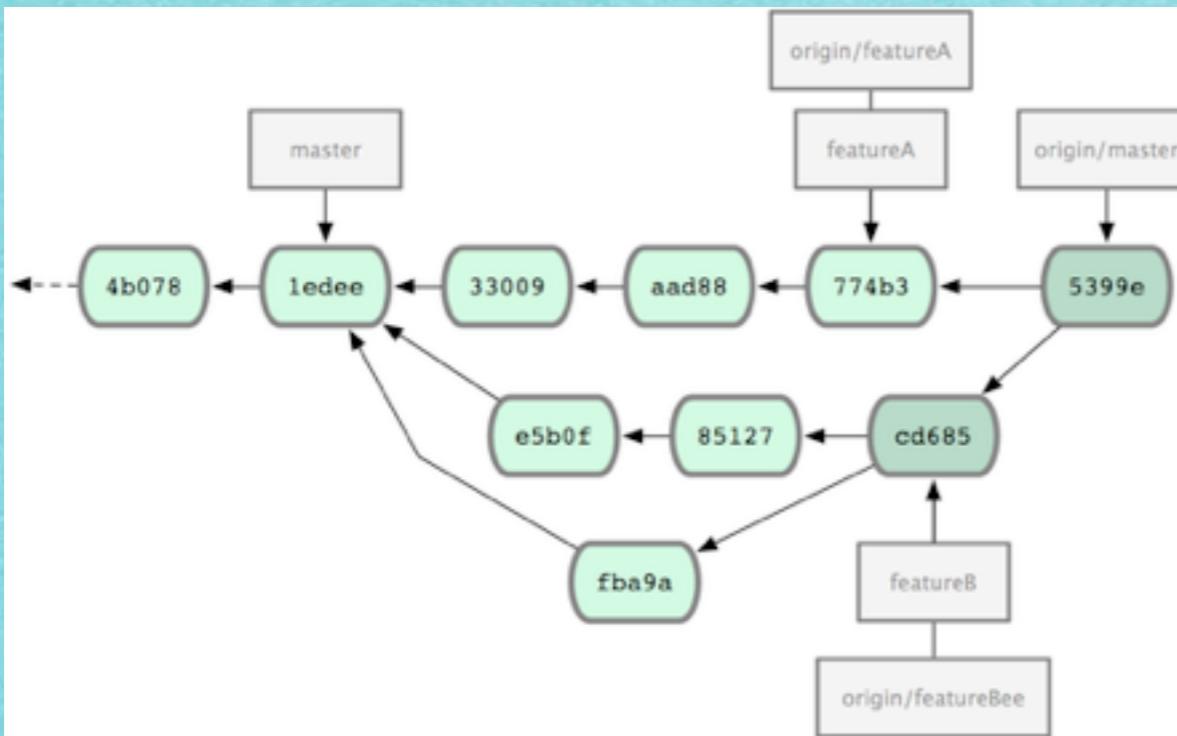


Fetch之後，Jessica發現John
有更動，檢查過後，先合併
issue54 (Fast-forward)：
`$ git checkout master`
`$ git merge issue54`



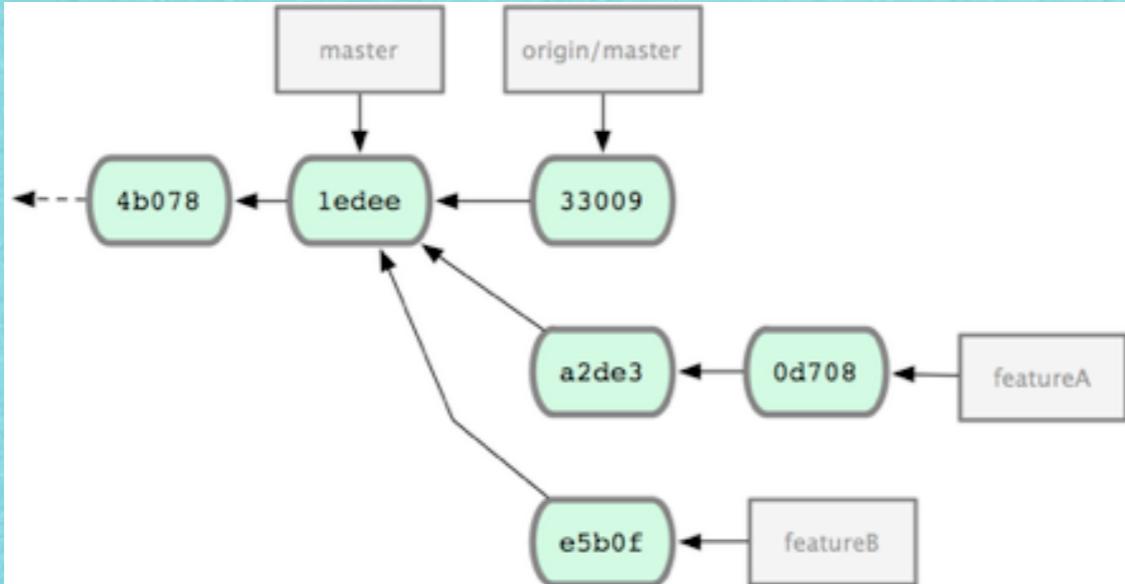
然後合併origin/master：
`$ git merge origin/master`
就可以快樂Push了！

規模較大私人團體的協作



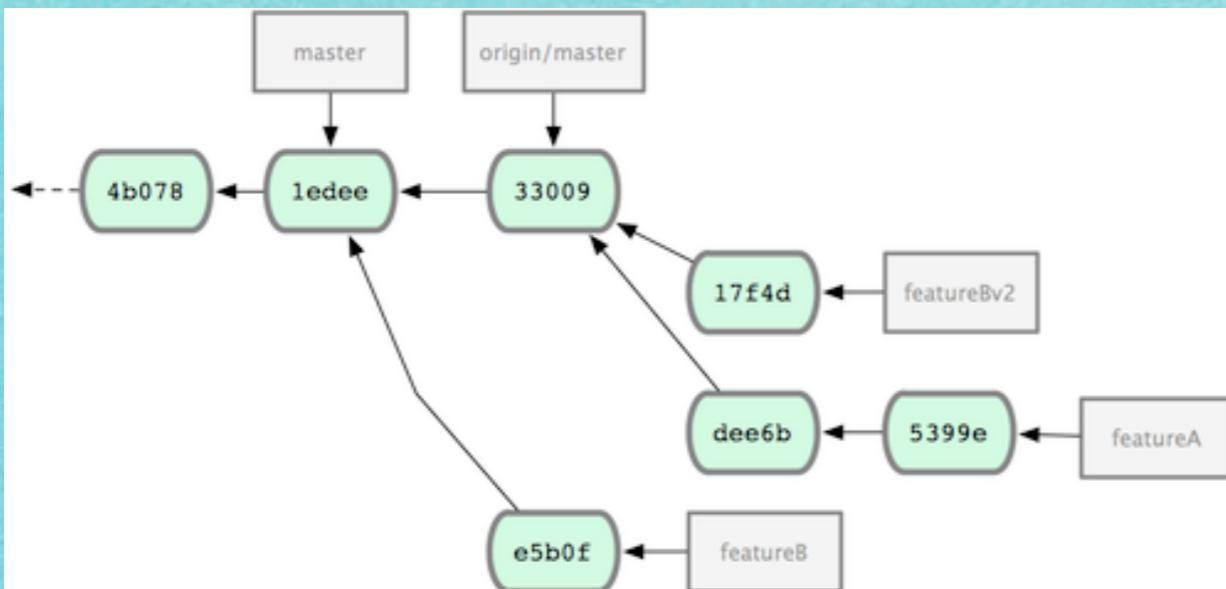
三個人一起工作
開兩個Branch寫兩種功能
最後把一切Merge起來

公開的小型協作



開了A、B兩個Branch之後先用Rebase把A組好：

```
$ git checkout featureA  
$ git rebase origin/master  
$ git push -f myfork featureA
```



再用「奇妙Merge」把B組回去：

```
$ git checkout -b featureBv2 origin/master  
$ git merge --no-commit --squash featureB  
$ (change implementation)  
$ git commit  
$ git push myfork featureBv2
```

... Still a lot to learn!

github 很好玩！

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Theme pack for COSCUP 2011

Your Contributions

Mar Apr May Jun Jul Aug Sep Oct Nov Dec Jan Feb

M W F

Summary of Pull Requests, issues opened and commits

Less More

12 Total Feb 19 2012 - Feb 19 2013 3 days August 27 - August 29 0 days Rock - Hard Place

Year of Contributions Longest Streak Current Streak

Contribution Activity

Period: 1 Week

Haraguroicha has no activity during this period.



- ▶ ...而且對公開的 Open Source 專案免費！
- ▶ 學生目前還能有兩年的五個private repository

了解更多

- ▶ Pro Git 線上電子書，這份投影片大部分的內容都出於此處，是很好的Git 線上說明！
<http://progit.org/>
- ▶ ihower 的 Git 文章系列：
<http://ihower.tw/blog/archives/category/git>
- ▶ 小b的「寫給大家的 Git 教學」原始簡報，本版本主要是修訂這個來源的內容：
<http://www.slideshare.net/littlebtc/git-5528339>