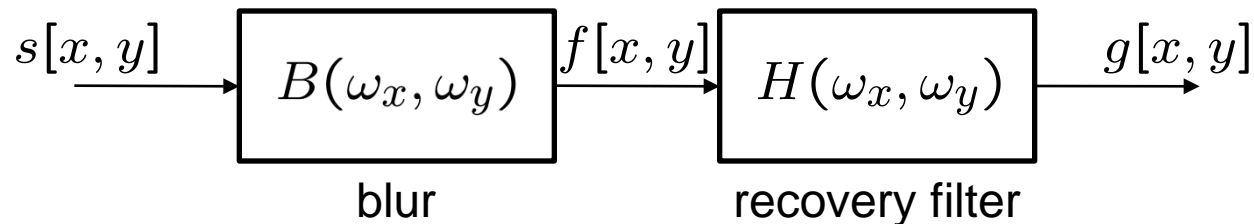


Restoration

- Image deconvolution
- Wiener filtering
- Wiener filtering example
- Nonlinear noise reduction/sharpening

Image Deconvolution

- Given an image $f[x,y]$ that is a blurred version of the original image $s[x,y]$, recover the original image.
- Assume linear shift-invariant blur, transfer function $B(\omega_x, \omega_y)$



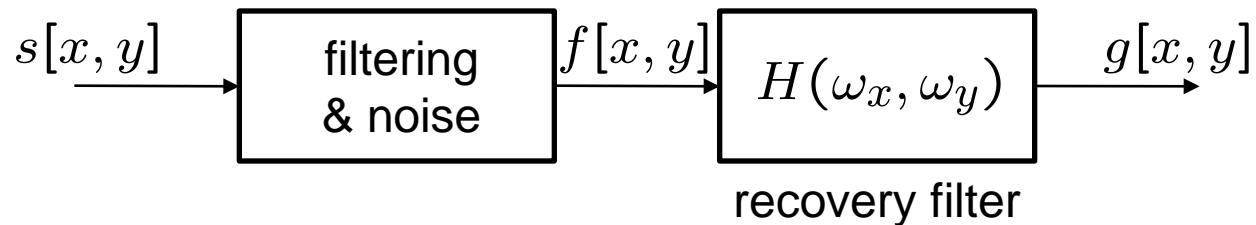
- Naïve solution: inverse filter

$$H(\omega_x, \omega_y) = \frac{1}{B(\omega_x, \omega_y)}$$

- Problem: $B(\omega_x, \omega_y)$ might be zero, noise amplification

Wiener Filtering

- Model



- Minimize mean squared estimation error

$$E \{ e^2[x, y] \} = E \{ [g[x, y] - s[x, y]]^2 \} \xrightarrow{H(\omega_x, \omega_y)} \min$$

Power Spectrum and Cross Spectrum

- 2-d discrete-space cross correlation function for ergodic, stationary signals

$$\phi_{fg}[m, n] = E \{ f[x + m, y + n] g^*[x, y] \}$$

- Special case: autocorrelation function

$$\phi_{ff}[m, n] = E \{ f[x + m, y + n] f^*[x, y] \}$$

- Cross spectral density

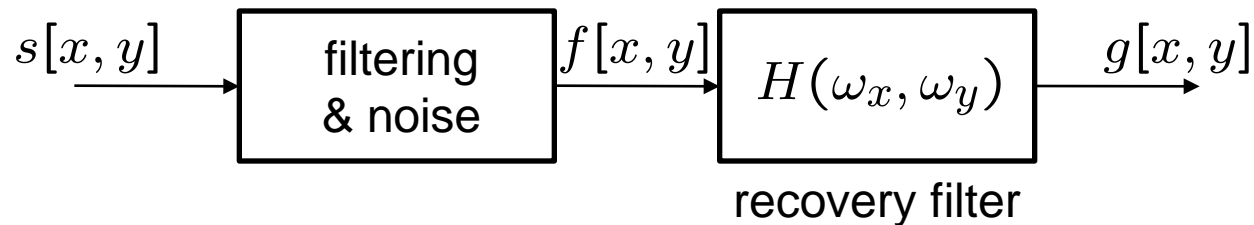
$$\Phi_{fg}(\omega_x, \omega_y) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \phi_{fg}[m, n] e^{-j\omega_x m - j\omega_y n}$$

- Power spectral density

$$\Phi_{ff}(\omega_x, \omega_y) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \phi_{ff}[m, n] e^{-j\omega_x m - j\omega_y n}$$

Wiener Filtering

- Model



- Power spectral density of estimation error $e = g - s$

$$\begin{aligned}\Phi_{ee}(\omega_x, \omega_y) &= \Phi_{gg}(\omega_x, \omega_y) - \Phi_{gs}(\omega_x, \omega_y) - \Phi_{sg}(\omega_x, \omega_y) + \Phi_{ss}(\omega_x, \omega_y) \\ &= \Phi_{ff}(\omega_x, \omega_y) |H(\omega_x, \omega_y)|^2 \\ &\quad - \Phi_{fs}(\omega_x, \omega_y) H(\omega_x, \omega_y) - \Phi_{sf}(\omega_x, \omega_y) H^*(\omega_x, \omega_y) \\ &\quad + \Phi_{ss}(\omega_x, \omega_y)\end{aligned}$$

Wiener Filtering

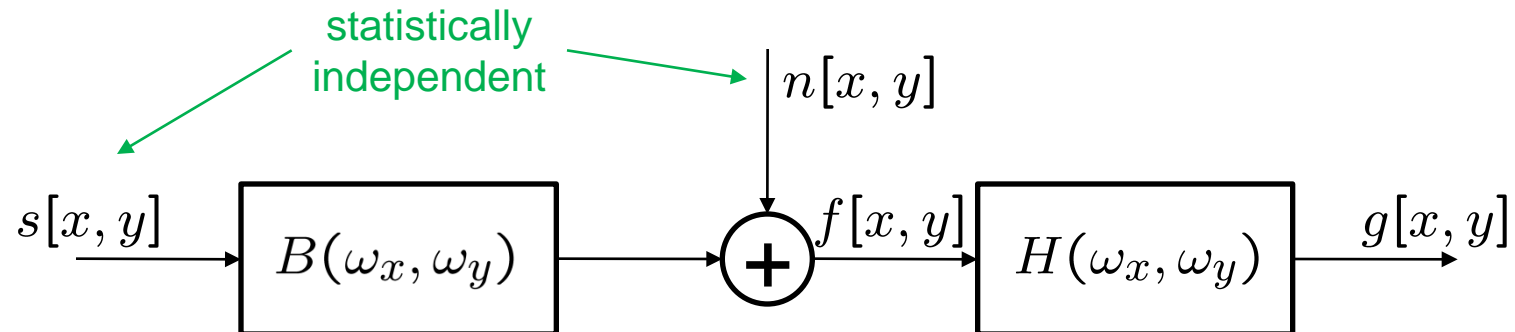
- Power spectrum $\Phi_{ee}(\omega_x, \omega_y)$ is minimized separately at each frequency ω_x, ω_y if

$$H(\omega_x, \omega_y) = \frac{\Phi_{fs}^*(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)} = \frac{\Phi_{sf}(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)}$$

- Can be shown to be global minimum by considering filter

$$H(\omega_x, \omega_y) = \frac{\Phi_{fs}^*(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)} + \Delta H(\omega_x, \omega_y)$$

Wiener Filter for Linear Distortion and Additive Noise

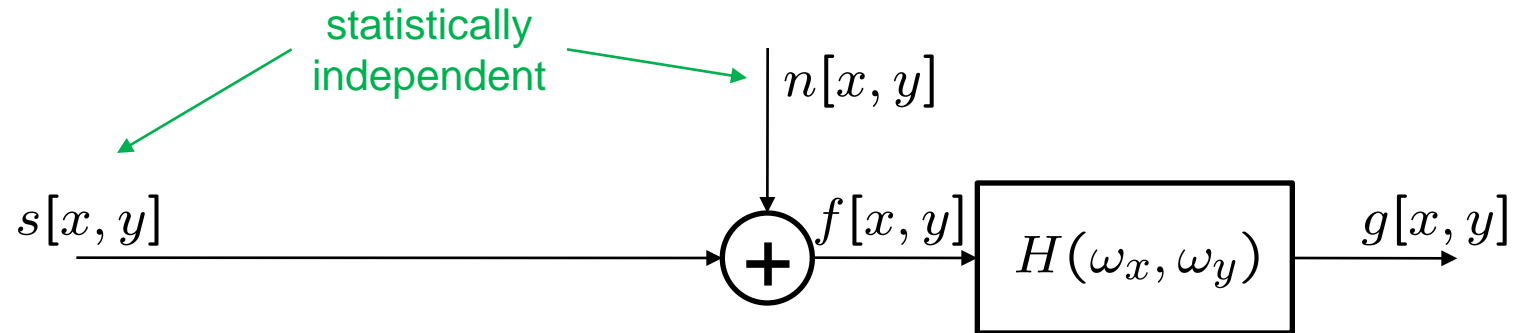


$$\Phi_{sf}(\omega_x, \omega_y) = \Phi_{ss}(\omega_x, \omega_y) B^*(\omega_x, \omega_y)$$

$$\Phi_{ff}(\omega_x, \omega_y) = \Phi_{ss}(\omega_x, \omega_y) |B(\omega_x, \omega_y)|^2 + \Phi_{nn}(\omega_x, \omega_y)$$

$$H(\omega_x, \omega_y) = \frac{\Phi_{ss}(\omega_x, \omega_y) B^*(\omega_x, \omega_y)}{\Phi_{ss}(\omega_x, \omega_y) |B(\omega_x, \omega_y)|^2 + \Phi_{nn}(\omega_x, \omega_y)}$$

Wiener Filter for Additive Noise



$$H(\omega_x, \omega_y) = \frac{\Phi_{ss}(\omega_x, \omega_y)}{\Phi_{ss}(\omega_x, \omega_y) + \Phi_{nn}(\omega_x, \omega_y)}$$

Wiener Filtering Example



image with motion blur



restored by Wiener filter

Source: <http://www.cs.kun.nl/~ths/rt2/col/h5/5restoratieENG.html>

Wiener Filtering Example

original



additive
white noise



rmse = 18.9

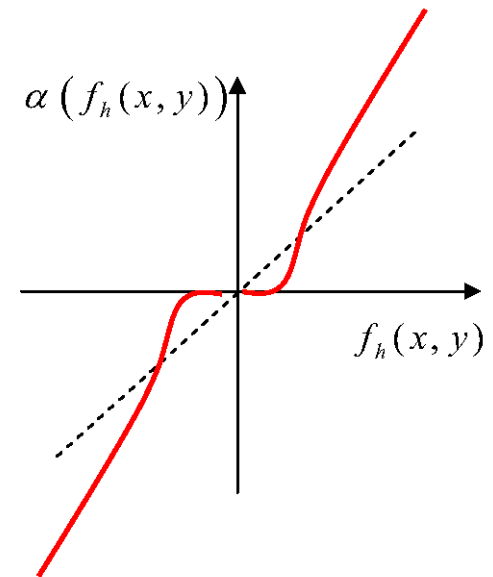
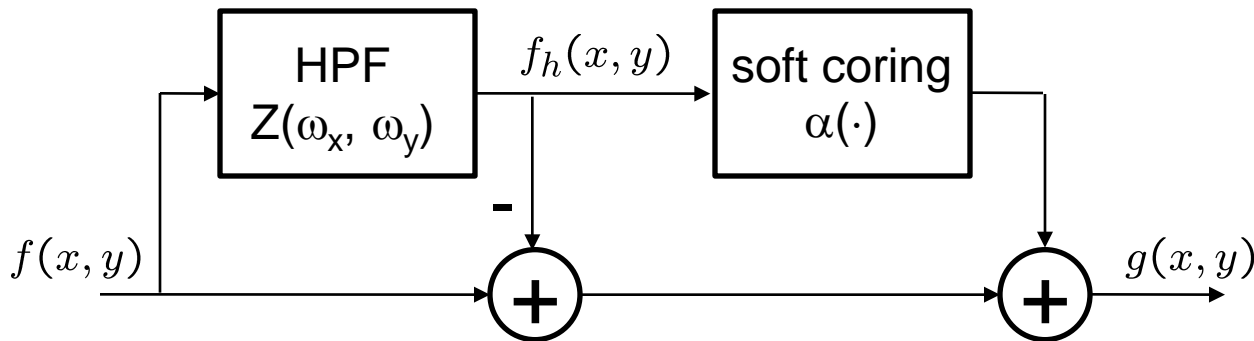
noise reduction
by Wiener filtering



rmse = 10.5

Nonlinear Noise Reduction/Sharpening

- Noise reduction: smooth the image, low-pass filtering
- Deblurring: sharpen edges, high-pass filtering
- How can both be achieved simultaneously?
- Key insight: large amplitude of high-pass filtered image indicates presence of edge



- Can be extended to multiple HPFs

Example



blurred, noisy image



noise-reduced and sharpened

Soft Coring Function

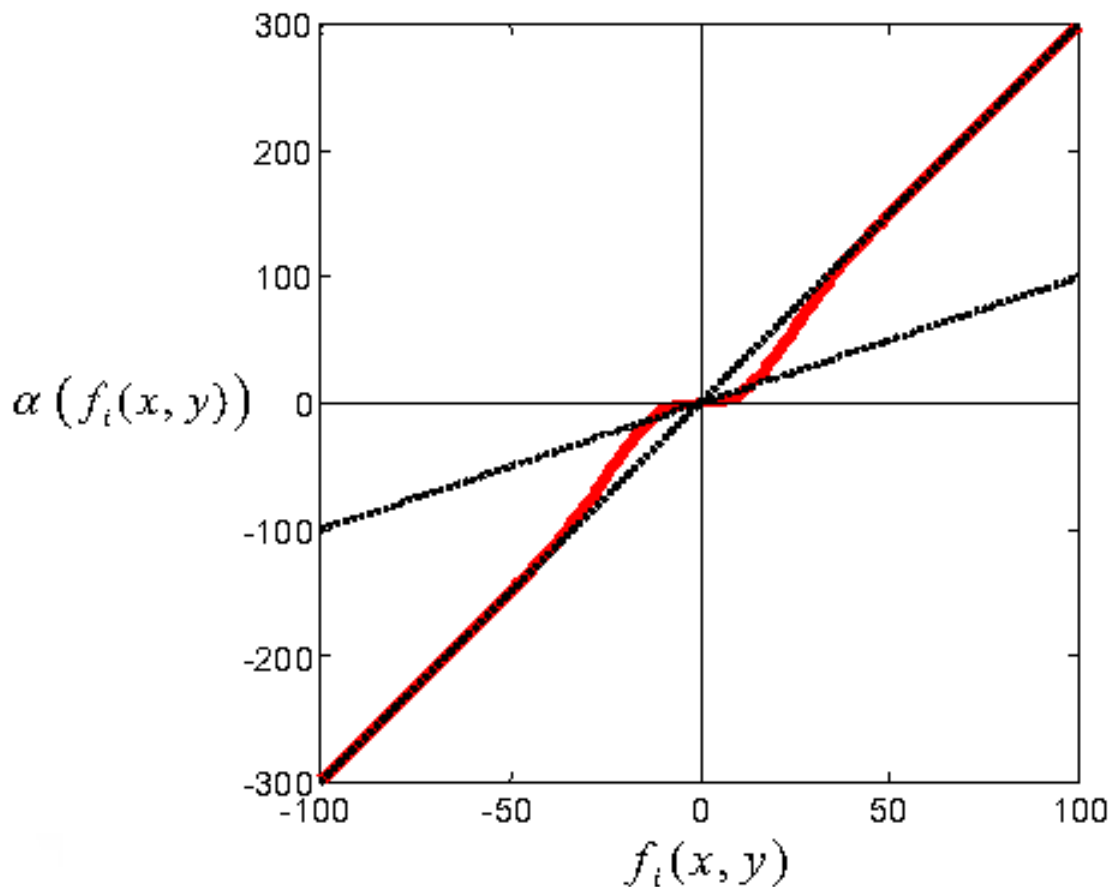
$$\alpha(f_i(x, y)) = m \cdot f_i(x, y) \cdot \left[1 - e^{-\left(\frac{f_i(x, y)}{\tau}\right)^\gamma} \right]$$

Example:

$$m = 3$$

$$\gamma = 2$$

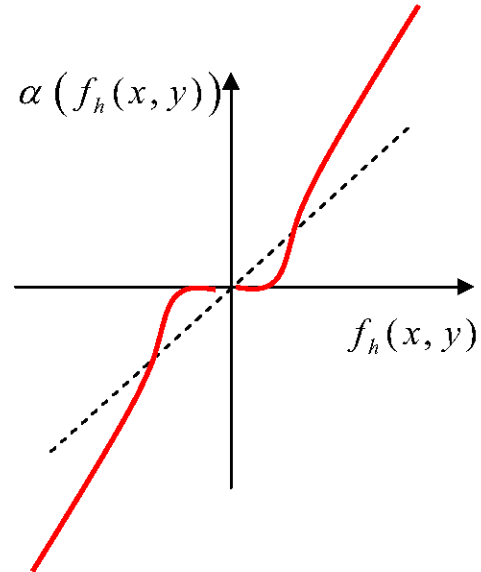
$$\tau = 20$$



Soft Coring of High-Pass Filtered Images



high-pass filtered



soft coring output

Linear vs. Nonlinear Noise Reduction/Sharpening



noise reduction
by low-pass filter
(linear)



sharpening
by high-pass filter
(linear)



combined
noise reduction
and sharpening
(nonlinear)