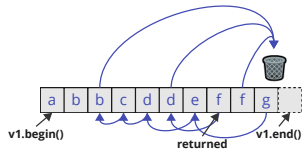Unique functions - Remove consecutive
duplicates

- **unique**(v1.begin(), v1.end());
- **unique**(v1.begin(), v1.end(), match);
- **unique_copy**(v1.begin(), v1.end(), v2.begin(),
  old, new);
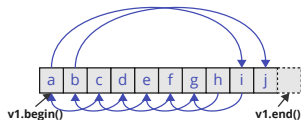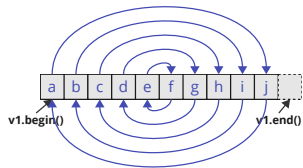- **unique_copy**(v1.begin(), v1.end(), v2.begin(),
  match)

example file 04_modify4.cpp

Reverse and rotate - changing elements order

- **reverse**(v1.begin(), v1.end());
- **reverse_copy**(v1.begin(), v1.end(),
  v2.begin());
- **rotate**(v1.begin(), v1.begin() + n, v1.end());
- **rotate_copy**(v1.begin(), v1.begin() + n,
  v1.end(), v2.begin())

example file 04_modify5.cpp

Shuffle functions - changing elements order
randomly

- **shuffle**(v1.begin(), v1.end(), rand);
- **random_shuffle**(v1.begin(), v1.end());

example file 04_modify6.cpp