

GTOC 12: Sustainable Asteroid Mining

Approach of the OptimICS team

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GTOC 12 Workshop

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Tsinghua University, Beijing, China



CS Group contributes to a wide range of space missions

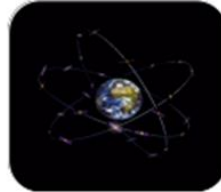
ACCESS TO SPACE



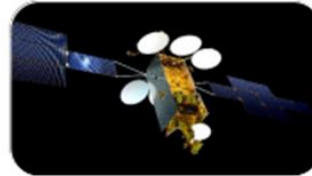
ARIANE,
SOYOUZ, VEGA,
ATV,
DreamChaser,
Space
Surveillance
Debris Removal



NAVIGATION & TELECOM



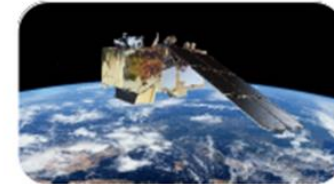
GALILEO - EGNOS
COSPAS-
SARSAT/MEOSAR
NEOSAT - ANGELS
- ONEWEB



SCIENCE & ELECTRONIC INT.



MYRIADE
family,
ROSETTA, MMX,
GAIA, InSight,
CERES, SWOT...



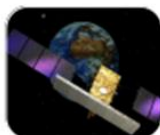
EARTH OBSERVATION



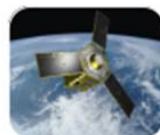
SPOT



HELIOS



CSM



PLEIADES



SAR LUPE



VENμS



CSO



COPERNICUS



CO3D

Trajectory optimization and approximation methods

Preliminary analysis and databases

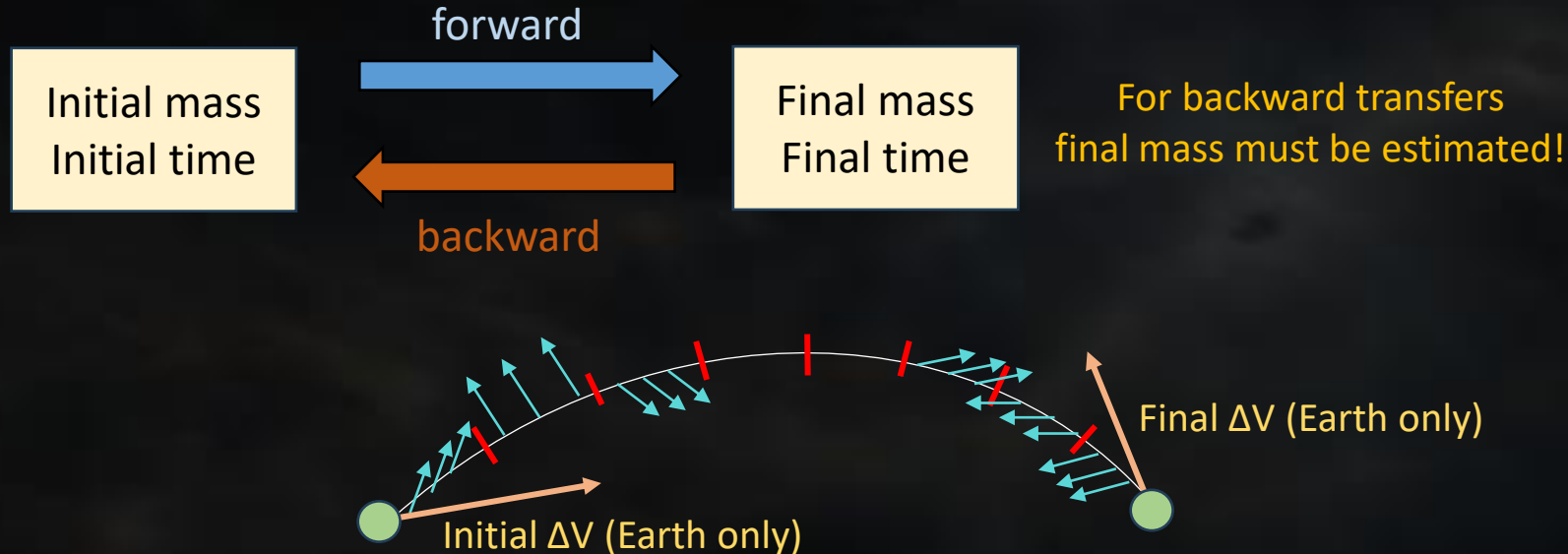
Fleet construction pipeline

Our final solution

Solving the optimal control problem

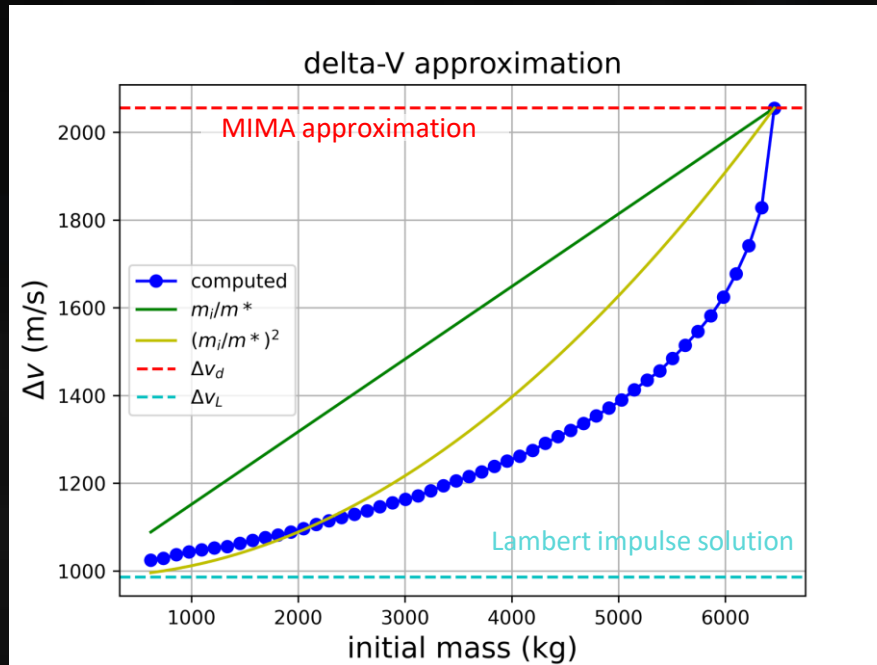
Compute the best trajectory for a body-to-body transfer duration/mass trade-off

- Direct approach (inspired from C.H. Yam et al., 2010)
 - Sims-Flanagan transcription with regular time segments
 - Constant inertial low-thrust instead of impulse
 - Taylor integration
- NLP solver: SLSQP (from NLOPT) and IPOPT



Delta-V estimation

Maximum Initial Mass (MIMA, *Hennes et al., 2016*) approximation ΔV_D overestimates ΔV
 Lambert impulse solution ΔV_L underestimate it



asteroid to asteroid transfer example

Weighted ΔV estimation:

$$\Delta V = \Delta V_L * (1 - w) + \Delta V_D * w$$

with $w = m_i / m^*$ or $w = (m_i / m^*)^2$

Trajectory optimization and
approximation methods

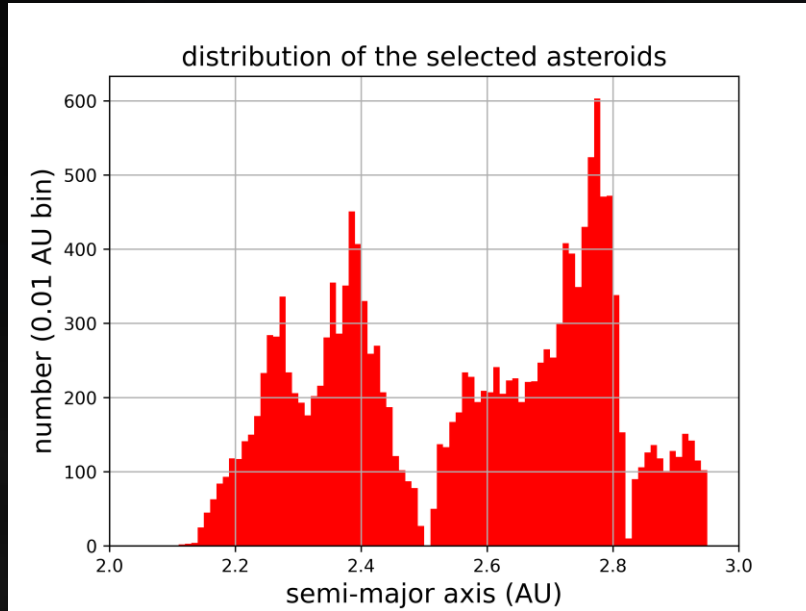
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Fleet construction pipeline

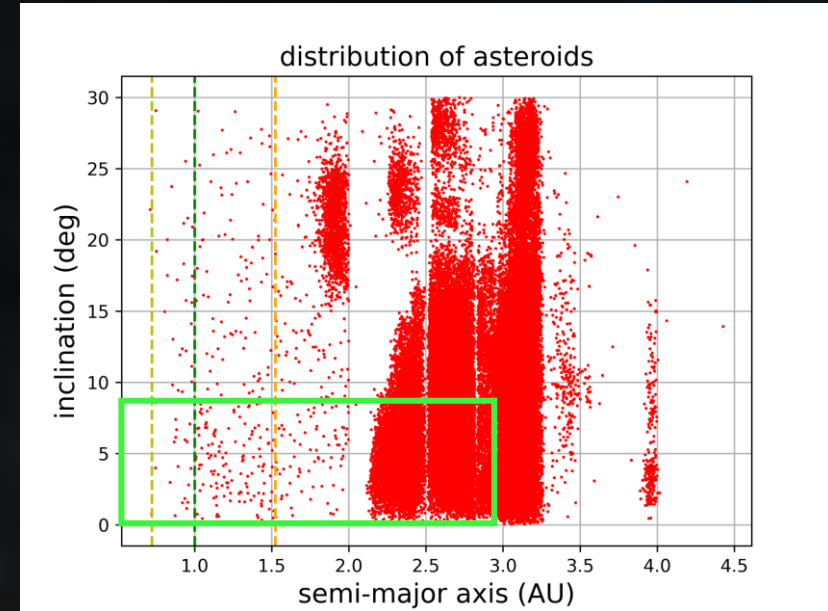
Our final solution

Analysis

Filtering of the most promising asteroids



Densest zones at 2.4 AU and 2.75 AU



60k → 17k asteroids

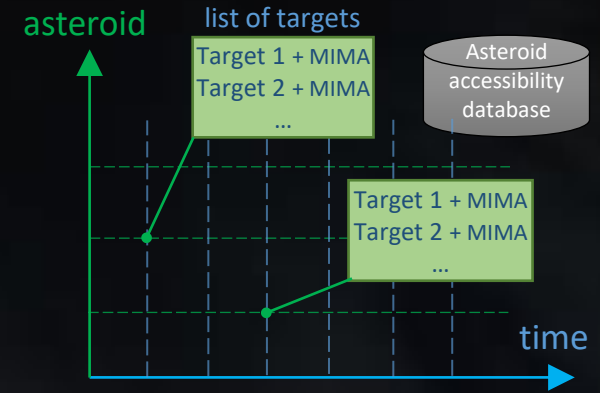
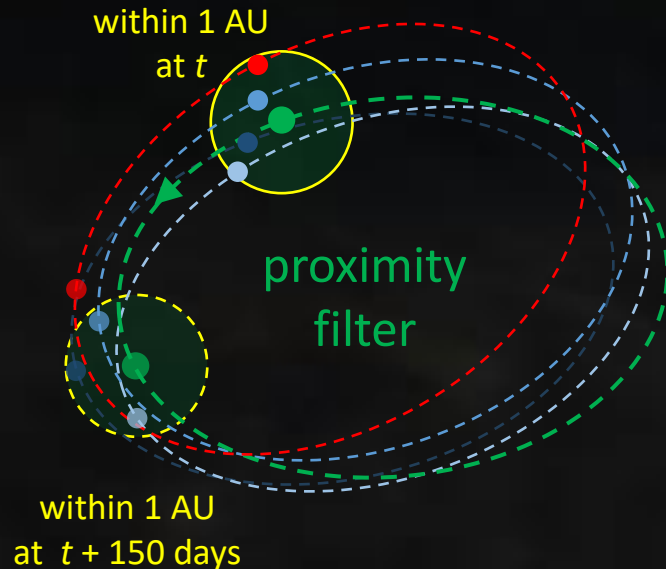
- $a < 2.95$ AU
- $i < 8^\circ$

Asteroid accessibility database

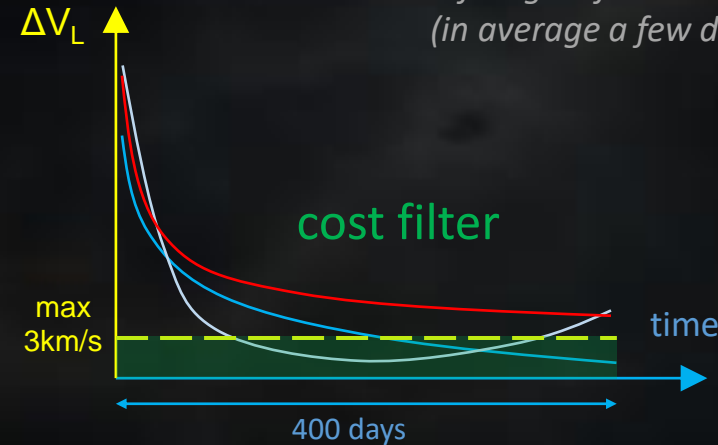
Used to drive the exploration during the search

For each asteroid on a 5-day time grid:

- Consider only close neighbors (within 1 AU at t and $t + 150$ days)
- Consider only cheap targets ($\min \Delta V_L < 3\text{km/s}$ within 400 days)
- ➔ Store the cheapest targets and associated MIMA values



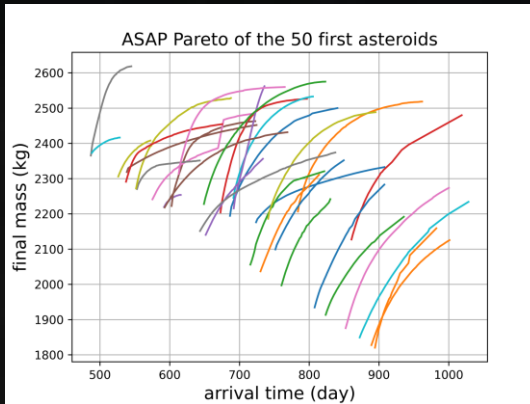
*Asteroid accessibility database =
list of targets for each {asteroid, time} couple
(in average a few dozen targets per list)*



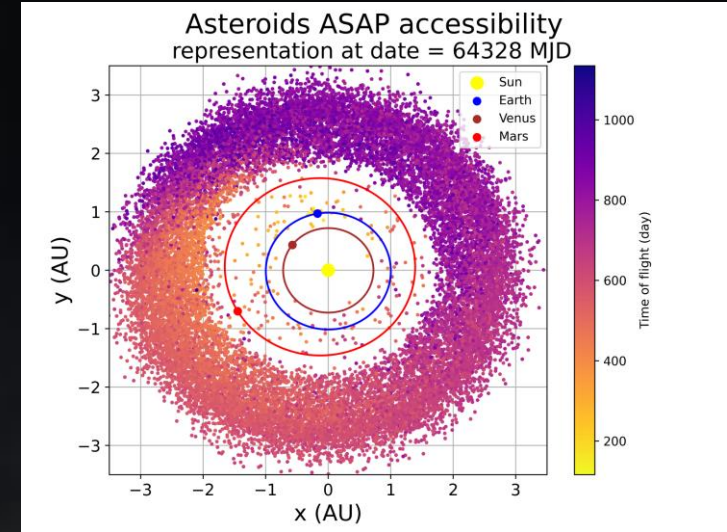
ALAP & ASAP databases

For each selected asteroid:

- ASAP: find the transfer to reach asteroid from Earth
As Soon As Possible
- ALAP: find the backward transfer to reach asteroid from Earth
As Late As Possible (with an estimated final mass of 1300kg)



For each ASAP/ALAP transfer, compute the mass optimal transfer for a 5-day grid transfer duration (starting at time optimal)
➔ databases contain a discretized Pareto of the Earth-asteroid transfers



Trajectory optimization and
approximation methods

Preliminary analysis and databases

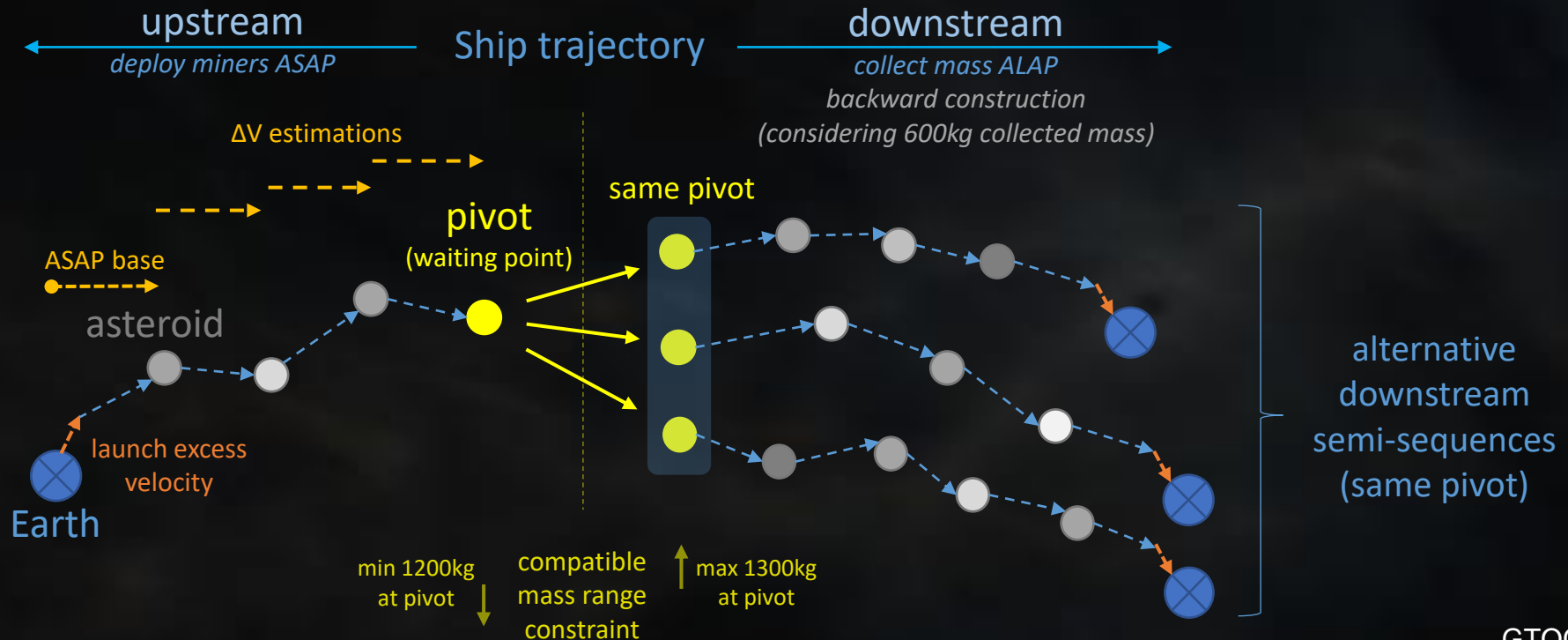
Fleet construction pipeline

Our final solution

Decoupling the upstream and downstream parts of the trajectory

The list of asteroids visited by a ship is cut into upstream and downstream semi-sequences

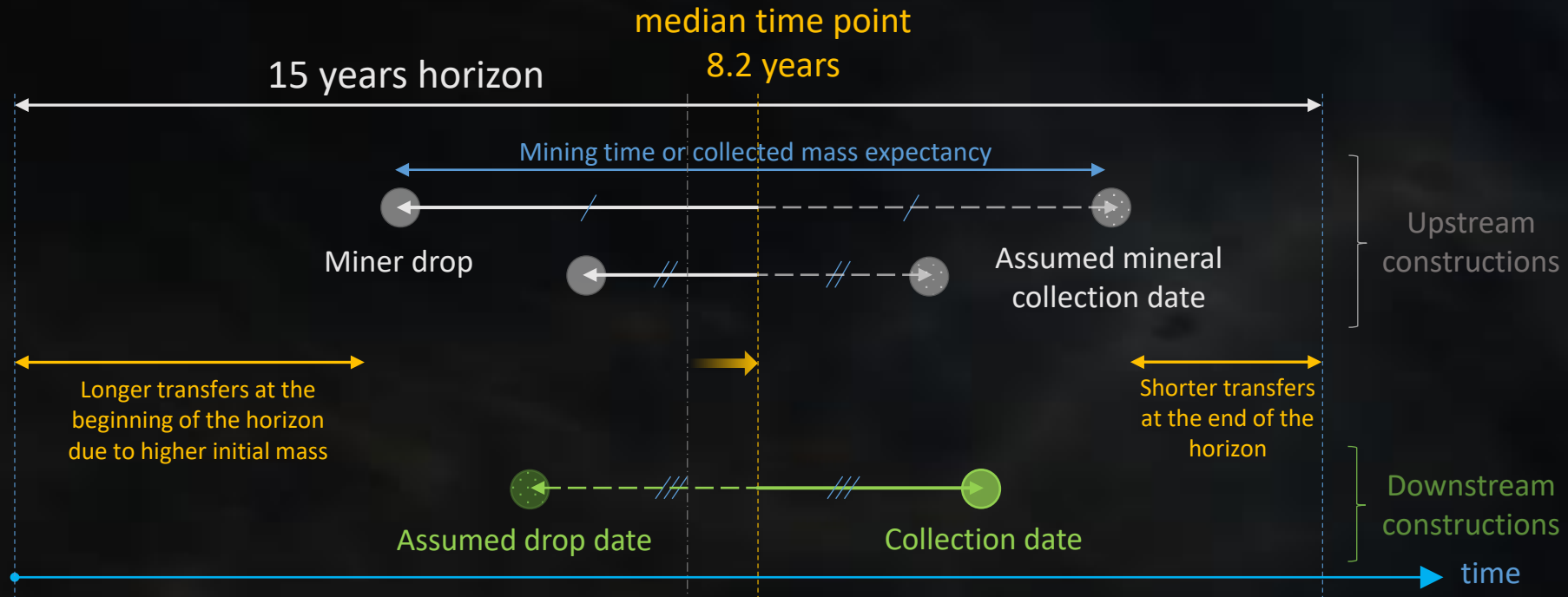
- Constructed independently, maximizing the collected mass expectancy
- Semi-sequences that share a pivot asteroid can be merged



Collected mass expectancy: mirror hypothesis

Estimation of the mining time expectancy for an asteroid

- Hypothetical symmetric event with respect to a median time point



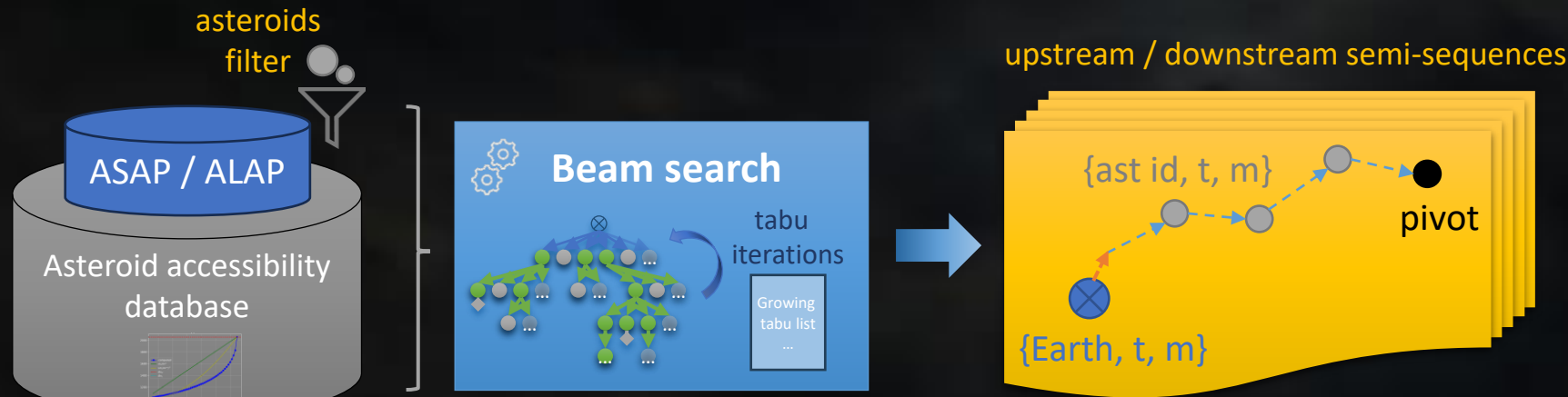
Banks of semi-sequences

Beam search

- Initialization: from ASAP or ALAP databases + asteroids filter
- Exploration: asteroid accessibility database + weighted ΔV estimation, revisit not allowed
- Heuristic: total ΔV / transfer time / collected mass expectancy compromise + mass range constraint

Filters

- Tabu iterations: Concatenation of successive runs removing the most frequently visited asteroids
- Downstream filter: Only consider the set of asteroids retained in the upstream phase

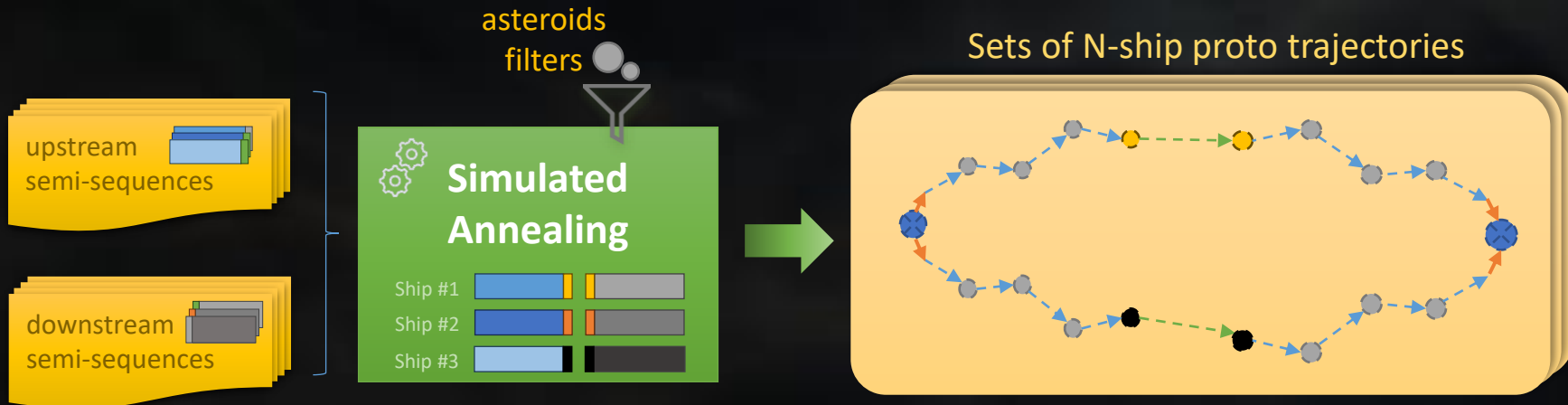


Assembling into fleets

Simulated annealing

- Parameters: ships count, forbidden asteroids
- Variables: pivots and associated pairs of upstream/downstream semi-sequences
- Mutations: change a pivot (and the associated pair) or change a semi-sequence
- Heuristic: average collected mass

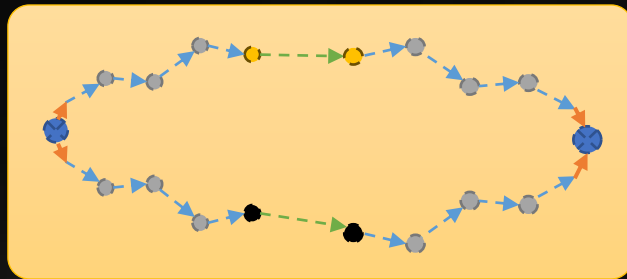
Several successive runs with varying ship count and sets of forbidden asteroids



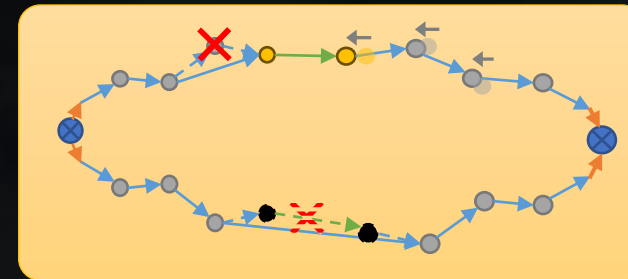
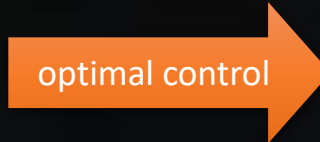
Finalizing the low-thrust trajectories

I. Preliminary real trajectories

- Forward pass: optimal control, updates of mass events, removal of spurious asteroid visits
- Relaxations needed to improve the feasibility on some difficult trajectories:
Reduction of the initial mass, events shifting toward the median date, or removal of the pivot



N-ship proto (approximate) trajectories

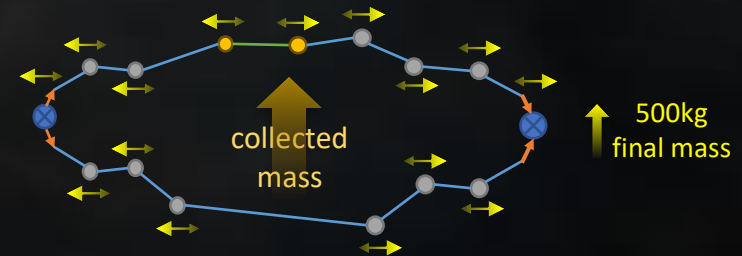


potentially invalid
(final mass < dry mass)

N-ship preliminary real trajectories

II. Global sub-fleet level optimization

- Preliminary real trajectories used as first guess
- Simultaneously optimize all legs and adjust asteroid visit dates
- Ensure the final 500kg mass constraint
- Maximize the collected mass



Trajectory optimization and
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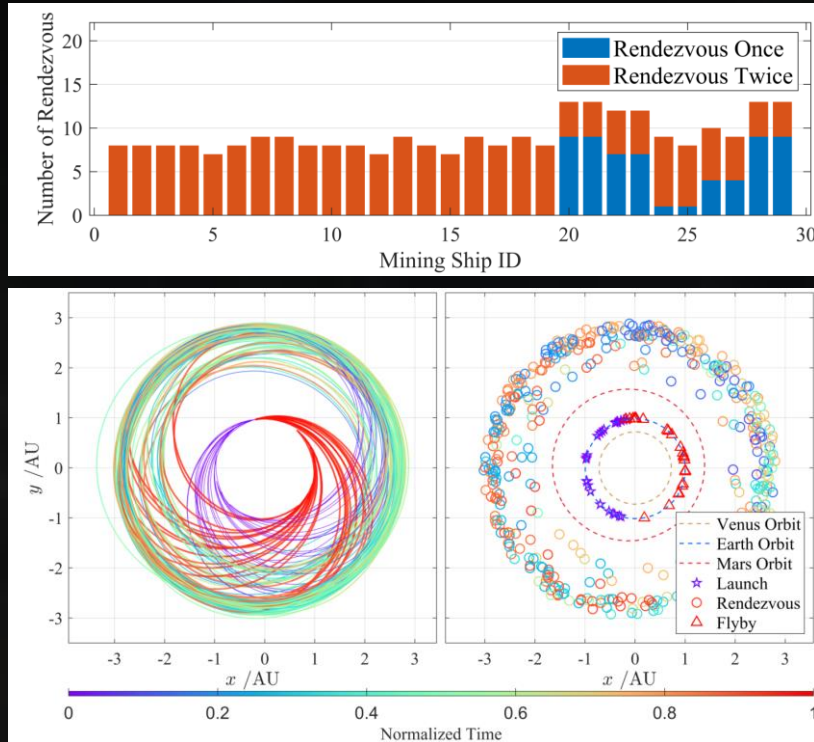
Fleet construction pipeline

Our final solution

Final fleet assembly

Concatenation of our best compatible solo ships and sub-fleets

Considering the bonus coefficients, and with potential simplification of duplicates and slight re-optimization



Courtesy of Tsinghua University

29 Mining Ships

- 5 pairs of cooperating ships
- 19 individual ships

236 mined asteroids

673kg in average collected per ship

Relative lack of ship cooperation

Our first fleets presented larger independent groups (up to 7 ships) that were progressively replaced by smaller sub-fleets

Most of the exploited asteroids are close to 3 AU

Thank you!

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