## 补充: Java反射

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## 反射

Reflection is a feature in the Java programming language. It allows an executing Java program to examine or "introspect" upon itself, and manipulate internal properties of the program. For example, it's possible for a Java class to obtain the names of all its members and display them.

The ability to examine and manipulate a Java class from within itself may not sound like very much, but in other programming languages this feature simply doesn't exist. For example, there is no way in a Pascal, C, or C++ program to obtain information about the functions defined within that program.

One tangible use of reflection is in JavaBeans, where software components can be manipulated visually via a builder tool. The tool uses reflection to obtain the properties of Java components (classes) as they are dynamically loaded.

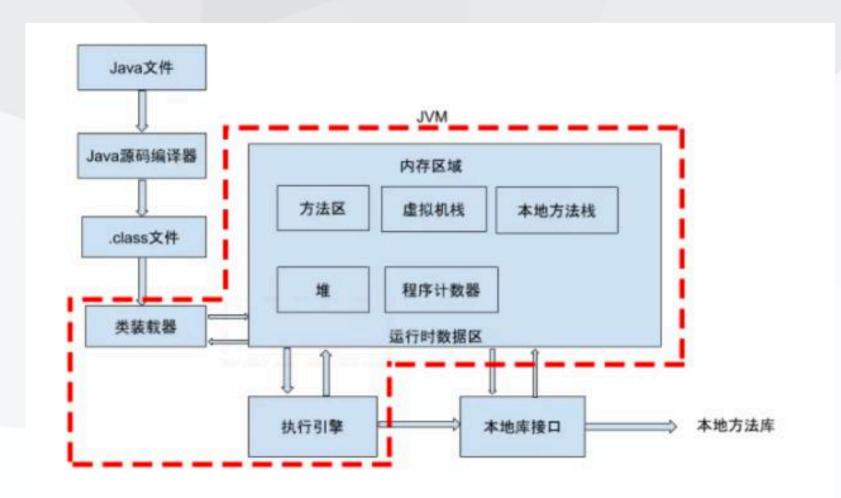
#### 反射~Example

下面的例子通过创建一个Class实例,然后通过反射获取对应类具有的方法及其定义(代码BasicMain)

```
import java.lang.reflect.*;
   public class DumpMethods {
      public static void main(String args[])
         try {
            Class c = Class.forName(args[0]);
            Method m[] = c.getDeclaredMethods();
            for (int i = 0; i < m.length; i++)
            System.out.println(m[i].toString());
         catch (Throwable e) {
            System.err.println(e);
```

## 类加载

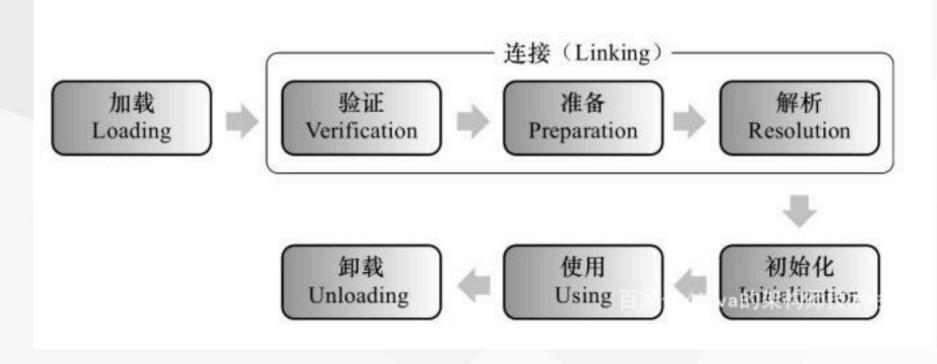
java文件通过编译器变成了. class文件,接下来类加载器又将这些. class文件加载到JVM中。其中**类装载器**的作用其实就是类的加载。



类加载将类的. class文件中的二进制数据读入到内存中,将其放在运行时数据区的方将其放在运行时数据区的方法区内,然后在堆区创建一个java. lang. Class对象,用来描述类定义的数据结构

## 类加载

类从被加载到虚拟机内存中开始,到卸载出内存为止,它的整个生命周期包括:加载、验证、准备、解析、初始化、使用和卸载七个阶段。

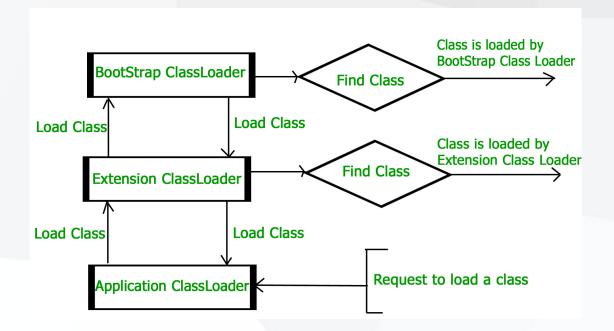


其中类加载的过程包括了加载、验证、准备、解析、初始化五个阶段。

#### 类加载器

#### Java语言系统自带有三个类加载器:

- Bootstrap ClassLoader 、:最顶层的加载类,主要加载核心类库,也就是我们环境变量下面 %JRE\_HOME%\lib下的rt.jar。
- Extention ClassLoader : 扩展类加载器,加载JDK的一些library,包括jre/lib/ext目录中的库。
- System ClassLoader: :也称为SystemAppClass。 加载应用的classpath的所有类。



#### 类加载器~使用特定的类加载器

#### 比如你可以使用URLClassLoader从互联网上加载java类

```
import java.net.*;
import java.io.*;
public class MyLoader {
    public static void main (String argv[]) throws Exception {

        URLClassLoader loader = new URLClassLoader(new URL[] { new URL("http://www.javacourses.com/classes/") });

        // Load class from class loader. argv[0] is the name of the class to be loaded
        Class c = loader.loadClass (argv[0]);

        // Create an instance of the class just loaded
        Object o = c.newInstance();

    }
}
```

## 再次认识反射

反射就是一种工作机制,它可以通过检视类加载器加载的类的描述信息获取类的方法、 属性等,并且提供了通过这些信息进行创建对象,运行方法的机制。所以基本的核心 过程可以描述如下:

- 1. 类加载器加载.class字节码定义
- 2. 创建类的描述对象 (Class类的实例)
- 3. 通过反射可以基于Class类实例获取一个特定类的定义信息
- 4. 通过反射可以创建Class类实例对应类的对象
- 5. 通过反射可以调用一个Class类实例对应类的对象方法

#### 反射的使用

#### 反射机制的类基本都定义在java.lang.reflect包中

- ▼ 🔄 java.lang.reflect
  - AccessibleObject
  - AnnotatedArrayType
  - AnnotatedElement
  - AnnotatedParameterizedType
  - AnnotatedType
  - AnnotatedTypeVariable
  - AnnotatedWildcardType
  - C Array
  - Constructor
  - Executable
  - 🔁 Field
  - GenericArrayType
  - GenericDeclaration
  - GenericSignatureFormatError
  - InvocationHandler
  - InvocationTargetException
  - MalformedParameterizedTypeException
  - MalformedParametersException
  - Member
  - Method
  - Modifier
  - **©** Parameter
  - ParameterizedType
  - Proxy
  - ReflectAccess
  - ReflectPermission
  - Type
  - TypeVariable
  - UndeclaredThrowableException
  - WeakCache

而作为类"蓝图"的Class类定义在java.lang中

```
public final class Class<T> implements java.io.Serializable,
                              GenericDeclaration,
                              Type,
                              AnnotatedElement {
    private static final int ANNOTATION= 0x00002000;
    private static final int ENUM
                                        = 0 \times 00004000:
    private static final int SYNTHETIC = 0x00001000;
    private static native void registerNatives();
    static {
        registerNatives();
     * Private constructor. Only the Java Virtual Machine creates Class objects.
     * This constructor is not used and prevents the default constructor being
     * generated.
    private Class(ClassLoader loader) {
        // Initialize final field for classLoader. The initialization value of non-null
       // prevents future JIT optimizations from assuming this final field is null.
        classLoader = loader;
```

#### 反射的使用

反射使用上,最基本的就是获取Class的实例定义,然后通过此示例创建对象,调用对象方法等。获取Class实例的三种途径:

- 1.通过getClass()方法 User user = new User(); Class clazz = user.getClass();
- 2.通过 类名.class。 Class clazz = User.class;
- 3. 通过Class.forName方法
  Class clazz = Class.forName("com.yourapp.User");

方法3比方法1,2更具有动态性,无需import具体的类

#### 反射的使用

获取Class的实例后,就可以调用Class类的方法继续获取方法,调用方法等。见示例工程中的ReflectionMain,比如:

```
// Creating class object from the object using
// getclass method
Class cls = obj.getClass();
System.out.println("The name of class is " +
        cls.getName());
// Getting the constructor of the class through the
// object of the class
Constructor constructor = cls.getConstructor();
System.out.println("The name of constructor is " +
        constructor.getName());
System.out.println("The public methods of class are : ");
// Getting methods of the class through the object
// of the class by using getMethods
Method[] methods = cls.getMethods();
// Printing method names
for (Method method:methods) {
    System.out.println(method.getName());
```

## 参考内容

#### 下面是参考内容

https://docs.oracle.com/javase/tutorial/reflect/

https://www.oracle.com/technical-resources/articles/java/javareflection.html

https://www.geeksforgeeks.org/reflection-in-java/

https://zhuanlan.zhihu.com/p/80519709

https://www.jianshu.com/p/62f46357afcc

https://www.oracle.com/technical-resources/articles/javase/classloaders.html

https://baijiahao.baidu.com/s?id=1636309817155065432&wfr=spider&for=pc

https://www.geeksforgeeks.org/classloader-in-java/

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