



# Stable Matching Algorithm Bias



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**01**

# **Problem & Algorithm**



# The Stable Matching Problem

A Centralized Assignment Market

## Market Definition

Two disjoint sets of size  $N$ : **Students (S)** and **Establishments (E)**. Each agent holds a strict, complete preference list over the other set.

## Objective: Stability

Find a matching  $\mu$  with no blocking pairs to prevent "justified envy" and ensure no incentive to deviate.

## Mathematical Definition of a Blocking Pair

A pair  $(s, e)$  is blocking if:

1. Student  $s$  prefers  $e$  over their current assignment  $\mu(s)$ .
2. Establishment  $e$  prefers  $s$  over their current assignment  $\mu(e)$ .





# The Gale-Shapley Algorithm

Guaranteeing Stability via Deferred Acceptance



## 1. Propose

Unmatched agents send offers to their next favorite choice.



## 2. Tentative Accept

Recipients hold the best offer and reject all others.



## 3. Iterate

Rejected agents move down their list and propose again.

## Experimental Scenarios

**DA-S:** Student-Proposing (Optimal for Students)

**DA-E:** Establishment-Proposing (Optimal for Establishments)





# Implementation & Validation



## Software Architecture

`ExperimentRunner` class generates preferences.

`StableMarriageAlgorithm` class solves matching using FIFO queues.



## Validation: Mathematical Stability Verification

A dedicated `verify\_stability()` function checks every non-matched pair  $(s, e)$  for blocking conditions by comparing ranks.

**Result: Across all simulations (n=50, 100, 500)**

**0 Blocking Pairs detected. Implementation is correct.**



**02**

## **Satisfaction Metrics**

# ► Satisfaction Metrics: Quantifying Happiness

Beyond Stability: Measuring Fairness

## Normalized Satisfaction Score

Maps average rank to a 0-100 scale for fair comparison across different market sizes (N).

$$Score = 100 \times \left(1 - \frac{AvgRank}{N-1}\right)$$

100 = Perfect Match (1st choice), 0 = Worst Case (last choice).



### Egalitarian Cost (Social Welfare)

Sum of all ranks. Measures total system "friction". Lower is better.



### Group Equality Score

Absolute difference in satisfaction scores. High values indicate bias.







# Cost Analysis & System Efficiency

Which scenario is fairer and more efficient?

## 1. Egalitarian Cost (Global Efficiency)

The sum of all ranks, representing total system "friction".  
Lower is better.

Student-Proposes

**31,487**

Establishment-Proposes

**47,305**

DA-S is 33% more efficient.

## 2. Group Inequality

The absolute difference in satisfaction scores between groups.

Student-Proposes

**9.77**

Establishment-Proposes

**17.13**

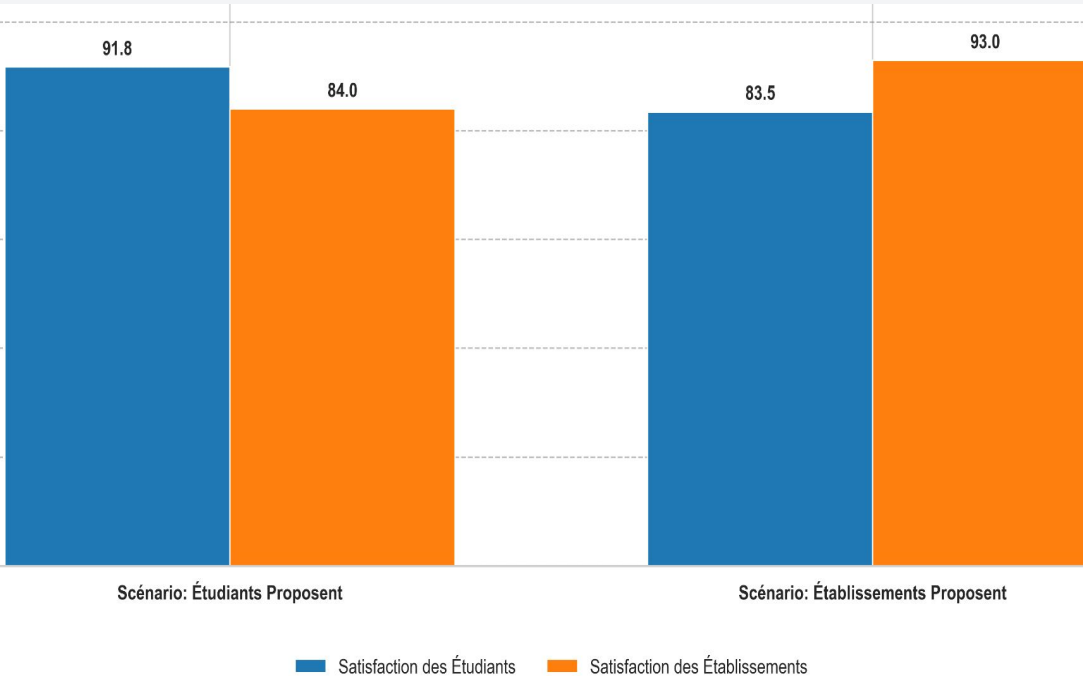
DA-S is objectively fairer.



# **03    Experimental Results**

# Bias Emerges at n=50

Early Signs of Non-Neutrality



## Student-Proposing (DA-S)

Student Satisfaction: 91.8  
Establishment Satisfaction: 84.0

## Establishment-Proposing (DA-E)

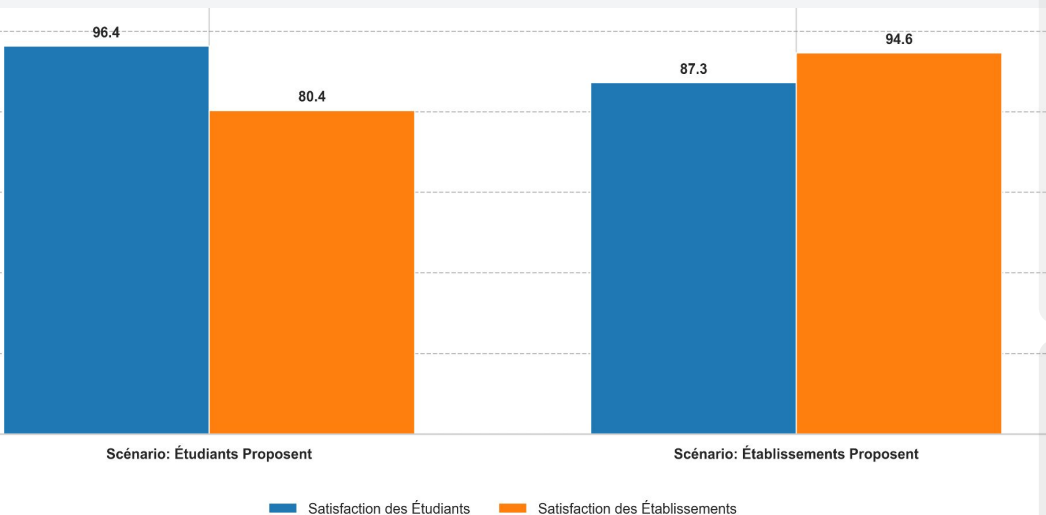
Student Satisfaction: 83.5  
Establishment Satisfaction: 93.0

An **eight-point gap** appears immediately, showing the passive side consistently achieves lower welfare.



# ► The Structural Gap Widens at n=100

The "Proposer Advantage" becomes more pronounced.



## Key Observations

The **equality gap** nearly doubles to **15.1 points** in the DA-S scenario.

- Proposers can "climb" their lists with more options available.
- Receivers are stuck with the "best of what's available," regressing to the mean.

## Satisfaction Scores (n=100)

### DA-S: Students Propose

Students: **96.1**, Establishments: **81.0**

### DA-E: Establishments Propose

Students: **87.3**, Establishments: **94.6**



# ► The Scale Effect

Massive Asymmetry at n=500

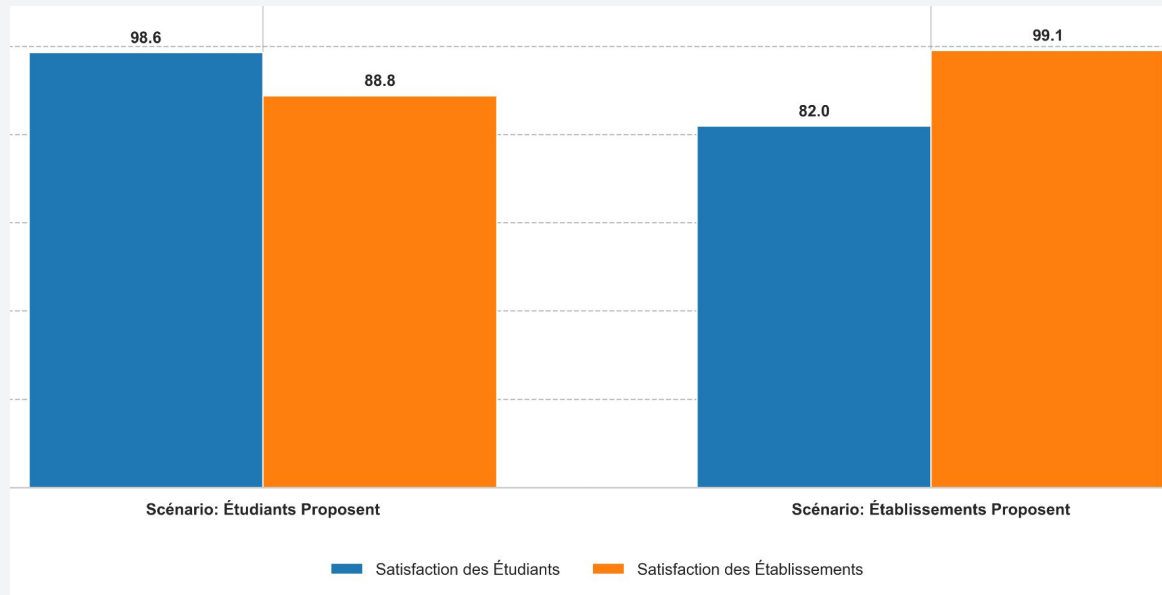
DA-S: Student Satisfaction

**98.6** (near-perfect)

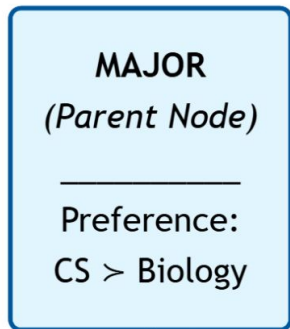
DA-S: Establishment Satisfaction

**88.8** (stagnates)

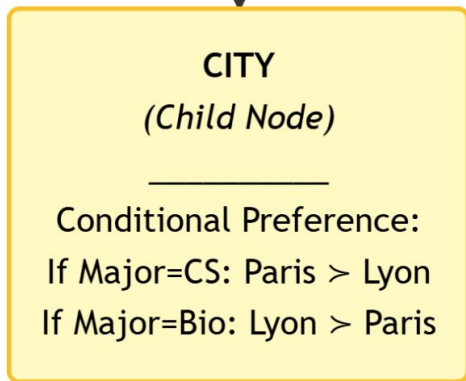
**Conclusion: In large systems, the proposer dictates the outcome. Stability is achieved at the expense of equity.**



# **04    Extension & Conclusion**



Dependency



# Extension: Compact Preferences

Using CP-Nets for Cognitive Feasibility

## The Problem

Ranking **N=500** items is cognitively infeasible for human users.

## Proposed Solution: CP-Nets

Users express **ceteris-paribus** rules on attributes instead of a full list.

**Rule 1:** "I prefer CS to Biology."

**Rule 2:** "IF CS, THEN I prefer Paris to Lyon."



# Conclusion & Key Findings



## 1. Implementation

Successful  $O(n^2)$  algorithm with rigorous stability verification.  
Confirmed correctness across all tests.



## 2. Proven Bias

The algorithm is inherently unfair. The proposing side captures surplus satisfaction, and the gap grows with market size (from 8% to 15%).



## 3. Recommendation

For student-centric systems like Parcoursup, the **Student-Proposing** model is mandatory to maximize welfare and fairness.







Thank you!