

# Hardik Srivastava

Software Engineer

✉ hardiksatwik2004@gmail.com

☎ 06386454654

📍 Prayagraj , India

🌐 LinkedIn

🐙 GitHub

🔗 Portfolio

## Profile

I am a passionate Game Developer and Web Developer with hands-on experience in game mechanics, game design, level design, and game testing. In addition to game development, I have experience in web development, working with both frontend and backend technologies to create dynamic and responsive web applications. I enjoy building interactive digital experiences and constantly refining my skills to stay updated with the latest industry trends.

## Professional Experience

- 2024/05 – 2024/12      **Game Developer (Unity), AJ Global Networks** [🔗](#)
- Started as a **Game Developer Intern** for one month before transitioning into a full-time **Game Developer** role for six months.
  - Worked on multiple **3D and 2D game projects**, including **Indian Car Racing 3D** and **Tactical Squad Shooter** (published on Google Play Store).
  - Contributed to **game mechanics, level design, AI integration, and optimization** for various game projects.

## Skills

### Frontend Development

HTML , CSS and JavaScript

### Databases

MySQL , MongoDB

### Framework

React.js , Node.js

### Game Development

Unity Engine, C# for Game Scripting, Basic AI & Physics for Games

### Programming Languages

Python , Java , C , C++ , C#

## Projects

### DHAN SETU, Under Development

We are developing a **payment gateway app and software** that enables users to **access multiple credit card offers** without owning the specific cards. Many products come with discounts and benefits when purchased using certain credit cards, but not all customers have access to those cards. Our platform acts as an **intermediary**, allowing customers to make payments through our system and still avail the offers, ensuring **maximum savings and flexibility**.

### Desert Jump, Unity 3D Game

An endless jumping adventure where players control a bouncing ball on stones in a desert landscape. The challenge is to land on solid stones while avoiding broken ones. If the ball misses or lands on a broken stone, the game ends. Players can collect diamonds to unlock and customize different ball designs.

### Portfolio Website, More Projects On My Portfolio [🔗](#)

Engineered a dynamic portfolio website to exhibit my expertise, projects, and accomplishments, leveraging cutting-edge web technologies to craft a sophisticated and engaging digital showcase

## Education

- 2022 – 2026      **B Tech in Computer Science, Greater Noida Institute of Technology , GGSIPU**  
New Delhi, India      5 th Sem CGPA - **9.0** | Overall CGPA - **8.5**
- 2020 – 2022      **Senior Secondary (CBSE), Sanskaar International School**  
PRAYAGRAJ, India      Graduated with the percentage of **90%**

## Certificates

### Completed DBMS Course from IIT Kharagpur (NPTEL)

[🔗](#)  
Elite Rank

Introduction to Cybersecurity offered by NIIT Foundation through the Cisco Networking Academy [🔗](#)

Alpha (DSA with Java)

## References

Ansh Jain, CEO, AJ Global Networks

## Interests

### Youtuber [🔗](#)

Youtube Channel with more than 100 + videos

Languages

Hindi  
Native/Bilingual

English  
Fluent

Spanish  
Basics