



Software Engineering IT314

Lab-7

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Main Function Code:

```
package test;
```

```
public class programs {
```

```
    public int linearSearch(int v, int a[]) // p1  
    {
```

```
int i = 0;
while (i < a.length)
{
    if (a[i] == v)
        return(i);
    i++;
}
return (-1);
}
```

```
public int countItem(int v, int a[]) //p2
```

```
{
```

```
int count = 0;
```

```
for (int i = 0; i < a.length; i++)
```

```
{
```

```
if (a[i] == v)
```

```
count++;
```

```
}
```

```
return (count);
```

```
}
```

```
public int binarySearch(int v, int a[]) //p3
```

```
{
```

```
int lo,mid,hi;
```

```
lo = 0;

hi = a.length-1;
while (lo <= hi)

{

mid = (lo+hi)/2;

if (v == a[mid])

return (mid);

else if (v < a[mid])

hi = mid-1;

else

lo = mid+1;

}

return(-1);

}
```

```
final int EQUILATERAL = 0;
final int ISOSCELES = 1;
final int SCALENE = 2;
final int INVALID = 3;
```

```
public int triangle(int a, int b, int c) //p4
{
if (a >= b+c || b >= a+c || c >= a+b)
```

```
return(INVALID);
if (a == b && b == c)
return(EQUILATERAL);
if (a == b || a == c || b == c)
return(ISOSCELES);
return(SCALENE);

}
```

```
public boolean prefix(String s1, String s2) //p5
{
if (s1.length() > s2.length())
{
return false;
}
for (int i = 0; i < s1.length(); i++)
{
if (s1.charAt(i) != s2.charAt(i))
{
return false;
}
}
return true;
}
```

```
}
```

Programs:

P1: Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning	
a = [1, 2, 5, 6], v = 2	1
a = [5, 7, 9, 11], v = 10	-1
a = [2, 2, 3, 4], v = 2	1
a = null, v = 5	An error message
Boundary Value Analysis	
Minimum array length: a = [], v = 7	-1
Maximum array length: a = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20], v = 3.	2
Minimum value of v: a = [5, 6, 7], v = 5	0
Maximum value of v: a = [1, 2, 3], v = 3	2

P2: Equivalence Partitioning and Boundary Value Analysis

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning	
Invalid input: v is not an integer	An Error message
Empty array: a = []	0
Single item array: a = [v], v = a[0]	1
Multiple item array with v appearing:	
v appears once	1
v appears multiple times	count>1
Multiple item array with v not appearing	0
Boundary Value Analysis	
Minimum input values: v = a[0] = 1	count>0
Maximum input values: v = a[9999] = 10000	count>0
One occurrence of v: a = [1, 2, 3, ..., 9999, v-1, 10000]	1
All occurrences of v: a = [v, v, v, ..., v, v]	10000
No occurrences of v: a = [1, 2, 3, ..., 9999]	0

P3:

Equivalence Partitioning:

Test Cases for Correct Inputs:

Tester Action and Input Data	Expected Outcome
$v = 3, a = [1, 3, 5, 7, 9]$	1
$v = 1, a = [1, 3, 5, 7, 9]$	0
$v = 7, a = [1, 3, 5, 7, 9]$	3

Test Cases for Incorrect Inputs:

Tester Action and Input Data	Expected Outcome
$v = 4, a = [1, 3, 5, 7, 9]$	-1
$v = 12, a = [1, 3, 5, 7, 9]$	-1
$v = 8, a = []$	-1

Boundary Value Analysis:

Test Cases for Correct Inputs:

Tester Action and Input Data	Expected Outcome
$v = 5, a = [5, 6, 7]$	0
$v = 6, a = [5, 6, 7]$	1
$v = 7, a = [5, 6, 7]$	2
$v = 5, a = [1, 5, 6, 7, 9]$	1
$v = 6, a = [1, 5, 6, 7, 9]$	2
$v = 7, a = [1, 5, 6, 7, 9]$	3
$v = 9, a = [1, 5, 6, 7, 9]$	4
$v = 1, a = [1]$	0
$v = 5, a = [5]$	0
$v = 1, a = []$	-1

Test Cases for Incorrect Inputs:

Tester Action and Input Data	Expected Outcome
$v = 2, a = [1, 3, 5, 7, 9]$	-1
$v = 10, a = [1, 3, 5, 7, 9]$	-1
$v = 6, a = [1, 3, 5, 7, 9]$	-1
$v = 1, a = [2, 3, 4, 5, 6]$	-1
$v = 7, a = [2, 3, 4, 5, 6]$	-1
$v = 4, a = [5, 6, 7, 8, 9]$	-1

P4:

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning:	
$a=b=c$, where a, b, c are positive integers	EQUILATERAL
$a=b<c$, where a, b , and c are positive integers	ISOSCELES
$a=b=c=0$	INVALID
$a<b+c, b<a+c, c<a+b$, where a, b, c are positive integers	SCALENE
$a=b>0, c=0$	INVALID
$a>b+c$	INVALID
Boundary Value Analysis:	
$a=1, b=1, c=1$	EQUILATERAL
$a=1, b=2, c=2$	ISOSCELES
$a=0, b=0, c=0$	INVALID
$a=2147483647, b=2147483647, c=2147483647$	EQUILATERAL
$a=2147483646, b=2147483647, c=2147483647$	ISOSCELES
$a=1, b=1, c=2^{31}-1$	SCALENE

a=0, b=1, c=1	INVALID
---------------	---------

P5

Tester Action and Input Data	Expected Outcome
Equivalence Partitioning:	
s1 is empty, s2 is non-empty string	true
s1 is non-empty string, s2 is empty	false
s1 is a prefix of s2	true
s1 is not a prefix of s2	false
s1 has same characters as s2, but not a prefix	false
Boundary Value Analysis:	
s1 = "a", s2 = "ab"	true
s1 = "ab", s2 = "a"	false
s1 = "a", s2 = "a"	true
s1 = "a", s2 = "A"	false
s1 = "abcdefghijklmnopqrstuvwxyz", s2 = "abcdefghijklmnopqrstuvwxyz"	true
s1 = "abcdefghijklmnopqrstuvwxyz", s2 = "abcdefghijklmno"	true
s1 = "", s2 = ""	true

Testing Code:

```
package test;
```

```
import static org.junit.Assert.*;
```

```
import org.junit.Test;
```

```
public class testing {
```

```
    @Test
```

```
    public void test1_1() {    // P1
```

```
        programs test = new programs();
```

```
        int a[] = {1,2,3,4,5};
```

```
        int output = test.linearSearch(2, a);
```

```
        assertEquals(1,output);
```

```
    }
```

```
    @Test
```

```
    public void test1_2() {    // P1
```

```
        programs test = new programs();
```

```
        int a[] = {1,2,3,4,5};
```

```
        int output = test.linearSearch(1, a);
```

```
        assertEquals(0,output);
```

```
    }
```

```
    @Test
```

```
    public void test1_3() {    // P1
```

```
programs test = new programs();

int a[] = { 1,2,3,4,5};

int output = test.linearSearch(7, a);
assertEquals(-1,output);
}
```

```
@Test
public void test2_1() { // P2
programs test = new programs();

int a[] = { 1,2,2,3,4,5};

int output = test.countItem(2, a);
assertEquals(2,output);
}
```

```
@Test
public void test2_2() { // P2

programs test = new programs();

int a[] = { 1,2,2,3,4,5};

int output = test.countItem(6, a);
assertEquals(0,output);
}
```

```
@Test
public void test3_1() { // P3

programs test = new programs();

int a[] = { 1,2,2,3,4,5};
```

```
int output = test.binarySearch(3, a);  
assertEquals(3,output);  
}
```

```
@Test  
public void test3_2() { // P3  
  
    programs test = new programs();
```

```
int a[] = { 1,2,2,3,4,5};
```

```
int output = test.binarySearch(8, a);  
assertEquals(-1,output);  
}
```

```
@Test  
public void test3_3() { // P3  
  
    programs test = new programs();
```

```
int a[] = { 1,2,2,3,4,5};
```

```
int output = test.binarySearch(8, a);  
assertEquals(-1,output);  
}
```

```
@Test  
public void test4_1() { // P4  
    programs test = new programs();  
    int output = test.triangle(8,8,8);  
    assertEquals(0,output);  
}
```

```
@Test  
public void test4_2() { // P4  
    programs test = new programs();
```

```
int output = test.triangle(8,8,10);
assertEquals(1,output);
}
```

```
@Test
public void test4_3() { // P4
    programs test = new programs();
    int output = test.triangle(0,0,0);
    assertEquals(3,output);
}
```

```
@Test
public void test5_1() { // P5
    programs test = new programs();
    boolean output = test.prefix("", "nonEmpty");
    assertEquals(true,output);
}
```

```
@Test
public void test5_2() { // P5
    programs test = new programs();
    boolean output = test.prefix("hello", "hello world");
    assertEquals(true,output);
}
```

```
@Test
public void test5_3() { // P5
    programs test = new programs();
    boolean output = test.prefix("hello", "world hello");
    assertEquals(false, output);
}
```

```
}
```


6:

a) Equivalence classes for the system are

Class 1: Invalid inputs (negative or zero values)

Class 2: Non-triangle (sum of the two shorter sides is not greater than the longest side)

Class 3: Scalene triangle (no sides are equal)

Class 4: Isosceles triangle (two sides are equal)

Class 5: Equilateral triangle (all sides are equal)

Class 6: Right-angled triangle (satisfies the Pythagorean theorem)

b) Test cases to cover the identified equivalence classes:

Class 1: -1, 0

Class 2: 1, 2, 5

Class 3: 3, 4, 5

Class 4: 5, 5, 7

Class 5: 6, 6, 6

Class 6: 3, 4, 5

Test case 1 covers class 1, test case 2 covers class 2, test case 3 covers class 3, test case 4 covers class 4, test case 5 covers class 5, and test case 6 covers class 6.

c) Test cases to verify the boundary condition $A + B > C$ for the scalene triangle:

2, 3, 6

3, 4, 8

Both test cases have two sides shorter than the third side and should not form a triangle.

d) Test cases to verify the boundary condition $A = C$ for the isosceles triangle:

2, 3, 3,

5, 6, 5

Both test cases have two equal sides, and should form an isosceles triangle.

e) Test cases to verify the boundary condition $A = B = C$ for the equilateral triangle:

5, 5, 5

9, 9, 9

Both test cases have all sides equal and should form an equilateral triangle.

f) Test cases to verify the boundary condition $A^2 + B^2 = C^2$ for the right-angled triangle:

3, 4, 5,

5, 12, 13

Both test cases satisfy the Pythagorean theorem and should form a right-angled triangle.

g) For the non-triangle case, identify test cases to explore the boundary.

2, 2, 4

3, 6, 9

Both test cases have two sides that add to the third side and should not form a triangle.

h) For non-positive input, identify test points.

0, 1, 2

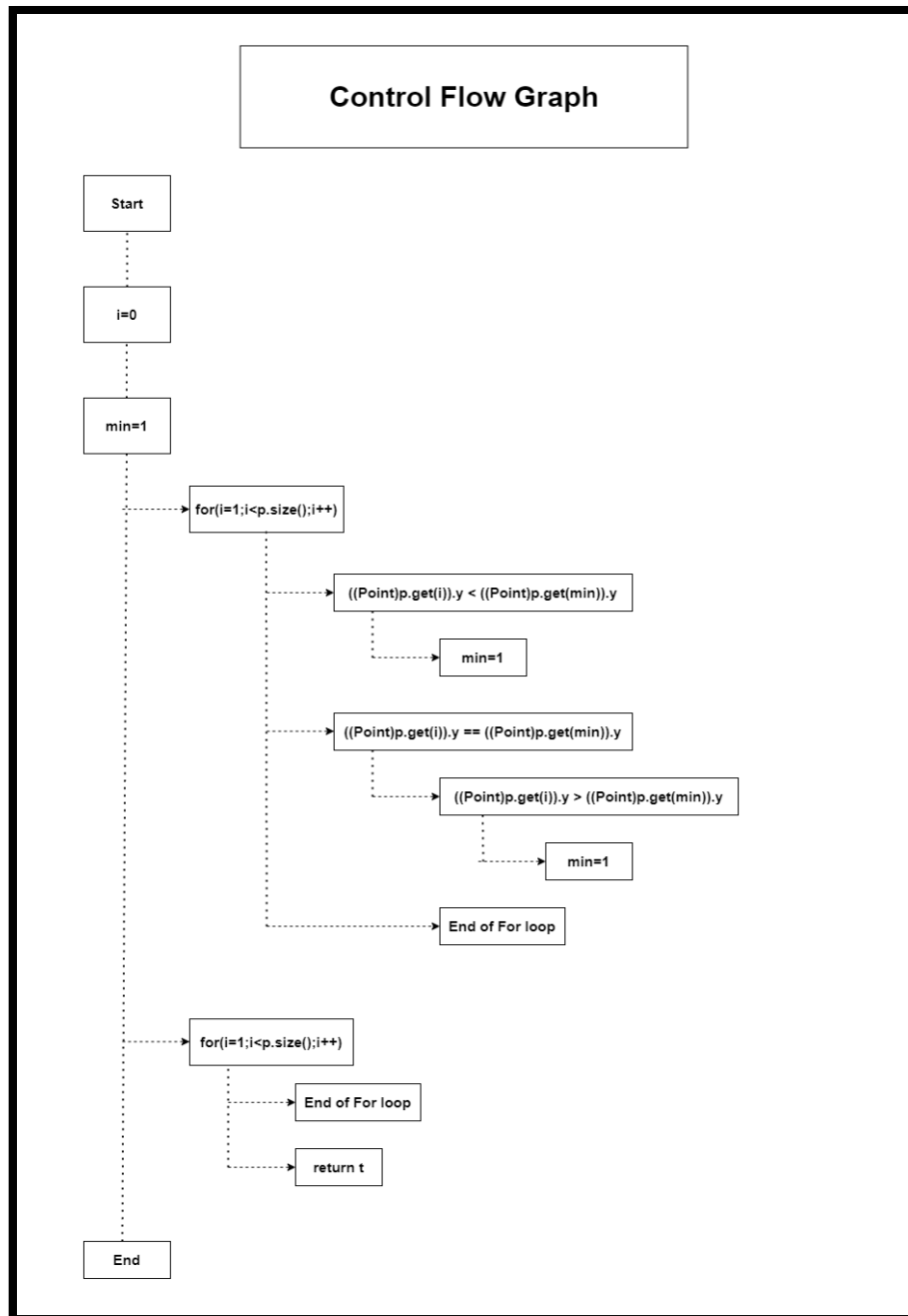
-1, -2, -3

Both test cases have at least one non-positive value, an invalid input.

Section: B

1. Convert the Java code comprising the beginning of the doGraham method into a control flow graph (CFG).

Below is the control flow graph of the converted Java code.



2. Test sets for the given criteria:

a. Statement Coverage:

To achieve statement coverage, the following test cases should be sufficient:

- p with a single point.
- p with two or more points, where the first point has the smallest y-coordinate.

b. Branch Coverage:

To achieve branch coverage, the following test cases should be sufficient:

- p with a single point.
- p with two or more points, where the first point has the smallest y-coordinate.
- p with two or more points, where there are two or more points with the same smallest y-coordinate.

c. Basic Condition Coverage:

To achieve basic condition coverage, the following test cases should be sufficient:

- p with a single point.
- p with two or more points, where the first point has the smallest y-coordinate.
- p with two or more points, where there are two or more points with the same smallest y-coordinate.
- p with two or more points, where there are no points with the same smallest y-coordinate.

