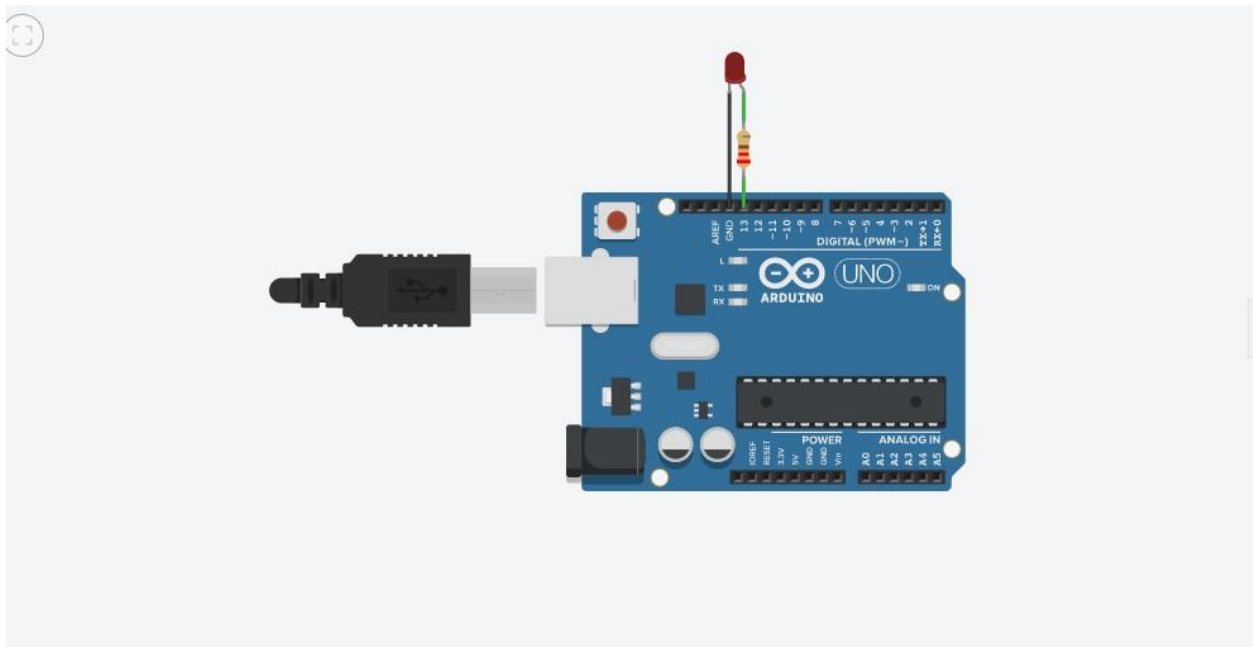


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CODE FOR LED BLINKING PATTERNS

```
int ledPin=13;  
void setup()  
{  
  pinMode(ledPin,OUTPUT);  
}  
  
void loop()  
{  
  digitalWrite(ledPin,HIGH);  
  delay(1000);  
  digitalWrite(ledPin,LOW);  
  delay(1000);  
}
```



CODE FOR CONTROLLING LED WITH BUTTON

```

int switchPin = 8; int ledPin =
13; boolean lastButton =
LOW; boolean currentButton
= LOW; boolean ledOn =
false;

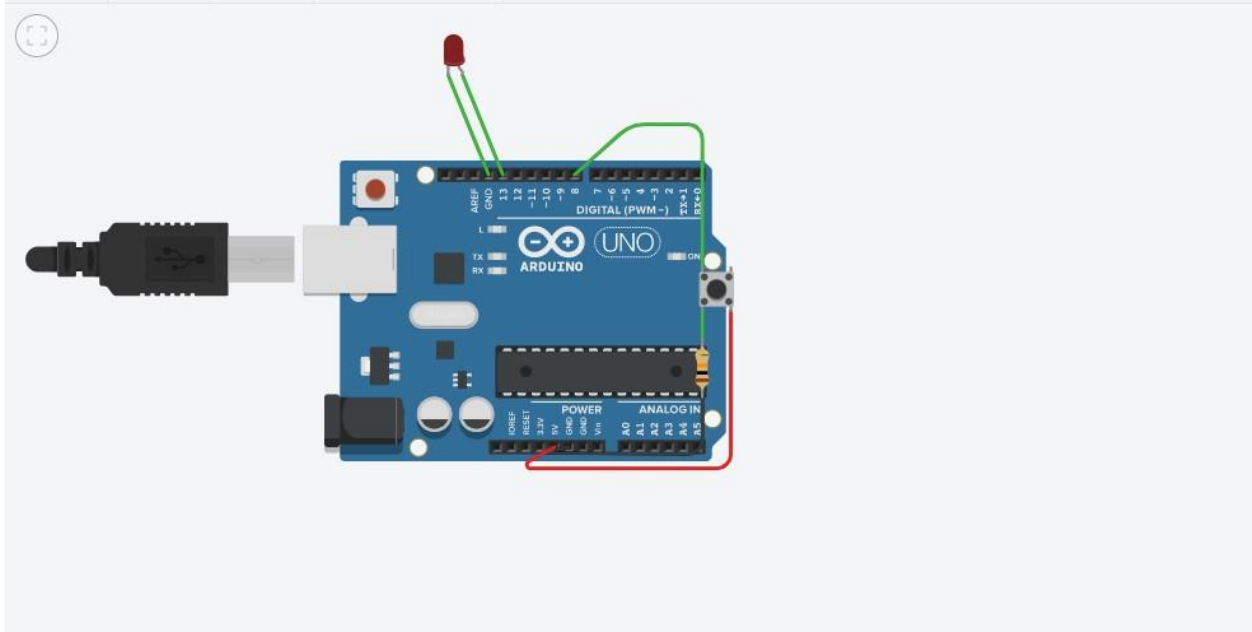
void setup()
{
  pinMode(switchPin, INPUT);
  pinMode(ledPin, OUTPUT);
}

boolean debounce(boolean last)
{
  boolean current = digitalRead(switchPin);
  if (last != current)
  {
    delay(5);
    current = digitalRead(switchPin);
  } return
  current;
}

void loop()
{
  currentButton = debounce(lastButton); if
  (lastButton == LOW && currentButton == HIGH)
  {
    ledOn = !ledOn;
  }
  lastButton = currentButton;

  digitalWrite(ledPin, ledOn);
}

```



CODE FOR CONTROLLING LED WITH POTENTIOMETER

```
int LED_PIN = 3; // the PWM pin the LED is attached to

// the setup routine runs once when you press reset:
void setup() {
  // initialize serial communication at 9600 bits per second:
  Serial.begin(9600);

  // declare LED pin to be an output:
  pinMode(LED_PIN, OUTPUT);
}

// the loop routine runs over and over again forever:
void loop() {
  // reads the input on analog pin A0 (value between 0 and
  1023) int analogValue = analogRead(A0);
```

```

// scales it to brightness (value between 0 and 255)
int brightness = map(analogValue, 0, 1023, 0, 255);
// sets the brightness LED that connects to pin 3
analogWrite(LED_PIN, brightness);

// print out the value
Serial.print("Analog: ");
Serial.print(analogValue);
Serial.print(", Brightness: ");
Serial.println(brightness);
delay(100);
}

```

