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# Soft Computing

## Introduction to Soft Computing

Prof. Debasis Samanta

Department of Computer Science & Engineering  
IIT Kharagpur

# INTRODUCTION TO SOFT COMPUTING

- Concept of computation
- Hard computing
- Soft computing
- How soft computing?
- Hard computing vs. Soft computing
- Hybrid computing

# CONCEPT OF COMPUTATION

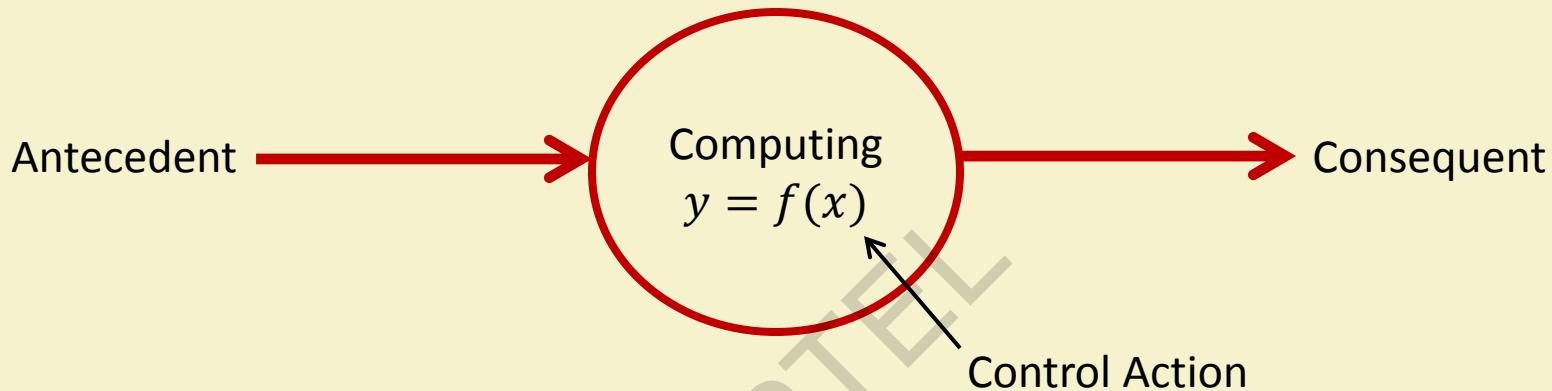


Figure: Basic of computing

$y = f(x)$ ,  $f$  is a mapping function.

$f$  is also called a formal method or an **algorithm** to solve a problem.

# Important characteristics of computing

- Should provide **precise solution**.
- Control action should be **unambiguous** and **accurate**.
- Suitable for problem, which is easy to **model mathematically**.

# Hard computing

- In 1996, L. A. Zade (LAZ) introduced the term **hard computing**.
- According to LAZ: We term a computing as **Hard computing**, if
  - ✓ Precise result is guaranteed.
  - ✓ Control action is **unambiguous**.
  - ✓ Control action is **formally defined** (i.e., with mathematical model or algorithm).

# Examples of hard computing

- Solving **numerical problems** (e.g., roots of polynomials, integration, etc.).
- **Searching and sorting techniques.**
- Solving **computational geometry** problems (e.g., shortest tour in a graph, finding closet pair of points given a set of points, etc.).
- many more...

# Soft computing

- The term soft computing was proposed by the inventor of fuzzy logic, Lotfi A. Zadeh. He describes it as follows.

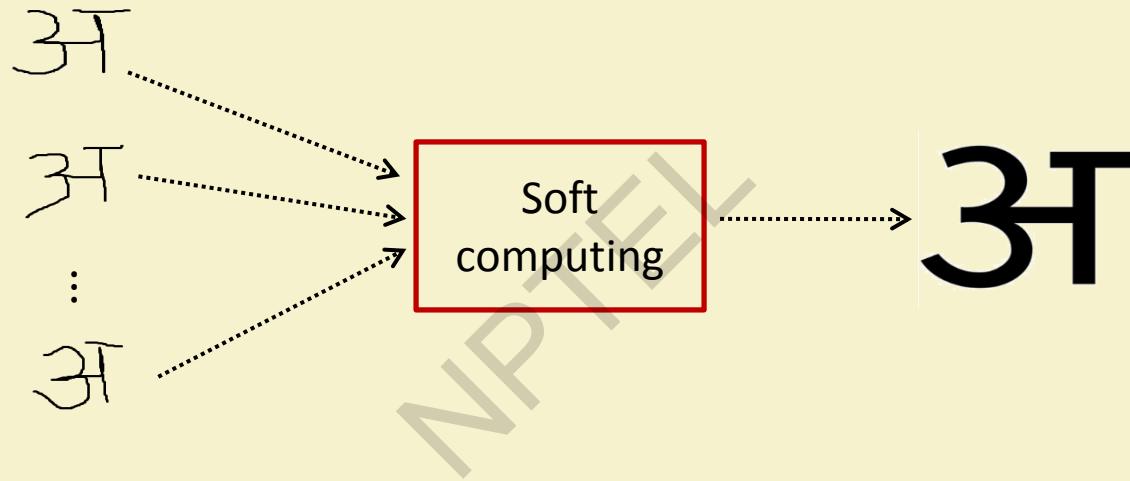
## Definition 1: Soft computing

Soft computing is a collection of methodologies that aim to exploit the tolerance for imprecision and uncertainty to achieve tractability, robustness, and low solution cost. Its principal constituents are fuzzy logic, neuro-computing, and probabilistic reasoning. The role model for soft computing is the human mind.

# Characteristics of soft computing

- It **does not require** any mathematical modeling of problem solving.
- It **may not yield** the precise solution.
- Algorithms are **adaptive** (i.e., it can adjust to the change of dynamic environment).
- Use some biological inspired methodologies such as genetics, evolution, Ant's behaviors, particles swarming, human nervous system, etc.).

# Examples of soft computing



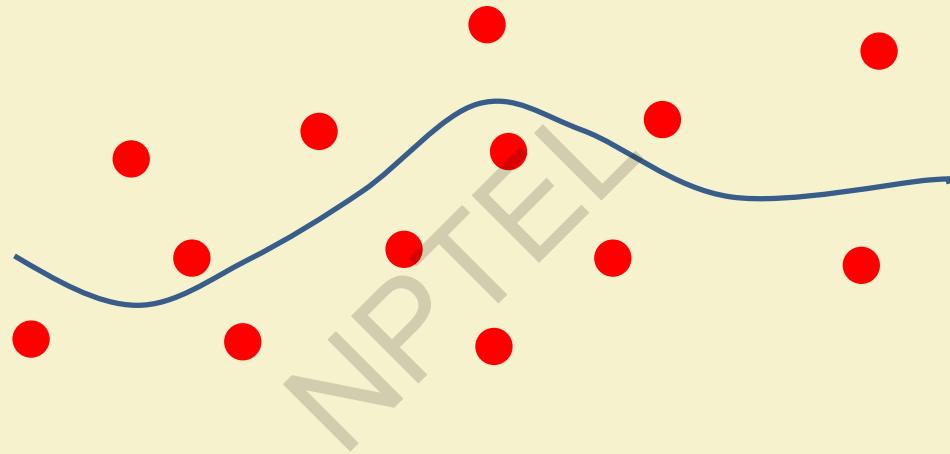
**Example:** Hand written character recognition  
(Artificial Neural Networks)

# Examples of soft computing



Example: Money allocation problem  
(Evolutionary Computing)

# Examples of soft computing



Example: Robot movement  
(Fuzzy Logic)

# How soft computing?

- How a **student** learns from his **teacher**?
  - Teacher asks questions and tell the answers then.
  - Teacher puts questions and hints answers and asks whether the answers are correct or not.
  - Student thus learn a topic and store in his memory.
  - Based on the knowledge he solves new problems.
- This is the way how human brain works.
- Based on this concept **Artificial Neural Network** is used to solve problems.

# How soft computing?

- How **world** selects the best?
  - It starts with a population (random).
  - Reproduces another population (next generation).
  - Rank the population and selects the superior individuals.
- **Genetic algorithm** is based on this natural phenomena.
  - Population is synonymous to solutions.
  - Selection of superior solution is synonymous to exploring the optimal solution.

# How soft computing?

- How a **doctor** treats his **patient**?
  - Doctor asks the patient about suffering.
  - Doctor find the symptoms of diseases.
  - Doctor prescribed tests and medicines.
- This is exactly the way **Fuzzy Logic** works.
  - Symptoms are correlated with diseases with uncertainty .
  - Doctor prescribes tests/medicines **fuzzily**.

# Hard computing vs. Soft computing

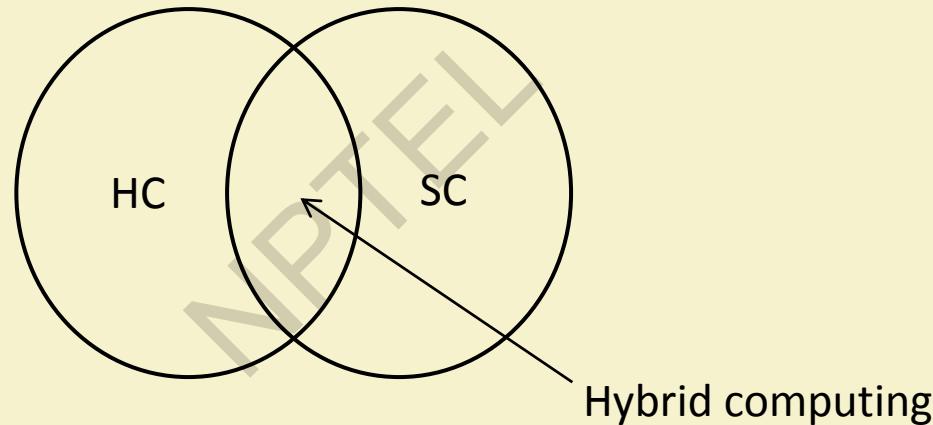
Hard computing	Soft computing
<ul style="list-style-type: none"><li>▪ It requires a precisely stated analytical model and often a lot of computation time.</li><li>▪ It is based on binary logic, crisp systems, numerical analysis and crisp software.</li><li>▪ It has the characteristics of precision and categoricity.</li></ul>	<ul style="list-style-type: none"><li>▪ It is tolerant of imprecision, uncertainty, partial truth, and approximation.</li><li>▪ It is based on fuzzy logic, neural nets and probabilistic reasoning.</li><li>▪ It has the characteristics of approximation and dispositionality.</li></ul>

# Hard computing vs. Soft computing

Hard computing	Soft computing
<ul style="list-style-type: none"><li>▪ It is deterministic.</li><li>▪ It requires exact input data.</li><li>▪ It is strictly sequential.</li><li>▪ It produces precise answers.</li></ul>	<ul style="list-style-type: none"><li>▪ It incorporates stochasticity.</li><li>▪ It can deal with ambiguous and noisy data.</li><li>▪ It allows parallel computations.</li><li>▪ It can yield approximate answers</li></ul>

# Hybrid computing

- It is a combination of the conventional hard computing and emerging soft computing.



**Figure:** Concept of Hybrid Computing

# In this course...

- You will be able to learn
  - Basic concepts of Fuzzy algebra and then how to solve problems using Fuzzy logic.
  - The framework of Genetic algorithm and solving varieties of optimization problems.
  - How to build an artificial neural network and train it with input data to solve a number of problems, which are not possible to solve with hard computing.

# Thank You !!

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# Soft Computing

## Introduction to Fuzzy Logic

Prof. Debasis Samanta

Department of Computer Science and Engineering  
IIT Kharagpur

# What is Fuzzy logic?

- Fuzzy logic is a **mathematical language** to **express** something.
  - This means it has grammar, syntax, semantic like a language for communication.
- There are some other mathematical languages also known
  - **Relational algebra** (operations on sets)
  - **Boolean algebra** (operations on Boolean variables)
  - **Predicate algebra** (operations on well formed formulae (wff), also called predicate propositions)
- **Fuzzy logic deals with Fuzzy set or Fuzzy algebra.**

# What is fuzzy?

- Dictionary meaning of **fuzzy** is **not clear, noisy**, etc.

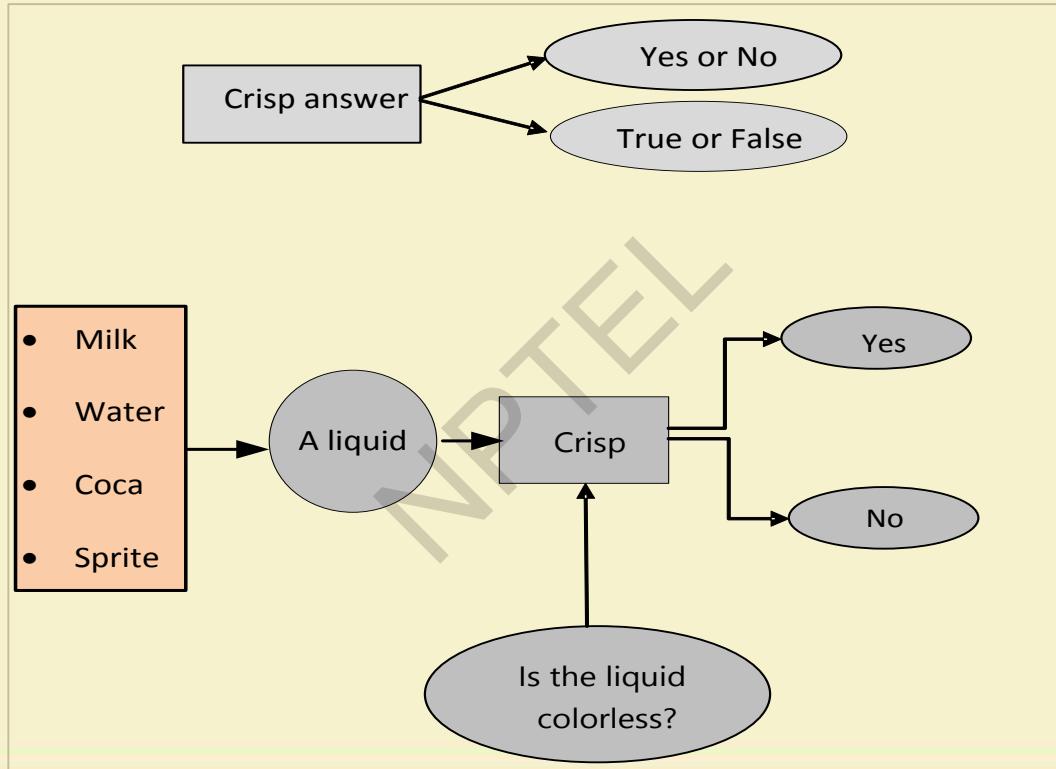
Example: Is the picture on this slide is fuzzy?

- Antonym of fuzzy is **crisp**

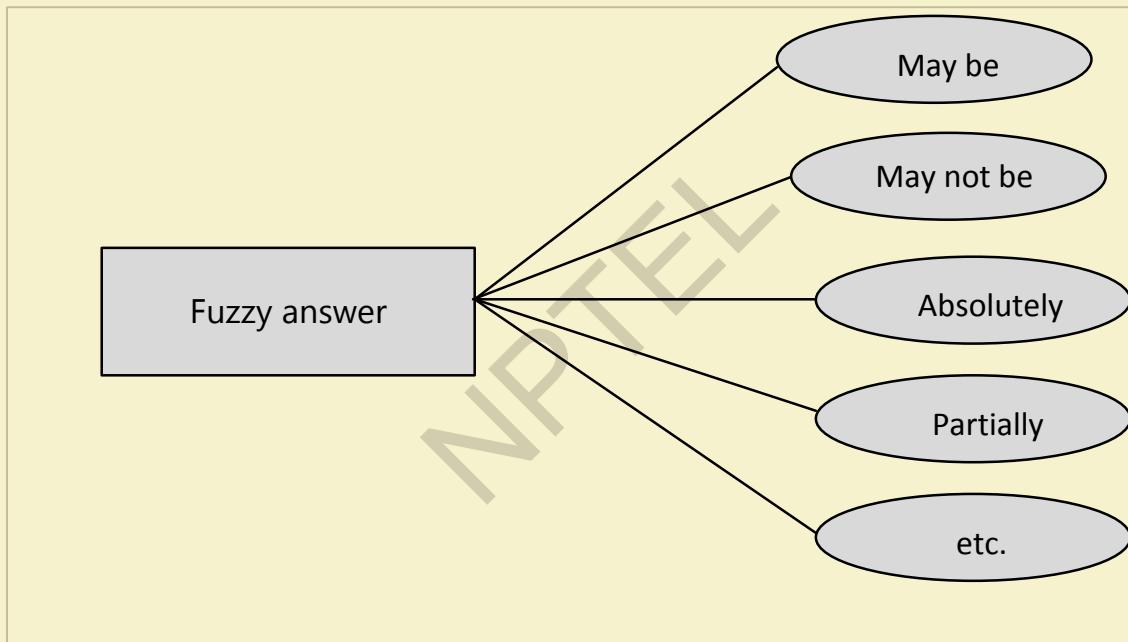
Example: Are the chips crisp?



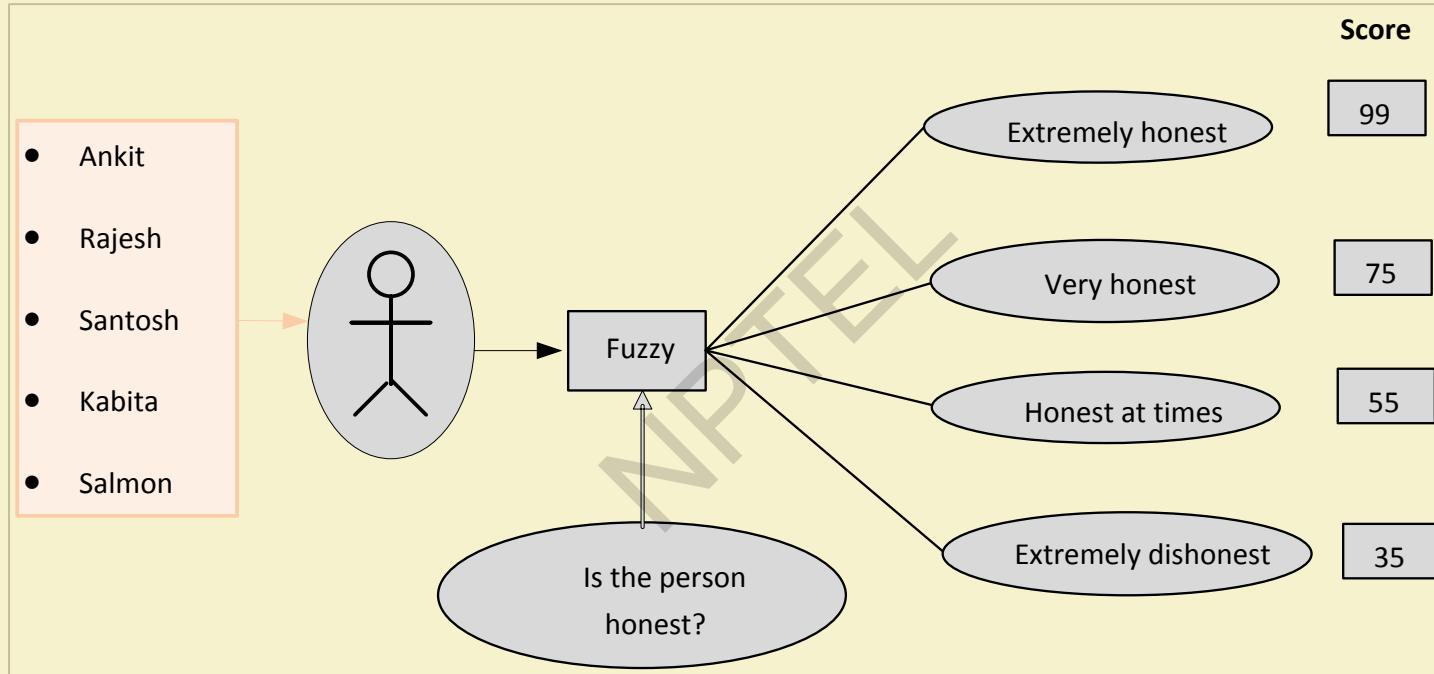
# Example : Fuzzy logic vs. Crisp logic



# Example : Fuzzy logic vs. Crisp logic



# Example : Fuzzy logic vs. Crisp logic



# World is fuzzy!



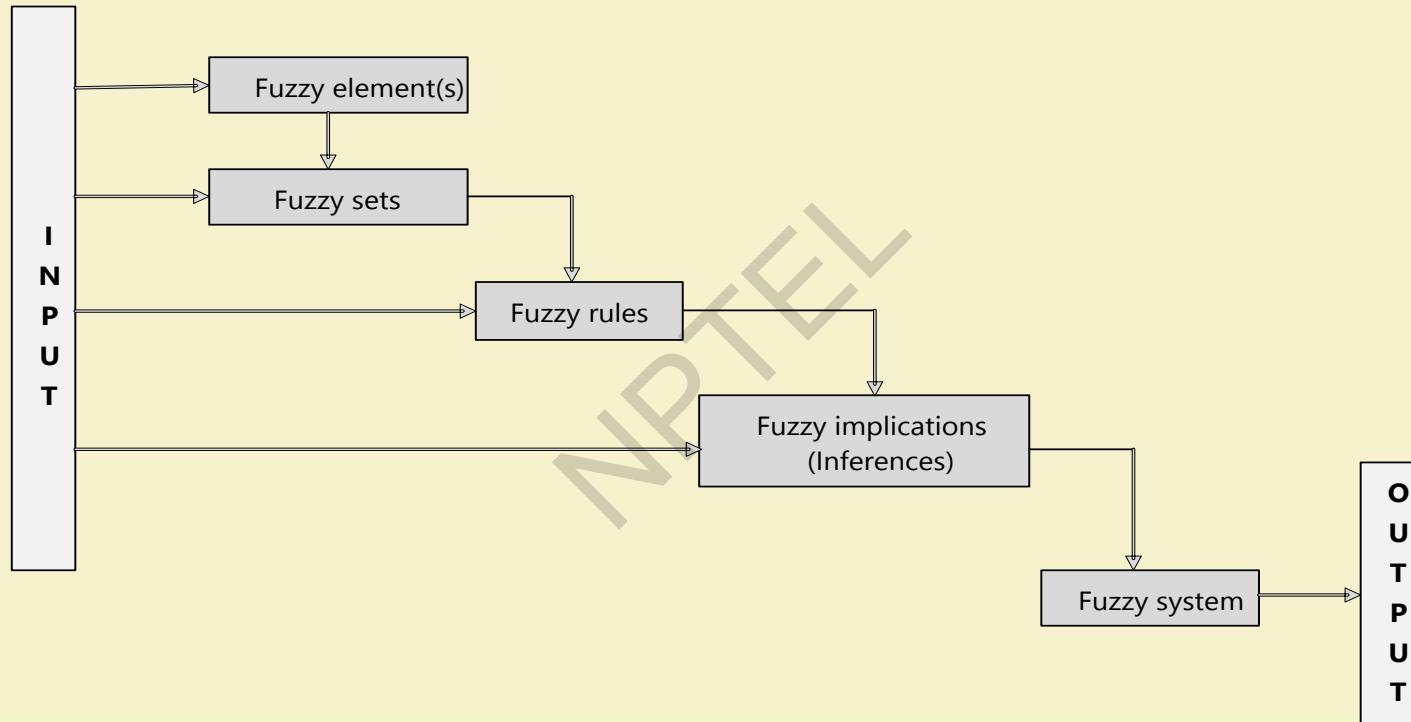
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# Concept of fuzzy system



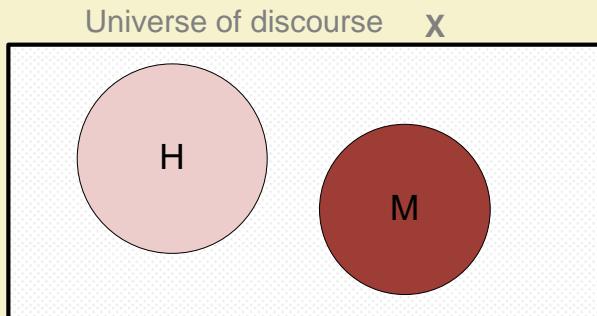
# Concept of fuzzy set

To understand the concept of **fuzzy set** it is better, if we first clear our idea of **crisp set**.

$X$  = The entire population of India.

$H$  = All Hindu population =  $\{h_1, h_2, h_3, \dots, h_L\}$

$M$  = All Muslim population =  $\{m_1, m_2, m_3, \dots, m_N\}$



Here, All are the sets of finite numbers of individuals.  
Such a set is called **crisp set**.

# Example of fuzzy set

Let us discuss about fuzzy set.

$X$  = All students in NPTEL.

$S$  = All **Good** students.

$S = \{(s, g(s)) \mid s \in X\}$  and  $g(s)$  is a measurement of goodness of the student  $s$ .

## Example:

$S = \{(Rajat, 0.8), (Kabita, 0.7), (Salman, 0.1), (Ankit, 0.9)\}$ , etc.

# Fuzzy set vs. Crisp set

Crisp set	Fuzzy set
<ul style="list-style-type: none"><li>■ <math>S = \{s   s \in X\}</math></li><li>■ It is a collection of elements.</li><li>■ Inclusion of an element <math>s \in X</math> into <math>S</math> is crisp, that is, has strict boundary yes or no.</li></ul>	<ul style="list-style-type: none"><li>■ <math>F = (s, \mu(s))   s \in X</math> and <math>\mu(s)</math> is the degree of <math>s</math>.</li><li>■ It is a collection of ordered pairs.</li><li>■ Inclusion of an element <math>s \in X</math> into <math>F</math> is fuzzy, that is, if present, then with a degree of membership.</li></ul>

# Fuzzy set vs. Crisp set

**Note:** A crisp set is a fuzzy set, but, a fuzzy set is not necessarily a crisp set.

Example:

$$H = \{(h_1, 1), (h_2, 1) \dots \dots \dots, (h_L, 1)\}$$

$$\text{Person} = \{(p_1, 0), (p_2, 0) \dots \dots \dots, (p_N, 0)\}$$

In case of a crisp set, the elements are with extreme values of degree of membership namely either 1 or 0.

# Degree of membership

How to decide the degree of memberships of elements in a fuzzy set?

City	Bangalore	Bombay	Hyderabad	Kharagpur	Madras	Delhi
$\mu$	0.95	0.90	0.80	0.01	0.65	0.75

How the cities of **comfort** can be judged?

# Example: Course evaluation in a crisp way

*EX* : Marks  $\geq 90$

*A* :  $80 \leq \text{Marks} < 90$

*B* :  $70 \leq \text{Marks} < 80$

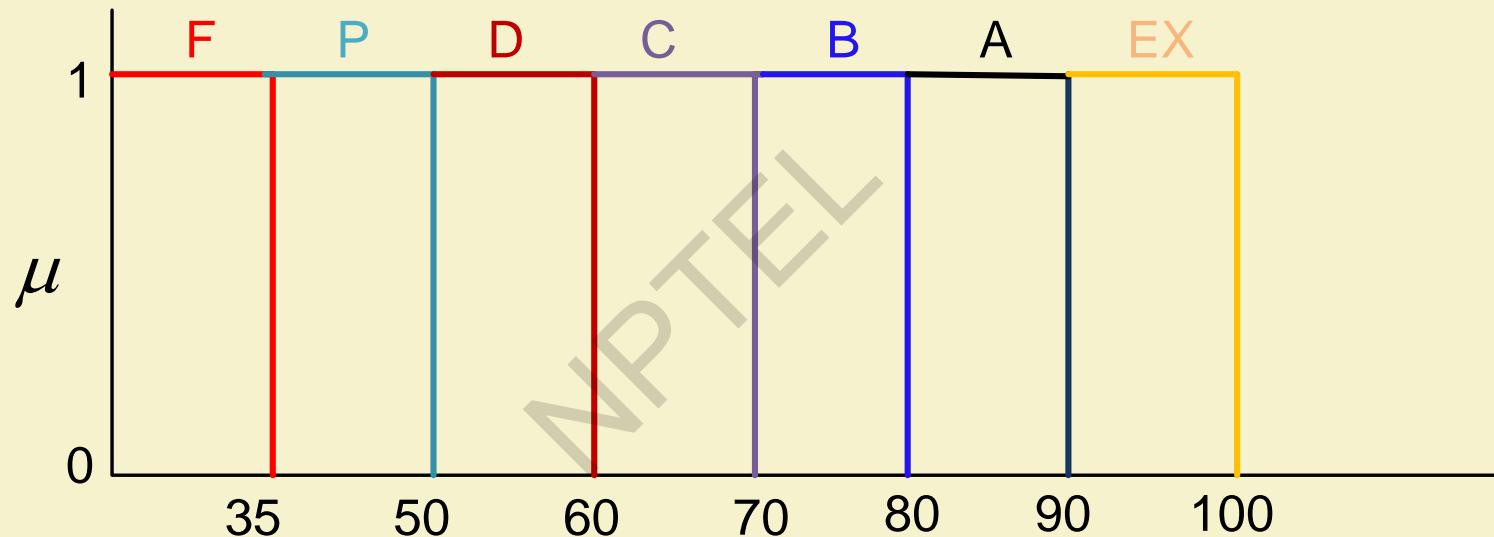
*C* :  $60 \leq \text{Marks} < 70$

*D* :  $50 \leq \text{Marks} < 60$

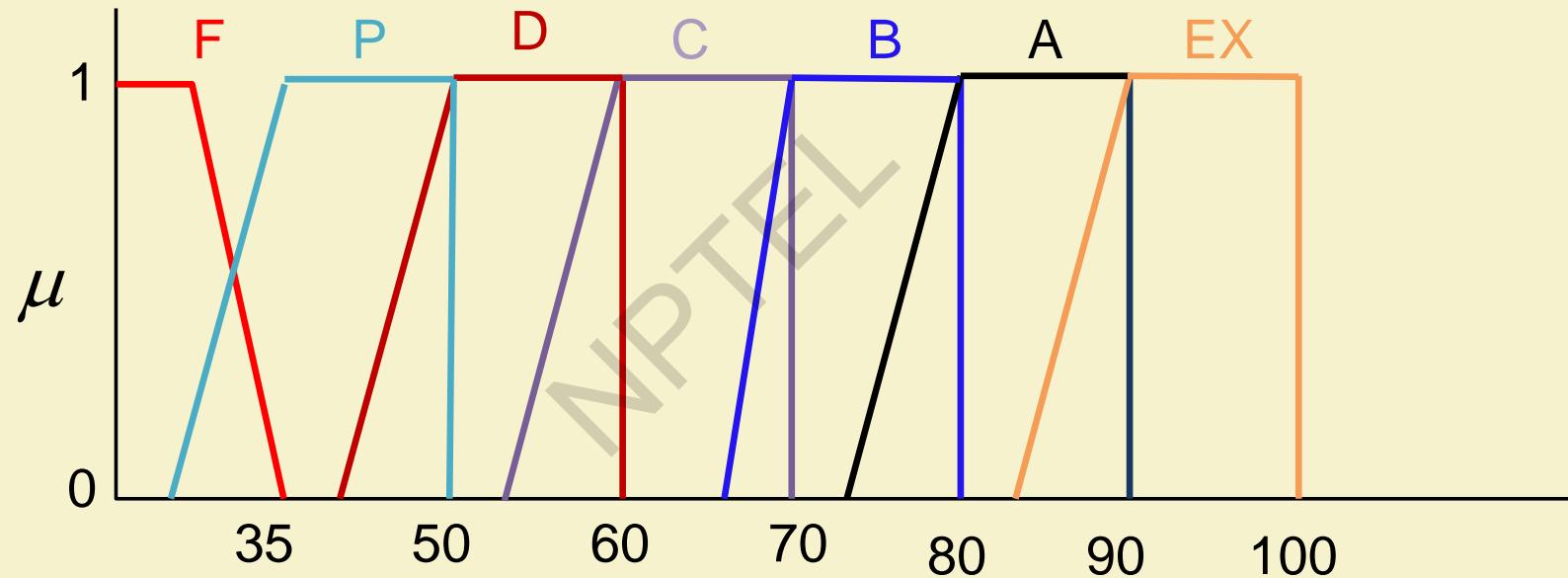
*P* :  $35 \leq \text{Marks} < 50$

*F* : Marks  $\leq 35$

# Example: Course evaluation in a crisp way



# Example: Course evaluation in a fuzzy way



# Few examples of fuzzy set

- High Temperature
- Low Pressure
- Colour of Apple
- Sweetness of Orange
- Weight of Mango

Note: Degree of membership values lie in the range [0...1].



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# Some basic terminologies and notations

## Definition 1: Membership function (and Fuzzy set)

If  $X$  is a universe of discourse and  $x \in X$ , then a fuzzy set  $A$  in  $X$  is defined as a set of ordered pairs, that is

$A = \{(x, \mu_A(x)) | x \in X\}$  where  $\mu_A(x)$  is called the **membership function** for the fuzzy set  $A$ .

**Note:**  $\mu_A(x)$  map each element of  $X$  onto a membership grade (or membership value) between 0 and 1 (both inclusive).

**Question:** How (and who) decides  $\mu_A(x)$  for a fuzzy set  $A$  in  $X$ ?

# Some basic terminologies and notations

## Example:

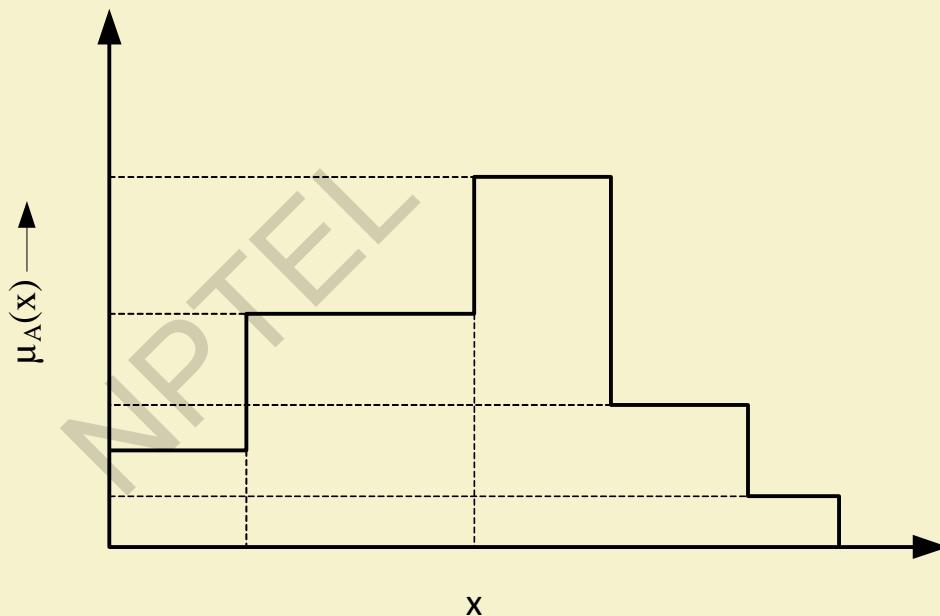
X = All cities in India

A = City of comfort

$A = \{(New\ Delhi, 0.7), (Bangalore, 0.9), (Chennai, 0.8), (Hyderabad, 0.6), (Kolkata, 0.3), (Kharagpur, 0)\}$

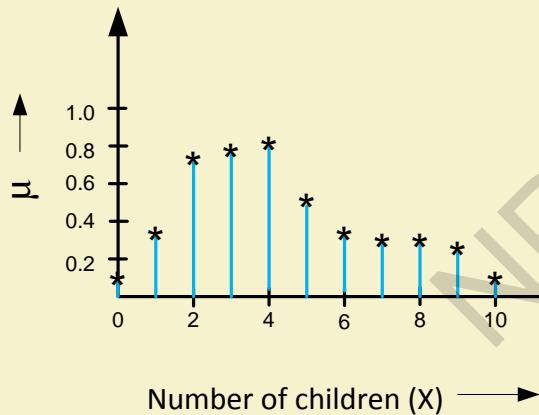
# Membership function with discrete membership values

The membership values may be of discrete values.



# Membership function with discrete membership values

Either elements or their membership values (or both) also may be of discrete values.



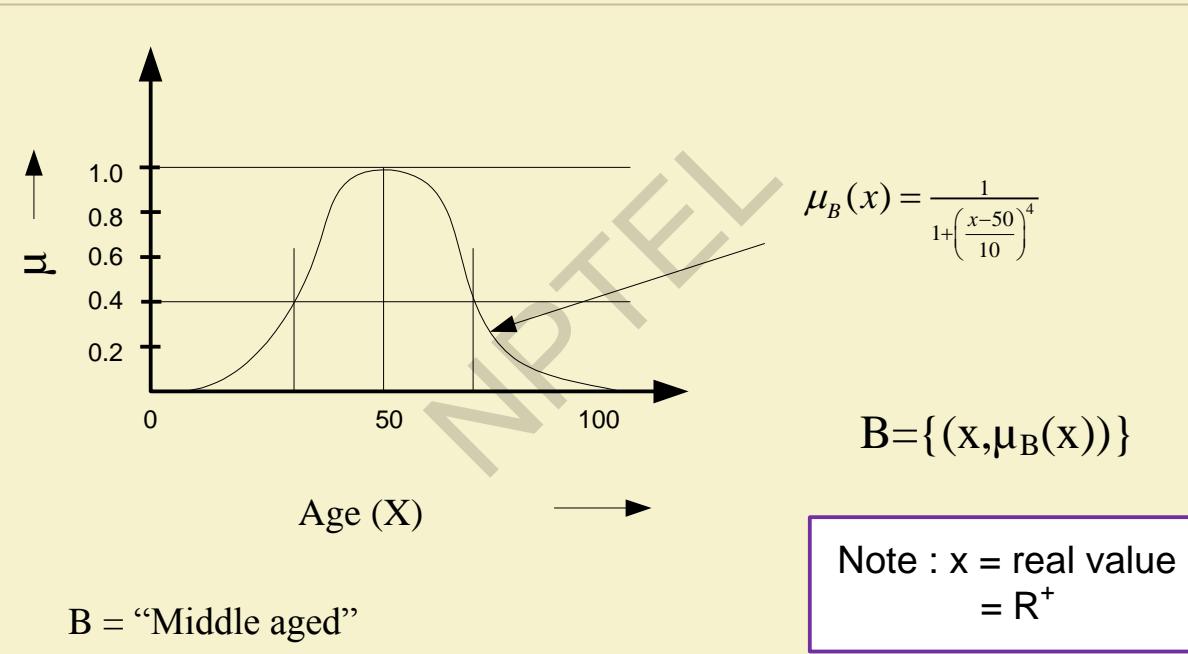
$A = \text{"Happy family"}$

$$A = \{(0, 0.1), (1, 0.30), (2, 0.78), \dots, (10, 0.1)\}$$

Note :  $X$  = discrete value

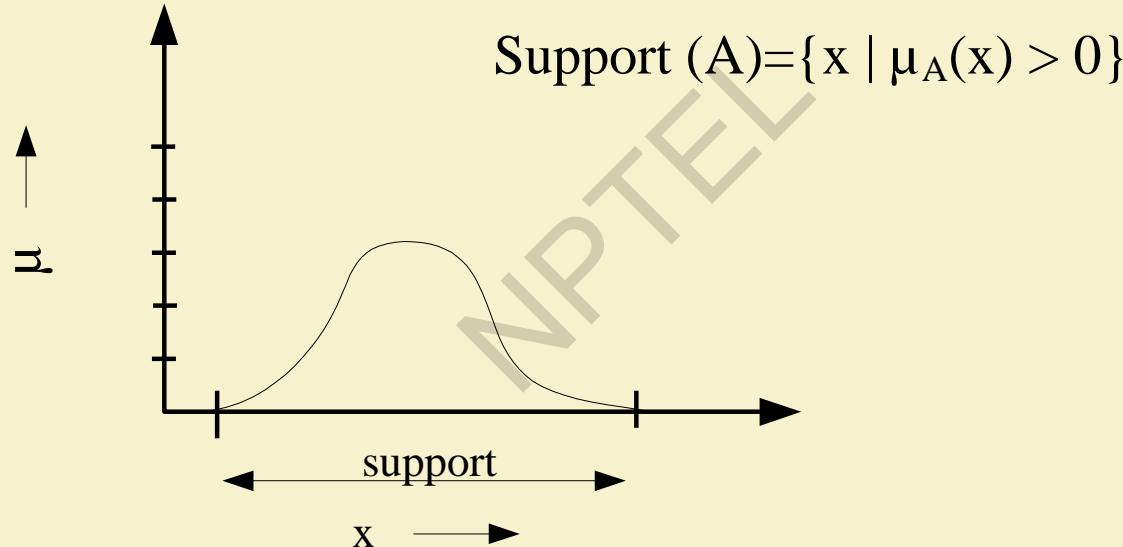
How you measure happiness ??

# Membership function with continuous membership values



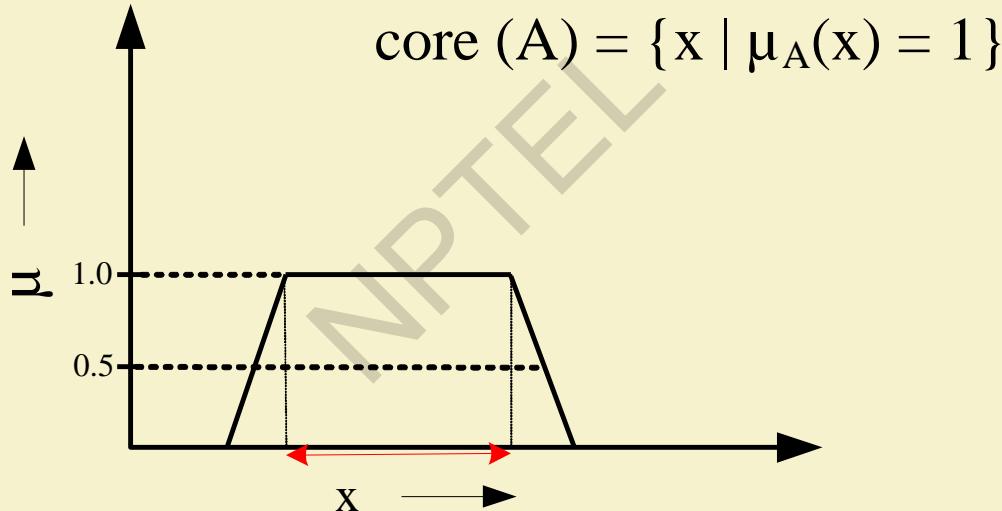
# Fuzzy terminologies: Support

**Support:** The support of a fuzzy set A is the set of all points  $x \in X$  such that  $\mu_A(x) > 0$



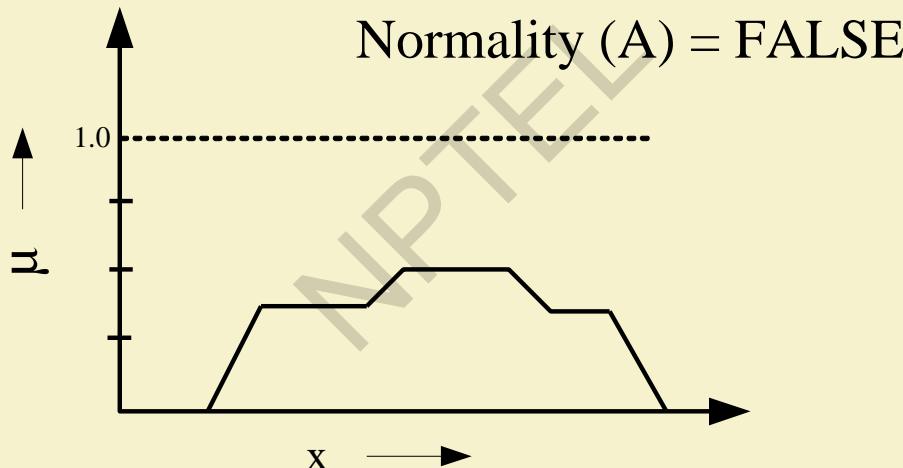
# Fuzzy terminologies: Core

**Core:** The core of a fuzzy set  $A$  is the set of all points  $x$  in  $X$  such that  $\mu_A(x) = 1$



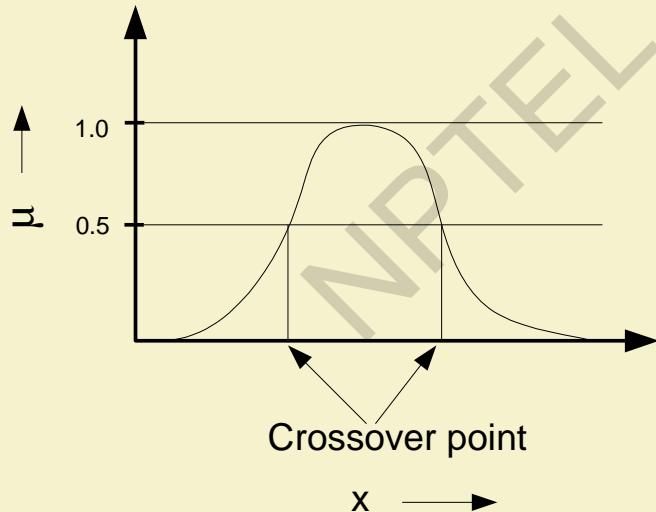
# Fuzzy terminologies: Normality

**Normality** : A fuzzy set  $A$  is normal if its core is non-empty. In other words, we can always find a point  $x \in X$  such that  $\mu_A(x) = 1$



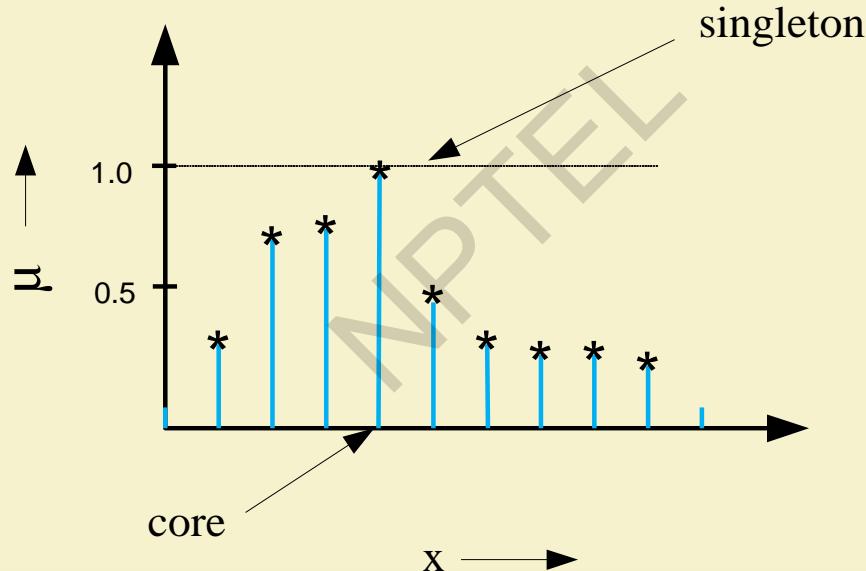
# Fuzzy terminologies: Crossover points

**Crossover point** : A crossover point of a fuzzy set  $A$  is a point  $x \in X$  at which  $\mu_A(x) = 0.5$ . That is  $\text{Crossover}(A) = \{x | \mu_A(x) = 0.5\}$



# Fuzzy terminologies: Fuzzy Singleton

**Fuzzy Singleton** : A fuzzy set whose support is a single point in  $X$  with  $\mu_A(x) = 1$  is called a fuzzy singleton. That is  $|A| = \{x | \mu_A(x) = 1\}$



# Fuzzy terminologies: $\alpha$ -cut and strong $\alpha$ -cut

$\alpha$ -cut and strong  $\alpha$ -cut :

- ✓ The  $\alpha$ -cut of a fuzzy set  $A$  is a crisp set defined by

$$A_\alpha = \{x | \mu_A(x) \geq \alpha\}$$

- ✓ Strong  $\alpha$ -cut is defined similarly :

$$A'_\alpha = \{x | \mu_A(x) > \alpha\}$$

**Note :** Support ( $A$ ) =  $A_0'$  and Core ( $A$ ) =  $A_1$ .

# Fuzzy terminologies: Bandwidth

## Bandwidth :

For a fuzzy set, the bandwidth (or width) is defined as the distance between the two unique crossover points:

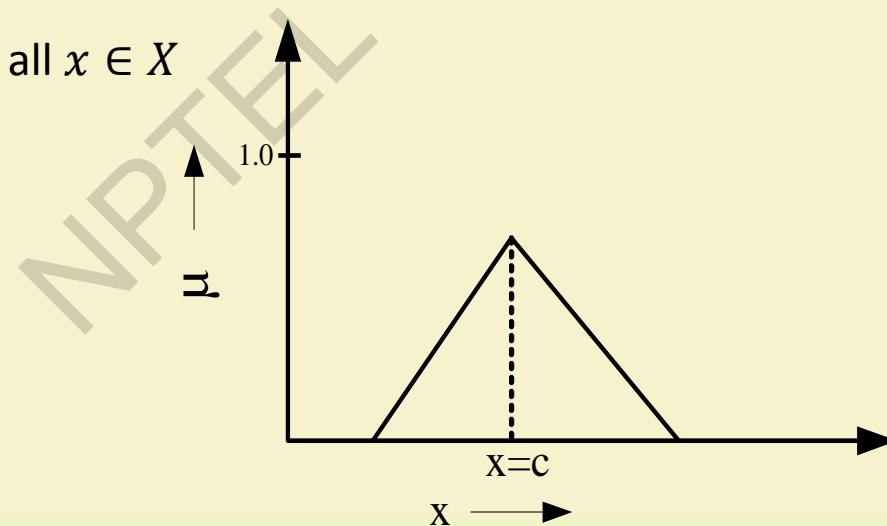
$$\text{Bandwidth } (A) = |x_1 - x_2|$$

where  $\mu_A(x_1) = \mu_A(x_2) = 0.5$

# Fuzzy terminologies: Symmetry

## Symmetry :

A fuzzy set A is symmetric if its membership function around a certain point  $x = c$ , namely  $\mu_A(x + c) = \mu_A(x - c)$  for all  $x \in X$



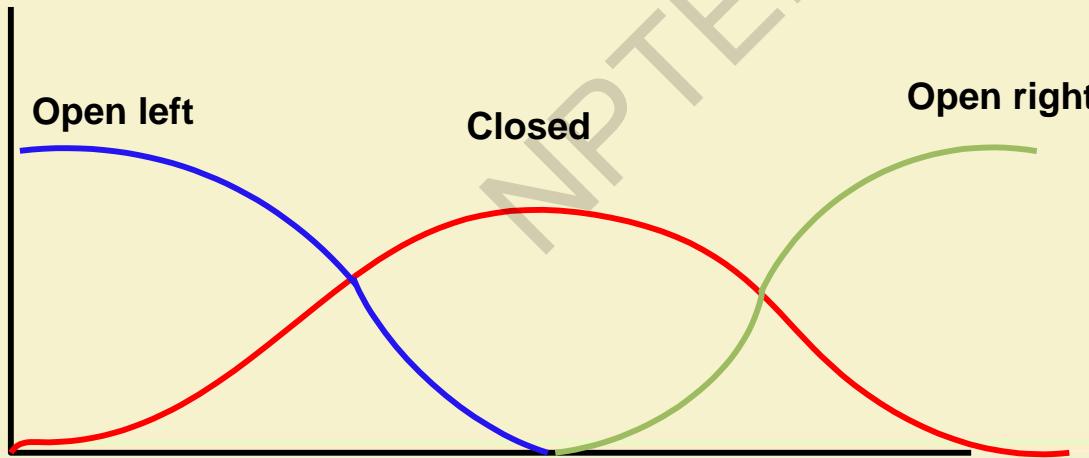
# Fuzzy terminologies: Open and Closed

A fuzzy set A is

**Open left :** If  $\lim_{x \rightarrow -\infty} \mu_A(x) = 1$  and  $\lim_{x \rightarrow +\infty} \mu_A(x) = 0$

**Open right:** If  $\lim_{x \rightarrow -\infty} \mu_A(x) = 0$  and  $\lim_{x \rightarrow +\infty} \mu_A(x) = 1$

**Closed:** If  $\lim_{x \rightarrow -\infty} \mu_A(x) = \lim_{x \rightarrow +\infty} \mu_A(x) = 0$



# Fuzzy vs. Probability

**Fuzzy** : When we say about certainty of a thing

Example: A patient come to the doctor and he has to diagnose so that medicine can be prescribed.

Doctor prescribed a medicine with certainty 60% that the patient is suffering from flue. So, the disease will be cured with certainty of 60% and uncertainty 40%. Here, in stead of flue, other diseases with some other certainties may be.

**Probability**: When we say about the chance of an event to occur

Example: India will win the T20 tournament with a chance 60% means that out of 100 matches, India own 60 matches.

# Prediction vs. Forecasting

The Fuzzy vs. Probability is analogical to Prediction vs. Forecasting

**Prediction** : When you start guessing about things.

**Forecasting** : When you take the information from the past job and apply it to new job.

**The main difference:**

**Prediction** is based on the **best guess** from experiences.

**Forecasting** is based on **data** you have actually recorded and packed from previous job.

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# Introduction to Soft Computing

## Fuzzy membership functions

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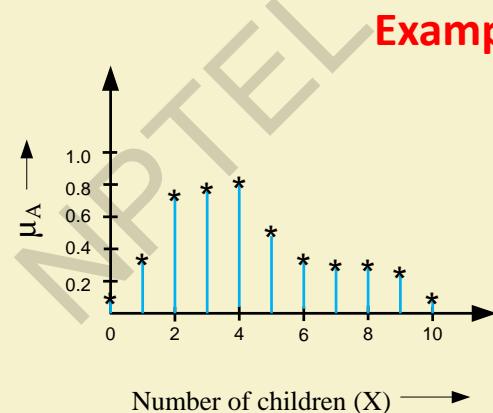
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# Fuzzy membership functions

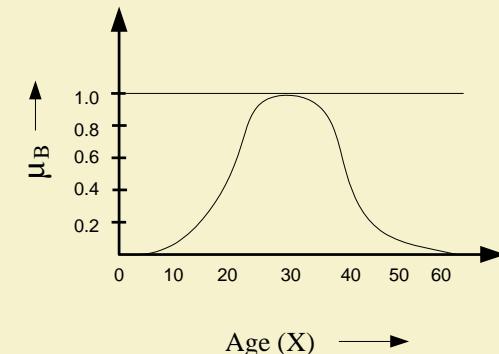
A fuzzy set is completely characterized by its membership function (sometimes abbreviated as *MF* and denoted as  $\mu$ ). So, it would be important to learn how a membership function can be expressed (mathematically or otherwise).

**Note:** A membership function can be on

- a) a discrete universe of discourse and
- b) a continuous universe of discourse.



A = Fuzzy set of “Happy family”

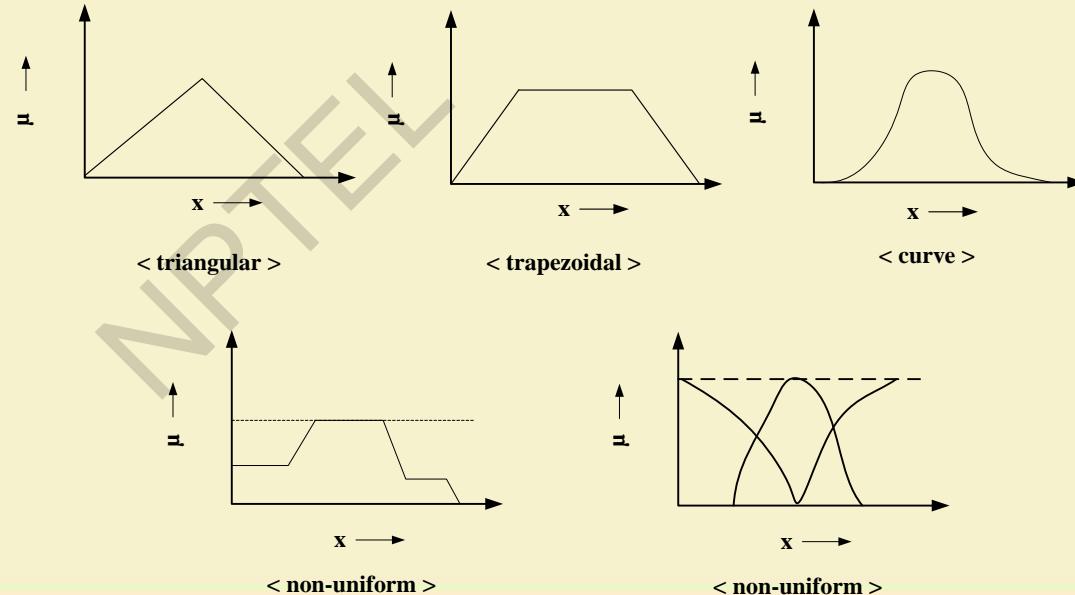


B = “Young age”

# Fuzzy membership functions

So, membership function on a discrete universe of course is trivial. However, a membership function on a continuous universe of discourse needs a special attention.

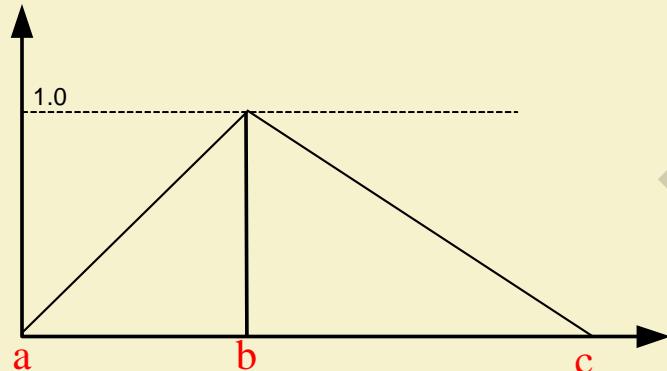
Following figures shows typical examples of membership functions.



# Fuzzy MFs : Formulation and parameterization

In the following, we try to parameterize the different MFs on a continuous universe of discourse.

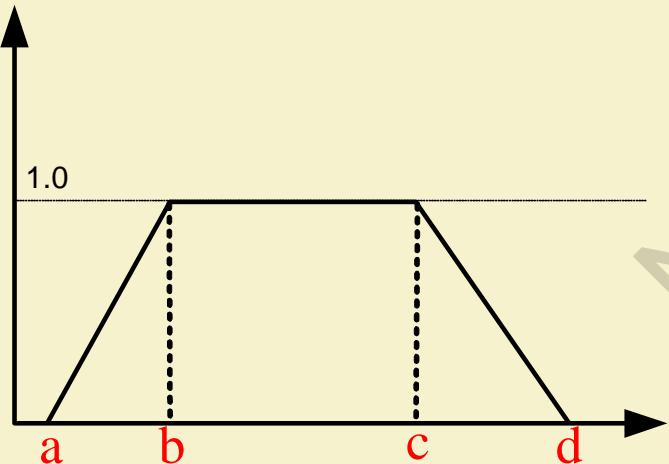
**Triangular MFs :** A triangular MF is specified by three parameters  $\{a, b, c\}$  and can be formulated as follows.



$$\text{triangle}(x; a, b, c) = \begin{cases} 0 & \text{if } x \leq a \\ \frac{x-a}{a-b} & \text{if } a \leq x \leq b \\ \frac{c-x}{c-b} & \text{if } b \leq x \leq c \\ 0 & \text{if } c \leq x \end{cases}$$

# Fuzzy MFs: Trapezoidal

A **trapezoidal MF** is specified by four parameters  $\{a, b, c, d\}$  and can be defined as follows:

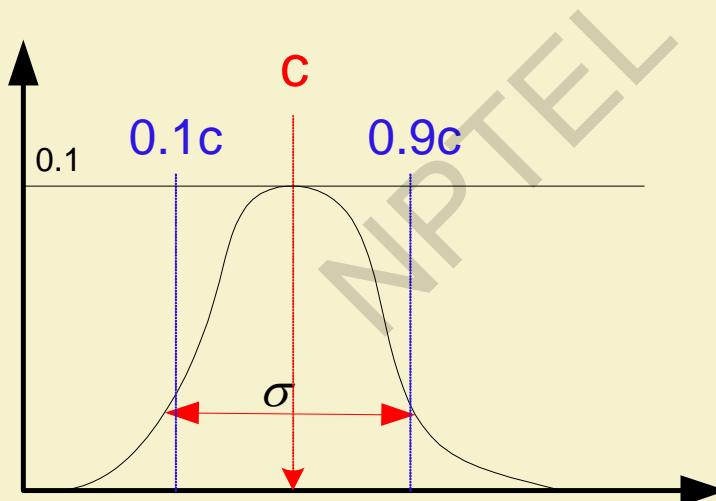


$$\text{trapozoid}(x; a, b, c, d) = \begin{cases} 0 & \text{if } x \leq a \\ \frac{x-a}{b-a} & \text{if } a \leq x \leq b \\ 1 & \text{if } b \leq x \leq c \\ \frac{d-x}{d-c} & \text{if } c \leq x \leq d \\ 0 & \text{if } d \leq x \end{cases}$$

# Fuzzy MFs: Gaussian

A Gaussian MF is specified by two parameters  $\{c, \sigma\}$  and can be defined as below:

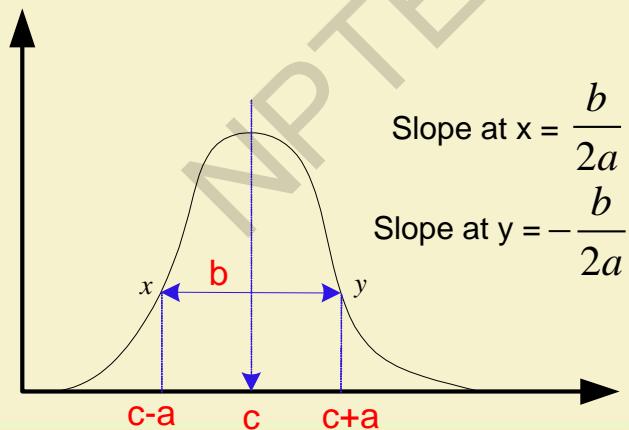
$$\text{gaussian } (x; c, \sigma) = e^{-\frac{1}{2}\left(\frac{x-c}{\sigma}\right)^2}$$



# Fuzzy MFs: Generalized bell

It is also called **Cauchy MF**. A generalized bell MF is specified by three parameters  $\{a, b, c\}$  and is defined as:

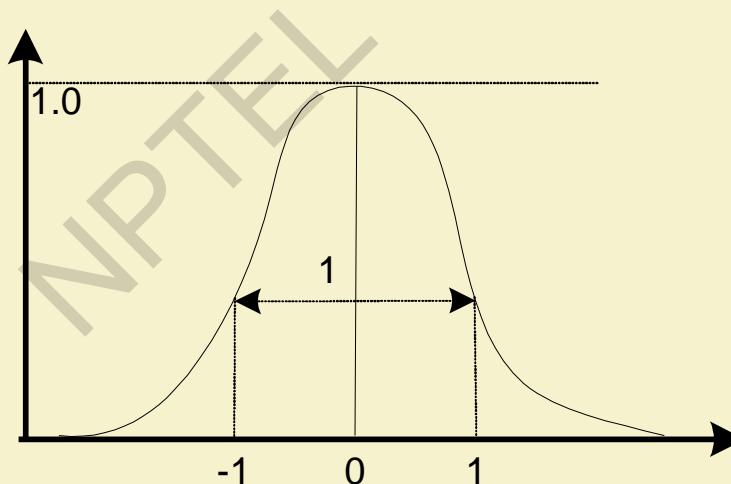
$$\text{bell}(x; a, b, c) = \frac{1}{1 + \left| \frac{x - c}{a} \right|^{2b}}$$



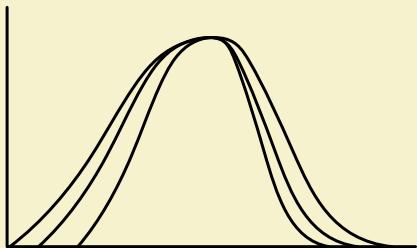
# Example: Generalized bell MFs

Example:  $\mu(x) = \frac{1}{1+|x|^2}$ ;

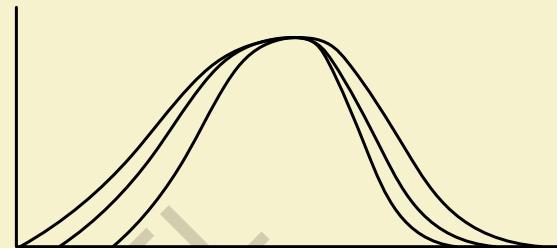
a = b = 1 and c = 0;



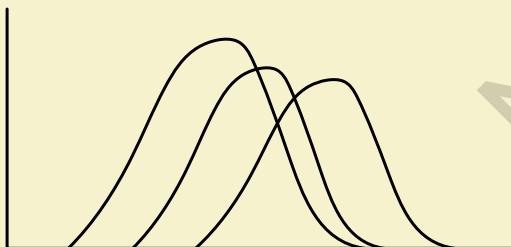
# Generalized bell MFs: Different shapes



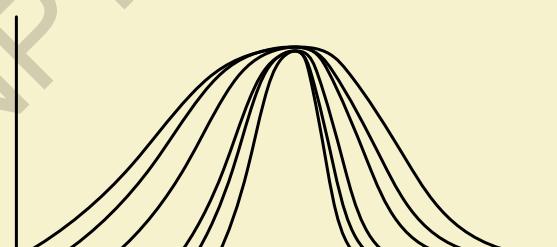
Changing a



Changing b



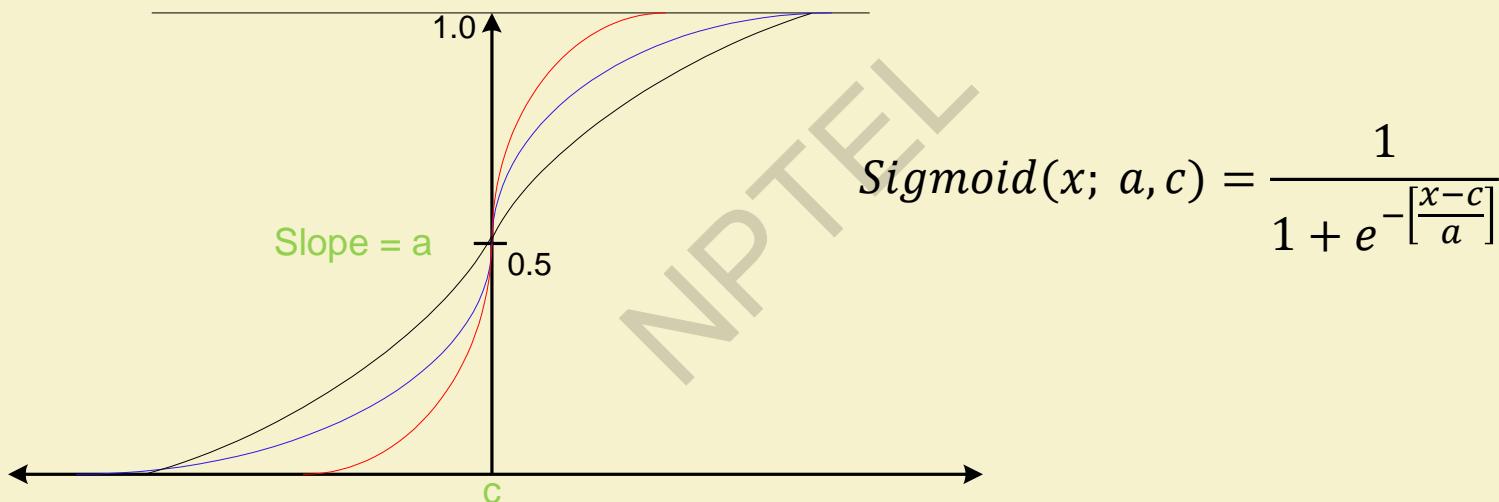
Changing a



Changing a and b

# Fuzzy MFs: Sigmoidal MFs

Parameters:  $\{a, c\}$ ; where  $c$  = crossover point and  $a$  = slope at  $c$ ;



# Fuzzy MFs : Example

Example : Consider the following grading system for a course.

Excellent = Marks  $\leq 90$

Very good =  $75 \leq \text{Marks} \leq 90$

Good =  $60 \leq \text{Marks} \leq 75$

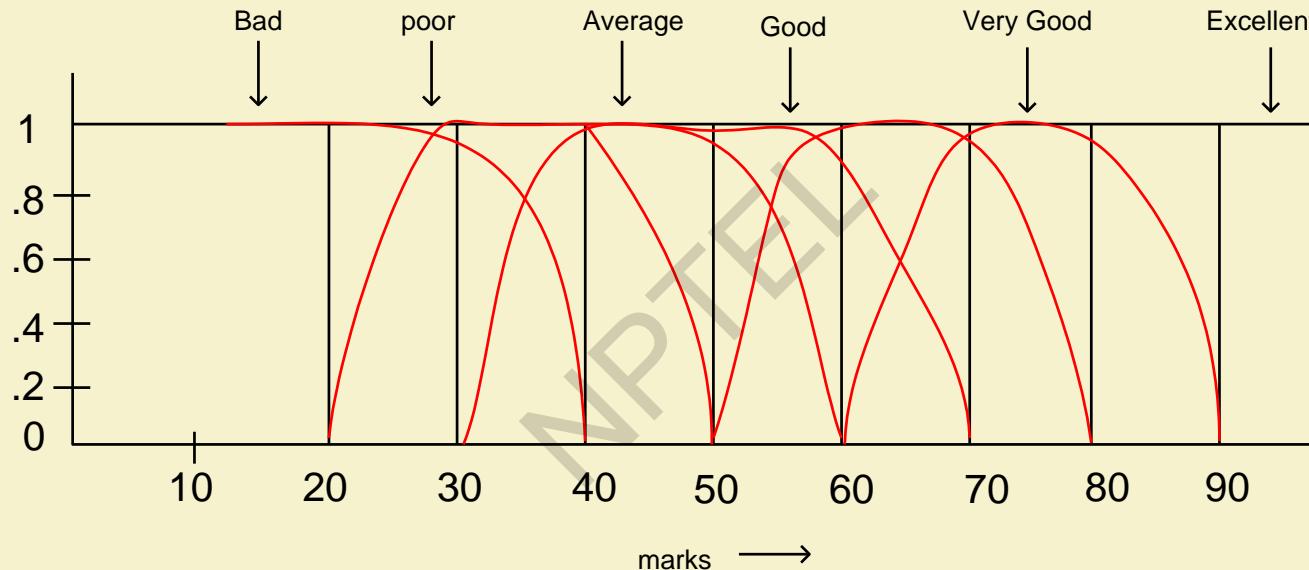
Average =  $50 \leq \text{Marks} \leq 60$

Poor =  $35 \leq \text{Marks} \leq 50$

Bad= Marks  $\leq 35$

# Grading System

A fuzzy implementation will look like the following.



You can decide a standard fuzzy MF for each of the [fuzzy grade](#).

# Few More on Membership Functions



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# Generation of MFs

Given a membership function of a fuzzy set representing a **linguistic hedge**, we can derive many more MFs representing several other linguistic hedges using the concept of **Concentration** and **Dilation**.

1. **Concentration:**  $A^k = [\mu_A(x)]^k; k > 1$
2. **Dilation:**  $A^k = [\mu_A(x)]^k; k < 1$

Example : Age = { Young, Middle-aged, Old }

Thus, corresponding to Young, we have : **Not young, Very young, Not very young** and so on.  
Similarly, with Old we can have : **Not old, Very old, Very very old, Extremely old**, etc.

Thus,  $\mu_{Extremely\ old}(x) = (((\mu_{Old}(x))^2)^2)^2$  and so on

Or,  $\mu_{More\ or\ less\ old}(x) = A^{0.5} = (\mu_{Old}(x))^{0.5}$

# Linguistic variables and values

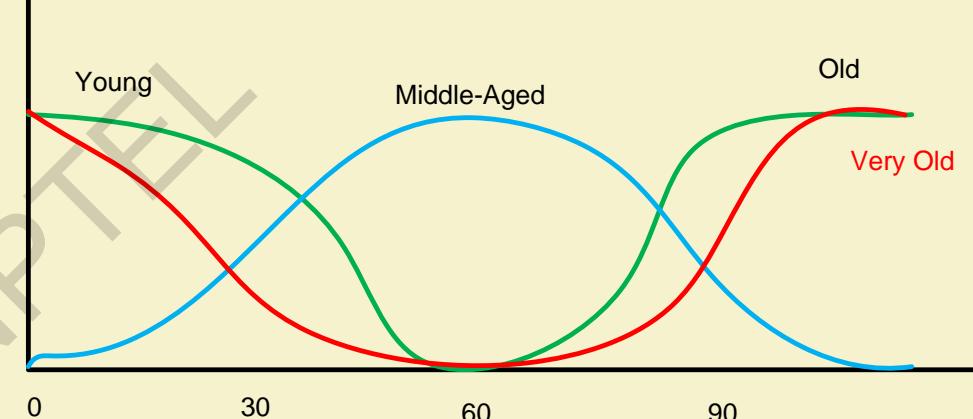
$$\mu_{young}(x) = \text{bell}(x, 20, 2, 0) = \frac{1}{1 + (\frac{x}{20})^4}$$

$$\mu_{old}(x) = \text{bell}(x, 30, 3, 100) = \frac{1}{1 + (\frac{x-100}{30})^6}$$

$$\mu_{middle-aged}(x) = \text{bell}(x, 30, 60, 50)$$

$$\text{Not young} = \overline{\mu_{young}(x)} = 1 - \mu_{young}(x)$$

$$\text{Young but not too young} = \mu_{young}(x) \cap \overline{\mu_{young}(x)}$$



# Thank You !!

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# Introduction to Soft Computing

## Operations on Fuzzy sets

Prof. Debasis Samanta

Department of Computer Science and Engineering  
IIT Kharagpur

# Basic fuzzy set operations: Union

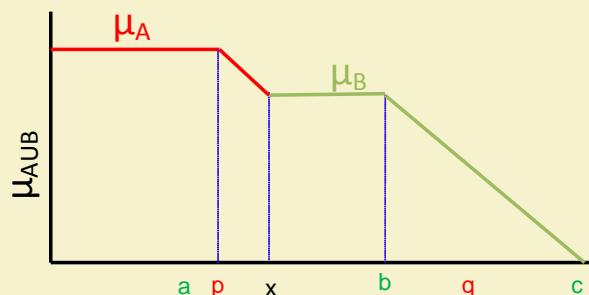
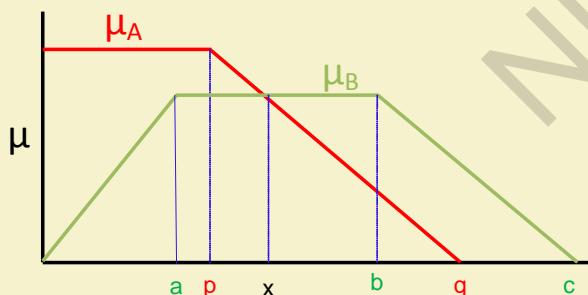
**Union ( $A \cup B$ ):**  $\mu_{A \cup B}(x) = \max(\mu_A(x), \mu_B(x))$

**Example:**

$$A = \{(x_1, 0.5), (x_2, 0.1), (x_3, 0.4)\} \text{ and}$$

$$B = \{(x_1, 0.2), (x_2, 0.3), (x_3, 0.5)\};$$

$$C = A \cup B = \{(x_1, 0.5), (x_2, 0.3), (x_3, 0.5)\}$$



# Basic fuzzy set operations: Intersection

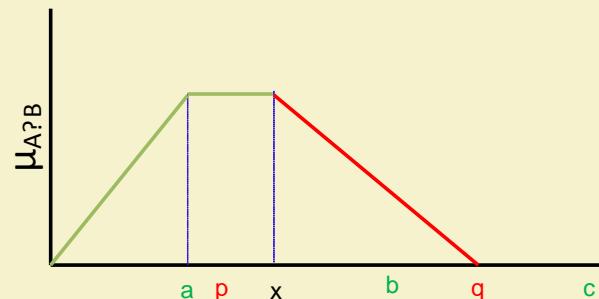
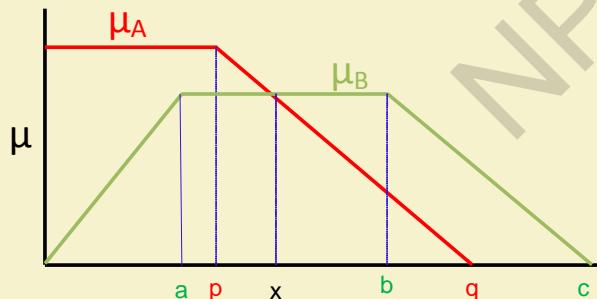
**Intersection ( $A \cap B$ ):**  $\mu_{A \cap B}(x) = \min(\mu_A(x), \mu_B(x))$

**Example:**

$$A = \{(x_1, 0.5), (x_2, 0.1), (x_3, 0.4)\} \text{ and}$$

$$B = \{(x_1, 0.2), (x_2, 0.3), (x_3, 0.5)\};$$

$$C = A \cap B = \{(x_1, 0.2), (x_2, 0.1), (x_3, 0.4)\}$$



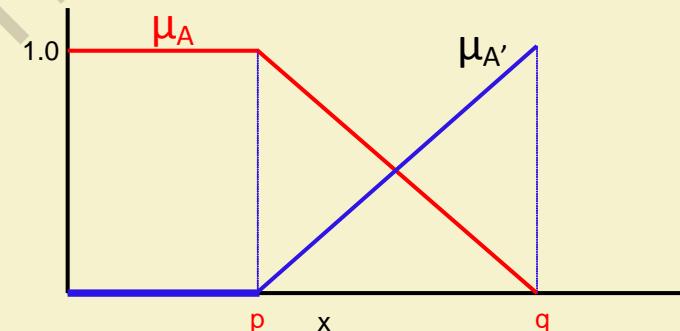
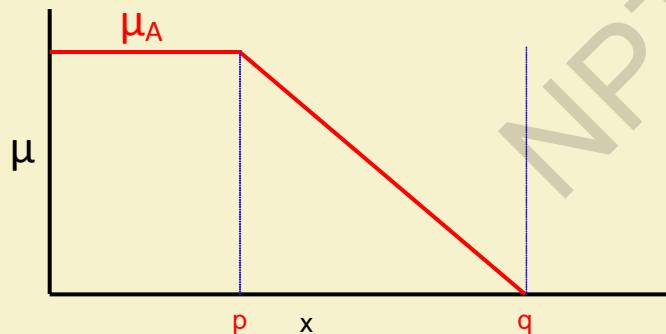
# Basic fuzzy set operations: Complement

Complement ( $A^c$ ):  $\mu_{A^c}(x) = 1 - \mu_A(x)$

Example:

$$A = \{(x_1, 0.5), (x_2, 0.1), (x_3, 0.4)\}$$

$$C = A^c = \{(x_1, 0.5), (x_2, 0.9), (x_3, 0.6)\}$$



# Basic fuzzy set operations: Products

Algebraic product or Vector product ( $A \cdot B$ ):

$$\mu_{A \cdot B}(x) = \mu_A(x) \cdot \mu_B(x)$$

Scalar product ( $\alpha \times A$ ):

$$\mu_{\alpha A}(x) = \alpha \times \mu_A(x)$$

# Basic fuzzy set operations: Sum and Difference

**Sum ( $A + B$ ):**

$$\mu_{A+B}(x) = \mu_A(x) + \mu_B(x) - \mu_A(x) \cdot \mu_B(x)$$

**Difference ( $A - B = A \cap B^C$ ):**

$$\mu_{A-B}(x) = \mu_{A \cap B^C}(x)$$

**Disjunctive sum:**

$$A \oplus B = (A^C \cap B) \cup (A \cap B^C)$$

**Bounded Sum:**

$$|A(x) \oplus B(x)| = \mu_{|A(x) \oplus B(x)|} = \min\{1, \mu_A(x) + \mu_B(x)\}$$

**Bounded Difference:**

$$|A(x) \ominus B(x)| = \mu_{|A(x) \ominus B(x)|} = \max\{0, \mu_A(x) + \mu_B(x) - 1\}$$

# Basic fuzzy set operations: Equality and Power

**Equality ( $A = B$ ):**

$$\mu_A(x) = \mu_B(x)$$

**Power of a fuzzy set  $A^\alpha$ :**

$$\mu_{A^\alpha}(x) = (\mu_A(x))^\alpha$$

- ✓ If  $\alpha < 1$ , then it is called **dilation**
- ✓ If  $\alpha > 1$ , then it is called **concentration**

# Basic fuzzy set operations: Cartesian product

**Caretisan Product ( $A \times B$ ):**  $\mu_{A \times B}(x, y) = \min(\mu_A(x), \mu_B(y))$

**Example:**

$$A(x) = \{(x_1, 0.2), (x_2, 0.3), (x_3, 0.5), (x_4, 0.6)\}$$

$$B(y) = \{(y_1, 0.8), (y_2, 0.6), (y_3, 0.3)\}$$

$$A \times B = \min(\mu_A(x), \mu_B(y)) = \begin{matrix} & y_1 & y_2 & y_3 \\ x_1 & 0.2 & 0.2 & 0.2 \\ x_2 & 0.3 & 0.3 & 0.3 \\ x_3 & 0.5 & 0.5 & 0.3 \\ x_4 & 0.6 & 0.6 & 0.3 \end{matrix}$$

# Properties of fuzzy sets

**Commutativity :**

$$A \cap B = B \cap A$$

$$A \cup B = B \cup A$$

**Associativity :**

$$A \cup (B \cup C) = (A \cup B) \cup C$$

$$A \cap (B \cap C) = (A \cap B) \cap C$$

**Distributivity :**

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$$



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# Properties of fuzzy sets

**Idempotence :**

$$A \cup A = A$$

$$A \cap A = \emptyset;$$

$$A \cup \emptyset; = A$$

$$A \cap \emptyset; = \emptyset;$$

**Transitivity :**

$$\text{If } A \subseteq B; B \subseteq C \text{ then } A \subseteq C$$

**Involution :**

$$(A^c)^c = A$$

**De Morgan's law :**

$$(A \cap B)^c = A^c \cup B^c$$

$$(A \cup B)^c = A^c \cap B^c$$



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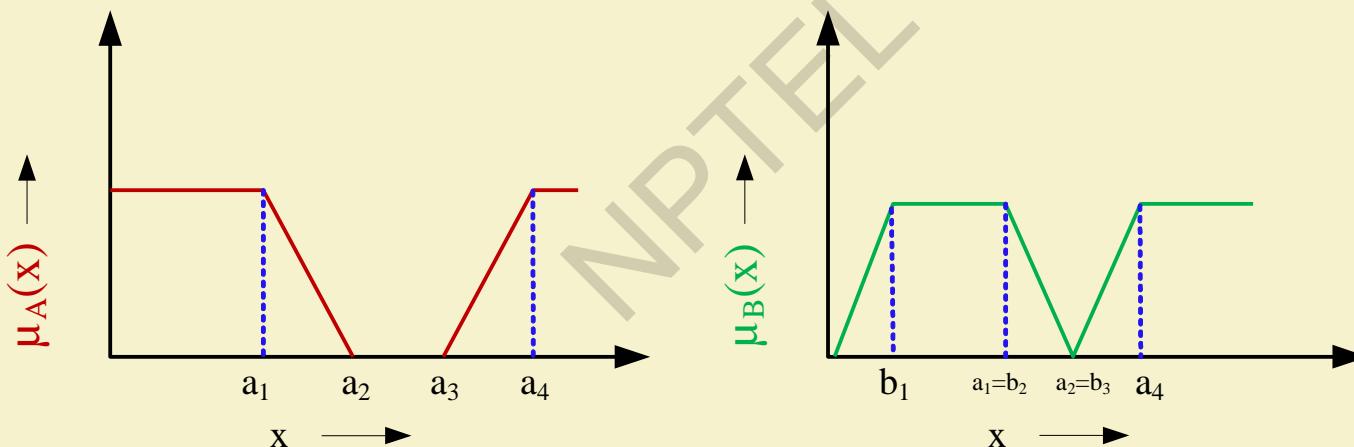


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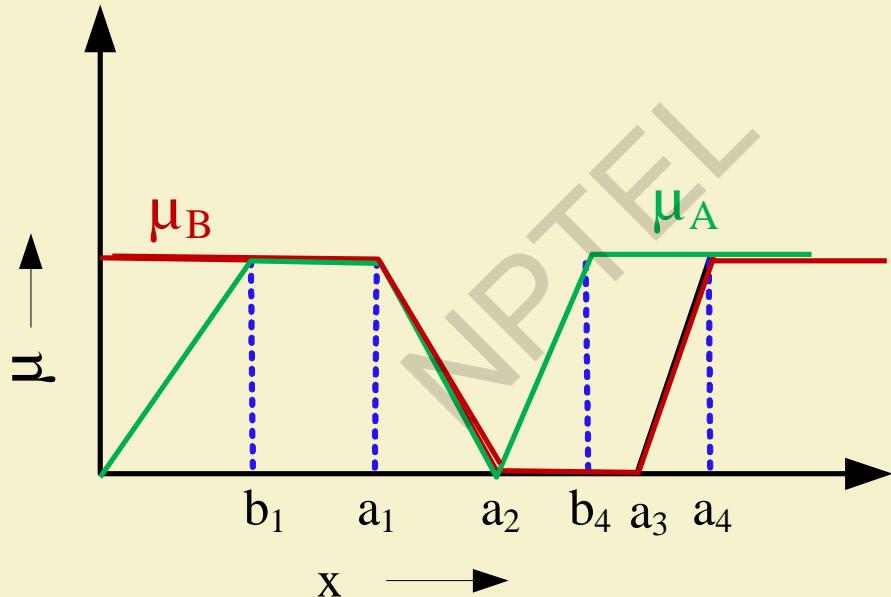
# Example 1: Fuzzy Set Operations

Let A and B are two fuzzy sets defined over a universe of discourse X with membership functions  $\mu_A(x)$  and  $\mu_B(x)$ , respectively. Two MFs  $\mu_A(x)$  and  $\mu_B(x)$  are shown graphically.



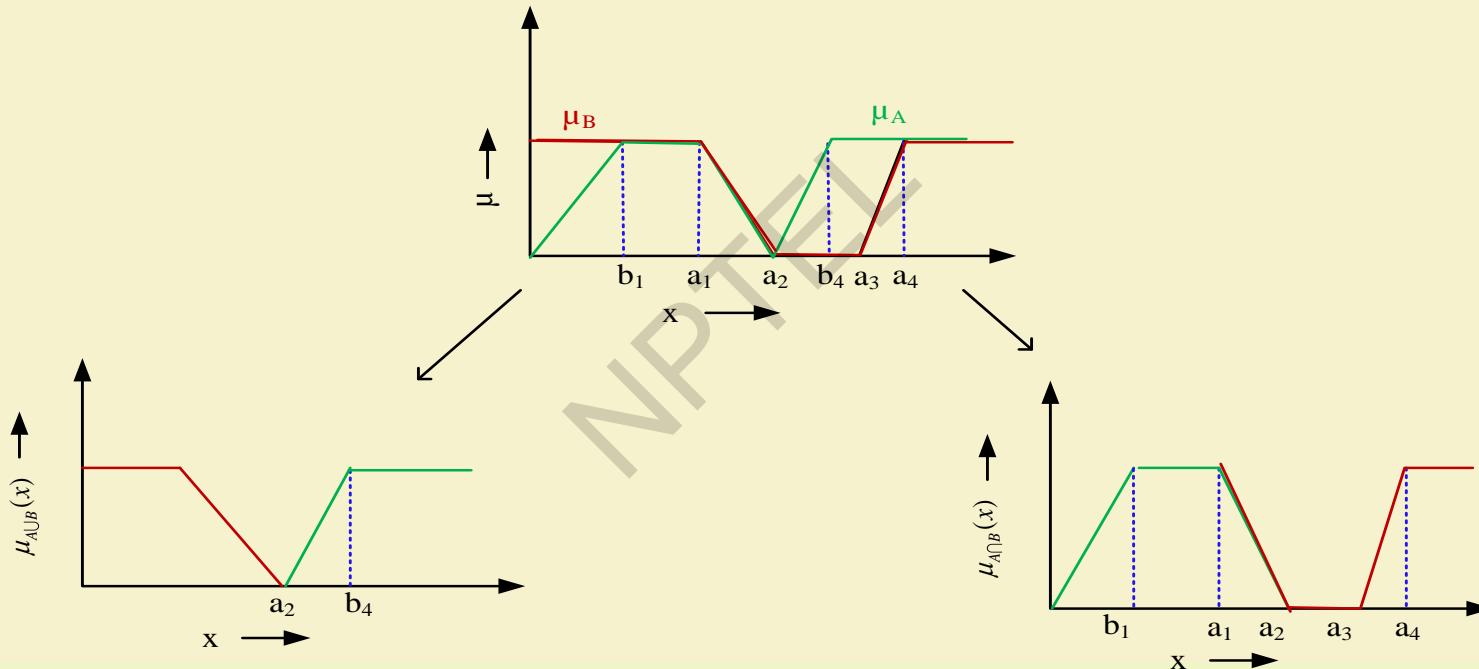
# Example 1: Plotting two sets on the same graph

Let's plot the two membership functions on the same graph



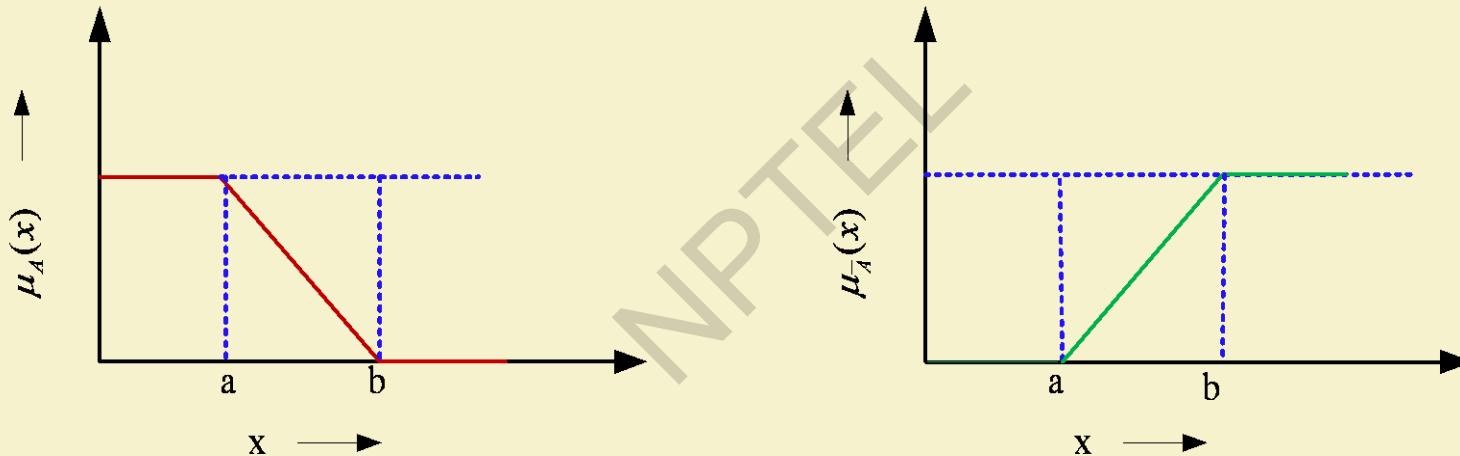
# Example 1: Union and Intersection

The plots of union  $A \cup B$  and intersection  $A \cap B$  are shown in the following.



# Example 1: Complementation

The plots of union  $\mu_{\bar{A}}(x)$  of the fuzzy set A is shown in the following.



# Fuzzy set operations: Practice

Consider the following two fuzzy sets A and B defined over a universe of discourse [0,5] of real numbers with their membership functions

$$\mu_A(x) = \frac{x}{1+x} \text{ and } \mu_B(x) = 2^{-x}$$

Determine the membership functions of the following and draw them graphically.

- I.  $\bar{A}, \bar{B}$
- II.  $A \cup B$
- III.  $A \cap B$
- IV.  $(A \cup B)^c$

[Hint: Use De' Morgan law]

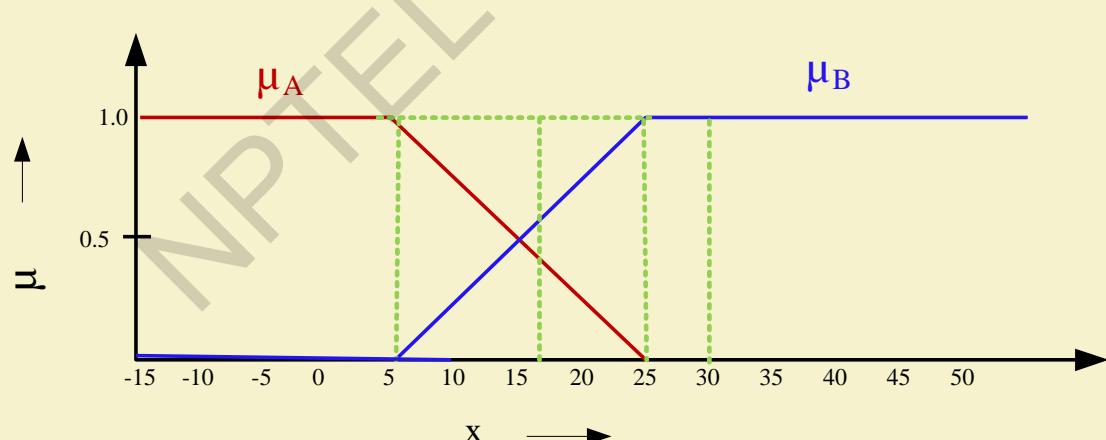
## Example 2: A real-life example

Two fuzzy sets A and B with membership functions  $\mu_A(x)$  and  $\mu_B(x)$ , respectively defined as below.

A = **Cold climate** with  $\mu_A(x)$  as the MF.

B = **Hot climate** with  $\mu_B(x)$  as the M.F.

Here,  $X$  being the universe of discourse representing entire range of temperatures.



# Example 2: A real-life example

What are the fuzzy sets representing the following?

- 1. Not cold climate**
- 2. Not hot climate**
- 3. Extreme climate**
- 4. Pleasant climate**

Note: Note that "Not cold climate"  $\neq$  "Hot climate" and vice-versa.

# Example 2: A real-life example

Answer would be the following.

- ✓ **Not cold climate**

$\bar{A}$  with  $1 - \mu_A(x)$  as the MF.

- ✓ **Not hot climate**

$\bar{B}$  with  $1 - \mu_B(x)$  as the MF.

- ✓ **Extreme climate**

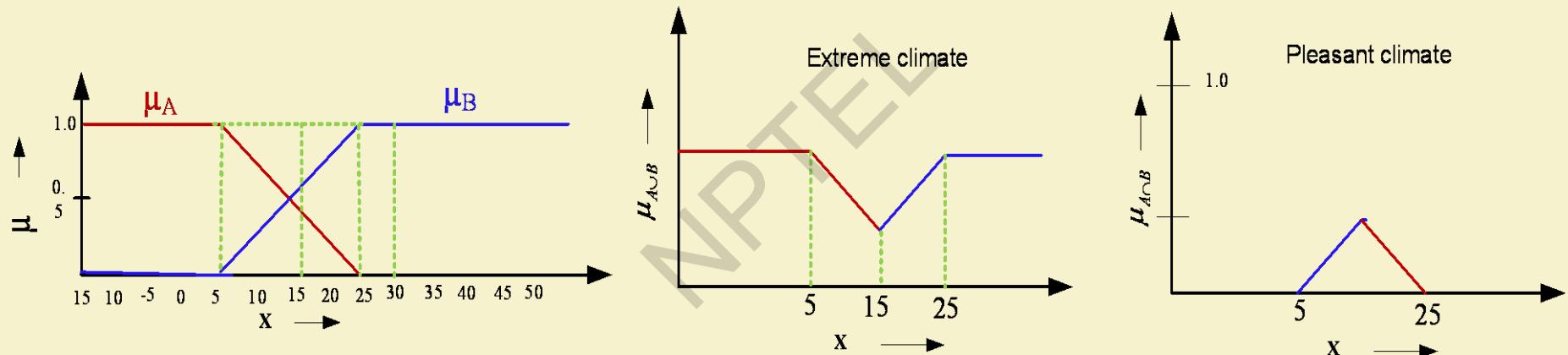
$A \cup B$  with  $\mu_{A \cup B}(x) = \max(\mu_A(x), \mu_B(x))$  as the MF.

- ✓ **Pleasant climate**

$A \cap B$  with  $\mu_{A \cap B}(x) = \min(\mu_A(x), \mu_B(x))$  as the MF.

## Example 2: A real-life example

The plot of the MFs of  $A \cup B$  and  $A \cap B$  are shown in the following.



# Thank You !!

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# Soft Computing

## Fuzzy Relations

Prof. Debasis Samanta

Department of Computer Science & Engineering  
IIT Kharagpur

# Fuzzy Relations

- Crisp relations
- Operations on crisp relations
- Examples on crisp relations
- Fuzzy relations
- Operations on fuzzy relations
- Examples on fuzzy relations

# Crisp relations

- **Order pairs:**

Suppose, A and B are two (crisp) sets. Then Cartesian product denoted as  $A \times B$  is a collection of order pairs, such that

$$A \times B = \{(a, b) | a \in A \text{ and } b \in B\}$$

**Note :**

(1)  $A \times B \neq B \times A$

(2)  $|A \times B| = |A| \times |B|$

(3)  $A \times B$  provides a mapping from  $a \in A$  to  $b \in B$ .

A particular mapping so mentioned is called a **relation**.

# Crisp relations

## Example:

Consider the two crisp sets  $A$  and  $B$  as given below.

$$A = \{1, 2, 3, 4\} \quad B = \{3, 5, 7\}.$$

Then,  $A \times B = \{(1, 3), (1, 5), (1, 7), (2, 3), (2, 5), (2, 7), (3, 3), (3, 5), (3, 7), (4, 3), (4, 5), (4, 7)\}$

Let us define a relation as  $R = \{(a, b) | b = a + 1, (a, b) \in A \times B\}$

Then,  $R = \{(2, 3), (4, 5)\}$  in this case.

# Crisp relations

We can represent the relation  $R$  in a matrix form as follows.

$$R = \begin{matrix} & & 3 & 5 & 7 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \end{matrix} & \left[ \begin{matrix} 0 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 1 & 0 \end{matrix} \right] \end{matrix}$$

# Operations on crisp relations

Suppose,  $R(x, y)$  and  $S(x, y)$  are the two relations defined over two crisp sets  $x \in A$  and  $y \in B$

- **Union:**  $R(x, y) \cup S(x, y) = \max(R(x, y), S(x, y));$
- **Intersection:**  $R(x, y) \cap S(x, y) = \min(R(x, y), S(x, y));$
- **Complement:**  $\overline{R(x, y)} = 1 - R(x, y)$

# Example: Operations on crisp relations

Suppose,  $R(x, y)$  and  $S(x, y)$  are the two relations defined over two crisp sets  $x \in A$  and  $y \in B$

$$R = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \text{ and } S = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Find the following

- $R \cup S$
- $R \cap S$
- $\bar{R}$

# Composition of two crisp relations

Given  $R$  is a relation on  $X, Y$  and  $S$  is another relation on  $Y, Z$ . Then,  $R \circ S$  is called a composition of relation on  $X$  and  $Z$  which is defined as follows.

$$R \circ S = \{(x, z) | (x, y) \in R \text{ and } (y, z) \in S \text{ and } \forall y \in Y\}$$

## Max-Min Composition

Given the two relation matrices  $R$  and  $S$ , the **max-min composition** is defined as  
 $T = R \circ S$  ;

$$T(x, z) = \max\{\min\{R(x, y), S(y, z)\} \text{ and } \forall y \in Y\}$$

# Composition: Composition

**Example :** Given  $X = \{1, 3, 5\}$ ;  $Y = \{1, 3, 5\}$ ;  $R = \{(x, y) | y = x + 2\}$ ;  
 $S = \{(x, y) | x < y\}$

Here,  $R$  and  $S$  is on  $X \times Y$ .

Thus, we have  $R = \{(1, 3), (3, 5)\}$ ,  $S = \{(1, 3), (1, 5), (3, 5)\}$

$$R = \begin{matrix} & \begin{matrix} 1 & 3 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 3 \\ 5 \end{matrix} & \left[ \begin{matrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{matrix} \right] \end{matrix} \quad \text{and} \quad S = \begin{matrix} & \begin{matrix} 1 & 3 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 3 \\ 5 \end{matrix} & \left[ \begin{matrix} 0 & 1 & 1 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{matrix} \right] \end{matrix}$$

Using max-min composition

$$R \circ S = \begin{matrix} & \begin{matrix} 1 & 3 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 3 \\ 5 \end{matrix} & \left[ \begin{matrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{matrix} \right] \end{matrix}$$

# Fuzzy relations

- Fuzzy relation is a fuzzy set defined on the Cartesian product of crisp set  $X_1, X_2, \dots, X_n$
- Here, n-tuples  $(x_1, x_2, \dots, x_n)$  may have varying degree of memberships within the relationship.
- The membership values indicate the strength of the relation between the tuples.

# Fuzzy relations

Example:

$$X = \{ \text{typhoid}, \text{viral}, \text{cold} \}, Y = \{ \text{running nose}, \text{high temp}, \text{shivering} \}$$

The fuzzy relation  $R$  is defined as

	<i>running nose</i>	<i>high temperature</i>	<i>shivering</i>
<i>typhoid</i>	0.1	0.9	0.8
<i>viral</i>	0.2	0.9	0.7
<i>cold</i>	0.9	0.4	0.6

# Fuzzy Cartesian product

Suppose

- $A$  is a fuzzy set on the universe of discourse  $X$  with  $\mu_A(x)|x \in X$
- $B$  is a fuzzy set on the universe of discourse  $Y$  with  $\mu_B(y)|y \in Y$

Then  $R = A \times B \subset X \times Y$ ; where  $R$  has its membership function given

by  $\mu_R(x, y) = \mu_{AxB}(x, y) = \min\{\mu_A(x), \mu_B(y)\}$

# Fuzzy Cartesian product

Example :

$$A = \{(a_1, 0.2), (a_2, 0.7), (a_3, 0.4)\} \text{ and } B = \{(b_1, 0.5), (b_2, 0.6)\}$$

$$R = A \times B = \begin{matrix} & b_1 & b_2 \\ a_1 & [0.2 & 0.2] \\ a_2 & [0.5 & 0.6] \\ a_3 & [0.4 & 0.4] \end{matrix}$$

# Operations on Fuzzy relations

Let  $R$  and  $S$  be two fuzzy relations on  $A \times B$ .

- **Union:**  $\mu_{R \cup S}(a, b) = \max\{\mu_R(a, b), \mu_S(a, b)\}$
- **Intersection:**  $\mu_{R \cap S}(a, b) = \min\{\mu_R(a, b), \mu_S(a, b)\}$
- **Complement:**  $\mu_{\bar{R}}(a, b) = 1 - \mu_R(a, b)$
- **Composition:**  $T = R \circ S$

$$\mu_{R \circ S} = \max_{y \in Y} \{\min(\mu_R(x, y), \mu_S(y, z))\}$$

# Operations on Fuzzy relations: Example

Example :  $X = (x_1, x_2, x_3)$ ,  $Y = (y_1, y_2)$ ,  $Z = (z_1, z_2, z_3)$ ,

$$R = \begin{matrix} & y_1 & y_2 \\ x_1 & 0.5 & 0.1 \\ x_2 & 0.2 & 0.9 \\ x_3 & 0.8 & 0.6 \end{matrix}$$

and  $S = \begin{matrix} & z_1 & z_2 & z_3 \\ y_1 & 0.6 & 0.4 & 0.7 \\ y_2 & 0.5 & 0.8 & 0.9 \end{matrix}$

$$R \circ S = \begin{matrix} & z_1 & z_2 & z_3 \\ x_1 & 0.5 & 0.4 & 0.5 \\ x_2 & 0.5 & 0.8 & 0.9 \\ x_3 & 0.6 & 0.6 & 0.7 \end{matrix}$$

$$\begin{aligned}\mu_{R \circ S}(x_1, y_1) &= \max\{\min(\mu_R(x_1, y_1), \mu_S(y_1, z_1)), \min(\mu_R(x_1, y_2), \mu_S(y_2, z_1))\} \\ &= \max\{\min(0.5, 0.6), \min(0.1, 0.5)\} = \max\{0.5, 0.1\} = 0.5 \text{ and so on.}\end{aligned}$$

# Fuzzy relation : An example

Consider the following two sets  $P$  and  $D$ , which represent a set of paddy plants and a set of plant diseases. More precisely

$P = \{P_1, P_2, P_3, P_4\}$  a set of four varieties of paddy plants

$D = \{D_1, D_2, D_3, D_4\}$  of the four various diseases affecting the plants.

In addition to these, also consider another set  $S = \{S_1, S_2, S_3, S_4\}$  be the common symptoms of the diseases.

Let,  $R$  be a relation on  $P \times D$ , representing which plant is susceptible to which diseases, which is stated as

$$R = \begin{matrix} & \begin{matrix} D_1 & D_2 & D_3 & D_4 \end{matrix} \\ \begin{matrix} P_1 \\ P_2 \\ P_3 \\ P_4 \end{matrix} & \begin{bmatrix} 0.6 & 0.6 & 0.9 & 0.8 \\ 0.1 & 0.2 & 0.9 & 0.8 \\ 0.9 & 0.3 & 0.4 & 0.8 \\ 0.9 & 0.8 & 0.4 & 0.2 \end{bmatrix} \end{matrix}$$

# Fuzzy relation : An example

Also, consider  $T$  be the another relation on  $D \times S$ , which is given by

$$S = \begin{bmatrix} S_1 & S_2 & S_3 & S_4 \\ D_1 & [0.1 & 0.2 & 0.7 & 0.9] \\ D_2 & [1.0 & 1.0 & 1.4 & 0.6] \\ D_3 & [0.0 & 0.0 & 0.5 & 0.9] \\ D_4 & [0.9 & 1.0 & 0.8 & 0.2] \end{bmatrix}$$

Obtain the association of plants with the different symptoms of the disease using **max-min composition**.

Hint: Find  $R \circ T$ , and verify that

$$R \circ S = \begin{bmatrix} P_1 & S_1 & S_2 & S_3 & S_4 \\ P_2 & [0.8 & 0.8 & 0.8 & 0.9] \\ P_3 & [0.8 & 0.8 & 0.8 & 0.9] \\ P_4 & [0.8 & 0.8 & 0.7 & 0.9] \end{bmatrix}$$

# Fuzzy relation : Another example

Let,  $R = x$  is relevant to  $y$

and  $S = y$  is relevant to  $z$

be two fuzzy relations defined on  $X \times Y$  and  $Y \times Z$ , respectively, where  $X = \{1,2,3\}$ ,  $Y = \{\alpha, \beta, \gamma, \delta\}$  and  $Z = \{a, b\}$ . Assume that  $R$  and  $S$  can be expressed with the following relation matrices :

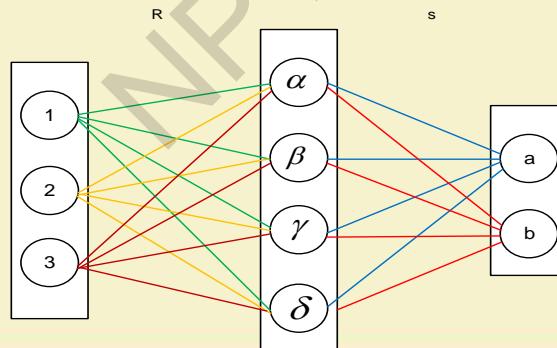
$$R = \begin{matrix} & \alpha & \beta & \gamma & \delta \\ 1 & [0.1 & 0.3 & 0.5 & 0.7] \\ 2 & [0.4 & 0.2 & 0.8 & 0.9] \\ 3 & [0.6 & 0.8 & 0.3 & 0.2] \end{matrix} \text{ and } S = \begin{matrix} & a & b \\ \alpha & [0.9 & 0.1] \\ \beta & [0.2 & 0.3] \\ \gamma & [0.5 & 0.6] \\ \delta & [0.7 & 0.2] \end{matrix}$$

# Fuzzy relation : Another example

Now, we want to find  $R \circ S$ , which can be interpreted as a derived fuzzy relation  **$x$  is relevant to  $z$** .

Suppose, we are only interested in the degree of relevance between  $2 \in X$  and  $a \in Z$ . Then, using max-min composition,

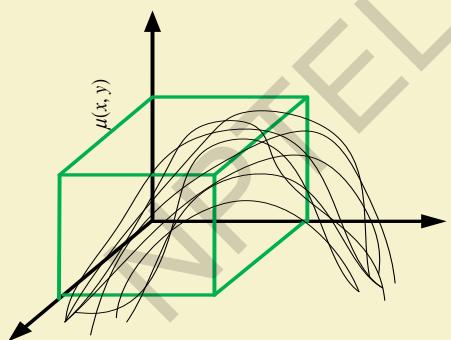
$$\begin{aligned}\mu_{R \circ S}(2, a) &= \max\{(0.4 \wedge 0.9), (0.2 \wedge 0.2), (0.8 \wedge 0.5), (0.9 \wedge 0.7)\} \\ &= \max\{0.4, 0.2, 0.5, 0.7\} = 0.7\end{aligned}$$



# 2D Membership functions : Binary fuzzy relations

(Binary) fuzzy relations are fuzzy sets  $A \times B$  which map each element in  $A \times B$  to a membership grade between 0 and 1 (both inclusive).

Note that a membership function of a binary fuzzy relation can be depicted with a 3D plot.



**Important:** Binary fuzzy relations are fuzzy sets with two dimensional MFs and so on.

# 2D membership function : An example

Let,  $X = R^+ = y$  (the positive real line) and

$R = X \times Y = "y \text{ is much greater than } x"$

The membership function of  $\mu_R(x, y)$  is defined as

$$\mu_R(x, y) = \begin{cases} \frac{(y - x)}{4} & \text{if } y > x \\ 0 & \text{if } y \leq x \end{cases}$$

Suppose,  $X = \{3, 4, 5\}$  and  $Y = \{3, 4, 5, 6, 7\}$ , then

$$R = \begin{bmatrix} 3 & 4 & 5 & 6 & 7 \\ 3 & 0 & 0.25 & 0.5 & 0.75 & 1.0 \\ 4 & 0 & 0 & 0.25 & 0.5 & 0.75 \\ 5 & 0 & 0 & 0 & 0.25 & 0.5 \end{bmatrix}$$

# Example:

How you can derive the following?

If  $x$  is  $A$  or  $y$  is  $B$  then  $z$  is  $C$ ;

Given that

- R1: If  $x$  is  $A$  then  $z$  is  $C$        $[R1 \in A \times C]$
- R2: If  $y$  is  $B$  then  $z$  is  $C$        $[R2 \in B \times C]$

**Hint:**

- ✓ You have given two relations R1 and R2.
- ✓ Then, the required can be derived using the **union operation** of R1 and R2

# Thank You !!

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