What is a lambda expression?

Java is an object-oriented language. By introducing lambdas in Java 8, the authors of Java tried to add elements of functional programming in Java. Now you might be wondering what the difference between object-oriented programming and functional programming is?

In **object-oriented programming**, objects and classes are the main entities. If we create a function then it should exist within a class. A function has no meaning outside the scope of the class object.

reference variable and we can also pass them to other methods as a parameter. A lambda expression is just an anonymous function, i.e., a function with no name and that is not bound to

In functional programming, functions can exist outside the scope of an object. We can assign them to a

an identifier. We can pass it to other methods as parameters, therefore, using the power of functional programming in Java. How to write a lambda expression

It might be difficult to understand what lambda is and how to write a lambda without looking at an example.

public interface Greeting {

void greet();

So, let's look at an example first, and then we will revisit what we just read.

In the below example, we have a functional interface called **Greeting**. There are two classes **HindiGreeting** and EnglishGreeting that implement this interface.

@FunctionalInterface

```
public class HindiGreeting implements Greeting {
       // Overriding the greet() method from Greeting interface.
       @Override
       public void greet() {
5
           System.out.println("Namaste");
6
8
```

```
public class EnglishGreeting implements Greeting {
     // Overriding the greet() method from Greeting interface.
     @Override
     public void greet() {
         System.out.println("Good Morning");
Here, we have another class called WellWisher. This class has a method called wish(Greeting greeting)
```

public class WellWisher { WellWisher.java public static void wish(Greeting greeting) { EnglishGreeting.java greeting.greet();

which takes **Greeting** as a parameter and based on the type of object passed, prints the greeting.

```
HindiGreeting.java
                                   public static void main(String args[]) {
                                       Greeting hindiGreeting = new HindiGreeting();
   Greeting.java
                                       wish(hindiGreeting); // Passing an object of HindiGreeting.
                                       Greeting englishGreeting = new EnglishGreeting();
                                       wish(englishGreeting); // Passing an object of EnglishGreeting.
                                                                                                           Reset
   Run
When we run the WellWisher class, we get the below output.
                              WellWisher ×
```

"C:\Program Files\Java\jdk1.8.0_171\bin\java.exe" ...

Process finished with exit code 0

class, and then jump straight back into lambdas.

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public static void wish(Greeting greeting) {

System.out.println("Namaste");

public static void main(String args[]) {

public void greet() {

name. We are only concerned with the method body.

public static void wish(Greeting greeting) {

public static void wish(Greeting greeting) {

System.out.println("Namaste");

greeting.greet();

() -> {

wish(

public class WellWisher {

greeting.greet();

greeting.greet();

wish(

method?

WellWisher.java

Greeting.java

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WellWisher.java

Namaste

Good Morning

```
This is a classic object-oriented programming example. Now, what if we want our WellWisher class to greet in
all the languages available?
Do we need to create a class for each language, e.g., SpanishGreeting, FrenchGreeting, etc?
Isn't it possible that we don't create any class and just send a function to the wish(Greeting greeting)
```

Our wish(Greeting greeting) method will directly execute the function that is provided to it and print the greeting.

This is possible through anonymous classes. We will quickly see how this can be done through an anonymous

public class WellWisher {

In the below example, we will change the WellWisher class to use an anonymous class.

});

```
greeting.greet();
5
       public static void main(String args[]) {
           // We are passing an anonymous class object to the wish method.
```

public void greet() {

System.out.println("Namaste");

wish(new Greeting() {

@Override

public static void wish(Greeting greeting) {

```
Run
                                                                                                  Reset
In the above example, we don't need to create a class for each language. We can use an anonymous class, and
that does the trick for us in the example above. However, don't you think that this code is still cumbersome?
Although the class is anonymous, we are still creating a class.
To make our code less cumbersome, let's remove all the unnecessary code step-by-step and create our first
lambda expression.
Step 1 -> The compiler knows that the wish(Greeting greeting) method takes in a parameter of type
Greeting. So, we don't need to specifically create an anonymous class of type greeting.
       public class WellWisher {
                                                                                                         C
```

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Step 2 -> We know that the Greeting interface has only one method. So, we don't need to provide the method

```
6
           public static void main(String args[]) {
               wish(
    8
    9
                   public void () {
   10
                       System.out.println("Namaste");
   11
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                   );
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Step 3 -> The compiler can understand that the body does not return anything. So, mentioning the return type
is redundant. We can also remove the public declaration.
       public class WellWisher {
                                                                                                             C
```

public static void main(String args[]) {

```
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   12
              );
   13
   14
   15
   Please note that we add a -> between the empty brackets and the method body. This is how a lambda
    expression is declared.
There still is one more improvement we can make. Since the method body contains only a single line, the
curly braces are also unnecessary.
```

```
public static void wish(Greeting greeting) {
                              3
Greeting.java
                                         greeting.greet();
                              5
                              6
                                     // Passing a lambda expression to wish method.
                                     public static void main(String args[]) {
                                         wish( () -> System.out.println("Namaste") );
                              9
                             10
                             11 }
                             12
                                                                                                    Reset
Run
```

public class WellWisher {

Congratulations!! You have written your first lambda. This is how simple it is to write a lambda expression.

To recap, when we write a lambda expression, we are basically sending a function as a method parameter,

and it is directly getting executed.

In the next few lessons, you will see some more examples of writing lambdas. We will also discuss some of the inbuilt functional interfaces and how we can use them to make coding easier.