

ASDS – 5301

Final Project Report

Productivity Analysis of Garment Workers

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1. INTRODUCTION:

1.1. Problem Statement:

The garment industry is one of the world's largest and most dynamic industries, yet it is still grappling with chronic problems in the optimization of workers' productivity. Productivity variations often arise due to many interacting factors, which include incentives, idle time, frequent style changes, and workflow inefficiencies. These issues affect not only operational efficiency but also the welfare and morale of workers. Understanding these factors in detail is crucial to ensure that management strategies reach the root cause of inefficiency without sacrificing worker satisfaction and engagement.

1.2. Objective:

The project aimed at understanding the factors influencing productivity in garment factory workers from an operational and workforce perspective. We try to gain insights using statistical analysis and exploratory data techniques that will help management in streamlining operations without compromising on a supportive work environment. Our aim is to provide data-driven recommendations that improve productivity, which does not compromise the well-being of workers, hence enabling a sustainable and thriving ecosystem for production.

1.3. Motivation:

Productivity within the garment industry is not just output but an end reflection of human effort in combination with operational processes and organizational strategy. The pressure for efficiency from industries across the world has risen, creating a dire need for empowerment among garment workers and the dispersal of barriers. This project is driven by the need for positive change: to seek out patterns, provide insights that would narrow the gap between management's objectives and worker experiences. By addressing these challenges, we aspire to a future where businesses thrive, not just in terms of business profits but in nurturing empowered, valued teams.

1.4. Scope:

This research encompasses the in-depth analysis of a dataset of daily operational indicators of garment workers, including variables such as incentives, style changes, idle time, and work-in-progress. The information needs to be cleaned and pre-processed to make it accurate and reliable. In this regard, univariate and multivariate analyses will be carried out. Furthermore, this includes studying the correlations between the most relevant factors and productivity by applying non-parametric statistical methods because of the nature of the data. The derived insights would drive the management in the optimization of workflows, refinement of incentive structures, and reduction of production disruptions that could be applied across similar industries.

2. DESCRIPTIVE ANALYSIS:

The dataset provides a comprehensive view of garment factory productivity, comprising **1,197 observations** (rows) and **15 variables** (columns). Each row represents daily production data for a specific team, capturing a blend of operational and worker-centric metrics.

The dataset is a balanced mix of **10 numerical variables** and **5 categorical variables**. This diversity provides a rich foundation for exploring both quantitative trends and categorical group behaviours.

- **Categorical Variables:**
 - Variables like day and quarter can reveal temporal patterns (e.g., whether some days or weeks inherently more productive or not).
- **Numerical Variables:**
 - Metrics like actual_productivity and incentive are key to understanding the direct outcomes of operational strategies.
 - Variables like idle_time and wip help pinpoint inefficiencies in production processes.

| Variable Descriptions | |
|-----------------------|--|
| date | Date in MM-DD-YYYY |
| day | Day of the Week |
| quarter | A portion of the month. A month was divided into four quarters |
| department | Associated department with the instance |
| team_no | Associated team number with the instance |
| no_of_workers | Number of workers in each team |
| no_of_style_change | Number of changes in the style of a particular product |
| targeted_productivity | Targeted productivity set by the Authority for each team for each day. |
| smv | Standard Minute Value, it is the allocated time for a task |
| wip | Work in progress. Includes the number of unfinished items for products |
| over_time | Represents the amount of overtime by each team in minutes |
| incentive | Represents the amount of financial incentive (in BDT) that enables or motivates a particular course of action. |
| idle_time | The amount of time when the production was interrupted due to several reasons |
| idle_men | The number of workers who were idle due to production interruption |
| actual_productivity | The actual % of productivity that was delivered by the workers. It ranges from 0-1. |

```
PROC CONTENTS DATA=WORK.IMPORT; RUN;
```

```
proc means data=work.import;
run;
```

| Alphabetic List of Variables and Attributes | | | | | |
|---|-----------------------|------|-----|-----------|-----------|
| # | Variable | Type | Len | Format | Informat |
| 15 | actual_productivity | Num | 8 | BEST12. | BEST32. |
| 1 | date | Num | 8 | MMDDYY10. | MMDDYY10. |
| 4 | day | Char | 8 | \$8. | \$8. |
| 3 | department | Char | 9 | \$9. | \$9. |
| 12 | idle_men | Num | 8 | BEST12. | BEST32. |
| 11 | idle_time | Num | 8 | BEST12. | BEST32. |
| 10 | incentive | Num | 8 | BEST12. | BEST32. |
| 13 | no_of_style_change | Num | 8 | BEST12. | BEST32. |
| 14 | no_of_workers | Num | 8 | BEST12. | BEST32. |
| 9 | over_time | Num | 8 | BEST12. | BEST32. |
| 2 | quarter | Char | 8 | \$8. | \$8. |
| 7 | smv | Num | 8 | BEST12. | BEST32. |
| 6 | targeted_productivity | Num | 8 | BEST12. | BEST32. |
| 5 | team | Num | 8 | BEST12. | BEST32. |
| 8 | wip | Num | 8 | BEST12. | BEST32. |

The MEANS Procedure

| Variable | N | Mean | Std Dev | Minimum | Maximum |
|-----------------------|------|------------|-------------|-----------|-------------|
| team | 1197 | 6.4269006 | 3.4639633 | 1.0000000 | 12.0000000 |
| targeted_productivity | 1197 | 0.7296324 | 0.0978910 | 0.0700000 | 0.8000000 |
| standard_minute_value | 1197 | 15.0621721 | 10.9432192 | 2.9000000 | 54.5600000 |
| work_in_progress | 691 | 1190.47 | 1837.46 | 7.0000000 | 23122.00 |
| over_time | 1197 | 4567.46 | 3348.82 | 0 | 25920.00 |
| incentive | 1197 | 38.2105263 | 160.1826428 | 0 | 3600.00 |
| idle_time | 1197 | 0.7301587 | 12.7097565 | 0 | 300.0000000 |
| idle_men | 1197 | 0.3692565 | 3.2689873 | 0 | 45.0000000 |
| no_of_style_change | 1197 | 0.1503759 | 0.4278479 | 0 | 2.0000000 |
| no_of_workers | 1197 | 34.6098580 | 22.1976867 | 2.0000000 | 89.0000000 |
| actual_productivity | 1197 | 0.7350911 | 0.1744879 | 0.2337055 | 1.1204375 |

The most critical variables in our case are actual_productivity and targeted_productivity as the measure the targeted performance and the actual performance of the workers.

Variables like incentive, no_of_style_change, and idle_time, can be significant predictors theoretically. We will later confirm the same numerically and factually using correlations during our EDA phase of the project.

3. DATA PREPROCESSING:

Data cleaning and preprocessing are critical steps in ensuring that the dataset is reliable and suitable for analysis. For this project, significant efforts were made to clean the data, address quality issues, and preprocess the variables to extract meaningful insights.

3.1. Renaming Ambiguous Variables for Clarity:

The dataset initially contained several variables with names that were either unclear or inconsistent. To improve interpretability and ease of analysis, ambiguous variable names were renamed to reflect their purpose more intuitively. For example:

- smv was retained as "Standard Minute Value" since it is a common term in the garment industry but clarified in documentation.
- Other columns like wip were explicitly documented to align with their meanings (e.g., "Work in Progress").

This step ensured that both the analysis process and any external review could quickly grasp the context of each variable.

```
/* Renaming the ambiguous variables */
DATA WORK.IMPORT;
  SET WORK.IMPORT;
  RENAME wip = work_in_progress;
  RENAME smv = standard_minute_value;
RUN;
```

3.2. Removal of Redundant Columns:

Certain variables, specifically date, was identified as redundant during the analysis. While date provided temporal information, other variables like day and quarter already captured essential temporal patterns. Dropping date reduced noise in the dataset and simplified analysis without compromising the richness of insights.

```

/* Dropping the redundant columns from the dataset */
DATA WORK.IMPORT;
    SET WORK.IMPORT;
    DROP date;
RUN;

```

3.3. Handling Missing Values:

Missing values in the wip (Work in Progress) variable posed a challenge, as ignoring them could have introduced bias or reduced the dataset's reliability. To address this, **Multiple Imputation (MI)** was used—a method that fills in missing values by creating multiple plausible datasets based on patterns in the data. Unlike simpler methods like mean imputation, MI preserves the variability and relationships between variables by modelling dependencies. For example, wip values were estimated using related variables like no_of_workers, actual_productivity, and idle_time, ensuring realistic and representative imputations.

MI was chosen because it retains the dataset's completeness without discarding valuable rows, effectively handling uncertainty by generating five different imputed datasets. This approach avoids overconfidence in results and captures the variability of missing data. After imputation, the datasets were combined into a single version for analysis, ensuring both reliability and readiness for advanced statistical methods like correlation analysis and modelling. By leveraging MI, the dataset's integrity was maintained, contributing to robust and actionable insights.

```

/* Checking the missing values for all our variables */
PROC MEANS DATA=WORK.IMPORT N NMIS;
RUN;
/* Only the variable wip has missing values (506) */

/* MI Imputation on the work_in_progress column */
PROC MI DATA=WORK.IMPORT nimpute=5 OUT=IMPUTED_DATA;
    VAR work_in_progress incentive; /* Predicting the missing values of work_in_progress with the help of incentive */
RUN;

/* Filter only the observations from the final imputation */
DATA FINAL_IMPUTATION;
    SET IMPUTED_DATA;
    WHERE _Imputation_ = 5; /* Keep only the 5th imputation */
RUN;

PROC MEANS DATA=FINAL_IMPUTATION N NMIS;
RUN;
/* As you can see the missing values are imputed */

```

The MEANS Procedure

| Variable | N | N Miss |
|-----------------------|------|--------|
| date | 1197 | 0 |
| team | 1197 | 0 |
| targeted_productivity | 1197 | 0 |
| smv | 1197 | 0 |
| wip | 691 | 506 |
| over_time | 1197 | 0 |
| incentive | 1197 | 0 |
| idle_time | 1197 | 0 |
| idle_men | 1197 | 0 |
| no_of_style_change | 1197 | 0 |
| no_of_workers | 1197 | 0 |
| actual_productivity | 1197 | 0 |

The MEANS Procedure

| Variable | Label | N | N Miss |
|-----------------------|-------------------|------|--------|
| _Imputation_ | Imputation Number | 1197 | 0 |
| team | | 1197 | 0 |
| targeted_productivity | | 1197 | 0 |
| standard_minute_value | | 1197 | 0 |
| work_in_progress | | 1197 | 0 |
| over_time | | 1197 | 0 |
| incentive | | 1197 | 0 |
| idle_time | | 1197 | 0 |
| idle_men | | 1197 | 0 |
| no_of_style_change | | 1197 | 0 |
| no_of_workers | | 1197 | 0 |
| actual_productivity | | 1197 | 0 |

3.4. Outlier Detection and Treatment:

Outliers can distort statistical measures and introduce bias into the analysis. Using the **Interquartile Range (IQR)** method:

- Variables like actual_productivity, incentive, and idle_time were assessed for extreme values.
- Outliers were identified as values lying outside 1.5 times the IQR from the first or third quartile.
- These outliers were removed to enhance the reliability of statistical relationships without losing the core data's variability.

By addressing outliers, we ensured that the data better reflected typical production behaviours, leading to more accurate insights.

```
/* Calculate IQR and create a dataset with Q1 and Q3 */  
PROC UNIVARIATE DATA=FINAL_IMPUTATION NOPRINT;  
    VAR work_in_progress;  
    OUTPUT OUT=IQR_wip Q1=Q1 Q3=Q3;  
RUN;  
/* Identify and Removal of Outliers Using IQR */  
DATA FINAL_IMPUTATION;  
    SET FINAL_IMPUTATION;  
    /* Merge IQR values */  
    IF _N_ = 1 THEN SET IQR_wip;  
    IQR = Q3 - Q1;  
    LOWER_BOUND = Q1 - 1.5 * IQR;  
    UPPER_BOUND = Q3 + 1.5 * IQR;  
    /* Remove Outliers */  
    IF actual_productivity < LOWER_BOUND OR actual_productivity > UPPER_BOUND THEN  
        DELETE;  
RUN;
```

4. EXPLORATORY DATA ANALYSIS:

The exploratory data analysis (EDA) phase focused on uncovering patterns, relationships, and insights within the dataset to better understand the factors influencing garment worker productivity. A combination of univariate, bivariate, and multivariate analyses was performed, supported by visualizations and statistical techniques, to comprehensively explore the data.

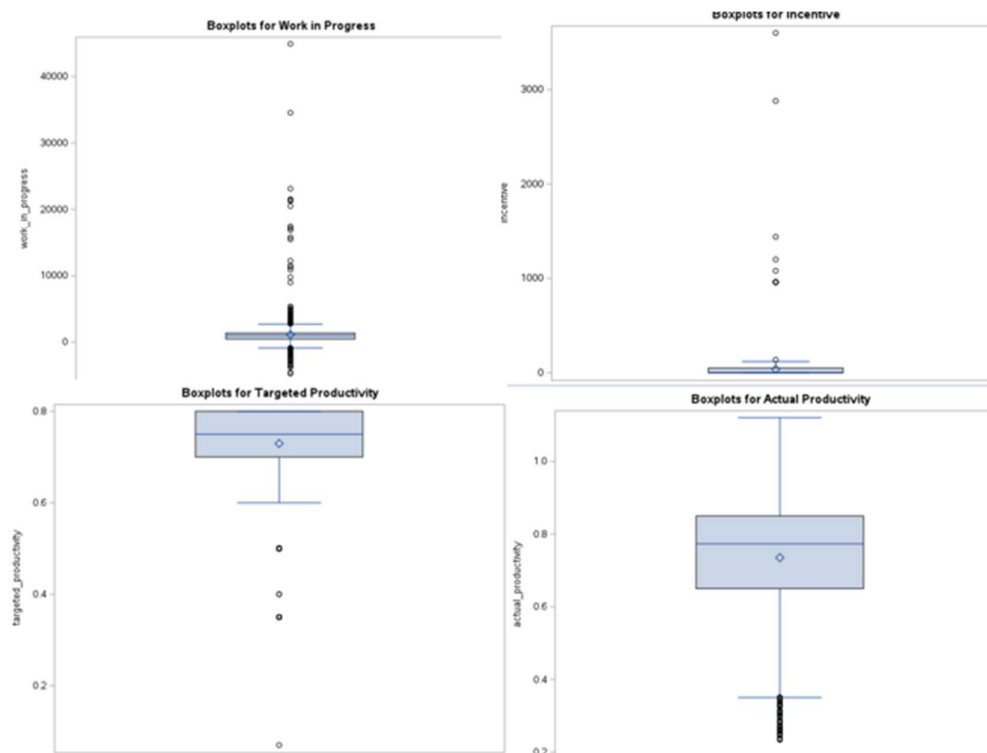
4.1. Univariate Analysis:

Univariate Analysis involved examining the distribution of individual variables, such as actual_productivity, incentive, and idle_time. Boxplots and histograms were used to identify variability, skewness, and outliers in these variables. For instance, the distribution of actual_productivity revealed significant variability across teams, while outliers in incentive highlighted cases of unusually high financial rewards.

```

/* Boxplots of some of the variables */
proc sgplot data=FINAL_IMPUTATION;
  vbox work_in_progress;
  title "Boxplots for Work in Progress";
run;
proc sgplot data=FINAL_IMPUTATION;
  vbox incentive;
  title "Boxplots for Incentive";
run;
proc sgplot data=FINAL_IMPUTATION;
  vbox targeted_productivity / boxwidth=0.5;
  title "Boxplots for Targeted Productivity";
run;
proc sgplot data=FINAL_IMPUTATION;
  vbox actual_productivity / boxwidth=0.5;
  title "Boxplots for Actual Productivity";
run;

```



4.2. Bivariate Analysis:

Here, we explored relationships between two variables to identify potential correlations. Key comparisons included incentive vs. actual_productivity, where a scatterplot showed a weak positive trend, suggesting that incentives have a modest impact on productivity. Similarly, no_of_style_change vs. actual_productivity exhibited a moderate negative correlation, indicating that frequent style changes disrupt workflow efficiency. These analyses were supported by Spearman's Rank Correlation to account for the non-normal distribution of the data.


```

/* Checking correlations of work_in_progress with other features for imputation */
PROC CORR DATA=FINAL_IMPUTATION;
    /*VAR work_in_progress over_time incentive idle_time actual_productivity standard_minute_value;*/
RUN;

```

| Pearson Correlation Coefficients Prob > r under H0: Rho=0 Number of Observations | | | | | | | | | | | | |
|--|----------|----------|-----------------------|-----------------------|------------------|-----------|-----------|-----------|----------|--------------------|---------------|---------------------|
| | date | team | targeted_productivity | standard_minute_value | work_in_progress | over_time | incentive | idle_time | idle_men | no_of_style_change | no_of_workers | actual_productivity |
| date | 1.00000 | 0.00886 | -0.06896 | 0.00095 | -0.03096 | -0.25459 | 0.10577 | 0.00782 | 0.07698 | 0.31506 | -0.01222 | -0.12257 |
| | | 0.7595 | 0.0008 | 0.9737 | 0.4164 | <.0001 | 0.0002 | 0.7870 | 0.0077 | <.0001 | 0.8728 | <.0001 |
| | | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| team | 0.00886 | 1.00000 | 0.03027 | -0.11001 | -0.03347 | -0.09674 | -0.00787 | 0.00380 | 0.02097 | -0.01119 | -0.07511 | -0.14875 |
| | 0.7595 | 0.2953 | 0.0001 | 0.3796 | 0.0008 | 0.3796 | 0.0008 | 0.8956 | 0.3511 | 0.6968 | 0.0093 | <.0001 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| targeted_productivity | -0.06896 | 0.03027 | 1.00000 | -0.06949 | 0.06205 | -0.08856 | 0.03277 | -0.05618 | -0.05382 | -0.20929 | -0.08429 | 0.42159 |
| | 0.0008 | 0.2953 | 0.0162 | 0.1031 | 0.0022 | 0.2573 | 0.0520 | 0.0627 | <.0001 | 0.0035 | <.0001 | <.0001 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| standard_minute_value | 0.00095 | -0.11001 | -0.06949 | 1.00000 | -0.03784 | 0.67489 | 0.03283 | 0.05686 | 0.10590 | 0.31539 | 0.91218 | -0.12209 |
| | 0.9737 | 0.0001 | 0.0162 | 0.3208 | 0.3208 | 0.2593 | 0.0462 | 0.0002 | 0.0002 | <.0001 | <.0001 | <.0001 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| work_in_progress | -0.03096 | -0.03347 | 0.06205 | -0.03784 | 1.00000 | 0.02230 | 0.18721 | -0.02830 | -0.04872 | -0.07236 | 0.03038 | 0.13115 |
| | 0.4164 | 0.3796 | 0.1031 | 0.3208 | 0.5584 | <.0001 | 0.4901 | 0.2009 | 0.0573 | 0.4262 | 0.0005 | 0.0005 |
| | 691 | 691 | 691 | 691 | 691 | 691 | 691 | 691 | 691 | 691 | 691 | 691 |
| over_time | -0.25459 | -0.09674 | -0.08856 | 0.67489 | 0.02230 | 1.00000 | -0.00479 | 0.03104 | -0.01791 | 0.05979 | 0.73416 | -0.05421 |
| | <.0001 | 0.0008 | 0.0022 | <.0001 | 0.5584 | 0.8684 | 0.2833 | 0.5358 | 0.0386 | <.0001 | 0.0608 | 0.0608 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| incentive | 0.10577 | -0.00787 | 0.03277 | 0.03283 | 0.18721 | -0.00479 | 1.00000 | -0.01202 | -0.02114 | -0.02961 | 0.04622 | 0.07854 |
| | 0.0002 | 0.7906 | 0.2573 | 0.2593 | <.0001 | 0.8954 | 0.6777 | 0.4650 | 0.3577 | 0.0887 | 0.0081 | 0.0081 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| idle_time | 0.00782 | 0.00380 | -0.05618 | 0.05686 | -0.02830 | 0.03104 | -0.01202 | 1.00000 | 0.56915 | -0.01160 | 0.05005 | -0.06085 |
| | 0.7870 | 0.8956 | 0.0462 | 0.0462 | 0.4901 | 0.2833 | 0.6777 | 0.0001 | 0.8956 | 0.0446 | 0.0051 | 0.0051 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| idle_men | 0.07698 | 0.02097 | -0.05382 | 0.10590 | -0.04872 | -0.01791 | -0.02114 | 0.56915 | 1.00000 | 0.13363 | 0.10695 | -0.18173 |
| | 0.0077 | 0.3511 | 0.0627 | 0.0002 | 0.2009 | 0.5358 | 0.4650 | <.0001 | 1.00000 | <.0001 | 0.0002 | <.0001 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| no_of_style_change | 0.31506 | -0.01119 | -0.20929 | 0.31539 | -0.07236 | 0.05979 | -0.02961 | -0.01160 | 0.13363 | 1.00000 | 0.32779 | -0.20737 |
| | <.0001 | 0.6968 | <.0001 | 0.0573 | 0.0386 | 0.3577 | 0.6885 | <.0001 | <.0001 | 1197 | 1197 | 1197 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| no_of_workers | -0.01222 | -0.07511 | -0.08429 | 0.91218 | 0.03038 | 0.73416 | 0.04622 | 0.05686 | 0.10695 | 0.32779 | 1.00000 | -0.05799 |
| | 0.8728 | 0.0093 | 0.0035 | <.0001 | 0.4262 | <.0001 | 0.0887 | 0.0446 | 0.0002 | <.0001 | 0.0446 | 0.0446 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |
| actual_productivity | -0.12257 | -0.14875 | 0.42159 | -0.12209 | 0.13115 | -0.05421 | 0.07854 | -0.06085 | -0.18173 | -0.20737 | -0.05799 | 1.00000 |
| | <.0001 | <.0001 | <.0001 | <.0001 | 0.0005 | 0.0608 | 0.0081 | 0.0051 | <.0001 | <.0001 | 0.0446 | 1197 |
| | 1197 | 1197 | 1197 | 1197 | 691 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 | 1197 |

4.3. Multivariate Analysis:

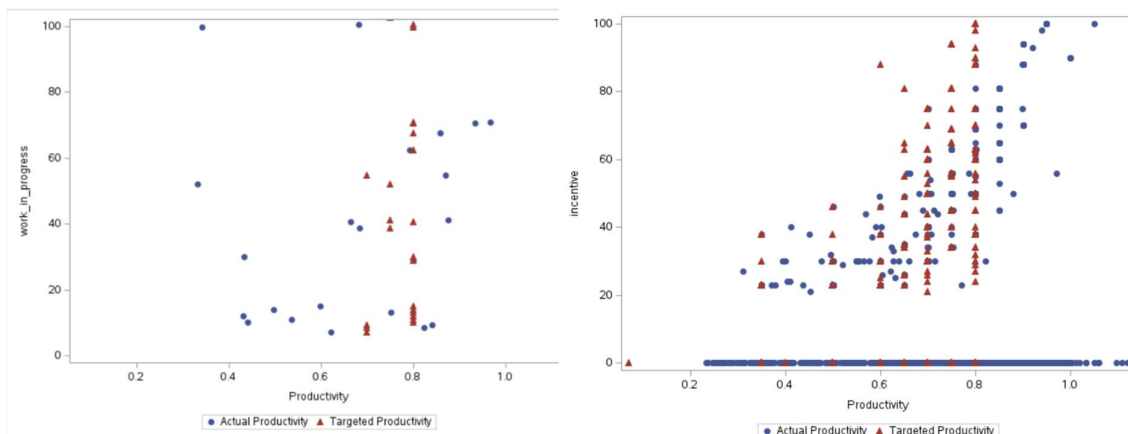
Multivariate Analysis investigated the combined effects of multiple variables on productivity. For instance, we analyzed how work_in_progress (WIP) interacts with other variables like idle_time and over_time to influence actual_productivity. Clustered scatterplots helped visualize the interplay of these factors, revealing complex dependencies that single-variable analyses might overlook.

```

/* Scatterplots comparing actual_productivity and targeted_productivity with work_in_progress and incentive */
PROC SGPLOT DATA=FINAL_IMPUTATION;
    YAXIS MIN=0 MAX=100 LABEL='work_in_progress';
    XAXIS LABEL='Productivity';
    SCATTER x=actual_productivity y=work_in_progress / MARKERATTRS=(SYMBOL=CIRCLEFILLED) LEGENDLABEL="Actual Productivity";
    SCATTER x=targeted_productivity y=work_in_progress / MARKERATTRS=(SYMBOL=TRIANGLEFILLED) LEGENDLABEL="Targeted Productivity";
RUN;

PROC SGPLOT DATA=FINAL_IMPUTATION;
    YAXIS MIN=0 MAX=100 LABEL='incentive';
    XAXIS LABEL='Productivity';
    SCATTER x=actual_productivity y=incentive / MARKERATTRS=(SYMBOL=CIRCLEFILLED) LEGENDLABEL="Actual Productivity";
    SCATTER x=targeted_productivity y=incentive / MARKERATTRS=(SYMBOL=TRIANGLEFILLED) LEGENDLABEL="Targeted Productivity";
RUN;

```



5. MODEL

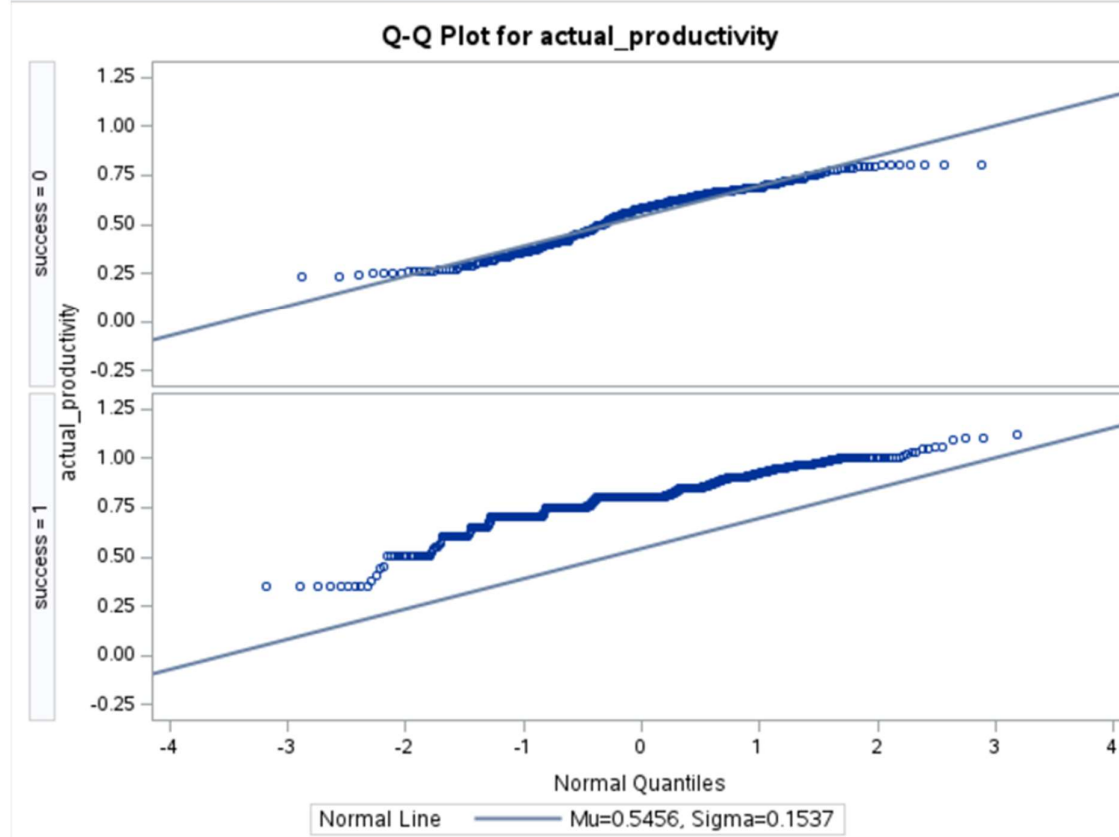
5.1. Model Selection:

Non-parametric tests were chosen because the dataset violated key assumptions required for parametric tests, such as normality and homogeneity of variance. Tests like the Shapiro-Wilk and visual analyses (e.g., histograms) revealed that variables such as actual_productivity and incentive were skewed, with outliers and non-linear relationships. These issues rendered parametric methods unsuitable for this analysis.

```
/*
Basic Assumptions to decide on either parametric or non-parametric test
/*
Independence: As it is a real world dataset of worker productivity, we need to assume that one's productivity does not impact the other in any way
*/
/* Normality: Q-Q plot (or) Histogram */
PROC UNIVARIATE DATA=FINAL_IMPUTATION NORMAL;
  CLASS success;
  VAR actual_productivity;
  QQPLOT actual_productivity / NORMAL(MU=EST SIGMA=EST);
  TITLE "Q-Q Plot of actual productivity by success";
RUN;

/* As Normality is failing we can't do a parametric test and are opting for a non-parametric one */
```

| Tests for Normality | | | | | Tests for Normality | | | | |
|---------------------|-----------|----------|-----------|---------|---------------------|-----------|----------|-----------|---------|
| Test | Statistic | | p Value | | Test | Statistic | | p Value | |
| Shapiro-Wilk | W | 0.952129 | Pr < W | <0.0001 | Shapiro-Wilk | W | 0.948803 | Pr < W | <0.0001 |
| Kolmogorov-Smirnov | D | 0.109175 | Pr > D | <0.0100 | Kolmogorov-Smirnov | D | 0.13323 | Pr > D | <0.0100 |
| Cramer-von Mises | W-Sq | 0.870092 | Pr > W-Sq | <0.0050 | Cramer-von Mises | W-Sq | 2.056106 | Pr > W-Sq | <0.0050 |
| Anderson-Darling | A-Sq | 4.966665 | Pr > A-Sq | <0.0050 | Anderson-Darling | A-Sq | 11.57672 | Pr > A-Sq | <0.0050 |



Real-world datasets, like this one, rarely conform to ideal statistical assumptions due to inherent variability, production disruptions, and complex worker behaviours. Non-parametric

tests, such as Spearman's Rank Correlation, are robust to outliers, do not require normal distributions, and effectively handle monotonic but non-linear relationships. This choice ensured accurate and meaningful insights, reflecting the dataset's real-world complexity while maintaining the integrity of the analysis.

5.2. Justification of Pearsons's Test:

5.2.1. Clear Interpretability:

The Pearson correlation coefficient provides a precise numerical value representing the strength of a linear relationship. For instance, a correlation value close to 0.2 suggests a weak but positive association, which can be directly linked to practical management strategies, such as adjusting incentive structures.

5.2.2. Actionable Insights for Decision-Making:

Pearson's test is particularly valuable for understanding direct, proportional changes between variables. For example, if financial incentives show even a weak positive correlation with productivity, management can consider enhancing incentive programs while exploring other influential factors.

5.2.3. Applicability to Continuous Data:

Since variables like `actual_productivity`, and `incentive` are continuous and measured on a scale, Pearson's test fits naturally with these data types.

5.2.4. Validation of Linear Trends:

While scatterplots visually suggested linear relationships, Pearson's correlation quantified this trend and determined its statistical significance. This allowed for a precise assessment of whether incentives effectively boost productivity or whether other variables, like style changes, have stronger effects.

5.3. Stating the Hypothesis for the Tests:

Incentives and Productivity:

Null Hypothesis: There is no monotonic relationship between incentive and productivity be it actual or targeted.

Alternate Hypothesis: There is a monotonic relationship between incentive and productivity be it actual or targeted.

Style Changes and Productivity:

Null Hypothesis: There is no monotonic relationship between the number of style changes and productivity be it actual or targeted.

Alternate Hypothesis: There is a monotonic relationship between number of style changes and productivity be it actual or targeted.

5.4. Results:

5.4.1. Incentives and Productivity: A Weak Positive Correlation

The analysis revealed a **weak positive correlation ($r=0.21706$)** between incentive and `actual_productivity` with the relationship being **statistically significant ($p<0.0001$)**, indicating that **financial rewards only slightly improve** worker output. Similarly, the correlation

between **incentive** and **targeted_productivity** ($r=0.20175$) was also **weak** but **statistically significant**. ($p<0.0001$). Here, as the p-value is <0.0001 , we **reject the null hypothesis** that there is a no monotonic relationship.

- **Motivational Theory:** According to incentive-based motivation theories, financial rewards encourage workers to perform better, as they associate higher productivity with tangible benefits. However, in this context, the weak correlation suggests diminishing returns; after a certain point, additional incentives may fail to significantly motivate workers due to factors like physical fatigue or job dissatisfaction.
- **Operational Realities:** Workers in garment factories often operate within rigid workflows and physical constraints. Even with financial incentives, their productivity is limited by factors such as machine capacity, team coordination, and task complexity. Hence, the correlation is present but not strong.
- **Cultural and Social Factors:** In regions where garment factories are prevalent, workers may value job security over variable incentives, leading to a less pronounced response to financial rewards.

```
/*
Null Hypothesis: There is no monotonic relationship between incentive and actual or targeted productivity.
Alternate Hypothesis: There is a monotonic relationship between incentive and actual or targeted productivity.
*/
PROC CORR DATA=FINAL_IMPUTATION SPEARMAN;
  VAR incentive; /* Predictor variable */
  WITH actual_productivity targeted_productivity; /* Outcome variables */
  TITLE "Spearman's Rank Correlation between Incentive and Productivity";
RUN;
```

Spearman's Rank Correlation between Incentive and Productivity

The CORR Procedure

| | |
|-------------------|---|
| 2 With Variables: | actual_productivity targeted_productivity |
| 1 Variables: | incentive |

| Simple Statistics | | | | | | |
|-----------------------|------|----------|-----------|---------|---------|---------|
| Variable | N | Mean | Std Dev | Median | Minimum | Maximum |
| actual_productivity | 1197 | 0.73509 | 0.17449 | 0.77333 | 0.23371 | 1.12044 |
| targeted_productivity | 1197 | 0.72963 | 0.09789 | 0.75000 | 0.07000 | 0.80000 |
| incentive | 1197 | 38.21053 | 160.18264 | 0 | 0 | 3600 |

| Spearman Correlation Coefficients, N = 1197 | |
|---|-------------------|
| Prob > r under H0: Rho=0 | |
| | incentive |
| actual_productivity | 0.21706 <.0001 |
| targeted_productivity | 0.20175 <.0001 |

5.4.2. Style Changes and Productivity: A Moderate Negative Correlation

The analysis found a **moderate negative correlation** between the number of style changes and **actual_productivity** ($r=-0.26583$) and **targeted_productivity** ($r=-0.27680$) with both the relationships being **statistically significant** ($p<0.0001$), indicating that **frequent style changes disrupt workflow** and reduce output. Here, as the p-value is <0.0001 , we **reject the null hypothesis** that there is a no monotonic relationship.

- **Workflow Disruption:** Frequent style changes require adjustments in production processes, such as reconfiguring machines, training workers on new tasks, and adapting quality control measures. These interruptions reduce the time available for actual production, leading to a drop in productivity.
- **Learning Curve Effect:** Each new style necessitates a learning period during which workers familiarize themselves with the new design and processes. During this phase, productivity naturally declines as workers adapt to the changes.

- **Psychological Impact:** Continuous changes can demotivate workers, creating stress and reducing their efficiency. Consistency in work is often associated with smoother operations and higher morale, both of which are compromised with frequent style shifts.

```

/*
Null Hypothesis: There is no monotonic relationship between no_of_style_change and actual or targeted productivity.
Alternate Hypothesis: There is a monotonic relationship between no_of_style_change and actual or targeted productivity.
*/
PROC CORR DATA=FINAL_IMPUTATION SPEARMAN;
  VAR no_of_style_change; /* Predictor variable */
  WITH actual_productivity targeted_productivity; /* Outcome variables */
  TITLE "Spearman's Rank Correlation between Number of Style Change and Productivity";
RUN;

```

Spearman's Rank Correlation between Number of Style Change and Productivity

The CORR Procedure

| | |
|-------------------|---|
| 2 With Variables: | actual_productivity targeted_productivity |
| 1 Variables: | no_of_style_change |

| Simple Statistics | | | | | | |
|-----------------------|------|---------|---------|---------|---------|---------|
| Variable | N | Mean | Std Dev | Median | Minimum | Maximum |
| actual_productivity | 1197 | 0.73509 | 0.17449 | 0.77333 | 0.23371 | 1.12044 |
| targeted_productivity | 1197 | 0.72963 | 0.09789 | 0.75000 | 0.07000 | 0.80000 |
| no_of_style_change | 1197 | 0.15038 | 0.42785 | 0 | 0 | 2.00000 |

| Spearman Correlation Coefficients, N = 1197 Prob > r under H0: Rho=0 | |
|---|--------------------|
| | no_of_style_change |
| actual_productivity | -0.26583 <.0001 |
| targeted_productivity | -0.27680 <.0001 |

6. CONCLUSION:

The analysis of garment factory productivity has revealed critical insights into the factors that influence worker performance. Financial incentives showed a weak but significant positive correlation with productivity, indicating their role as a motivator, albeit with diminishing returns. On the other hand, frequent style changes demonstrated a moderate negative impact, highlighting the disruptive nature of process reconfigurations on workflow efficiency. Additional factors, such as idle time and idle workers, further emphasized the importance of operational consistency. These findings underline that while monetary incentives can boost productivity to some extent, addressing systemic inefficiencies like workflow disruptions and process interruptions is key to achieving sustainable performance improvements.

7. RECOMMENDATIONS:

- **Optimize Incentive Structures:** Design incentive programs that reward team-based and long-term achievements rather than short-term individual output, ensuring motivation without overstressing physical limits.
- **Minimize Style Changes:** Streamline production planning to reduce frequent shifts in product styles. This could involve consolidating similar tasks or scheduling changes during less critical production periods.

- **Reduce Idle Time:** Implement robust workflow monitoring systems to identify and address the root causes of production interruptions, such as resource shortages or machine breakdowns.
- **Upskill Workers:** Provide training that equips workers to adapt quickly to style changes or other operational shifts, reducing the learning curve and minimizing disruptions.
- **Enhance Communication:** Foster better coordination between management and workers to ensure clarity in expectations and a smoother adaptation to operational changes.

8. REFERENCES:

- "Productivity Prediction of Garment Employees," UCI Machine Learning Repository, 2020. [Online]. Available: <https://doi.org/10.24432/C51S6D>