

# Lamina

Lamina

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# Chapter 1

## Lamina: A Molecular Dynamics Package

Welcome to the **Lamina** documentation!

---

### 1.1 Overview

**Lamina** is a modular 2D molecular dynamics (MD) simulation package designed for simulating hybrid soft solids, including spring networks and finite-size discs. Written in C, it models a wide variety of soft and condensed matter systems. It supports robust time evolution integrators and a range of thermostats, providing accurate force evaluations for bonded and non-bonded interactions.

Originally developed for 2D bonded systems, **Lamina** now supports broader research goals including active matter, granular solids, and complex fluids.

---

### 1.2 Why "Lamina"?

The word **Lamina** comes from Latin, meaning "a thin layer", "a plate", or "a sheet". In nature and science, laminae often refer to flat, two-dimensional structural elements such as leaves, thin metal sheets, or tissue membranes.

This name reflects both the **two-dimensional (2D)** nature of the simulations and the types of materials **Lamina** is built to study: **liquids**, **soft solids**, and **networked structures** confined to thin sheets or layers. Just as natural laminae exhibit rich structural and dynamic behaviors in simple geometry, this code explores the complexity of emergent phenomena in 2D soft matter systems.

---

### 1.3 Key Features

#### 1.3.1 Interaction Potentials

- Yukawa potential (screened Coulomb interactions)
- Lennard-Jones potential (standard 12-6)
- Harmonic bond potential (elastic network models)
- Hookean granular contact potential (for soft granular matter)

#### 1.3.2 Thermostats and Temperature Control

- Gaussian thermostat
- Nose-Hoover thermostat
- Langevin thermostat
- Configurational temperature evaluation and control

### 1.3.3 Time Integration

- Leap-Frog integrator
- Velocity-Verlet integrator
- Langevin (stochastic) integrator
- Brownian (overdamped) integrator

### 1.3.4 Physical Observables

- Radial Distribution Function (RDF)
- Velocity Autocorrelation Function (VACF)
- Root-Mean-Square Velocity (VRMS)
- Stress tensor and momentum
- Center-of-mass motion
- Space-time correlation functions

### 1.3.5 Output and Utilities

- Output files saved to `../output` folder — ensure this directory exists relative to where you run the code
- Run the simulation with:  
  
`./main prefix`
- Structured output files: `.xyz`, `.bond`, `.pair`, `.com`, `.result`
- Restart and resume capability: `.restart` and `.state` files
- Clear separation of source code, unit tests, and output
- Support for Lees–Edwards boundary conditions (sheared systems)
- Configurable halting conditions based on VRMS or custom metrics
- Modular design for easy extension of potentials and features

## 1.4 Project Structure

```
Lamina/
|-- source/                # C source files; avoid placing README.md here to prevent extra pages
|   |-- main.c             # Main driver
|   |-- *.c, *.h          # Modular source files
|-- unittest/             # Unit test suite (planned or implemented)
|   |-- test_*.c          # Individual test cases
|-- output/               # Runtime output files
|-- prepros/              # Preprocessing scripts/tools (.sh, .py, etc.)
|-- postpros/             # Postprocessing scripts/tools (.sh, .py, etc.)
|-- doxygen/              # Doxygen configuration and auxiliary files
|   |-- Doxyfile           # Doxygen config file
|   |-- header.tex         # Custom LaTeX header for docs
|   |-- extra_stylesheet.css # Optional CSS for HTML styling
|-- figures/              # Figures, logos, icons used in docs/code
|   |-- LogoLaminaLatex.png # Project logo for documentation
|-- docs/                 # Generated documentation (HTML, LaTeX, PDFs)
|   |-- html/              # Doxygen-generated HTML docs
|   |-- latex/             # Doxygen-generated LaTeX sources
|   |-- refman.pdf         # Generated PDF manual
|-- Makefile              # Build system for manual Make builds
|-- CMakeLists.txt        # CMake build system configuration
|-- README.md             # This main documentation file
|-- .github/              # GitHub configuration directory
|   |-- workflows/         # GitHub Actions workflows for CI/CD
|   |-- ci.yml             # CI workflow file
|-- generate-docs.sh       # To generate the html and latex documents
```

## 1.5 Installation Instructions

### 1.5.1 Prerequisites

#### 1. GCC Compiler

Install `gcc` to compile C code:

- Ubuntu/Debian:

```
sudo apt-get install build-essential
```

- Fedora/CentOS:

```
sudo dnf install gcc
```

- macOS (via Homebrew):

```
bash brew install gcc CI Build Status
```

#### 2. MPICH (MPI Library)

Required for parallel computations:

- Ubuntu/Debian:

```
sudo apt-get install libmpich-dev
```

- Fedora/CentOS:

```
sudo dnf install mpich
```

- macOS:

```
bash brew install mpich
```

#### 3. CMake (Recommended for modern builds)

Install `cmake` to build with the CMake system:

- Ubuntu/Debian:

```
sudo apt-get install cmake
```

- Fedora/CentOS:

```
sudo dnf install cmake
```

- macOS:

```
bash brew install cmake
```

---

## 1.6 Building Lamina

You can build Lamina either using the traditional Makefile or the CMake build system.

### 1.6.1 Using Makefile

```
cd Lamina/source
make clean
make
```

To build and run unit tests:

```
cd ../unittest
make clean
make all
make run
```

---

### 1.6.2 Using CMake (Recommended)

This builds the project in a clean isolated directory and manages dependencies automatically.

```
cd Lamina
mkdir -p build
cd build
cmake ..
make -j$(nproc)
```

To run unit tests (assuming they are built in `unittest` and `mpirun` is used):

```
cd ../unittest
make clean
make all
make run
```

---

## 1.7 Continuous Integration (CI) with GitHub Actions

The project includes a GitHub Actions workflow (`.github/workflows/ci.yml`) that automates building and testing on Ubuntu runners with MPI installed.

The workflow performs the following:

- Checks out the latest code on push or pull requests to the `main` branch.
- Installs build dependencies including `build-essential`, `cmake`, `mpich`, and MPI development libraries.
- Configures and builds Lamina using CMake in the `build` directory.
- Runs the unit tests in parallel using MPI.

You can view the build status and logs on the **Actions** tab of the GitHub repository.

---

## 1.8 Documentation

- Browse full [HTML documentation](#)
- Download [Source code PDF manual](#)
- User manual [Physics PDF manual](#)
- Documentation generated with [Doxygen 1.10.0](#)

---

Thank you for your interest in **Lamina**! Contributions and feedback are welcome.  
Please check the repository for the latest updates and contact information.

## 1.9 Adding a Build Status Badge

# Chapter 2

## File Index

### 2.1 File List

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## Chapter 3

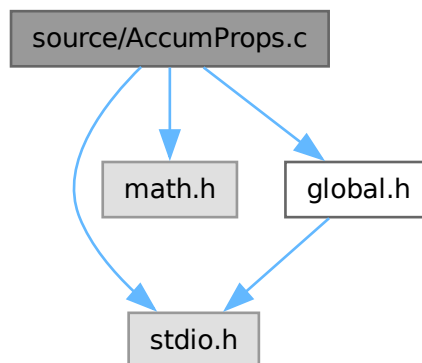
# File Documentation

### 3.1 README.md File Reference

### 3.2 source/AccumProps.c File Reference

```
#include <stdio.h>
#include <math.h>
#include "global.h"
```

Include dependency graph for AccumProps.c:



#### Functions

- void `AccumProps` (int icode)

#### 3.2.1 Function Documentation

##### 3.2.1.1 AccumProps()

```
void AccumProps (
    int icode )
```

Definition at line 25 of file `AccumProps.c`.

```
00025     {
00026     if(icode == 0){
00027         sPotEnergy = ssPotEnergy = 0.;
00028         sKinEnergy = ssKinEnergy = 0.;
00029         sPressure = ssPressure = 0.;
```

```

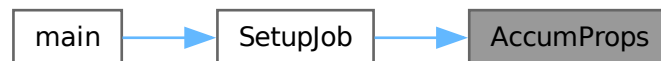
00030  sTotEnergy = ssTotEnergy = 0.;
00031  svirSum = 0.;
00032  }else if(icode == 1){
00033  sPotEnergy += potEnergy;
00034  ssPotEnergy += Sqr(potEnergy);
00035  sKinEnergy += kinEnergy;
00036  ssKinEnergy += Sqr(kinEnergy);
00037  sTotEnergy += totEnergy;
00038  ssTotEnergy += Sqr(totEnergy);
00039  sPressure += pressure;
00040  ssPressure += Sqr(pressure);
00041  svirSum += virSum;
00042  }else if(icode == 2){
00043  sPotEnergy /= stepAvg;
00044  ssPotEnergy /= sqrt(ssPotEnergy/stepAvg - Sqr(sPotEnergy));
00045  sTotEnergy /= stepAvg;
00046  ssTotEnergy = sqrt(ssTotEnergy/stepAvg - Sqr(sTotEnergy));
00047  sKinEnergy /= stepAvg;
00048  ssKinEnergy = sqrt(ssKinEnergy/stepAvg - Sqr(sKinEnergy));
00049  sPressure /= stepAvg;
00050  ssPressure = sqrt(ssPressure/stepAvg - Sqr(sPressure));
00051  svirSum /= stepAvg;
00052  } }

```

References [kinEnergy](#), [potEnergy](#), [pressure](#), [sKinEnergy](#), [sPotEnergy](#), [sPressure](#), [Sqr](#), [ssKinEnergy](#), [ssPotEnergy](#), [ssPressure](#), [ssTotEnergy](#), [stepAvg](#), [sTotEnergy](#), [svirSum](#), [totEnergy](#), and [virSum](#).

Referenced by [SetupJob\(\)](#).

Here is the caller graph for this function:



### 3.3 AccumProps.c

[Go to the documentation of this file.](#)

```

00001  /*
00002  * This file is part of Lamina.
00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * Lamina is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017  Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019  */
00020
00021  #include<stdio.h>
00022  #include<math.h>
00023  #include"global.h"
00024
00025  void AccumProps(int icode){
00026  if(icode == 0){
00027  sPotEnergy = ssPotEnergy = 0.;
00028  sKinEnergy = ssKinEnergy = 0.;
00029  sPressure = ssPressure = 0.;
00030  sTotEnergy = ssTotEnergy = 0.;
00031  svirSum = 0.;
00032  }else if(icode == 1){
00033  sPotEnergy += potEnergy;
00034  ssPotEnergy += Sqr(potEnergy);
00035  sKinEnergy += kinEnergy;

```

```

00036  ssKinEnergy += Sqr(kinEnergy);
00037  sTotEnergy += totEnergy;
00038  ssTotEnergy += Sqr(totEnergy);
00039  sPressure += pressure;
00040  ssPressure += Sqr(pressure);
00041  svirSum += virSum;
00042  }else if(icode == 2){
00043  sPotEnergy /= stepAvg;
00044  ssPotEnergy /= sqrt(ssPotEnergy/stepAvg - Sqr(sPotEnergy));
00045  sTotEnergy /= stepAvg;
00046  ssTotEnergy = sqrt(ssTotEnergy/stepAvg - Sqr(sTotEnergy));
00047  sKinEnergy /= stepAvg;
00048  ssKinEnergy = sqrt(ssKinEnergy/stepAvg - Sqr(sKinEnergy));
00049  sPressure /= stepAvg;
00050  ssPressure = sqrt(ssPressure/stepAvg - Sqr(sPressure));
00051  svirSum /= stepAvg;
00052  } }

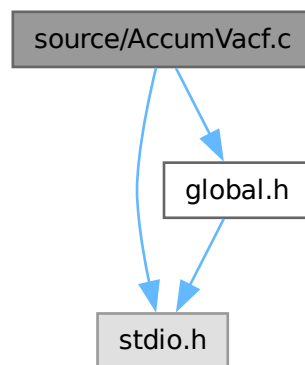
```

## 3.4 source/AccumVacf.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for AccumVacf.c:



### Functions

- double [Integrate](#) (double \*, int)
- void [PrintVacf](#) ()
- void [ZeroVacf](#) ()
- void [AccumVacf](#) ()

### 3.4.1 Function Documentation

#### 3.4.1.1 AccumVacf()

```
void AccumVacf ( )
```

Definition at line 27 of file [AccumVacf.c](#).

```

00027  {
00028  double fac;
00029  int j, nb;
00030  for(nb = 1 ; nb <= nBuffAcf ; nb ++){
00031  if(indexAcf[nb] == nValAcf){
00032  for(j = 1 ; j <= nValAcf; j ++){
00033  viscAcfAv[j] += viscAcf[nb][j];
00034  }
00035  indexAcf[nb] = 0;
00036  countAcfAv ++;

```

```

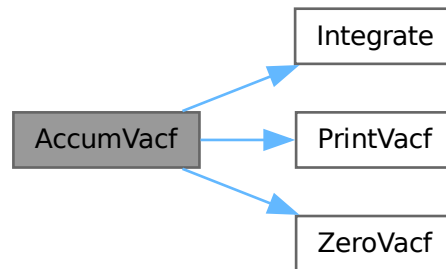
00037  if(countAcfAv == limitAcfAv){
00038      fac = 1./(kinEnergy*region[1]*region[2]*limitAcfAv);
00039      viscAcfInt = fac*stepAcf*deltaT*Integrate(viscAcfAv, nValAcf);
00040      PrintVacf();
00041      ZeroVacf();
00042  } } }

```

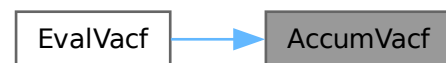
References [countAcfAv](#), [deltaT](#), [indexAcf](#), [Integrate\(\)](#), [kinEnergy](#), [limitAcfAv](#), [nBuffAcf](#), [nValAcf](#), [PrintVacf\(\)](#), [region](#), [stepAcf](#), [viscAcf](#), [viscAcfAv](#), [viscAcfInt](#), and [ZeroVacf\(\)](#).

Referenced by [EvalVacf\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.4.1.2 Integrate()

```

double Integrate (
    double * f,
    int nf )

```

Definition at line 25 of file [Integrate.c](#).

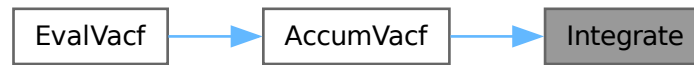
```

00025 {
00026     double s;
00027     int i;
00028     s = 0.5*(f[1] + f[nf]);
00029     for(i = 2 ; i <= nf - 1 ; i ++ )
00030         s += f[i];
00031     return(s);
00032 }

```

Referenced by [AccumVacf\(\)](#).

Here is the caller graph for this function:



### 3.4.1.3 PrintVacf()

void PrintVacf ( )

Definition at line 25 of file [PrintVacf.c](#).

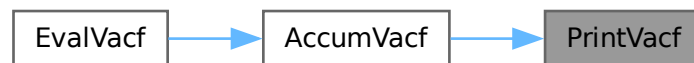
```

00025     {
00026     double tVal;
00027     int j;
00028     fprintf(fpvisc,"viscosity acf\n");
00029     for(j = 1 ; j <= nValAcf ; j++){
00030         tVal = (j-1)*stepAcf*deltaT;
00031         fprintf(fpvisc, "%lf\t %lf\t %lf\n", tVal, viscAcfAv[j], viscAcfAv[j]/viscAcfAv[1]);
00032     }
00033     fprintf(fpvisc, "viscosity acf integral : %lf\n", viscAcfInt);
00034 }
  
```

References [deltaT](#), [fpvisc](#), [nValAcf](#), [stepAcf](#), [viscAcfAv](#), and [viscAcfInt](#).

Referenced by [AccumVacf\(\)](#).

Here is the caller graph for this function:



### 3.4.1.4 ZeroVacf()

void ZeroVacf ( )

Definition at line 25 of file [ZeroVacf.c](#).

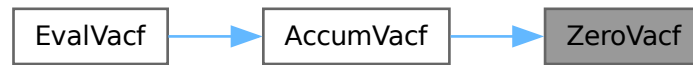
```

00025     {
00026     int j;
00027     countAcfAv= 0 ;
00028     for(j = 1 ; j <= nValAcf ; j++){
00029         viscAcfAv[j] = 0.;
00030     }
  
```

References [countAcfAv](#), [nValAcf](#), and [viscAcfAv](#).

Referenced by [AccumVacf\(\)](#).

Here is the caller graph for this function:



### 3.5 AccumVacf.c

[Go to the documentation of this file.](#)

```

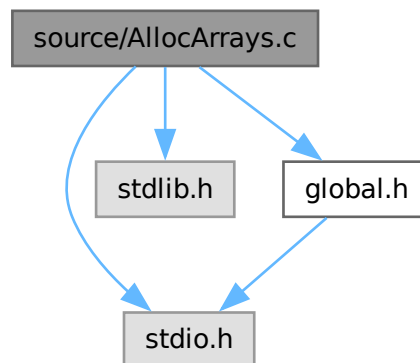
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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include"global.h"
00023
00024 double Integrate(double *, int);
00025 void PrintVacf();
00026 void ZeroVacf();
00027 void AccumVacf(){
00028     double fac;
00029     int j, nb;
00030     for(nb = 1 ; nb <= nBuffAcf ; nb++){
00031         if(indexAcf[nb] == nValAcf){
00032             for(j = 1 ; j <= nValAcf; j++){
00033                 viscAcfAv[j] += viscAcf[nb][j];
00034             }
00035             indexAcf[nb] = 0;
00036             countAcfAv ++;
00037             if(countAcfAv == limitAcfAv){
00038                 fac = 1./(kinEnergy*region[1]*region[2]*limitAcfAv);
00039                 viscAcfInt = fac*stepAcf*deltaT*Integrate(viscAcfAv, nValAcf);
00040                 PrintVacf();
00041                 ZeroVacf();
00042             } } }
00043
  
```

### 3.6 source/AllocArrays.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include "global.h"
  
```

Include dependency graph for AllocArrays.c:



## Functions

- void [AllocArrays](#) ()

## 3.6.1 Function Documentation

### 3.6.1.1 AllocArrays()

void AllocArrays ( )

Definition at line 25 of file [AllocArrays.c](#).

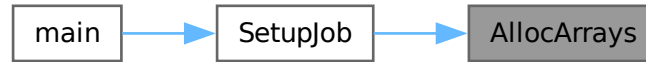
```

00025     {
00026     int n;
00027     // SPACETIME CORRELATIONS
00028     cfOrg = (double **) malloc ((nBuffCorr+1)*sizeof(double *));
00029     for (n = 0; n <= nBuffCorr; n++)
00030         cfOrg[n] = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00031
00032     cfVal = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00033     indexCorr = (int *) malloc ((nBuffCorr+1)*sizeof(int));
00034
00035     spatetimeCorr = (double **) malloc ((nBuffCorr+1)*sizeof(double));
00036     for (n = 0; n <= nBuffCorr; n++)
00037         spatetimeCorr[n] = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00038
00039     spatetimeCorrAv = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00040     // VISCOSITY
00041     indexAcf = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00042     viscAcf = (double **) malloc ((nBuffAcf+1)*sizeof(double *));
00043     for (n = 0; n <= nBuffAcf; n++)
00044         viscAcf[n] = (double *) malloc ((nValAcf+1)*sizeof(double));
00045
00046     viscAcfOrg = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00047     viscAcfAv = (double *) malloc ((nValAcf+1)*sizeof(double));
00048
00049     // RDF
00050     histRdf = (double *) malloc ((sizeHistRdf+1)*sizeof(double));
00051 }
  
```

References [cfOrg](#), [cfVal](#), [histRdf](#), [indexAcf](#), [indexCorr](#), [nBuffAcf](#), [nBuffCorr](#), [nFunCorr](#), [nValAcf](#), [nValCorr](#), [sizeHistRdf](#), [spatetimeCorr](#), [spatetimeCorrAv](#), [viscAcf](#), [viscAcfAv](#), and [viscAcfOrg](#).

Referenced by [SetupJob](#)().

Here is the caller graph for this function:



### 3.7 AllocArrays.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include"global.h"
00024
00025 void AllocArrays(){
00026     int n;
00027     // SPACETIME CORRELATIONS
00028     cfOrg = (double **) malloc ((nBuffCorr+1)*sizeof(double *));
00029     for (n = 0; n <= nBuffCorr; n++)
00030         cfOrg[n] = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00031
00032     cfVal = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00033     indexCorr = (int *) malloc ((nBuffCorr+1)*sizeof(int));
00034
00035     spatetimeCorr = (double **) malloc ((nBuffCorr+1)*sizeof(double));
00036     for (n = 0; n <= nBuffCorr; n++)
00037         spatetimeCorr[n] = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00038
00039     spatetimeCorrAv = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00040     // VISCOSITY
00041     indexAcf = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00042     viscAcf = (double **) malloc ((nBuffAcf+1)*sizeof(double *));
00043     for (n = 0; n <= nBuffAcf; n++)
00044         viscAcf[n] = (double *) malloc ((nValAcf+1)*sizeof(double));
00045
00046     viscAcfOrg = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00047     viscAcfAv = (double *) malloc ((nValAcf+1)*sizeof(double));
00048
00049     // RDF
00050     histRdf = (double *) malloc ((sizeHistRdf+1)*sizeof(double));
00051 }
  
```

### 3.8 source/ApplyBoundaryCond.c File Reference

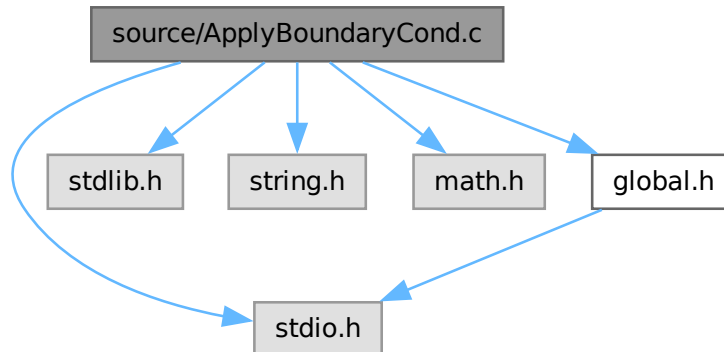
```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <math.h>
  
```



```
#include "global.h"
```

Include dependency graph for ApplyBoundaryCond.c:



## Functions

- void [ApplyBoundaryCond](#) ()

## 3.8.1 Function Documentation

### 3.8.1.1 ApplyBoundaryCond()

```
void ApplyBoundaryCond ( )
```

Definition at line 27 of file [ApplyBoundaryCond.c](#).

```

00027     {
00028     int n;
00029     for(n = 1 ; n <= nAtom ; n ++){
00030     if(strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "p") == 0){           // P.B.C along x and y axis
00031         rx[n] -= region[1]*rint(rx[n]/region[1]);
00032         ry[n] -= region[2]*rint(ry[n]/region[2]);
00033     } else if (strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "r") == 0){   //R.B.C. along x and y
axis
00034         if((rx[n] + atomRadius[n]) >= regionH[1]){
00035             rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00036         }if((rx[n]-atomRadius[n]) < -regionH[1]){
00037             rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00038         }
00039         if((ry[n] + atomRadius[n])>= regionH[2]){
00040             ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00041         }if((ry[n]-atomRadius[n]) < -regionH[2]){
00042             ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00043         }
00044     } else if (strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "r") == 0){   //P.B.C. along x and R.B.C
along y axis
00045         rx[n] -= region[1]*rint(rx[n]/region[1]);
00046         if((ry[n] + atomRadius[n]) >= regionH[2]){
00047             ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00048         }if((ry[n] - atomRadius[n]) < -regionH[2]){
00049             ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00050         }
00051     } else if (strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "p") == 0){   //R.B.C. along x and P.B.C
along y axis
00052         if((rx[n] + atomRadius[n]) >= regionH[1]){
00053             rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00054         }if((rx[n] - atomRadius[n]) < -regionH[1]){
00055             rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00056         }
00057         ry[n] -= region[2]*rint(ry[n]/region[2]);
00058     } else {
00059         // Print error message and exit the program
00060         fprintf(fpresult, "Error: Invalid boundary configuration: '%s %s'\n", xBoundary, yBoundary);
00061         exit(EXIT_FAILURE); // Exit with failure status
00062     }
00063     }
  
```

```
00064 }
```

References [atomRadius](#), [fresult](#), [nAtom](#), [region](#), [regionH](#), [rx](#), [ry](#), [vx](#), [vy](#), [xBoundary](#), and [yBoundary](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.9 ApplyBoundaryCond.c

[Go to the documentation of this file.](#)

```

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00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include<string.h>
00024 #include<math.h>
00025 #include"global.h"
00026
00027 void ApplyBoundaryCond(){
00028     int n;
00029     for(n = 1 ; n <= nAtom ; n ++){
00030         if(strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "p") == 0){           // P.B.C along x and y axis
00031             rx[n] -= region[1]*rint(rx[n]/region[1]);
00032             ry[n] -= region[2]*rint(ry[n]/region[2]);
00033         } else if (strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "r") == 0){    //R.B.C. along x and y
axis
00034             if((rx[n] + atomRadius[n]) >= regionH[1]){
00035                 rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00036             }if((rx[n]-atomRadius[n]) < -regionH[1]){
00037                 rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00038             }
00039             if((ry[n] + atomRadius[n])>= regionH[2]){
00040                 ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00041             }if((ry[n]-atomRadius[n]) < -regionH[2]){
00042                 ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00043             }
00044         } else if (strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "r") == 0){    //P.B.C. along x and R.B.C
along y axis
00045             rx[n] -= region[1]*rint(rx[n]/region[1]);
00046             if((ry[n] + atomRadius[n]) >= regionH[2]){
00047                 ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00048             }if((ry[n] - atomRadius[n]) < -regionH[2]){
00049                 ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00050             }
00051         } else if(strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "p") == 0){    //R.B.C. along x and P.B.C
along y axis
00052             if((rx[n] + atomRadius[n]) >= regionH[1]){
00053                 rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00054             }if((rx[n] - atomRadius[n]) < -regionH[1]){
00055                 rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00056             }

```

```

00057     ry[n] -= region[2]*rint(ry[n]/region[2]);
00058 } else {
00059     // Print error message and exit the program
00060     fprintf(fpresult, "Error: Invalid boundary configuration: '%s %s'\n", xBoundary, yBoundary);
00061     exit(EXIT_FAILURE); // Exit with failure status
00062 }
00063 }
00064 }

```

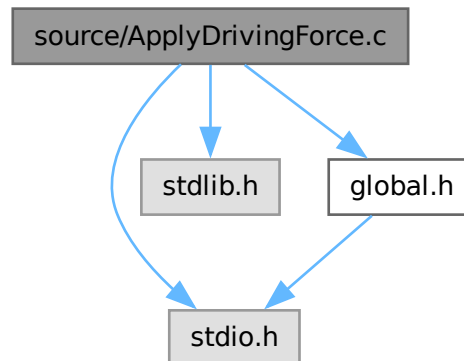
## 3.10 source/ApplyDrivingForce.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include "global.h"

```

Include dependency graph for ApplyDrivingForce.c:



### Functions

- void [ApplyDrivingForce](#) ()

### 3.10.1 Function Documentation

#### 3.10.1.1 ApplyDrivingForce()

void [ApplyDrivingForce](#) ( )

Definition at line 25 of file [ApplyDrivingForce.c](#).

```

00025 {
00026     int n;
00027     double Vxblock, Vyblock;
00028     double Vxsubstrate, Vysubstrate;
00029     Vxblock = 0.0; Vyblock = 0.0;
00030     Vxsubstrate = 0.0; Vysubstrate = 0.0;
00031     double gammav;
00032     gammav = 0.0;
00033
00034     double count_substrate = 0;
00035     double count_block = 0;
00036
00037     for(n = 1 ; n <= nAtom; n++){
00038         if(atomType[n] == 1 || atomType[n] == 2){
00039             Vxsubstrate += vx[n]; Vysubstrate += vy[n];
00040             count_substrate++;
00041         }
00042         if(atomType[n] == 3 || atomType[n] == 4){
00043             Vxblock += vx[n]; Vyblock += vy[n];
00044             count_block++;
00045         }
00046     }

```

```

00047     if(count_substrate > 0) {
00048         Vxsubstrate /= count_substrate;
00049         Vysubstrate /= count_substrate;
00050     }
00051
00052     if(count_block > 0) {
00053         Vxblock /= count_block;
00054         Vyblock /= count_block;
00055     }
00056
00057     for(n = 1 ; n <= nAtom; n++){
00058         if(atomType[n] == 1 || atomType[n] == 2){
00059             ax[n] += -gammav * (vx[n] - Vxsubstrate);
00060             ay[n] += -gammav * (vy[n] - Vysubstrate);
00061         }
00062         if(atomType[n] == 3 || atomType[n] == 4){
00063             ax[n] += -gammav * (vx[n] - Vxblock);
00064             ay[n] += -gammav * (vy[n] - Vyblock);
00065         } }

```

References [atomType](#), [ax](#), [ay](#), [nAtom](#), [vx](#), and [vy](#).

### 3.11 ApplyDrivingForce.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include"global.h"
00024
00025 void ApplyDrivingForce(){
00026     int n;
00027     double Vxblock, Vyblock;
00028     double Vxsubstrate, Vysubstrate;
00029     Vxblock = 0.0; Vyblock = 0.0;
00030     Vxsubstrate = 0.0; Vysubstrate = 0.0;
00031     double gammav;
00032     gammav = 0.0;
00033
00034     double count_substrate = 0;
00035     double count_block = 0;
00036
00037     for(n = 1 ; n <= nAtom; n++){
00038         if(atomType[n] == 1 || atomType[n] == 2){
00039             Vxsubstrate += vx[n]; Vysubstrate += vy[n];
00040             count_substrate++;
00041         }
00042         if(atomType[n] == 3 || atomType[n] == 4){
00043             Vxblock += vx[n]; Vyblock += vy[n];
00044             count_block++;
00045         } }
00046
00047     if(count_substrate > 0) {
00048         Vxsubstrate /= count_substrate;
00049         Vysubstrate /= count_substrate;
00050     }
00051
00052     if(count_block > 0) {
00053         Vxblock /= count_block;
00054         Vyblock /= count_block;
00055     }
00056
00057     for(n = 1 ; n <= nAtom; n++){
00058         if(atomType[n] == 1 || atomType[n] == 2){
00059             ax[n] += -gammav * (vx[n] - Vxsubstrate);
00060             ay[n] += -gammav * (vy[n] - Vysubstrate);

```

```

00061     }
00062     if(atomType[n] == 3 || atomType[n] == 4){
00063         ax[n] += -gammav * (vx[n] - Vxblock);
00064         ay[n] += -gammav * (vy[n] - Vyblock);
00065     } }
00066 }
00067

```

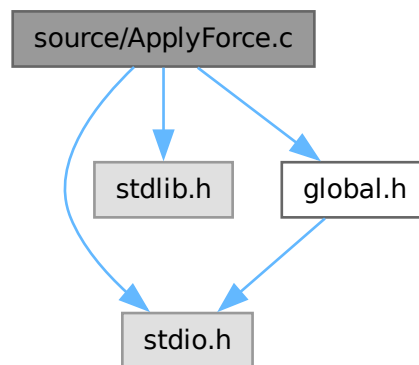
## 3.12 source/ApplyForce.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include "global.h"

```

Include dependency graph for ApplyForce.c:



### Functions

- void [ApplyForce](#) ()

### 3.12.1 Function Documentation

#### 3.12.1.1 ApplyForce()

```
void ApplyForce ( )
```

Definition at line 25 of file [ApplyForce.c](#).

```

00025     {
00026     int n;
00027     double lx;
00028     lx = regionH[1];
00029     fy = (FyBylx * lx)/nAtomBlock;
00030     fx = fxByfy * fy;
00031     for(n = 1; n <= nAtom; n++){
00032     if(molID[n] == 2){
00033         ax[n] += fx;
00034         ay[n] -= fy;
00035     } }

```

References [ax](#), [ay](#), [fx](#), [fxByfy](#), [fy](#), [FyBylx](#), [molID](#), [nAtom](#), [nAtomBlock](#), and [regionH](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.13 ApplyForce.c

[Go to the documentation of this file.](#)

```

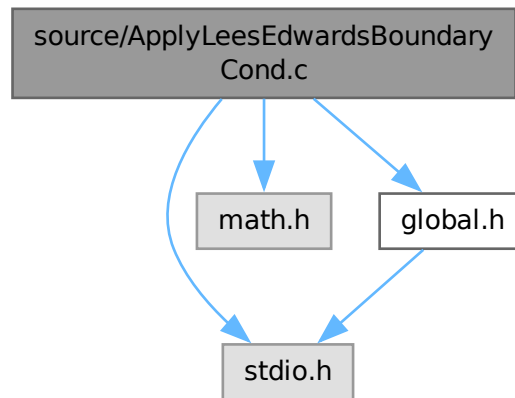
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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include"global.h"
00024
00025 void ApplyForce(){
00026     int n;
00027     double lx;
00028     lx = regionH[1];
00029     fy = (FyBylx * lx)/nAtomBlock;
00030     fx = fxByfy * fy;
00031     for(n = 1; n <= nAtom; n++){
00032         if(molID[n] == 2){
00033             ax[n] += fx;
00034             ay[n] -= fy;
00035         } } }
  
```

### 3.14 source/ApplyLeesEdwardsBoundaryCond.c File Reference

```

#include <stdio.h>
#include <math.h>
#include "global.h"
  
```

Include dependency graph for ApplyLeesEdwardsBoundaryCond.c:



## Functions

- void [ApplyLeesEdwardsBoundaryCond](#) ()

### 3.14.1 Function Documentation

#### 3.14.1.1 ApplyLeesEdwardsBoundaryCond()

void [ApplyLeesEdwardsBoundaryCond](#) ( )  
 Definition at line 25 of file [ApplyLeesEdwardsBoundaryCond.c](#).

```

00025     {
00026     int n;
00027     for (n = 1; n <= nAtom; n++) {
00028     //PBC along x-direction
00029     if(rx[n] >= regionH[1])
00030         rx[n] -= region[1];
00031     else if(rx[n] < -regionH[1])
00032         rx[n] += region[1];
00033
00034     //LEBC along y-direction
00035     if(ry[n] >= regionH[2]){
00036         rx[n] -= shearDisplacement;
00037         if(rx[n] < -regionH[1]) rx[n] += region[1];
00038         //vx[n] -= shearVelocity;
00039         ry[n] -= region[2];
00040     }else if(ry[n] < -regionH[2]){
00041         rx[n] += shearDisplacement;
00042         if(rx[n] >= regionH[1]) rx[n] -= region[1];
00043         //vx[n] += shearVelocity;
00044         ry[n] += region[2];
00045     }
00046     }
00047     }
  
```

References [nAtom](#), [region](#), [regionH](#), [rx](#), [ry](#), and [shearDisplacement](#).

## 3.15 ApplyLeesEdwardsBoundaryCond.c

[Go to the documentation of this file.](#)

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```

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00018
00019 */
00020
00021 #include <stdio.h>
00022 #include <math.h>
00023 #include "global.h"
00024
00025 void ApplyLeesEdwardsBoundaryCond() {
00026     int n;
00027     for (n = 1; n <= nAtom; n++) {
00028         //PBC along x-direction
00029         if(rx[n] >= regionH[1])
00030             rx[n] -= region[1];
00031         else if(rx[n] < -regionH[1])
00032             rx[n] += region[1];
00033
00034         //LEBC along y-direction
00035         if(ry[n] >= regionH[2]){
00036             rx[n] -= shearDisplacement;
00037             if(rx[n] < -regionH[1]) rx[n] += region[1];
00038             //vx[n] -= shearVelocity;
00039             ry[n] -= region[2];
00040         }else if(ry[n] < -regionH[2]){
00041             rx[n] += shearDisplacement;
00042             if(rx[n] >= regionH[1]) rx[n] -= region[1];
00043             //vx[n] += shearVelocity;
00044             ry[n] += region[2];
00045         }
00046     }
00047 }
00048

```

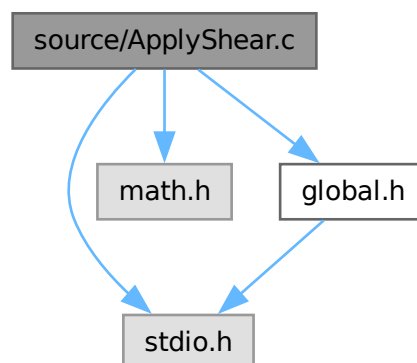
### 3.16 source/ApplyShear.c File Reference

```

#include <stdio.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for ApplyShear.c:





## Functions

- void [ApplyShear](#) ()

### 3.16.1 Function Documentation

#### 3.16.1.1 ApplyShear()

void [ApplyShear](#) ( )

Definition at line 25 of file [ApplyShear.c](#).

```
00025     {
00026     int n;
00027     for(n = 1 ; n <= nAtom ; n ++){
00028         rx[n] += strain * ry[n];
00029         //vx[n] += stranRate * ry[n];
00030     } }
```

References [nAtom](#), [rx](#), [ry](#), and [strain](#).

## 3.17 ApplyShear.c

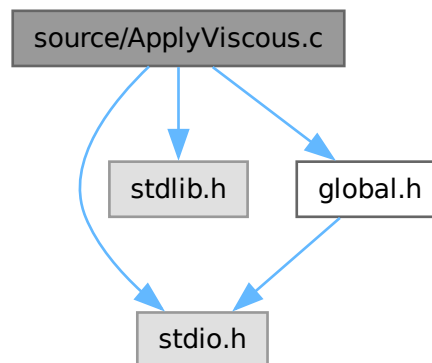
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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<math.h>
00023 #include"global.h"
00024
00025 void ApplyShear() {
00026     int n;
00027     for(n = 1 ; n <= nAtom ; n ++){
00028         rx[n] += strain * ry[n];
00029         //vx[n] += stranRate * ry[n];
00030     } }
```

## 3.18 source/ApplyViscous.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include "global.h"
```

Include dependency graph for ApplyViscous.c:



## Functions

- void [ApplyViscous](#) ()

## 3.18.1 Function Documentation

### 3.18.1.1 ApplyViscous()

void `ApplyViscous` ( )

Definition at line 25 of file [ApplyViscous.c](#).

```

00025     {
00026     int n;
00027     double gammav;
00028     gammav = 1.0;
00029     for(n = 1 ; n <= nAtom; n++){
00030         ax[n] += -gammav * vx[n];
00031         ay[n] += -gammav * vy[n];
00032     } }
  
```

References [ax](#), [ay](#), [nAtom](#), [vx](#), and [vy](#).

## 3.19 ApplyViscous.c

[Go to the documentation of this file.](#)

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include"global.h"
00024
  
```

```

00025 void ApplyViscous(){
00026     int n;
00027     double gammav;
00028     gammav = 1.0;
00029     for(n = 1 ; n <= nAtom; n++){
00030         ax[n] += -gammav * vx[n];
00031         ay[n] += -gammav * vy[n];
00032     }
00033 }
00034

```

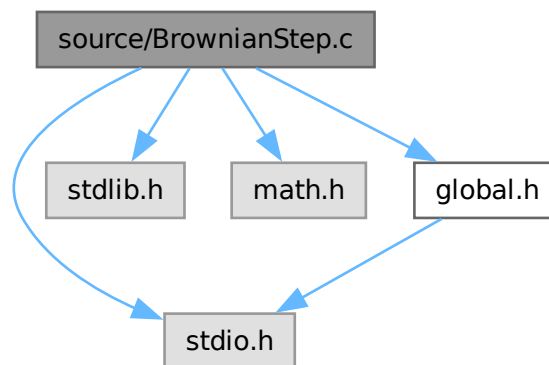
## 3.20 source/BrownianStep.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for BrownianStep.c:



### Functions

- void [BrownianStep](#) ()

### 3.20.1 Function Documentation

#### 3.20.1.1 BrownianStep()

```
void BrownianStep ( )
```

Definition at line 26 of file [BrownianStep.c](#).

```

00026     {
00027         if(stepCount <= stepEquil){
00028             double A, S1, S2, T;
00029             int n;
00030             S1 = 0.; S2 = 0;
00031             double halfdt = 0.5*deltaT;
00032             for (n = 1; n <= nAtom; n++){
00033                 T = vx[n] + halfdt * ax[n];
00034                 S1 += T * ax[n];
00035                 S2 += Sqr(T);
00036             }
00037             T = vy[n] + halfdt * ay[n];
00038             S1 += T * ay[n];
00039             S2 += Sqr(T);
00040         }
00041         A = -S1 / S2;
00042         double C = 1 + A*deltaT ;
00043         double D = deltaT * (1 + 0.5 * A * deltaT);
00044         for (n = 1; n <= nAtom; n++){

```

```

00045     vx[n] = C * vx[n] + D * ax[n];
00046     rx[n] += deltaT * vx[n];
00047     vy[n] = C * vy[n] + D * ay[n];
00048     ry[n] += deltaT * vy[n];
00049 }
00050 }else{
00051     int n;
00052     //SETTING TEMP = 0.0
00053     if (stepCount == stepEquil+1){
00054         for(n = 1 ; n <= nAtom ; n++){
00055             vx[n] = 0.0;
00056             vy[n] = 0.0;
00057         }
00058         double zeta = 1.0;
00059         double dx, dy;
00060         for(n = 1 ; n <= nAtom ; n++){
00061             dx = rx[n];
00062             rx[n] += zeta * ax[n] * deltaT;
00063             dx = rx[n] - dx;
00064             vx[n] = dx/deltaT;
00065             dy = ry[n];
00066             ry[n] += zeta * ay[n] * deltaT;
00067             dy = ry[n] - dy;
00068             vy[n] = dy/deltaT;
00069         }
00070     }
00071 }

```

References `ax`, `ay`, `deltaT`, `nAtom`, `rx`, `ry`, `Sqr`, `stepCount`, `stepEquil`, `vx`, and `vy`.

## 3.21 BrownianStep.c

[Go to the documentation of this file.](#)

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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include<math.h>
00024 #include"global.h"
00025
00026 void BrownianStep(){
00027     if(stepCount <= stepEquil){
00028         double A, S1, S2, T;
00029         int n;
00030         S1 = 0.; S2 = 0;
00031         double halfdt = 0.5*deltaT;
00032         for (n = 1; n <= nAtom; n++){
00033             T = vx[n] + halfdt * ax[n];
00034             S1 += T * ax[n];
00035             S2 += Sqr(T);
00036
00037             T = vy[n] + halfdt * ay[n];
00038             S1 += T * ay[n];
00039             S2 += Sqr(T);
00040         }
00041         A = -S1 / S2;
00042         double C = 1 + A*deltaT ;
00043         double D = deltaT * (1 + 0.5 * A * deltaT);
00044         for (n = 1; n <= nAtom; n++){
00045             vx[n] = C * vx[n] + D * ax[n];
00046             rx[n] += deltaT * vx[n];
00047             vy[n] = C * vy[n] + D * ay[n];
00048             ry[n] += deltaT * vy[n];
00049         }
00050     }else{
00051         int n;
00052         //SETTING TEMP = 0.0

```

```

00053     if (stepCount == stepEquil+1){
00054         for(n = 1 ; n <= nAtom ; n ++){
00055             vx[n] = 0.0;
00056             vy[n] = 0.0;
00057         }
00058         double zeta = 1.0;
00059         double dx, dy;
00060         for(n = 1 ; n <= nAtom ; n ++){
00061             dx = rx[n];
00062             rx[n] += zeta * ax[n] * deltaT;
00063             dx = rx[n] - dx;
00064             vx[n] = dx/deltaT;
00065             dy = ry[n];
00066             ry[n] += zeta * ay[n] * deltaT;
00067             dy = ry[n] - dy;
00068             vy[n] = dy/deltaT;
00069         }
00070     }
00071 }
00072

```

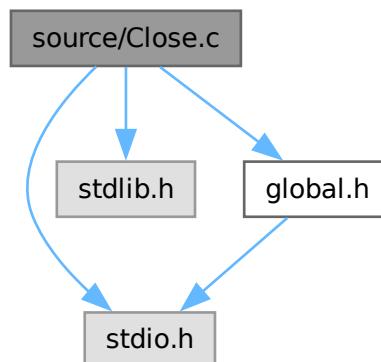
## 3.22 source/Close.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include "global.h"

```

Include dependency graph for Close.c:



### Functions

- void [Close](#) ()

### 3.22.1 Function Documentation

#### 3.22.1.1 Close()

```
void Close ( )
```

Definition at line 24 of file [Close.c](#).

```

00024     {
00025         int n;
00026         free(rx);
00027         free(ry);
00028         free(vx);
00029         free(vy);
00030         free(ax);
00031         free(ay);
00032         free(fax);
00033         free(fay);

```

```

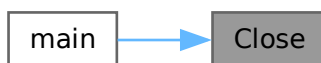
00034     free(cellList);
00035
00036     free(atomID); free(atomType); free(atomRadius); free(atomMass);
00037     free(speed);
00038     free(atom1); free(atom2); free(BondID);
00039     free(BondType); free(kb); free(ro);
00040     free(ImageX); free(ImageY); free(rxUnwrap); free(ryUnwrap);
00041     free(atomIDInterface);
00042     free(PairID); free(Pairatom1); free(Pairatom2);
00043     free(PairXij); free(PairYij);
00044
00045     free(DeltaXijOld);
00046     free(DeltaYijOld);
00047
00048     free(molID);
00049
00050     for (n = 0; n <= nAtom; n++) {
00051         free(isBonded[n]);
00052     }
00053     free(isBonded);
00054
00055
00056
00057     for(n = 0; n <= nAtom; n++) {
00058         free(DeltaXijOldPair[n]);
00059         free(DeltaYijOldPair[n]);
00060     }
00061     free(DeltaXijOldPair);
00062     free(DeltaYijOldPair);
00063
00064     for (n = 0; n <= nBuffCorr; n++){
00065         free(cfOrg[n]);
00066         free(spacetimeCorr[n]);
00067     }
00068     free(cfOrg);
00069     free(spacetimeCorr);
00070     free(cfVal);
00071     free(indexCorr);
00072     free(spacetimeCorrAv);
00073
00074     free(indexAcf);
00075     free(viscAcfOrg);
00076     free(viscAcfAv);
00077     for(n = 0 ; n <= nBuffAcf ; n++)
00078         free(viscAcf[n]);
00079     free(viscAcf);
00080
00081 }

```

References [atom1](#), [atom2](#), [atomID](#), [atomIDInterface](#), [atomMass](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [BondID](#), [BondType](#), [cellList](#), [cfOrg](#), [cfVal](#), [DeltaXijOld](#), [DeltaXijOldPair](#), [DeltaYijOld](#), [DeltaYijOldPair](#), [fax](#), [fay](#), [ImageX](#), [ImageY](#), [indexAcf](#), [indexCorr](#), [isBonded](#), [kb](#), [molID](#), [nAtom](#), [nBuffAcf](#), [nBuffCorr](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [ro](#), [rx](#), [rxUnwrap](#), [ry](#), [ryUnwrap](#), [spacetimeCorr](#), [spacetimeCorrAv](#), [speed](#), [viscAcf](#), [viscAcfAv](#), [viscAcfOrg](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.23 Close.c

[Go to the documentation of this file.](#)

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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<stdlib.h>
00023 #include"global.h"
00024 void Close(){
00025     int n;
00026     free(rx);
00027     free(ry);
00028     free(vx);
00029     free(vy);
00030     free(ax);
00031     free(ay);
00032     free(fax);
00033     free(fay);
00034     free(cellList);
00035
00036     free(atomID); free(atomType); free(atomRadius); free(atomMass);
00037     free(speed);
00038     free(atom1); free(atom2); free(BondID);
00039     free(BondType); free(kb); free(ro);
00040     free(ImageX); free(ImageY); free(rxUnwrap); free(ryUnwrap);
00041     free(atomIDInterface);
00042     free(PairID); free(Pairatom1); free(Pairatom2);
00043     free(PairXij); free(PairYij);
00044
00045     free(DeltaXijOld);
00046     free(DeltaYijOld);
00047
00048     free(molID);
00049
00050     for (n = 0; n <= nAtom; n++) {
00051         free(isBonded[n]);
00052     }
00053     free(isBonded);
00054
00055
00056
00057     for(n = 0; n <= nAtom; n++) {
00058         free(DeltaXijOldPair[n]);
00059         free(DeltaYijOldPair[n]);
00060     }
00061     free(DeltaXijOldPair);
00062     free(DeltaYijOldPair);
00063
00064     for (n = 0; n <= nBuffCorr; n++){
00065         free(cfOrg[n]);
00066         free(spacetimeCorr[n]);
00067     }
00068     free(cfOrg);
00069     free(spacetimeCorr);
00070     free(cfVal);
00071     free(indexCorr);
00072     free(spacetimeCorrAv);
00073
00074     free(indexAcf);
00075     free(viscAcfOrg);
00076     free(viscAcfAv);
00077     for(n = 0 ; n <= nBuffAcf ; n ++){
00078         free(viscAcf[n]);
00079     }
00080     free(viscAcf);
00081 }

```

## 3.24 source/ComputeBondForce.c File Reference

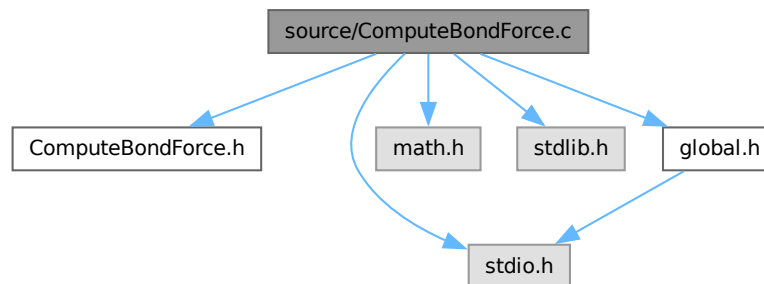
```

#include "ComputeBondForce.h"
#include <stdio.h>
#include <math.h>
#include <stdlib.h>

```

```
#include "global.h"
```

Include dependency graph for ComputeBondForce.c:



## Functions

- void [ComputeBondForce](#) ()

### 3.24.1 Function Documentation

#### 3.24.1.1 ComputeBondForce()

```
void ComputeBondForce ( )
```

Definition at line 28 of file [ComputeBondForce.c](#).

```

00028     {
00029         int n;
00030         double dr[NDIM+1], r, rr, ri, roi;
00031         double uVal, fcVal;
00032
00033         uVal = 0.0; TotalBondEnergy = 0.0;
00034         virSumBond = 0.0; virSumBondxx = 0.0; virSumBondyy = 0.0; virSumBondxy = 0.0;
00035
00036         double vr[NDIM+1], fdVal, rri;
00037
00038         for(n = 1 ; n <= nAtom ; n ++){
00039             nodeDragx[n] = 0.0;
00040             nodeDragy[n] = 0.0;
00041         } //Important change made on 03Apr2025. Mention it in GitHub
00042
00043         int atom1ID, atom2ID;
00044
00045         for(n=1; n<=nBond; n++){
00046             rr = 0.0; rri = 0.0; fcVal = 0.0; fdVal = 0.0; strech = 0.0;
00047             atom1ID = atom1[n];
00048             atom2ID = atom2[n];
00049
00050             dr[1] = rx[atom1ID] - rx[atom2ID];
00051             if(dr[1] >= regionH[1]){
00052                 dr[1] -= region[1];
00053             } else if(dr[1] < -regionH[1]){
00054                 dr[1] += region[1];
00055
00056             dr[2] = ry[atom1ID] - ry[atom2ID];
00057             if(dr[2] >= regionH[2]){
00058                 dr[1] -= shearDisplacement;
00059                 if(dr[1] < -regionH[1]) dr[1] += region[1];
00060                 dr[2] -= region[2];
00061             } else if(dr[2] < -regionH[2]){
00062                 dr[1] += shearDisplacement;
00063                 if(dr[1] >= regionH[1]) dr[1] -= region[1];
00064                 dr[2] += region[2];
00065             }
00066
00067             rr = Sqr(dr[1]) + Sqr(dr[2]);
00068             r = sqrt(rr);
00069             rri = 1.0/rr;
00070             ri = 1.0/r;
00071             roi = 1.0/ro[n];
00072             strech = (r * roi - 1.0);

```



```

00073     uVal = 0.5 * kb[n] * ro[n] * Sqr(strech);
00074     fcVal = -kb[n] * strech * ri; //F = -Grad U
00075
00076     vr[1] = vx[atom1ID] - vx[atom2ID];
00077     vr[2] = vy[atom1ID] - vy[atom2ID];
00078     fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //node-node drag
00079
00080     //DampFlag = 1. LAMMPS version
00081     if(DampFlag == 1){
00082         nodeDragx[atom1ID] = fdVal * dr[1]; //node-node drag //Important change made on 03Apr2025.
00083         nodeDragy[atom1ID] = fdVal * dr[2]; //node-node drag //Adding the drag forces is wrong. Only add
the
00084         nodeDragx[atom2ID] = -fdVal * dr[1]; //node-node drag //total force
00085         nodeDragy[atom2ID] = -fdVal * dr[2]; //node-node drag
00086
00087         ax[atom1ID] += (fcVal + fdVal) * dr[1];
00088         ay[atom1ID] += (fcVal + fdVal) * dr[2];
00089         ax[atom2ID] += -(fcVal + fdVal) * dr[1];
00090         ay[atom2ID] += -(fcVal + fdVal) * dr[2];
00091     }
00092
00093     //DampFlag = 2. Suzanne notes version
00094     else if(DampFlag == 2){
00095         nodeDragx[atom1ID] = -gamman * vr[1]; //node-node drag
00096         nodeDragy[atom1ID] = -gamman * vr[2]; //node-node drag
00097         nodeDragx[atom2ID] = -(-gamman * vr[1]); //node-node drag
00098         nodeDragy[atom2ID] = -(-gamman * vr[2]); //node-node drag
00099
00100         ax[atom1ID] += (fcVal * dr[1] - gamman * vr[1]);
00101         ay[atom1ID] += (fcVal * dr[2] - gamman * vr[2]);
00102         ax[atom2ID] += -(fcVal * dr[1] - gamman * vr[1]);
00103         ay[atom2ID] += -(fcVal * dr[2] - gamman * vr[2]);
00104     }
00105
00106     //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00107     else if(DampFlag == 3){
00108         DeltaXijNew = dr[1];
00109         DeltaYijNew = dr[2];
00110
00111         if(stepCount == 0) { // First timestep
00112             DeltaXijOld[n] = DeltaXijNew;
00113             DeltaYijOld[n] = DeltaYijNew;
00114         }
00115
00116         DeltaXij = DeltaXijNew - DeltaXijOld[n];
00117         DeltaYij = DeltaYijNew - DeltaYijOld[n];
00118         DeltaVXij = DeltaXij / deltaT;
00119         DeltaVYij = DeltaYij / deltaT;
00120
00121         // Now update for the next timestep
00122         DeltaXijOld[n] = DeltaXijNew;
00123         DeltaYijOld[n] = DeltaYijNew;
00124
00125         nodeDragx[atom1ID] = -gamman * DeltaVXij; //node-node drag
00126         nodeDragy[atom1ID] = -gamman * DeltaVYij; //node-node drag
00127         nodeDragx[atom2ID] = -(-gamman * DeltaVXij); //node-node drag
00128         nodeDragy[atom2ID] = -(-gamman * DeltaVYij); //node-node drag
00129
00130         ax[atom1ID] += (fcVal * dr[1] - gamman * DeltaVXij);
00131         ay[atom1ID] += (fcVal * dr[2] - gamman * DeltaVYij);
00132         ax[atom2ID] += -(fcVal * dr[1] - gamman * DeltaVXij);
00133         ay[atom2ID] += -(fcVal * dr[2] - gamman * DeltaVYij);
00134     }
00135
00136
00137     BondLength[n] = r;
00138     BondEnergy[n] = uVal; //No 0.5 factor since it is the energy of the bond
00139     TotalBondEnergy += BondEnergy[n];
00140
00141     virSumBond += 0.5 * (fcVal + fdVal) * rr;
00142     virSumBondxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00143     virSumBondyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00144     virSumBondxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00145 } }

```

References [atom1](#), [atom2](#), [ax](#), [ay](#), [BondEnergy](#), [BondLength](#), [DampFlag](#), [deltaT](#), [DeltaVXij](#), [DeltaVYij](#), [DeltaXij](#), [DeltaXijNew](#), [DeltaXijOld](#), [DeltaYij](#), [DeltaYijNew](#), [DeltaYijOld](#), [gamman](#), [kb](#), [nAtom](#), [nBond](#), [NDIM](#), [nodeDragx](#), [nodeDragy](#), [region](#), [regionH](#), [ro](#), [rx](#), [ry](#), [shearDisplacement](#), [Sqr](#), [stepCount](#), [strech](#), [TotalBondEnergy](#), [virSumBond](#), [virSumBondxx](#), [virSumBondxy](#), [virSumBondyy](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.25 ComputeBondForce.c

[Go to the documentation of this file.](#)

```

00001 /*
00002  * This file is part of Lamina.
00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * Lamina is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
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00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include "ComputeBondForce.h"
00022
00023 #include<stdio.h>
00024 #include<math.h>
00025 #include<stdlib.h>
00026 #include"global.h"
00027
00028 void ComputeBondForce(){
00029     int n;
00030     double dr[NDIM+1], r, rr, ri, roi;
00031     double uVal, fcVal;
00032
00033     uVal = 0.0; TotalBondEnergy = 0.0;
00034     virSumBond = 0.0; virSumBondxx = 0.0; virSumBondyy = 0.0; virSumBondxy = 0.0;
00035
00036     double vr[NDIM+1], fdVal, rri;
00037
00038     for(n = 1 ; n <= nAtom ; n++){
00039         nodeDragx[n] = 0.0;
00040         nodeDragy[n] = 0.0;
00041     } //Important change made on 03Apr2025. Mention it in GitHub
00042
00043     int atom1ID, atom2ID;
00044
00045     for(n=1; n<=nBond; n++){
00046         rr = 0.0; rri = 0.0; fcVal = 0.0; fdVal = 0.0; stretch = 0.0;
00047         atom1ID = atom1[n];
00048         atom2ID = atom2[n];
00049
00050         dr[1] = rx[atom1ID] - rx[atom2ID];
00051         if(dr[1] >= regionH[1])
00052             dr[1] -= region[1];
00053         else if(dr[1] < -regionH[1])
00054             dr[1] += region[1];
00055
00056         dr[2] = ry[atom1ID] - ry[atom2ID];
00057         if(dr[2] >= regionH[2]){
00058             dr[1] -= shearDisplacement;
00059             if(dr[1] < -regionH[1]) dr[1] += region[1];
00060             dr[2] -= region[2];
00061         }else if(dr[2] < -regionH[2]){
00062             dr[1] += shearDisplacement;
00063             if(dr[1] >= regionH[1]) dr[1] -= region[1];

```

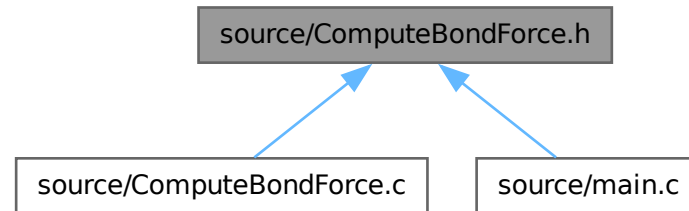
```

00064     dr[2] += region[2];
00065 }
00066
00067     rr = Sqr(dr[1]) + Sqr(dr[2]);
00068     r = sqrt(rr);
00069     rri = 1.0/rr;
00070     ri = 1.0/r;
00071     roi = 1.0/ro[n];
00072     stretch = (r * roi - 1.0);
00073     uVal = 0.5 * kb[n] * ro[n] * Sqr(stretch);
00074     fcVal = -kb[n] * stretch * ri; //F = -Grad U
00075
00076     vr[1] = vx[atom1ID] - vx[atom2ID];
00077     vr[2] = vy[atom1ID] - vy[atom2ID];
00078     fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //node-node drag
00079
00080     //DampFlag = 1. LAMMPS version
00081     if(DampFlag == 1){
00082         nodeDragx[atom1ID] = fdVal * dr[1]; //node-node drag //Important change made on 03Apr2025.
00083         nodeDragy[atom1ID] = fdVal * dr[2]; //node-node drag //Adding the drag forces is wrong. Only add
00084         nodeDragx[atom2ID] = -fdVal * dr[1]; //node-node drag //total force
00085         nodeDragy[atom2ID] = -fdVal * dr[2]; //node-node drag
00086
00087         ax[atom1ID] += (fcVal + fdVal) * dr[1];
00088         ay[atom1ID] += (fcVal + fdVal) * dr[2];
00089         ax[atom2ID] += -(fcVal + fdVal) * dr[1];
00090         ay[atom2ID] += -(fcVal + fdVal) * dr[2];
00091     }
00092
00093     //DampFlag = 2. Suzanne notes version
00094     else if(DampFlag == 2){
00095         nodeDragx[atom1ID] = -gamman * vr[1]; //node-node drag
00096         nodeDragy[atom1ID] = -gamman * vr[2]; //node-node drag
00097         nodeDragx[atom2ID] = -(-gamman * vr[1]); //node-node drag
00098         nodeDragy[atom2ID] = -(-gamman * vr[2]); //node-node drag
00099
00100         ax[atom1ID] += (fcVal * dr[1] - gamman * vr[1]);
00101         ay[atom1ID] += (fcVal * dr[2] - gamman * vr[2]);
00102         ax[atom2ID] += -(fcVal * dr[1] - gamman * vr[1]);
00103         ay[atom2ID] += -(fcVal * dr[2] - gamman * vr[2]);
00104     }
00105
00106     //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00107     else if(DampFlag == 3){
00108         DeltaXijNew = dr[1];
00109         DeltaYijNew = dr[2];
00110
00111         if(stepCount == 0) { // First timestep
00112             DeltaXijOld[n] = DeltaXijNew;
00113             DeltaYijOld[n] = DeltaYijNew;
00114         }
00115
00116         DeltaXij = DeltaXijNew - DeltaXijOld[n];
00117         DeltaYij = DeltaYijNew - DeltaYijOld[n];
00118         DeltaVXij = DeltaXij / deltaT;
00119         DeltaVYij = DeltaYij / deltaT;
00120
00121         // Now update for the next timestep
00122         DeltaXijOld[n] = DeltaXijNew;
00123         DeltaYijOld[n] = DeltaYijNew;
00124
00125         nodeDragx[atom1ID] = -gamman * DeltaVXij; //node-node drag
00126         nodeDragy[atom1ID] = -gamman * DeltaVYij; //node-node drag
00127         nodeDragx[atom2ID] = -(-gamman * DeltaVXij); //node-node drag
00128         nodeDragy[atom2ID] = -(-gamman * DeltaVYij); //node-node drag
00129
00130         ax[atom1ID] += (fcVal * dr[1] - gamman * DeltaVXij);
00131         ay[atom1ID] += (fcVal * dr[2] - gamman * DeltaVYij);
00132         ax[atom2ID] += -(fcVal * dr[1] - gamman * DeltaVXij);
00133         ay[atom2ID] += -(fcVal * dr[2] - gamman * DeltaVYij);
00134     }
00135
00136     BondLength[n] = r;
00137     BondEnergy[n] = uVal; //No 0.5 factor since it is the energy of the bond
00138     TotalBondEnergy += BondEnergy[n];
00139
00140     virSumBond += 0.5 * (fcVal + fdVal) * rr;
00141     virSumBondxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00142     virSumBondyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00143     virSumBondxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00144 } }

```

## 3.26 source/ComputeBondForce.h File Reference

This graph shows which files directly or indirectly include this file:



### Functions

- void [ComputeBondForce](#) ()

### 3.26.1 Function Documentation

#### 3.26.1.1 ComputeBondForce()

void [ComputeBondForce](#) ( )

Definition at line 28 of file [ComputeBondForce.c](#).

```

00028     {
00029         int n;
00030         double dr[NDIM+1], r, rr, ri, roi;
00031         double uVal, fcVal;
00032
00033         uVal = 0.0; TotalBondEnergy = 0.0;
00034         virSumBond = 0.0; virSumBondxx = 0.0; virSumBondyy = 0.0; virSumBondxy = 0.0;
00035
00036         double vr[NDIM+1], fdVal, rri;
00037
00038         for(n = 1 ; n <= nAtom ; n ++){
00039             nodeDragx[n] = 0.0;
00040             nodeDragy[n] = 0.0;
00041         } //Important change made on 03Apr2025. Mention it in GitHub
00042
00043         int atom1ID, atom2ID;
00044
00045         for(n=1; n<=nBond; n++){
00046             rr = 0.0; rri = 0.0; fcVal = 0.0; fdVal = 0.0; strech = 0.0;
00047             atom1ID = atom1[n];
00048             atom2ID = atom2[n];
00049
00050             dr[1] = rx[atom1ID] - rx[atom2ID];
00051             if(dr[1] >= regionH[1]){
00052                 dr[1] -= region[1];
00053             } else if(dr[1] < -regionH[1]){
00054                 dr[1] += region[1];
00055             }
00056
00057             dr[2] = ry[atom1ID] - ry[atom2ID];
00058             if(dr[2] >= regionH[2]){
00059                 dr[1] -= shearDisplacement;
00060                 if(dr[1] < -regionH[1]) dr[1] += region[1];
00061                 dr[2] -= region[2];
00062             } else if(dr[2] < -regionH[2]){
00063                 dr[1] += shearDisplacement;
00064                 if(dr[1] >= regionH[1]) dr[1] -= region[1];
00065                 dr[2] += region[2];
00066             }
00067
00068             rr = Sqr(dr[1]) + Sqr(dr[2]);
00069             r = sqrt(rr);
00070             rri = 1.0/rr;
00071             ri = 1.0/r;
00072             roi = 1.0/ro[n];
00073             strech = (r * roi - 1.0);

```

```

00073     uVal = 0.5 * kb[n] * ro[n] * Sqr(strech);
00074     fcVal = -kb[n] * strech * ri; //F = -Grad U
00075
00076     vr[1] = vx[atom1ID] - vx[atom2ID];
00077     vr[2] = vy[atom1ID] - vy[atom2ID];
00078     fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //node-node drag
00079
00080     //DampFlag = 1. LAMMPS version
00081     if(DampFlag == 1){
00082         nodeDragx[atom1ID] = fdVal * dr[1]; //node-node drag //Important change made on 03Apr2025.
00083         nodeDragy[atom1ID] = fdVal * dr[2]; //node-node drag //Adding the drag forces is wrong. Only add
the
00084         nodeDragx[atom2ID] = -fdVal * dr[1]; //node-node drag //total force
00085         nodeDragy[atom2ID] = -fdVal * dr[2]; //node-node drag
00086
00087         ax[atom1ID] += (fcVal + fdVal) * dr[1];
00088         ay[atom1ID] += (fcVal + fdVal) * dr[2];
00089         ax[atom2ID] += -(fcVal + fdVal) * dr[1];
00090         ay[atom2ID] += -(fcVal + fdVal) * dr[2];
00091     }
00092
00093     //DampFlag = 2. Suzanne notes version
00094     else if(DampFlag == 2){
00095         nodeDragx[atom1ID] = -gamman * vr[1]; //node-node drag
00096         nodeDragy[atom1ID] = -gamman * vr[2]; //node-node drag
00097         nodeDragx[atom2ID] = -(-gamman * vr[1]); //node-node drag
00098         nodeDragy[atom2ID] = -(-gamman * vr[2]); //node-node drag
00099
00100         ax[atom1ID] += (fcVal * dr[1] - gamman * vr[1]);
00101         ay[atom1ID] += (fcVal * dr[2] - gamman * vr[2]);
00102         ax[atom2ID] += -(fcVal * dr[1] - gamman * vr[1]);
00103         ay[atom2ID] += -(fcVal * dr[2] - gamman * vr[2]);
00104     }
00105
00106     //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00107     else if(DampFlag == 3){
00108         DeltaXijNew = dr[1];
00109         DeltaYijNew = dr[2];
00110
00111         if(stepCount == 0) { // First timestep
00112             DeltaXijOld[n] = DeltaXijNew;
00113             DeltaYijOld[n] = DeltaYijNew;
00114         }
00115
00116         DeltaXij = DeltaXijNew - DeltaXijOld[n];
00117         DeltaYij = DeltaYijNew - DeltaYijOld[n];
00118         DeltaVXij = DeltaXij / deltaT;
00119         DeltaVYij = DeltaYij / deltaT;
00120
00121         // Now update for the next timestep
00122         DeltaXijOld[n] = DeltaXijNew;
00123         DeltaYijOld[n] = DeltaYijNew;
00124
00125         nodeDragx[atom1ID] = -gamman * DeltaVXij; //node-node drag
00126         nodeDragy[atom1ID] = -gamman * DeltaVYij; //node-node drag
00127         nodeDragx[atom2ID] = -(-gamman * DeltaVXij); //node-node drag
00128         nodeDragy[atom2ID] = -(-gamman * DeltaVYij); //node-node drag
00129
00130         ax[atom1ID] += (fcVal * dr[1] - gamman * DeltaVXij);
00131         ay[atom1ID] += (fcVal * dr[2] - gamman * DeltaVYij);
00132         ax[atom2ID] += -(fcVal * dr[1] - gamman * DeltaVXij);
00133         ay[atom2ID] += -(fcVal * dr[2] - gamman * DeltaVYij);
00134     }
00135
00136
00137     BondLength[n] = r;
00138     BondEnergy[n] = uVal; //No 0.5 factor since it is the energy of the bond
00139     TotalBondEnergy += BondEnergy[n];
00140
00141     virSumBond += 0.5 * (fcVal + fdVal) * rr;
00142     virSumBondxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00143     virSumBondyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00144     virSumBondxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00145 } }

```

References [atom1](#), [atom2](#), [ax](#), [ay](#), [BondEnergy](#), [BondLength](#), [DampFlag](#), [deltaT](#), [DeltaVXij](#), [DeltaVYij](#), [DeltaXij](#), [DeltaXijNew](#), [DeltaXijOld](#), [DeltaYij](#), [DeltaYijNew](#), [DeltaYijOld](#), [gamman](#), [kb](#), [nAtom](#), [nBond](#), [NDIM](#), [nodeDragx](#), [nodeDragy](#), [region](#), [regionH](#), [ro](#), [rx](#), [ry](#), [shearDisplacement](#), [Sqr](#), [stepCount](#), [strech](#), [TotalBondEnergy](#), [virSumBond](#), [virSumBondxx](#), [virSumBondxy](#), [virSumBondyy](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.27 ComputeBondForce.h

[Go to the documentation of this file.](#)

```

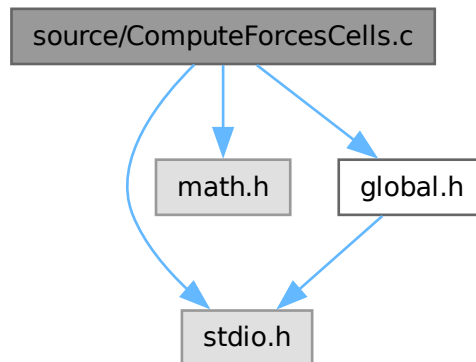
00001 #ifndef COMPUTE_BOND_FORCE_H
00002 #define COMPUTE_BOND_FORCE_H
00003
00004 void ComputeBondForce();
00005
00006 #endif
00007
  
```

## 3.28 source/ComputeForcesCells.c File Reference

```

#include <stdio.h>
#include <math.h>
#include "global.h"
  
```

Include dependency graph for ComputeForcesCells.c:



### Functions

- void [ComputeForcesCells](#) ()

### 3.28.1 Function Documentation

#### 3.28.1.1 ComputeForcesCells()

```
void ComputeForcesCells ( )
```

Definition at line 25 of file [ComputeForcesCells.c](#).

```

00025     {
00026     double dr[NDIM+1], invWid[NDIM+1], shift[NDIM+1], f, fcVal, rr, ri, r, uVal;
00027     int c, I, J, m1, m1X, m1Y, m2, m2X, m2Y, n, offset;
00028     int ioFX[] = {0, 0, 1, 1, 0, -1, -1, -1, 0, 1},
00029         ioFY[] = {0, 0, 0, 1, 1, 1, 0, -1, -1, -1};
00030
00031     invWid[1] = cells[1]/region[1];
00032     invWid[2] = cells[2]/region[2];
00033
00034     for(n = nAtom+1; n <= nAtom+cells[1]*cells[2] ; n++)
00035         cellList[n] = 0;
00036
00037     for(n = 1 ; n <= nAtom ; n++){
00038         c = ((int)((ry[n] + regionH[2])*invWid[2]))*cells[1] + (int)((rx[n]+regionH[1])*invWid[1]) +
nAtom+ 1;
00039         cellList[n] = cellList[c];
00040         cellList[c] = n;
00041     }
00042
00043     for(n = 1 ; n <= nAtom ; n++){
00044         ax[n] = 0.;
00045         ay[n] = 0.;
00046     }
00047
00048     uSum = 0.0 ;
00049     virSum = 0.0;
00050     rfAtom = 0.0;
00051     RadiusIJ = 0.0;
00052
00053     gamman = 1.0;
00054     double vr[NDIM+1], fd, fdVal, rrinv;
00055     rrinv = 0.0;
00056     fd = 0.0;
00057     fdVal = 0.0;
00058
00059     int start = 1 + rank*(cells[2]/size);
00060     int end = (rank+1)*(cells[2]/size);
00061
00062     for(m1Y = start ; m1Y <= end ; m1Y++){
00063         for(m1X = 1 ; m1X <= cells[1] ; m1X++){
00064             m1 = (m1Y-1) * cells[1] + m1X + nAtom;
00065             for(offset = 1 ; offset <= 9 ; offset++){
00066                 m2X = m1X + ioFX[offset]; shift[1] = 0.;
00067                 if(m2X > cells[1]){
00068                     m2X = 1; shift[1] = region[1];
00069                 }else if(m2X == 0){
00070                     m2X = cells[1]; shift[1] = -region[1];
00071                 }
00072                 m2Y = m1Y + ioFY[offset]; shift[2] = 0.;
00073                 if(m2Y > cells[2]){
00074                     m2Y = 1; shift[2] = region[2];
00075                 }else if(m2Y == 0){
00076                     m2Y = cells[2]; shift[2] = -region[2];
00077                 }
00078                 m2 = (m2Y-1)*cells[1] + m2X + nAtom;
00079                 I = cellList[m1];
00080                 while(I > 0){
00081                     J = cellList[m2];
00082                     while(J > 0){
00083                         if(m1 == m2 && J != I && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00084                             dr[1] = rx[I] - rx[J] - shift[1];
00085                             dr[2] = ry[I] - ry[J] - shift[2];
00086                             rr = Sqr(dr[1]) + Sqr(dr[2]);
00087                             RadiusIJ = atomRadius[I] + atomRadius[J];
00088                             SqrRadiusIJ = Sqr(RadiusIJ);
00089                             if(rr < SqrRadiusIJ){
00090                                 r = sqrt(rr);
00091                                 ri = 1.0/r;
00092                                 rrinv = 1.0/rr;
00093                                 vr[1] = vx[I] - vx[J];
00094                                 vr[2] = vy[I] - vy[J];
00095                                 RadiusIJInv = 1.0/RadiusIJ;
00096                                 uVal = Sqr(1.0 - r * RadiusIJInv);
00097                                 fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00098                                 fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00099
00100                                 f = fcVal * dr[1];
00101                                 fd = fdVal * dr[1];
00102                                 ax[I] += (f + fd);
00103                                 discDragx[I] += fd; //disc-disc drag
00104
00105                                 f = fcVal * dr[2];
00106                                 fd = fdVal * dr[2];
00107                                 ay[I] += (f + fd);
00108                                 discDragy[I] += fd; //disc-disc drag
00109

```

```

00110         uSum += 0.5 * uVal;
00111         virSum += 0.5 * fcVal * rr;
00112         rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00113     }
00114 }else if(m1 != m2 && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00115     dr[1] = rx[I] - rx[J] - shift[1];
00116     dr[2] = ry[I] - ry[J] - shift[2];
00117     rr = Sqr(dr[1]) + Sqr(dr[2]);
00118     RadiusIJ = atomRadius[I] + atomRadius[J];
00119     SqrRadiusIJ = Sqr(RadiusIJ);
00120     if(rr < SqrRadiusIJ){
00121         r = sqrt(rr);
00122         ri = 1.0/r;
00123         rrinv = 1.0/r;
00124         vr[1] = vx[I] - vx[J];
00125         vr[2] = vy[I] - vy[J];
00126         RadiusIJInv = 1.0/RadiusIJ;
00127         uVal = Sqr(1.0 - r * RadiusIJInv);
00128         fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00129         fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00130
00131         f = fcVal * dr[1];
00132         fd = fdVal * dr[1];
00133         ax[I] += (f + fd);
00134         discDragx[I] += fd; //disc-disc drag
00135
00136         f = fcVal * dr[2];
00137         fd = fdVal * dr[2];
00138         ay[I] += (f + fd);
00139         discDragy[I] += fd; //disc-disc drag
00140
00141         uSum += 0.5 * uVal;
00142         virSum += 0.5 * fcVal * rr;
00143         rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00144     }
00145 }
00146     J = cellList[J];
00147 }
00148 I = cellList[I];
00149 }
00150 }
00151 }
00152 }
00153 }

```

References [atomRadius](#), [ax](#), [ay](#), [cellList](#), [cells](#), [discDragx](#), [discDragy](#), [gamman](#), [nAtom](#), [NDIM](#), [RadiusIJ](#), [RadiusIJInv](#), [rank](#), [region](#), [regionH](#), [rfAtom](#), [rx](#), [ry](#), [size](#), [Sqr](#), [SqrRadiusIJ](#), [uSum](#), [virSum](#), [vx](#), and [vy](#).

## 3.29 ComputeForcesCells.c

Go to the documentation of this file.

```

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00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include<stdio.h>
00022 #include<math.h>
00023 #include"global.h"
00024
00025 void ComputeForcesCells(){
00026     double dr[NDIM+1], invWid[NDIM+1], shift[NDIM+1], f, fcVal, rr, ri, r, uVal;
00027     int c, I, J, m1, m1X, m1Y, m2, m2X, m2Y, n, offset;
00028     int ioFX[] = {0, 0, 1, 1, 0, -1, -1, -1, 0, 1},
00029         ioFY[] = {0, 0, 0, 1, 1, 1, 0, -1, -1, -1};
00030
00031     invWid[1] = cells[1]/region[1];
00032     invWid[2] = cells[2]/region[2];
00033 }

```



```

00034     for(n = nAtom+1; n <= nAtom+cells[1]*cells[2] ; n++)
00035         cellList[n] = 0;
00036
00037     for(n = 1 ; n <= nAtom ; n ++){
00038         c = ((int)((ry[n] + regionH[2])*invWid[2]))*cells[1] + (int)((rx[n]+regionH[1])*invWid[1]) +
nAtom+ 1;
00039         cellList[n] = cellList[c];
00040         cellList[c] = n;
00041     }
00042
00043     for(n = 1 ; n <= nAtom ; n ++){
00044         ax[n] = 0.;
00045         ay[n] = 0.;
00046     }
00047
00048     uSum = 0.0 ;
00049     virSum = 0.0;
00050     rfAtom = 0.0;
00051     RadiusIJ = 0.0;
00052
00053     gamman = 1.0;
00054     double vr[NDIM+1], fd, fdVal, rrinv;
00055     rrinv = 0.0;
00056     fd = 0.0;
00057     fdVal = 0.0;
00058
00059     int start = 1 + rank*(cells[2]/size);
00060     int end = (rank+1)*(cells[2]/size);
00061
00062     for(m1Y = start ; m1Y <= end ; m1Y ++){
00063         for(m1X = 1 ; m1X <= cells[1] ; m1X ++){
00064             m1 = (m1Y-1) * cells[1] + m1X + nAtom;
00065             for(offset = 1 ; offset <= 9 ; offset ++){
00066                 m2X = m1X + ioFX[offset]; shift[1] = 0.;
00067                 if(m2X > cells[1]){
00068                     m2X = 1; shift[1] = region[1];
00069                 }else if(m2X == 0){
00070                     m2X = cells[1]; shift[1] = -region[1];
00071                 }
00072                 m2Y = m1Y + ioFY[offset]; shift[2] = 0.;
00073                 if(m2Y > cells[2]){
00074                     m2Y = 1; shift[2] = region[2];
00075                 }else if(m2Y == 0){
00076                     m2Y = cells[2]; shift[2] = -region[2];
00077                 }
00078                 m2 = (m2Y-1)*cells[1] + m2X + nAtom;
00079                 I = cellList[m1];
00080                 while(I > 0){
00081                     J = cellList[m2];
00082                     while(J > 0){
00083                         if(m1 == m2 && J != I && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00084                             dr[1] = rx[I] - rx[J] - shift[1];
00085                             dr[2] = ry[I] - ry[J] - shift[2];
00086                             rr = Sqr(dr[1]) + Sqr(dr[2]);
00087                             RadiusIJ = atomRadius[I] + atomRadius[J];
00088                             SqrRadiusIJ = Sqr(RadiusIJ);
00089                             if(rr < SqrRadiusIJ){
00090                                 r = sqrt(rr);
00091                                 ri = 1.0/r;
00092                                 rrinv = 1.0/rr;
00093                                 vr[1] = vx[I] - vx[J];
00094                                 vr[2] = vy[I] - vy[J];
00095                                 RadiusIJInv = 1.0/RadiusIJ;
00096                                 uVal = Sqr(1.0 - r * RadiusIJInv);
00097                                 fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00098                                 fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00099
00100                                 f = fcVal * dr[1];
00101                                 fd = fdVal * dr[1];
00102                                 ax[I] += (f + fd);
00103                                 discDragx[I] += fd; //disc-disc drag
00104
00105                                 f = fcVal * dr[2];
00106                                 fd = fdVal * dr[2];
00107                                 ay[I] += (f + fd);
00108                                 discDragy[I] += fd; //disc-disc drag
00109
00110                                 uSum += 0.5 * uVal;
00111                                 virSum += 0.5 * fcVal * rr;
00112                                 rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00113                             }
00114                         }else if(m1 != m2 && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00115                             dr[1] = rx[I] - rx[J] - shift[1];
00116                             dr[2] = ry[I] - ry[J] - shift[2];
00117                             rr = Sqr(dr[1]) + Sqr(dr[2]);
00118                             RadiusIJ = atomRadius[I] + atomRadius[J];
00119                             SqrRadiusIJ = Sqr(RadiusIJ);

```

```

00120         if(rr < SqrRadiusIJ){
00121             r = sqrt(rr);
00122             ri = 1.0/r;
00123             rrinv = 1.0/r;
00124             vr[1] = vx[I] - vx[J];
00125             vr[2] = vy[I] - vy[J];
00126             RadiusIJInv = 1.0/RadiusIJ;
00127             uVal = Sqr(1.0 - r * RadiusIJInv);
00128             fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00129             fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00130
00131             f = fcVal * dr[1];
00132             fd = fdVal * dr[1];
00133             ax[I] += (f + fd);
00134             discDragx[I] += fd; //disc-disc drag
00135
00136             f = fcVal * dr[2];
00137             fd = fdVal * dr[2];
00138             ay[I] += (f + fd);
00139             discDragy[I] += fd; //disc-disc drag
00140
00141             uSum += 0.5 * uVal;
00142             virSum += 0.5 * fcVal * rr;
00143             rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00144         }
00145     }
00146     J = cellList[J];
00147 }
00148 I = cellList[I];
00149 }
00150 }
00151 }
00152 }
00153 }

```

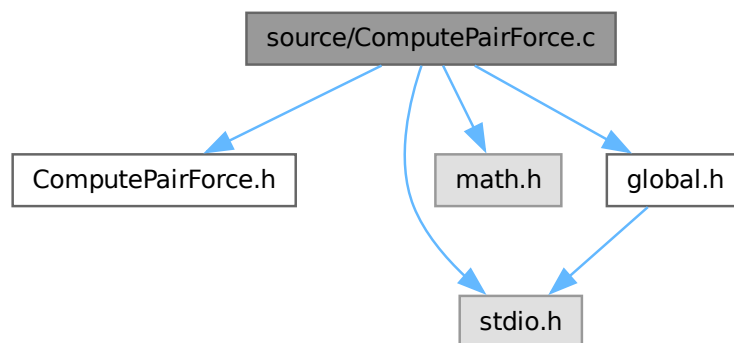
### 3.30 source/ComputePairForce.c File Reference

```

#include "ComputePairForce.h"
#include <stdio.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for ComputePairForce.c:



#### Functions

- void `ComputePairForce` (int normFlag)

## 3.30.1 Function Documentation

### 3.30.1.1 ComputePairForce()

```
void ComputePairForce (
    int normFlag )
```

Definition at line 27 of file [ComputePairForce.c](#).

```
00027 {
00028     double dr[NDIM+1], fcVal, rr, ri, r, uVal;
00029     int n, i, j;
00030     uVal = 0.0; uSumPair = 0.0 ;
00031     virSumPair = 0.0; virSumPairxx = 0.0; virSumPairyy = 0.0; virSumPairxy = 0.0;
00032
00033     for(n = 1 ; n <= nAtom ; n ++){
00034         ax[n] = 0.0;
00035         ay[n] = 0.0;
00036         discDragx[n] = 0.0;
00037         discDragy[n] = 0.0;
00038     }
00039     for(n = 1; n <= nPairTotal; n ++){
00040         PairID[n] = 0;
00041         Pairatom1[n] = 0;
00042         Pairatom2[n] = 0;
00043         PairXij[n] = 0.0;
00044         PairYij[n] = 0.0;
00045     }
00046
00047
00048     Kn = 1.0;
00049     double vr[NDIM+1], fdVal, rri;
00050     nPairActive = 0;
00051     double meff;
00052     meff = 0.0;
00053     int atomIDi, atomIDj;
00054     //int processThisPair = 1;
00055
00056     for(i=1;i<=nAtomInterface;i++){
00057         for(j=i+1;j<=nAtomInterface;j++){
00058             atomIDi = atomIDInterface[i];
00059             atomIDj = atomIDInterface[j];
00060             if (isBonded[atomIDi][atomIDj] == 0) { //To exclude pair interaction between bonded atoms
00061                 rr = 0.0; rri = 0.0; fcVal = 0.0; fdVal = 0.0; strech = 0.0;
00062                 RadiusIJ = 0.0;
00063
00064                 dr[1] = rx[atomIDi] - rx[atomIDj];
00065                 if(dr[1] >= regionH[1])
00066                     dr[1] -= region[1];
00067                 else if(dr[1] < -regionH[1])
00068                     dr[1] += region[1];
00069
00070                 dr[2] = ry[atomIDi] - ry[atomIDj];
00071                 if(dr[2] >= regionH[2]){
00072                     dr[1] -= shearDisplacement;
00073                     if(dr[1] < -regionH[1]) dr[1] += region[1];
00074                     dr[2] -= region[2];
00075                 }else if(dr[2] < -regionH[2]){
00076                     dr[1] += shearDisplacement;
00077                     if(dr[1] >= regionH[1]) dr[1] -= region[1];
00078                     dr[2] += region[2];
00079                 }
00080
00081                 rr = Sqr(dr[1]) + Sqr(dr[2]);
00082                 RadiusIJ = atomRadius[atomIDi] + atomRadius[atomIDj];
00083                 SqrRadiusIJ = Sqr(RadiusIJ);
00084                 if(rr < SqrRadiusIJ){
00085                     r = sqrt(rr);
00086                     ri = 1.0/r;
00087                     rri = 1.0/rr;
00088                     RadiusIJInv = 1.0/RadiusIJ;
00089                     strech = (RadiusIJ - r);
00090                     uVal = 0.5 * Kn * Sqr(strech);
00091
00092                     //NormFlag
00093                     if(normFlag == 1){
00094                         strech = strech * RadiusIJInv;
00095                         uVal = 0.5 * Kn * RadiusIJ * Sqr(strech);
00096                     }
00097
00098                     fcVal = Kn * strech * ri;
00099                     vr[1] = vx[atomIDi] - vx[atomIDj];
00100                     vr[2] = vy[atomIDi] - vy[atomIDj];
00101
00102                     nPairActive++;
00103                     PairID[nPairActive] = nPairActive;
00104                     Pairatom1[nPairActive] = atomIDi;
```

```

00105     Pairatom2[nPairActive] = atomIDj;
00106     PairXij[nPairActive] = dr[1];
00107     PairYij[nPairActive] = dr[2];
00108
00109     //DampFlag = 1
00110     if(DampFlag == 1){
00111         meff = (atomMass[atomIDi]*atomMass[atomIDj])/(atomMass[atomIDi] + atomMass[atomIDj]);
00112         fdVal = -gamman * meff * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //disc-disc drag
00113
00114         discDragx[atomIDi] = fdVal * dr[1]; //disc-disc drag
00115         discDragy[atomIDi] = fdVal * dr[2]; //disc-disc drag
00116         discDragx[atomIDj] = -fdVal * dr[1]; //disc-disc drag
00117         discDragy[atomIDj] = -fdVal * dr[2]; //disc-disc drag
00118
00119         discDragx[nPairActive] = discDragx[atomIDi];
00120         discDragy[nPairActive] = discDragy[atomIDi];
00121
00122
00123         ax[atomIDi] += (fcVal + fdVal) * dr[1];
00124         ay[atomIDi] += (fcVal + fdVal) * dr[2];
00125         ax[atomIDj] += -(fcVal + fdVal) * dr[1];
00126         ay[atomIDj] += -(fcVal + fdVal) * dr[2];
00127     }
00128
00129     //DampFlag = 2
00130     else if(DampFlag == 2){
00131         discDragx[atomIDi] = -gamman * vr[1]; //disc-disc drag
00132         discDragy[atomIDi] = -gamman * vr[2]; //disc-disc drag
00133         discDragx[atomIDj] = -(-gamman * vr[1]); //disc-disc drag
00134         discDragy[atomIDj] = -(-gamman * vr[2]); //disc-disc drag
00135
00136         discDragx[nPairActive] = discDragx[atomIDi];
00137         discDragy[nPairActive] = discDragy[atomIDi];
00138
00139
00140         ax[atomIDi] += (fcVal * dr[1] - gamman * vr[1]);
00141         ay[atomIDi] += (fcVal * dr[2] - gamman * vr[2]);
00142         ax[atomIDj] += -(fcVal * dr[1] - gamman * vr[1]);
00143         ay[atomIDj] += -(fcVal * dr[2] - gamman * vr[2]);
00144     }
00145
00146     //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00147     else if(DampFlag == 3){
00148         //Track compression velocity
00149         DeltaXijNew = dr[1];
00150         DeltaYijNew = dr[2];
00151         if(stepCount == 0) { // Initialization step
00152             DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00153             DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00154         }
00155
00156         DeltaXij = DeltaXijNew - DeltaXijOldPair[atomIDi][atomIDj];
00157         DeltaYij = DeltaYijNew - DeltaYijOldPair[atomIDi][atomIDj];
00158         DeltaVXij = DeltaXij / deltaT;
00159         DeltaVYij = DeltaYij / deltaT;
00160
00161         // Update history for next step
00162         DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00163         DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00164
00165         discDragx[atomIDi] = -gamman * DeltaVXij; //disc-disc drag
00166         discDragy[atomIDi] = -gamman * DeltaVYij; //disc-disc drag
00167         discDragx[atomIDj] = -(-gamman * DeltaVXij); //disc-disc drag
00168         discDragy[atomIDj] = -(-gamman * DeltaVYij); //disc-disc drag
00169
00170         discDragx[nPairActive] = discDragx[atomIDi];
00171         discDragy[nPairActive] = discDragy[atomIDi];
00172
00173         ax[atomIDi] += (fcVal * dr[1] - gamman * DeltaVXij);
00174         ay[atomIDi] += (fcVal * dr[2] - gamman * DeltaVYij);
00175         ax[atomIDj] += -(fcVal * dr[1] - gamman * DeltaVXij);
00176         ay[atomIDj] += -(fcVal * dr[2] - gamman * DeltaVYij);
00177     }
00178
00179     //In the following, for stress/virial term (fcVal + fdVal) is used since the total pair force =
    Hookean Interaction + relative velocity drag
00180     uSumPair += 0.5 * uVal;
00181     virSumPair += 0.5 * (fcVal + fdVal) * rr;
00182     virSumPairxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00183     virSumPairyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00184     virSumPairxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00185 }
00186 else { //Resetting the distance between two discs when they are not in contact
00187     DeltaXijOldPair[atomIDi][atomIDj] = 0.0;
00188     DeltaYijOldPair[atomIDi][atomIDj] = 0.0;
00189     DeltaXijOldPair[atomIDj][atomIDi] = 0.0;
00190     DeltaYijOldPair[atomIDj][atomIDi] = 0.0;

```

```

00191     }
00192   }
00193 }
00194 }
00195 }

```

References [atomIDInterface](#), [atomMass](#), [atomRadius](#), [ax](#), [ay](#), [DampFlag](#), [deltaT](#), [DeltaVXij](#), [DeltaVYij](#), [DeltaXij](#), [DeltaXijNew](#), [DeltaXijOldPair](#), [DeltaYij](#), [DeltaYijNew](#), [DeltaYijOldPair](#), [discDragx](#), [discDragy](#), [gamman](#), [isBonded](#), [Kn](#), [nAtom](#), [nAtomInterface](#), [NDIM](#), [nPairActive](#), [nPairTotal](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [RadiusIJ](#), [RadiusIJInv](#), [region](#), [regionH](#), [rx](#), [ry](#), [shearDisplacement](#), [Sqr](#), [SqrRadiusIJ](#), [stepCount](#), [strech](#), [uSumPair](#), [virSumPair](#), [virSumPairxx](#), [virSumPairxy](#), [virSumPairyy](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.31 ComputePairForce.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021 #include "ComputePairForce.h"
00022
00023 #include<stdio.h>
00024 #include<math.h>
00025 #include"global.h"
00026
00027 void ComputePairForce(int normFlag){
00028   double dr[NDIM+1], fcVal, rr, ri, r, uVal;
00029   int n, i, j;
00030   uVal = 0.0; uSumPair = 0.0 ;
00031   virSumPair = 0.0; virSumPairxx = 0.0; virSumPairyy = 0.0; virSumPairxy = 0.0;
00032
00033   for(n = 1 ; n <= nAtom ; n ++){
00034     ax[n] = 0.0;
00035     ay[n] = 0.0;
00036     discDragx[n] = 0.0;
00037     discDragy[n] = 0.0;
00038   }
00039   for(n = 1; n <= nPairTotal; n ++){
00040     PairID[n] = 0;
00041     Pairatom1[n] = 0;
00042     Pairatom2[n] = 0;
00043     PairXij[n] = 0.0;
00044     PairYij[n] = 0.0;
00045   }
00046
00047   Kn = 1.0;
00048   double vr[NDIM+1], fdVal, rri;

```

```

00050 nPairActive = 0;
00051 double meff;
00052 meff = 0.0;
00053 int atomIDi, atomIDj;
00054 //int processThisPair = 1;
00055
00056 for (i=1; i<=nAtomInterface; i++){
00057   for (j=i+1; j<=nAtomInterface; j++){
00058     atomIDi = atomIDInterface[i];
00059     atomIDj = atomIDInterface[j];
00060     if (isBonded[atomIDi][atomIDj] == 0) { //To exclude pair interaction between bonded atoms
00061       rr = 0.0; rri = 0.0; fcVal = 0.0; fdVal = 0.0; stretch = 0.0;
00062       RadiusIJ = 0.0;
00063
00064       dr[1] = rx[atomIDi] - rx[atomIDj];
00065       if (dr[1] >= regionH[1])
00066         dr[1] -= region[1];
00067       else if (dr[1] < -regionH[1])
00068         dr[1] += region[1];
00069
00070       dr[2] = ry[atomIDi] - ry[atomIDj];
00071       if (dr[2] >= regionH[2]){
00072         dr[1] -= shearDisplacement;
00073         if (dr[1] < -regionH[1]) dr[1] += region[1];
00074         dr[2] -= region[2];
00075       } else if (dr[2] < -regionH[2]){
00076         dr[1] += shearDisplacement;
00077         if (dr[1] >= regionH[1]) dr[1] -= region[1];
00078         dr[2] += region[2];
00079       }
00080
00081       rr = Sqr(dr[1]) + Sqr(dr[2]);
00082       RadiusIJ = atomRadius[atomIDi] + atomRadius[atomIDj];
00083       SqrRadiusIJ = Sqr(RadiusIJ);
00084       if (rr < SqrRadiusIJ){
00085         r = sqrt(rr);
00086         ri = 1.0/r;
00087         rri = 1.0/rr;
00088         RadiusIJInv = 1.0/RadiusIJ;
00089         stretch = (RadiusIJ - r);
00090         uVal = 0.5 * Kn * Sqr(stretch);
00091
00092         //NormFlag
00093         if (normFlag == 1){
00094           stretch = stretch * RadiusIJInv;
00095           uVal = 0.5 * Kn * RadiusIJ * Sqr(stretch);
00096         }
00097
00098         fcVal = Kn * stretch * ri;
00099         vr[1] = vx[atomIDi] - vx[atomIDj];
00100         vr[2] = vy[atomIDi] - vy[atomIDj];
00101
00102         nPairActive++;
00103         PairID[nPairActive] = nPairActive;
00104         Pairatom1[nPairActive] = atomIDi;
00105         Pairatom2[nPairActive] = atomIDj;
00106         PairXij[nPairActive] = dr[1];
00107         PairYij[nPairActive] = dr[2];
00108
00109         //DampFlag = 1
00110         if (DampFlag == 1){
00111           meff = (atomMass[atomIDi]*atomMass[atomIDj])/(atomMass[atomIDi] + atomMass[atomIDj]);
00112           fdVal = -gamman * meff * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //disc-disc drag
00113
00114           discDragx[atomIDi] = fdVal * dr[1]; //disc-disc drag
00115           discDragy[atomIDi] = fdVal * dr[2]; //disc-disc drag
00116           discDragx[atomIDj] = -fdVal * dr[1]; //disc-disc drag
00117           discDragy[atomIDj] = -fdVal * dr[2]; //disc-disc drag
00118
00119           discDragx[nPairActive] = discDragx[atomIDi];
00120           discDragy[nPairActive] = discDragy[atomIDi];
00121
00122           ax[atomIDi] += (fcVal + fdVal) * dr[1];
00123           ay[atomIDi] += (fcVal + fdVal) * dr[2];
00124           ax[atomIDj] += -(fcVal + fdVal) * dr[1];
00125           ay[atomIDj] += -(fcVal + fdVal) * dr[2];
00126         }
00127       }
00128
00129       //DampFlag = 2
00130       else if (DampFlag == 2){
00131         discDragx[atomIDi] = -gamman * vr[1]; //disc-disc drag
00132         discDragy[atomIDi] = -gamman * vr[2]; //disc-disc drag
00133         discDragx[atomIDj] = -(-gamman * vr[1]); //disc-disc drag
00134         discDragy[atomIDj] = -(-gamman * vr[2]); //disc-disc drag
00135
00136         discDragx[nPairActive] = discDragx[atomIDi];

```

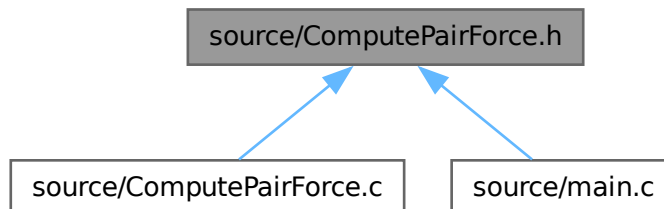
```

00137     discDragy[nPairActive] = discDragy[atomIDi];
00138
00139
00140     ax[atomIDi] += (fcVal * dr[1] - gamman * vr[1]);
00141     ay[atomIDi] += (fcVal * dr[2] - gamman * vr[2]);
00142     ax[atomIDj] += -(fcVal * dr[1] - gamman * vr[1]);
00143     ay[atomIDj] += -(fcVal * dr[2] - gamman * vr[2]);
00144 }
00145
00146 //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00147 else if(DampFlag == 3){
00148     //Track compression velocity
00149     DeltaXijNew = dr[1];
00150     DeltaYijNew = dr[2];
00151     if(stepCount == 0) { // Initialization step
00152         DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00153         DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00154     }
00155
00156     DeltaXij = DeltaXijNew - DeltaXijOldPair[atomIDi][atomIDj];
00157     DeltaYij = DeltaYijNew - DeltaYijOldPair[atomIDi][atomIDj];
00158     DeltaVXij = DeltaXij / deltaT;
00159     DeltaVYij = DeltaYij / deltaT;
00160
00161     // Update history for next step
00162     DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00163     DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00164
00165     discDragx[atomIDi] = -gamman * DeltaVXij; //disc-disc drag
00166     discDragy[atomIDi] = -gamman * DeltaVYij; //disc-disc drag
00167     discDragx[atomIDj] = -(gamman * DeltaVXij); //disc-disc drag
00168     discDragy[atomIDj] = -(gamman * DeltaVYij); //disc-disc drag
00169
00170     discDragx[nPairActive] = discDragx[atomIDi];
00171     discDragy[nPairActive] = discDragy[atomIDi];
00172
00173     ax[atomIDi] += (fcVal * dr[1] - gamman * DeltaVXij);
00174     ay[atomIDi] += (fcVal * dr[2] - gamman * DeltaVYij);
00175     ax[atomIDj] += -(fcVal * dr[1] - gamman * DeltaVXij);
00176     ay[atomIDj] += -(fcVal * dr[2] - gamman * DeltaVYij);
00177 }
00178
00179 //In the following, for stress/virial term (fcVal + fdVal) is used since the total pair force =
Hookean Interaction + relative velocity drag
00180 uSumPair += 0.5 * uVal;
00181 virSumPair += 0.5 * (fcVal + fdVal) * rr;
00182 virSumPairxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00183 virSumPairyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00184 virSumPairxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00185 }
00186 else { //Resetting the distance between two discs when they are not in contact
00187     DeltaXijOldPair[atomIDi][atomIDj] = 0.0;
00188     DeltaYijOldPair[atomIDi][atomIDj] = 0.0;
00189     DeltaXijOldPair[atomIDj][atomIDi] = 0.0;
00190     DeltaYijOldPair[atomIDj][atomIDi] = 0.0;
00191 }
00192 }
00193 }
00194 }
00195 }
00196
00197
00198

```

### 3.32 source/ComputePairForce.h File Reference

This graph shows which files directly or indirectly include this file:



#### Functions

- void [ComputePairForce](#) (int normFlag)

#### 3.32.1 Function Documentation

##### 3.32.1.1 ComputePairForce()

```
void ComputePairForce (
    int normFlag )
```

Definition at line 27 of file [ComputePairForce.c](#).

```

00027 {
00028 double dr[NDIM+1], fcVal, rr, ri, r, uVal;
00029 int n, i, j;
00030 uVal = 0.0;  uSumPair = 0.0 ;
00031 virSumPair = 0.0; virSumPairxx = 0.0; virSumPairyy = 0.0; virSumPairxy = 0.0;
00032
00033 for(n = 1 ; n <= nAtom ; n ++){
00034   ax[n] = 0.0;
00035   ay[n] = 0.0;
00036   discDragx[n] = 0.0;
00037   discDragy[n] = 0.0;
00038 }
00039 for(n = 1; n <= nPairTotal; n ++){
00040   PairID[n] = 0;
00041   Pairatom1[n] = 0;
00042   Pairatom2[n] = 0;
00043   PairXij[n] = 0.0;
00044   PairYij[n] = 0.0;
00045 }
00046
00047
00048 Kn = 1.0;
00049 double vr[NDIM+1], fdVal, rri;
00050 nPairActive = 0;
00051 double meff;
00052 meff = 0.0;
00053 int atomIDi, atomIDj;
00054 //int processThisPair = 1;
00055
00056 for(i=1;i<=nAtomInterface;i++){
00057   for(j=i+1;j<=nAtomInterface;j++){
00058     atomIDi = atomIDInterface[i];
00059     atomIDj = atomIDInterface[j];
00060     if (isBonded[atomIDi][atomIDj] == 0) { //To exclude pair interaction between bonded atoms
00061       rr = 0.0; rri = 0.0; fcVal = 0.0;  fdVal = 0.0; stretch = 0.0;
00062       RadiusIJ = 0.0;
00063
00064       dr[1] = rx[atomIDi] - rx[atomIDj];
00065       if(dr[1] >= regionH[1])
00066         dr[1] -= region[1];
00067       else if(dr[1] < -regionH[1])
00068         dr[1] += region[1];
00069     }
  
```



```

00070 dr[2] = ry[atomIDi] - ry[atomIDj];
00071 if(dr[2] >= regionH[2]){
00072     dr[1] -= shearDisplacement;
00073     if(dr[1] < -regionH[1]) dr[1] += region[1];
00074     dr[2] -= region[2];
00075 }else if(dr[2] < -regionH[2]){
00076     dr[1] += shearDisplacement;
00077     if(dr[1] >= regionH[1]) dr[1] -= region[1];
00078     dr[2] += region[2];
00079 }
00080
00081 rr = Sqr(dr[1]) + Sqr(dr[2]);
00082 RadiusIJ = atomRadius[atomIDi] + atomRadius[atomIDj];
00083 SqrRadiusIJ = Sqr(RadiusIJ);
00084 if(rr < SqrRadiusIJ){
00085     r = sqrt(rr);
00086     ri = 1.0/r;
00087     rri = 1.0/rr;
00088     RadiusIJInv = 1.0/RadiusIJ;
00089     strech = (RadiusIJ - r);
00090     uVal = 0.5 * Kn * Sqr(strech);
00091
00092     //NormFlag
00093     if(normFlag == 1){
00094         strech = strech * RadiusIJInv;
00095         uVal = 0.5 * Kn * RadiusIJ * Sqr(strech);
00096     }
00097
00098     fcVal = Kn * strech * ri;
00099     vr[1] = vx[atomIDi] - vx[atomIDj];
00100     vr[2] = vy[atomIDi] - vy[atomIDj];
00101
00102     nPairActive++;
00103     PairID[nPairActive] = nPairActive;
00104     Pairatom1[nPairActive] = atomIDi;
00105     Pairatom2[nPairActive] = atomIDj;
00106     PairXij[nPairActive] = dr[1];
00107     PairYij[nPairActive] = dr[2];
00108
00109     //DampFlag = 1
00110     if(DampFlag == 1){
00111         meff = (atomMass[atomIDi]*atomMass[atomIDj])/(atomMass[atomIDi] + atomMass[atomIDj]);
00112         fdVal = -gamman * meff * (vr[1]*dr[1] + vr[2]*dr[2]) * rri; //disc-disc drag
00113
00114         discDragx[atomIDi] = fdVal * dr[1]; //disc-disc drag
00115         discDragy[atomIDi] = fdVal * dr[2]; //disc-disc drag
00116         discDragx[atomIDj] = -fdVal * dr[1]; //disc-disc drag
00117         discDragy[atomIDj] = -fdVal * dr[2]; //disc-disc drag
00118
00119         discDragx[nPairActive] = discDragx[atomIDi];
00120         discDragy[nPairActive] = discDragy[atomIDi];
00121
00122
00123         ax[atomIDi] += (fcVal + fdVal) * dr[1];
00124         ay[atomIDi] += (fcVal + fdVal) * dr[2];
00125         ax[atomIDj] += -(fcVal + fdVal) * dr[1];
00126         ay[atomIDj] += -(fcVal + fdVal) * dr[2];
00127     }
00128
00129     //DampFlag = 2
00130     else if(DampFlag == 2){
00131         discDragx[atomIDi] = -gamman * vr[1]; //disc-disc drag
00132         discDragy[atomIDi] = -gamman * vr[2]; //disc-disc drag
00133         discDragx[atomIDj] = -(-gamman * vr[1]); //disc-disc drag
00134         discDragy[atomIDj] = -(-gamman * vr[2]); //disc-disc drag
00135
00136         discDragx[nPairActive] = discDragx[atomIDi];
00137         discDragy[nPairActive] = discDragy[atomIDi];
00138
00139
00140         ax[atomIDi] += (fcVal * dr[1] - gamman * vr[1]);
00141         ay[atomIDi] += (fcVal * dr[2] - gamman * vr[2]);
00142         ax[atomIDj] += -(fcVal * dr[1] - gamman * vr[1]);
00143         ay[atomIDj] += -(fcVal * dr[2] - gamman * vr[2]);
00144     }
00145
00146     //DampFlag = 3. Suzanne PRL, 130, 178203 (2023) version
00147     else if(DampFlag == 3){
00148         //Track compression velocity
00149         DeltaXijNew = dr[1];
00150         DeltaYijNew = dr[2];
00151         if(stepCount == 0) { // Initialization step
00152             DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00153             DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00154         }
00155
00156         DeltaXij = DeltaXijNew - DeltaXijOldPair[atomIDi][atomIDj];

```

```

00157     DeltaYij = DeltaYijNew - DeltaYijOldPair[atomIDi][atomIDj];
00158     DeltaVXij = DeltaXij / deltaT;
00159     DeltaVYij = DeltaYij / deltaT;
00160
00161     // Update history for next step
00162     DeltaXijOldPair[atomIDi][atomIDj] = DeltaXijNew;
00163     DeltaYijOldPair[atomIDi][atomIDj] = DeltaYijNew;
00164
00165     discDragx[atomIDi] = -gamman * DeltaVXij; //disc-disc drag
00166     discDragy[atomIDi] = -gamman * DeltaVYij; //disc-disc drag
00167     discDragx[atomIDj] = -(-gamman * DeltaVXij); //disc-disc drag
00168     discDragy[atomIDj] = -(-gamman * DeltaVYij); //disc-disc drag
00169
00170     discDragx[nPairActive] = discDragx[atomIDi];
00171     discDragy[nPairActive] = discDragy[atomIDi];
00172
00173     ax[atomIDi] += (fcVal * dr[1] - gamman * DeltaVXij);
00174     ay[atomIDi] += (fcVal * dr[2] - gamman * DeltaVYij);
00175     ax[atomIDj] += -(fcVal * dr[1] - gamman * DeltaVXij);
00176     ay[atomIDj] += -(fcVal * dr[2] - gamman * DeltaVYij);
00177 }
00178
00179 //In the following, for stress/virial term (fcVal + fdVal) is used since the total pair force =
Hookean Interaction + relative velocity drag
00180 uSumPair += 0.5 * uVal;
00181 virSumPair += 0.5 * (fcVal + fdVal) * rr;
00182 virSumPairxx += 0.5 * (fcVal + fdVal) * dr[1] * dr[1];
00183 virSumPairyy += 0.5 * (fcVal + fdVal) * dr[2] * dr[2];
00184 virSumPairxy += 0.5 * (fcVal + fdVal) * dr[1] * dr[2];
00185 }
00186 else { //Resetting the distance between two discs when they are not in contact
00187     DeltaXijOldPair[atomIDi][atomIDj] = 0.0;
00188     DeltaYijOldPair[atomIDi][atomIDj] = 0.0;
00189     DeltaXijOldPair[atomIDj][atomIDi] = 0.0;
00190     DeltaYijOldPair[atomIDj][atomIDi] = 0.0;
00191 }
00192 }
00193 }
00194 }
00195 }

```

References [atomIDInterface](#), [atomMass](#), [atomRadius](#), [ax](#), [ay](#), [DampFlag](#), [deltaT](#), [DeltaVXij](#), [DeltaVYij](#), [DeltaXij](#), [DeltaXijNew](#), [DeltaXijOldPair](#), [DeltaYij](#), [DeltaYijNew](#), [DeltaYijOldPair](#), [discDragx](#), [discDragy](#), [gamman](#), [isBonded](#), [Kn](#), [nAtom](#), [nAtomInterface](#), [NDIM](#), [nPairActive](#), [nPairTotal](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [RadiusIJ](#), [RadiusIJInv](#), [region](#), [regionH](#), [rx](#), [ry](#), [shearDisplacement](#), [Sqr](#), [SqrRadiusIJ](#), [stepCount](#), [stretch](#), [uSumPair](#), [virSumPair](#), [virSumPairxx](#), [virSumPairxy](#), [virSumPairyy](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.33 ComputePairForce.h

[Go to the documentation of this file.](#)

```

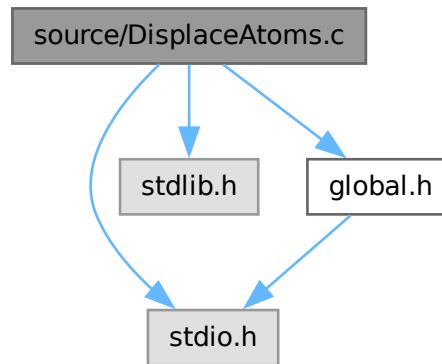
00001 #ifndef COMPUTE_PAIR_FORCE_H
00002 #define COMPUTE_PAIR_FORCE_H
00003
00004 void ComputePairForce(int normFlag);
00005
00006 #endif
00007

```

## 3.34 source/DisplaceAtoms.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include "global.h"
```

Include dependency graph for DisplaceAtoms.c:



### Functions

- void [DisplaceAtoms](#) ()

### 3.34.1 Function Documentation

#### 3.34.1.1 DisplaceAtoms()

```
void DisplaceAtoms ( )
```

Definition at line 25 of file [DisplaceAtoms.c](#).

```
00025     {
00026     int n;
00027     for(n = 1; n <= nAtom; n++){
00028         if(molID[n] == 2){
00029             rx[n] += DeltaX;
00030             ry[n] += DeltaY;
00031         } } }
```

References [DeltaX](#), [DeltaY](#), [molID](#), [nAtom](#), [rx](#), and [ry](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.35 DisplaceAtoms.c

[Go to the documentation of this file.](#)

```

00001  /*
00002  * This file is part of Lamina.
00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * Lamina is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017  Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019  */
00020
00021  #include<stdio.h>
00022  #include<stdlib.h>
00023  #include"global.h"
00024
00025  void DisplaceAtoms() {
00026      int n;
00027      for(n = 1; n <= nAtom; n ++){
00028          if(molID[n] == 2){
00029              rx[n] += DeltaX;
00030              ry[n] += DeltaY;
00031          } } }

```

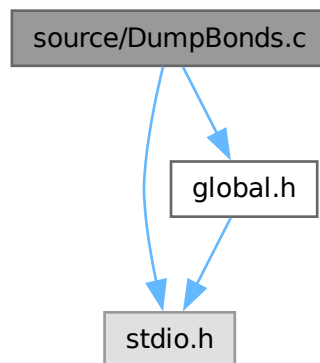
### 3.36 source/DumpBonds.c File Reference

```

#include <stdio.h>
#include "global.h"

```

Include dependency graph for DumpBonds.c:



#### Functions

- void [DumpBonds](#) ()

#### 3.36.1 Function Documentation

##### 3.36.1.1 DumpBonds()

```
void DumpBonds ( )
```

Definition at line 24 of file [DumpBonds.c](#).

```
00024      {
```

```

00025     int n;
00026     //Trajectory file in LAMMPS dump format for OVITO visualization
00027     fprintf(fpbond, "ITEM: TIMESTEP\n");
00028     fprintf(fpbond, "%lf\n", timeNow);
00029     fprintf(fpbond, "ITEM: NUMBER OF ENTRIES\n");
00030     fprintf(fpbond, "%d\n", nBond);
00031     fprintf(fpbond, "ITEM: BOX BOUNDS pp ff pp\n");
00032     fprintf(fpbond, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00033     fprintf(fpbond, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00034     fprintf(fpbond, "%lf %lf zlo zhi\n", -0.1, 0.1);
00035     fprintf(fpbond, "ITEM: ENTRIES BondID, BondType, atom1 atom2 BondLength BondLengthEqul nodeDragx1
nodeDragy1\n");
00036
00037     for(n=1; n<=nBond; n++)
00038         fprintf(fpbond, "%d %d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", BondID[n], BondType[n], atom1[n],
atom2[n],
00039         BondLength[n], ro[n], nodeDragx[atom1[n]], nodeDragy[atom1[n]]);
00040 }

```

References [atom1](#), [atom2](#), [BondID](#), [BondLength](#), [BondType](#), [fpbond](#), [nBond](#), [nodeDragx](#), [nodeDragy](#), [regionH](#), [ro](#), and [timeNow](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.37 DumpBonds.c

[Go to the documentation of this file.](#)

```

00001 /*
00002  * This file is part of Lamina.
00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
00008  *
00009  * Lamina is distributed in the hope that it will be useful,
00010  * but WITHOUT ANY WARRANTY; without even the implied warranty of
00011  * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
00012  * GNU General Public License for more details.
00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021 #include<stdio.h>
00022 #include"global.h"
00023
00024 void DumpBonds(){
00025     int n;
00026     //Trajectory file in LAMMPS dump format for OVITO visualization
00027     fprintf(fpbond, "ITEM: TIMESTEP\n");
00028     fprintf(fpbond, "%lf\n", timeNow);
00029     fprintf(fpbond, "ITEM: NUMBER OF ENTRIES\n");
00030     fprintf(fpbond, "%d\n", nBond);
00031     fprintf(fpbond, "ITEM: BOX BOUNDS pp ff pp\n");
00032     fprintf(fpbond, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00033     fprintf(fpbond, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00034     fprintf(fpbond, "%lf %lf zlo zhi\n", -0.1, 0.1);
00035     fprintf(fpbond, "ITEM: ENTRIES BondID, BondType, atom1 atom2 BondLength BondLengthEqul nodeDragx1
nodeDragy1\n");
00036
00037     for(n=1; n<=nBond; n++)
00038         fprintf(fpbond, "%d %d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", BondID[n], BondType[n], atom1[n],
atom2[n],

```

```

00039     BondLength[n], ro[n], nodeDragx[atom1[n]], nodeDragy[atom1[n]]);
00040 }
00041
00042
00043

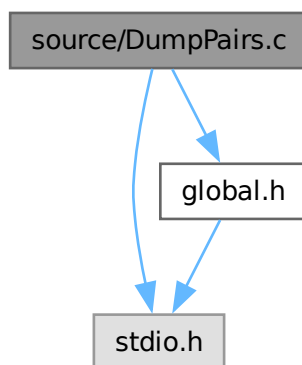
```

### 3.38 source/DumpPairs.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for DumpPairs.c:



#### Functions

- void [DumpPairs](#) ()

#### 3.38.1 Function Documentation

##### 3.38.1.1 DumpPairs()

```
void DumpPairs ( )
```

Definition at line 25 of file [DumpPairs.c](#).

```

00025     {
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fppair, "ITEM: TIMESTEP\n");
00029     fprintf(fppair, "%lf\n",timeNow);
00030     fprintf(fppair, "ITEM: NUMBER OF ENTRIES\n");
00031     fprintf(fppair, "%d\n",nPairActive);
00032     fprintf(fppair, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fppair, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fppair, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fppair, "%lf %lf zlo zhi\n", -0.1, 0.1);
00036     fprintf(fppair, "ITEM: ENTRIES index, atom1 atom2 xij yij discDragx1 discDragy1\n");
00037
00038     for(n=1; n<=nPairActive; n++)
00039         fprintf(fppair, "%d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", PairID[n], Pairatom1[n],
Pairatom2[n],
00040         PairXij[n], PairYij[n], discDragx[n], discDragy[n]);
00041
00042     }

```

References [discDragx](#), [discDragy](#), [fppair](#), [nPairActive](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [regionH](#), and [timeNow](#).

Referenced by [main](#)().

Here is the caller graph for this function:



### 3.39 DumpPairs.c

[Go to the documentation of this file.](#)

```

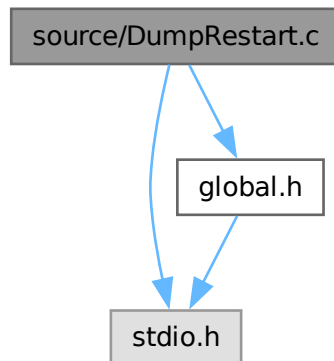
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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void DumpPairs(){
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fppair, "ITEM: TIMESTEP\n");
00029     fprintf(fppair, "%lf\n",timeNow);
00030     fprintf(fppair, "ITEM: NUMBER OF ENTRIES\n");
00031     fprintf(fppair, "%d\n",nPairActive);
00032     fprintf(fppair, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fppair, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fppair, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fppair, "%lf %lf zlo zhi\n", -0.1, 0.1);
00036     fprintf(fppair, "ITEM: ENTRIES index, atom1 atom2 xij yij discDragx1 discDragy1\n");
00037
00038     for(n=1; n<=nPairActive; n++)
00039         fprintf(fppair, "%d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", PairID[n], Pairatom1[n],
Pairatom2[n],
PairXij[n], PairYij[n], discDragx[n], discDragy[n]);
00040
00041 }
00042
00043
00044
00045
  
```

### 3.40 source/DumpRestart.c File Reference

```

#include <stdio.h>
#include "global.h"
  
```

Include dependency graph for DumpRestart.c:



## Functions

- void [DumpRestart](#) ()

## 3.40.1 Function Documentation

### 3.40.1.1 DumpRestart()

void `DumpRestart` ( )

Definition at line 25 of file [DumpRestart.c](#).

```

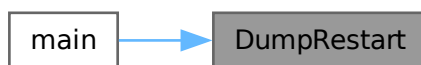
00025     {
00026     char DUMP[256];
00027     FILE *fpDUMP;
00028     sprintf(DUMP, "%s.Restart", prefix);
00029     fpDUMP = fopen(DUMP, "w");
00030     if(fpDUMP == NULL) {
00031         fprintf(stderr, "Error opening file %s for writing\n", DUMP);
00032         return;
00033     }
00034
00035     fprintf(fpDUMP, "timeNow %lf\n", timeNow);
00036     fprintf(fpDUMP, "nAtom %d\n", nAtom);
00037     fprintf(fpDUMP, "nBond %d\n", nBond);
00038     fprintf(fpDUMP, "nAtomType %d\n", nAtomType);
00039     fprintf(fpDUMP, "nBondType %d\n", nBondType);
00040     fprintf(fpDUMP, "region[1] %0.14lf\n", region[1]);
00041     fprintf(fpDUMP, "region[2] %0.14lf\n", region[2]);
00042
00043     int n;
00044     fprintf(fpDUMP, "Atoms\n");
00045     for(n = 1; n <= nAtom; n++)
00046         fprintf(fpDUMP, "%d %d %d %0.2lf %0.16lf %0.16lf %0.16lf %0.16lf\n", atomID[n], molID[n],
00047             atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n]);
00048
00049     fprintf(fpDUMP, "Bonds\n");
00050     for(n=1; n<=nBond; n++)
00051         fprintf(fpDUMP, "%d %d %d %d %0.2lf %0.16lf\n", BondID[n], BondType[n], atom1[n], atom2[n], kb[n],
00052             ro[n]);
00053     fclose(fpDUMP);
00054 }
  
```

References [atom1](#), [atom2](#), [atomID](#), [atomRadius](#), [atomType](#), [BondID](#), [BondType](#), [kb](#), [molID](#), [nAtom](#), [nAtomType](#), [nBond](#), [nBondType](#), [prefix](#), [region](#), [ro](#), [rx](#), [ry](#), [timeNow](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).



Here is the caller graph for this function:



## 3.41 DumpRestart.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021
00022 #include <stdio.h>
00023 #include "global.h"
00024
00025 void DumpRestart() {
00026     char DUMP[256];
00027     FILE *fpDUMP;
00028     sprintf(DUMP, "%s.Restart", prefix);
00029     fpDUMP = fopen(DUMP, "w");
00030     if(fpDUMP == NULL) {
00031         fprintf(stderr, "Error opening file %s for writing\n", DUMP);
00032         return;
00033     }
00034
00035     fprintf(fpDUMP, "timeNow %lf\n", timeNow);
00036     fprintf(fpDUMP, "nAtom %d\n", nAtom);
00037     fprintf(fpDUMP, "nBond %d\n", nBond);
00038     fprintf(fpDUMP, "nAtomType %d\n", nAtomType);
00039     fprintf(fpDUMP, "nBondType %d\n", nBondType);
00040     fprintf(fpDUMP, "region[1] %0.14lf\n", region[1]);
00041     fprintf(fpDUMP, "region[2] %0.14lf\n", region[2]);
00042
00043     int n;
00044     fprintf(fpDUMP, "Atoms\n");
00045     for(n = 1; n <= nAtom; n++)
00046         fprintf(fpDUMP, "%d %d %d %0.21f %0.16lf %0.16lf %0.16lf %0.16lf\n", atomID[n], molID[n],
00047             atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n]);
00048
00049     fprintf(fpDUMP, "Bonds\n");
00050     for(n=1; n<=nBond; n++)
00051         fprintf(fpDUMP, "%d %d %d %d %0.21f %0.16lf\n", BondID[n], BondType[n], atom1[n], atom2[n], kb[n],
00052             ro[n]);
00053     fclose(fpDUMP);
00054 }
00055

```



Here is the caller graph for this function:



### 3.43 DumpState.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021
00022 #include <stdio.h>
00023 #include "global.h"
00024
00025 void DumpState() {
00026     char DUMP[256];
00027     FILE *fpDUMP;
00028     sprintf(DUMP, "%s.STATE", prefix);
00029     fpDUMP = fopen(DUMP, "w");
00030     if (fpDUMP == NULL) {
00031         fprintf(stderr, "Error opening file %s for writing\n", DUMP);
00032         return;
00033     }
00034
00035     fprintf(fpDUMP, "ITEM: TIMESTEP\n");
00036     fprintf(fpDUMP, "%lf\n", timeNow);
00037     fprintf(fpDUMP, "ITEM: NUMBER OF ATOMS\n");
00038     fprintf(fpDUMP, "%d\n", nAtom);
00039     fprintf(fpDUMP, "ITEM: BOX BOUNDS pp pp pp\n");
00040     fprintf(fpDUMP, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00041     fprintf(fpDUMP, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00042     fprintf(fpDUMP, "%lf %lf zlo zhi\n", -0.1, 0.1);
00043     fprintf(fpDUMP, "ITEM: ATOMS id mol type radius x y vx vy fx fy\n");
00044     int n;
00045     for (n = 1; n <= nAtom; n++) {
00046         fprintf(fpDUMP, "%d\t%d\t%d\t%0.2lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\n",
00047             atomID[n], molID[n], atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n], ax[n], ay[n]);
00048     }
00049     fclose(fpDUMP);
00050 }
00051
  
```

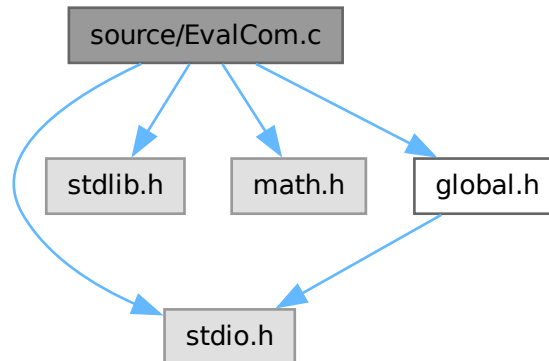
### 3.44 source/EvalCom.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
  
```

```
#include "global.h"
```

Include dependency graph for EvalCom.c:



## Functions

- void [EvalCom](#) ()

### 3.44.1 Function Documentation

#### 3.44.1.1 EvalCom()

```
void EvalCom ( )
```

Definition at line 27 of file [EvalCom.c](#).

```

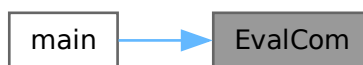
00027     {
00028     int n;
00029     ComX = 0.0; ComY = 0.0; ComXRatio = 0.0; ComYRatio = 0.0;
00030     TotalMass = 0.0;
00031
00032     for (n=1; n<=nAtom; n++){
00033     if (molID[n] == 2){
00034         ComX += atomMass[n] * rxUnwrap[n];
00035         ComY += atomMass[n] * ryUnwrap[n];
00036         TotalMass += atomMass[n];
00037     } }
00038
00039     ComX = ComX/TotalMass;
00040     ComY = ComY/TotalMass;
00041
00042     if (timeNow == 0.0){
00043         ComX0 = ComX; ComY0 = ComY;
00044     }
00045     ComXRatio = ComX/ComX0;    ComYRatio = ComY/ComY0;
00046     }

```

References [atomMass](#), [ComX](#), [ComX0](#), [ComXRatio](#), [ComY](#), [ComY0](#), [ComYRatio](#), [molID](#), [nAtom](#), [rxUnwrap](#), [ryUnwrap](#), [timeNow](#), and [TotalMass](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.45 EvalCom.c

[Go to the documentation of this file.](#)

```

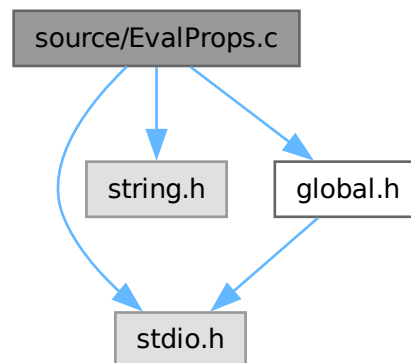
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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<stdlib.h>
00024 #include<math.h>
00025 #include"global.h"
00026
00027 void EvalCom(){
00028     int n;
00029     ComX = 0.0; ComY = 0.0; ComXRatio = 0.0; ComYRatio = 0.0;
00030     TotalMass = 0.0;
00031
00032     for(n=1; n<=nAtom; n++){
00033         if(molID[n] == 2){
00034             ComX += atomMass[n] * rxUnwrap[n];
00035             ComY += atomMass[n] * ryUnwrap[n];
00036             TotalMass += atomMass[n];
00037         }
00038     }
00039     ComX = ComX/TotalMass;
00040     ComY = ComY/TotalMass;
00041
00042     if(timeNow == 0.0){
00043         ComX0 = ComX; ComY0 = ComY;
00044     }
00045     ComXRatio = ComX/ComX0;    ComYRatio = ComY/ComY0;
00046 }
00047
00048
00049
  
```

## 3.46 source/EvalProps.c File Reference

```

#include <stdio.h>
#include <string.h>
#include "global.h"
  
```

Include dependency graph for EvalProps.c:



## Functions

- void [EvalProps](#) ()

## 3.46.1 Function Documentation

### 3.46.1.1 EvalProps()

void EvalProps ( )

Definition at line 26 of file [EvalProps.c](#).

```

00026 {
00027     real v, vv;
00028     virSum = 0.0;
00029     vSumX = 0.0; vSumY = 0.0; vSum = 0.0;
00030     vvSum = 0.;
00031     int n;
00032
00033     for (n = 1; n <= nAtom; n++) {
00034         vv = 0.;
00035         // Initialize v with a default value to avoid "uninitialized" warning.
00036         v = 0.0;
00037         // X direction velocity
00038         if (strcmp(solver, "Verlet") == 0) {
00039             v = vx[n];
00040         } else if (strcmp(solver, "LeapFrog") == 0) {
00041             v = vx[n] - 0.5 * deltaT * ax[n];
00042         }
00043         vSum += v;
00044         vv += Sqr(v);
00045         vSumX += v;
00046         // Y direction velocity
00047         if (strcmp(solver, "Verlet") == 0) {
00048             v = vy[n];
00049         } else if (strcmp(solver, "LeapFrog") == 0) {
00050             v = vy[n] - 0.5 * deltaT * ay[n];
00051         }
00052         vSum += v;
00053         vSumY += v;
00054         vv += Sqr(v);
00055         vvSum += vv;
00056     }
00057
00058     kinEnergy = 0.5 * vvSum / nAtom ;
00059     uSumPairPerAtom = uSumPair / nAtom ;
00060     BondEnergyPerAtom = TotalBondEnergy / (0.5*nAtom); //Factor of 0.5 since each atom has one half the
    bond energy
00061     potEnergy = uSumPairPerAtom + BondEnergyPerAtom ;
00062     totEnergy = kinEnergy + potEnergy;
00063     virSumxx = virSumPairxx + virSumBondxx ;
00064     virSumyy = virSumPairyy + virSumBondyy ;
00065     virSumxy = virSumPairxy + virSumBondxy ;
  
```

```

00066     virSum = virSumPair + virSumBond;
00067     pressure = density * (vvSum + virSum) / (nAtom * NDIM);
00068
00069 }

```

References [ax](#), [ay](#), [BondEnergyPerAtom](#), [deltaT](#), [density](#), [kinEnergy](#), [nAtom](#), [NDIM](#), [potEnergy](#), [pressure](#), [solver](#), [Sqr](#), [TotalBondEnergy](#), [totEnergy](#), [uSumPair](#), [uSumPairPerAtom](#), [virSum](#), [virSumBond](#), [virSumBondxx](#), [virSumBondxy](#), [virSumBondyy](#), [virSumPair](#), [virSumPairxx](#), [virSumPairxy](#), [virSumPairyy](#), [virSumxx](#), [virSumxy](#), [virSumyy](#), [vSum](#), [vSumX](#), [vSumY](#), [vvSum](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.47 EvalProps.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021
00022 #include <stdio.h>
00023 #include <string.h>
00024 #include "global.h"
00025
00026 void EvalProps() {
00027     real v, vv;
00028     virSum = 0.0;
00029     vSumX = 0.0; vSumY = 0.0; vSum = 0.0;
00030     vvSum = 0.;
00031     int n;
00032
00033     for (n = 1; n <= nAtom; n++) {
00034         vv = 0.;
00035         // Initialize v with a default value to avoid "uninitialized" warning.
00036         v = 0.0;
00037         // X direction velocity
00038         if (strcmp(solver, "Verlet") == 0) {
00039             v = vx[n];
00040         } else if (strcmp(solver, "LeapFrog") == 0) {
00041             v = vx[n] - 0.5 * deltaT * ax[n];
00042         }
00043         vSum += v;
00044         vv += Sqr(v);
00045         vSumX += v;
00046         // Y direction velocity
00047         if (strcmp(solver, "Verlet") == 0) {
00048             v = vy[n];
00049         } else if (strcmp(solver, "LeapFrog") == 0) {
00050             v = vy[n] - 0.5 * deltaT * ay[n];
00051         }

```

```

00052     vSum += v;
00053     vSumY += v;
00054     vv += Sqr(v);
00055     vvSum += vv;
00056 }
00057
00058 kinEnergy = 0.5 * vvSum / nAtom ;
00059 uSumPairPerAtom = uSumPair / nAtom ;
00060 BondEnergyPerAtom = TotalBondEnergy / (0.5*nAtom); //Factor of 0.5 since each atom has one half the
bond energy
00061 potEnergy = uSumPairPerAtom + BondEnergyPerAtom ;
00062 totEnergy = kinEnergy + potEnergy;
00063 virSumxx = virSumPairxx + virSumBondxx ;
00064 virSumyy = virSumPairyy + virSumBondyy ;
00065 virSumxy = virSumPairxy + virSumBondxy ;
00066 virSum = virSumPair + virSumBond;
00067 pressure = density * (vvSum + virSum) / (nAtom * NDIM);
00068
00069 }
00070

```

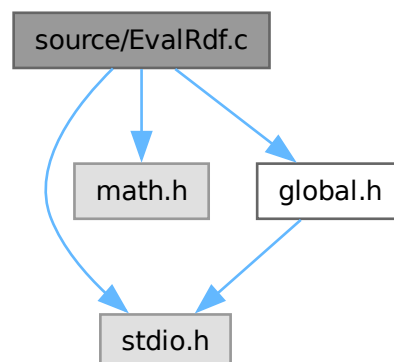
## 3.48 source/EvalRdf.c File Reference

```
#include <stdio.h>
```

```
#include <math.h>
```

```
#include "global.h"
```

Include dependency graph for EvalRdf.c:



### Functions

- void [EvalRdf](#) ()

### 3.48.1 Function Documentation

#### 3.48.1.1 EvalRdf()

```
void EvalRdf ( )
```

Definition at line 26 of file [EvalRdf.c](#).

```

00026     {
00027     real dr[NDIM+1], deltaR, normFac, rr, rrRange;
00028     int j1, j2, n;
00029     countRdf ++;
00030     if(countRdf == 1){
00031         for(n = 1 ; n <= sizeHistRdf ; n ++){
00032             histRdf[n] = 0.;
00033         }
00034         rrRange = Sqr(rangeRdf);
00035         deltaR = rangeRdf / sizeHistRdf;

```



```

00036     for(j1 = 1 ; j1 <= nAtom - 1 ; j1++){
00037         for(j2 = j1 + 1 ; j2 <= nAtom ; j2++){
00038
00039             dr[1] = rx[j1] - rx[j2];
00040             if(fabs(dr[1]) > regionH[1])
00041                 dr[1] -= SignR(region[1], dr[1]);
00042
00043             dr[2] = ry[j1] - ry[j2];
00044             if(fabs(dr[2]) > regionH[2])
00045                 dr[2] -= SignR(region[2], dr[2]);
00046
00047             rr = Sqr(dr[1]) + Sqr(dr[2]);
00048
00049             if(rr < rrRange){
00050                 n = (int)(sqrt(rr)/deltaR) + 1;
00051                 histRdf[n] ++;
00052             }
00053         }
00054     }
00055
00056     if(countRdf == limitRdf){
00057         normFac = region[1]*region[2] / (M_PI*Sqr(deltaR)*nAtom*nAtom*countRdf );
00058         for(n = 1 ; n <= sizeHistRdf ; n++){
00059             histRdf[n] *= normFac/(n-0.5);
00060             // PRINT THE RADIAL DISTRIBUTION DATA ON TO DISK FILE
00061             real rBin;
00062             int n;
00063             fprintf(fprdf,"rdf @ timeNow %lf\n", timeNow);
00064             for(n = 1 ; n <= sizeHistRdf ; n++){
00065                 rBin = (n - 0.5)*rangeRdf/sizeHistRdf;
00066                 fprintf(fprdf, "%lf %lf\n", rBin, histRdf[n]);
00067             }
00068         }
00069     }
00070 }

```

References `countRdf`, `fprdf`, `histRdf`, `limitRdf`, `nAtom`, `NDIM`, `rangeRdf`, `region`, `regionH`, `rx`, `ry`, `SignR`, `sizeHistRdf`, `Sqr`, and `timeNow`.

## 3.49 EvalRdf.c

[Go to the documentation of this file.](#)

```

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<math.h>
00024 #include"global.h"
00025
00026 void EvalRdf(){
00027     real dr[NDIM+1], deltaR, normFac, rr, rrRange;
00028     int j1, j2, n;
00029     countRdf ++;
00030     if(countRdf == 1){
00031         for(n = 1 ; n <= sizeHistRdf ; n++){
00032             histRdf[n] = 0.;
00033         }
00034         rrRange = Sqr(rangeRdf);
00035         deltaR = rangeRdf / sizeHistRdf;
00036         for(j1 = 1 ; j1 <= nAtom - 1 ; j1++){
00037             for(j2 = j1 + 1 ; j2 <= nAtom ; j2++){
00038
00039                 dr[1] = rx[j1] - rx[j2];
00040                 if(fabs(dr[1]) > regionH[1])
00041                     dr[1] -= SignR(region[1], dr[1]);
00042

```

```

00043     dr[2] = ry[j1] - ry[j2];
00044     if(fabs(dr[2]) > regionH[2])
00045     dr[2] -= SignR(region[2], dr[2]);
00046
00047     rr = Sqr(dr[1]) + Sqr(dr[2]);
00048
00049     if(rr < rrRange){
00050     n = (int)(sqrt(rr)/deltaR) + 1;
00051     histRdf[n] ++;
00052     }
00053   }
00054 }
00055
00056 if(countRdf == limitRdf){
00057   normFac = region[1]*region[2] / (M_PI*Sqr(deltaR)*nAtom*nAtom*countRdf );
00058   for(n = 1 ; n <= sizeHistRdf ; n ++){
00059     histRdf[n] *= normFac/(n-0.5);
00060   } // PRINT THE RADIAL DISTRIBUTION DATA ON TO DISK FILE
00061   real rBin;
00062   int n;
00063   fprintf(fprdf,"rdf @ timeNow %lf\n", timeNow);
00064   for(n = 1 ; n <= sizeHistRdf ; n ++){
00065     rBin = (n - 0.5)*rangeRdf/sizeHistRdf;
00066     fprintf(fprdf, "%lf %lf\n", rBin, histRdf[n]);
00067   }
00068 }
00069
00070 }
00071

```

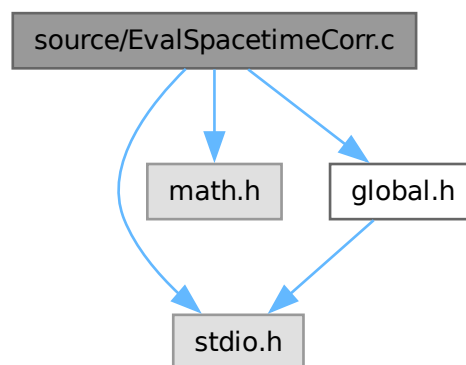
### 3.50 source/EvalSpacetimeCorr.c File Reference

```
#include <stdio.h>
```

```
#include <math.h>
```

```
#include "global.h"
```

Include dependency graph for EvalSpacetimeCorr.c:



#### Functions

- void [EvalSpacetimeCorr](#) ()

#### 3.50.1 Function Documentation

##### 3.50.1.1 EvalSpacetimeCorr()

```
void EvalSpacetimeCorr ( )
```

Definition at line 26 of file [EvalSpacetimeCorr.c](#).

```
00026 {
```

```

00027  real cosV=0., cosV0=0., cosV1=0., cosV2=0., sinV=0., sinV1=0., sinV2=0.;
00028  real COSA, SINA, COSV, SINV;
00029  int j, m, n, nb, ni, nv;
00030  real kMin = 2. * M_PI / region[1];
00031  real kMax = M_PI;
00032  real deltaK = (kMax - kMin) / nFunCorr;
00033
00034  for (j = 1; j <= 2*nFunCorr; j++)
00035      cfVal[j] = 0.;
00036
00037  for (n = 1; n <= nAtom; n++){
00038      j = 1;
00039      COSA = cos(kMin*rx[n]);
00040      SINA = sin(kMin*rx[n]);
00041      for (m = 1; m <= nFunCorr; m++){
00042          if(m == 1){
00043              cosV = cos(deltaK*rx[n]);
00044              sinV = sin(deltaK*rx[n]);
00045              cosV0 = cosV;
00046          }else if(m == 2){
00047              cosV1 = cosV;
00048              sinV1 = sinV;
00049              cosV = 2.*cosV0*cosV1-1;
00050              sinV = 2.*cosV0*sinV1;
00051          }else{
00052              cosV2 = cosV1;
00053              sinV2 = sinV1;
00054              cosV1 = cosV;
00055              sinV1 = sinV;
00056              cosV = 2.*cosV0*cosV1-cosV2;
00057              sinV = 2.*cosV0*sinV1-sinV2;
00058          }
00059          COSV = COSA*cosV - SINA*sinV;
00060          SINV = SINA*cosV + COSA*sinV;
00061          cfVal[j] += COSV;
00062          cfVal[j+1] += SINV;
00063          j += 2;
00064      }
00065  }
00066
00067  for (nb = 1; nb <= nBuffCorr; nb++){
00068      indexCorr[nb] += 1;
00069      if (indexCorr[nb] <= 0) continue;
00070      ni = nFunCorr * (indexCorr[nb] - 1);
00071      if (indexCorr[nb] == 1){
00072          for (j = 1; j <= 2*nFunCorr; j++)
00073              cfOrg[nb][j] = cfVal[j];
00074      }
00075
00076      for (j = 1; j <= nFunCorr; j++)
00077          spacetimeCorr[nb][ni + j] = 0.;
00078
00079      j = 1;
00080      for (m = 1; m <= nFunCorr; m++){
00081          nv = m + ni;
00082          spacetimeCorr[nb][nv] += cfVal[j] * cfOrg[nb][j] + cfVal[j + 1] * cfOrg[nb][j + 1];
00083          j += 2;
00084      }
00085  }
00086
00087  // ACCUMULATE SPACETIME CORRELATIONS
00088  for (nb = 1; nb <= nBuffCorr; nb++){
00089      if (indexCorr[nb] == nValCorr){
00090          for (j = 1; j <= nFunCorr*nValCorr; j++)
00091              spacetimeCorrAv[j] += spacetimeCorr[nb][j];
00092          indexCorr[nb] = 0.;
00093          countCorrAv ++;
00094          if (countCorrAv == limitCorrAv){
00095              for (j = 1; j <= nFunCorr*nValCorr; j++)
00096                  spacetimeCorrAv[j] /= (nAtom*limitCorrAv);
00097              fprintf(fpdsty, "NDIM %d\n", NDIM);
00098              fprintf(fpdsty, "nAtom %d\n", nAtom);
00099              fprintf(fpdsty, "region %lf\n", region[1]);
00100              fprintf(fpdsty, "nFunCorr %d\n", nFunCorr);
00101              fprintf(fpdsty, "limitCorrAv %d\n", limitCorrAv);
00102              fprintf(fpdsty, "stepCorr %d\n", stepCorr);
00103              fprintf(fpdsty, "nValCorr %d\n", nValCorr);
00104              fprintf(fpdsty, "deltaT %lf\n", deltaT);
00105              real tVal;
00106              for (n = 1; n <= nValCorr; n++){
00107                  tVal = (n-1)*stepCorr*deltaT;
00108                  fprintf (fpdsty, "%e\t", tVal);
00109                  int nn = nFunCorr*(n-1);
00110                  for (j = 1; j <= nFunCorr; j ++){
00111                      fprintf (fpdsty, "%e\t", spacetimeCorrAv[nn + j]);
00112                      fprintf (fpdsty, "\n");

```

```

00114     }
00115
00116     countCorrAv = 0.;
00117     for (j = 1; j <= nFunCorr*nValCorr; j++)
00118         spatetimeCorrAv[j] = 0.;
00119     }
00120 }
00121 }
00122 }

```

References `cfOrg`, `cfVal`, `countCorrAv`, `deltaT`, `fpdnsty`, `indexCorr`, `limitCorrAv`, `nAtom`, `nBuffCorr`, `NDIM`, `nFunCorr`, `nValCorr`, `region`, `rx`, `spatetimeCorr`, `spatetimeCorrAv`, and `stepCorr`.

### 3.51 EvalSpacetimeCorr.c

[Go to the documentation of this file.](#)

```

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<math.h>
00024 #include"global.h"
00025
00026 void EvalSpacetimeCorr () {
00027     real cosV=0., cosV0=0., cosV1=0., cosV2=0., sinV=0., sinV1=0., sinV2=0.;
00028     real COSA, SINA, COSV, SINV;
00029     int j, m, n, nb, ni, nv;
00030     real kMin = 2. * M_PI / region[1];
00031     real kMax = M_PI;
00032     real deltaK = (kMax - kMin) / nFunCorr;
00033
00034     for (j = 1; j <= 2*nFunCorr; j++)
00035         cfVal[j] = 0.;
00036
00037     for (n = 1; n <= nAtom; n++){
00038         j = 1;
00039         COSA = cos(kMin*rx[n]);
00040         SINA = sin(kMin*rx[n]);
00041         for (m = 1; m <= nFunCorr; m++){
00042             if(m == 1){
00043                 cosV = cos(deltaK*rx[n]);
00044                 sinV = sin(deltaK*rx[n]);
00045                 cosV0 = cosV;
00046             }else if(m == 2){
00047                 cosV1 = cosV;
00048                 sinV1 = sinV;
00049                 cosV = 2.*cosV0*cosV1-1;
00050                 sinV = 2.*cosV0*sinV1;
00051             }else{
00052                 cosV2 = cosV1;
00053                 sinV2 = sinV1;
00054                 cosV1 = cosV;
00055                 sinV1 = sinV;
00056                 cosV = 2.*cosV0*cosV1-cosV2;
00057                 sinV = 2.*cosV0*sinV1-sinV2;
00058             }
00059             COSV = COSA*cosV - SINA*sinV;
00060             SINV = SINA*cosV + COSA*sinV;
00061             cfVal[j] += COSV;
00062             cfVal[j+1] += SINV;
00063             j += 2;
00064         }
00065     }
00066
00067     for (nb = 1; nb <= nBuffCorr; nb++){
00068         indexCorr[nb] += 1;

```

```

00069     if (indexCorr[nb] <= 0) continue;
00070     ni = nFunCorr * (indexCorr[nb] - 1);
00071     if (indexCorr[nb] == 1){
00072         for (j = 1; j <= 2*nFunCorr; j++)
00073             cfOrg[nb][j] = cfVal[j];
00074     }
00075
00076     for (j = 1; j <= nFunCorr; j++)
00077         spacetimeCorr[nb][ni + j] = 0.;
00078
00079     j = 1;
00080     for (m = 1; m <= nFunCorr; m++){
00081         nv = m + ni;
00082         spacetimeCorr[nb][nv] += cfVal[j] * cfOrg[nb][j] + cfVal[j + 1] * cfOrg[nb][j + 1];
00083         j += 2;
00084     }
00085 }
00086
00087 // ACCUMULATE SPACETIME CORRELATIONS
00088 for (nb = 1; nb <= nBuffCorr; nb++){
00089     if (indexCorr[nb] == nValCorr){
00090         for (j = 1; j <= nFunCorr*nValCorr; j++)
00091             spacetimeCorrAv[j] += spacetimeCorr[nb][j];
00092         indexCorr[nb] = 0.;
00093         countCorrAv ++;
00094         if (countCorrAv == limitCorrAv){
00095             for (j = 1; j <= nFunCorr*nValCorr; j++)
00096                 spacetimeCorrAv[j] /= (nAtom*limitCorrAv);
00097             fprintf(fpdnsty, "NDIM %d\n", NDIM);
00098             fprintf(fpdnsty, "nAtom %d\n", nAtom);
00099             fprintf(fpdnsty, "region %lf\n", region[1]);
00100             fprintf(fpdnsty, "nFunCorr %d\n", nFunCorr);
00101             fprintf(fpdnsty, "limitCorrAv %d\n", limitCorrAv);
00102             fprintf(fpdnsty, "stepCorr %d\n", stepCorr);
00103             fprintf(fpdnsty, "nValCorr %d\n", nValCorr);
00104             fprintf(fpdnsty, "deltaT %lf\n", deltaT);
00105             real tVal;
00106             for (n = 1; n <= nValCorr; n++){
00107                 tVal = (n-1)*stepCorr*deltaT;
00108                 fprintf(fpdnsty, "%e\t", tVal);
00109                 int nn = nFunCorr*(n-1);
00110                 for (j = 1; j <= nFunCorr; j++)
00111                     fprintf(fpdnsty, "%e\t", spacetimeCorrAv[nn + j]);
00112                 fprintf(fpdnsty, "\n");
00113             }
00114
00115             countCorrAv = 0.;
00116             for (j = 1; j <= nFunCorr*nValCorr; j++)
00117                 spacetimeCorrAv[j] = 0.;
00118         }
00119     }
00120 }
00121 }
00122 }

```

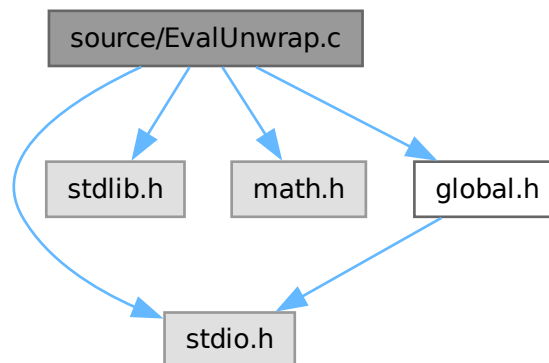
## 3.52 source/EvalUnwrap.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for EvalUnwrap.c:



## Functions

- void [EvalUnwrap](#) ()

### 3.52.1 Function Documentation

#### 3.52.1.1 EvalUnwrap()

```
void EvalUnwrap ( )
```

Definition at line 27 of file [EvalUnwrap.c](#).

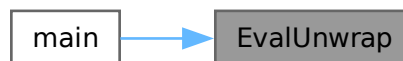
```

00027     {
00028     int n;
00029     for (n = 1; n <= nAtom; n++) {
00030         rxUnwrap[n] = rx[n] + ImageX[n] * region[1];
00031         ryUnwrap[n] = ry[n] + ImageY[n] * region[2];
00032     }
00033 }
```

References [ImageX](#), [ImageY](#), [nAtom](#), [region](#), [rx](#), [rxUnwrap](#), [ry](#), and [ryUnwrap](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.53 EvalUnwrap.c

[Go to the documentation of this file.](#)

```

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```

```

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include <stdio.h>
00023 #include <stdlib.h>
00024 #include <math.h>
00025 #include "global.h"
00026
00027 void EvalUnwrap() {
00028     int n;
00029     for (n = 1; n <= nAtom; n++) {
00030         rxUnwrap[n] = rx[n] + ImageX[n] * region[1];
00031         ryUnwrap[n] = ry[n] + ImageY[n] * region[2];
00032     }
00033 }
00034

```

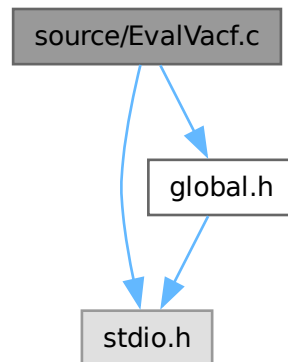
## 3.54 source/EvalVacf.c File Reference

```

#include <stdio.h>
#include "global.h"

```

Include dependency graph for EvalVacf.c:



### Functions

- void [AccumVacf](#) ()
- void [EvalVacf](#) ()

### 3.54.1 Function Documentation

#### 3.54.1.1 AccumVacf()

```

void AccumVacf ( )

```

Definition at line 27 of file [AccumVacf.c](#).

```

00027     {
00028     double fac;

```

```

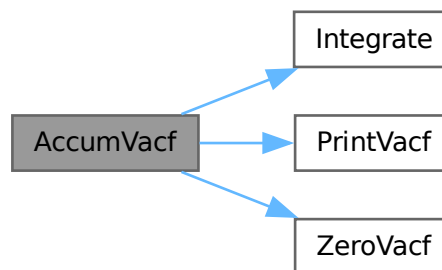
00029  int j, nb;
00030  for(nb = 1 ; nb <= nBuffAcf ; nb++){
00031    if(indexAcf[nb] == nValAcf){
00032      for(j = 1 ; j <= nValAcf; j++){
00033        viscAcfAv[j] += viscAcf[nb][j];
00034      }
00035      indexAcf[nb] = 0;
00036      countAcfAv ++;
00037      if(countAcfAv == limitAcfAv){
00038        fac = 1./(kinEnergy*region[1]*region[2]*limitAcfAv);
00039        viscAcfInt = fac*stepAcf*deltaT*Integrate(viscAcfAv, nValAcf);
00040        PrintVacf();
00041        ZeroVacf();
00042      } } }

```

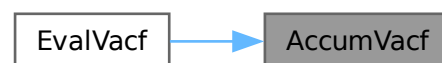
References [countAcfAv](#), [deltaT](#), [indexAcf](#), [Integrate\(\)](#), [kinEnergy](#), [limitAcfAv](#), [nBuffAcf](#), [nValAcf](#), [PrintVacf\(\)](#), [region](#), [stepAcf](#), [viscAcf](#), [viscAcfAv](#), [viscAcfInt](#), and [ZeroVacf\(\)](#).

Referenced by [EvalVacf\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.54.1.2 EvalVacf()

void EvalVacf ( )

Definition at line 26 of file [EvalVacf.c](#).

```

00026  {
00027    int n, nb, ni;
00028    double viscVec = 0.;
00029    double v[3];
00030    for(n = 1 ; n <= nAtom ; n++){
00031      v[1] = vx[n] - 0.5*ax[n]*deltaT;
00032      v[2] = vy[n] - 0.5*ay[n]*deltaT;
00033      viscVec += v[1]*v[2];
00034    }
00035    viscVec += rfAtom;
00036    for(nb = 1 ; nb <= nBuffAcf ; nb++){
00037      indexAcf[nb] ++;
00038      if(indexAcf[nb] <= 0) continue;
00039      if(indexAcf[nb] == 1){

```



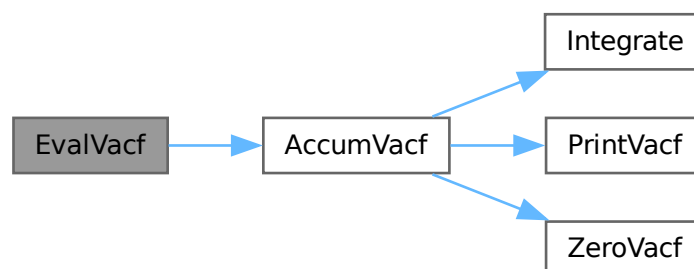
```

00040     viscAcfOrg[nb] = viscVec;
00041 }
00042 ni = indexAcf[nb];
00043 viscAcf[nb][ni] = viscAcfOrg[nb]*viscVec;
00044 }
00045 AccumVacf();
00046 }

```

References [AccumVacf\(\)](#), [ax](#), [ay](#), [deltaT](#), [indexAcf](#), [nAtom](#), [nBuffAcf](#), [rfAtom](#), [viscAcf](#), [viscAcfOrg](#), [vx](#), and [vy](#).

Here is the call graph for this function:



## 3.55 EvalVacf.c

[Go to the documentation of this file.](#)

```

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00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void AccumVacf();
00026 void EvalVacf(){
00027     int n, nb, ni;
00028     double viscVec = 0.;
00029     double v[3];
00030     for(n = 1 ; n <= nAtom ; n++){
00031         v[1] = vx[n] - 0.5*ax[n]*deltaT;
00032         v[2] = vy[n] - 0.5*ay[n]*deltaT;
00033         viscVec += v[1]*v[2];
00034     }
00035     viscVec += rfAtom;
00036     for(nb = 1 ; nb <= nBuffAcf ; nb++){
00037         indexAcf[nb]++;
00038         if(indexAcf[nb] <= 0)continue;
00039         if(indexAcf[nb] == 1){
00040             viscAcfOrg[nb] = viscVec;
00041         }
00042         ni = indexAcf[nb];
00043         viscAcf[nb][ni] = viscAcfOrg[nb]*viscVec;
00044     }
00045     AccumVacf();

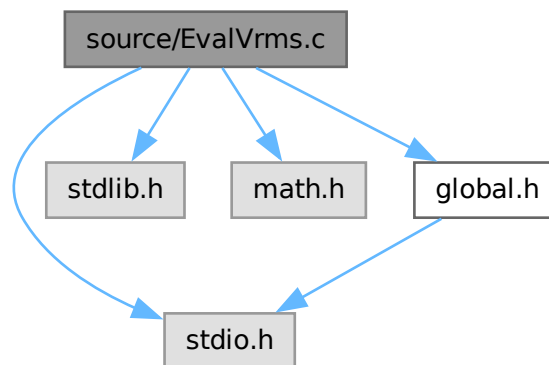
```

```
00046 }
```

### 3.56 source/EvalVrms.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "global.h"
```

Include dependency graph for EvalVrms.c:



#### Functions

- void [EvalVrms](#) ()

#### 3.56.1 Function Documentation

##### 3.56.1.1 EvalVrms()

```
void EvalVrms ( )
```

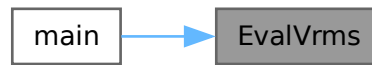
Definition at line 27 of file [EvalVrms.c](#).

```
00027     {
00028     int n;
00029     VSqr = 0.0;
00030     VMeanSqr = 0.0;
00031     VRootMeanSqr = 0.0;
00032
00033     for(n = 1 ; n <= nAtom ; n ++){
00034     VSqr += Sqr(vx[n]) + Sqr(vy[n]);
00035     }
00036     VMeanSqr = VSqr/nAtom;
00037     VRootMeanSqr = sqrt(VMeanSqr);
00038     }
```

References [nAtom](#), [Sqr](#), [VMeanSqr](#), [VRootMeanSqr](#), [VSqr](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.57 EvalVrms.c

[Go to the documentation of this file.](#)

```

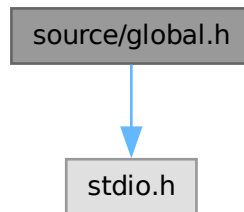
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00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<stdlib.h>
00024 #include<math.h>
00025 #include"global.h"
00026
00027 void EvalVrms() {
00028     int n;
00029     VSqr = 0.0;
00030     VMeanSqr = 0.0;
00031     VRootMeanSqr = 0.0;
00032
00033     for(n = 1 ; n <= nAtom ; n ++){
00034         VSqr += Sqr(vx[n]) + Sqr(vy[n]);
00035     }
00036     VMeanSqr = VSqr/nAtom;
00037     VRootMeanSqr = sqrt(VMeanSqr);
00038 }
00039
00040
00041

```

### 3.58 source/global.h File Reference

```
#include <stdio.h>
```

Include dependency graph for global.h:



This graph shows which files directly or indirectly include this file:



#### Macros

- #define [EXTERN](#) extern
- #define [NDIM](#) 2
- #define [Sqr](#)(x) ((x) \* (x))
- #define [SignR](#)(x, y) (((y) >= 0) ? (x) : (- (x)))

#### Typedefs

- typedef double [real](#)

#### Variables

- double \* [rx](#)
- double \* [ry](#)
- double \* [vx](#)
- double \* [vy](#)
- double \* [ax](#)
- double \* [ay](#)
- double \* [speed](#)
- double [region](#) [2+1]
- double [regionH](#) [2+1]
- double [deltaT](#)
- double [timeNow](#)
- double [potEnergy](#)
- double [kinEnergy](#)
- double [totEnergy](#)
- double [density](#)
- double [pressure](#)
- double [rCut](#)
- double [kappa](#)
- double [uSum](#)

- double [virSum](#)
- double [svirSum](#)
- double [vSum](#)
- double [vSumX](#)
- double [vSumY](#)
- double [vvSum](#)
- double [sPotEnergy](#)
- double [sKinEnergy](#)
- double [sTotEnergy](#)
- double [sPressure](#)
- double [ssPotEnergy](#)
- double [ssKinEnergy](#)
- double [ssTotEnergy](#)
- double [ssPressure](#)
- int [initUcell](#) [2+1]
- int [moreCycles](#)
- int [nAtom](#)
- int [stepAvg](#)
- int [stepCount](#)
- int [stepEquil](#)
- int [stepLimit](#)
- int [stepTraj](#)
- int [stepDump](#)
- double [RadiusIJ](#)
- double [SqrRadiusIJ](#)
- double [RadiusIJInv](#)
- int [nAtomType](#)
- int \* [atomType](#)
- int \* [atomID](#)
- double \* [atomRadius](#)
- double \* [atomMass](#)
- double [TotalMass](#)
- int [nBond](#)
- int [nBondType](#)
- int \* [atom1](#)
- int \* [atom2](#)
- int \* [BondID](#)
- int \* [BondType](#)
- double \* [kb](#)
- double \* [ro](#)
- double \* [BondEnergy](#)
- double \* [BondLength](#)
- double [TotalBondEnergy](#)
- double [BondEnergyPerAtom](#)
- double [gamman](#)
- double \* [discDragx](#)
- double \* [discDragy](#)
- double \* [nodeDragx](#)
- double \* [nodeDragy](#)
- double [strain](#)
- double [strainRate](#)
- double [shearDisplacement](#)
- double [shearVelocity](#)
- double [VSqr](#)
- double [VMeanSqr](#)

- double [VRootMeanSqr](#)
- double [ComX](#)
- double [ComY](#)
- double [ComX0](#)
- double [ComY0](#)
- double [ComXRatio](#)
- double [ComYRatio](#)
- double [HaltCondition](#)
- double [DeltaY](#)
- double [DeltaX](#)
- int \* [ImageX](#)
- int \* [ImageY](#)
- double \* [rxUnwrap](#)
- double \* [ryUnwrap](#)
- int [nAtomInterface](#)
- int [nDiscInterface](#)
- int [nAtomBlock](#)
- int \* [atomIDInterface](#)
- double [Kn](#)
- double [fx](#)
- double [fy](#)
- double [FyBylx](#)
- double [fxByfy](#)
- int [DampFlag](#)
- double [strech](#)
- int [dumpPairFlag](#)
- int [nPairTotal](#)
- int [nPairActive](#)
- int \* [PairID](#)
- int \* [Pairatom1](#)
- int \* [Pairatom2](#)
- double \* [PairXij](#)
- double \* [PairYij](#)
- char [solver](#) [128]
- char [xBoundary](#) [10]
- char [yBoundary](#) [10]
- char [thermo](#)
- double \* [DeltaXijOld](#)
- double \* [DeltaYijOld](#)
- double [DeltaXijNew](#)
- double [DeltaYijNew](#)
- double [DeltaXij](#)
- double [DeltaYij](#)
- double [DeltaVXij](#)
- double [DeltaVYij](#)
- double \*\* [DeltaXijOldPair](#)
- double \*\* [DeltaYijOldPair](#)
- int \* [molID](#)
- int \*\* [isBonded](#)
- int \* [cellList](#)
- int [cells](#) [2+1]
- int [rank](#)
- int [size](#)
- int [master](#)
- double \* [fax](#)

- double \* [fay](#)
- double [fuSum](#)
- double [fvirSum](#)
- double [frfAtom](#)
- double [uSumPair](#)
- double [uSumPairPerAtom](#)
- double [virSumPair](#)
- double [virSumPairxx](#)
- double [virSumPairyy](#)
- double [virSumPairxy](#)
- double [virSumBond](#)
- double [virSumBondxx](#)
- double [virSumBondyy](#)
- double [virSumBondxy](#)
- double [virSumxx](#)
- double [virSumyy](#)
- double [virSumxy](#)
- int [freezeAtomType](#)
- double \*\* [cfOrg](#)
- double \*\* [spacetimeCorr](#)
- double \* [cfVal](#)
- double \* [spacetimeCorrAv](#)
- int \* [indexCorr](#)
- int [countCorrAv](#)
- int [limitCorrAv](#)
- int [nBuffCorr](#)
- int [nFunCorr](#)
- int [nValCorr](#)
- int [stepCorr](#)
- double [rfAtom](#)
- double \* [indexAcf](#)
- double \*\* [viscAcf](#)
- double \* [viscAcfOrg](#)
- double \* [viscAcfAv](#)
- double [viscAcfInt](#)
- int [nValAcf](#)
- int [nBuffAcf](#)
- int [stepAcf](#)
- int [countAcfAv](#)
- int [limitAcfAv](#)
- double \* [histRdf](#)
- double [rangeRdf](#)
- int [countRdf](#)
- int [limitRdf](#)
- int [sizeHistRdf](#)
- int [stepRdf](#)
- char \* [prefix](#)
- char [result](#) [250]
- FILE \* [fpresult](#)
- char [xyz](#) [256]
- FILE \* [fpxyz](#)
- char [bond](#) [256]
- FILE \* [fpbond](#)
- char [dump](#) [256]
- FILE \* [fpdump](#)

- char [dnsty](#) [256]
- FILE \* [fpdnsty](#)
- char [visc](#) [256]
- FILE \* [fpvisc](#)
- char [rdf](#) [256]
- FILE \* [fprdf](#)
- char [vrms](#) [256]
- FILE \* [fpvrms](#)
- char [stress](#) [256]
- FILE \* [fpstress](#)
- char [momentum](#) [256]
- FILE \* [fpmomentum](#)
- char [com](#) [256]
- FILE \* [fpcom](#)
- char [pair](#) [256]
- FILE \* [fppair](#)

### 3.58.1 Macro Definition Documentation

#### 3.58.1.1 EXTERN

```
#define EXTERN extern
```

Definition at line 8 of file [global.h](#).

#### 3.58.1.2 NDIM

```
#define NDIM 2
```

Definition at line 13 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [EvalProps\(\)](#), [EvalRdf\(\)](#), [EvalSpacetimeCorr\(\)](#), and [LeapfrogStep\(\)](#).

#### 3.58.1.3 SignR

```
#define SignR(  
    x,  
    y ) ((y) >= 0) ? (x) : (- (x))
```

Definition at line 15 of file [global.h](#).

Referenced by [EvalRdf\(\)](#), and [LeapfrogStep\(\)](#).

#### 3.58.1.4 Sqr

```
#define Sqr(  
    x ) ((x) * (x))
```

Definition at line 14 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [BrownianStep\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [EvalProps\(\)](#), [EvalRdf\(\)](#), [EvalVrms\(\)](#), and [LeapfrogStep\(\)](#).

### 3.58.2 Typedef Documentation

#### 3.58.2.1 real

```
typedef double real
```

Definition at line 11 of file [global.h](#).

### 3.58.3 Variable Documentation

#### 3.58.3.1 atom1

```
int* atom1 [extern]
```

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).



### 3.58.3.2 atom2

```
int * atom2
```

Definition at line 34 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.3 atomID

```
int* atomID [extern]
```

Referenced by [Close\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [Init\(\)](#), and [Trajectory\(\)](#).

### 3.58.3.4 atomIDInterface

```
int* atomIDInterface [extern]
```

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.5 atomMass

```
double* atomMass [extern]
```

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [EvalCom\(\)](#), and [Init\(\)](#).

### 3.58.3.6 atomRadius

```
double* atomRadius [extern]
```

Referenced by [ApplyBoundaryCond\(\)](#), [Close\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [Init\(\)](#), and [Trajectory\(\)](#).

### 3.58.3.7 atomType

```
int* atomType [extern]
```

Referenced by [ApplyDrivingForce\(\)](#), [Close\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [Init\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.8 ax

```
double * ax
```

Definition at line 17 of file [global.h](#).

Referenced by [ApplyDrivingForce\(\)](#), [ApplyForce\(\)](#), [ApplyViscous\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpState\(\)](#), [EvalProps\(\)](#), [EvalVacf\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.9 ay

```
double * ay
```

Definition at line 17 of file [global.h](#).

Referenced by [ApplyDrivingForce\(\)](#), [ApplyForce\(\)](#), [ApplyViscous\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpState\(\)](#), [EvalProps\(\)](#), [EvalVacf\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.10 bond

```
char bond[256] [extern]
```

Referenced by [main\(\)](#).

### 3.58.3.11 BondEnergy

```
double* BondEnergy [extern]
```

Referenced by [ComputeBondForce\(\)](#), and [Init\(\)](#).

### 3.58.3.12 BondEnergyPerAtom

double BondEnergyPerAtom

Definition at line 38 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintSummary\(\)](#).

### 3.58.3.13 BondID

int\* BondID [extern]

Referenced by [Close\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.14 BondLength

double \* BondLength

Definition at line 37 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), and [Init\(\)](#).

### 3.58.3.15 BondType

int \* BondType

Definition at line 35 of file [global.h](#).

Referenced by [Close\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.16 cellList

int\* cellList [extern]

Referenced by [Close\(\)](#), [ComputeForcesCells\(\)](#), and [Init\(\)](#).

### 3.58.3.17 cells

int cells[2+1]

Definition at line 78 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#), and [Init\(\)](#).

### 3.58.3.18 cfOrg

double\*\* cfOrg [extern]

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), and [EvalSpacetimeCorr\(\)](#).

### 3.58.3.19 cfVal

double \* cfVal

Definition at line 89 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), and [EvalSpacetimeCorr\(\)](#).

### 3.58.3.20 com

char com[256] [extern]

Referenced by [main\(\)](#).

### 3.58.3.21 ComX

double ComX [extern]

Referenced by [EvalCom\(\)](#), and [PrintCom\(\)](#).

### 3.58.3.22 ComX0

double ComX0

Definition at line 44 of file [global.h](#).

Referenced by [EvalCom\(\)](#).

### 3.58.3.23 ComXRatio

double ComXRatio

Definition at line 44 of file [global.h](#).

Referenced by [EvalCom\(\)](#).

### 3.58.3.24 ComY

double ComY

Definition at line 44 of file [global.h](#).

Referenced by [EvalCom\(\)](#), and [PrintCom\(\)](#).

### 3.58.3.25 ComY0

double ComY0

Definition at line 44 of file [global.h](#).

Referenced by [EvalCom\(\)](#).

### 3.58.3.26 ComYRatio

double ComYRatio

Definition at line 44 of file [global.h](#).

Referenced by [EvalCom\(\)](#).

### 3.58.3.27 countAcfAv

int countAcfAv

Definition at line 95 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), and [ZeroVacf\(\)](#).

### 3.58.3.28 countCorrAv

int countCorrAv

Definition at line 90 of file [global.h](#).

Referenced by [EvalSpacetimeCorr\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.29 countRdf

int countRdf [extern]

Referenced by [EvalRdf\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.30 DampFlag

int DampFlag [extern]

Referenced by [ComputeBondForce\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.31 deltaT

double deltaT

Definition at line 20 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), [BrownianStep\(\)](#), [ComputeBondForce\(\)](#), [ComputePairForce\(\)](#), [EvalProps\(\)](#), [EvalSpacetimeCorr\(\)](#), [EvalVacf\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [main\(\)](#), [PrintVacf\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.32 DeltaVXij

double DeltaVXij

Definition at line 70 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.33 DeltaVYij

double DeltaVYij

Definition at line 70 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.34 DeltaX

double DeltaX

Definition at line 46 of file [global.h](#).

Referenced by [DisplaceAtoms\(\)](#), and [Init\(\)](#).

### 3.58.3.35 DeltaXij

double DeltaXij [extern]

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.36 DeltaXijNew

double DeltaXijNew [extern]

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.37 DeltaXijOld

double\* DeltaXijOld [extern]

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), and [Init\(\)](#).

### 3.58.3.38 DeltaXijOldPair

double\*\* DeltaXijOldPair [extern]

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.39 DeltaY

double DeltaY [extern]

Referenced by [DisplaceAtoms\(\)](#), and [Init\(\)](#).

### 3.58.3.40 DeltaYij

double DeltaYij

Definition at line 70 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.41 DeltaYijNew

double DeltaYijNew

Definition at line 69 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

### 3.58.3.42 DeltaYijOld

double \* DeltaYijOld

Definition at line 68 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), and [Init\(\)](#).

### 3.58.3.43 DeltaYijOldPair

double \*\* DeltaYijOldPair

Definition at line 71 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

#### 3.58.3.44 density

double density

Definition at line 21 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [Init\(\)](#).

#### 3.58.3.45 discDragx

double\* discDragx [extern]

Referenced by [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

#### 3.58.3.46 discDragy

double \* discDragy

Definition at line 40 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

#### 3.58.3.47 dnsty

char dnsty[256] [extern]

#### 3.58.3.48 dump

char dump[256] [extern]

#### 3.58.3.49 dumpPairFlag

int dumpPairFlag [extern]

#### 3.58.3.50 fax

double\* fax [extern]

Referenced by [Close\(\)](#), and [Init\(\)](#).

#### 3.58.3.51 fay

double \* fay

Definition at line 80 of file [global.h](#).

Referenced by [Close\(\)](#), and [Init\(\)](#).

#### 3.58.3.52 fpbond

FILE\* fpbond [extern]

Referenced by [DumpBonds\(\)](#), and [main\(\)](#).

#### 3.58.3.53 fpcom

FILE\* fpcom [extern]

Referenced by [Init\(\)](#), [main\(\)](#), and [PrintCom\(\)](#).

#### 3.58.3.54 fpdnsty

FILE\* fpdnsty [extern]

Referenced by [EvalSpacetimeCorr\(\)](#).

#### 3.58.3.55 fpdump

FILE\* fpdump [extern]

### 3.58.3.56 fpmomentum

FILE\* fpmomentum [extern]

Referenced by [PrintMomentum\(\)](#).

### 3.58.3.57 fppair

FILE\* fppair [extern]

Referenced by [DumpPairs\(\)](#), and [main\(\)](#).

### 3.58.3.58 fprdf

FILE\* fprdf [extern]

Referenced by [EvalRdf\(\)](#).

### 3.58.3.59 fpresult

FILE\* fpresult [extern]

Referenced by [ApplyBoundaryCond\(\)](#), [HaltConditionCheck\(\)](#), [Init\(\)](#), [main\(\)](#), and [PrintSummary\(\)](#).

### 3.58.3.60 fpstress

FILE\* fpstress [extern]

Referenced by [PrintStress\(\)](#).

### 3.58.3.61 fpvisc

FILE\* fpvisc [extern]

Referenced by [PrintVacf\(\)](#).

### 3.58.3.62 fpvrms

FILE\* fpvrms [extern]

Referenced by [Init\(\)](#), [main\(\)](#), and [PrintVrms\(\)](#).

### 3.58.3.63 fpxyz

FILE\* fpxyz [extern]

Referenced by [main\(\)](#), and [Trajectory\(\)](#).

### 3.58.3.64 freezeAtomType

int freezeAtomType [extern]

Referenced by [Init\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.65 frfAtom

double frfAtom

Definition at line 80 of file [global.h](#).

### 3.58.3.66 fuSum

double fuSum

Definition at line 80 of file [global.h](#).

### 3.58.3.67 fvirSum

double fvirSum

Definition at line 80 of file [global.h](#).

**3.58.3.68 fx**

```
double fx [extern]
```

Referenced by [ApplyForce\(\)](#).

**3.58.3.69 fxByfy**

```
double fxByfy
```

Definition at line 52 of file [global.h](#).

Referenced by [ApplyForce\(\)](#), and [Init\(\)](#).

**3.58.3.70 fy**

```
double fy
```

Definition at line 52 of file [global.h](#).

Referenced by [ApplyForce\(\)](#).

**3.58.3.71 FyBylx**

```
double FyBylx
```

Definition at line 52 of file [global.h](#).

Referenced by [ApplyForce\(\)](#), and [Init\(\)](#).

**3.58.3.72 gamman**

```
double gamman [extern]
```

Referenced by [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

**3.58.3.73 HaltCondition**

```
double HaltCondition [extern]
```

Referenced by [HaltConditionCheck\(\)](#), and [Init\(\)](#).

**3.58.3.74 histRdf**

```
double* histRdf [extern]
```

Referenced by [AllocArrays\(\)](#), and [EvalRdf\(\)](#).

**3.58.3.75 ImageX**

```
int* ImageX [extern]
```

Referenced by [Close\(\)](#), [EvalUnwrap\(\)](#), [Init\(\)](#), and [VelocityVerletStep\(\)](#).

**3.58.3.76 ImageY**

```
int * ImageY
```

Definition at line 47 of file [global.h](#).

Referenced by [Close\(\)](#), [EvalUnwrap\(\)](#), [Init\(\)](#), and [VelocityVerletStep\(\)](#).

**3.58.3.77 indexAcf**

```
double* indexAcf [extern]
```

Referenced by [AccumVacf\(\)](#), [AllocArrays\(\)](#), [Close\(\)](#), [EvalVacf\(\)](#), and [InitVacf\(\)](#).

**3.58.3.78 indexCorr**

```
int* indexCorr [extern]
```

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), [EvalSpacetimeCorr\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.79 initUcell

```
int initUcell[2+1] [extern]
```

### 3.58.3.80 isBonded

```
int** isBonded [extern]
```

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.81 kappa

```
double kappa
```

Definition at line 21 of file [global.h](#).

Referenced by [Init\(\)](#), and [LeapfrogStep\(\)](#).

### 3.58.3.82 kb

```
double* kb [extern]
```

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.83 kinEnergy

```
double kinEnergy
```

Definition at line 20 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [AccumVacf\(\)](#), [EvalProps\(\)](#), and [PrintSummary\(\)](#).

### 3.58.3.84 Kn

```
double Kn [extern]
```

Referenced by [ComputePairForce\(\)](#).

### 3.58.3.85 limitAcfAv

```
int limitAcfAv
```

Definition at line 95 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), and [Init\(\)](#).

### 3.58.3.86 limitCorrAv

```
int limitCorrAv
```

Definition at line 90 of file [global.h](#).

Referenced by [EvalSpacetimeCorr\(\)](#), and [Init\(\)](#).

### 3.58.3.87 limitRdf

```
int limitRdf
```

Definition at line 99 of file [global.h](#).

Referenced by [EvalRdf\(\)](#), and [Init\(\)](#).

### 3.58.3.88 master

```
int master
```

Definition at line 79 of file [global.h](#).

### 3.58.3.89 molID

```
int* molID [extern]
```

Referenced by [ApplyForce\(\)](#), [Close\(\)](#), [DisplaceAtoms\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalCom\(\)](#), [Init\(\)](#), and [Trajectory\(\)](#).



### 3.58.3.90 momentum

```
char momentum[256] [extern]
```

### 3.58.3.91 moreCycles

```
int moreCycles
```

Definition at line 24 of file [global.h](#).

Referenced by [main\(\)](#).

### 3.58.3.92 nAtom

```
int nAtom
```

Definition at line 24 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyDrivingForce\(\)](#), [ApplyForce\(\)](#), [ApplyLeesEdwardsBoundaryCond\(\)](#), [ApplyShear\(\)](#), [ApplyViscous\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DisplaceAtoms\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalCom\(\)](#), [EvalProps\(\)](#), [EvalRdf\(\)](#), [EvalSpacetimeCorr\(\)](#), [EvalUnwrap\(\)](#), [EvalVacf\(\)](#), [EvalVrms\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.93 nAtomBlock

```
int nAtomBlock
```

Definition at line 49 of file [global.h](#).

Referenced by [ApplyForce\(\)](#), and [Init\(\)](#).

### 3.58.3.94 nAtomInterface

```
int nAtomInterface [extern]
```

Referenced by [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.95 nAtomType

```
int nAtomType [extern]
```

Referenced by [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.96 nBond

```
int nBond [extern]
```

Referenced by [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.97 nBondType

```
int nBondType
```

Definition at line 33 of file [global.h](#).

Referenced by [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.98 nBuffAcf

```
int nBuffAcf
```

Definition at line 95 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), [AllocArrays\(\)](#), [Close\(\)](#), [EvalVacf\(\)](#), [Init\(\)](#), and [InitVacf\(\)](#).

### 3.58.3.99 nBuffCorr

```
int nBuffCorr
```

Definition at line 90 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), [EvalSpacetimeCorr\(\)](#), [Init\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.100 nDiscInterface

```
int nDiscInterface
```

Definition at line 49 of file [global.h](#).

Referenced by [Init\(\)](#).

### 3.58.3.101 nFunCorr

```
int nFunCorr
```

Definition at line 90 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [EvalSpacetimeCorr\(\)](#), [Init\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.102 nodeDragx

```
double * nodeDragx
```

Definition at line 40 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), and [Init\(\)](#).

### 3.58.3.103 nodeDragy

```
double * nodeDragy
```

Definition at line 40 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), and [Init\(\)](#).

### 3.58.3.104 nPairActive

```
int nPairActive
```

Definition at line 58 of file [global.h](#).

Referenced by [ComputePairForce\(\)](#), and [DumpPairs\(\)](#).

### 3.58.3.105 nPairTotal

```
int nPairTotal [extern]
```

Referenced by [ComputePairForce\(\)](#), and [Init\(\)](#).

### 3.58.3.106 nValAcf

```
int nValAcf [extern]
```

Referenced by [AccumVacf\(\)](#), [AllocArrays\(\)](#), [Init\(\)](#), [InitVacf\(\)](#), [PrintVacf\(\)](#), and [ZeroVacf\(\)](#).

### 3.58.3.107 nValCorr

```
int nValCorr
```

Definition at line 90 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [EvalSpacetimeCorr\(\)](#), [Init\(\)](#), and [SetupJob\(\)](#).

### 3.58.3.108 pair

```
char pair[256] [extern]
```

Referenced by [main\(\)](#).

### 3.58.3.109 Pairatom1

```
int * Pairatom1
```

Definition at line 59 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

**3.58.3.110 Pairatom2**

```
int * Pairatom2
```

Definition at line 59 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

**3.58.3.111 PairID**

```
int* PairID [extern]
```

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

**3.58.3.112 PairXij**

```
double* PairXij [extern]
```

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

**3.58.3.113 PairYij**

```
double * PairYij
```

Definition at line 60 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputePairForce\(\)](#), [DumpPairs\(\)](#), and [Init\(\)](#).

**3.58.3.114 potEnergy**

```
double potEnergy
```

Definition at line 20 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [EvalProps\(\)](#), and [PrintSummary\(\)](#).

**3.58.3.115 prefix**

```
char* prefix [extern]
```

Definition at line 13 of file [main.c](#).

Referenced by [DumpRestart\(\)](#), and [DumpState\(\)](#).

**3.58.3.116 pressure**

```
double pressure
```

Definition at line 21 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [EvalProps\(\)](#), [PrintStress\(\)](#), and [PrintSummary\(\)](#).

**3.58.3.117 RadiusIJ**

```
double RadiusIJ [extern]
```

Referenced by [ComputeForcesCells\(\)](#), and [ComputePairForce\(\)](#).

**3.58.3.118 RadiusIJInv**

```
double RadiusIJInv
```

Definition at line 26 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#), and [ComputePairForce\(\)](#).

**3.58.3.119 rangeRdf**

```
double rangeRdf
```

Definition at line 98 of file [global.h](#).

Referenced by [EvalRdf\(\)](#), and [Init\(\)](#).

**3.58.3.120 rank**

```
int rank [extern]
```

Referenced by [ComputeForcesCells\(\)](#).

### 3.58.3.121 rCut

```
double rCut
```

Definition at line 21 of file [global.h](#).

Referenced by [Init\(\)](#), and [LeapfrogStep\(\)](#).

### 3.58.3.122 rdf

```
char rdf[256] [extern]
```

### 3.58.3.123 region

```
double region[2+1] [extern]
```

Referenced by [AccumVacf\(\)](#), [ApplyBoundaryCond\(\)](#), [ApplyLeesEdwardsBoundaryCond\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpRestart\(\)](#), [EvalRdf\(\)](#), [EvalSpacetimeCorr\(\)](#), [EvalUnwrap\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.124 regionH

```
double regionH[2+1]
```

Definition at line 20 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyForce\(\)](#), [ApplyLeesEdwardsBoundaryCond\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpBonds\(\)](#), [DumpPairs\(\)](#), [DumpState\(\)](#), [EvalRdf\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.125 result

```
char result[250] [extern]
```

Referenced by [main\(\)](#).

### 3.58.3.126 rfAtom

```
double rfAtom [extern]
```

Referenced by [ComputeForcesCells\(\)](#), and [EvalVacf\(\)](#).

### 3.58.3.127 ro

```
double * ro
```

Definition at line 36 of file [global.h](#).

Referenced by [Close\(\)](#), [ComputeBondForce\(\)](#), [DumpBonds\(\)](#), [DumpRestart\(\)](#), and [Init\(\)](#).

### 3.58.3.128 rx

```
double* rx [extern]
```

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyLeesEdwardsBoundaryCond\(\)](#), [ApplyShear\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DisplaceAtoms\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalRdf\(\)](#), [EvalSpacetimeCorr\(\)](#), [EvalUnwrap\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

### 3.58.3.129 rxUnwrap

```
double* rxUnwrap [extern]
```

Referenced by [Close\(\)](#), [EvalCom\(\)](#), [EvalUnwrap\(\)](#), and [Init\(\)](#).

### 3.58.3.130 ry

```
double * ry
```

Definition at line 17 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyLeesEdwardsBoundaryCond\(\)](#), [ApplyShear\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DisplaceAtoms\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalRdf\(\)](#), [EvalUnwrap\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

**3.58.3.131 ryUnwrap**

```
double * ryUnwrap
```

Definition at line 48 of file [global.h](#).

Referenced by [Close\(\)](#), [EvalCom\(\)](#), [EvalUnwrap\(\)](#), and [Init\(\)](#).

**3.58.3.132 shearDisplacement**

```
double shearDisplacement [extern]
```

Referenced by [ApplyLeesEdwardsBoundaryCond\(\)](#), [ComputeBondForce\(\)](#), [ComputePairForce\(\)](#), and [Init\(\)](#).

**3.58.3.133 shearVelocity**

```
double shearVelocity
```

Definition at line 42 of file [global.h](#).

Referenced by [Init\(\)](#).

**3.58.3.134 size**

```
int size
```

Definition at line 79 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#).

**3.58.3.135 sizeHistRdf**

```
int sizeHistRdf
```

Definition at line 99 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [EvalRdf\(\)](#), and [Init\(\)](#).

**3.58.3.136 sKinEnergy**

```
double sKinEnergy
```

Definition at line 21 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.137 solver**

```
char solver[128] [extern]
```

Referenced by [EvalProps\(\)](#), and [Init\(\)](#).

**3.58.3.138 spacetimeCorr**

```
double ** spacetimeCorr
```

Definition at line 89 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), and [EvalSpacetimeCorr\(\)](#).

**3.58.3.139 spacetimeCorrAv**

```
double * spacetimeCorrAv
```

Definition at line 89 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), [EvalSpacetimeCorr\(\)](#), and [SetupJob\(\)](#).

**3.58.3.140 speed**

```
double* speed [extern]
```

Referenced by [Close\(\)](#), and [Init\(\)](#).

**3.58.3.141 sPotEnergy**

double sPotEnergy

Definition at line 21 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.142 sPressure**

double sPressure

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.143 SqrRadiusIJ**

double SqrRadiusIJ

Definition at line 26 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#), and [ComputePairForce\(\)](#).

**3.58.3.144 ssKinEnergy**

double ssKinEnergy

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.145 ssPotEnergy**

double ssPotEnergy

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.146 ssPressure**

double ssPressure

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.147 ssTotEnergy**

double ssTotEnergy

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.148 stepAcf**

int stepAcf

Definition at line 95 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), [Init\(\)](#), and [PrintVacf\(\)](#).

**3.58.3.149 stepAvg**

int stepAvg

Definition at line 24 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [Init\(\)](#), and [main\(\)](#).

**3.58.3.150 stepCorr**

int stepCorr

Definition at line 90 of file [global.h](#).

Referenced by [EvalSpacetimeCorr\(\)](#), and [Init\(\)](#).

**3.58.3.151 stepCount**

```
int stepCount
```

Definition at line 24 of file [global.h](#).

Referenced by [BrownianStep\(\)](#), [ComputeBondForce\(\)](#), [ComputePairForce\(\)](#), [HaltConditionCheck\(\)](#), [LeapfrogStep\(\)](#), [main\(\)](#), and [SetupJob\(\)](#).

**3.58.3.152 stepDump**

```
int stepDump
```

Definition at line 24 of file [global.h](#).

Referenced by [Init\(\)](#), and [main\(\)](#).

**3.58.3.153 stepEquil**

```
int stepEquil
```

Definition at line 24 of file [global.h](#).

Referenced by [BrownianStep\(\)](#), [Init\(\)](#), and [LeapfrogStep\(\)](#).

**3.58.3.154 stepLimit**

```
int stepLimit
```

Definition at line 24 of file [global.h](#).

Referenced by [Init\(\)](#), and [main\(\)](#).

**3.58.3.155 stepRdf**

```
int stepRdf
```

Definition at line 99 of file [global.h](#).

Referenced by [Init\(\)](#).

**3.58.3.156 stepTraj**

```
int stepTraj
```

Definition at line 24 of file [global.h](#).

Referenced by [Init\(\)](#), and [main\(\)](#).

**3.58.3.157 sTotEnergy**

```
double sTotEnergy
```

Definition at line 22 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.158 strain**

```
double strain [extern]
```

Referenced by [ApplyShear\(\)](#), and [Init\(\)](#).

**3.58.3.159 strainRate**

```
double strainRate
```

Definition at line 41 of file [global.h](#).

Referenced by [Init\(\)](#).

**3.58.3.160 stretch**

```
double stretch [extern]
```

Referenced by [ComputeBondForce\(\)](#), and [ComputePairForce\(\)](#).

**3.58.3.161 stress**

```
char stress[256] [extern]
```

**3.58.3.162 svirSum**

```
double svirSum
```

Definition at line 21 of file [global.h](#).

Referenced by [AccumProps\(\)](#).

**3.58.3.163 thermo**

```
char thermo [extern]
```

Referenced by [Init\(\)](#), and [LeapfrogStep\(\)](#).

**3.58.3.164 timeNow**

```
double timeNow
```

Definition at line 20 of file [global.h](#).

Referenced by [DumpBonds\(\)](#), [DumpPairs\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalCom\(\)](#), [EvalRdf\(\)](#), [Init\(\)](#), [main\(\)](#), [PrintCom\(\)](#), [PrintMomentum\(\)](#), [PrintStress\(\)](#), [PrintSummary\(\)](#), [PrintVrms\(\)](#), and [Trajectory\(\)](#).

**3.58.3.165 TotalBondEnergy**

```
double TotalBondEnergy [extern]
```

Referenced by [ComputeBondForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.166 TotalMass**

```
double TotalMass
```

Definition at line 31 of file [global.h](#).

Referenced by [EvalCom\(\)](#).

**3.58.3.167 totEnergy**

```
double totEnergy
```

Definition at line 20 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [EvalProps\(\)](#), and [PrintSummary\(\)](#).

**3.58.3.168 uSum**

```
double uSum
```

Definition at line 21 of file [global.h](#).

Referenced by [ComputeForcesCells\(\)](#).

**3.58.3.169 uSumPair**

```
double uSumPair [extern]
```

Referenced by [ComputePairForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.170 uSumPairPerAtom**

```
double uSumPairPerAtom
```

Definition at line 83 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintSummary\(\)](#).

**3.58.3.171 virSum**

```
double virSum
```

Definition at line 21 of file [global.h](#).

Referenced by [AccumProps\(\)](#), [ComputeForcesCells\(\)](#), [EvalProps\(\)](#), and [PrintSummary\(\)](#).



**3.58.3.172 virSumBond**

```
double virSumBond [extern]
```

Referenced by [ComputeBondForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.173 virSumBondxx**

```
double virSumBondxx
```

Definition at line 84 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.174 virSumBondxy**

```
double virSumBondxy
```

Definition at line 84 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.175 virSumBondyy**

```
double virSumBondyy
```

Definition at line 84 of file [global.h](#).

Referenced by [ComputeBondForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.176 virSumPair**

```
double virSumPair
```

Definition at line 83 of file [global.h](#).

Referenced by [ComputePairForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.177 virSumPairxx**

```
double virSumPairxx
```

Definition at line 83 of file [global.h](#).

Referenced by [ComputePairForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.178 virSumPairxy**

```
double virSumPairxy
```

Definition at line 83 of file [global.h](#).

Referenced by [ComputePairForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.179 virSumPairyy**

```
double virSumPairyy
```

Definition at line 83 of file [global.h](#).

Referenced by [ComputePairForce\(\)](#), and [EvalProps\(\)](#).

**3.58.3.180 virSumxx**

```
double virSumxx [extern]
```

Referenced by [EvalProps\(\)](#), and [PrintStress\(\)](#).

**3.58.3.181 virSumxy**

```
double virSumxy
```

Definition at line 85 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintStress\(\)](#).

**3.58.3.182 virSumyy**

```
double virSumyy
```

Definition at line 85 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintStress\(\)](#).

**3.58.3.183 visc**

```
char visc[256] [extern]
```

**3.58.3.184 viscAcf**

```
double ** viscAcf
```

Definition at line 94 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), [AllocArrays\(\)](#), [Close\(\)](#), and [EvalVacf\(\)](#).

**3.58.3.185 viscAcfAv**

```
double * viscAcfAv
```

Definition at line 94 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), [AllocArrays\(\)](#), [Close\(\)](#), [PrintVacf\(\)](#), and [ZeroVacf\(\)](#).

**3.58.3.186 viscAcfInt**

```
double viscAcfInt
```

Definition at line 94 of file [global.h](#).

Referenced by [AccumVacf\(\)](#), and [PrintVacf\(\)](#).

**3.58.3.187 viscAcfOrg**

```
double * viscAcfOrg
```

Definition at line 94 of file [global.h](#).

Referenced by [AllocArrays\(\)](#), [Close\(\)](#), and [EvalVacf\(\)](#).

**3.58.3.188 VMeanSqr**

```
double VMeanSqr
```

Definition at line 43 of file [global.h](#).

Referenced by [EvalVrms\(\)](#).

**3.58.3.189 vrms**

```
char vrms[256] [extern]
```

Referenced by [main\(\)](#).

**3.58.3.190 VRootMeanSqr**

```
double VRootMeanSqr
```

Definition at line 43 of file [global.h](#).

Referenced by [EvalVrms\(\)](#), [main\(\)](#), and [PrintVrms\(\)](#).

**3.58.3.191 VSqr**

```
double VSqr [extern]
```

Referenced by [EvalVrms\(\)](#).

**3.58.3.192 vSum**

```
double vSum
```

Definition at line 21 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintSummary\(\)](#).

**3.58.3.193 vSumX**

```
double vSumX
```

Definition at line 21 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintMomentum\(\)](#).

**3.58.3.194 vSumY**

```
double vSumY
```

Definition at line 21 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [PrintMomentum\(\)](#).

**3.58.3.195 vvSum**

```
double vvSum
```

Definition at line 21 of file [global.h](#).

Referenced by [EvalProps\(\)](#), and [LeapfrogStep\(\)](#).

**3.58.3.196 vx**

```
double * vx
```

Definition at line 17 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyDrivingForce\(\)](#), [ApplyViscous\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalProps\(\)](#), [EvalVacf\(\)](#), [EvalVrms\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

**3.58.3.197 vy**

```
double * vy
```

Definition at line 17 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), [ApplyDrivingForce\(\)](#), [ApplyViscous\(\)](#), [BrownianStep\(\)](#), [Close\(\)](#), [ComputeBondForce\(\)](#), [ComputeForcesCells\(\)](#), [ComputePairForce\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalProps\(\)](#), [EvalVacf\(\)](#), [EvalVrms\(\)](#), [Init\(\)](#), [LeapfrogStep\(\)](#), [Trajectory\(\)](#), and [VelocityVerletStep\(\)](#).

**3.58.3.198 xBoundary**

```
char xBoundary[10] [extern]
```

Referenced by [ApplyBoundaryCond\(\)](#), and [Init\(\)](#).

**3.58.3.199 xyz**

```
char xyz[256] [extern]
```

Referenced by [main\(\)](#).

**3.58.3.200 yBoundary**

```
char yBoundary[10]
```

Definition at line 64 of file [global.h](#).

Referenced by [ApplyBoundaryCond\(\)](#), and [Init\(\)](#).

**3.59 global.h**

[Go to the documentation of this file.](#)

```
00001 #ifndef GLOBAL_H
00002 #define GLOBAL_H
00003 #include <stdio.h> // Required for FILE*
00004
00005 #ifdef DEFINE_GLOBALS
00006     #define EXTERN
00007 #else
00008     #define EXTERN extern
00009 #endif
```

```

00010
00011 typedef double real;
00012
00013 #define NDIM 2
00014 #define Sqr(x) ((x) * (x))
00015 #define SignR(x, y) ((y) >= 0) ? (x) : (- (x))
00016
00017 EXTERN double *rx, *ry, *vx, *vy, *ax, *ay;
00018 EXTERN double *speed;
00019
00020 EXTERN double region[NDIM+1], regionH[NDIM+1], deltaT, timeNow, potEnergy, kinEnergy, totEnergy,
00021 density, pressure, rCut, kappa, uSum, virSum, svirSum, vSum, vSumX, vSumY, vvSum, sPotEnergy,
00022 sKinEnergy,
00023 sTotEnergy, sPressure, ssPotEnergy, ssKinEnergy, ssTotEnergy, ssPressure;
00024 EXTERN int initUcell[NDIM+1], moreCycles, nAtom, stepAvg, stepCount, stepEquil, stepLimit,
00025 stepTraj, stepDump;
00026 EXTERN double RadiusIJ, SqrRadiusIJ, RadiusIJInv;
00027 EXTERN int nAtomType;
00028 EXTERN int *atomType;
00029 EXTERN int *atomID;
00030 EXTERN double *atomRadius;
00031 EXTERN double *atomMass, TotalMass;
00032
00033 EXTERN int nBond, nBondType;
00034 EXTERN int *atom1, *atom2;
00035 EXTERN int *BondID, *BondType ;
00036 EXTERN double *kb, *ro;
00037 EXTERN double *BondEnergy, *BondLength;
00038 EXTERN double TotalBondEnergy, BondEnergyPerAtom;
00039 EXTERN double gamman;
00040 EXTERN double *discDragx, *discDragy, *nodeDragx, *nodeDragy;
00041 EXTERN double strain, strainRate;
00042 EXTERN double shearDisplacement, shearVelocity;
00043 EXTERN double VSqr, VMeanSqr, VRootMeanSqr;
00044 EXTERN double ComX, ComY, ComX0, ComY0, ComXRatio, ComYRatio;
00045 EXTERN double HaltCondition;
00046 EXTERN double DeltaY, DeltaX;
00047 EXTERN int *ImageX, *ImageY;
00048 EXTERN double *rxUnwrap, *ryUnwrap;
00049 EXTERN int nAtomInterface, nDiscInterface, nAtomBlock;
00050 EXTERN int *atomIDInterface;
00051 EXTERN double Kn;
00052 EXTERN double fx, fy, FyBylx, fxByfy;
00053 EXTERN int DampFlag;
00054 EXTERN double strech;
00055
00056 //For dumping the pair interaction data
00057 EXTERN int dumpPairFlag;
00058 EXTERN int nPairTotal, nPairActive;
00059 EXTERN int *PairID, *Pairatom1, *Pairatom2;
00060 EXTERN double *PairXij, *PairYij;
00061
00062
00063 EXTERN char solver[128];
00064 EXTERN char xBoundary[10], yBoundary[10];
00065 EXTERN char thermo;
00066
00067 //For damping as in PRL, 130, 178203 (2023)
00068 EXTERN double *DeltaXijOld, *DeltaYijOld;
00069 EXTERN double DeltaXijNew, DeltaYijNew;
00070 EXTERN double DeltaXij, DeltaYij, DeltaVXij, DeltaVYij;
00071 EXTERN double **DeltaXijOldPair, **DeltaYijOldPair;
00072
00073 //For molecule-ID as per LAMMPS, helpful!
00074 EXTERN int *molID;
00075 EXTERN int **isBonded;
00076
00077 //Following three for MPI only
00078 EXTERN int *cellList, cells[NDIM+1];
00079 EXTERN int rank, size, master;
00080 EXTERN double *fax, *fay, fuSum, fvirSum, frfAtom;
00081
00082 //For thermodynamic properties
00083 EXTERN double uSumPair, uSumPairPerAtom, virSumPair, virSumPairxx, virSumPairyy, virSumPairxy;
00084 EXTERN double virSumBond, virSumBondxx, virSumBondyy, virSumBondxy;
00085 EXTERN double virSumxx, virSumyy, virSumxy;
00086 EXTERN int freezeAtomType;
00087
00088 // Spacetime Correlations
00089 EXTERN double **cfOrg, **spacetimeCorr, *cfVal, *spacetimeCorrAv;
00090 EXTERN int *indexCorr, countCorrAv, limitCorrAv, nBuffCorr, nFunCorr, nValCorr, stepCorr;
00091
00092 // Viscosity
00093 EXTERN double rfAtom, frfAtom;
00094 EXTERN double *indexAcf, **viscAcf, *viscAcfOrg, *viscAcfAv, viscAcfInt;

```

```

00095 EXTERN int      nValAcf, nBuffAcf, stepAcf, countAcfAv, limitAcfAv;
00096
00097 // Radial distribution function
00098 EXTERN double *histRdf, rangeRdf;
00099 EXTERN int     countRdf, limitRdf, sizeHistRdf, stepRdf;
00100
00101
00102 // Output files prefixes
00103 EXTERN char    *prefix;
00104
00105 EXTERN char    result[250];
00106 EXTERN FILE    *fpresult;
00107
00108 EXTERN char    xyz[256];
00109 EXTERN FILE    *fpxyz;
00110
00111 EXTERN char    bond[256];
00112 EXTERN FILE    *fpbond;
00113
00114
00115 EXTERN char    dump[256];
00116 EXTERN FILE    *fpdump;
00117
00118 EXTERN char    dnsty[256];
00119 EXTERN FILE    *fpdnsty;
00120
00121 EXTERN char    visc[256];
00122 EXTERN FILE    *fpvisc;
00123
00124 EXTERN char    rdf[256];
00125 EXTERN FILE    *fprdf;
00126
00127 EXTERN char    vrms[256];
00128 EXTERN FILE    *fpvrms;
00129
00130 EXTERN char    stress[256];
00131 EXTERN FILE    *fpstress;
00132
00133 EXTERN char    momentum[256];
00134 EXTERN FILE    *fpmomentum;
00135
00136 EXTERN char    com[256];
00137 EXTERN FILE    *fpcom;
00138
00139 EXTERN char    pair[256];
00140 EXTERN FILE    *fppair;
00141
00142 #endif // GLOBALEXTERN_H

```

## 3.60 source/globalExtern.h File Reference

### Macros

- #define [NDIM](#) 2
- #define [Sqr](#)(x) ((x) \* (x))
- #define [SignR](#)(x, y) (((y) >= 0) ? (x) : (- (x)))

### Typedefs

- typedef double [real](#)

### Variables

- double \* [rx](#)
- double \* [ry](#)
- double \* [vx](#)
- double \* [vy](#)
- double \* [ax](#)
- double \* [ay](#)
- double \* [speed](#)
- double [region](#) [2+1]
- double [regionH](#) [2+1]
- double [deltaT](#)

- double `timeNow`
- double `potEnergy`
- double `kinEnergy`
- double `totEnergy`
- double `density`
- double `pressure`
- double `rCut`
- double `kappa`
- double `uSum`
- double `virSum`
- double `svirSum`
- double `vSum`
- double `vSumX`
- double `vSumY`
- double `vvSum`
- double `sPotEnergy`
- double `sKinEnergy`
- double `sTotEnergy`
- double `sPressure`
- double `ssPotEnergy`
- double `ssKinEnergy`
- double `ssTotEnergy`
- double `ssPressure`
- int `initUcell` [2+1]
- int `moreCycles`
- int `nAtom`
- int `stepAvg`
- int `stepCount`
- int `stepEquil`
- int `stepLimit`
- int `stepTraj`
- int `stepDump`
- double `RadiusIJ`
- double `SqrRadiusIJ`
- double `RadiusIJInv`
- int `nAtomType`
- int \* `atomType`
- int \* `atomID`
- double \* `atomRadius`
- double \* `atomMass`
- double `TotalMass`
- int `nBond`
- int `nBondType`
- int \* `atom1`
- int \* `atom2`
- int \* `BondID`
- int \* `BondType`
- double \* `kb`
- double \* `ro`
- double \* `BondEnergy`
- double \* `BondLength`
- double `TotalBondEnergy`
- double `BondEnergyPerAtom`
- double `gamman`
- double \* `discDragx`

- double \* [discDragy](#)
- double \* [nodeDragx](#)
- double \* [nodeDragy](#)
- double [strain](#)
- double [strainRate](#)
- double [shearDisplacement](#)
- double [shearVelocity](#)
- double [VSqr](#)
- double [VMeanSqr](#)
- double [VRootMeanSqr](#)
- double [ComX](#)
- double [ComY](#)
- double [ComX0](#)
- double [ComY0](#)
- double [ComXRatio](#)
- double [ComYRatio](#)
- double [HaltCondition](#)
- double [DeltaY](#)
- double [DeltaX](#)
- int \* [ImageX](#)
- int \* [ImageY](#)
- double \* [rxUnwrap](#)
- double \* [ryUnwrap](#)
- int [nAtomInterface](#)
- int [nDiscInterface](#)
- int [nAtomBlock](#)
- int \* [atomIDInterface](#)
- double [Kn](#)
- double [fx](#)
- double [fy](#)
- double [FyBylx](#)
- double [fxByfy](#)
- int [DampFlag](#)
- double [strech](#)
- int [dumpPairFlag](#)
- int [nPairTotal](#)
- int [nPairActive](#)
- int \* [PairID](#)
- int \* [Pairatom1](#)
- int \* [Pairatom2](#)
- double \* [PairXij](#)
- double \* [PairYij](#)
- char [solver](#) [128]
- char [xBoundary](#) [10]
- char [yBoundary](#) [10]
- double \* [DeltaXijOld](#)
- double \* [DeltaYijOld](#)
- double [DeltaXijNew](#)
- double [DeltaYijNew](#)
- double [DeltaXij](#)
- double [DeltaYij](#)
- double [DeltaVXij](#)
- double [DeltaVYij](#)
- double \*\* [DeltaXijOldPair](#)
- double \*\* [DeltaYijOldPair](#)

- int \* molID
- int \*\* isBonded
- int \* cellList
- int cells [2+1]
- int rank
- int size
- int master
- double \* fax
- double \* fay
- double fuSum
- double fvirSum
- double frfAtom
- double uSumPair
- double uSumPairPerAtom
- double virSumPair
- double virSumPairxx
- double virSumPairyy
- double virSumPairxy
- double virSumBond
- double virSumBondxx
- double virSumBondyy
- double virSumBondxy
- double virSumxx
- double virSumyy
- double virSumxy
- int freezeAtomType
- double \*\* cfOrg
- double \*\* spacetimeCorr
- double \* cfVal
- double \* spacetimeCorrAv
- int \* indexCorr
- int countCorrAv
- int limitCorrAv
- int nBuffCorr
- int nFunCorr
- int nValCorr
- int stepCorr
- double rfAtom
- double \* indexAcf
- double \*\* viscAcf
- double \* viscAcfOrg
- double \* viscAcfAv
- double viscAcfInt
- int nValAcf
- int nBuffAcf
- int stepAcf
- int countAcfAv
- int limitAcfAv
- double \* histRdf
- double rangeRdf
- int countRdf
- int limitRdf
- int sizeHistRdf
- int stepRdf
- char \* prefix



- char [result](#) [250]
- FILE \* [fpresult](#)
- char [xyz](#) [256]
- FILE \* [fpxyz](#)
- char [bond](#) [256]
- FILE \* [fpbond](#)
- char [dump](#) [256]
- FILE \* [fpdump](#)
- char [dnsty](#) [256]
- FILE \* [fpdnsty](#)
- char [visc](#) [256]
- FILE \* [fpvisc](#)
- char [rdf](#) [256]
- FILE \* [fprdf](#)
- char [vrms](#) [256]
- FILE \* [fprms](#)
- char [stress](#) [256]
- FILE \* [fpstress](#)
- char [momentum](#) [256]
- FILE \* [fpmomentum](#)
- char [com](#) [256]
- FILE \* [fpcom](#)
- char [pair](#) [256]
- FILE \* [fppair](#)

### 3.60.1 Macro Definition Documentation

#### 3.60.1.1 NDIM

```
#define NDIM 2
```

Definition at line 6 of file [globalExtern.h](#).

#### 3.60.1.2 SignR

```
#define SignR(  
    x,  
    y ) ((y) >= 0) ? (x) : (- (x))
```

Definition at line 8 of file [globalExtern.h](#).

#### 3.60.1.3 Sqr

```
#define Sqr(  
    x ) ((x) * (x))
```

Definition at line 7 of file [globalExtern.h](#).

### 3.60.2 Typedef Documentation

#### 3.60.2.1 real

```
typedef double real
```

Definition at line 4 of file [globalExtern.h](#).

### 3.60.3 Variable Documentation

#### 3.60.3.1 atom1

```
int* atom1 [extern]
```

### 3.60.3.2 atom2

```
int * atom2
```

Definition at line 27 of file [globalExtern.h](#).

### 3.60.3.3 atomID

```
int* atomID [extern]
```

### 3.60.3.4 atomIDInterface

```
int* atomIDInterface [extern]
```

### 3.60.3.5 atomMass

```
double* atomMass [extern]
```

### 3.60.3.6 atomRadius

```
double* atomRadius [extern]
```

### 3.60.3.7 atomType

```
int* atomType [extern]
```

### 3.60.3.8 ax

```
double * ax
```

Definition at line 10 of file [globalExtern.h](#).

### 3.60.3.9 ay

```
double * ay
```

Definition at line 10 of file [globalExtern.h](#).

### 3.60.3.10 bond

```
char bond[256] [extern]
```

### 3.60.3.11 BondEnergy

```
double* BondEnergy [extern]
```

### 3.60.3.12 BondEnergyPerAtom

```
double BondEnergyPerAtom
```

Definition at line 31 of file [globalExtern.h](#).

### 3.60.3.13 BondID

```
int* BondID [extern]
```

### 3.60.3.14 BondLength

```
double * BondLength
```

Definition at line 30 of file [globalExtern.h](#).

### 3.60.3.15 BondType

```
int * BondType
```

Definition at line 28 of file [globalExtern.h](#).

**3.60.3.16 cellList**

```
int* cellList [extern]
```

**3.60.3.17 cells**

```
int cells[2+1]
```

Definition at line 70 of file [globalExtern.h](#).

**3.60.3.18 cfOrg**

```
double** cfOrg [extern]
```

**3.60.3.19 cfVal**

```
double * cfVal
```

Definition at line 81 of file [globalExtern.h](#).

**3.60.3.20 com**

```
char com[256] [extern]
```

**3.60.3.21 ComX**

```
double ComX [extern]
```

**3.60.3.22 ComX0**

```
double ComX0
```

Definition at line 37 of file [globalExtern.h](#).

**3.60.3.23 ComXRatio**

```
double ComXRatio
```

Definition at line 37 of file [globalExtern.h](#).

**3.60.3.24 ComY**

```
double ComY
```

Definition at line 37 of file [globalExtern.h](#).

**3.60.3.25 ComY0**

```
double ComY0
```

Definition at line 37 of file [globalExtern.h](#).

**3.60.3.26 ComYRatio**

```
double ComYRatio
```

Definition at line 37 of file [globalExtern.h](#).

**3.60.3.27 countAcfAv**

```
int countAcfAv
```

Definition at line 87 of file [globalExtern.h](#).

**3.60.3.28 countCorrAv**

```
int countCorrAv
```

Definition at line 82 of file [globalExtern.h](#).

### 3.60.3.29 countRdf

```
int countRdf [extern]
```

### 3.60.3.30 DampFlag

```
int DampFlag [extern]
```

### 3.60.3.31 deltaT

```
double deltaT
```

Definition at line 13 of file [globalExtern.h](#).

### 3.60.3.32 DeltaVXij

```
double DeltaVXij
```

Definition at line 62 of file [globalExtern.h](#).

### 3.60.3.33 DeltaVYij

```
double DeltaVYij
```

Definition at line 62 of file [globalExtern.h](#).

### 3.60.3.34 DeltaX

```
double DeltaX
```

Definition at line 39 of file [globalExtern.h](#).

### 3.60.3.35 DeltaXij

```
double DeltaXij [extern]
```

### 3.60.3.36 DeltaXijNew

```
double DeltaXijNew [extern]
```

### 3.60.3.37 DeltaXijOld

```
double* DeltaXijOld [extern]
```

### 3.60.3.38 DeltaXijOldPair

```
double** DeltaXijOldPair [extern]
```

### 3.60.3.39 DeltaY

```
double DeltaY [extern]
```

### 3.60.3.40 DeltaYij

```
double DeltaYij
```

Definition at line 62 of file [globalExtern.h](#).

### 3.60.3.41 DeltaYijNew

```
double DeltaYijNew
```

Definition at line 61 of file [globalExtern.h](#).

#### 3.60.3.42 DeltaYijOld

double \* DeltaYijOld

Definition at line 60 of file [globalExtern.h](#).

#### 3.60.3.43 DeltaYijOldPair

double \*\* DeltaYijOldPair

Definition at line 63 of file [globalExtern.h](#).

#### 3.60.3.44 density

double density

Definition at line 14 of file [globalExtern.h](#).

#### 3.60.3.45 discDragx

double\* discDragx [extern]

#### 3.60.3.46 discDragy

double \* discDragy

Definition at line 33 of file [globalExtern.h](#).

#### 3.60.3.47 dnsty

char dnsty[256] [extern]

#### 3.60.3.48 dump

char dump[256] [extern]

#### 3.60.3.49 dumpPairFlag

int dumpPairFlag [extern]

#### 3.60.3.50 fax

double\* fax [extern]

#### 3.60.3.51 fay

double \* fay

Definition at line 72 of file [globalExtern.h](#).

#### 3.60.3.52 fpbond

FILE\* fpbond [extern]

#### 3.60.3.53 fpcom

FILE\* fpcom [extern]

#### 3.60.3.54 fpdnsty

FILE\* fpdnsty [extern]

#### 3.60.3.55 fpdump

FILE\* fpdump [extern]

### 3.60.3.56 fpmomentum

FILE\* fpmomentum [extern]

### 3.60.3.57 fppair

FILE\* fppair [extern]

### 3.60.3.58 fprdf

FILE\* fprdf [extern]

### 3.60.3.59 fpresult

FILE\* fpresult [extern]

### 3.60.3.60 fpstress

FILE\* fpstress [extern]

### 3.60.3.61 fpvisc

FILE\* fpvisc [extern]

### 3.60.3.62 fpvrms

FILE\* fpvrms [extern]

### 3.60.3.63 fpxyz

FILE\* fpxyz [extern]

### 3.60.3.64 freezeAtomType

int freezeAtomType [extern]

### 3.60.3.65 frfAtom

double frfAtom

Definition at line 72 of file [globalExtern.h](#).

### 3.60.3.66 fuSum

double fuSum

Definition at line 72 of file [globalExtern.h](#).

### 3.60.3.67 fvirSum

double fvirSum

Definition at line 72 of file [globalExtern.h](#).

### 3.60.3.68 fx

double fx [extern]

### 3.60.3.69 fxByfy

double fxByfy

Definition at line 45 of file [globalExtern.h](#).

**3.60.3.70 fy**

double fy

Definition at line 45 of file [globalExtern.h](#).

**3.60.3.71 FyBylx**

double FyBylx

Definition at line 45 of file [globalExtern.h](#).

**3.60.3.72 gamman**

double gamman [extern]

**3.60.3.73 HaltCondition**

double HaltCondition [extern]

**3.60.3.74 histRdf**

double\* histRdf [extern]

**3.60.3.75 ImageX**

int\* ImageX [extern]

**3.60.3.76 ImageY**

int \* ImageY

Definition at line 40 of file [globalExtern.h](#).

**3.60.3.77 indexAcf**

double\* indexAcf [extern]

**3.60.3.78 indexCorr**

int\* indexCorr [extern]

**3.60.3.79 initUcell**

int initUcell[2+1] [extern]

**3.60.3.80 isBonded**

int\*\* isBonded [extern]

**3.60.3.81 kappa**

double kappa

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.82 kb**

double\* kb [extern]

**3.60.3.83 kinEnergy**

double kinEnergy

Definition at line 13 of file [globalExtern.h](#).

**3.60.3.84 Kn**

```
double Kn [extern]
```

**3.60.3.85 limitAcfAv**

```
int limitAcfAv
```

Definition at line 87 of file [globalExtern.h](#).

**3.60.3.86 limitCorrAv**

```
int limitCorrAv
```

Definition at line 82 of file [globalExtern.h](#).

**3.60.3.87 limitRdf**

```
int limitRdf
```

Definition at line 91 of file [globalExtern.h](#).

**3.60.3.88 master**

```
int master
```

Definition at line 71 of file [globalExtern.h](#).

**3.60.3.89 molID**

```
int* molID [extern]
```

**3.60.3.90 momentum**

```
char momentum[256] [extern]
```

**3.60.3.91 moreCycles**

```
int moreCycles
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.92 nAtom**

```
int nAtom
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.93 nAtomBlock**

```
int nAtomBlock
```

Definition at line 42 of file [globalExtern.h](#).

**3.60.3.94 nAtomInterface**

```
int nAtomInterface [extern]
```

**3.60.3.95 nAtomType**

```
int nAtomType [extern]
```

**3.60.3.96 nBond**

```
int nBond [extern]
```



**3.60.3.97 nBondType**

```
int nBondType
```

Definition at line 26 of file [globalExtern.h](#).

**3.60.3.98 nBuffAcf**

```
int nBuffAcf
```

Definition at line 87 of file [globalExtern.h](#).

**3.60.3.99 nBuffCorr**

```
int nBuffCorr
```

Definition at line 82 of file [globalExtern.h](#).

**3.60.3.100 nDiscInterface**

```
int nDiscInterface
```

Definition at line 42 of file [globalExtern.h](#).

**3.60.3.101 nFunCorr**

```
int nFunCorr
```

Definition at line 82 of file [globalExtern.h](#).

**3.60.3.102 nodeDragx**

```
double * nodeDragx
```

Definition at line 33 of file [globalExtern.h](#).

**3.60.3.103 nodeDragy**

```
double * nodeDragy
```

Definition at line 33 of file [globalExtern.h](#).

**3.60.3.104 nPairActive**

```
int nPairActive
```

Definition at line 51 of file [globalExtern.h](#).

**3.60.3.105 nPairTotal**

```
int nPairTotal [extern]
```

**3.60.3.106 nValAcf**

```
int nValAcf [extern]
```

**3.60.3.107 nValCorr**

```
int nValCorr
```

Definition at line 82 of file [globalExtern.h](#).

**3.60.3.108 pair**

```
char pair[256] [extern]
```

**3.60.3.109 Pairatom1**

```
int * Pairatom1
```

Definition at line 52 of file [globalExtern.h](#).

**3.60.3.110 Pairatom2**

```
int * Pairatom2
```

Definition at line 52 of file [globalExtern.h](#).

**3.60.3.111 PairID**

```
int* PairID [extern]
```

**3.60.3.112 PairXij**

```
double* PairXij [extern]
```

**3.60.3.113 PairYij**

```
double * PairYij
```

Definition at line 53 of file [globalExtern.h](#).

**3.60.3.114 potEnergy**

```
double potEnergy
```

Definition at line 13 of file [globalExtern.h](#).

**3.60.3.115 prefix**

```
char* prefix [extern]
```

Definition at line 13 of file [main.c](#).

Referenced by [main\(\)](#).

**3.60.3.116 pressure**

```
double pressure
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.117 RadiusIJ**

```
double RadiusIJ [extern]
```

**3.60.3.118 RadiusIJInv**

```
double RadiusIJInv
```

Definition at line 19 of file [globalExtern.h](#).

**3.60.3.119 rangeRdf**

```
double rangeRdf
```

Definition at line 90 of file [globalExtern.h](#).

**3.60.3.120 rank**

```
int rank [extern]
```

**3.60.3.121 rCut**

```
double rCut
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.122 rdf**

```
char rdf[256] [extern]
```

**3.60.3.123 region**

```
double region[2+1] [extern]
```

**3.60.3.124 regionH**

```
double regionH[2+1]
```

Definition at line 13 of file [globalExtern.h](#).

**3.60.3.125 result**

```
char result[250] [extern]
```

**3.60.3.126 rfAtom**

```
double rfAtom [extern]
```

**3.60.3.127 ro**

```
double * ro
```

Definition at line 29 of file [globalExtern.h](#).

**3.60.3.128 rx**

```
double* rx [extern]
```

**3.60.3.129 rxUnwrap**

```
double* rxUnwrap [extern]
```

**3.60.3.130 ry**

```
double * ry
```

Definition at line 10 of file [globalExtern.h](#).

**3.60.3.131 ryUnwrap**

```
double * ryUnwrap
```

Definition at line 41 of file [globalExtern.h](#).

**3.60.3.132 shearDisplacement**

```
double shearDisplacement [extern]
```

**3.60.3.133 shearVelocity**

```
double shearVelocity
```

Definition at line 35 of file [globalExtern.h](#).

**3.60.3.134 size**

```
int size
```

Definition at line 71 of file [globalExtern.h](#).

**3.60.3.135 sizeHistRdf**

```
int sizeHistRdf
```

Definition at line 91 of file [globalExtern.h](#).

**3.60.3.136 sKinEnergy**

```
double sKinEnergy
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.137 solver**

```
char solver[128] [extern]
```

**3.60.3.138 spacetimeCorr**

```
double ** spacetimeCorr
```

Definition at line 81 of file [globalExtern.h](#).

**3.60.3.139 spacetimeCorrAv**

```
double * spacetimeCorrAv
```

Definition at line 81 of file [globalExtern.h](#).

**3.60.3.140 speed**

```
double* speed [extern]
```

**3.60.3.141 sPotEnergy**

```
double sPotEnergy
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.142 sPressure**

```
double sPressure
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.143 SqrRadiusIJ**

```
double SqrRadiusIJ
```

Definition at line 19 of file [globalExtern.h](#).

**3.60.3.144 ssKinEnergy**

```
double ssKinEnergy
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.145 ssPotEnergy**

```
double ssPotEnergy
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.146 ssPressure**

```
double ssPressure
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.147 ssTotEnergy**

```
double ssTotEnergy
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.148 stepAcf**

```
int stepAcf
```

Definition at line 87 of file [globalExtern.h](#).

**3.60.3.149 stepAvg**

```
int stepAvg
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.150 stepCorr**

```
int stepCorr
```

Definition at line 82 of file [globalExtern.h](#).

**3.60.3.151 stepCount**

```
int stepCount
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.152 stepDump**

```
int stepDump
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.153 stepEquil**

```
int stepEquil
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.154 stepLimit**

```
int stepLimit
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.155 stepRdf**

```
int stepRdf
```

Definition at line 91 of file [globalExtern.h](#).

**3.60.3.156 stepTraj**

```
int stepTraj
```

Definition at line 17 of file [globalExtern.h](#).

**3.60.3.157 sTotEnergy**

```
double sTotEnergy
```

Definition at line 15 of file [globalExtern.h](#).

**3.60.3.158 strain**

```
double strain [extern]
```

**3.60.3.159 strainRate**

```
double strainRate
```

Definition at line 34 of file [globalExtern.h](#).

**3.60.3.160 strech**

```
double strech [extern]
```

**3.60.3.161 stress**

```
char stress[256] [extern]
```

**3.60.3.162 svirSum**

```
double svirSum
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.163 timeNow**

```
double timeNow
```

Definition at line 13 of file [globalExtern.h](#).

**3.60.3.164 TotalBondEnergy**

```
double TotalBondEnergy [extern]
```

**3.60.3.165 TotalMass**

```
double TotalMass
```

Definition at line 24 of file [globalExtern.h](#).

**3.60.3.166 totEnergy**

```
double totEnergy
```

Definition at line 13 of file [globalExtern.h](#).

**3.60.3.167 uSum**

```
double uSum
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.168 uSumPair**

```
double uSumPair [extern]
```

**3.60.3.169 uSumPairPerAtom**

```
double uSumPairPerAtom
```

Definition at line 75 of file [globalExtern.h](#).

**3.60.3.170 virSum**

```
double virSum
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.171 virSumBond**

```
double virSumBond [extern]
```

**3.60.3.172 virSumBondxx**

```
double virSumBondxx
```

Definition at line 76 of file [globalExtern.h](#).

**3.60.3.173 virSumBondxy**

```
double virSumBondxy
```

Definition at line 76 of file [globalExtern.h](#).

**3.60.3.174 virSumBondyy**

```
double virSumBondyy
```

Definition at line 76 of file [globalExtern.h](#).

**3.60.3.175 virSumPair**

```
double virSumPair
```

Definition at line 75 of file [globalExtern.h](#).

**3.60.3.176 virSumPairxx**

```
double virSumPairxx
```

Definition at line 75 of file [globalExtern.h](#).

**3.60.3.177 virSumPairxy**

```
double virSumPairxy
```

Definition at line 75 of file [globalExtern.h](#).

**3.60.3.178 virSumPairyy**

```
double virSumPairyy
```

Definition at line 75 of file [globalExtern.h](#).

**3.60.3.179 virSumxx**

```
double virSumxx [extern]
```

**3.60.3.180 virSumxy**

```
double virSumxy
```

Definition at line 77 of file [globalExtern.h](#).

**3.60.3.181 virSumyy**

```
double virSumyy
```

Definition at line 77 of file [globalExtern.h](#).

**3.60.3.182 visc**

```
char visc[256] [extern]
```

**3.60.3.183 viscAcf**

```
double ** viscAcf
```

Definition at line 86 of file [globalExtern.h](#).

**3.60.3.184 viscAcfAv**

```
double * viscAcfAv
```

Definition at line 86 of file [globalExtern.h](#).

**3.60.3.185 viscAcfInt**

```
double viscAcfInt
```

Definition at line 86 of file [globalExtern.h](#).

**3.60.3.186 viscAcfOrg**

```
double * viscAcfOrg
```

Definition at line 86 of file [globalExtern.h](#).

**3.60.3.187 VMeanSqr**

```
double VMeanSqr
```

Definition at line 36 of file [globalExtern.h](#).

**3.60.3.188 vrms**

```
char vrms[256] [extern]
```

**3.60.3.189 VRootMeanSqr**

```
double VRootMeanSqr
```

Definition at line 36 of file [globalExtern.h](#).

**3.60.3.190 VSqr**

```
double VSqr [extern]
```

**3.60.3.191 vSum**

```
double vSum
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.192 vSumX**

```
double vSumX
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.193 vSumY**

```
double vSumY
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.194 vvSum**

```
double vvSum
```

Definition at line 14 of file [globalExtern.h](#).

**3.60.3.195 vx**

```
double * vx
```

Definition at line 10 of file [globalExtern.h](#).

**3.60.3.196 vy**

```
double * vy
```

Definition at line 10 of file [globalExtern.h](#).

**3.60.3.197 xBoundary**

```
char xBoundary[10] [extern]
```



**3.60.3.198 xyz**

```
char xyz[256] [extern]
```

**3.60.3.199 yBoundary**

```
char yBoundary[10]
```

Definition at line 57 of file [globalExtern.h](#).

**3.61 globalExtern.h**

[Go to the documentation of this file.](#)

```
00001 #ifndef GLOBALEXTERN_H
00002 #define GLOBALEXTERN_H
00003
00004 typedef double real;
00005
00006 #define NDIM 2
00007 #define Sqr(x) ((x) * (x))
00008 #define SignR(x, y) ((y) >= 0) ? (x) : (- (x))
00009
00010 extern double *rx, *ry, *vx, *vy, *ax, *ay;
00011 extern double *speed;
00012
00013 extern double region[NDIM+1], regionH[NDIM+1], deltaT, timeNow, potEnergy, kinEnergy, totEnergy,
00014 density, pressure, rCut, kappa, uSum, virSum, svirSum, vSum, vSumX, vSumY, vvSum, sPotEnergy,
00015 sKinEnergy,
00016 sTotEnergy, sPressure, ssPotEnergy, ssKinEnergy, ssTotEnergy, ssPressure;
00017 extern int initUcell[NDIM+1], moreCycles, nAtom, stepAvg, stepCount, stepEquil, stepLimit,
00018 stepTraj, stepDump;
00019
00019 extern double RadiusIJ, SqrRadiusIJ, RadiusIJInv;
00020 extern int nAtomType;
00021 extern int *atomType;
00022 extern int *atomID;
00023 extern double *atomRadius;
00024 extern double *atomMass, TotalMass;
00025
00026 extern int nBond, nBondType;
00027 extern int *atom1, *atom2;
00028 extern int *BondID, *BondType;
00029 extern double *kb, *ro;
00030 extern double *BondEnergy, *BondLength;
00031 extern double TotalBondEnergy, BondEnergyPerAtom;
00032 extern double gamman;
00033 extern double *discDragx, *discDragy, *nodeDragx, *nodeDragy;
00034 extern double strain, strainRate;
00035 extern double shearDisplacement, shearVelocity;
00036 extern double VSqr, VMeanSqr, VRootMeanSqr;
00037 extern double ComX, ComY, ComX0, ComY0, ComXRatio, ComYRatio;
00038 extern double HaltCondition;
00039 extern double DeltaY, DeltaX;
00040 extern int *ImageX, *ImageY;
00041 extern double *rxUnwrap, *ryUnwrap;
00042 extern int nAtomInterface, nDiscInterface, nAtomBlock;
00043 extern int *atomIDInterface;
00044 extern double Kn;
00045 extern double fx, fy, FyBylx, fxByfy;
00046 extern int DampFlag;
00047 extern double strech;
00048
00049 //For dumping the pair interaction data
00050 extern int dumpPairFlag;
00051 extern int nPairTotal, nPairActive;
00052 extern int *PairID, *Pairatom1, *Pairatom2;
00053 extern double *PairXij, *PairYij;
00054
00055
00056 extern char solver[128];
00057 extern char xBoundary[10], yBoundary[10];
00058
00059 //For damping as in PRL, 130, 178203 (2023)
00060 extern double *DeltaXijOld, *DeltaYijOld;
00061 extern double DeltaXijNew, DeltaYijNew;
00062 extern double DeltaXij, DeltaYij, DeltaVXij, DeltaVYij;
00063 extern double **DeltaXijOldPair, **DeltaYijOldPair;
00064
00065 //For molecule-ID as per LAMMPS, helpful!
00066 extern int *molID;
00067 extern int **isBonded;
```

```

00068
00069 //Following three for MPI only
00070 extern int      *cellList, cells[NDIM+1];
00071 extern int      rank, size, master;
00072 extern double   *fax, *fay, fuSum, fvirSum, frfAtom;
00073
00074 //For thermodynamic properties
00075 extern double   uSumPair, uSumPairPerAtom, virSumPair, virSumPairxx, virSumPairyy, virSumPairxy;
00076 extern double   virSumBond, virSumBondxx, virSumBondyy, virSumBondxy;
00077 extern double   virSumxx, virSumyy, virSumxy;
00078 extern int      freezeAtomType;
00079
00080 // Spacetime Correlations
00081 extern double   **cfOrg, **spacetimeCorr, *cfVal, *spacetimeCorrAv;
00082 extern int      *indexCorr, countCorrAv, limitCorrAv, nBuffCorr, nFunCorr, nValCorr, stepCorr;
00083
00084 // Viscosity
00085 extern double   rfAtom, frfAtom;
00086 extern double   *indexAcf, **viscAcf, *viscAcfOrg, *viscAcfAv, viscAcfInt;
00087 extern int      nValAcf, nBuffAcf, stepAcf, countAcfAv, limitAcfAv;
00088
00089 // Radial distribution function
00090 extern double   *histRdf, rangeRdf;
00091 extern int      countRdf, limitRdf, sizeHistRdf, stepRdf;
00092
00093
00094 // Output files prefixes
00095 extern char     *prefix;
00096
00097 extern char     result[250];
00098 extern FILE     *fpresult;
00099
00100 extern char     xyz[256];
00101 extern FILE     *fpxyz;
00102
00103 extern char     bond[256];
00104 extern FILE     *fpbond;
00105
00106
00107 extern char     dump[256];
00108 extern FILE     *fpdump;
00109
00110 extern char     dnsty[256];
00111 extern FILE     *fpdnsty;
00112
00113 extern char     visc[256];
00114 extern FILE     *fpvisc;
00115
00116 extern char     rdf[256];
00117 extern FILE     *fprdf;
00118
00119 extern char     vrms[256];
00120 extern FILE     *fpvrms;
00121
00122 extern char     stress[256];
00123 extern FILE     *fpstress;
00124
00125 extern char     momentum[256];
00126 extern FILE     *fpmomentum;
00127
00128 extern char     com[256];
00129 extern FILE     *fpcom;
00130
00131 extern char     pair[256];
00132 extern FILE     *fppair;
00133
00134 #endif // GLOBALEXTERN_H

```

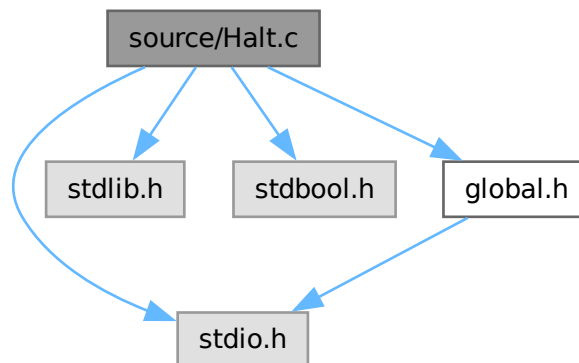
## 3.62 source/Halt.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include "global.h"

```

Include dependency graph for Halt.c:



## Functions

- bool [HaltConditionCheck](#) (double `value`, int `stepCount`)

### 3.62.1 Function Documentation

#### 3.62.1.1 HaltConditionCheck()

```
bool HaltConditionCheck (
    double value,
    int stepCount )
```

Definition at line 27 of file [Halt.c](#).

```
00027 {
00028
00029     if(value <= HaltCondition && value != 0) {
00030         fprintf(fpresult, "Halt condition met at step = %d with Vrms = %.10f\n", stepCount, value);
00031         return true; // Signal that the halt condition is met
00032     }
00033     return false; // Halt condition not met
00034 }
```

References [fpresult](#), [HaltCondition](#), and [stepCount](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.63 Halt.c

[Go to the documentation of this file.](#)

```
00001 /*
00002  * This file is part of Lamina.
```

```

00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
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00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include <stdio.h>
00023 #include <stdlib.h>
00024 #include <stdbool.h>
00025 #include "global.h"
00026
00027 bool HaltConditionCheck(double value, int stepCount) {
00028
00029     if(value <= HaltCondition && value != 0) {
00030         fprintf(fpresult, "Halt condition met at step = %d with Vrms = %.10f\n", stepCount, value);
00031         return true; // Signal that the halt condition is met
00032     }
00033     return false; // Halt condition not met
00034 }
00035

```

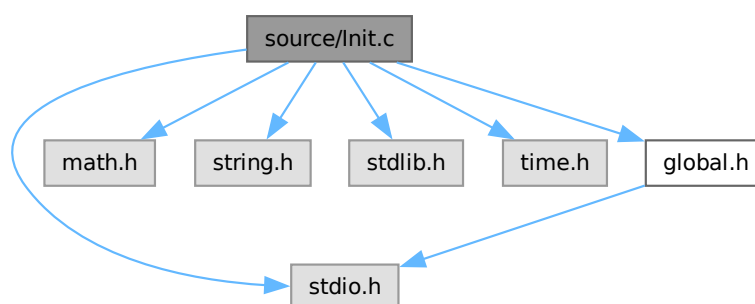
### 3.64 source/Init.c File Reference

```

#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include <time.h>
#include "global.h"

```

Include dependency graph for Init.c:



#### Functions

- void `Init` ()

## 3.64.1 Function Documentation

### 3.64.1.1 Init()

void Init ( )

Definition at line 29 of file [Init.c](#).

```
00029     {
00030         char dummy[128];
00031         char inputConfig[128];
00032         FILE *fp;
00033         fp = fopen("input-data","r");
00034         fscanf(fp, "%s %s", dummy, inputConfig);
00035         fscanf(fp, "%s %s", dummy, solver);
00036         fscanf(fp, "%s %s %s", dummy, xBoundary, yBoundary);
00037         fscanf(fp, "%s %d", dummy, &DampFlag);
00038         fscanf(fp, "%s %d", dummy, &freezeAtomType);
00039         fscanf(fp, "%s %lf", dummy, &rCut);
00040         fscanf(fp, "%s %lf", dummy, &gamman);
00041         fscanf(fp, "%s %lf", dummy, &kappa);
00042         fscanf(fp, "%s %lf", dummy, &deltaT);
00043         fscanf(fp, "%s %lf", dummy, &strain);
00044         fscanf(fp, "%s %lf", dummy, &FyBylx);
00045         fscanf(fp, "%s %lf", dummy, &fxByfy);
00046         fscanf(fp, "%s %lf", dummy, &DeltaY);
00047         fscanf(fp, "%s %lf", dummy, &DeltaX);
00048         fscanf(fp, "%s %lf", dummy, &HaltCondition);
00049         fscanf(fp, "%s %d", dummy, &stepAvg);
00050         fscanf(fp, "%s %d", dummy, &stepEquil);
00051         fscanf(fp, "%s %d", dummy, &stepLimit);
00052         fscanf(fp, "%s %d", dummy, &stepDump);
00053         fscanf(fp, "%s %d", dummy, &stepTraj);
00054         fscanf(fp, "%s %d", dummy, &limitCorrAv);
00055         fscanf(fp, "%s %d", dummy, &nBuffCorr);
00056         fscanf(fp, "%s %d", dummy, &nFunCorr);
00057         fscanf(fp, "%s %d", dummy, &nValCorr);
00058         fscanf(fp, "%s %d", dummy, &stepCorr);
00059         fscanf(fp, "%s %d", dummy, &limitAcfAv);
00060         fscanf(fp, "%s %d", dummy, &nBuffAcf);
00061         fscanf(fp, "%s %d", dummy, &nValAcf);
00062         fscanf(fp, "%s %d", dummy, &stepAcf);
00063         fscanf(fp, "%s %lf", dummy, &rangeRdf);
00064         fscanf(fp, "%s %d", dummy, &limitRdf);
00065         fscanf(fp, "%s %d", dummy, &sizeHistRdf);
00066         fscanf(fp, "%s %d", dummy, &stepRdf);
00067
00068         fclose(fp);
00069         FILE *fpSTATE;
00070         if((fpSTATE = fopen(inputConfig,"r"))==NULL){
00071             printf("Error occurred: Could not open STATE file\n Exiting now..\n");
00072             exit(0);
00073         }
00074
00075         fscanf(fpSTATE, "%s %lf", dummy, &timeNow);
00076         fscanf(fpSTATE, "%s %d", dummy, &nAtom);
00077         fscanf(fpSTATE, "%s %d", dummy, &nBond);
00078         fscanf(fpSTATE, "%s %d", dummy, &nAtomType);
00079         fscanf(fpSTATE, "%s %d", dummy, &nBondType);
00080         fscanf(fpSTATE, "%s %lf", dummy, &region[1]);
00081         fscanf(fpSTATE, "%s %lf", dummy, &region[2]);
00082
00083         region[2] *= 1.5; //Remove this when put on GitHub
00084
00085         density = nAtom/(region[1]*region[2]);
00086         cells[1] = region[1] / rCut;
00087         cells[2] = region[2] / rCut;
00088         cellList = (int*)malloc((nAtom + cells[1] * cells[2] + 1) * sizeof(int));
00089         regionH[1] = 0.5*region[1];
00090         regionH[2] = 0.5*region[2];
00091
00092         //strain information
00093         strainRate = strain/deltaT;
00094         shearDisplacement = strain * region[2];
00095         shearVelocity = strainRate * region[2];
00096         int n;
00097
00098         rx = (double*)malloc((nAtom + 1) * sizeof(double));
00099         ry = (double*)malloc((nAtom + 1) * sizeof(double));
00100         vx = (double*)malloc((nAtom + 1) * sizeof(double));
00101         vy = (double*)malloc((nAtom + 1) * sizeof(double));
00102         ax = (double*)malloc((nAtom + 1) * sizeof(double));
00103         ay = (double*)malloc((nAtom + 1) * sizeof(double));
00104         fax = (double*)malloc((nAtom + 1) * sizeof(double));
00105         fay = (double*)malloc((nAtom + 1) * sizeof(double));
00106         atomID = (int*)malloc((nAtom+1) * sizeof(int));
00107         atomType = (int*)malloc((nAtom+1) * sizeof(int));
00108         atomRadius = (double*)malloc((nAtom + 1) * sizeof(double));
```

```

00109  atomMass = (double*)malloc((nAtom + 1) * sizeof(double));
00110  speed = (double*)malloc((nAtom + 1) * sizeof(double));
00111  atom1 = (int*)malloc((nBond+1)*sizeof(int));
00112  atom2 = (int*)malloc((nBond+1)*sizeof(int));
00113  BondID = (int*)malloc((nBond+1)*sizeof(int));
00114  BondType = (int*)malloc((nBond+1)*sizeof(int));
00115  kb = (double*)malloc((nBond+1)*sizeof(double));
00116  ro = (double*)malloc((nBond+1)*sizeof(double));
00117  BondEnergy = (double*)malloc((nBond+1)*sizeof(double));
00118  BondLength = (double*)malloc((nBond+1)*sizeof(double));
00119  discDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00120  discDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00121  nodeDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00122  nodeDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00123  ImageX = (int*)malloc((nAtom+1) * sizeof(int));
00124  ImageY = (int*)malloc((nAtom+1) * sizeof(int));
00125  rxUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00126  ryUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00127  DeltaXiJOld = (double*)malloc((nBond+1)*sizeof(double));
00128  DeltaYiJOld = (double*)malloc((nBond+1)*sizeof(double));
00129  DeltaXiJOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00130  DeltaYiJOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00131  for(int n = 0; n <= nAtom; n++) {
00132      DeltaXiJOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00133      DeltaYiJOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00134  }
00135  molID = (int*)malloc((nAtom+1) * sizeof(int));
00136
00137  for(n = 1; n <= nAtom; n++){
00138      atomMass[n] = 1.0;
00139  }
00140
00141  fscanf(fpSTATE, "%s\n", dummy);
00142  for(n = 1; n <= nAtom; n++)
00143      fscanf(fpSTATE, "%d %d %d %lf %lf %lf %lf %lf\n", &atomID[n], &molID[n], &atomType[n],
&atomRadius[n], &rx[n], &ry[n], &vx[n], &vy[n]);
00144
00145
00146  fscanf(fpSTATE, "%s\n", dummy);
00147  for(n=1; n<=nBond; n++)
00148      fscanf(fpSTATE, "%d %d %d %d %lf %lf\n", &BondID[n], &BondType[n], &atom1[n], &atom2[n], &kb[n],
&ro[n]);
00149
00150  fclose(fpSTATE);
00151
00152  //2D-List of bonded atoms. This is used to remove pair interaction
00153  //calculation for the bonded atoms
00154  isBonded = (int**)malloc((nAtom + 1) * sizeof(int*));
00155  for (int i = 0; i <= nAtom; i++) {
00156      isBonded[i] = (int*)malloc((nAtom + 1) * sizeof(int));
00157      for (int j = 0; j <= nAtom; j++) {
00158          isBonded[i][j] = 0;
00159      }
00160  }
00161
00162  for (n = 1; n <= nBond; n++) {
00163      int i = atom1[n];
00164      int j = atom2[n];
00165      isBonded[i][j] = 1;
00166      isBonded[j][i] = 1; // symmetric
00167  }
00168
00169  //For thermostate, update in final version
00170  thermo = 'C';
00171
00172
00173  // List the interface atoms
00174  nAtomInterface = 0;
00175  nAtomBlock = 0;
00176  nDiscInterface = 0;
00177  double InterfaceWidth, bigDiameter;
00178  bigDiameter = 2.8;
00179  InterfaceWidth = 5.0 * bigDiameter;
00180
00181  for(n = 1; n <= nAtom; n++){
00182      if(fabs(ry[n]) < InterfaceWidth){
00183          nAtomInterface++;
00184      }
00185      if(molID[n] == 2){
00186          nAtomBlock++;
00187      }
00188      if(atomRadius[n] != 0.0){
00189          nDiscInterface++;
00190      }
00191  }
00192  atomIDInterface = (int*)malloc((nAtomInterface+1)*sizeof(int));
00193

```

```

00194 int m;
00195 m = 1;
00196 for(n=1; n<=nAtom; n++){
00197     if(fabs(ry[n]) < InterfaceWidth){
00198         atomIDInterface[m] = atomID[n];
00199         m++;
00200     } }
00201
00202 nPairTotal = 0.5 * nAtomInterface * (nAtomInterface-1);
00203 PairID = (int*)malloc((nPairTotal+1) * sizeof(int));
00204 Pairatom1 = (int*)malloc((nPairTotal+1) * sizeof(int));
00205 Pairatom2 = (int*)malloc((nPairTotal+1) * sizeof(int));
00206 PairXij = (double*)malloc((nPairTotal+1) * sizeof(double));
00207 PairYij = (double*)malloc((nPairTotal+1) * sizeof(double));
00208
00209 fprintf(fpresult, "-----\n");
00210 fprintf(fpresult, "-----PARAMETERS-----\n");
00211 fprintf(fpresult, "-----\n");
00212 fprintf(fpresult, "nAtom\t\t\t%d\n", nAtom);
00213 fprintf(fpresult, "nBond\t\t\t%d\n", nBond);
00214 fprintf(fpresult, "nAtomBlock\t\t\t%d\n", nAtomBlock);
00215 fprintf(fpresult, "nAtomInterface\t\t\t%d\n", nAtomInterface);
00216 fprintf(fpresult, "nDiscInterface\t\t\t%d\n", nDiscInterface);
00217 fprintf(fpresult, "gamman\t\t\t%0.6g\n", gamman);
00218 fprintf(fpresult, "strain\t\t\t%0.6g\n", strain);
00219 fprintf(fpresult, "strainRate\t\t\t%0.6g\n", strainRate);
00220 fprintf(fpresult, "FyBylx\t\t\t%0.6g\n", FyBylx);
00221 fprintf(fpresult, "fxByfy\t\t\t%0.6g\n", fxByfy);
00222 fprintf(fpresult, "DeltaY\t\t\t%0.6g\n", DeltaY);
00223 fprintf(fpresult, "DeltaX\t\t\t%0.6g\n", DeltaX);
00224 fprintf(fpresult, "HaltCondition\t\t\t%0.6g\n", HaltCondition);
00225 fprintf(fpresult, "kappa\t\t\t%g\n", kappa);
00226 fprintf(fpresult, "density\t\t\t%g\n", density);
00227 fprintf(fpresult, "rCut\t\t\t%g\n", rCut);
00228 fprintf(fpresult, "deltaT\t\t\t%g\n", deltaT);
00229 fprintf(fpresult, "stepEquil\t\t\t%d\n", stepEquil);
00230 fprintf(fpresult, "stepLimit\t\t\t%d\n", stepLimit);
00231 fprintf(fpresult, "region[1]\t\t\t%0.16lf\n", region[1]);
00232 fprintf(fpresult, "region[2]\t\t\t%0.16lf\n", region[2]);
00233 fprintf(fpresult, "cells[1]\t\t\t%d\n", cells[1]);
00234 fprintf(fpresult, "cells[2]\t\t\t%d\n", cells[2]);
00235 fprintf(fpresult, "solver\t\t\t%s\n", solver);
00236 fprintf(fpresult, "boundary\t\t\t%s %s\n", xBoundary, yBoundary);
00237 fprintf(fpresult, "DampFlag\t\t\t%d\n", DampFlag);
00238
00239
00240 fprintf(fpresult, "-----\n");
00241 fprintf(fpresult, "#TimeNow TotalMomentum PotEngyPerAtom KinEngyPerAtom TotEngyPerAtom\n");
00242 fprintf(fpresult, "#timeNow\tVrms \n");
00243 fprintf(fpcom, "#timeNow\tComX\tComY\n");
00244
00245 /* //Uncomment the following as per your acquirement
00246 fprintf(fpstress, "strain\t\t\t%lf\n", strain);
00247 fprintf(fpstress, "region[1]\t\t\t%lf\n", region[1]);
00248 fprintf(fpstress, "region[2]\t\t\t%lf\n", region[2]);
00249 fprintf(fpstress, "#timeNow virSumxx virSumyy virSumxy pressure\n");
00250 fprintf(fpmomentum, "#timeNow Px Py\n");
00251 */
00252
00253 if((strcmp(xBoundary, "p") != 0 && strcmp(xBoundary, "r") != 0) ||
00254    (strcmp(yBoundary, "p") != 0 && strcmp(yBoundary, "r") != 0)) {
00255     fprintf(fpresult, "Error: Invalid boundary value detected: '%s %s'. Only 'p' or 'r' are\n");
00256     exit(EXIT_FAILURE); // Exit with failure status
00257 }
00258
00259 }

```

References [atom1](#), [atom2](#), [atomID](#), [atomIDInterface](#), [atomMass](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [BondEnergy](#), [BondID](#), [BondLength](#), [BondType](#), [cellList](#), [cells](#), [DampFlag](#), [deltaT](#), [DeltaX](#), [DeltaXijOld](#), [DeltaXijOldPair](#), [DeltaY](#), [DeltaYijOld](#), [DeltaYijOldPair](#), [density](#), [discDragx](#), [discDragy](#), [fax](#), [fay](#), [fpcom](#), [fpresult](#), [fpvrms](#), [freezeAtomType](#), [fxByfy](#), [FyBylx](#), [gamman](#), [HaltCondition](#), [ImageX](#), [ImageY](#), [isBonded](#), [kappa](#), [kb](#), [limitAcfAv](#), [limitCorrAv](#), [limitRdf](#), [molID](#), [nAtom](#), [nAtomBlock](#), [nAtomInterface](#), [nAtomType](#), [nBond](#), [nBondType](#), [nBuffAcf](#), [nBuffCorr](#), [nDiscInterface](#), [nFunCorr](#), [nodeDragx](#), [nodeDragy](#), [nPairTotal](#), [nValAcf](#), [nValCorr](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [rangeRdf](#), [rCut](#), [region](#), [regionH](#), [ro](#), [rx](#), [rxUnwrap](#), [ry](#), [ryUnwrap](#), [shearDisplacement](#), [shearVelocity](#), [sizeHistRdf](#), [solver](#), [speed](#), [stepAcf](#), [stepAvg](#), [stepCorr](#), [stepDump](#), [stepEquil](#), [stepLimit](#), [stepRdf](#), [stepTraj](#), [strain](#), [strainRate](#), [thermo](#), [timeNow](#), [vx](#), [vy](#), [xBoundary](#), and [yBoundary](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.65 Init.c

[Go to the documentation of this file.](#)

```

00001 /*
00002  * This file is part of Lamina.
00003  *
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00008  *
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00013  *
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00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<math.h>
00024 #include<string.h>
00025 #include<stdlib.h>
00026 #include <time.h>
00027 #include"global.h"
00028
00029 void Init(){
00030     char dummy[128];
00031     char inputConfig[128];
00032     FILE *fp;
00033     fp = fopen("input-data","r");
00034     fscanf(fp, "%s %s", dummy, inputConfig);
00035     fscanf(fp, "%s %s", dummy, solver);
00036     fscanf(fp, "%s %s %s", dummy, xBoundary, yBoundary);
00037     fscanf(fp, "%s %d", dummy, &DampFlag);
00038     fscanf(fp, "%s %d", dummy, &freezeAtomType);
00039     fscanf(fp, "%s %lf", dummy, &rCut);
00040     fscanf(fp, "%s %lf", dummy, &gamman);
00041     fscanf(fp, "%s %lf", dummy, &kappa);
00042     fscanf(fp, "%s %lf", dummy, &deltaT);
00043     fscanf(fp, "%s %lf", dummy, &strain);
00044     fscanf(fp, "%s %lf", dummy, &FyBylx);
00045     fscanf(fp, "%s %lf", dummy, &fxByfy);
00046     fscanf(fp, "%s %lf", dummy, &DeltaY);
00047     fscanf(fp, "%s %lf", dummy, &DeltaX);
00048     fscanf(fp, "%s %lf", dummy, &HaltCondition);
00049     fscanf(fp, "%s %d", dummy, &stepAvg);
00050     fscanf(fp, "%s %d", dummy, &stepEquil);
00051     fscanf(fp, "%s %d", dummy, &stepLimit);
00052     fscanf(fp, "%s %d", dummy, &stepDump);
00053     fscanf(fp, "%s %d", dummy, &stepTraj);
00054     fscanf(fp, "%s %d", dummy, &limitCorrAv);
00055     fscanf(fp, "%s %d", dummy, &nBuffCorr);
00056     fscanf(fp, "%s %d", dummy, &nFunCorr);
00057     fscanf(fp, "%s %d", dummy, &nValCorr);
00058     fscanf(fp, "%s %d", dummy, &stepCorr);
00059     fscanf(fp, "%s %d", dummy, &limitAcfAv);
00060     fscanf(fp, "%s %d", dummy, &nBuffAcf);
00061     fscanf(fp, "%s %d", dummy, &nValAcf);
00062     fscanf(fp, "%s %d", dummy, &stepAcf);
00063     fscanf(fp, "%s %lf", dummy, &rangeRdf);
  
```



```

00064 fscanf(fp, "%s %d", dummy, &limitRdf);
00065 fscanf(fp, "%s %d", dummy, &sizeHistRdf);
00066 fscanf(fp, "%s %d", dummy, &stepRdf);
00067
00068 fclose(fp);
00069 FILE *fpSTATE;
00070 if((fpSTATE = fopen(inputConfig,"r"))==NULL){
00071 printf("Error occurred: Could not open STATE file\n Exiting now..\n");
00072 exit(0);
00073 }
00074
00075 fscanf(fpSTATE, "%s %lf", dummy, &timeNow);
00076 fscanf(fpSTATE, "%s %d", dummy, &nAtom);
00077 fscanf(fpSTATE, "%s %d", dummy, &nBond);
00078 fscanf(fpSTATE, "%s %d", dummy, &nAtomType);
00079 fscanf(fpSTATE, "%s %d", dummy, &nBondType);
00080 fscanf(fpSTATE, "%s %lf", dummy, &region[1]);
00081 fscanf(fpSTATE, "%s %lf", dummy, &region[2]);
00082
00083 region[2] *= 1.5; //Remove this when put on GitHub
00084
00085 density = nAtom/(region[1]*region[2]);
00086 cells[1] = region[1] / rCut;
00087 cells[2] = region[2] / rCut;
00088 cellList = (int*)malloc((nAtom + cells[1] * cells[2] + 1) * sizeof(int));
00089 regionH[1] = 0.5*region[1];
00090 regionH[2] = 0.5*region[2];
00091
00092 //strain information
00093 strainRate = strain/deltaT;
00094 shearDisplacement = strain * region[2];
00095 shearVelocity = strainRate * region[2];
00096 int n;
00097
00098 rx = (double*)malloc((nAtom + 1) * sizeof(double));
00099 ry = (double*)malloc((nAtom + 1) * sizeof(double));
00100 vx = (double*)malloc((nAtom + 1) * sizeof(double));
00101 vy = (double*)malloc((nAtom + 1) * sizeof(double));
00102 ax = (double*)malloc((nAtom + 1) * sizeof(double));
00103 ay = (double*)malloc((nAtom + 1) * sizeof(double));
00104 fax = (double*)malloc((nAtom + 1) * sizeof(double));
00105 fay = (double*)malloc((nAtom + 1) * sizeof(double));
00106 atomID = (int*)malloc((nAtom+1) * sizeof(int));
00107 atomType = (int*)malloc((nAtom+1) * sizeof(int));
00108 atomRadius = (double*)malloc((nAtom + 1) * sizeof(double));
00109 atomMass = (double*)malloc((nAtom + 1) * sizeof(double));
00110 speed = (double*)malloc((nAtom + 1) * sizeof(double));
00111 atom1 = (int*)malloc((nBond+1)*sizeof(int));
00112 atom2 = (int*)malloc((nBond+1)*sizeof(int));
00113 BondID = (int*)malloc((nBond+1)*sizeof(int));
00114 BondType = (int*)malloc((nBond+1)*sizeof(int));
00115 kb = (double*)malloc((nBond+1)*sizeof(double));
00116 ro = (double*)malloc((nBond+1)*sizeof(double));
00117 BondEnergy = (double*)malloc((nBond+1)*sizeof(double));
00118 BondLength = (double*)malloc((nBond+1)*sizeof(double));
00119 discDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00120 discDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00121 nodeDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00122 nodeDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00123 ImageX = (int*)malloc((nAtom+1) * sizeof(int));
00124 ImageY = (int*)malloc((nAtom+1) * sizeof(int));
00125 rxUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00126 ryUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00127 DeltaXijOld = (double*)malloc((nBond+1)*sizeof(double));
00128 DeltaYijOld = (double*)malloc((nBond+1)*sizeof(double));
00129 DeltaXijOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00130 DeltaYijOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00131 for(int n = 0; n <= nAtom; n++) {
00132 DeltaXijOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00133 DeltaYijOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00134 }
00135 molID = (int*)malloc((nAtom+1) * sizeof(int));
00136
00137 for(n = 1; n <= nAtom; n++){
00138 atomMass[n] = 1.0;
00139 }
00140
00141 fscanf(fpSTATE, "%s\n", dummy);
00142 for(n = 1; n <= nAtom; n++){
00143 fscanf(fpSTATE, "%d %d %d %d %lf %lf %lf %lf\n", &atomID[n], &molID[n], &atomType[n],
&atomRadius[n], &rx[n], &ry[n], &vx[n], &vy[n]);
00144
00145
00146 fscanf(fpSTATE, "%s\n", dummy);
00147 for(n=1; n<=nBond; n++)
00148 fscanf(fpSTATE, "%d %d %d %d %lf %lf\n", &BondID[n], &BondType[n], &atom1[n], &atom2[n], &kb[n],
&ro[n]);

```

```

00149
00150     fclose(fpSTATE);
00151
00152     //2D-List of bonded atoms. This is used to remove pair interaction
00153     //calculation for the bonded atoms
00154     isBonded = (int**)malloc((nAtom + 1) * sizeof(int*));
00155     for (int i = 0; i <= nAtom; i++) {
00156         isBonded[i] = (int*)malloc((nAtom + 1) * sizeof(int));
00157         for (int j = 0; j <= nAtom; j++) {
00158             isBonded[i][j] = 0;
00159         }
00160     }
00161
00162     for (n = 1; n <= nBond; n++) {
00163         int i = atom1[n];
00164         int j = atom2[n];
00165         isBonded[i][j] = 1;
00166         isBonded[j][i] = 1; // symmetric
00167     }
00168
00169     //For thermostat, update in final version
00170     thermo = 'C';
00171
00172
00173     // List the interface atoms
00174     nAtomInterface = 0;
00175     nAtomBlock = 0;
00176     nDiscInterface = 0;
00177     double InterfaceWidth, bigDiameter;
00178     bigDiameter = 2.8;
00179     InterfaceWidth = 5.0 * bigDiameter;
00180
00181     for(n = 1; n <= nAtom; n++){
00182         if(fabs(ry[n]) < InterfaceWidth){
00183             nAtomInterface++;
00184         }
00185         if(molID[n] == 2){
00186             nAtomBlock++;
00187         }
00188         if(atomRadius[n] != 0.0){
00189             nDiscInterface++;
00190         } }
00191
00192     atomIDInterface = (int*)malloc((nAtomInterface+1)*sizeof(int));
00193
00194     int m;
00195     m = 1;
00196     for(n=1; n<=nAtom; n++){
00197         if(fabs(ry[n]) < InterfaceWidth){
00198             atomIDInterface[m] = atomID[n];
00199             m++;
00200         } }
00201
00202     nPairTotal = 0.5 * nAtomInterface * (nAtomInterface-1);
00203     PairID = (int*)malloc((nPairTotal+1) * sizeof(int));
00204     Pairatom1 = (int*)malloc((nPairTotal+1) * sizeof(int));
00205     Pairatom2 = (int*)malloc((nPairTotal+1) * sizeof(int));
00206     PairXij = (double*)malloc((nPairTotal+1) * sizeof(double));
00207     PairYij = (double*)malloc((nPairTotal+1) * sizeof(double));
00208
00209     fprintf(fpresult, "-----\n");
00210     fprintf(fpresult, "-----PARAMETERS-----\n");
00211     fprintf(fpresult, "-----\n");
00212     fprintf(fpresult, "nAtom\t\t\t%d\n", nAtom);
00213     fprintf(fpresult, "nBond\t\t\t%d\n", nBond);
00214     fprintf(fpresult, "nAtomBlock\t\t\t%d\n", nAtomBlock);
00215     fprintf(fpresult, "nAtomInterface\t\t\t%d\n", nAtomInterface);
00216     fprintf(fpresult, "nDiscInterface\t\t\t%d\n", nDiscInterface);
00217     fprintf(fpresult, "gamman\t\t\t%.6g\n", gamman);
00218     fprintf(fpresult, "strain\t\t\t%.6g\n", strain);
00219     fprintf(fpresult, "strainRate\t\t\t%.6g\n", strainRate);
00220     fprintf(fpresult, "FyBylx\t\t\t%.6g\n", FyBylx);
00221     fprintf(fpresult, "fxByfy\t\t\t%.6g\n", fxByfy);
00222     fprintf(fpresult, "DeltaY\t\t\t%.6g\n", DeltaY);
00223     fprintf(fpresult, "DeltaX\t\t\t%.6g\n", DeltaX);
00224     fprintf(fpresult, "HaltCondition\t\t\t%.6g\n", HaltCondition);
00225     fprintf(fpresult, "kappa\t\t\t%.6g\n", kappa);
00226     fprintf(fpresult, "density\t\t\t%.6g\n", density);
00227     fprintf(fpresult, "rCut\t\t\t%.6g\n", rCut);
00228     fprintf(fpresult, "deltaT\t\t\t%.6g\n", deltaT);
00229     fprintf(fpresult, "stepEquil\t\t\t%d\n", stepEquil);
00230     fprintf(fpresult, "stepLimit\t\t\t%d\n", stepLimit);
00231     fprintf(fpresult, "region[1]\t\t\t%.16lf\n", region[1]);
00232     fprintf(fpresult, "region[2]\t\t\t%.16lf\n", region[2]);
00233     fprintf(fpresult, "cells[1]\t\t\t%d\n", cells[1]);
00234     fprintf(fpresult, "cells[2]\t\t\t%d\n", cells[2]);
00235     fprintf(fpresult, "solver\t\t\t%s\n", solver);

```

```

00236     fprintf(fpresult, "boundary\t\t\t%s %s\n", xBoundary, yBoundary);
00237     fprintf(fpresult, "DampFlag\t\t%d\n", DampFlag);
00238
00239
00240     fprintf(fpresult, "-----\n");
00241     fprintf(fpresult, "#TimeNow TotalMomentum PotEngyPerAtom KinEngyPerAtom TotEngyPerAtom
PairEnergyPerAtom BondEnergyPerAtom Press VirialSum\n");
00242     fprintf(fpvrms, "#timeNow\tVrms \n");
00243     fprintf(fpcom, "#timeNow\tComX\tComY\n");
00244
00245     /* //Uncomment the following as per your acquirement
00246     fprintf(fpstress, "strain          %lf\n", strain);
00247     fprintf(fpstress, "region[1]       %lf\n", region[1]);
00248     fprintf(fpstress, "region[2]       %lf\n", region[2]);
00249     fprintf(fpstress, "#timeNow virSumxx virSumyy virSumxy pressure\n");
00250     fprintf(fpmomentum, "#timeNow Px Py\n");
00251     */
00252
00253     if((strcmp(xBoundary, "p") != 0 && strcmp(xBoundary, "r") != 0) ||
00254        (strcmp(yBoundary, "p") != 0 && strcmp(yBoundary, "r") != 0)) {
00255         fprintf(fpresult, "Error: Invalid boundary value detected: '%s %s'. Only 'p' or 'r' are
allowed.\n", xBoundary, yBoundary);
00256         exit(EXIT_FAILURE); // Exit with failure status
00257     }
00258
00259 }

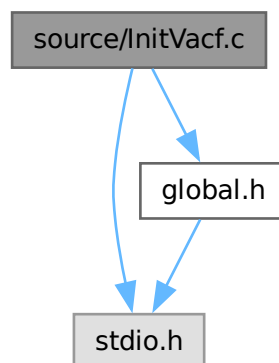
```

## 3.66 source/InitVacf.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for InitVacf.c:



### Functions

- void [ZeroVacf](#) ()
- void [InitVacf](#) ()

### 3.66.1 Function Documentation

#### 3.66.1.1 InitVacf()

```
void InitVacf ( )
```

Definition at line 26 of file [InitVacf.c](#).

```

00026     {
00027     int nb;
00028     for(nb = 1 ; nb <= nBuffAcf ; nb ++ )
00029         indexAcf[nb] = -(nb-1)*nValAcf/nBuffAcf;

```

```
00030     ZeroVacf();
00031 }
```

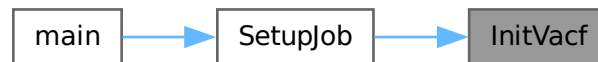
References [indexAcf](#), [nBuffAcf](#), [nValAcf](#), and [ZeroVacf\(\)](#).

Referenced by [SetupJob\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.66.1.2 ZeroVacf()

```
void ZeroVacf ( )
```

Definition at line 25 of file [ZeroVacf.c](#).

```
00025     {
00026     int j;
00027     countAcfAv= 0 ;
00028     for(j = 1 ; j <= nValAcf ; j ++)
00029         viscAcfAv[j] = 0.;
00030 }
```

Referenced by [InitVacf\(\)](#).

Here is the caller graph for this function:



## 3.67 InitVacf.c

[Go to the documentation of this file.](#)

```
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00003  *
00004  * Lamina is free software: you can redistribute it and/or modify
00005  * it under the terms of the GNU General Public License as published by
00006  * the Free Software Foundation, either version 3 of the License, or
00007  * (at your option) any later version.
```

```

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00013  *
00014  * You should have received a copy of the GNU General Public License
00015  * along with Lamina. If not, see <https://www.gnu.org/licenses/>.
00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void ZeroVacf();
00026 void InitVacf(){
00027     int nb;
00028     for(nb = 1 ; nb <= nBuffAcf ; nb ++){
00029         indexAcf[nb] = -(nb-1)*nValAcf/nBuffAcf;
00030     }
00031 }

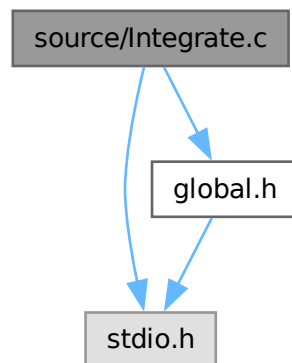
```

## 3.68 source/Integrate.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for Integrate.c:



### Functions

- double [Integrate](#) (double \*f, int nf)

## 3.68.1 Function Documentation

### 3.68.1.1 Integrate()

```
double Integrate (
    double * f,
    int nf )
```

Definition at line 25 of file [Integrate.c](#).

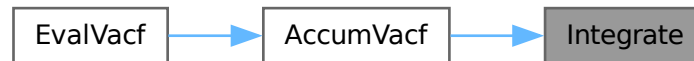
```

00025 {
00026     double s;
00027     int i;
00028     s = 0.5*(f[1] + f[nf]);
00029     for(i = 2 ; i <= nf - 1 ; i ++)
```

```
00030     s += f[i];
00031     return(s);
00032 }
```

Referenced by [AccumVacf\(\)](#).

Here is the caller graph for this function:



## 3.69 Integrate.c

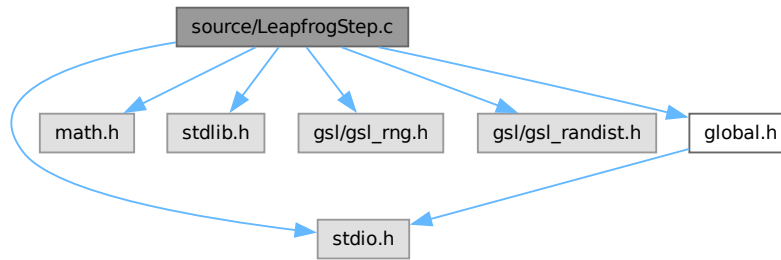
[Go to the documentation of this file.](#)

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 double Integrate(double *f, int nf){
00026     double s;
00027     int i;
00028     s = 0.5*(f[1] + f[nf]);
00029     for(i = 2 ; i <= nf - 1 ; i ++){
00030         s += f[i];
00031     }
00032     return(s);
00033 }
```

## 3.70 source/LeapfrogStep.c File Reference

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#include <gsl/gsl_rng.h>
#include <gsl/gsl_randist.h>
#include "global.h"
```

Include dependency graph for LeapfrogStep.c:



## Functions

- void [LeapfrogStep](#) (char [thermo](#), [gsl\\_rng](#) \*[rnd](#))

## 3.70.1 Function Documentation

### 3.70.1.1 LeapfrogStep()

```
void LeapfrogStep (
    char thermo,
    gsl_rng * rnd )
```

Definition at line 28 of file [LeapfrogStep.c](#).

```

00028                                     {
00029 double temperature, GAMMA;
00030 GAMMA = 100;
00031
00032 double *TValSum;
00033 TValSum = (double*)malloc((nAtom + 1) * sizeof(double));
00034
00035
00036 if(stepCount <= stepEquil){
00037     double gSum, varS, massS;
00038     temperature = 1./GAMMA;
00039
00040     if(stepCount == 1) varS = 0.;
00041     double A, S1, S2, T;
00042     int n;
00043     S1 = 0.; S2 = 0.; gSum = 0.; massS = 0.1;
00044
00045     vvSum = 0.;
00046     double halfdt = 0.5*deltaT;
00047     for (n = 1; n <= nAtom; n++){
00048         T = vx[n] + halfdt * ax[n];
00049         S1 += T * ax[n];
00050         S2 += Sqr(T);
00051
00052         T = vy[n] + halfdt * ay[n];
00053         S1 += T * ay[n];
00054         S2 += Sqr(T);
00055         vvSum += (Sqr(vx[n]) + Sqr(vy[n]));
00056     }
00057
00058     A = -S1 / S2;
00059     S2 = vvSum;
00060
00061     double C = 1 + A*deltaT ;
00062     double D = deltaT * (1 + 0.5 * A * deltaT);
00063
00064     int i,j;
00065     real dr[NDIM+1], r, rr, ri, rrCut;
00066     double vv;
00067
00068     double uVal, AA, AASum;
00069     double TVal;
00070
00071     double deno, VVSum;
00072     deno = 0.;
00073     VVSum = 0.;

```

```

00074     AASum = 0.;
00075
00076     for(n=1;n<=nAtom; n++){
00077         TValSum[n] = 0.;
00078
00079         rrCut = Sqr(rCut);
00080
00081         /*****Calculating Configurational temperature*****/
00082         //Solving the equation of motion here
00083         if(thermo == 'C'){
00084             for(i = 1 ; i <= nAtom; i++){
00085                 for(j = i+1 ; j <= nAtom ; j++){
00086                     dr[1] = rx[i] - rx[j];
00087                     if(fabs(dr[1]) > regionH[1])
00088                         dr[1] -= SignR(region[1], dr[1]);
00089
00090                     dr[2] = ry[i] - ry[j];
00091                     if(fabs(dr[2]) > regionH[2])
00092                         dr[2] -= SignR(region[2], dr[2]);
00093
00094                     rr = Sqr(dr[1]) + Sqr(dr[2]);
00095                     if(rr < rrCut ){
00096                         r = sqrt(rr);
00097                         ri = 1/r;
00098                         uVal = ri*exp(-kappa*r);
00099
00100                         TVal = (1./rr + Sqr(kappa) + kappa/r)*uVal;
00101                         TValSum[i] += TVal;
00102                         TValSum[j] += TVal;
00103                     } }
00104                     AA = Sqr(ax[i]) + Sqr(ay[i]);
00105                     AASum += AA;
00106                     vv = Sqr(vx[i]) + Sqr(vy[i]);
00107                     VVSum += vv;
00108                     deno += TValSum[i];
00109                 }
00110
00111                 double gSumconfig, varSconfig, massSconfig;
00112                 if(stepCount == 1) varSconfig = 0.;
00113                 gSumconfig = 0.; massSconfig = 2.0;
00114
00115                 gSumconfig = (AASum/temperature - deno)/massSconfig;
00116                 varSconfig += deltaT*gSumconfig;
00117
00118                 /*****Configurational Nose-Hoover thermostat*****/
00119                 for (n = 1; n <= nAtom; n++){
00120                     vx[n] += deltaT * ax[n];
00121                     rx[n] += deltaT * (vx[n] + varSconfig * ax[n]);
00122                     vy[n] += deltaT * ay[n];
00123                     ry[n] += deltaT * (vy[n] + varSconfig * ay[n]);
00124                 }
00125                 /*****Kinetic Nose-Hoover thermostat*****/
00126             }else if(thermo == 'N'){
00127                 gSum = (0.5*S2 - (nAtom + 1)*temperature)/massS;
00128                 varS += deltaT*gSum;
00129                 for (n = 1; n <= nAtom; n++){
00130                     vx[n] += deltaT * (ax[n] - varS *vx[n]);
00131                     rx[n] += deltaT * vx[n];
00132                     vy[n] += deltaT * (ay[n] - varS *vy[n]);
00133                     ry[n] += deltaT * vy[n];
00134                 }
00135                 /*****for Gaussian thermostat*****/
00136             }else if(thermo == 'G'){
00137                 for (n = 1; n <= nAtom; n++){
00138                     vx[n] = C * vx[n] + D * ax[n];
00139                     rx[n] += deltaT * vx[n];
00140                     vy[n] = C * vy[n] + D * ay[n];
00141                     ry[n] += deltaT * vy[n];
00142                 }
00143             }else if (thermo == 'L'){
00144                 double nu = 0.03066;
00145                 double var = sqrt(2*nu/(GAMMA*deltaT));
00146                 double scale = 1. + nu*deltaT/2.;
00147                 double scale_v = 2./scale - 1.;
00148                 double scale_f = deltaT/scale;
00149                 int n;
00150                 for(n = 1 ; n <= nAtom ; n++){
00151                     vx[n] = scale_v*vx[n] + scale_f*(ax[n] + var*gsl_ran_gaussian(rnd,1));
00152                     rx[n] += deltaT * vx[n];
00153                     vy[n] = scale_v*vy[n] + scale_f*(ay[n] + var*gsl_ran_gaussian(rnd,1));
00154                     ry[n] += deltaT * vy[n];
00155                 }
00156             }
00157         }else{
00158             int n;
00159             for(n = 1 ; n <= nAtom ; n++){
00160                 vx[n] += deltaT * ax[n];

```



```

00161     rx[n] += deltaT * vx[n];
00162     vy[n] += deltaT * ay[n];
00163     ry[n] += deltaT * vy[n];
00164 }
00165 }
00166 }

```

References `ax`, `ay`, `deltaT`, `kappa`, `nAtom`, `NDIM`, `rCut`, `region`, `regionH`, `rx`, `ry`, `SignR`, `Sqr`, `stepCount`, `stepEquil`, `thermo`, `vvSum`, `vx`, and `vy`.

## 3.71 LeapfrogStep.c

[Go to the documentation of this file.](#)

```

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020 #include<stdio.h>
00021 #include<math.h>
00022 #include<stdlib.h>
00023 #include <gsl/gsl_rng.h>
00024 #include <gsl/gsl_randist.h>
00025 #include"global.h"
00026
00027
00028 void LeapfrogStep(char thermo, gsl_rng * rnd){
00029     double temperature, GAMMA;
00030     GAMMA = 100;
00031
00032     double *TValSum;
00033     TValSum = (double*)malloc((nAtom + 1) * sizeof(double));
00034
00035
00036     if(stepCount <= stepEquil){
00037         double gSum, varS, massS;
00038         temperature = 1./GAMMA;
00039
00040         if(stepCount == 1) varS = 0.;
00041         double A, S1, S2, T;
00042         int n;
00043         S1 = 0.; S2 = 0.; gSum = 0.; massS = 0.1;
00044
00045         vvSum = 0.;
00046         double halfdt = 0.5*deltaT;
00047         for (n = 1; n <= nAtom; n++){
00048             T = vx[n] + halfdt * ax[n];
00049             S1 += T * ax[n];
00050             S2 += Sqr(T);
00051
00052             T = vy[n] + halfdt * ay[n];
00053             S1 += T * ay[n];
00054             S2 += Sqr(T);
00055             vvSum += (Sqr(vx[n]) + Sqr(vy[n]));
00056         }
00057
00058         A = -S1 / S2;
00059         S2 = vvSum;
00060
00061         double C = 1 + A*deltaT ;
00062         double D = deltaT * (1 + 0.5 * A * deltaT);
00063
00064         int i,j;
00065         real dr[NDIM+1], r, rr, ri, rrCut;
00066         double vv;
00067
00068         double uVal, AA, AASum;
00069         double TVal;
00070
00071         double deno, VVSum;

```

```

00072     deno = 0.;
00073     VVSum = 0.;
00074     AASum = 0.;
00075
00076     for(n=1;n<=nAtom; n++)
00077         TValSum[n] = 0.;
00078
00079     rrCut = Sqr(rCut);
00080
00081     /*****Calculating Configurational temperature*****/
00082     //Solving the equation of motion here
00083     if(thermo == 'C'){
00084         for(i = 1 ; i <= nAtom; i++){
00085             for(j = i+1 ; j <= nAtom ; j++){
00086                 dr[1] = rx[i] - rx[j];
00087                 if(fabs(dr[1]) > regionH[1])
00088                     dr[1] -= SignR(region[1], dr[1]);
00089
00090                 dr[2] = ry[i] - ry[j];
00091                 if(fabs(dr[2]) > regionH[2])
00092                     dr[2] -= SignR(region[2], dr[2]);
00093
00094                 rr = Sqr(dr[1]) + Sqr(dr[2]);
00095                 if(rr < rrCut ){
00096                     r = sqrt(rr);
00097                     ri = 1/r;
00098                     uVal = ri*exp(-kappa*r);
00099
00100                     TVal = (1./rr + Sqr(kappa) + kappa/r)*uVal;
00101                     TValSum[i] += TVal;
00102                     TValSum[j] += TVal;
00103                 } }
00104                 AA = Sqr(ax[i]) + Sqr(ay[i]);
00105                 AASum += AA;
00106                 vv = Sqr(vx[i]) + Sqr(vy[i]);
00107                 VVSum += vv;
00108                 deno += TValSum[i];
00109             }
00110
00111             double gSumconfig, varSconfig, massSconfig;
00112             if(stepCount == 1) varSconfig = 0.;
00113             gSumconfig = 0.; massSconfig = 2.0;
00114
00115             gSumconfig = (AASum/temperature - deno)/massSconfig;
00116             varSconfig += deltaT*gSumconfig;
00117
00118             /*****Configurational Nose-Hoover thermostat*****/
00119             for (n = 1; n <= nAtom; n++){
00120                 vx[n] += deltaT * ax[n];
00121                 rx[n] += deltaT * (vx[n] + varSconfig * ax[n]);
00122                 vy[n] += deltaT * ay[n];
00123                 ry[n] += deltaT * (vy[n] + varSconfig * ay[n]);
00124             }
00125             /*****Kinetic Nose-Hoover thermostat*****/
00126         }else if(thermo == 'N'){
00127             gSum = (0.5*S2 - (nAtom + 1)*temperature)/massS;
00128             varS += deltaT*gSum;
00129             for (n = 1; n <= nAtom; n++){
00130                 vx[n] += deltaT * (ax[n] - varS *vx[n]);
00131                 rx[n] += deltaT * vx[n];
00132                 vy[n] += deltaT * (ay[n] - varS *vy[n]);
00133                 ry[n] += deltaT * vy[n];
00134             }
00135             /*****for Gaussian thermostat*****/
00136         }else if(thermo == 'G'){
00137             for (n = 1; n <= nAtom; n++){
00138                 vx[n] = C * vx[n] + D * ax[n];
00139                 rx[n] += deltaT * vx[n];
00140                 vy[n] = C * vy[n] + D * ay[n];
00141                 ry[n] += deltaT * vy[n];
00142             }
00143         }else if (thermo == 'L'){
00144             double nu = 0.03066;
00145             double var = sqrt(2*nu/(GAMMA*deltaT));
00146             double scale = 1. + nu*deltaT/2.;
00147             double scale_v = 2./scale - 1.;
00148             double scale_f = deltaT/scale;
00149             int n;
00150             for(n = 1 ; n <= nAtom ; n++){
00151                 vx[n] = scale_v*vx[n] + scale_f*(ax[n] + var*gs1_ran_gaussian(rnd,1));
00152                 rx[n] += deltaT * vx[n];
00153                 vy[n] = scale_v*vy[n] + scale_f*(ay[n] + var*gs1_ran_gaussian(rnd,1));
00154                 ry[n] += deltaT * vy[n];
00155             }
00156         }
00157     }else{
00158         int n;

```

```

00159     for(n = 1 ; n <= nAtom ; n ++){
00160         vx[n] += deltaT * ax[n];
00161         rx[n] += deltaT * vx[n];
00162         vy[n] += deltaT * ay[n];
00163         ry[n] += deltaT * vy[n];
00164     }
00165 }
00166 }
00167

```

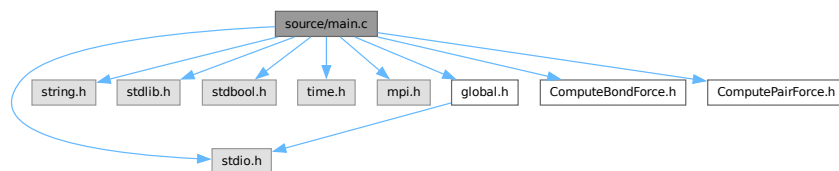
## 3.72 source/main.c File Reference

```

#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <stdbool.h>
#include <time.h>
#include <mpi.h>
#include "global.h"
#include "ComputeBondForce.h"
#include "ComputePairForce.h"

```

Include dependency graph for main.c:



### Macros

- `#define` [DEFINE\\_GLOBALS](#)

### Functions

- void [Init](#) ()
- void [SetupJob](#) ()
- void [EvalSpacetimeCorr](#) ()
- void [Trajectory](#) ()
- void [DumpState](#) ()
- void [ComputeForcesCells](#) ()
- void [LeapfrogStep](#) ()
- void [BrownianStep](#) ()
- void [ApplyBoundaryCond](#) ()
- void [EvalProps](#) ()
- void [EvalVacf](#) ()
- void [EvalRdf](#) ()
- void [AccumProps](#) (int icode)
- void [PrintSummary](#) ()
- void [PrintVrms](#) ()
- void [DumpBonds](#) ()
- void [VelocityVerletStep](#) (int icode)
- void [ApplyForce](#) ()
- void [ApplyDrivingForce](#) ()
- void [ApplyShear](#) ()

- void [ApplyLeesEdwardsBoundaryCond](#) ()
- void [PrintStress](#) ()
- void [Close](#) ()
- void [PrintMomentum](#) ()
- void [DisplaceAtoms](#) ()
- void [DumpRestart](#) ()
- bool [HaltConditionCheck](#) (double value, int [stepCount](#))
- void [EvalCom](#) ()
- void [PrintCom](#) ()
- void [EvalVrms](#) ()
- void [EvalUnwrap](#) ()
- void [DumpPairs](#) ()
- void [ApplyViscous](#) ()
- int [main](#) (int argc, char \*\*argv)

### Variables

- char \* [prefix](#) = NULL

## 3.72.1 Macro Definition Documentation

### 3.72.1.1 DEFINE\_GLOBALS

#define [DEFINE\\_GLOBALS](#)

Definition at line 7 of file [main.c](#).

## 3.72.2 Function Documentation

### 3.72.2.1 AccumProps()

```
void AccumProps (
    int icode )
```

Definition at line 25 of file [AccumProps.c](#).

```
00025     {
00026     if(icode == 0){
00027     sPotEnergy = ssPotEnergy = 0.;
00028     sKinEnergy = ssKinEnergy = 0.;
00029     sPressure = ssPressure = 0.;
00030     sTotEnergy = ssTotEnergy = 0.;
00031     svirSum = 0.;
00032     }else if(icode == 1){
00033     sPotEnergy += potEnergy;
00034     ssPotEnergy += Sqr(potEnergy);
00035     sKinEnergy += kinEnergy;
00036     ssKinEnergy += Sqr(kinEnergy);
00037     sTotEnergy += totEnergy;
00038     ssTotEnergy += Sqr(totEnergy);
00039     sPressure += pressure;
00040     ssPressure += Sqr(pressure);
00041     svirSum += virSum;
00042     }else if(icode == 2){
00043     sPotEnergy /= stepAvg;
00044     ssPotEnergy /= sqrt(ssPotEnergy/stepAvg - Sqr(sPotEnergy));
00045     sTotEnergy /= stepAvg;
00046     ssTotEnergy = sqrt(ssTotEnergy/stepAvg - Sqr(sTotEnergy));
00047     sKinEnergy /= stepAvg;
00048     ssKinEnergy = sqrt(ssKinEnergy/stepAvg - Sqr(sKinEnergy));
00049     sPressure /= stepAvg;
00050     ssPressure = sqrt(ssPressure/stepAvg - Sqr(sPressure));
00051     svirSum /= stepAvg;
00052     } }
```

### 3.72.2.2 ApplyBoundaryCond()

```
void ApplyBoundaryCond ( )
```

Definition at line 27 of file [ApplyBoundaryCond.c](#).

```
00027     {
00028     int n;
00029     for(n = 1 ; n <= nAtom ; n ++){
```

```

00030     if(strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "p") == 0){           // P.B.C along x and y axis
00031         rx[n] -= region[1]*rint(rx[n]/region[1]);
00032         ry[n] -= region[2]*rint(ry[n]/region[2]);
00033     } else if (strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "r") == 0){    //R.B.C. along x and y
axis
00034         if((rx[n] + atomRadius[n]) >= regionH[1]){
00035             rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00036         }if((rx[n]-atomRadius[n]) < -regionH[1]){
00037             rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00038         }
00039         if((ry[n] + atomRadius[n])>= regionH[2]){
00040             ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00041         }if((ry[n]-atomRadius[n]) < -regionH[2]){
00042             ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00043         }
00044     } else if (strcmp(xBoundary, "p") == 0 && strcmp(yBoundary, "r") == 0){    //P.B.C. along x and R.B.C
along y axis
00045         rx[n] -= region[1]*rint(rx[n]/region[1]);
00046         if((ry[n] + atomRadius[n]) >= regionH[2]){
00047             ry[n] = 0.999999*regionH[2] - atomRadius[n]; vy[n] = -vy[n] ;
00048         }if((ry[n] - atomRadius[n]) < -regionH[2]){
00049             ry[n] = -0.999999*regionH[2] + atomRadius[n]; vy[n] = -vy[n] ;
00050         }
00051     } else if(strcmp(xBoundary, "r") == 0 && strcmp(yBoundary, "p") == 0){    //R.B.C. along x and P.B.C
along y axis
00052         if((rx[n] + atomRadius[n]) >= regionH[1]){
00053             rx[n] = 0.999999*regionH[1] - atomRadius[n]; vx[n] = -vx[n] ;
00054         }if((rx[n] - atomRadius[n]) < -regionH[1]){
00055             rx[n] = -0.999999*regionH[1] + atomRadius[n]; vx[n] = -vx[n] ;
00056         }
00057         ry[n] -= region[2]*rint(ry[n]/region[2]);
00058     } else {
00059         // Print error message and exit the program
00060         fprintf(fpresult, "Error: Invalid boundary configuration: '%s %s'\n", xBoundary, yBoundary);
00061         exit(EXIT_FAILURE); // Exit with failure status
00062     }
00063 }
00064 }

```

References `atomRadius`, `fpresult`, `nAtom`, `region`, `regionH`, `rx`, `ry`, `vx`, `vy`, `xBoundary`, and `yBoundary`.

Referenced by `main()`.

Here is the caller graph for this function:



### 3.72.2.3 ApplyDrivingForce()

void ApplyDrivingForce ( )

Definition at line 25 of file `ApplyDrivingForce.c`.

```

00025     {
00026         int n;
00027         double Vxblock, Vyblock;
00028         double Vxsubstrate, Vysubstrate;
00029         Vxblock = 0.0; Vyblock = 0.0;
00030         Vxsubstrate = 0.0; Vysubstrate = 0.0;
00031         double gammav;
00032         gammav = 0.0;
00033
00034         double count_substrate = 0;
00035         double count_block = 0;
00036
00037         for(n = 1 ; n <= nAtom; n++){
00038             if(atomType[n] == 1 || atomType[n] == 2){
00039                 Vxsubstrate += vx[n]; Vysubstrate += vy[n];
00040                 count_substrate++;
00041             }
00042             if(atomType[n] == 3 || atomType[n] == 4){
00043                 Vxblock += vx[n]; Vyblock += vy[n];
00044                 count_block++;

```

```

00045     } }
00046
00047     if(count_substrate > 0) {
00048         Vxsubstrate /= count_substrate;
00049         Vysubstrate /= count_substrate;
00050     }
00051
00052     if(count_block > 0) {
00053         Vxblock /= count_block;
00054         Vyblock /= count_block;
00055     }
00056
00057     for(n = 1 ; n <= nAtom; n ++){
00058         if(atomType[n] == 1 || atomType[n] == 2){
00059             ax[n] += -gammav * (vx[n] - Vxsubstrate);
00060             ay[n] += -gammav * (vy[n] - Vysubstrate);
00061         }
00062         if(atomType[n] == 3 || atomType[n] == 4){
00063             ax[n] += -gammav * (vx[n] - Vxblock);
00064             ay[n] += -gammav * (vy[n] - Vyblock);
00065         } }

```

References [atomType](#), [ax](#), [ay](#), [nAtom](#), [vx](#), and [vy](#).

### 3.72.2.4 ApplyForce()

void ApplyForce ( )

Definition at line 25 of file [ApplyForce.c](#).

```

00025     {
00026     int n;
00027     double lx;
00028     lx = regionH[1];
00029     fy = (FyBylx * lx)/nAtomBlock;
00030     fx = fxByfy * fy;
00031     for(n = 1; n <= nAtom; n ++){
00032         if(molID[n] == 2){
00033             ax[n] += fx;
00034             ay[n] -= fy;
00035         } }

```

References [ax](#), [ay](#), [fx](#), [fxByfy](#), [fy](#), [FyBylx](#), [molID](#), [nAtom](#), [nAtomBlock](#), and [regionH](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.5 ApplyLeesEdwardsBoundaryCond()

void ApplyLeesEdwardsBoundaryCond ( )

Definition at line 25 of file [ApplyLeesEdwardsBoundaryCond.c](#).

```

00025     {
00026     int n;
00027     for (n = 1; n <= nAtom; n++) {
00028         //PBC along x-direction
00029         if(rx[n] >= regionH[1])
00030             rx[n] -= region[1];
00031         else if(rx[n] < -regionH[1])
00032             rx[n] += region[1];
00033
00034         //LEBC along y-direction
00035         if(ry[n] >= regionH[2]){
00036             rx[n] -= shearDisplacement;
00037             if(rx[n] < -regionH[1]) rx[n] += region[1];
00038             //vx[n] -= shearVelocity;
00039             ry[n] -= region[2];
00040         }else if(ry[n] < -regionH[2]){
00041             rx[n] += shearDisplacement;
00042             if(rx[n] >= regionH[1]) rx[n] -= region[1];

```

```

00043     //vx[n] += shearVelocity;
00044     ry[n] += region[2];
00045 }
00046 }
00047 }

```

References [nAtom](#), [region](#), [regionH](#), [rx](#), [ry](#), and [shearDisplacement](#).

### 3.72.2.6 ApplyShear()

```
void ApplyShear ( )
```

Definition at line 25 of file [ApplyShear.c](#).

```

00025     {
00026     int n;
00027     for(n = 1 ; n <= nAtom ; n ++){
00028         rx[n] += strain * ry[n];
00029         //vx[n] += stranRate * ry[n];
00030     } }

```

References [nAtom](#), [rx](#), [ry](#), and [strain](#).

### 3.72.2.7 ApplyViscous()

```
void ApplyViscous ( )
```

Definition at line 25 of file [ApplyViscous.c](#).

```

00025     {
00026     int n;
00027     double gammav;
00028     gammav = 1.0;
00029     for(n = 1 ; n <= nAtom; n ++){
00030         ax[n] += -gammav * vx[n];
00031         ay[n] += -gammav * vy[n];
00032     } }

```

References [ax](#), [ay](#), [nAtom](#), [vx](#), and [vy](#).

### 3.72.2.8 BrownianStep()

```
void BrownianStep ( )
```

Definition at line 26 of file [BrownianStep.c](#).

```

00026     {
00027     if(stepCount <= stepEquil){
00028         double A, S1, S2, T;
00029         int n;
00030         S1 = 0.; S2 = 0;
00031         double halfdt = 0.5*deltaT;
00032         for (n = 1; n <= nAtom; n++){
00033             T = vx[n] + halfdt * ax[n];
00034             S1 += T * ax[n];
00035             S2 += Sqr(T);
00036
00037             T = vy[n] + halfdt * ay[n];
00038             S1 += T * ay[n];
00039             S2 += Sqr(T);
00040         }
00041         A = -S1 / S2;
00042         double C = 1 + A*deltaT ;
00043         double D = deltaT * (1 + 0.5 * A * deltaT);
00044         for (n = 1; n <= nAtom; n++){
00045             vx[n] = C * vx[n] + D * ax[n];
00046             rx[n] += deltaT * vx[n];
00047             vy[n] = C * vy[n] + D * ay[n];
00048             ry[n] += deltaT * vy[n];
00049         }
00050     }else{
00051         int n;
00052         //SETTING TEMP = 0.0
00053         if (stepCount == stepEquil+1){
00054             for(n = 1 ; n <= nAtom ; n ++){
00055                 vx[n] = 0.0;
00056                 vy[n] = 0.0;
00057             }
00058             double zeta = 1.0;
00059             double dx, dy;
00060             for(n = 1 ; n <= nAtom ; n ++){
00061                 dx = rx[n];
00062                 rx[n] += zeta * ax[n] * deltaT;
00063                 dx = rx[n] - dx;
00064                 vx[n] = dx/deltaT;
00065                 dy = ry[n];
00066                 ry[n] += zeta * ay[n] * deltaT;
00067                 dy = ry[n] - dy;

```

```

00068         vy[n] = dy/deltaT;
00069     }
00070 }
00071 }

```

References [ax](#), [ay](#), [deltaT](#), [nAtom](#), [rx](#), [ry](#), [Sqr](#), [stepCount](#), [stepEquil](#), [vx](#), and [vy](#).

### 3.72.2.9 Close()

```
void Close ( )
```

Definition at line 24 of file [Close.c](#).

```

00024     {
00025         int n;
00026         free(rx);
00027         free(ry);
00028         free(vx);
00029         free(vy);
00030         free(ax);
00031         free(ay);
00032         free(fax);
00033         free(fay);
00034         free(cellList);
00035
00036         free(atomID); free(atomType); free(atomRadius); free(atomMass);
00037         free(speed);
00038         free(atom1); free(atom2); free(BondID);
00039         free(BondType); free(kb); free(ro);
00040         free(ImageX); free(ImageY); free(rxUnwrap); free(ryUnwrap);
00041         free(atomIDInterface);
00042         free(PairID); free(Pairatom1); free(Pairatom2);
00043         free(PairXij); free(PairYij);
00044
00045         free(DeltaXijOld);
00046         free(DeltaYijOld);
00047
00048         free(molID);
00049
00050         for (n = 0; n <= nAtom; n++) {
00051             free(isBonded[n]);
00052         }
00053         free(isBonded);
00054
00055
00056
00057         for(n = 0; n <= nAtom; n++) {
00058             free(DeltaXijOldPair[n]);
00059             free(DeltaYijOldPair[n]);
00060         }
00061         free(DeltaXijOldPair);
00062         free(DeltaYijOldPair);
00063
00064         for (n = 0; n <= nBuffCorr; n++){
00065             free(cfOrg[n]);
00066             free(spacetimeCorr[n]);
00067         }
00068         free(cfOrg);
00069         free(spacetimeCorr);
00070         free(cfVal);
00071         free(indexCorr);
00072         free(spacetimeCorrAv);
00073
00074         free(indexAcf);
00075         free(viscAcfOrg);
00076         free(viscAcfAv);
00077         for(n = 0 ; n <= nBuffAcf ; n ++){
00078             free(viscAcf[n]);
00079         }
00080         free(viscAcf);
00081     }

```

References [atom1](#), [atom2](#), [atomID](#), [atomIDInterface](#), [atomMass](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [BondID](#), [BondType](#), [cellList](#), [cfOrg](#), [cfVal](#), [DeltaXijOld](#), [DeltaXijOldPair](#), [DeltaYijOld](#), [DeltaYijOldPair](#), [fax](#), [fay](#), [ImageX](#), [ImageY](#), [indexAcf](#), [indexCorr](#), [isBonded](#), [kb](#), [molID](#), [nAtom](#), [nBuffAcf](#), [nBuffCorr](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [ro](#), [rx](#), [rxUnwrap](#), [ry](#), [ryUnwrap](#), [spacetimeCorr](#), [spacetimeCorrAv](#), [speed](#), [viscAcf](#), [viscAcfAv](#), [viscAcfOrg](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).



Here is the caller graph for this function:



### 3.72.2.10 ComputeForcesCells()

void ComputeForcesCells ( )

Definition at line 25 of file [ComputeForcesCells.c](#).

```

00025     {
00026         double dr[NDIM+1], invWid[NDIM+1], shift[NDIM+1], f, fcVal, rr, ri, r, uVal;
00027         int c, I, J, m1, m1X, m1Y, m2, m2X, m2Y, n, offset;
00028         int ioFX[] = {0, 0, 1, 1, 0, -1, -1, -1, 0, 1},
00029             ioFY[] = {0, 0, 0, 1, 1, 1, 0, -1, -1, -1};
00030
00031         invWid[1] = cells[1]/region[1];
00032         invWid[2] = cells[2]/region[2];
00033
00034         for(n = nAtom+1; n <= nAtom+cells[1]*cells[2] ; n++)
00035             cellList[n] = 0;
00036
00037         for(n = 1 ; n <= nAtom ; n++){
00038             c = ((int)((ry[n] + regionH[2])*invWid[2]))*cells[1] + (int)((rx[n]+regionH[1])*invWid[1]) +
00039             nAtom+ 1;
00039             cellList[n] = cellList[c];
00040             cellList[c] = n;
00041         }
00042
00043         for(n = 1 ; n <= nAtom ; n++){
00044             ax[n] = 0.;
00045             ay[n] = 0.;
00046         }
00047
00048         uSum = 0.0 ;
00049         virSum = 0.0;
00050         rfAtom = 0.0;
00051         RadiusIJ = 0.0;
00052
00053         gamman = 1.0;
00054         double vr[NDIM+1], fd, fdVal, rrinv;
00055         rrinv = 0.0;
00056         fd = 0.0;
00057         fdVal = 0.0;
00058
00059         int start = 1 + rank*(cells[2]/size);
00060         int end = (rank+1)*(cells[2]/size);
00061
00062         for(m1Y = start ; m1Y <= end ; m1Y++){
00063             for(m1X = 1 ; m1X <= cells[1] ; m1X++){
00064                 m1 = (m1Y-1) * cells[1] + m1X + nAtom;
00065                 for(offset = 1 ; offset <= 9 ; offset++){
00066                     m2X = m1X + ioFX[offset]; shift[1] = 0.;
00067                     if(m2X > cells[1]){
00068                         m2X = 1; shift[1] = region[1];
00069                     }else if(m2X == 0){
00070                         m2X = cells[1]; shift[1] = -region[1];
00071                     }
00072                     m2Y = m1Y + ioFY[offset]; shift[2] = 0.;
00073                     if(m2Y > cells[2]){
00074                         m2Y = 1; shift[2] = region[2];
00075                     }else if(m2Y == 0){
00076                         m2Y = cells[2]; shift[2] = -region[2];
00077                     }
00078                     m2 = (m2Y-1)*cells[1] + m2X + nAtom;
00079                     I = cellList[m1];
00080                     while(I > 0){
00081                         J = cellList[m2];
00082                         while(J > 0){
00083                             if(m1 == m2 && J != I && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00084                                 dr[1] = rx[I] - rx[J] - shift[1];
00085                                 dr[2] = ry[I] - ry[J] - shift[2];

```

```

00086         rr = Sqr(dr[1]) + Sqr(dr[2]);
00087         RadiusIJ = atomRadius[I] + atomRadius[J];
00088         SqrRadiusIJ = Sqr(RadiusIJ);
00089         if(rr < SqrRadiusIJ){
00090             r = sqrt(rr);
00091             ri = 1.0/r;
00092             rrinv = 1.0/rr;
00093             vr[1] = vx[I] - vx[J];
00094             vr[2] = vy[I] - vy[J];
00095             RadiusIJInv = 1.0/RadiusIJ;
00096             uVal = Sqr(1.0 - r * RadiusIJInv);
00097             fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00098             fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00099
00100             f = fcVal * dr[1];
00101             fd = fdVal * dr[1];
00102             ax[I] += (f + fd);
00103             discDragx[I] += fd; //disc-disc drag
00104
00105             f = fcVal * dr[2];
00106             fd = fdVal * dr[2];
00107             ay[I] += (f + fd);
00108             discDragy[I] += fd; //disc-disc drag
00109
00110             uSum += 0.5 * uVal;
00111             virSum += 0.5 * fcVal * rr;
00112             rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00113         }
00114     }else if(m1 != m2 && (atomRadius[I] > 0. && atomRadius[J] > 0.)){
00115         dr[1] = rx[I] - rx[J] - shift[1];
00116         dr[2] = ry[I] - ry[J] - shift[2];
00117         rr = Sqr(dr[1]) + Sqr(dr[2]);
00118         RadiusIJ = atomRadius[I] + atomRadius[J];
00119         SqrRadiusIJ = Sqr(RadiusIJ);
00120         if(rr < SqrRadiusIJ){
00121             r = sqrt(rr);
00122             ri = 1.0/r;
00123             rrinv = 1.0/r;
00124             vr[1] = vx[I] - vx[J];
00125             vr[2] = vy[I] - vy[J];
00126             RadiusIJInv = 1.0/RadiusIJ;
00127             uVal = Sqr(1.0 - r * RadiusIJInv);
00128             fcVal = 2.0 * RadiusIJInv * (1.0 - r * RadiusIJInv) * ri;
00129             fdVal = -gamman * (vr[1]*dr[1] + vr[2]*dr[2]) * rrinv; //disc-disc drag
00130
00131             f = fcVal * dr[1];
00132             fd = fdVal * dr[1];
00133             ax[I] += (f + fd);
00134             discDragx[I] += fd; //disc-disc drag
00135
00136             f = fcVal * dr[2];
00137             fd = fdVal * dr[2];
00138             ay[I] += (f + fd);
00139             discDragy[I] += fd; //disc-disc drag
00140
00141             uSum += 0.5 * uVal;
00142             virSum += 0.5 * fcVal * rr;
00143             rfAtom += 0.5 * dr[1] * fcVal * dr[2];
00144         }
00145     }
00146     J = cellList[J];
00147 }
00148 I = cellList[I];
00149 }
00150 }
00151 }
00152 }
00153 }

```

References [atomRadius](#), [ax](#), [ay](#), [cellList](#), [cells](#), [discDragx](#), [discDragy](#), [gamman](#), [nAtom](#), [NDIM](#), [RadiusIJ](#), [RadiusIJInv](#), [rank](#), [region](#), [regionH](#), [rfAtom](#), [rx](#), [ry](#), [size](#), [Sqr](#), [SqrRadiusIJ](#), [uSum](#), [virSum](#), [vx](#), and [vy](#).

### 3.72.2.11 DisplaceAtoms()

void DisplaceAtoms ( )

Definition at line 25 of file [DisplaceAtoms.c](#).

```

00025     {
00026     int n;
00027     for(n = 1; n <= nAtom; n++){
00028         if(molID[n] == 2){
00029             rx[n] += DeltaX;
00030             ry[n] += DeltaY;
00031         } }

```

References [DeltaX](#), [DeltaY](#), [molID](#), [nAtom](#), [rx](#), and [ry](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.12 DumpBonds()

void DumpBonds ( )

Definition at line 24 of file [DumpBonds.c](#).

```

00024     {
00025     int n;
00026     //Trajectory file in LAMMPS dump format for OVITO visualization
00027     fprintf(fpbond, "ITEM: TIMESTEP\n");
00028     fprintf(fpbond, "%lf\n", timeNow);
00029     fprintf(fpbond, "ITEM: NUMBER OF ENTRIES\n");
00030     fprintf(fpbond, "%d\n", nBond);
00031     fprintf(fpbond, "ITEM: BOX BOUNDS pp ff pp\n");
00032     fprintf(fpbond, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00033     fprintf(fpbond, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00034     fprintf(fpbond, "%lf %lf zlo zhi\n", -0.1, 0.1);
00035     fprintf(fpbond, "ITEM: ENTRIES BondID, BondType, atom1 atom2 BondLength BondLengthEqul nodeDragx1
nodeDragy1\n");
00036
00037     for(n=1; n<=nBond; n++)
00038     fprintf(fpbond, "%d %d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", BondID[n], BondType[n], atom1[n],
atom2[n],
00039     BondLength[n], ro[n], nodeDragx[atom1[n]], nodeDragy[atom1[n]]);
00040     }
  
```

References [atom1](#), [atom2](#), [BondID](#), [BondLength](#), [BondType](#), [fpbond](#), [nBond](#), [nodeDragx](#), [nodeDragy](#), [regionH](#), [ro](#), and [timeNow](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.13 DumpPairs()

void DumpPairs ( )

Definition at line 25 of file [DumpPairs.c](#).

```

00025     {
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fppair, "ITEM: TIMESTEP\n");
00029     fprintf(fppair, "%lf\n", timeNow);
00030     fprintf(fppair, "ITEM: NUMBER OF ENTRIES\n");
00031     fprintf(fppair, "%d\n", nPairActive);
00032     fprintf(fppair, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fppair, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fppair, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fppair, "%lf %lf zlo zhi\n", -0.1, 0.1);
  
```

```

00036     fprintf(fppair, "ITEM: ENTRIES index, atom1 atom2 xij yij discDragx1 discDragy1\n");
00037
00038     for(n=1; n<=nPairActive; n++)
00039         fprintf(fppair, "%d %d %d %0.16lf %0.16lf %0.16lf %0.16lf\n", PairID[n], Pairatom1[n],
Pairatom2[n],
00040             PairXij[n], PairYij[n], discDragx[n], discDragy[n]);
00041
00042     }

```

References [discDragx](#), [discDragy](#), [fppair](#), [nPairActive](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [regionH](#), and [timeNow](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.14 DumpRestart()

```
void DumpRestart ( )
```

Definition at line 25 of file [DumpRestart.c](#).

```

00025     {
00026     char DUMP[256];
00027     FILE *fpDUMP;
00028     sprintf(DUMP, "%s.Restart", prefix);
00029     fpDUMP = fopen(DUMP, "w");
00030     if(fpDUMP == NULL) {
00031         fprintf(stderr, "Error opening file %s for writing\n", DUMP);
00032         return;
00033     }
00034
00035     fprintf(fpDUMP, "timeNow %lf\n", timeNow);
00036     fprintf(fpDUMP, "nAtom %d\n", nAtom);
00037     fprintf(fpDUMP, "nBond %d\n", nBond);
00038     fprintf(fpDUMP, "nAtomType %d\n", nAtomType);
00039     fprintf(fpDUMP, "nBondType %d\n", nBondType);
00040     fprintf(fpDUMP, "region[1] %0.14lf\n", region[1]);
00041     fprintf(fpDUMP, "region[2] %0.14lf\n", region[2]);
00042
00043     int n;
00044     fprintf(fpDUMP, "Atoms\n");
00045     for(n = 1; n <= nAtom; n++)
00046         fprintf(fpDUMP, "%d %d %d %0.2lf %0.16lf %0.16lf %0.16lf %0.16lf\n", atomID[n], molID[n],
atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n]);
00047
00048
00049     fprintf(fpDUMP, "Bonds\n");
00050     for(n=1; n<=nBond; n++)
00051         fprintf(fpDUMP, "%d %d %d %d %0.2lf %0.16lf\n", BondID[n], BondType[n], atom1[n], atom2[n], kb[n],
ro[n]);
00052
00053     fclose(fpDUMP);
00054 }

```

References [atom1](#), [atom2](#), [atomID](#), [atomRadius](#), [atomType](#), [BondID](#), [BondType](#), [kb](#), [molID](#), [nAtom](#), [nAtomType](#), [nBond](#), [nBondType](#), [prefix](#), [region](#), [ro](#), [rx](#), [ry](#), [timeNow](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.15 DumpState()

void DumpState ( )

Definition at line 25 of file [DumpState.c](#).

```

00025     {
00026     char DUMP[256];
00027     FILE *fpDUMP;
00028     sprintf(DUMP, "%s.STATE", prefix);
00029     fpDUMP = fopen(DUMP, "w");
00030     if (fpDUMP == NULL) {
00031         fprintf(stderr, "Error opening file %s for writing\n", DUMP);
00032         return;
00033     }
00034
00035     fprintf(fpDUMP, "ITEM: TIMESTEP\n");
00036     fprintf(fpDUMP, "%lf\n", timeNow);
00037     fprintf(fpDUMP, "ITEM: NUMBER OF ATOMS\n");
00038     fprintf(fpDUMP, "%d\n", nAtom);
00039     fprintf(fpDUMP, "ITEM: BOX BOUNDS pp pp pp\n");
00040     fprintf(fpDUMP, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00041     fprintf(fpDUMP, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00042     fprintf(fpDUMP, "%lf %lf zlo zhi\n", -0.1, 0.1);
00043     fprintf(fpDUMP, "ITEM: ATOMS id mol type radius x y vx vy fx fy\n");
00044     int n;
00045     for (n = 1; n <= nAtom; n++) {
00046         fprintf(fpDUMP, "%d\t %d\t %d\t %0.2lf\t %0.16lf\t %0.16lf\t %0.16lf\t %0.16lf\t %0.16lf\t\n",
00047             atomID[n], molID[n], atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n], ax[n], ay[n]);
00048     }
00049     fclose(fpDUMP);
00050 }
  
```

References [atomID](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [molID](#), [nAtom](#), [prefix](#), [regionH](#), [rx](#), [ry](#), [timeNow](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.16 EvalCom()

void EvalCom ( )

Definition at line 27 of file [EvalCom.c](#).

```

00027     {
00028     int n;
00029     ComX = 0.0; ComY = 0.0; ComXRatio = 0.0; ComYRatio = 0.0;
00030     TotalMass = 0.0;
00031
00032     for (n=1; n<=nAtom; n++) {
  
```

```

00033  if(molID[n] == 2){
00034      ComX += atomMass[n] * rxUnwrap[n];
00035      ComY += atomMass[n] * ryUnwrap[n];
00036      TotalMass += atomMass[n];
00037  } }
00038
00039  ComX = ComX/TotalMass;
00040  ComY = ComY/TotalMass;
00041
00042  if(timeNow == 0.0){
00043      ComX0 = ComX; ComY0 = ComY;
00044  }
00045  ComXRatio = ComX/ComX0;   ComYRatio = ComY/ComY0;
00046  }

```

References [atomMass](#), [ComX](#), [ComX0](#), [ComXRatio](#), [ComY](#), [ComY0](#), [ComYRatio](#), [molID](#), [nAtom](#), [rxUnwrap](#), [ryUnwrap](#), [timeNow](#), and [TotalMass](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.17 EvalProps()

void EvalProps ( )

Definition at line 26 of file [EvalProps.c](#).

```

00026  {
00027      real v, vv;
00028      virSum = 0.0;
00029      vSumX = 0.0; vSumY = 0.0; vSum = 0.0;
00030      vvSum = 0.;
00031      int n;
00032
00033      for (n = 1; n <= nAtom; n++) {
00034          vv = 0.;
00035          // Initialize v with a default value to avoid "uninitialized" warning.
00036          v = 0.0;
00037          // X direction velocity
00038          if (strcmp(solver, "Verlet") == 0) {
00039              v = vx[n];
00040          } else if (strcmp(solver, "LeapFrog") == 0) {
00041              v = vx[n] - 0.5 * deltaT * ax[n];
00042          }
00043          vSum += v;
00044          vv += Sqr(v);
00045          vSumX += v;
00046          // Y direction velocity
00047          if (strcmp(solver, "Verlet") == 0) {
00048              v = vy[n];
00049          } else if (strcmp(solver, "LeapFrog") == 0) {
00050              v = vy[n] - 0.5 * deltaT * ay[n];
00051          }
00052          vSum += v;
00053          vSumY += v;
00054          vv += Sqr(v);
00055          vvSum += vv;
00056      }
00057
00058      kinEnergy = 0.5 * vvSum / nAtom ;
00059      uSumPairPerAtom = uSumPair / nAtom ;
00060      BondEnergyPerAtom = TotalBondEnergy / (0.5*nAtom); //Factor of 0.5 since each atom has one half the
bond energy
00061      potEnergy = uSumPairPerAtom + BondEnergyPerAtom ;
00062      totEnergy = kinEnergy + potEnergy;
00063      virSumxx = virSumPairxx + virSumBondxx ;
00064      virSumyy = virSumPairyy + virSumBondyy ;
00065      virSumxy = virSumPairxy + virSumBondxy ;
00066      virSum = virSumPair + virSumBond;
00067      pressure = density * (vvSum + virSum) / (nAtom * NDIM);

```

```
00068
00069 }
```

References [ax](#), [ay](#), [BondEnergyPerAtom](#), [deltaT](#), [density](#), [kinEnergy](#), [nAtom](#), [NDIM](#), [potEnergy](#), [pressure](#), [solver](#), [Sqr](#), [TotalBondEnergy](#), [totEnergy](#), [uSumPair](#), [uSumPairPerAtom](#), [virSum](#), [virSumBond](#), [virSumBondxx](#), [virSumBondxy](#), [virSumBondyy](#), [virSumPair](#), [virSumPairxx](#), [virSumPairxy](#), [virSumPairyy](#), [virSumxx](#), [virSumxy](#), [virSumyy](#), [vSum](#), [vSumX](#), [vSumY](#), [vvSum](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.18 EvalRdf()

```
void EvalRdf ( )
```

Definition at line 26 of file [EvalRdf.c](#).

```
00026 {
00027     real dr[NDIM+1], deltaR, normFac, rr, rrRange;
00028     int j1, j2, n;
00029     countRdf ++;
00030     if(countRdf == 1){
00031         for(n = 1 ; n <= sizeHistRdf ; n ++){
00032             histRdf[n] = 0.;
00033         }
00034         rrRange = Sqr(rangeRdf);
00035         deltaR = rangeRdf / sizeHistRdf;
00036         for(j1 = 1 ; j1 <= nAtom - 1 ; j1 ++){
00037             for(j2 = j1 + 1 ; j2 <= nAtom ; j2 ++){
00038                 dr[1] = rx[j1] - rx[j2];
00039                 if(fabs(dr[1]) > regionH[1])
00040                     dr[1] -= SignR(region[1], dr[1]);
00041                 dr[2] = ry[j1] - ry[j2];
00042                 if(fabs(dr[2]) > regionH[2])
00043                     dr[2] -= SignR(region[2], dr[2]);
00044                 rr = Sqr(dr[1]) + Sqr(dr[2]);
00045                 if(rr < rrRange){
00046                     n = (int)(sqrt(rr)/deltaR) + 1;
00047                     histRdf[n] ++;
00048                 }
00049             }
00050         }
00051     }
00052     if(countRdf == limitRdf){
00053         normFac = region[1]*region[2] / (M_PI*Sqr(deltaR)*nAtom*nAtom*countRdf);
00054         for(n = 1 ; n <= sizeHistRdf ; n ++){
00055             histRdf[n] *= normFac/(n-0.5);
00056             // PRINT THE RADIAL DISTRIBUTION DATA ON TO DISK FILE
00057             real rBin;
00058             int n;
00059             fprintf(fprdf, "rdf @ timeNow %lf\n", timeNow);
00060             for(n = 1 ; n <= sizeHistRdf ; n ++){
00061                 rBin = (n - 0.5)*rangeRdf/sizeHistRdf;
00062                 fprintf(fprdf, "%lf %lf\n", rBin, histRdf[n]);
00063             }
00064         }
00065     }
00066 }
```

References [countRdf](#), [fprdf](#), [histRdf](#), [limitRdf](#), [nAtom](#), [NDIM](#), [rangeRdf](#), [region](#), [regionH](#), [rx](#), [ry](#), [SignR](#), [sizeHistRdf](#), [Sqr](#), and [timeNow](#).

### 3.72.2.19 EvalSpacetimeCorr()

void EvalSpacetimeCorr ( )

Definition at line 26 of file [EvalSpacetimeCorr.c](#).

```

00026         {
00027     real cosV=0., cosV0=0., cosV1=0., cosV2=0., sinV=0., sinV1=0., sinV2=0.;
00028     real COSA, SINA, COSV, SINV;
00029     int j, m, n, nb, ni, nv;
00030     real kMin = 2. * M_PI / region[1];
00031     real kMax = M_PI;
00032     real deltaK = (kMax - kMin) / nFunCorr;
00033
00034     for (j = 1; j <= 2*nFunCorr; j++)
00035         cfVal[j] = 0.;
00036
00037     for (n = 1; n <= nAtom; n++){
00038         j = 1;
00039         COSA = cos(kMin*rx[n]);
00040         SINA = sin(kMin*rx[n]);
00041         for (m = 1; m <= nFunCorr; m++){
00042             if(m == 1){
00043                 cosV = cos(deltaK*rx[n]);
00044                 sinV = sin(deltaK*rx[n]);
00045                 cosV0 = cosV;
00046             }else if(m == 2){
00047                 cosV1 = cosV;
00048                 sinV1 = sinV;
00049                 cosV = 2.*cosV0*cosV1-1;
00050                 sinV = 2.*cosV0*sinV1;
00051             }else{
00052                 cosV2 = cosV1;
00053                 sinV2 = sinV1;
00054                 cosV1 = cosV;
00055                 sinV1 = sinV;
00056                 cosV = 2.*cosV0*cosV1-cosV2;
00057                 sinV = 2.*cosV0*sinV1-sinV2;
00058             }
00059             COSV = COSA*cosV - SINA*sinV;
00060             SINV = SINA*cosV + COSA*sinV;
00061             cfVal[j] += COSV;
00062             cfVal[j+1] += SINV;
00063             j += 2;
00064         }
00065     }
00066
00067     for (nb = 1; nb <= nBuffCorr; nb++){
00068         indexCorr[nb] += 1;
00069         if (indexCorr[nb] <= 0) continue;
00070         ni = nFunCorr * (indexCorr[nb] - 1);
00071         if (indexCorr[nb] == 1){
00072             for (j = 1; j <= 2*nFunCorr; j++)
00073                 cfOrg[nb][j] = cfVal[j];
00074         }
00075
00076         for (j = 1; j <= nFunCorr; j++)
00077             spacetimeCorr[nb][ni + j] = 0.;
00078
00079         j = 1;
00080         for (m = 1; m <= nFunCorr; m++){
00081             nv = m + ni;
00082             spacetimeCorr[nb][nv] += cfVal[j] * cfOrg[nb][j] + cfVal[j + 1] * cfOrg[nb][j + 1];
00083             j += 2;
00084         }
00085     }
00086 }
00087
00088 // ACCUMULATE SPACETIME CORRELATIONS
00089 for (nb = 1; nb <= nBuffCorr; nb++){
00090     if (indexCorr[nb] == nValCorr){
00091         for (j = 1; j <= nFunCorr*nValCorr; j++)
00092             spacetimeCorrAv[j] += spacetimeCorr[nb][j];
00093         indexCorr[nb] = 0.;
00094         countCorrAv ++;
00095         if (countCorrAv == limitCorrAv){
00096             for (j = 1; j <= nFunCorr*nValCorr; j++)
00097                 spacetimeCorrAv[j] /= (nAtom*limitCorrAv);
00098             fprintf(fpdnsty,"NDIM %d\n", NDIM);
00099             fprintf(fpdnsty,"nAtom %d\n", nAtom);
00100             fprintf(fpdnsty,"region %lf\n", region[1]);
00101             fprintf(fpdnsty,"nFunCorr %d\n", nFunCorr);
00102             fprintf(fpdnsty,"limitCorrAv %d\n", limitCorrAv);
00103             fprintf(fpdnsty,"stepCorr %d\n", stepCorr);
00104             fprintf(fpdnsty,"nValCorr %d\n", nValCorr);
00105             fprintf(fpdnsty,"deltaT %lf\n", deltaT);
00106             real tVal;
00107             for (n = 1; n <= nValCorr; n++){

```



```

00108     tVal = (n-1)*stepCorr*deltaT;
00109     fprintf (fpdnsty, "%e\t", tVal);
00110     int nn = nFunCorr*(n-1);
00111     for (j = 1; j <= nFunCorr; j++)
00112         fprintf (fpdnsty, "%e\t", spacetimeCorrAv[nn + j]);
00113     fprintf (fpdnsty, "\n");
00114 }
00115
00116     countCorrAv = 0.;
00117     for (j = 1; j <= nFunCorr*nValCorr; j++)
00118         spacetimeCorrAv[j] = 0.;
00119 }
00120 }
00121 }
00122 }

```

References [cfOrg](#), [cfVal](#), [countCorrAv](#), [deltaT](#), [fpdnsty](#), [indexCorr](#), [limitCorrAv](#), [nAtom](#), [nBuffCorr](#), [NDIM](#), [nFunCorr](#), [nValCorr](#), [region](#), [rx](#), [spacetimeCorr](#), [spacetimeCorrAv](#), and [stepCorr](#).

### 3.72.2.20 EvalUnwrap()

void EvalUnwrap ( )

Definition at line 27 of file [EvalUnwrap.c](#).

```

00027     {
00028     int n;
00029     for (n = 1; n <= nAtom; n++) {
00030         rxUnwrap[n] = rx[n] + ImageX[n] * region[1];
00031         ryUnwrap[n] = ry[n] + ImageY[n] * region[2];
00032     }
00033 }

```

References [ImageX](#), [ImageY](#), [nAtom](#), [region](#), [rx](#), [rxUnwrap](#), [ry](#), and [ryUnwrap](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.21 EvalVacf()

void EvalVacf ( )

Definition at line 26 of file [EvalVacf.c](#).

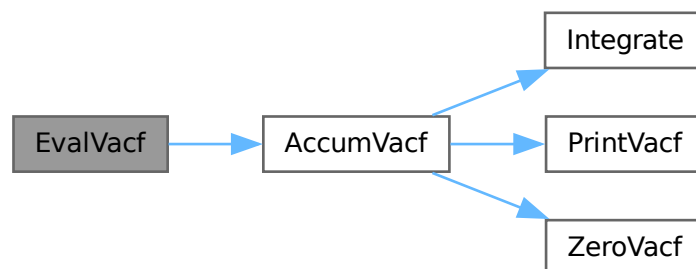
```

00026     {
00027     int n, nb, ni;
00028     double viscVec = 0.;
00029     double v[3];
00030     for(n = 1 ; n <= nAtom ; n++){
00031         v[1] = vx[n] - 0.5*ax[n]*deltaT;
00032         v[2] = vy[n] - 0.5*ay[n]*deltaT;
00033         viscVec += v[1]*v[2];
00034     }
00035     viscVec += rfAtom;
00036     for(nb = 1 ; nb <= nBuffAcf ; nb++){
00037         indexAcf[nb]++;
00038         if(indexAcf[nb] <= 0) continue;
00039         if(indexAcf[nb] == 1){
00040             viscAcfOrg[nb] = viscVec;
00041         }
00042         ni = indexAcf[nb];
00043         viscAcf[nb][ni] = viscAcfOrg[nb]*viscVec;
00044     }
00045     AccumVacf();
00046 }

```

References [AccumVacf\(\)](#), [ax](#), [ay](#), [deltaT](#), [indexAcf](#), [nAtom](#), [nBuffAcf](#), [rfAtom](#), [viscAcf](#), [viscAcfOrg](#), [vx](#), and [vy](#).

Here is the call graph for this function:



### 3.72.2.22 EvalVrms()

void EvalVrms ( )

Definition at line 27 of file [EvalVrms.c](#).

```

00027     {
00028     int n;
00029     VSqr = 0.0;
00030     VMeanSqr = 0.0;
00031     VRootMeanSqr = 0.0;
00032
00033     for(n = 1 ; n <= nAtom ; n ++){
00034     VSqr += Sqr(vx[n]) + Sqr(vy[n]);
00035     }
00036     VMeanSqr = VSqr/nAtom;
00037     VRootMeanSqr = sqrt(VMeanSqr);
00038     }
  
```

References [nAtom](#), [Sqr](#), [VMeanSqr](#), [VRootMeanSqr](#), [VSqr](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.23 HaltConditionCheck()

```

bool HaltConditionCheck (
    double value,
    int stepCount )
  
```

Definition at line 27 of file [Halt.c](#).

```

00027     {
00028
00029     if(value <= HaltCondition && value != 0) {
00030     fprintf(fpresult, "Halt condition met at step = %d with Vrms = %.10f\n", stepCount, value);
00031     return true; // Signal that the halt condition is met
00032     }
00033     return false; // Halt condition not met
00034     }
  
```

References [fpresult](#), [HaltCondition](#), and [stepCount](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.24 Init()

void Init ( )

Definition at line 29 of file [Init.c](#).

```

00029     {
00030     char dummy[128];
00031     char inputConfig[128];
00032     FILE *fp;
00033     fp = fopen("input-data","r");
00034     fscanf(fp, "%s %s", dummy, inputConfig);
00035     fscanf(fp, "%s %s", dummy, solver);
00036     fscanf(fp, "%s %s %s", dummy, xBoundary, yBoundary);
00037     fscanf(fp, "%s %d", dummy, &DampFlag);
00038     fscanf(fp, "%s %d", dummy, &freezeAtomType);
00039     fscanf(fp, "%s %lf", dummy, &rCut);
00040     fscanf(fp, "%s %lf", dummy, &gamman);
00041     fscanf(fp, "%s %lf", dummy, &kappa);
00042     fscanf(fp, "%s %lf", dummy, &deltaT);
00043     fscanf(fp, "%s %lf", dummy, &strain);
00044     fscanf(fp, "%s %lf", dummy, &FyBylx);
00045     fscanf(fp, "%s %lf", dummy, &fxByfy);
00046     fscanf(fp, "%s %lf", dummy, &DeltaY);
00047     fscanf(fp, "%s %lf", dummy, &DeltaX);
00048     fscanf(fp, "%s %lf", dummy, &HaltCondition);
00049     fscanf(fp, "%s %d", dummy, &stepAvg);
00050     fscanf(fp, "%s %d", dummy, &stepEquil);
00051     fscanf(fp, "%s %d", dummy, &stepLimit);
00052     fscanf(fp, "%s %d", dummy, &stepDump);
00053     fscanf(fp, "%s %d", dummy, &stepTraj);
00054     fscanf(fp, "%s %d", dummy, &limitCorrAv);
00055     fscanf(fp, "%s %d", dummy, &nBuffCorr);
00056     fscanf(fp, "%s %d", dummy, &nFunCorr);
00057     fscanf(fp, "%s %d", dummy, &nValCorr);
00058     fscanf(fp, "%s %d", dummy, &stepCorr);
00059     fscanf(fp, "%s %d", dummy, &limitAcfAv);
00060     fscanf(fp, "%s %d", dummy, &nBuffAcf);
00061     fscanf(fp, "%s %d", dummy, &nValAcf);
00062     fscanf(fp, "%s %d", dummy, &stepAcf);
00063     fscanf(fp, "%s %lf", dummy, &rangeRdf);
00064     fscanf(fp, "%s %d", dummy, &limitRdf);
00065     fscanf(fp, "%s %d", dummy, &sizeHistRdf);
00066     fscanf(fp, "%s %d", dummy, &stepRdf);
00067
00068     fclose(fp);
00069     FILE *fpSTATE;
00070     if((fpSTATE = fopen(inputConfig,"r"))==NULL){
00071     printf("Error occurred: Could not open STATE file\n Exiting now..\n");
00072     exit(0);
00073     }
00074
00075     fscanf(fpSTATE, "%s %lf", dummy, &timeNow);
00076     fscanf(fpSTATE, "%s %d", dummy, &nAtom);
00077     fscanf(fpSTATE, "%s %d", dummy, &nBond);
00078     fscanf(fpSTATE, "%s %d", dummy, &nAtomType);
00079     fscanf(fpSTATE, "%s %d", dummy, &nBondType);
00080     fscanf(fpSTATE, "%s %lf", dummy, &region[1]);
00081     fscanf(fpSTATE, "%s %lf", dummy, &region[2]);
00082
00083     region[2] *= 1.5; //Remove this when put on GitHub
00084
00085     density = nAtom/(region[1]*region[2]);
00086     cells[1] = region[1] / rCut;
00087     cells[2] = region[2] / rCut;
  
```

```

00088     cellList = (int*)malloc((nAtom + cells[1] * cells[2] + 1) * sizeof(int));
00089     regionH[1] = 0.5*region[1];
00090     regionH[2] = 0.5*region[2];
00091
00092     //strain information
00093     strainRate = strain/deltaT;
00094     shearDisplacement = strain * region[2];
00095     shearVelocity = strainRate * region[2];
00096     int n;
00097
00098     rx = (double*)malloc((nAtom + 1) * sizeof(double));
00099     ry = (double*)malloc((nAtom + 1) * sizeof(double));
00100     vx = (double*)malloc((nAtom + 1) * sizeof(double));
00101     vy = (double*)malloc((nAtom + 1) * sizeof(double));
00102     ax = (double*)malloc((nAtom + 1) * sizeof(double));
00103     ay = (double*)malloc((nAtom + 1) * sizeof(double));
00104     fax = (double*)malloc((nAtom + 1) * sizeof(double));
00105     fay = (double*)malloc((nAtom + 1) * sizeof(double));
00106     atomID = (int*)malloc((nAtom+1) * sizeof(int));
00107     atomType = (int*)malloc((nAtom+1) * sizeof(int));
00108     atomRadius = (double*)malloc((nAtom + 1) * sizeof(double));
00109     atomMass = (double*)malloc((nAtom + 1) * sizeof(double));
00110     speed = (double*)malloc((nAtom + 1) * sizeof(double));
00111     atom1 = (int*)malloc((nBond+1)*sizeof(int));
00112     atom2 = (int*)malloc((nBond+1)*sizeof(int));
00113     BondID = (int*)malloc((nBond+1)*sizeof(int));
00114     BondType = (int*)malloc((nBond+1)*sizeof(int));
00115     kb = (double*)malloc((nBond+1)*sizeof(double));
00116     ro = (double*)malloc((nBond+1)*sizeof(double));
00117     BondEnergy = (double*)malloc((nBond+1)*sizeof(double));
00118     BondLength = (double*)malloc((nBond+1)*sizeof(double));
00119     discDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00120     discDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00121     nodeDragx = (double*)malloc((nAtom + 1) * sizeof(double));
00122     nodeDragy = (double*)malloc((nAtom + 1) * sizeof(double));
00123     ImageX = (int*)malloc((nAtom+1) * sizeof(int));
00124     ImageY = (int*)malloc((nAtom+1) * sizeof(int));
00125     rxUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00126     ryUnwrap = (double*)malloc((nAtom + 1) * sizeof(double));
00127     DeltaXijOld = (double*)malloc((nBond+1)*sizeof(double));
00128     DeltaYijOld = (double*)malloc((nBond+1)*sizeof(double));
00129     DeltaXijOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00130     DeltaYijOldPair = (double**)malloc((nAtom+1) * sizeof(double*));
00131     for(int n = 0; n <= nAtom; n++) {
00132         DeltaXijOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00133         DeltaYijOldPair[n] = (double*)malloc((nAtom+1) * sizeof(double));
00134     }
00135     molID = (int*)malloc((nAtom+1) * sizeof(int));
00136
00137     for(n = 1; n <= nAtom; n++){
00138         atomMass[n] = 1.0;
00139     }
00140
00141     fscanf(fpSTATE, "%s\n", dummy);
00142     for(n = 1; n <= nAtom; n++)
00143         fscanf(fpSTATE, "%d %d %d %lf %lf %lf %lf\n", &atomID[n], &molID[n], &atomType[n],
&atomRadius[n], &rx[n], &ry[n], &vx[n], &vy[n]);
00144
00145
00146     fscanf(fpSTATE, "%s\n", dummy);
00147     for(n=1; n<=nBond; n++)
00148         fscanf(fpSTATE, "%d %d %d %d %lf %lf\n", &BondID[n], &BondType[n], &atom1[n], &atom2[n], &kb[n],
&ro[n]);
00149
00150     fclose(fpSTATE);
00151
00152     //2D-List of bonded atoms. This is used to remove pair interaction
00153     //calculation for the bonded atoms
00154     isBonded = (int**)malloc((nAtom + 1) * sizeof(int*));
00155     for (int i = 0; i <= nAtom; i++) {
00156         isBonded[i] = (int*)malloc((nAtom + 1) * sizeof(int));
00157         for (int j = 0; j <= nAtom; j++) {
00158             isBonded[i][j] = 0;
00159         }
00160     }
00161
00162     for (n = 1; n <= nBond; n++) {
00163         int i = atom1[n];
00164         int j = atom2[n];
00165         isBonded[i][j] = 1;
00166         isBonded[j][i] = 1; // symmetric
00167     }
00168
00169     //For thermostate, update in final version
00170     thermo = 'C';
00171
00172

```

```

00173 // List the interface atoms
00174 nAtomInterface = 0;
00175 nAtomBlock = 0;
00176 nDiscInterface = 0;
00177 double InterfaceWidth, bigDiameter;
00178 bigDiameter = 2.8;
00179 InterfaceWidth = 5.0 * bigDiameter;
00180
00181 for(n = 1; n <= nAtom; n++){
00182     if(fabs(ry[n]) < InterfaceWidth){
00183         nAtomInterface++;
00184     }
00185     if(molID[n] == 2){
00186         nAtomBlock++;
00187     }
00188     if(atomRadius[n] != 0.0){
00189         nDiscInterface++;
00190     } }
00191
00192     atomIDInterface = (int*)malloc((nAtomInterface+1)*sizeof(int));
00193
00194 int m;
00195 m = 1;
00196 for(n=1; n<=nAtom; n++){
00197     if(fabs(ry[n]) < InterfaceWidth){
00198         atomIDInterface[m] = atomID[n];
00199         m++;
00200     } }
00201
00202 nPairTotal = 0.5 * nAtomInterface * (nAtomInterface-1);
00203 PairID = (int*)malloc((nPairTotal+1) * sizeof(int));
00204 Pairatom1 = (int*)malloc((nPairTotal+1) * sizeof(int));
00205 Pairatom2 = (int*)malloc((nPairTotal+1) * sizeof(int));
00206 PairXij = (double*)malloc((nPairTotal+1) * sizeof(double));
00207 PairYij = (double*)malloc((nPairTotal+1) * sizeof(double));
00208
00209     fprintf(fpresult, "-----\n");
00210     fprintf(fpresult, "-----PARAMETERS-----\n");
00211     fprintf(fpresult, "-----\n");
00212     fprintf(fpresult, "nAtom\t\t\t%d\n", nAtom);
00213     fprintf(fpresult, "nBond\t\t\t%d\n", nBond);
00214     fprintf(fpresult, "nAtomBlock\t\t\t%d\n", nAtomBlock);
00215     fprintf(fpresult, "nAtomInterface\t\t\t%d\n", nAtomInterface);
00216     fprintf(fpresult, "nDiscInterface\t\t\t%d\n", nDiscInterface);
00217     fprintf(fpresult, "gamman\t\t\t%0.6g\n", gamman);
00218     fprintf(fpresult, "strain\t\t\t%0.6g\n", strain);
00219     fprintf(fpresult, "strainRate\t\t\t%0.6g\n", strainRate);
00220     fprintf(fpresult, "FyBylx\t\t\t%0.6g\n", FyBylx);
00221     fprintf(fpresult, "fxByfy\t\t\t%0.6g\n", fxByfy);
00222     fprintf(fpresult, "DeltaY\t\t\t%0.6g\n", DeltaY);
00223     fprintf(fpresult, "DeltaX\t\t\t%0.6g\n", DeltaX);
00224     fprintf(fpresult, "HaltCondition\t\t\t%0.6g\n", HaltCondition);
00225     fprintf(fpresult, "kappa\t\t\t%g\n", kappa);
00226     fprintf(fpresult, "density\t\t\t%g\n", density);
00227     fprintf(fpresult, "rCut\t\t\t%g\n", rCut);
00228     fprintf(fpresult, "deltaT\t\t\t%g\n", deltaT);
00229     fprintf(fpresult, "stepEquil\t\t\t%d\n", stepEquil);
00230     fprintf(fpresult, "stepLimit\t\t\t%d\n", stepLimit);
00231     fprintf(fpresult, "region[1]\t\t\t%0.16lf\n", region[1]);
00232     fprintf(fpresult, "region[2]\t\t\t%0.16lf\n", region[2]);
00233     fprintf(fpresult, "cells[1]\t\t\t%d\n", cells[1]);
00234     fprintf(fpresult, "cells[2]\t\t\t%d\n", cells[2]);
00235     fprintf(fpresult, "solver\t\t\t%s\n", solver);
00236     fprintf(fpresult, "boundary\t\t\t%s %s\n", xBoundary, yBoundary);
00237     fprintf(fpresult, "DampFlag\t\t\t%d\n", DampFlag);
00238
00239
00240     fprintf(fpresult, "-----\n");
00241     fprintf(fpresult, "#TimeNow TotalMomentum PotEngPerAtom KinEngPerAtom TotEngPerAtom\n");
00242     fprintf(fpresult, "PairEnergyPerAtom BondEnergyPerAtom Press VirialSum\n");
00243     fprintf(fpvrms, "#timeNow\tVrms \n");
00244     fprintf(fpcom, "#timeNow\tComX\tComY\n");
00245
00246 /* //Uncomment the following as per your acquirement
00247     fprintf(fpstress, "strain\t\t\t%lf\n", strain);
00248     fprintf(fpstress, "region[1]\t\t\t%lf\n", region[1]);
00249     fprintf(fpstress, "region[2]\t\t\t%lf\n", region[2]);
00250     fprintf(fpstress, "#timeNow virSumxx virSumyy virSumxy pressure\n");
00251     fprintf(fpmomentum, "#timeNow Px Py\n");
00252 */
00253
00254     if((strcmp(xBoundary, "p") != 0 && strcmp(xBoundary, "r") != 0) ||
00255        (strcmp(yBoundary, "p") != 0 && strcmp(yBoundary, "r") != 0)) {
00256         fprintf(fpresult, "Error: Invalid boundary value detected: '%s %s'. Only 'p' or 'r' are\n");
00257         allowed.\n", xBoundary, yBoundary);
00258         exit(EXIT_FAILURE); // Exit with failure status
00259     }

```

```
00258
00259 }
```

References [atom1](#), [atom2](#), [atomID](#), [atomIDInterface](#), [atomMass](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [BondEnergy](#), [BondID](#), [BondLength](#), [BondType](#), [cellList](#), [cells](#), [DampFlag](#), [deltaT](#), [DeltaX](#), [DeltaXijOld](#), [DeltaXijOldPair](#), [DeltaY](#), [DeltaYijOld](#), [DeltaYijOldPair](#), [density](#), [discDragx](#), [discDragy](#), [fax](#), [fay](#), [fpcom](#), [fpresult](#), [fpvrms](#), [freezeAtomType](#), [fxByfy](#), [FyBylx](#), [gamman](#), [HaltCondition](#), [ImageX](#), [ImageY](#), [isBonded](#), [kappa](#), [kb](#), [limitAcfAv](#), [limitCorrAv](#), [limitRdf](#), [molID](#), [nAtom](#), [nAtomBlock](#), [nAtomInterface](#), [nAtomType](#), [nBond](#), [nBondType](#), [nBuffAcf](#), [nBuffCorr](#), [nDiscInterface](#), [nFunCorr](#), [nodeDragx](#), [nodeDragy](#), [nPairTotal](#), [nValAcf](#), [nValCorr](#), [Pairatom1](#), [Pairatom2](#), [PairID](#), [PairXij](#), [PairYij](#), [rangeRdf](#), [rCut](#), [region](#), [regionH](#), [ro](#), [rx](#), [rxUnwrap](#), [ry](#), [ryUnwrap](#), [shearDisplacement](#), [shearVelocity](#), [sizeHistRdf](#), [solver](#), [speed](#), [stepAcf](#), [stepAvg](#), [stepCorr](#), [stepDump](#), [stepEquil](#), [stepLimit](#), [stepRdf](#), [stepTraj](#), [strain](#), [strainRate](#), [thermo](#), [timeNow](#), [vx](#), [vy](#), [xBoundary](#), and [yBoundary](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.25 LeapfrogStep()

```
void LeapfrogStep ( )
```

### 3.72.2.26 main()

```
int main (
    int argc,
    char ** argv )
```

Definition at line 51 of file [main.c](#).

```
00051                                     {
00052     time_t t1 = 0, t2;
00053     if (argc < 2) {
00054         fprintf(stderr, "Usage: %s <output_prefix>\n", argv[0]);
00055         return 1;
00056     }
00057     int prefix_size = snprintf(NULL, 0, "../output/%s", argv[1]) + 1; // +1 for the null terminator
00058     prefix = malloc(prefix_size);
00059     if(prefix == NULL) {
00060         fprintf(stderr, "Memory allocation failed\n");
00061         return 1;
00062     }
00063
00064     // Write the formatted string into the allocated space
00065     snprintf(prefix, prefix_size, "../output/%s", argv[1]);
00066     sprintf(result, "%s.result", prefix);
00067     fpresult = fopen(result, "w");
00068     sprintf(xyz, "%s.xyz", prefix);
00069     fpxyz = fopen(xyz, "w");
00070     sprintf(vrms, "%s.vrms", prefix);
00071     fpvrms = fopen(vrms, "w");
00072     sprintf(bond, "%s.bond", prefix);
00073     fpbond = fopen(bond, "w");
00074     sprintf(com, "%s.com", prefix);
00075     fpcom = fopen(com, "w");
00076     sprintf(pair, "%s.pair", prefix);
00077     fppair = fopen(pair, "w");
00078
00079     /* //Uncomment the following as per your acquirement
00080     sprintf(dnsty, "%s.curr-dnsty", prefix);
00081     fpdnsty = fopen(dnsty, "w");
00082     sprintf(visc, "%s.viscosity", prefix);
00083     fpvisc = fopen(visc, "w");
00084     sprintf(rdf, "%s.rdf", prefix);
00085     fprdf = fopen(rdf, "w");
00086     sprintf(stress, "%s.stress", prefix);
```

```

00087     fpstress = fopen(stress, "w");
00088     sprintf(momentum, "%s.momentum", prefix);
00089     fpmomentum = fopen(momentum, "w");
00090     */
00091
00092     Init();
00093     SetupJob();
00094     t1 = time(NULL);
00095     moreCycles = 1;
00096     timeNow = 0.0;
00097     if(timeNow == 0.0) {
00098         DisplaceAtoms();
00099         ComputePairForce(1);
00100         ComputeBondForce();
00101         ApplyForce();
00102         DumpBonds();
00103         DumpPairs();
00104         Trajectory();
00105         EvalUnwrap();
00106         ApplyBoundaryCond();
00107         EvalProps();
00108         EvalVrms();
00109         EvalCom();
00110         PrintVrms();
00111         PrintCom();
00112         PrintSummary();
00113     }
00114
00115     //Here starts the main loop of the program
00116     while(moreCycles){
00117         if(stepLimit == 0){
00118             exit(0);
00119         }
00120
00121         stepCount++;
00122         timeNow = stepCount * deltaT; //for adaptive step size: timeNow += deltaT
00123
00124         VelocityVerletStep(1);
00125         EvalUnwrap();
00126         ApplyBoundaryCond();
00127         ComputePairForce(1);
00128         ComputeBondForce();
00129         ApplyForce();
00130         VelocityVerletStep(2);
00131         ApplyBoundaryCond();
00132         EvalProps();
00133         EvalVrms();
00134         EvalCom();
00135         if(stepCount % stepAvg == 0){
00136             PrintSummary();
00137             PrintVrms();
00138             PrintCom();
00139         }
00140         if(stepCount % stepTraj == 0){
00141             Trajectory();
00142             DumpBonds();
00143             DumpPairs();
00144         }
00145         if(stepCount % stepDump == 0){
00146             DumpRestart(); // Save the current state for input
00147             DumpState(); // Save the current state for config
00148         }
00149         if(HaltConditionCheck(VRootMeanSqr, stepCount)) {
00150             DumpRestart(); // Save the current state for input
00151             DumpState(); // Save the current state for config
00152             break; // Exit the loop when the halt condition is met
00153         }
00154
00155         if(stepCount >= stepLimit)
00156             moreCycles = 0;
00157     }
00158
00159
00160     t2 = time(NULL);
00161     fprintf(fpresult, "#Execution time %lf secs\n", difftime(t2,t1));
00162     fprintf(fpresult, "#Execution speed %lf steps per secs\n", stepLimit/difftime(t2,t1));
00163
00164     fclose(fpresult);
00165     fclose(fpxyz);
00166     fclose(fpvrms);
00167     fclose(fpbond);
00168     fclose(fppair);
00169     fclose(fpcom);
00170
00171     /*//Uncomment the following as per your acquirement
00172     fclose(fpdnsty);
00173     fclose(fpvisc);

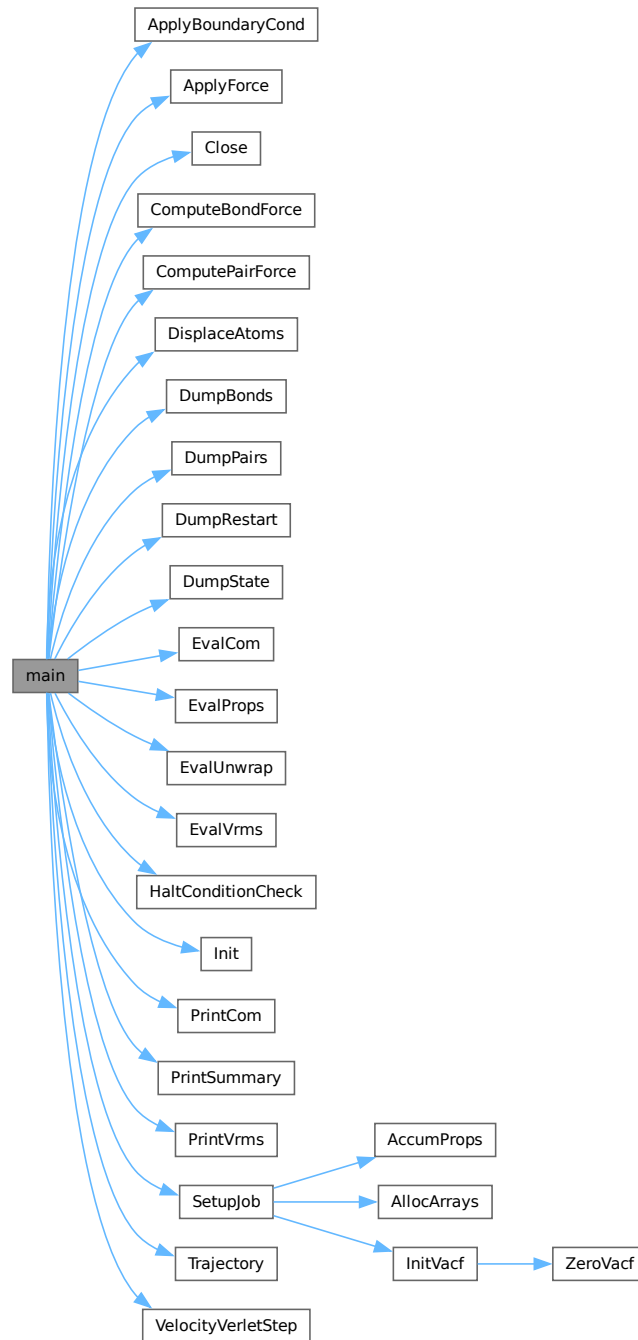
```

```
00174     fclose(fprdf);
00175     fclose(fpstress);
00176     fclose(fpmomentum);
00177 */
00178
00179     free(prefix);
00180     Close();
00181     return 0;
00182 }
```

**References** [ApplyBoundaryCond\(\)](#), [ApplyForce\(\)](#), [bond](#), [Close\(\)](#), [com](#), [ComputeBondForce\(\)](#), [ComputePairForce\(\)](#), [deltaT](#), [DisplaceAtoms\(\)](#), [DumpBonds\(\)](#), [DumpPairs\(\)](#), [DumpRestart\(\)](#), [DumpState\(\)](#), [EvalCom\(\)](#), [EvalProps\(\)](#), [EvalUnwrap\(\)](#), [EvalVrms\(\)](#), [fpbond](#), [fpcom](#), [fppair](#), [fpresult](#), [fpvrms](#), [fpxyz](#), [HaltConditionCheck\(\)](#), [Init\(\)](#), [moreCycles](#), [pair](#), [prefix](#), [PrintCom\(\)](#), [PrintSummary\(\)](#), [PrintVrms\(\)](#), [result](#), [SetupJob\(\)](#), [stepAvg](#), [stepCount](#), [stepDump](#), [stepLimit](#), [stepTraj](#), [timeNow](#), [Trajectory\(\)](#), [VelocityVerletStep\(\)](#), [vrms](#), [VRootMeanSqr](#), and [xyz](#).



Here is the call graph for this function:



### 3.72.2.27 PrintCom()

void PrintCom ( )

Definition at line 28 of file [PrintCom.c](#).

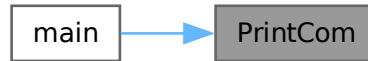
```

00028 {
00029     fprintf(fpcom, "%.4lf\t%.16lf\t%.16lf\n", timeNow, ComX, ComY);
00030     fflush(fpcom);
00031 }
```

References [ComX](#), [ComY](#), [fpcom](#), and [timeNow](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.28 PrintMomentum()

```
void PrintMomentum ( )
```

Definition at line 25 of file [PrintMomentum.c](#).

```
00025 {
00026   fprintf(fpmomentum, "%0.4lf\t%0.16lf\t%0.16lf\n", timeNow, vSumX, vSumY);
00027   fflush(fpmomentum);
00028 }
```

References [fpmomentum](#), [timeNow](#), [vSumX](#), and [vSumY](#).

### 3.72.2.29 PrintStress()

```
void PrintStress ( )
```

Definition at line 25 of file [PrintStress.c](#).

```
00025 {
00026   fprintf(fpstress, "%0.4lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\n", timeNow, virSumxx, virSumyy,
00027     virSumxy, pressure);
00027   fflush(fpstress);
00028 }
```

References [fpstress](#), [pressure](#), [timeNow](#), [virSumxx](#), [virSumxy](#), and [virSumyy](#).

### 3.72.2.30 PrintSummary()

```
void PrintSummary ( )
```

Definition at line 4 of file [PrintSummary.c](#).

```
00004 {
00005   fprintf(fpresult, "%0.4lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\n",
00006     timeNow, vSum, potEnergy, kinEnergy, totEnergy, uSumPairPerAtom, BondEnergyPerAtom, pressure,
00007     virSum);
00007   fflush(fpresult);
00008 }
```

References [BondEnergyPerAtom](#), [fpresult](#), [kinEnergy](#), [potEnergy](#), [pressure](#), [timeNow](#), [totEnergy](#), [uSumPairPerAtom](#), [virSum](#), and [vSum](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.31 PrintVrms()

```
void PrintVrms ( )
```

Definition at line 27 of file [PrintVrms.c](#).

```
00027      {
00028  fprintf(fpvrms, "%0.4lf\t%0.16lf\n", timeNow, VRootMeanSqr);
00029  fflush(fpvrms);
00030  }
```

References [fpvrms](#), [timeNow](#), and [VRootMeanSqr](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.32 SetupJob()

```
void SetupJob ( )
```

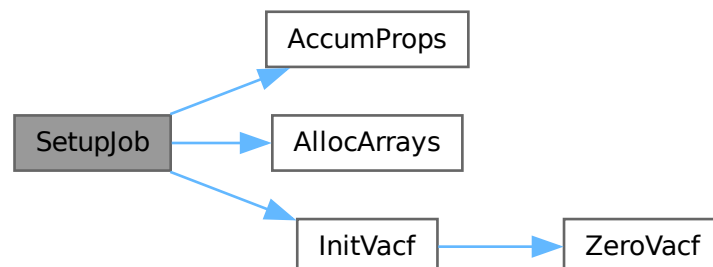
Definition at line 27 of file [SetupJob.c](#).

```
00027      {
00028  AllocArrays();
00029  AccumProps(0);
00030  InitVacf();
00031  stepCount = 0;
00032  // INITIALISE SPACETIME CORRELATIONS
00033  int n;
00034  for (n = 1; n <= nBuffCorr; n++)
00035      indexCorr[n] = -(n - 1)*nValCorr/nBuffCorr;
00036
00037  countCorrAv = 0.;
00038
00039  for (n = 1; n <= nFunCorr*nValCorr; n++)
00040      spacetimeCorrAv[n] = 0.;
00041
00042  //RDF
00043  countRdf = 0;
00044  }
```

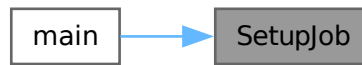
References [AccumProps\(\)](#), [AllocArrays\(\)](#), [countCorrAv](#), [countRdf](#), [indexCorr](#), [InitVacf\(\)](#), [nBuffCorr](#), [nFunCorr](#), [nValCorr](#), [spacetimeCorrAv](#), and [stepCount](#).

Referenced by [main\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



### 3.72.2.33 Trajectory()

void Trajectory ( )

Definition at line 25 of file [Trajectory.c](#).

```

00025     {
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fpxyz, "ITEM: TIMESTEP\n");
00029     fprintf(fpxyz, "%lf\n", timeNow);
00030     fprintf(fpxyz, "ITEM: NUMBER OF ATOMS\n");
00031     fprintf(fpxyz, "%d\n", nAtom);
00032     fprintf(fpxyz, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fpxyz, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fpxyz, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fpxyz, "%lf %lf zlo zhi\n", -0.1, 0.1);
00036     fprintf(fpxyz, "ITEM: ATOMS id mol type radius x y vx vy fx fy\n");
00037     for(n=1; n<=nAtom; n++)
00038     fprintf(fpxyz, "%d\t %d\t %d\t %0.21f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t\n",
00039             atomID[n], molID[n], atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n], ax[n], ay[n]);
00040     }
  
```

References [atomID](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [fpxyz](#), [molID](#), [nAtom](#), [regionH](#), [rx](#), [ry](#), [timeNow](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.2.34 VelocityVerletStep()

void VelocityVerletStep (

int icode )

Definition at line 26 of file [VelocityVerletStep.c](#).

```

00026     {
00027     int n;
00028     if(icode == 1){
00029     for (n= 1; n <= nAtom; n++) {
00030     if(atomType[n] != freezeAtomType){
00031     vx[n] += ax[n] * 0.5 * deltaT;
00032     vy[n] += ay[n] * 0.5 * deltaT;
00033     rx[n] += vx[n] * deltaT;
00034     ry[n] += vy[n] * deltaT;
00035     }
00036     //Calculating the image flags here
00037     if (rx[n] >= regionH[1]) {
00038     rx[n] -= region[1];
00039     ImageX[n]++;
  
```

```

00040     } else if (rx[n] < -regionH[1]) {
00041         rx[n] += region[1];
00042         ImageX[n]--;
00043     }
00044     if (ry[n] >= regionH[2]) {
00045         ry[n] -= region[2];
00046         ImageY[n]++;
00047     } else if (ry[n] < -regionH[2]) {
00048         ry[n] += region[2];
00049         ImageY[n]--;
00050     } }
00051     else if (icode == 2) {
00052         for (n = 1; n <= nAtom; n++) {
00053             if (atomType[n] != freezeAtomType) {
00054                 vx[n] += ax[n] * 0.5 * deltaT;
00055                 vy[n] += ay[n] * 0.5 * deltaT;
00056             } } }

```

References [atomType](#), [ax](#), [ay](#), [deltaT](#), [freezeAtomType](#), [ImageX](#), [ImageY](#), [nAtom](#), [region](#), [regionH](#), [rx](#), [ry](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.72.3 Variable Documentation

#### 3.72.3.1 prefix

```
char* prefix = NULL
```

Definition at line 13 of file [main.c](#).

Referenced by [DumpRestart\(\)](#), [DumpState\(\)](#), and [main\(\)](#).

## 3.73 main.c

[Go to the documentation of this file.](#)

```

00001 #include<stdio.h>
00002 #include<string.h>
00003 #include<stdlib.h>
00004 #include <stdbool.h>
00005 #include <time.h>
00006 #include <mpi.h>
00007 #define DEFINE_GLOBALS
00008 #include "global.h"
00009 #include "ComputeBondForce.h"
00010 #include "ComputePairForce.h"
00011
00012
00013 char *prefix = NULL; // Definition of prefix
00014
00015 void Init();
00016 void SetupJob();
00017 void EvalSpacetimeCorr();
00018 void Trajectory();
00019 void DumpState();
00020 void ComputeForcesCells();
00021 void LeapfrogStep();
00022 void BrownianStep();
00023 void ApplyBoundaryCond();
00024 void EvalProps();
00025 void EvalVacf();
00026 void EvalRdf();
00027 void AccumProps(int icode);
00028 void PrintSummary();
00029 void PrintVrms();
00030 //void ComputeBondForce();

```

```

00031 void DumpBonds();
00032 void VelocityVerletStep(int icode);
00033 void ApplyForce();
00034 void ApplyDrivingForce();
00035 void ApplyShear();
00036 void ApplyLeesEdwardsBoundaryCond();
00037 void PrintStress();
00038 void Close();
00039 //void ComputePairForce(int normFlag);
00040 void PrintMomentum();
00041 void DisplaceAtoms();
00042 void DumpRestart();
00043 bool HaltConditionCheck(double value, int stepCount);
00044 void EvalCom();
00045 void PrintCom();
00046 void EvalVrms();
00047 void EvalUnwrap();
00048 void DumpPairs();
00049 void ApplyViscous();
00050
00051 int main(int argc, char **argv) {
00052     time_t t1 = 0, t2;
00053     if (argc < 2) {
00054         fprintf(stderr, "Usage: %s <output_prefix>\n", argv[0]);
00055         return 1;
00056     }
00057     int prefix_size = snprintf(NULL, 0, "../output/%s", argv[1]) + 1; // +1 for the null terminator
00058     prefix = malloc(prefix_size);
00059     if (prefix == NULL) {
00060         fprintf(stderr, "Memory allocation failed\n");
00061         return 1;
00062     }
00063
00064     // Write the formatted string into the allocated space
00065     snprintf(prefix, prefix_size, "../output/%s", argv[1]);
00066     sprintf(result, "%s.result", prefix);
00067     fpreresult = fopen(result, "w");
00068     sprintf(xyz, "%s.xyz", prefix);
00069     fpxyz = fopen(xyz, "w");
00070     sprintf(vrms, "%s.vrms", prefix);
00071     fpvrms = fopen(vrms, "w");
00072     sprintf(bond, "%s.bond", prefix);
00073     fpbond = fopen(bond, "w");
00074     sprintf(com, "%s.com", prefix);
00075     fpcom = fopen(com, "w");
00076     sprintf(pair, "%s.pair", prefix);
00077     fppair = fopen(pair, "w");
00078
00079     /* //Uncomment the following as per your acquirement
00080     sprintf(dnsty, "%s.curr-dnsty", prefix);
00081     fpdnsty = fopen(dnsty, "w");
00082     sprintf(visc, "%s.viscosity", prefix);
00083     fpvisc = fopen(visc, "w");
00084     sprintf(rdf, "%s.rdf", prefix);
00085     fprdf = fopen(rdf, "w");
00086     sprintf(stress, "%s.stress", prefix);
00087     fpstress = fopen(stress, "w");
00088     sprintf(momentum, "%s.momentum", prefix);
00089     fpmomentum = fopen(momentum, "w");
00090     */
00091
00092     Init();
00093     SetupJob();
00094     t1 = time(NULL);
00095     moreCycles = 1;
00096     timeNow = 0.0;
00097     if (timeNow == 0.0) {
00098         DisplaceAtoms();
00099         ComputePairForce(1);
00100         ComputeBondForce();
00101         ApplyForce();
00102         DumpBonds();
00103         DumpPairs();
00104         Trajectory();
00105         EvalUnwrap();
00106         ApplyBoundaryCond();
00107         EvalProps();
00108         EvalVrms();
00109         EvalCom();
00110         PrintVrms();
00111         PrintCom();
00112         PrintSummary();
00113     }
00114
00115     //Here starts the main loop of the program
00116     while (moreCycles) {
00117         if (stepLimit == 0) {

```

```

00118     exit(0);
00119 }
00120
00121     stepCount++;
00122     timeNow = stepCount * deltaT; //for adaptive step size: timeNow += deltaT
00123
00124     VelocityVerletStep(1);
00125     EvalUnwrap();
00126     ApplyBoundaryCond();
00127     ComputePairForce(1);
00128     ComputeBondForce();
00129     ApplyForce();
00130     VelocityVerletStep(2);
00131     ApplyBoundaryCond();
00132     EvalProps();
00133     EvalVrms();
00134     EvalCom();
00135     if(stepCount % stepAvg == 0){
00136         PrintSummary();
00137         PrintVrms();
00138         PrintCom();
00139     }
00140     if(stepCount % stepTraj == 0){
00141         Trajectory();
00142         DumpBonds();
00143         DumpPairs();
00144     }
00145     if(stepCount % stepDump == 0){
00146         DumpRestart(); // Save the current state for input
00147         DumpState();   // Save the current state for config
00148     }
00149     if(HaltConditionCheck(VRootMeanSqr, stepCount)) {
00150         DumpRestart(); // Save the current state for input
00151         DumpState();   // Save the current state for config
00152         break; // Exit the loop when the halt condition is met
00153     }
00154
00155     if(stepCount >= stepLimit)
00156         moreCycles = 0;
00157 }
00158
00159
00160 t2 = time(NULL);
00161 fprintf(fpresult, "#Execution time %lf secs\n", difftime(t2,t1));
00162 fprintf(fpresult, "#Execution speed %lf steps per secs\n", stepLimit/difftime(t2,t1));
00163
00164 fclose(fpresult);
00165 fclose(fpxyz);
00166 fclose(fpvrms);
00167 fclose(fpbond);
00168 fclose(fppair);
00169 fclose(fpcom);
00170
00171 /*//Uncomment the following as per your acquirement
00172 fclose(fpdnsty);
00173 fclose(fpvisc);
00174 fclose(fprdf);
00175 fclose(fpstress);
00176 fclose(fpmomentum);
00177 */
00178
00179 free(prefix);
00180 Close();
00181 return 0;
00182 }

```

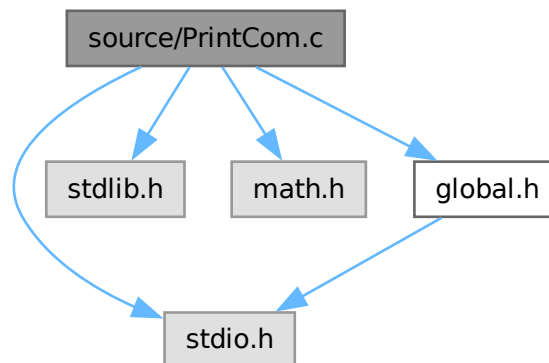
## 3.74 source/PrintCom.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for PrintCom.c:



## Functions

- void [PrintCom](#) ()

### 3.74.1 Function Documentation

#### 3.74.1.1 PrintCom()

void `PrintCom` ( )

Definition at line 28 of file [PrintCom.c](#).

```

00028     {
00029     fprintf(fpcom, "%0.4lf\t%0.16lf\t%0.16lf\n", timeNow, ComX, ComY);
00030     fflush(fpcom);
00031     }
  
```

References [ComX](#), [ComY](#), [fpcom](#), and [timeNow](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.75 PrintCom.c

[Go to the documentation of this file.](#)

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```



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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022
00023 #include<stdio.h>
00024 #include<stdlib.h>
00025 #include<math.h>
00026 #include"global.h"
00027
00028 void PrintCom(){
00029     fprintf(fpcom, "%0.4lf\t%0.16lf\t%0.16lf\n", timeNow, ComX, ComY);
00030     fflush(fpcom);
00031 }
00032
00033
00034

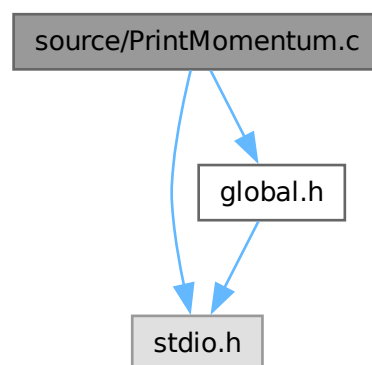
```

## 3.76 source/PrintMomentum.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for PrintMomentum.c:



### Functions

- void [PrintMomentum](#) ()

### 3.76.1 Function Documentation

#### 3.76.1.1 PrintMomentum()

```
void PrintMomentum ( )
```

Definition at line 25 of file [PrintMomentum.c](#).

```

00025 {
00026     fprintf(fpmomentum, "%0.4lf\t%0.16lf\t%0.16lf\n", timeNow, vSumX, vSumY);
00027     fflush(fpmomentum);
00028 }

```

References [fpmomentum](#), [timeNow](#), [vSumX](#), and [vSumY](#).

## 3.77 PrintMomentum.c

[Go to the documentation of this file.](#)

```

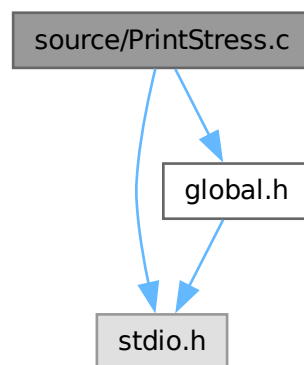
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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void PrintMomentum(){
00026     fprintf(fpmomentum, "%0.4lf\t%0.16lf\t%0.16lf\n", timeNow, vSumX, vSumY);
00027     fflush(fpmomentum);
00028 }
```

## 3.78 source/PrintStress.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for PrintStress.c:



### Functions

- void [PrintStress](#) ()

### 3.78.1 Function Documentation

#### 3.78.1.1 PrintStress()

```
void PrintStress ( )
```

Definition at line 25 of file [PrintStress.c](#).

```

00025     {
00026     fprintf(fpstress, "%.4lf\t%.16lf\t%.16lf\t%.16lf\t%.16lf\n", timeNow, virSumxx, virSumyy,
        virSumxy, pressure);
00027     fflush(fpstress);
00028 }

```

References [fpstress](#), [pressure](#), [timeNow](#), [virSumxx](#), [virSumxy](#), and [virSumyy](#).

## 3.79 PrintStress.c

[Go to the documentation of this file.](#)

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00016
00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void PrintStress(){
00026     fprintf(fpstress, "%.4lf\t%.16lf\t%.16lf\t%.16lf\t%.16lf\n", timeNow, virSumxx, virSumyy,
        virSumxy, pressure);
00027     fflush(fpstress);
00028 }

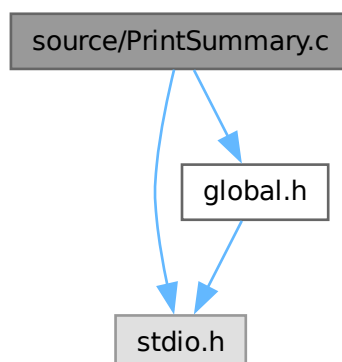
```

## 3.80 source/PrintSummary.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for PrintSummary.c:



## Functions

- void [PrintSummary](#) ()

### 3.80.1 Function Documentation

#### 3.80.1.1 PrintSummary()

void [PrintSummary](#) ( )

Definition at line 4 of file [PrintSummary.c](#).

```
00004      {
00005  fprintf(fpresult, "%0.4lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\n",
00006      timeNow, vSum, potEnergy, kinEnergy, totEnergy, uSumPairPerAtom, BondEnergyPerAtom, pressure,
      virSum);
00007  fflush(fpresult);
00008  }
```

References [BondEnergyPerAtom](#), [fpresult](#), [kinEnergy](#), [potEnergy](#), [pressure](#), [timeNow](#), [totEnergy](#), [uSumPairPerAtom](#), [virSum](#), and [vSum](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



### 3.81 PrintSummary.c

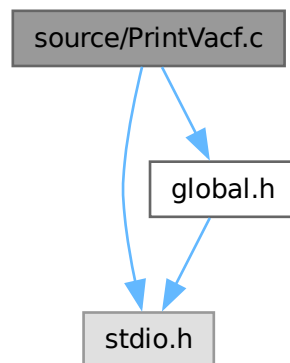
[Go to the documentation of this file.](#)

```
00001 #include<stdio.h>
00002 #include"global.h"
00003
00004 void PrintSummary() {
00005  fprintf(fpresult, "%0.4lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\t%0.16lf\n",
00006  timeNow, vSum, potEnergy, kinEnergy, totEnergy, uSumPairPerAtom, BondEnergyPerAtom, pressure,
  virSum);
00007  fflush(fpresult);
00008 }
```

### 3.82 source/PrintVacf.c File Reference

```
#include <stdio.h>
#include "global.h"
```

Include dependency graph for PrintVacf.c:



## Functions

- void [PrintVacf](#) ()

### 3.82.1 Function Documentation

#### 3.82.1.1 PrintVacf()

void [PrintVacf](#) ( )

Definition at line 25 of file [PrintVacf.c](#).

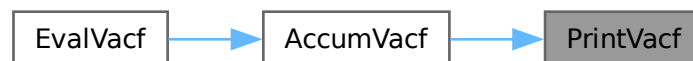
```

00025     {
00026     double tVal;
00027     int j;
00028     fprintf(fpvisc,"viscosity acf\n");
00029     for(j = 1 ; j <= nValAcf ; j++){
00030         tVal = (j-1)*stepAcf*deltaT;
00031         fprintf(fpvisc, "%lf\t %lf\t %lf\n", tVal, viscAcfAv[j], viscAcfAv[j]/viscAcfAv[1]);
00032     }
00033     fprintf(fpvisc, "viscosity acf integral : %lf\n", viscAcfInt);
00034 }
  
```

References [deltaT](#), [fpvisc](#), [nValAcf](#), [stepAcf](#), [viscAcfAv](#), and [viscAcfInt](#).

Referenced by [AccumVacf\(\)](#).

Here is the caller graph for this function:



## 3.83 PrintVacf.c

[Go to the documentation of this file.](#)

```

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```

```

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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void PrintVacf(){
00026     double tVal;
00027     int j;
00028     fprintf(fpvisc,"viscosity acf\n");
00029     for(j = 1 ; j <= nValAcf ; j++){
00030         tVal = (j-1)*stepAcf*deltaT;
00031         fprintf(fpvisc, "%lf\t %lf\t %lf\n", tVal, viscAcfAv[j], viscAcfAv[j]/viscAcfAv[1]);
00032     }
00033     fprintf(fpvisc, "viscosity acf integral : %lf\n", viscAcfInt);
00034 }
00035
00036

```

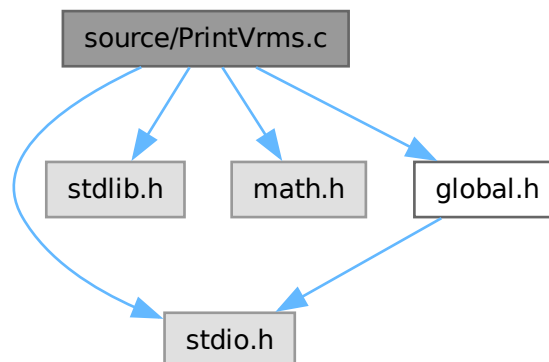
### 3.84 source/PrintVrms.c File Reference

```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include "global.h"

```

Include dependency graph for PrintVrms.c:



#### Functions

- void `PrintVrms` ()

### 3.84.1 Function Documentation

#### 3.84.1.1 PrintVrms()

void PrintVrms ( )

Definition at line 27 of file [PrintVrms.c](#).

```
00027 {
00028     fprintf(fpvrms, "%0.4lf\t%0.16lf\n", timeNow, VRootMeanSqr);
00029     fflush(fpvrms);
00030 }
```

References [fpvrms](#), [timeNow](#), and [VRootMeanSqr](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.85 PrintVrms.c

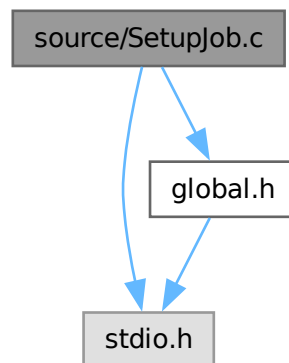
[Go to the documentation of this file.](#)

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00017 Copyright (C) 2025 Harish Charan, University of Durham, UK
00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<stdlib.h>
00024 #include<math.h>
00025 #include"global.h"
00026
00027 void PrintVrms(){
00028     fprintf(fpvrms, "%0.4lf\t%0.16lf\n", timeNow, VRootMeanSqr);
00029     fflush(fpvrms);
00030 }
00031
00032
00033
```

## 3.86 source/SetupJob.c File Reference

```
#include <stdio.h>
#include "global.h"
```

Include dependency graph for SetupJob.c:



## Functions

- void [AllocArrays](#) ()
- void [AccumProps](#) (int icode)
- void [InitVacf](#) ()
- void [SetupJob](#) ()

## 3.86.1 Function Documentation

### 3.86.1.1 AccumProps()

```
void AccumProps (
    int icode )
```

Definition at line 25 of file [AccumProps.c](#).

```

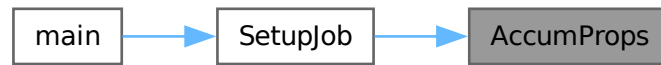
00025     {
00026     if(icode == 0){
00027     sPotEnergy = ssPotEnergy = 0.;
00028     sKinEnergy = ssKinEnergy = 0.;
00029     sPressure = ssPressure = 0.;
00030     sTotEnergy = ssTotEnergy = 0.;
00031     svirSum = 0.;
00032     }else if(icode == 1){
00033     sPotEnergy += potEnergy;
00034     ssPotEnergy += Sqr(potEnergy);
00035     sKinEnergy += kinEnergy;
00036     ssKinEnergy += Sqr(kinEnergy);
00037     sTotEnergy += totEnergy;
00038     ssTotEnergy += Sqr(totEnergy);
00039     sPressure += pressure;
00040     ssPressure += Sqr(pressure);
00041     svirSum += virSum;
00042     }else if(icode == 2){
00043     sPotEnergy /= stepAvg;
00044     ssPotEnergy /= sqrt(ssPotEnergy/stepAvg - Sqr(sPotEnergy));
00045     sTotEnergy /= stepAvg;
00046     ssTotEnergy = sqrt(ssTotEnergy/stepAvg - Sqr(sTotEnergy));
00047     sKinEnergy /= stepAvg;
00048     ssKinEnergy = sqrt(ssKinEnergy/stepAvg - Sqr(sKinEnergy));
00049     sPressure /= stepAvg;
00050     ssPressure = sqrt(ssPressure/stepAvg - Sqr(sPressure));
00051     svirSum /= stepAvg;
00052     } }
```

References [kinEnergy](#), [potEnergy](#), [pressure](#), [sKinEnergy](#), [sPotEnergy](#), [sPressure](#), [Sqr](#), [ssKinEnergy](#), [ssPotEnergy](#), [ssPressure](#), [ssTotEnergy](#), [stepAvg](#), [sTotEnergy](#), [svirSum](#), [totEnergy](#), and [virSum](#).

Referenced by [SetupJob\(\)](#).



Here is the caller graph for this function:



### 3.86.1.2 AllocArrays()

void AllocArrays ( )

Definition at line 25 of file [AllocArrays.c](#).

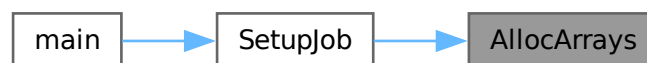
```

00025     {
00026     int n;
00027     // SPACETIME CORRELATIONS
00028     cfOrg = (double **) malloc ((nBuffCorr+1)*sizeof(double *));
00029     for (n = 0; n <= nBuffCorr; n++)
00030         cfOrg[n] = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00031
00032     cfVal = (double *) malloc ((2*nFunCorr+1)*sizeof(double));
00033     indexCorr = (int *) malloc ((nBuffCorr+1)*sizeof(int));
00034
00035     spatetimeCorr = (double **) malloc ((nBuffCorr+1)*sizeof(double));
00036     for (n = 0; n <= nBuffCorr; n++)
00037         spatetimeCorr[n] = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00038
00039     spatetimeCorrAv = (double *) malloc ((nFunCorr*nValCorr+1)*sizeof(double));
00040     // VISCOSITY
00041     indexAcf = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00042     viscAcf = (double **) malloc ((nBuffAcf+1)*sizeof(double *));
00043     for (n = 0; n <= nBuffAcf; n++)
00044         viscAcf[n] = (double *) malloc ((nValAcf+1)*sizeof(double));
00045
00046     viscAcfOrg = (double *) malloc ((nBuffAcf+1)*sizeof(double));
00047     viscAcfAv = (double *) malloc ((nValAcf+1)*sizeof(double));
00048
00049     // RDF
00050     histRdf = (double *) malloc ((sizeHistRdf+1)*sizeof(double));
00051 }
  
```

References [cfOrg](#), [cfVal](#), [histRdf](#), [indexAcf](#), [indexCorr](#), [nBuffAcf](#), [nBuffCorr](#), [nFunCorr](#), [nValAcf](#), [nValCorr](#), [sizeHistRdf](#), [spatetimeCorr](#), [spatetimeCorrAv](#), [viscAcf](#), [viscAcfAv](#), and [viscAcfOrg](#).

Referenced by [SetupJob\(\)](#).

Here is the caller graph for this function:



### 3.86.1.3 InitVacf()

void InitVacf ( )

Definition at line 26 of file [InitVacf.c](#).

```

00026     {
00027     int nb;
00028     for (nb = 1; nb <= nBuffAcf; nb++)
00029         indexAcf[nb] = -(nb-1)*nValAcf/nBuffAcf;
  
```

```
00030  ZeroVacf();
00031 }
```

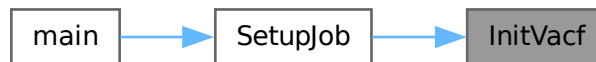
References [indexAcf](#), [nBuffAcf](#), [nValAcf](#), and [ZeroVacf\(\)](#).

Referenced by [SetupJob\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



#### 3.86.1.4 SetupJob()

```
void SetupJob ( )
```

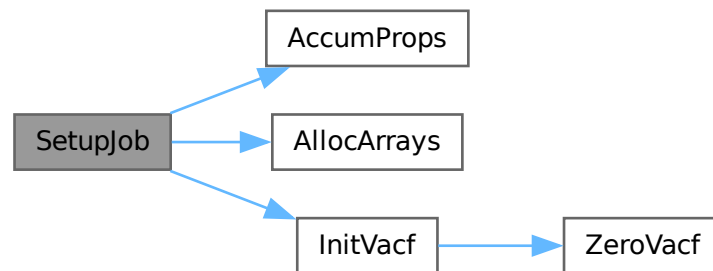
Definition at line 27 of file [SetupJob.c](#).

```
00027 {
00028   AllocArrays();
00029   AccumProps(0);
00030   InitVacf();
00031   stepCount = 0;
00032   // INITIALISE SPACETIME CORRELATIONS
00033   int n;
00034   for (n = 1; n <= nBuffCorr; n++)
00035     indexCorr[n] = -(n - 1)*nValCorr/nBuffCorr;
00036
00037   countCorrAv = 0.;
00038
00039   for (n = 1; n <= nFunCorr*nValCorr; n++)
00040     spacetimeCorrAv[n] = 0.;
00041
00042   //RDF
00043   countRdf = 0;
00044 }
```

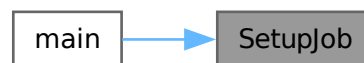
References [AccumProps\(\)](#), [AllocArrays\(\)](#), [countCorrAv](#), [countRdf](#), [indexCorr](#), [InitVacf\(\)](#), [nBuffCorr](#), [nFunCorr](#), [nValCorr](#), [spacetimeCorrAv](#), and [stepCount](#).

Referenced by [main\(\)](#).

Here is the call graph for this function:



Here is the caller graph for this function:



## 3.87 SetupJob.c

[Go to the documentation of this file.](#)

```

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00018
00019 */
00020
00021 #include<stdio.h>
00022 #include"global.h"
00023
00024 void AllocArrays();
00025 void AccumProps(int icode);
00026 void InitVacf();
00027 void SetupJob(){
00028     AllocArrays();
00029     AccumProps(0);
00030     InitVacf();
00031     stepCount = 0;
00032     // INITIALISE SPACETIME CORRELATIONS
00033     int n;
00034     for (n = 1; n <= nBuffCorr; n++)
00035         indexCorr[n] = -(n - 1)*nValCorr/nBuffCorr;
  
```

```

00036
00037     countCorrAv = 0.;
00038
00039     for (n = 1; n <= nFunCorr*nValCorr; n++)
00040         spacetimeCorrAv[n] = 0.;
00041
00042     //RDF
00043     countRdf = 0;
00044 }

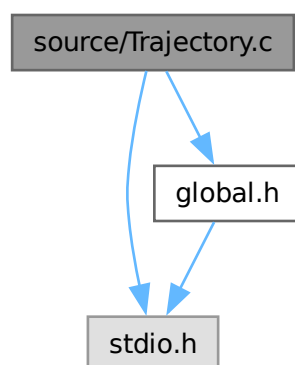
```

## 3.88 source/Trajectory.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for Trajectory.c:



### Functions

- void [Trajectory](#) ()

## 3.88.1 Function Documentation

### 3.88.1.1 Trajectory()

```
void Trajectory ( )
```

Definition at line 25 of file [Trajectory.c](#).

```

00025     {
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fpxyz, "ITEM: TIMESTEP\n");
00029     fprintf(fpxyz, "%lf\n", timeNow);
00030     fprintf(fpxyz, "ITEM: NUMBER OF ATOMS\n");
00031     fprintf(fpxyz, "%d\n", nAtom);
00032     fprintf(fpxyz, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fpxyz, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fpxyz, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fpxyz, "%lf %lf zlo zhi\n", -0.1, 0.1);
00036     fprintf(fpxyz, "ITEM: ATOMS id mol type radius x y vx vy fx fy\n");
00037     for(n=1; n<=nAtom; n++)
00038         fprintf(fpxyz, "%d\t %d\t %d\t %0.21f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t\n",
00039             atomID[n], molID[n], atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n], ax[n], ay[n]);
00040 }

```

References [atomID](#), [atomRadius](#), [atomType](#), [ax](#), [ay](#), [fpxyz](#), [molID](#), [nAtom](#), [regionH](#), [rx](#), [ry](#), [timeNow](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.89 Trajectory.c

[Go to the documentation of this file.](#)

```

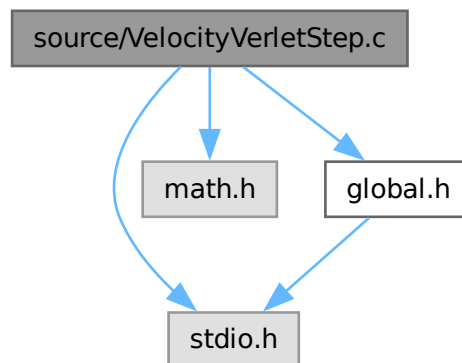
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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void Trajectory(){
00026     int n;
00027     //Trajectory file in LAMMPS dump format for OVITO visualization
00028     fprintf(fpxyz, "ITEM: TIMESTEP\n");
00029     fprintf(fpxyz, "%lf\n",timeNow);
00030     fprintf(fpxyz, "ITEM: NUMBER OF ATOMS\n");
00031     fprintf(fpxyz, "%d\n",nAtom);
00032     fprintf(fpxyz, "ITEM: BOX BOUNDS pp ff pp\n");
00033     fprintf(fpxyz, "%lf %lf xlo xhi\n", -regionH[1], regionH[1]);
00034     fprintf(fpxyz, "%lf %lf ylo yhi\n", -regionH[2], regionH[2]);
00035     fprintf(fpxyz, "%lf %lf zlo zhi\n", -0.1, 0.1);
00036     fprintf(fpxyz, "ITEM: ATOMS id mol type radius x y vx vy fx fy\n");
00037     for(n=1; n<=nAtom; n++)
00038         fprintf(fpxyz, "%d\t %d\t %d\t %0.21f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t %0.161f\t",
00039             atomID[n], molID[n], atomType[n], atomRadius[n], rx[n], ry[n], vx[n], vy[n], ax[n], ay[n]);
00040 }
00041
00042
00043
  
```

## 3.90 source/VelocityVerletStep.c File Reference

```

#include <stdio.h>
#include <math.h>
#include "global.h"
  
```

Include dependency graph for VelocityVerletStep.c:



## Functions

- void [VelocityVerletStep](#) (int icode)

### 3.90.1 Function Documentation

#### 3.90.1.1 VelocityVerletStep()

```
void VelocityVerletStep (
    int icode )
```

Definition at line 26 of file [VelocityVerletStep.c](#).

```

00026                                     {
00027 int n;
00028 if(icode == 1){
00029 for (n= 1; n <= nAtom; n++) {
00030     if(atomType[n] != freezeAtomType){
00031         vx[n] += ax[n] * 0.5 * deltaT;
00032         vy[n] += ay[n] * 0.5 * deltaT;
00033         rx[n] += vx[n] * deltaT;
00034         ry[n] += vy[n] * deltaT;
00035     }
00036     //Calculating the image flags here
00037     if (rx[n] >= regionH[1]) {
00038         rx[n] -= region[1];
00039         ImageX[n]++;
00040     } else if (rx[n] < -regionH[1]) {
00041         rx[n] += region[1];
00042         ImageX[n]--;
00043     }
00044     if (ry[n] >= regionH[2]) {
00045         ry[n] -= region[2];
00046         ImageY[n]++;
00047     } else if (ry[n] < -regionH[2]) {
00048         ry[n] += region[2];
00049         ImageY[n]--;
00050     } }
00051     else if(icode == 2){
00052         for(n= 1; n <= nAtom; n++) {
00053             if(atomType[n] != freezeAtomType){
00054                 vx[n] += ax[n] * 0.5 * deltaT;
00055                 vy[n] += ay[n] * 0.5 * deltaT;
00056             } } }

```

References [atomType](#), [ax](#), [ay](#), [deltaT](#), [freezeAtomType](#), [ImageX](#), [ImageY](#), [nAtom](#), [region](#), [regionH](#), [rx](#), [ry](#), [vx](#), and [vy](#).

Referenced by [main\(\)](#).

Here is the caller graph for this function:



## 3.91 VelocityVerletStep.c

[Go to the documentation of this file.](#)

```

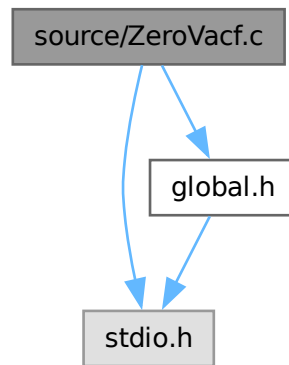
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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include<math.h>
00024 #include"global.h"
00025
00026 void VelocityVerletStep(int icode){
00027     int n;
00028     if(icode == 1){
00029         for (n= 1; n <= nAtom; n++) {
00030             if(atomType[n] != freezeAtomType){
00031                 vx[n] += ax[n] * 0.5 * deltaT;
00032                 vy[n] += ay[n] * 0.5 * deltaT;
00033                 rx[n] += vx[n] * deltaT;
00034                 ry[n] += vy[n] * deltaT;
00035             }
00036             //Calculating the image flags here
00037             if (rx[n] >= regionH[1]) {
00038                 rx[n] -= region[1];
00039                 ImageX[n]++;
00040             } else if (rx[n] < -regionH[1]) {
00041                 rx[n] += region[1];
00042                 ImageX[n]--;
00043             }
00044             if (ry[n] >= regionH[2]) {
00045                 ry[n] -= region[2];
00046                 ImageY[n]++;
00047             } else if (ry[n] < -regionH[2]) {
00048                 ry[n] += region[2];
00049                 ImageY[n]--;
00050             } }
00051         else if(icode == 2){
00052             for(n = 1; n <= nAtom; n++) {
00053                 if(atomType[n] != freezeAtomType){
00054                     vx[n] += ax[n] * 0.5 * deltaT;
00055                     vy[n] += ay[n] * 0.5 * deltaT;
00056                 } } }
00057     }
  
```

## 3.92 source/ZeroVacf.c File Reference

```
#include <stdio.h>
```

```
#include "global.h"
```

Include dependency graph for ZeroVacf.c:



### Functions

- void [ZeroVacf](#) ()

### 3.92.1 Function Documentation

#### 3.92.1.1 ZeroVacf()

```
void ZeroVacf ( )
```

Definition at line 25 of file [ZeroVacf.c](#).

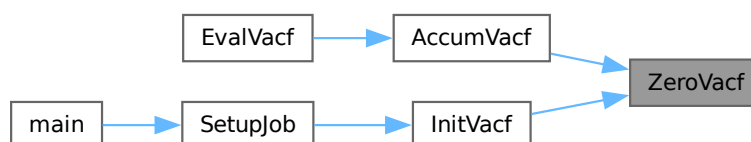
```

00025     {
00026     int j;
00027     countAcfAv= 0 ;
00028     for(j = 1 ; j <= nValAcf ; j ++)
00029         viscAcfAv[j] = 0.;
00030 }
```

References [countAcfAv](#), [nValAcf](#), and [viscAcfAv](#).

Referenced by [AccumVacf\(\)](#), and [InitVacf\(\)](#).

Here is the caller graph for this function:



## 3.93 ZeroVacf.c

[Go to the documentation of this file.](#)



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00018
00019 */
00020
00021
00022 #include<stdio.h>
00023 #include"global.h"
00024
00025 void ZeroVacf(){
00026     int j;
00027     countAcfAv= 0 ;
00028     for(j = 1 ; j <= nValAcf ; j ++){
00029         viscAcfAv[j] = 0.;
00030     }
```



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