

Searching and Sorting

Two Famous Problems

- **Searching**

- Given an array of values, determine whether some value is contained in that array.
- Very important: finding medical records, determining if a bookstore has a copy of a book, etc.

- **Sorting**

- Given an array of values, rearrange those values to put them in sorted order.
- Enormously important: shows up in iTunes, Google, Facebook, etc.

Searching

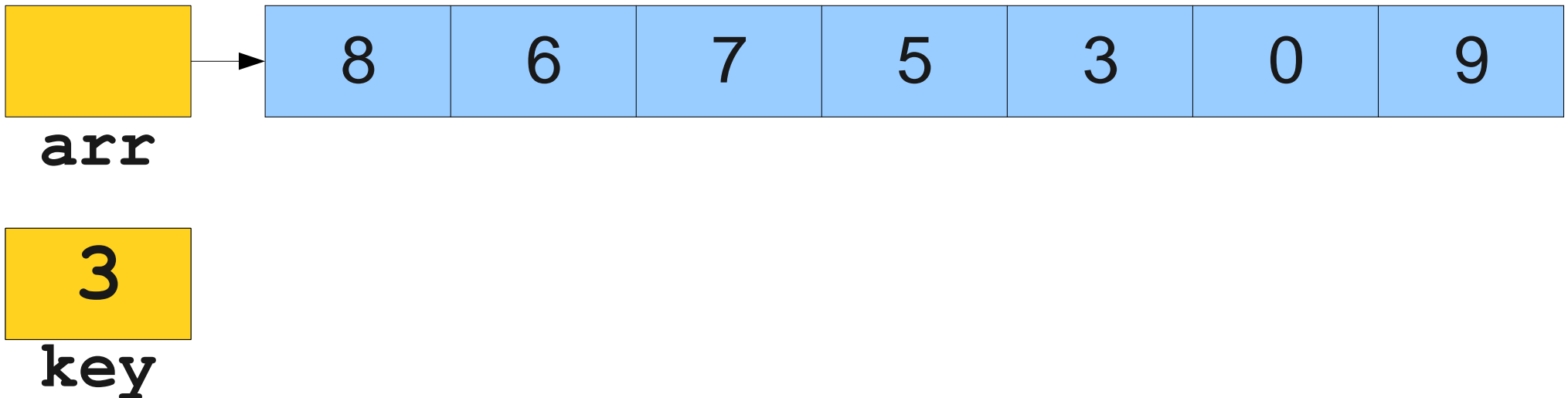
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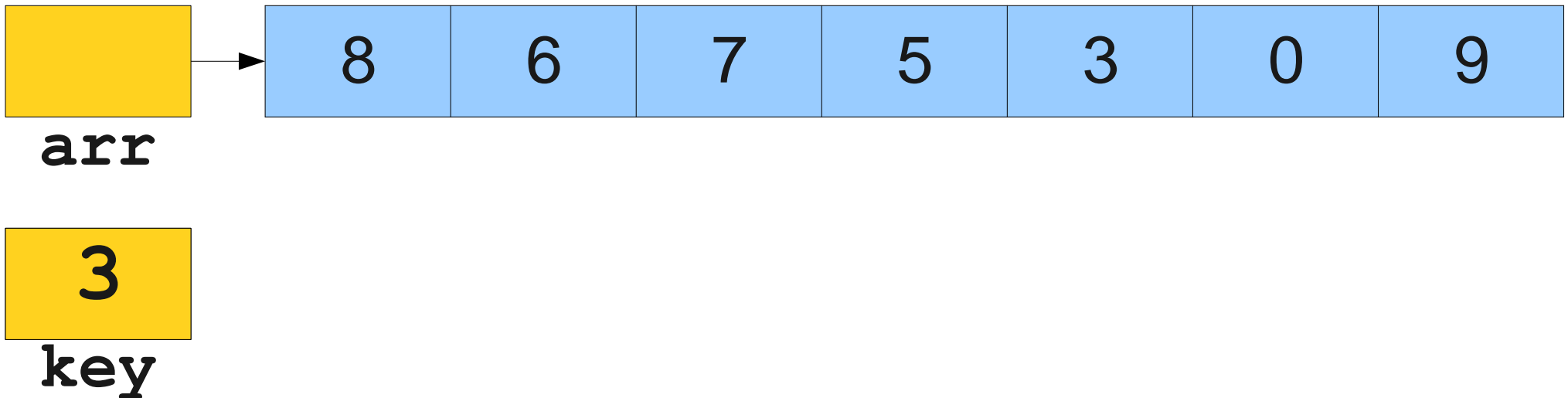
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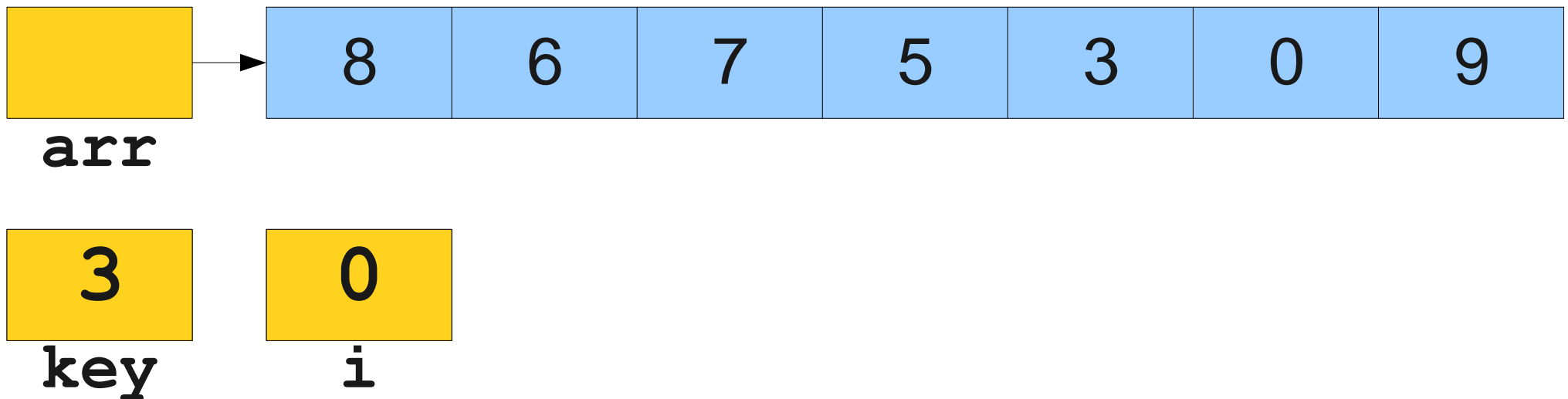
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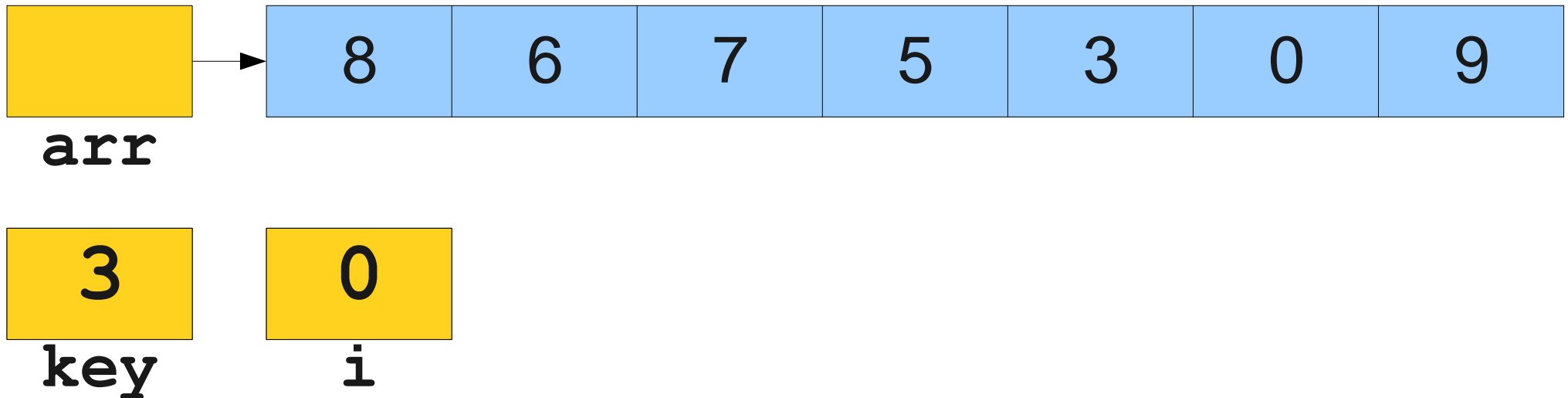
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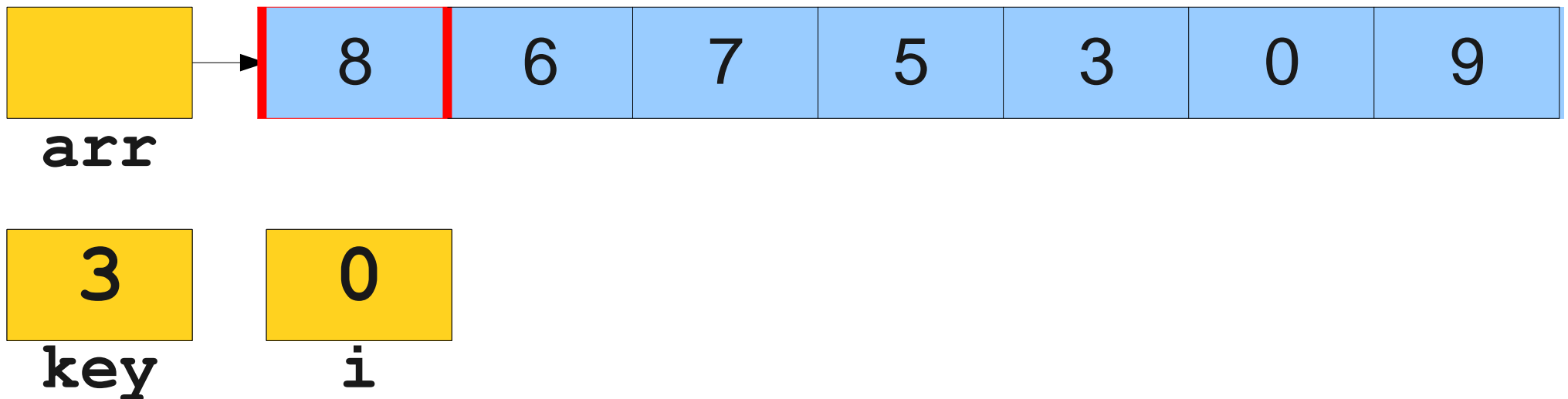
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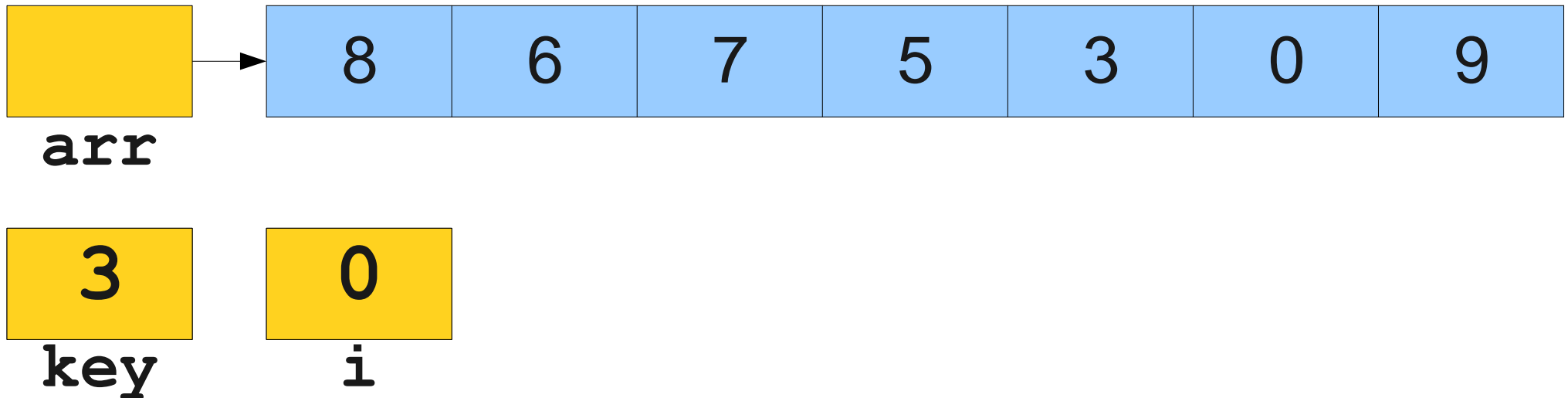
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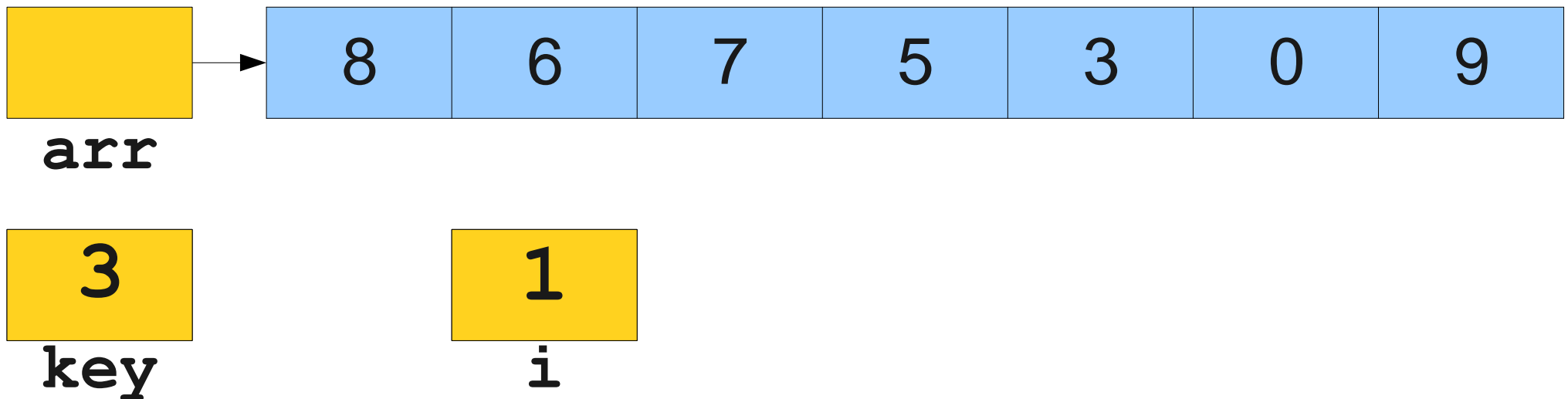
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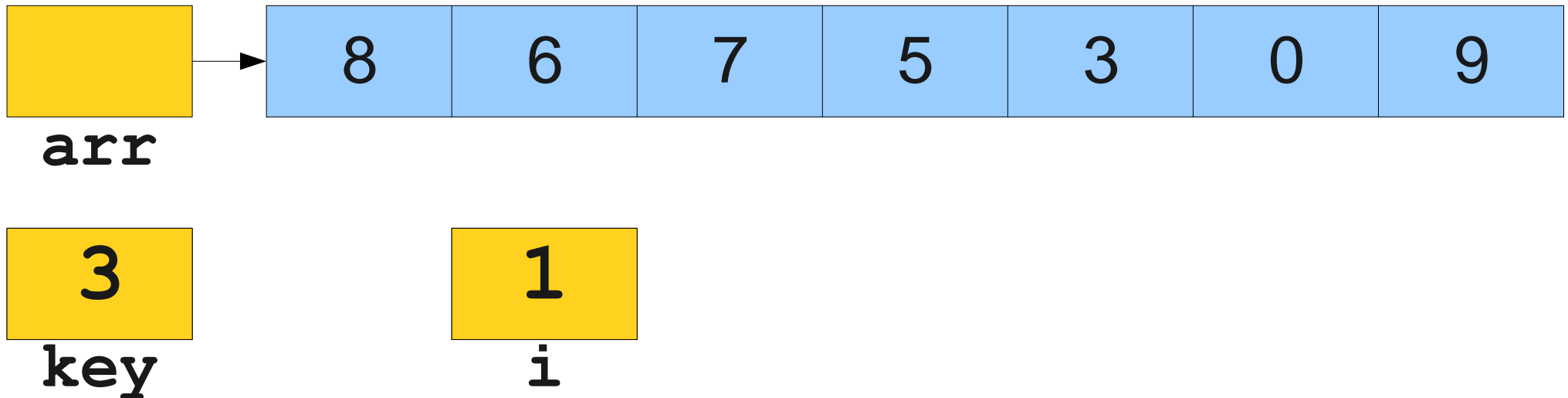
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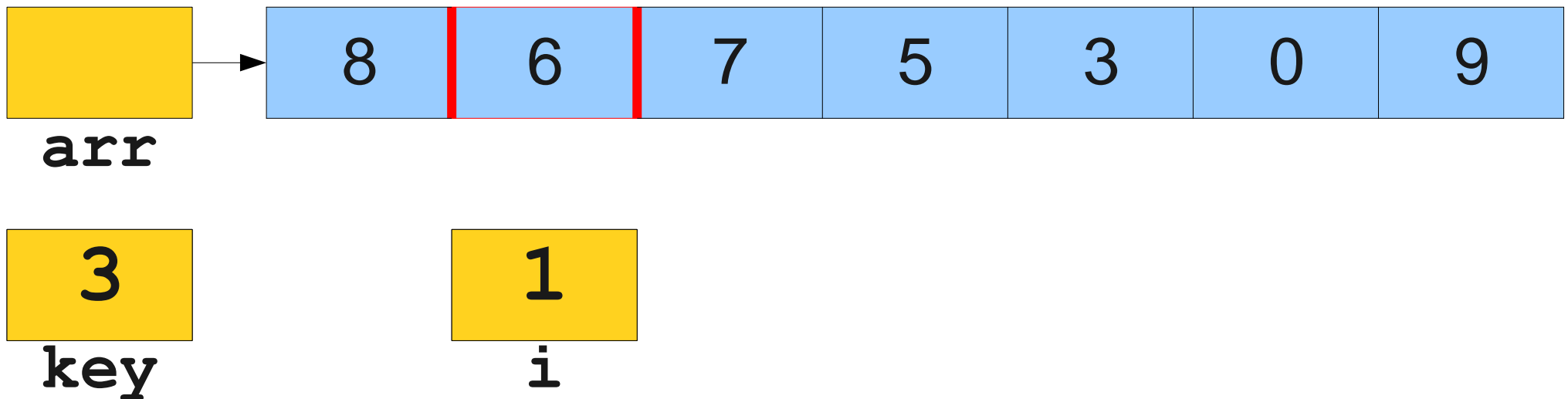
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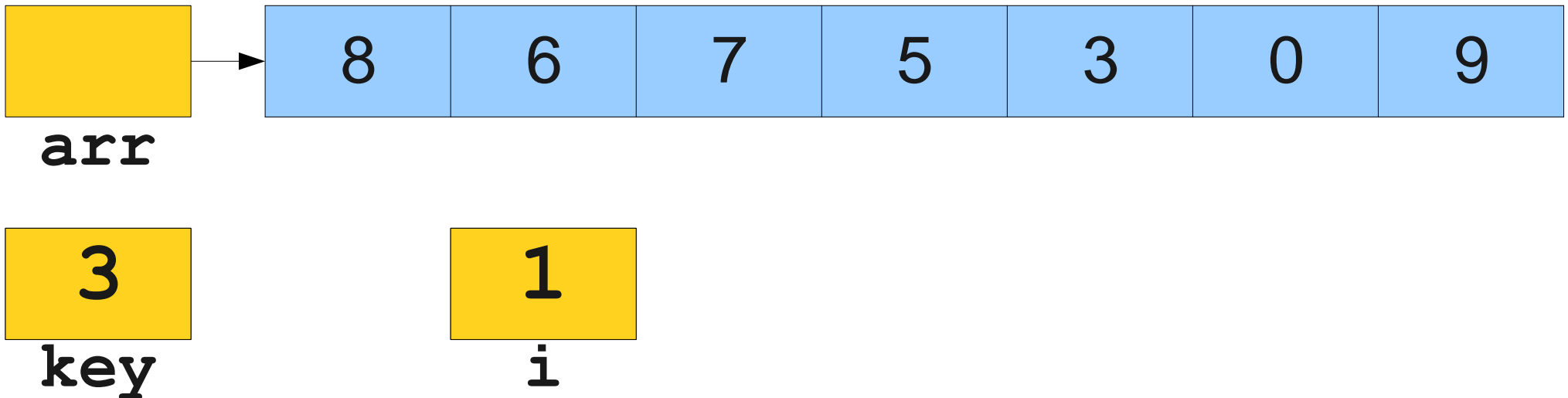
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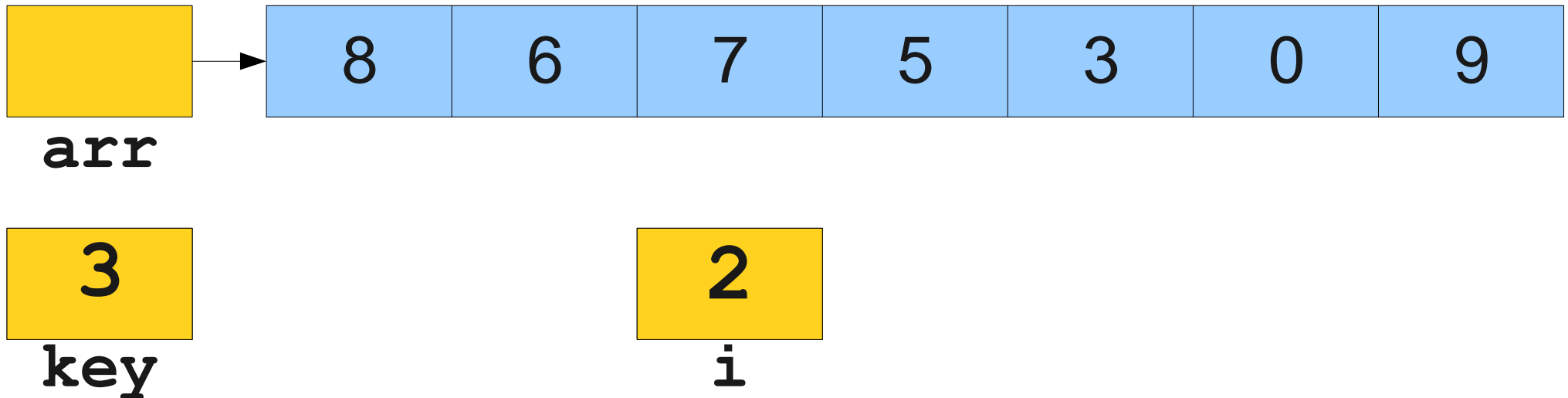
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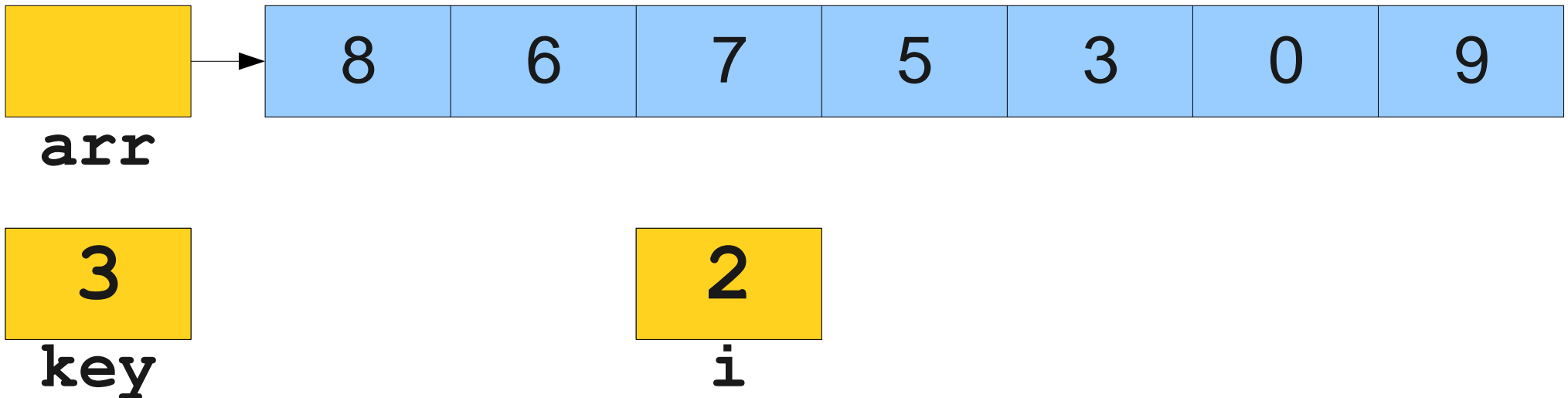
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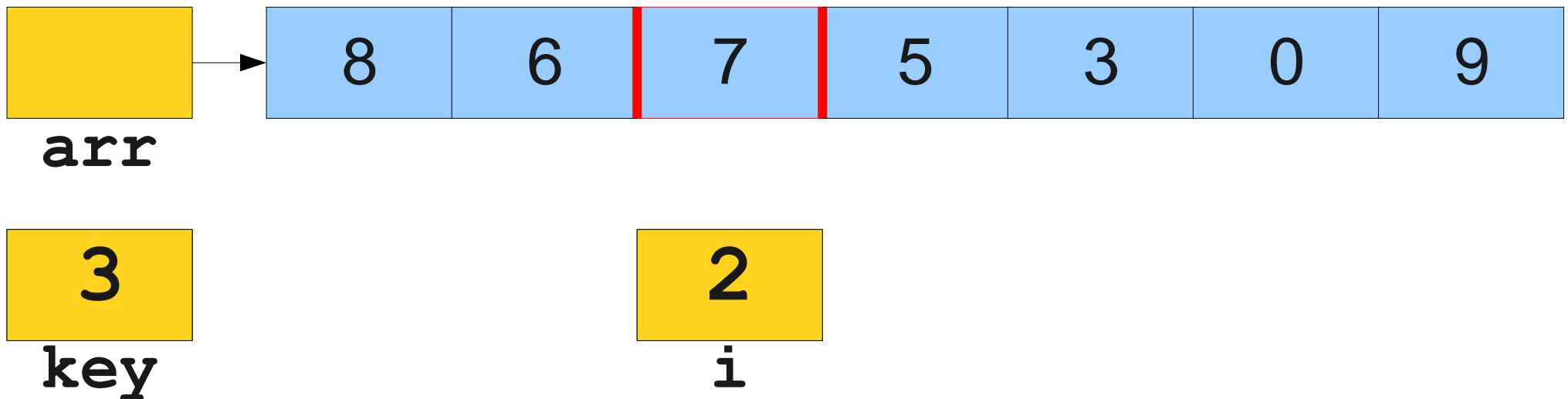
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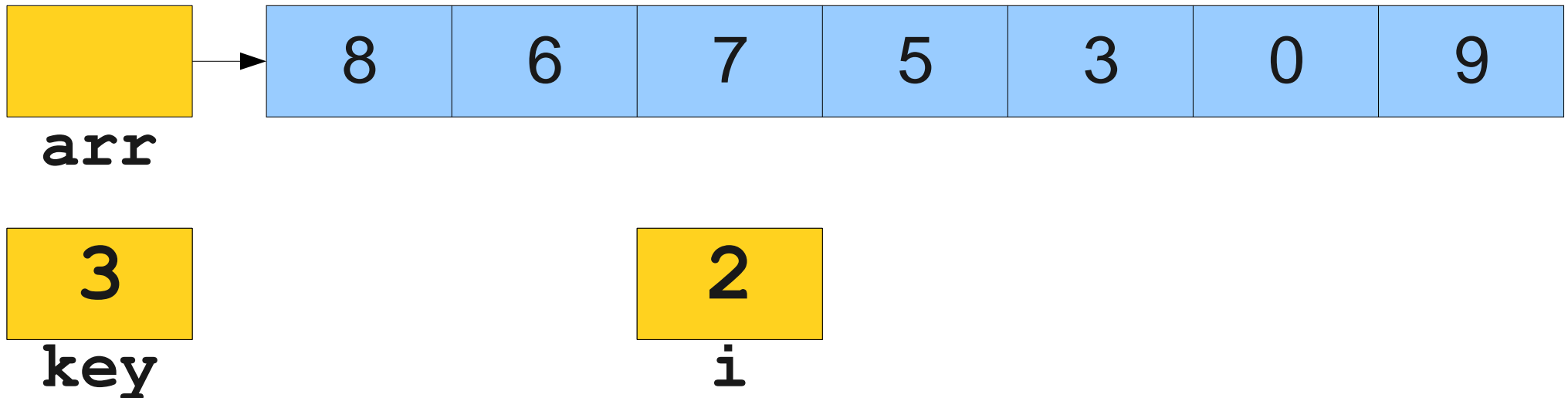
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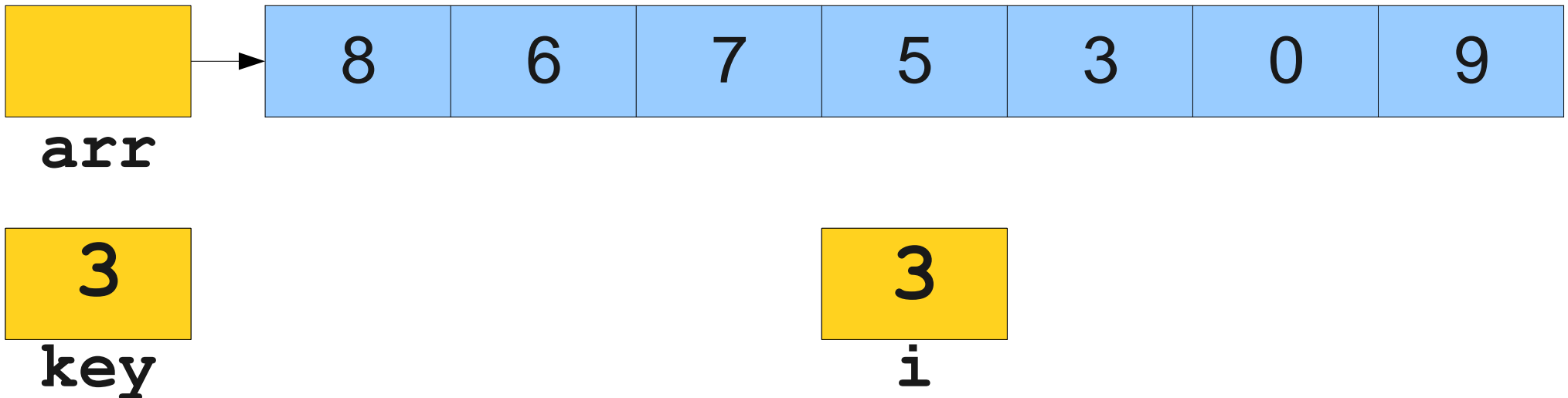
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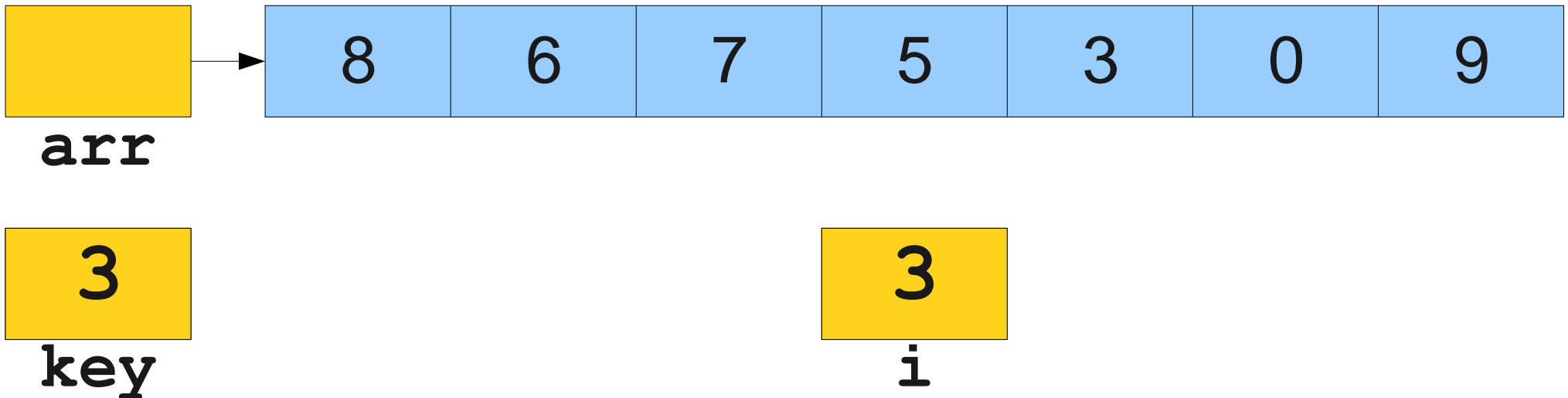
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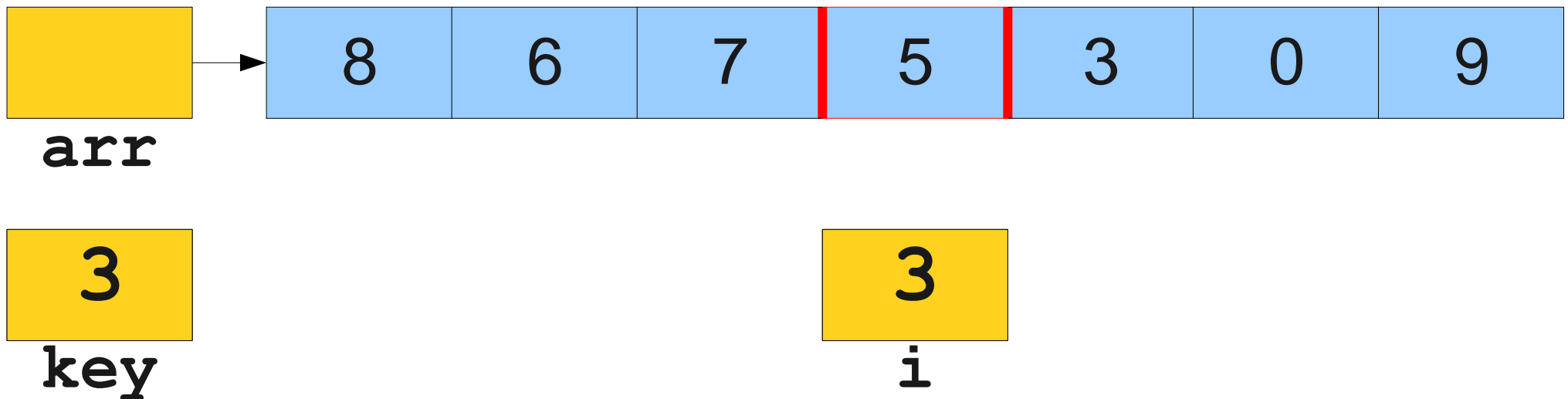
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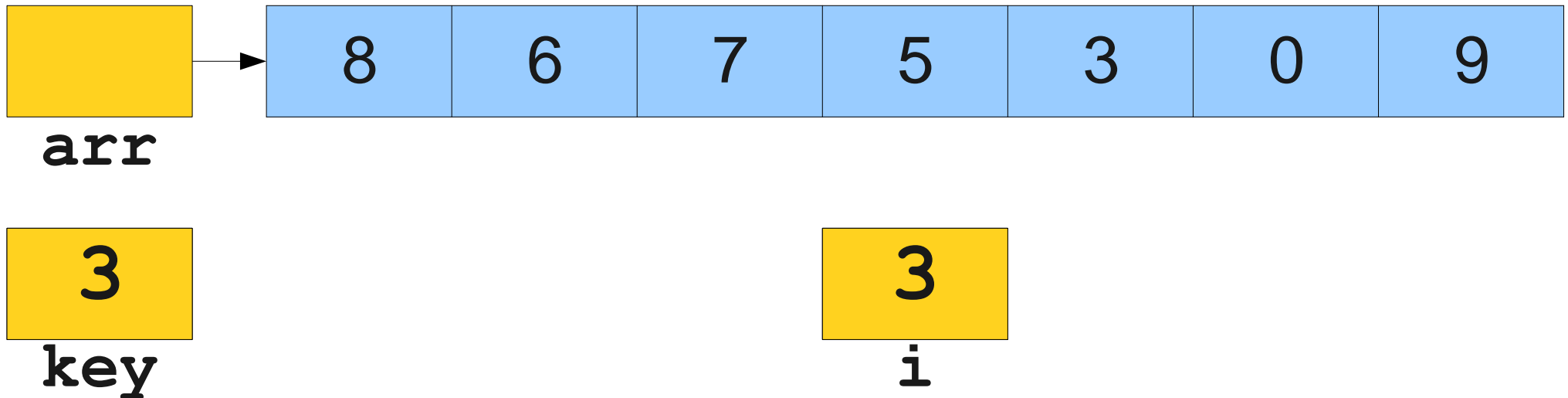
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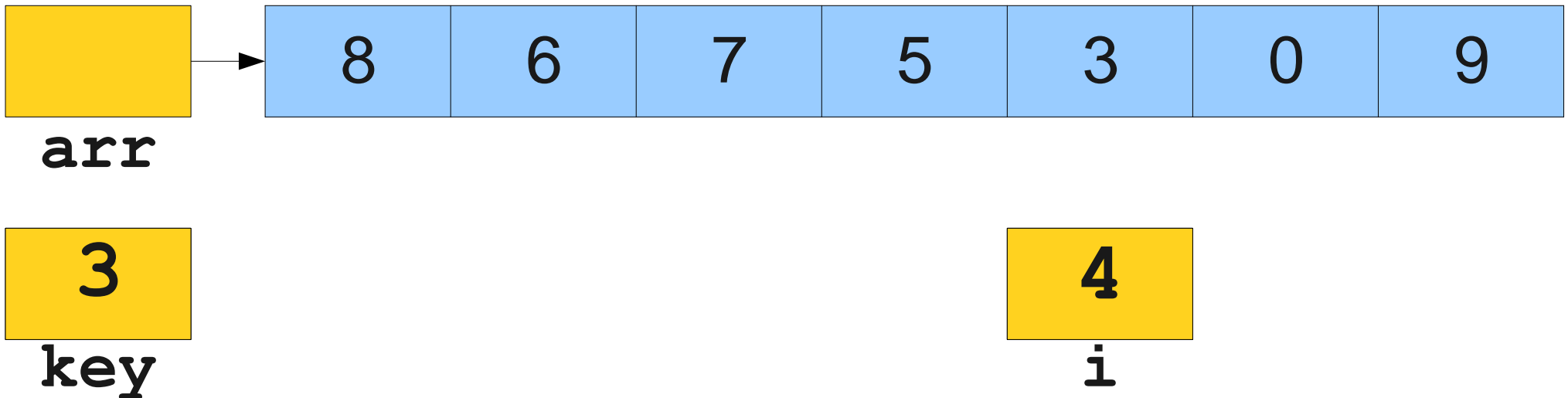
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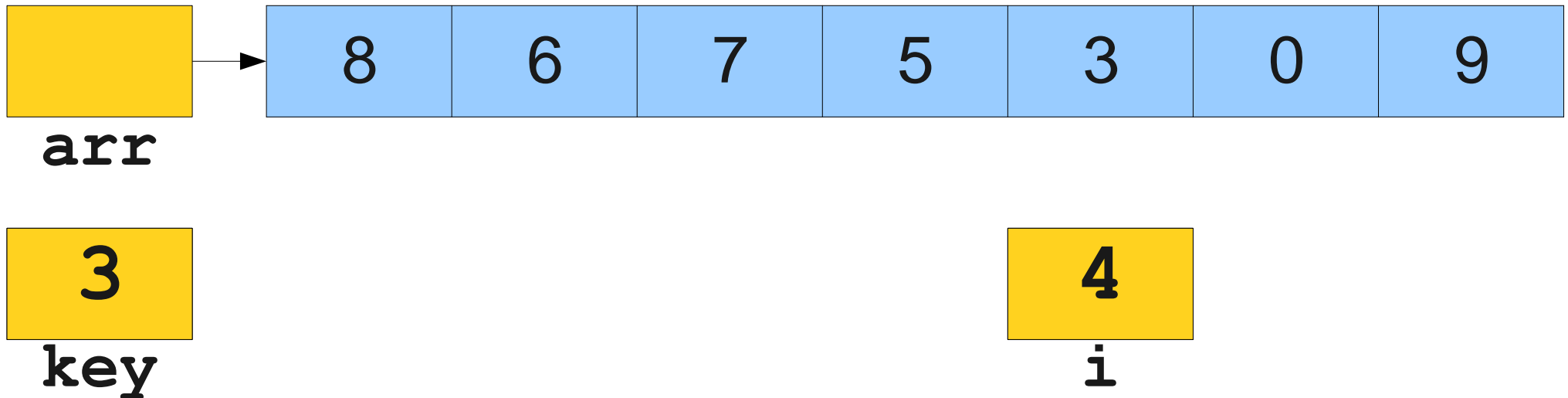
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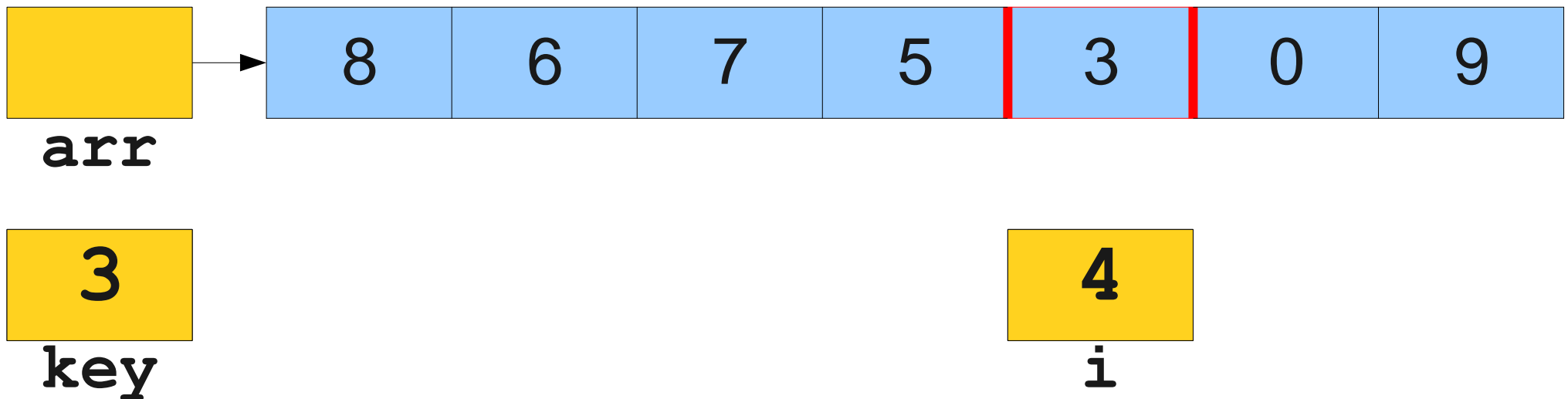
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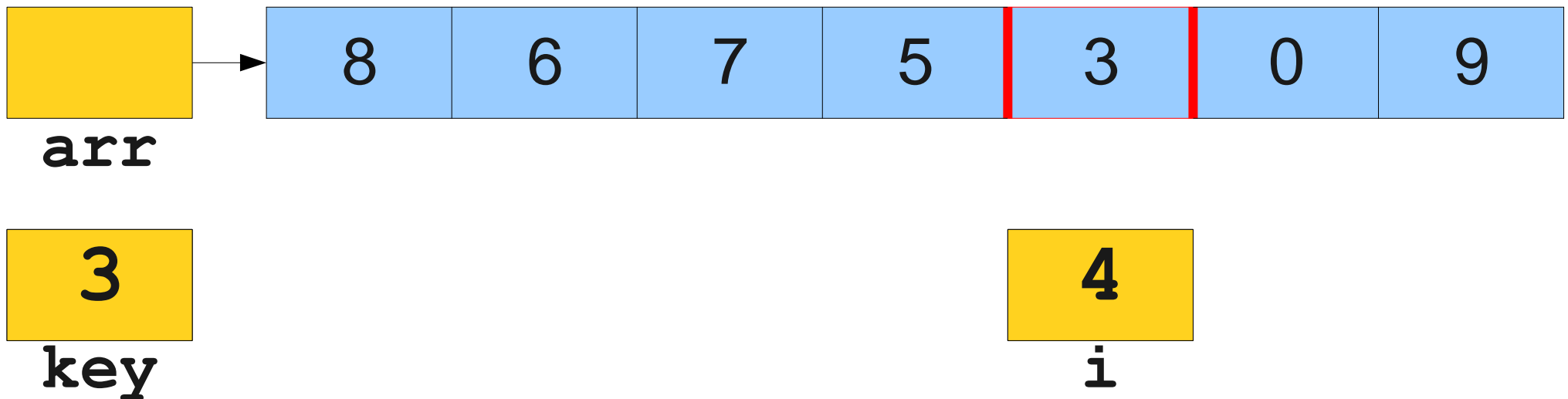
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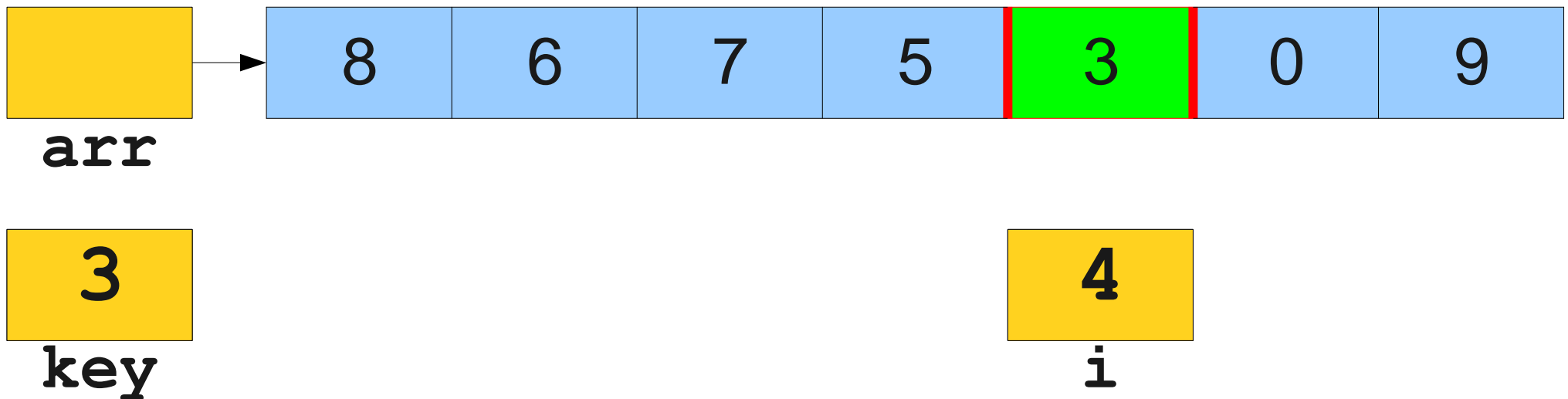
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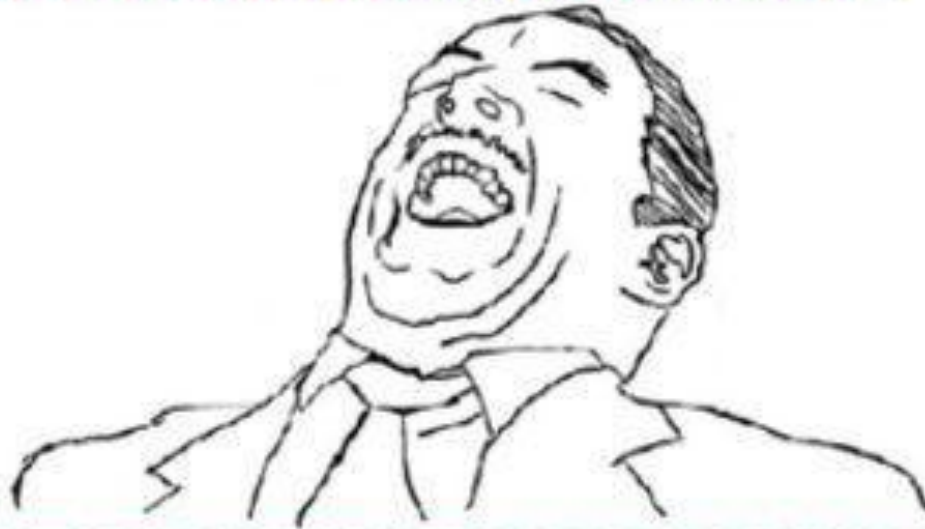
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AAAAAAAAAAWWWWWW



YYYYYYYYEEEEEEEEAAAAAAAAAA

3

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9

4

key

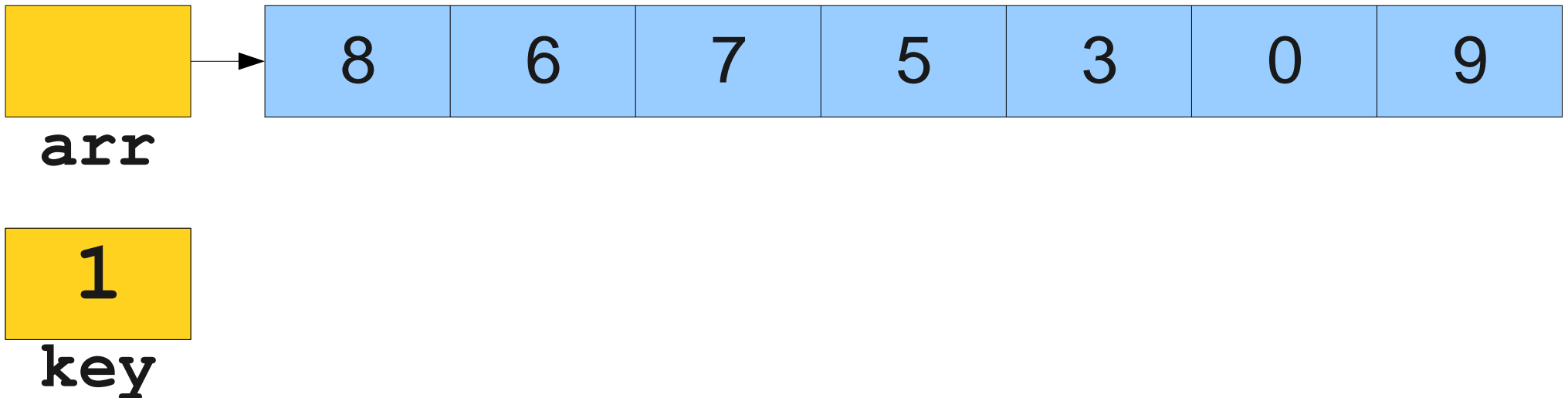
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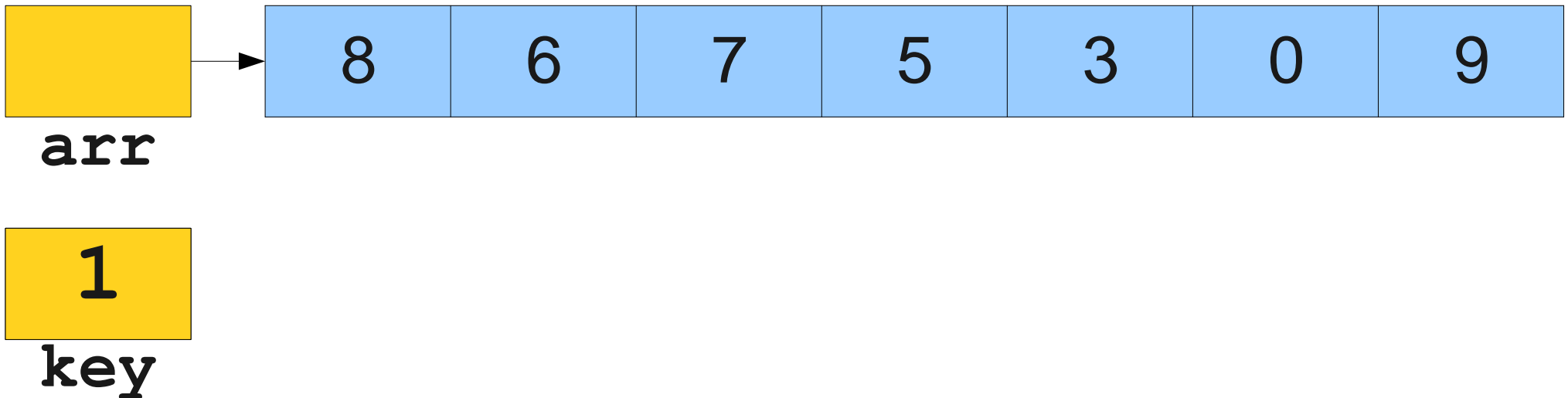
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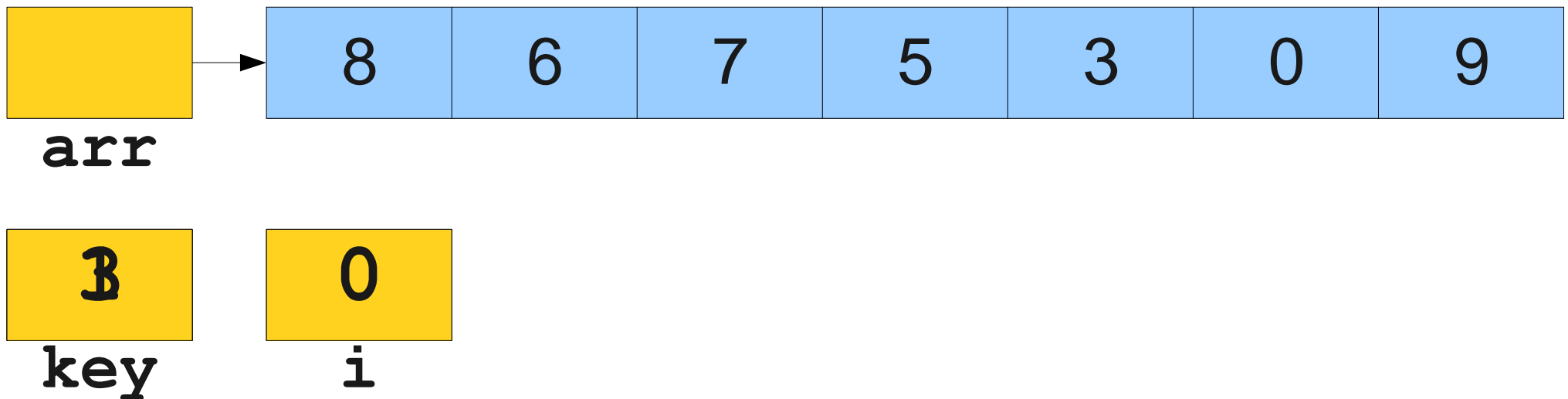
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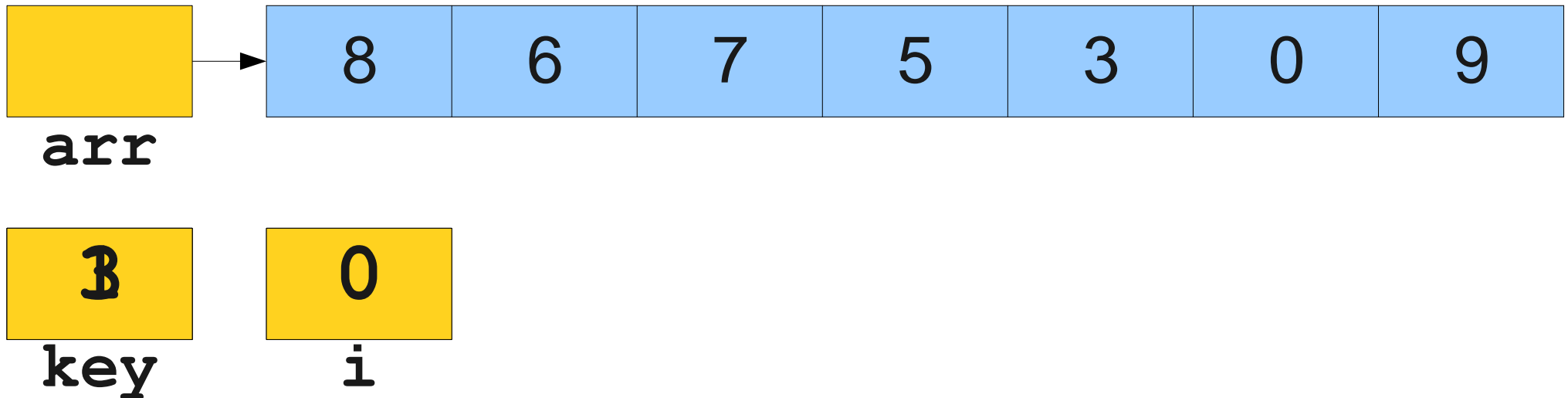
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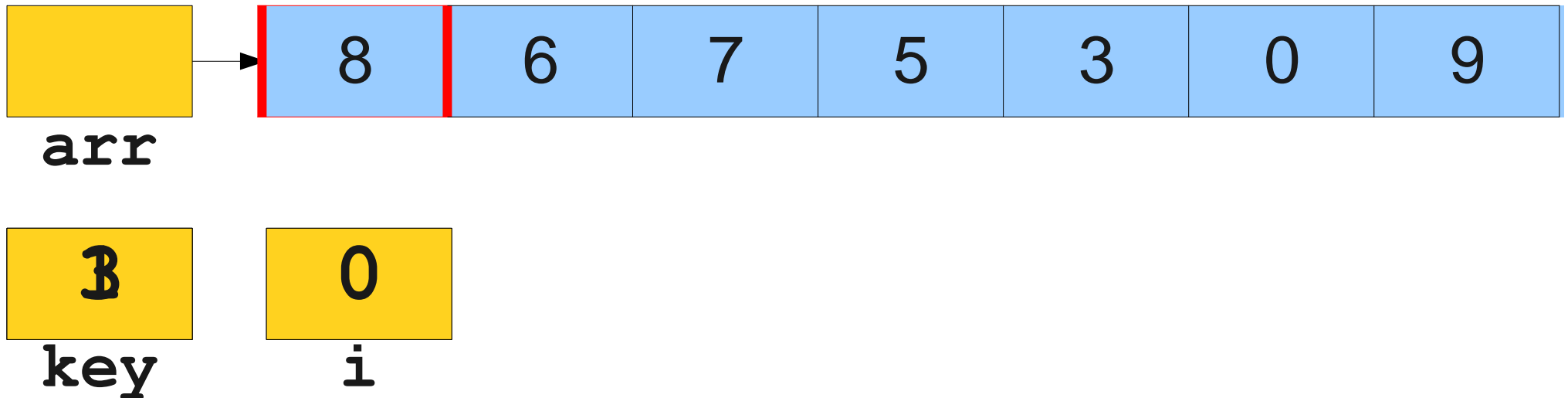
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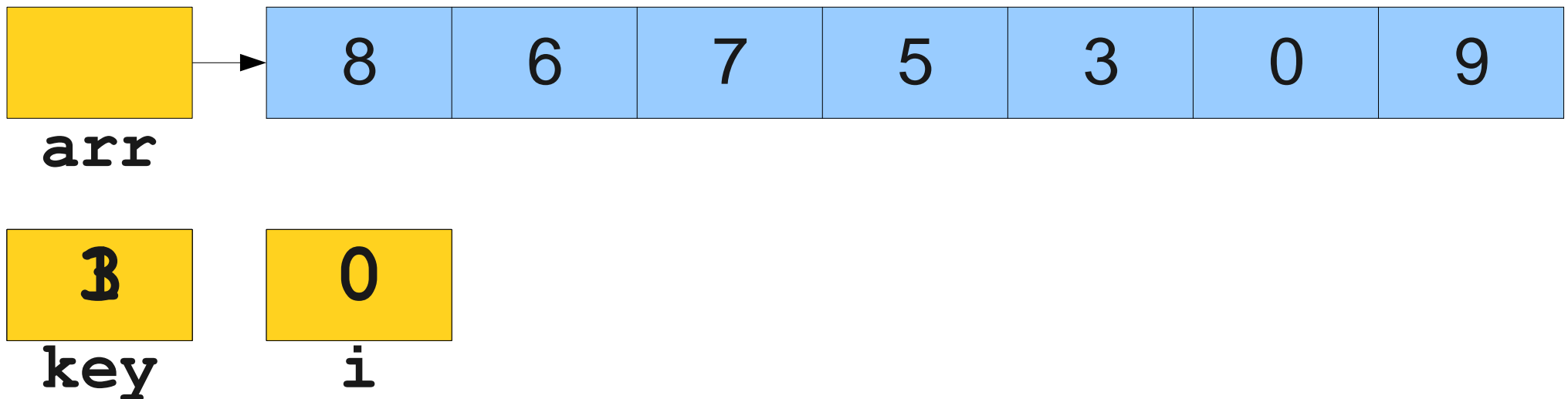
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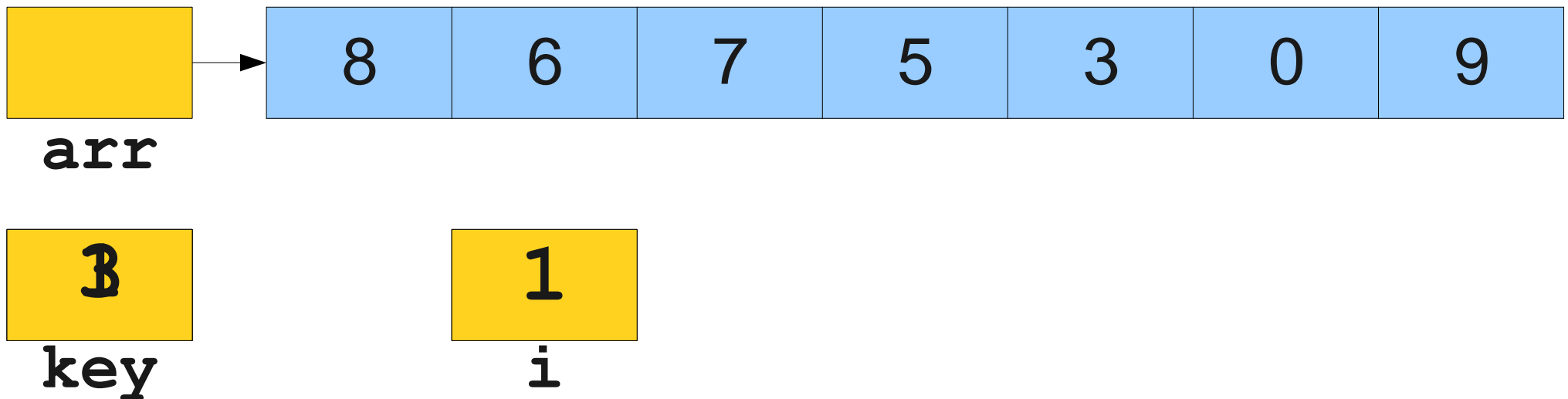
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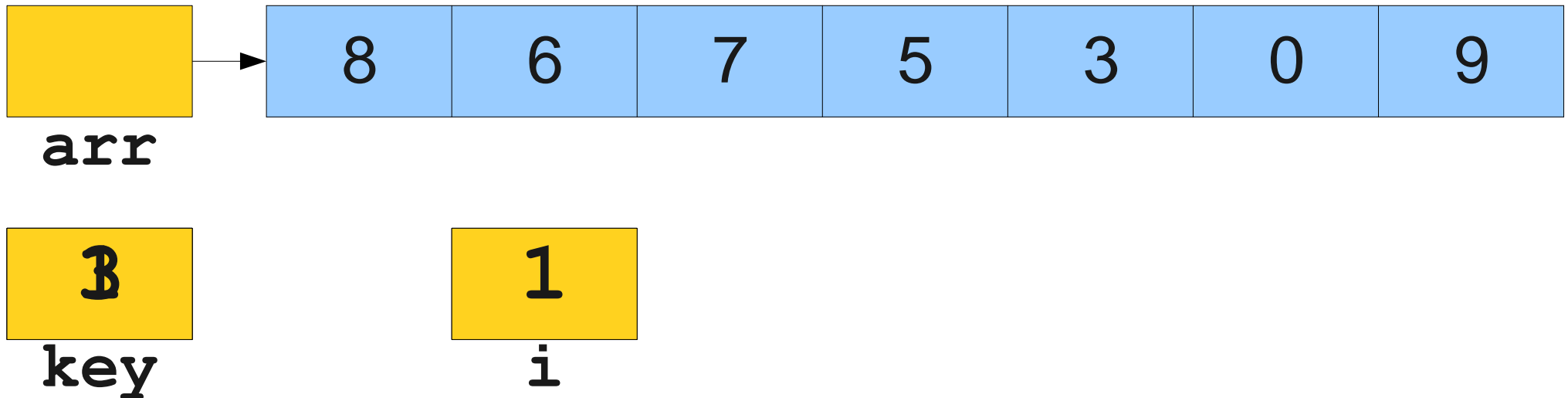
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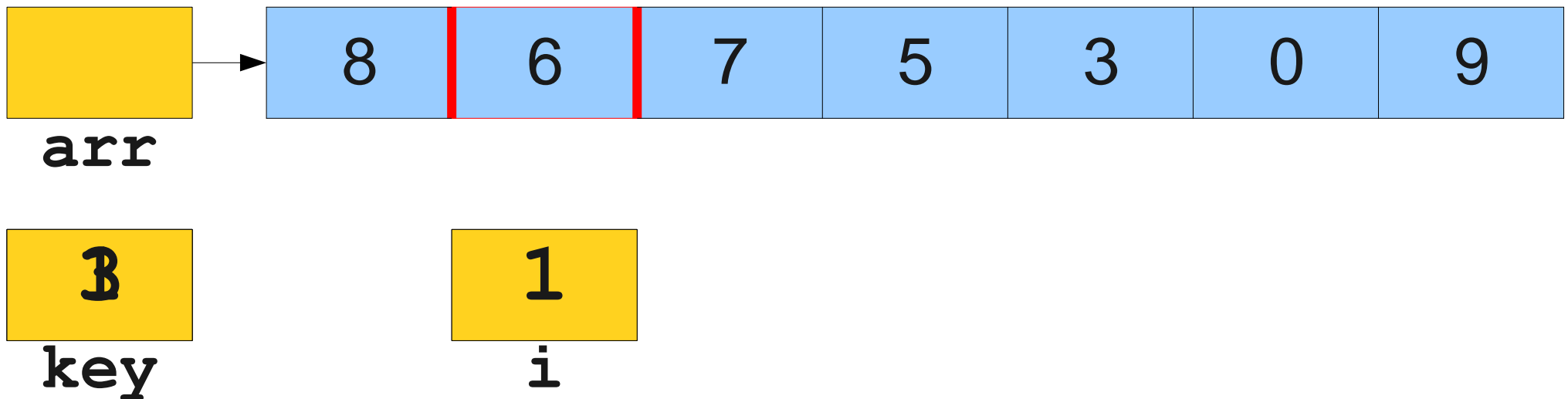
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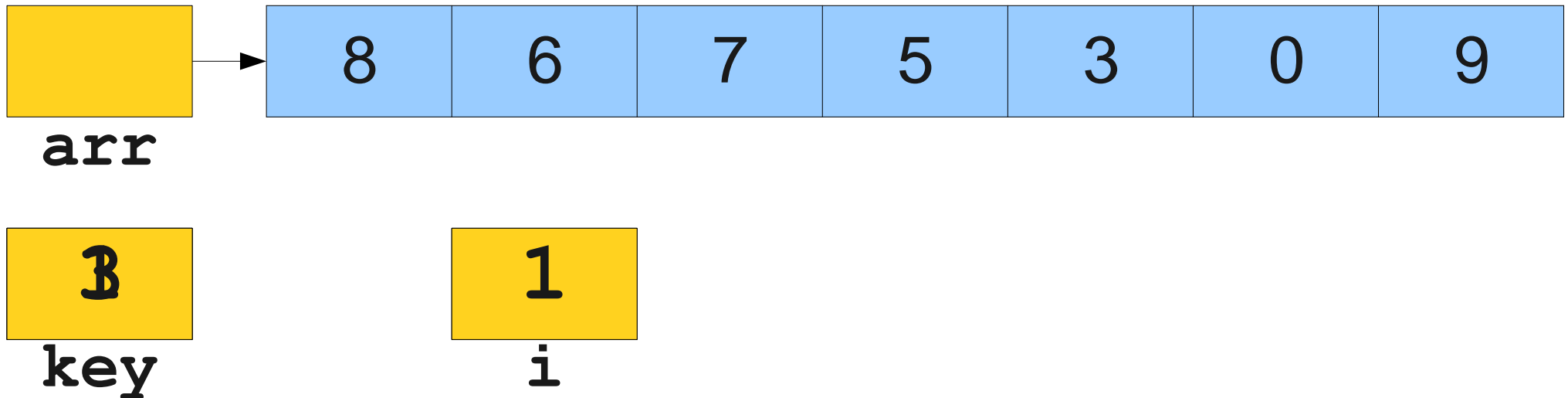
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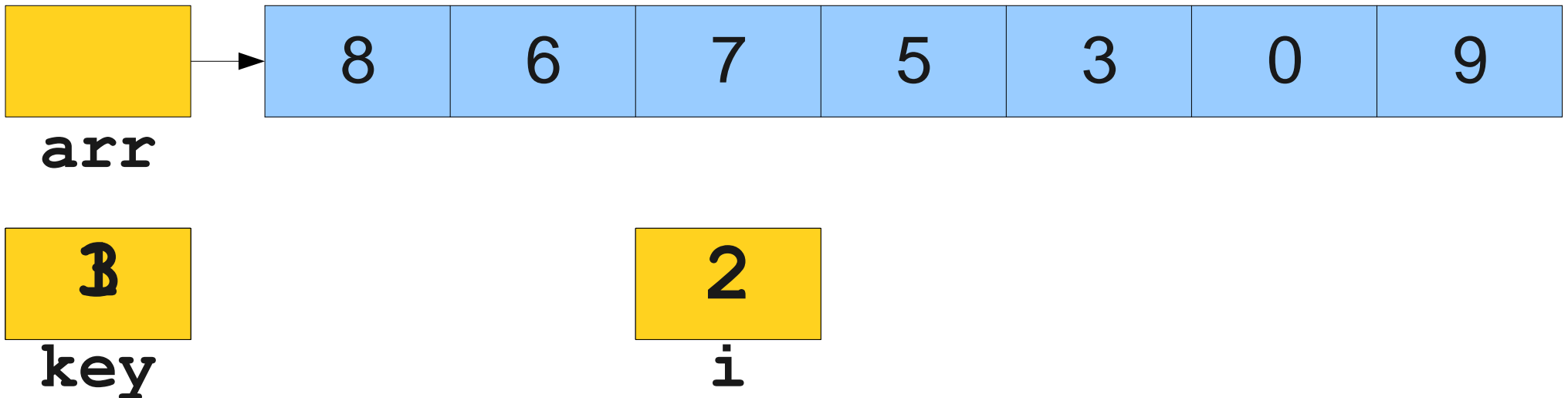
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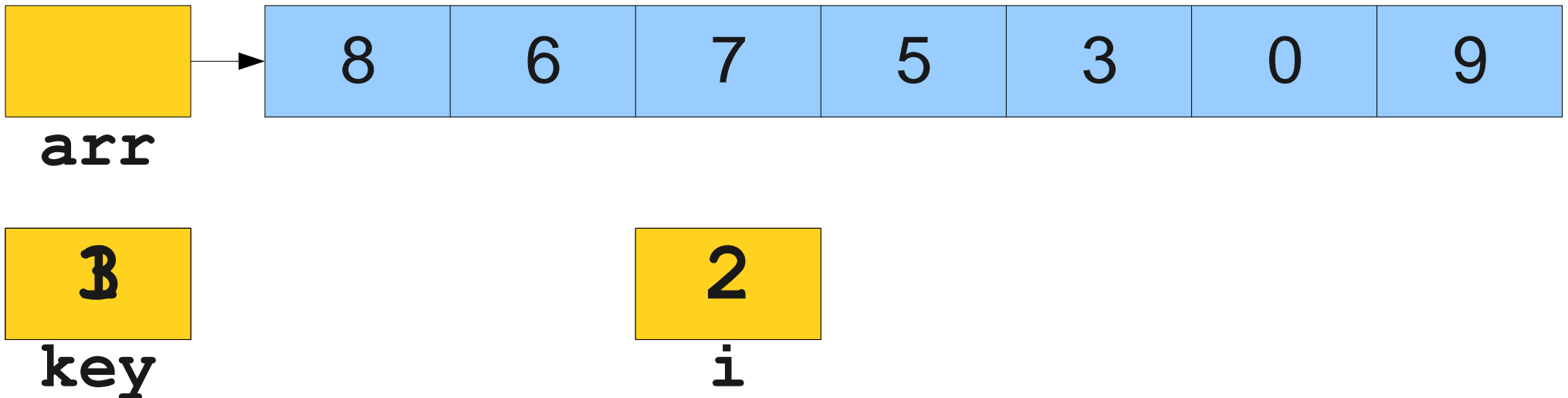
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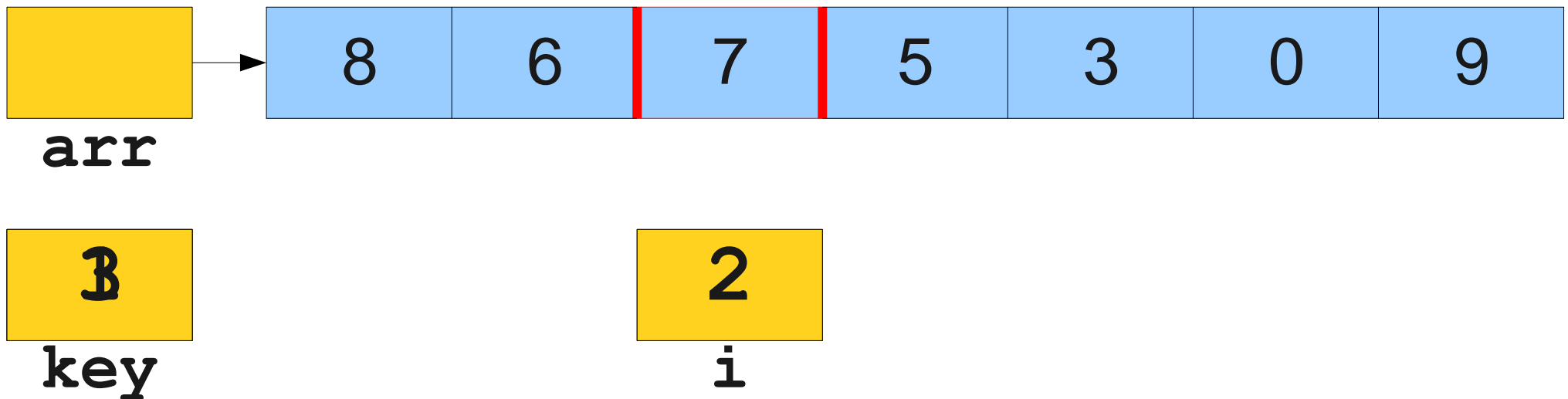
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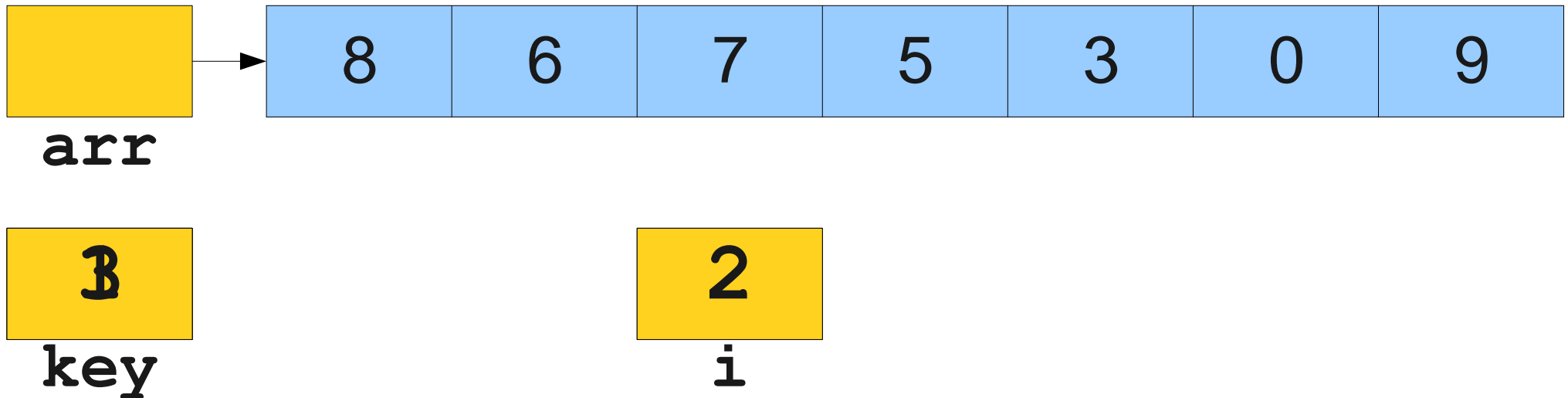
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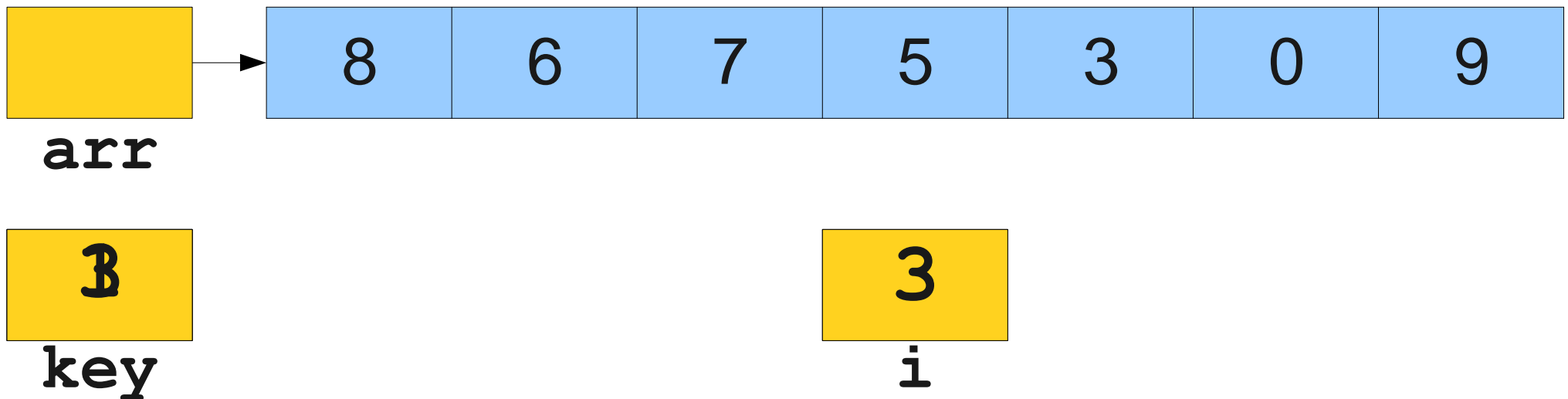
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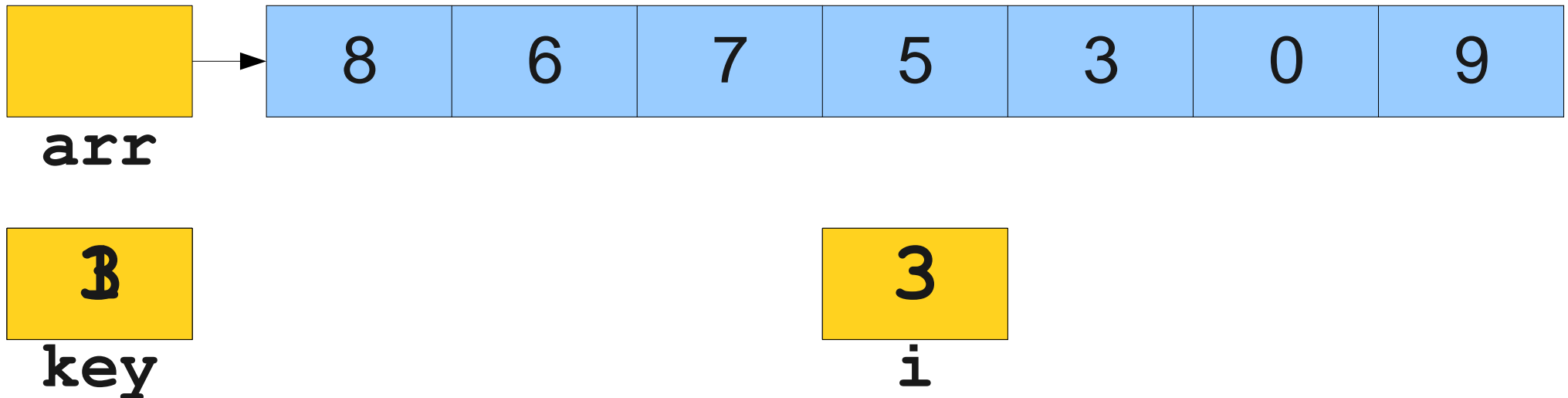
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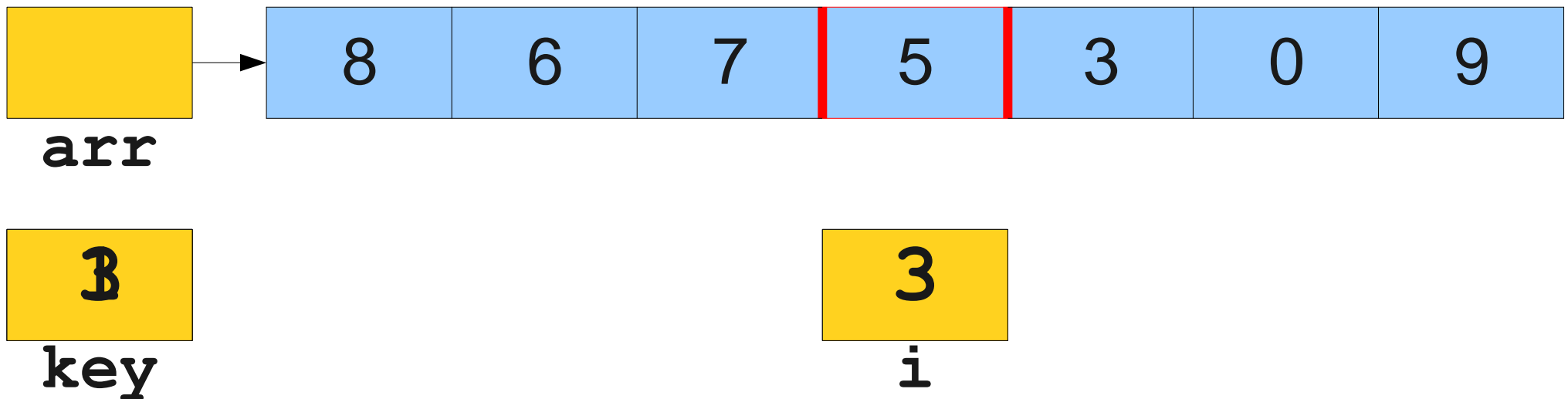
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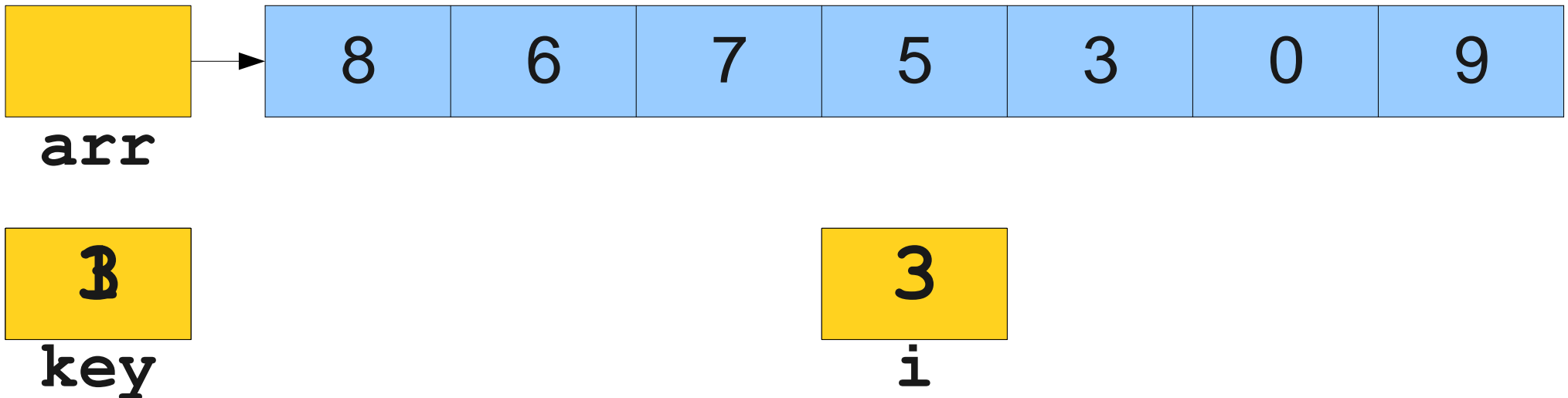
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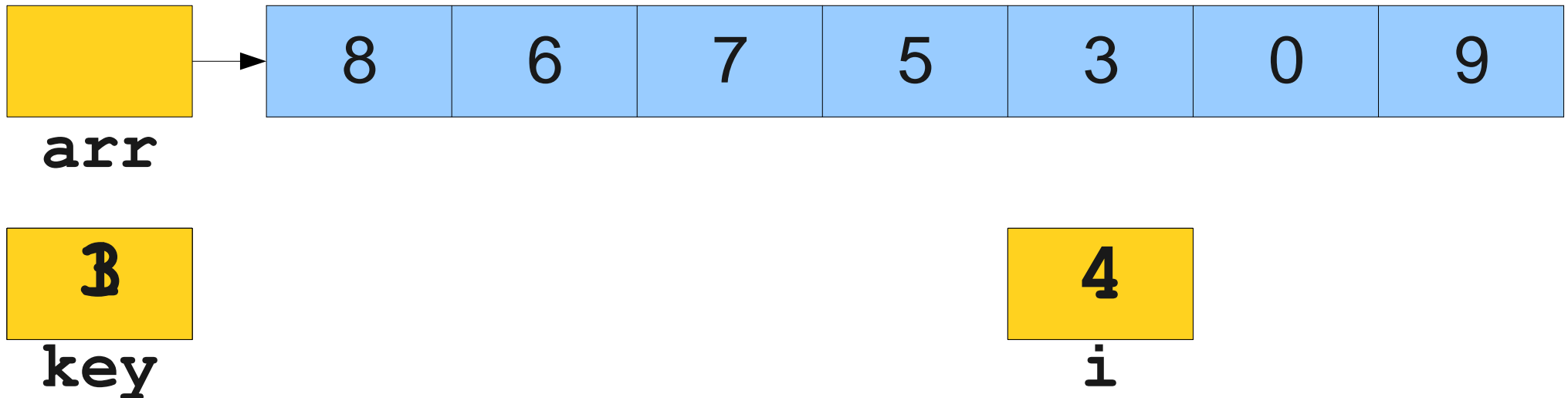
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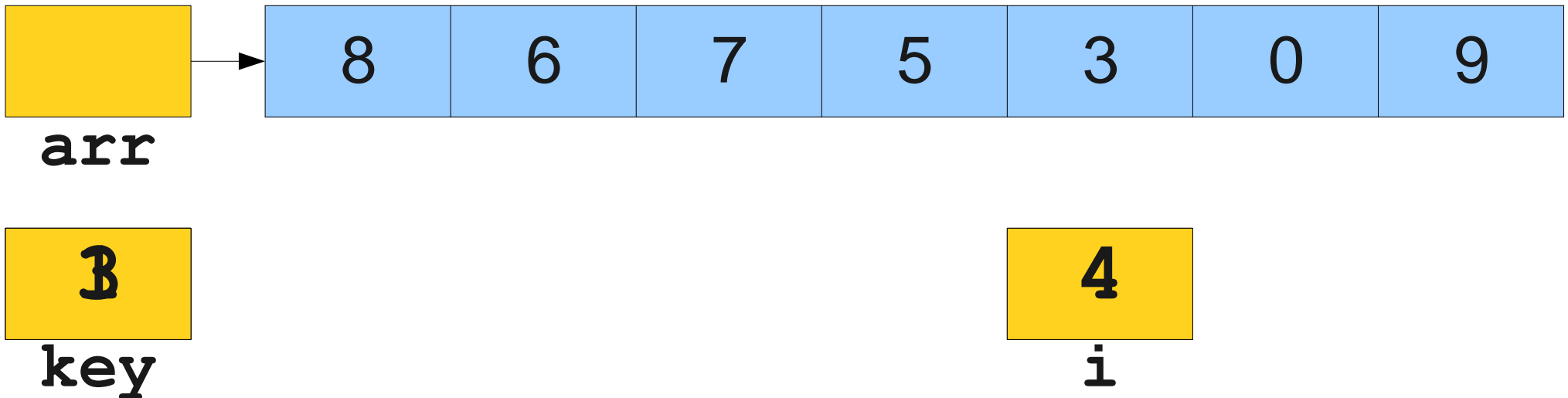
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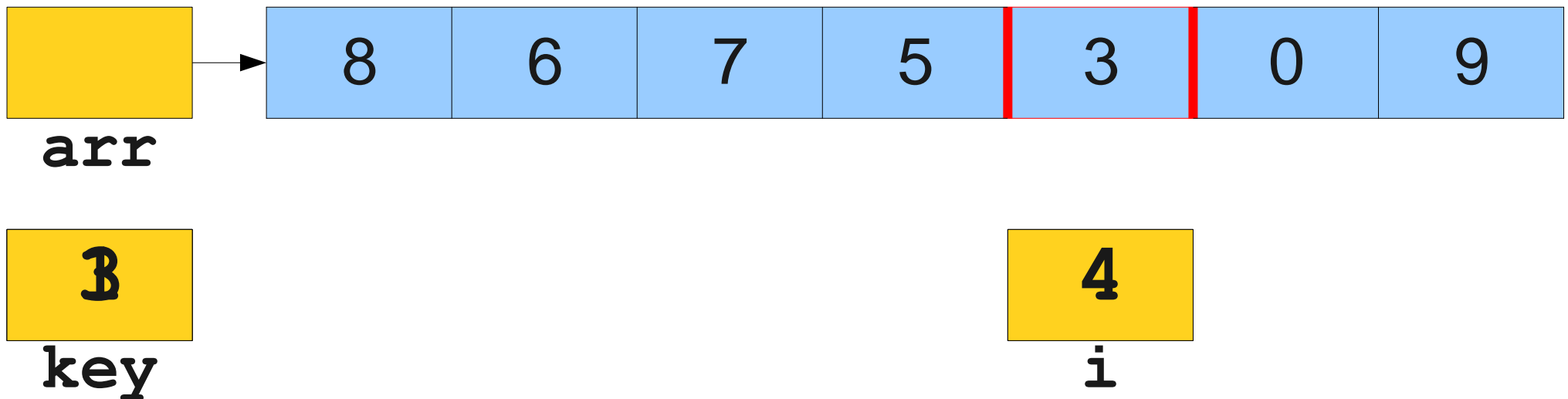
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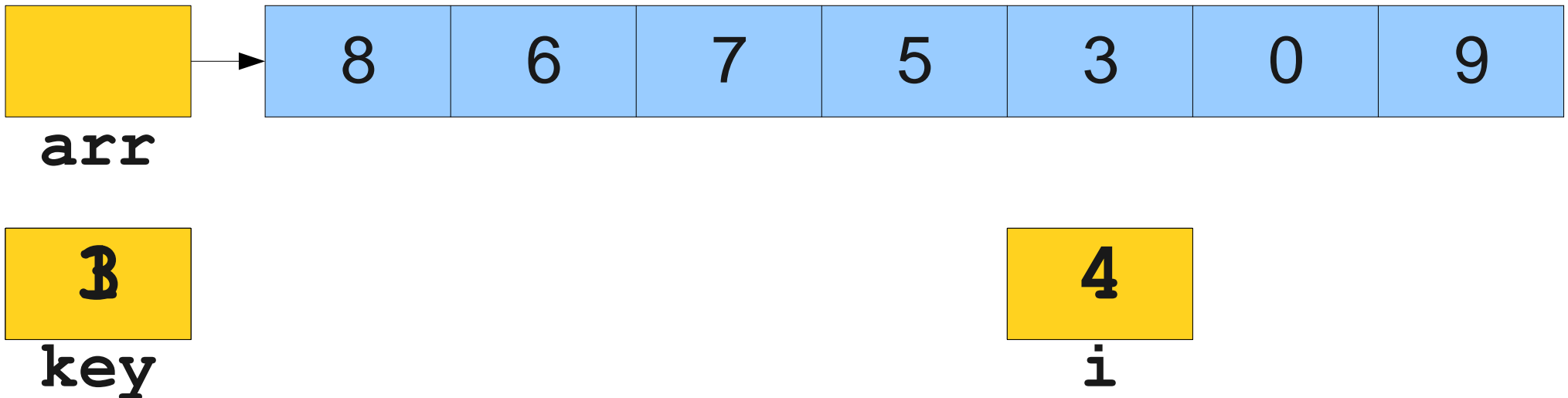
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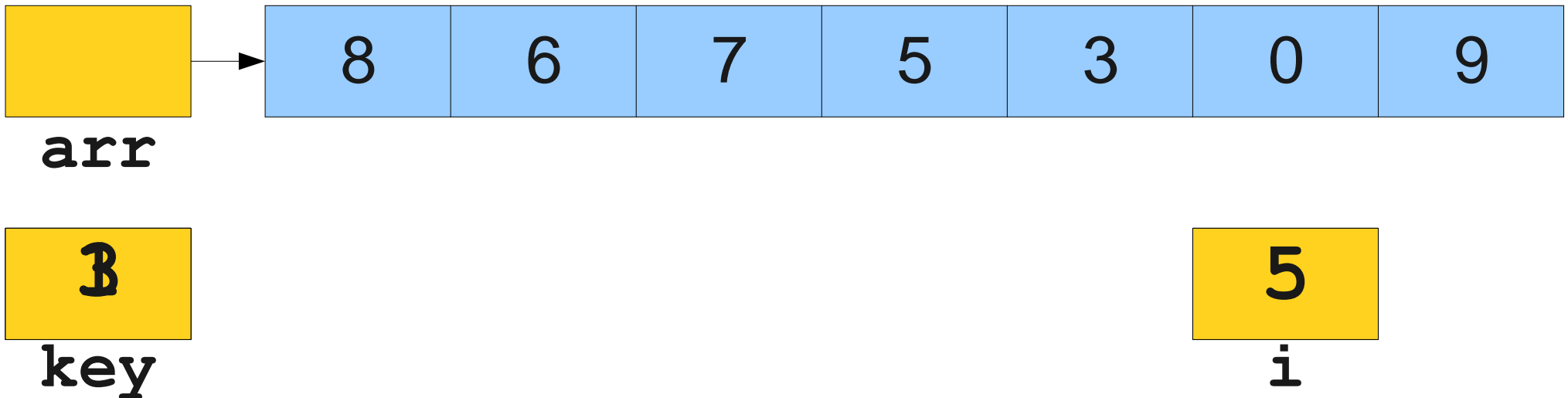
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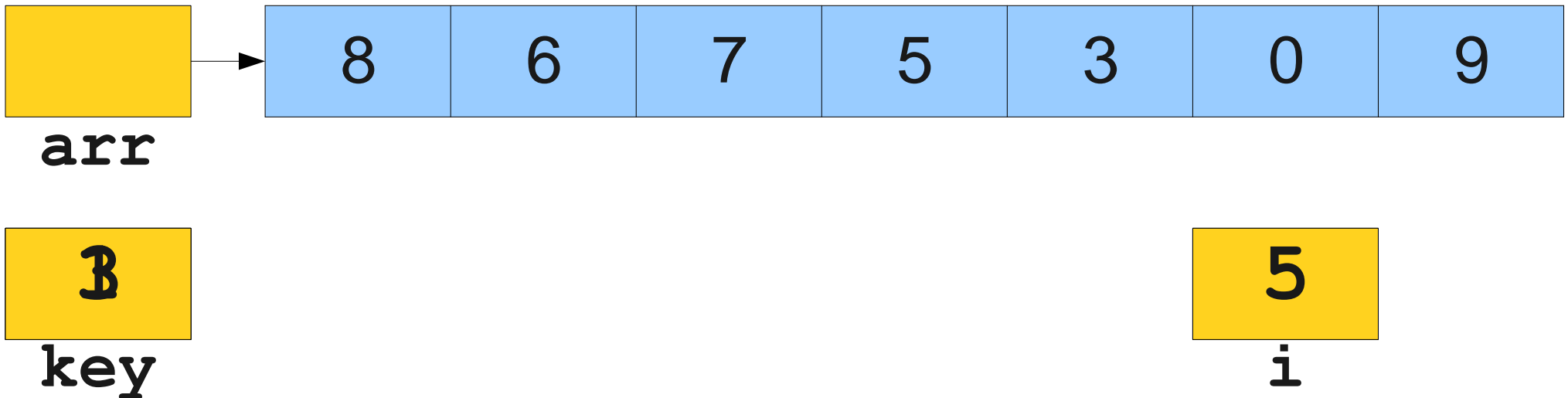
Linear Search

```
private int linearSearch(int[] arr, int key) {  
    for (int i = 0; i < arr.length; i++) {  
        if (arr[i] == key)  
            return i;  
    }  
  
    return -1;  
}
```



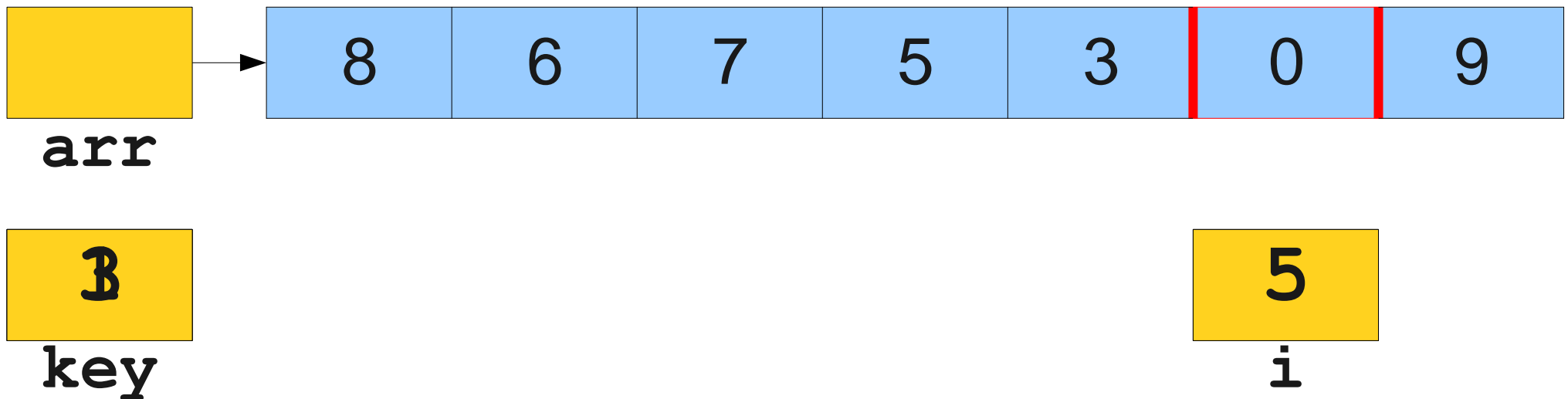
Linear Search

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        if (arr[i] == key)  
            return i;  
    }  
    return -1;  
}
```



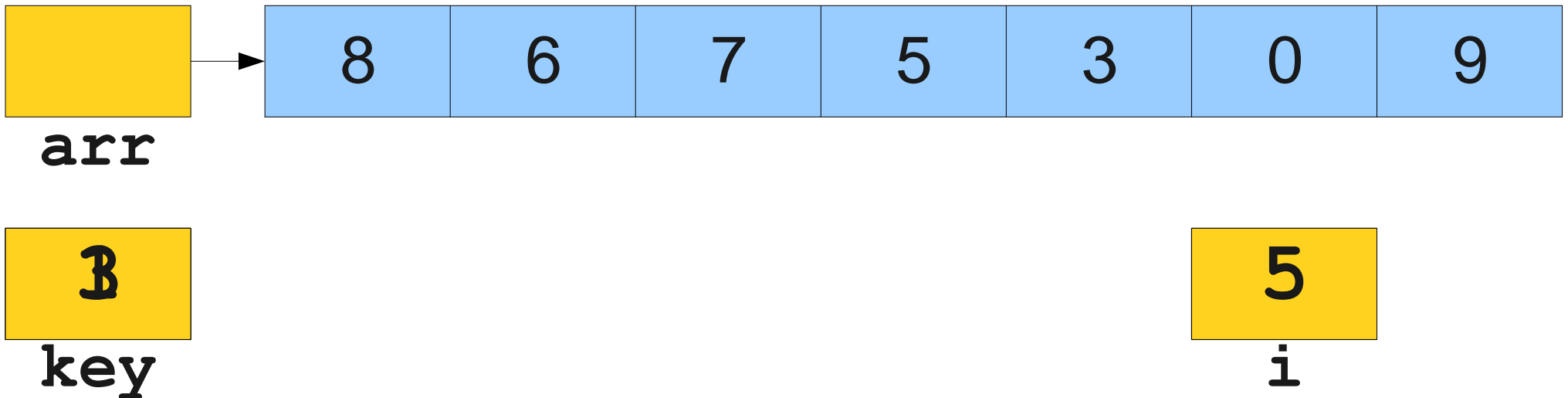
Linear Search

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private int linearSearch(int[] arr, int key) {  
    for (int i = 0; i < arr.length; i++) {  
        if (arr[i] == key)  
            return i;  
    }  
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}
```



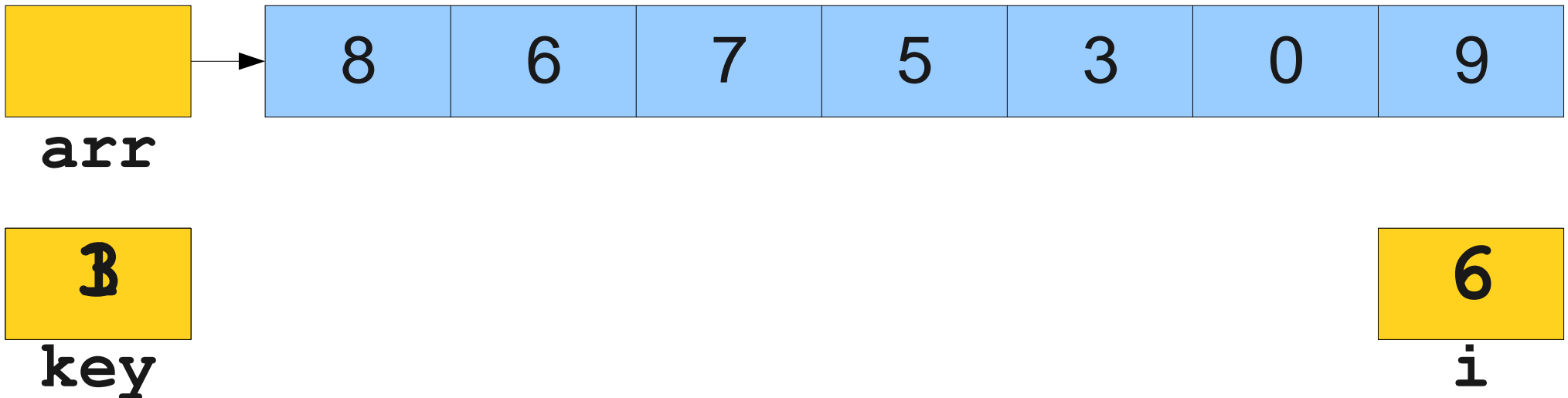
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        if (arr[i] == key)  
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    }  
    return -1;  
}
```



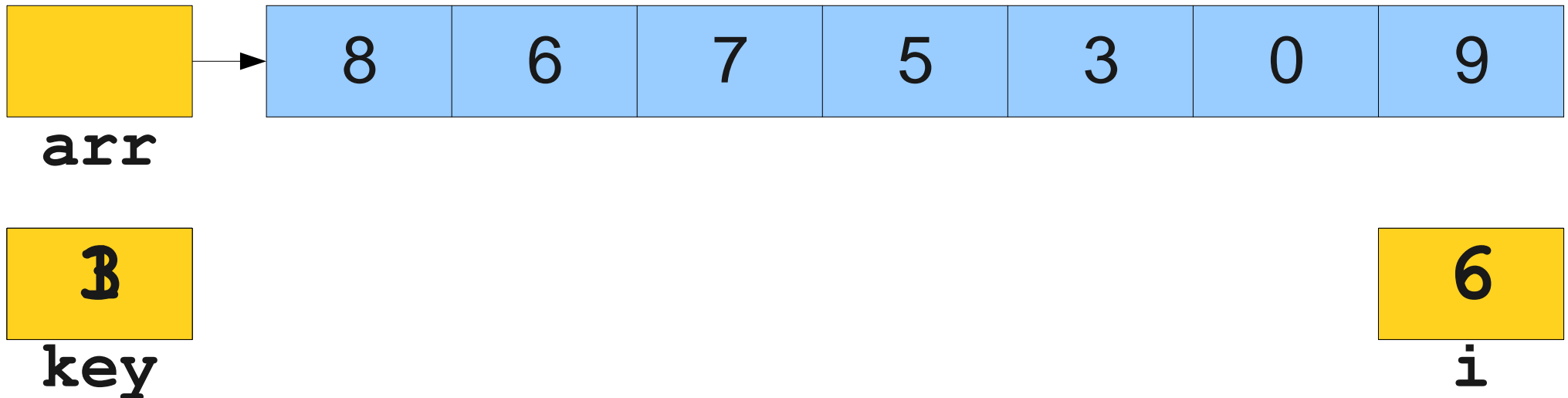
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private int linearSearch(int[] arr, int key) {  
    for (int i = 0; i < arr.length; i++) {  
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}
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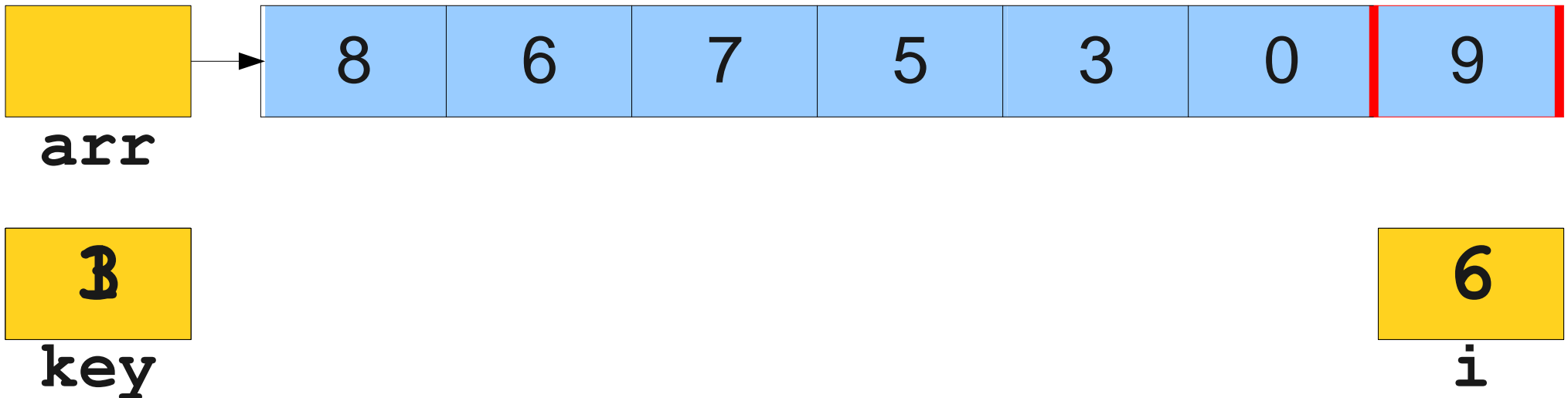
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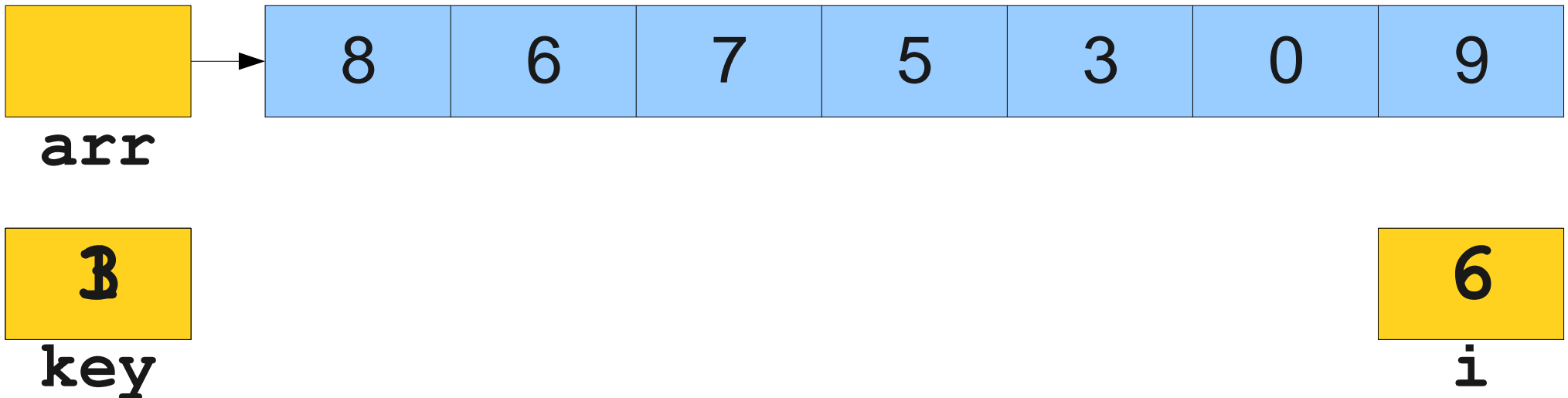
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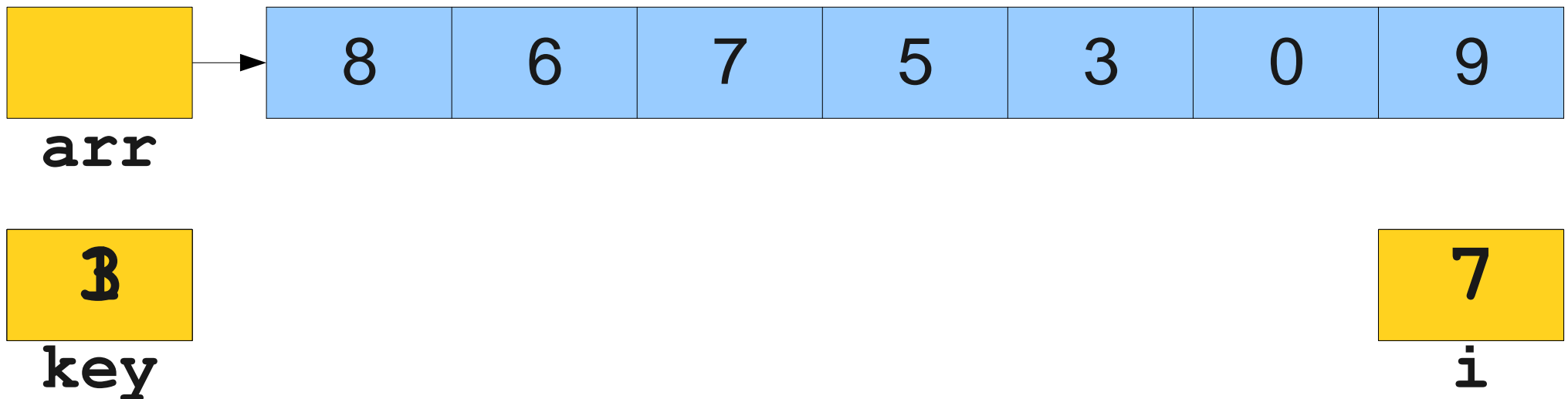
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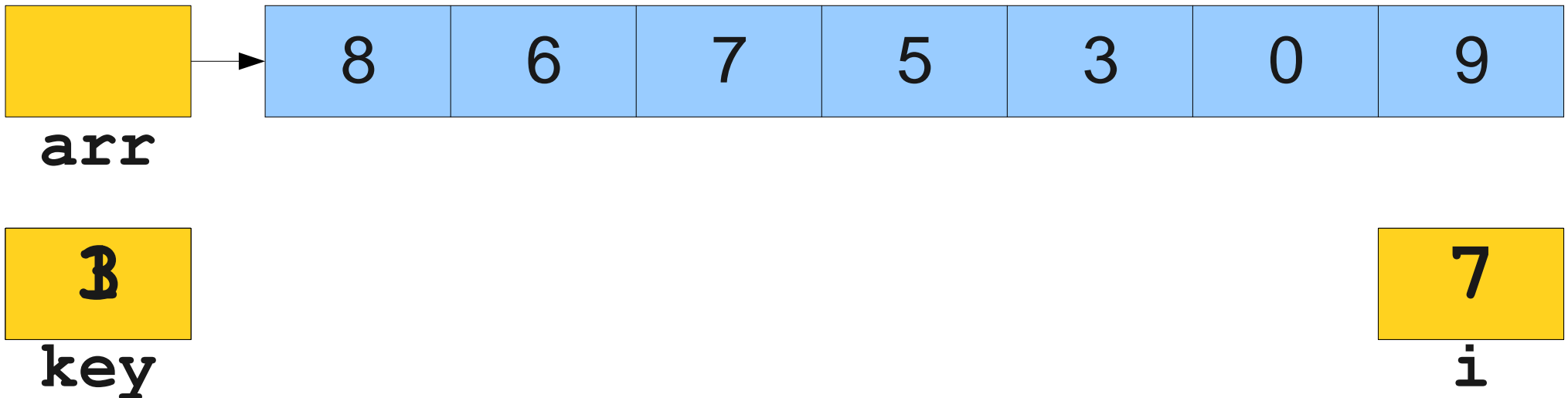
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    for (int i = 0; i < arr.length; i++) {  
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            return i;  
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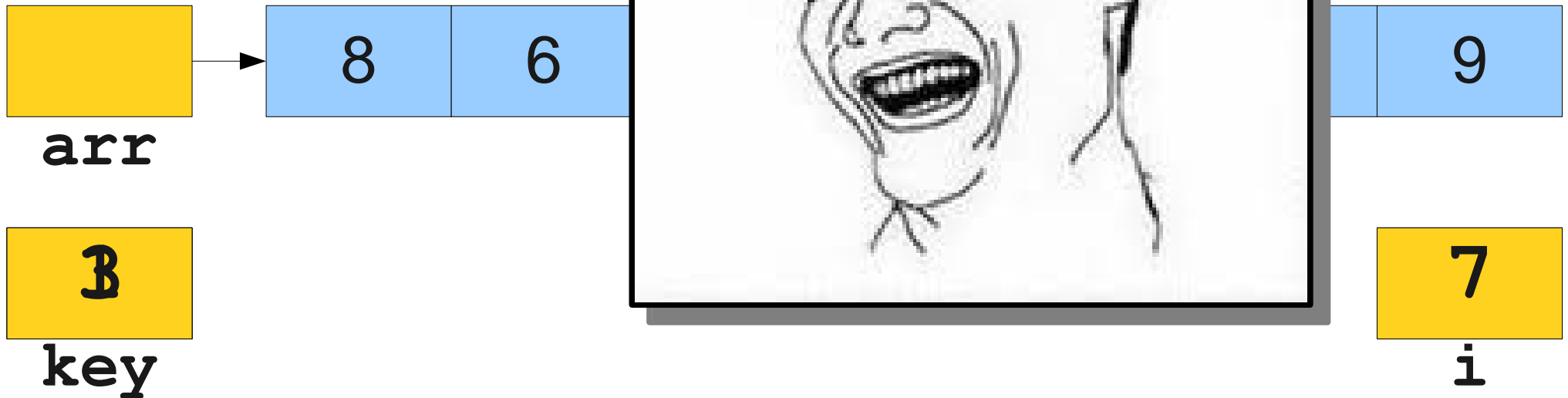
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private int linearSearch(int[] arr, int key) {  
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Linear Search

```
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            return i;  
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}
```



Searching II

Binary Search

```
private int binarySearch(int[] arr, int key) {  
    int lhs = 0;  
    int rhs = arr.length - 1;  
  
    while (lhs <= rhs) {  
        int mid = (lhs + rhs) / 2;  
  
        if (arr[mid] == key)  
            return mid;  
        else if (arr[mid] < key)  
            lhs = mid + 1;  
        else  
            rhs = mid - 1;  
    }  
    return -1;  
}
```

Binary Search

```
private int binarySearch(int[] arr, int key) {  
    int lhs = 0;  
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    while (lhs <= rhs) {  
        int mid = (lhs + rhs) / 2;  
  
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            return mid;  
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            lhs = mid + 1;  
        else  
            rhs = mid - 1;  
    }  
    return -1;  
}
```

key

6

arr

1

2

3

5

6

8

9

Binary Search

```
private int binarySearch(int[] arr, int key) {  
    int lhs = 0;  
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        if (arr[mid] == key)  
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        else  
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    }  
    return -1;  
}
```

key

6

arr

1

2

3

5

6

8

9

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```
private int binarySearch(int[] arr, int key) {  
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```

key

6

lhs

0

rhs

6

arr

1

2

3

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6

8

9

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key

6

lhs

0

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6

arr

1

2

3

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6

8

9

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}
```

key

6

lhs

0

rhs

6

arr

1

2

3

5

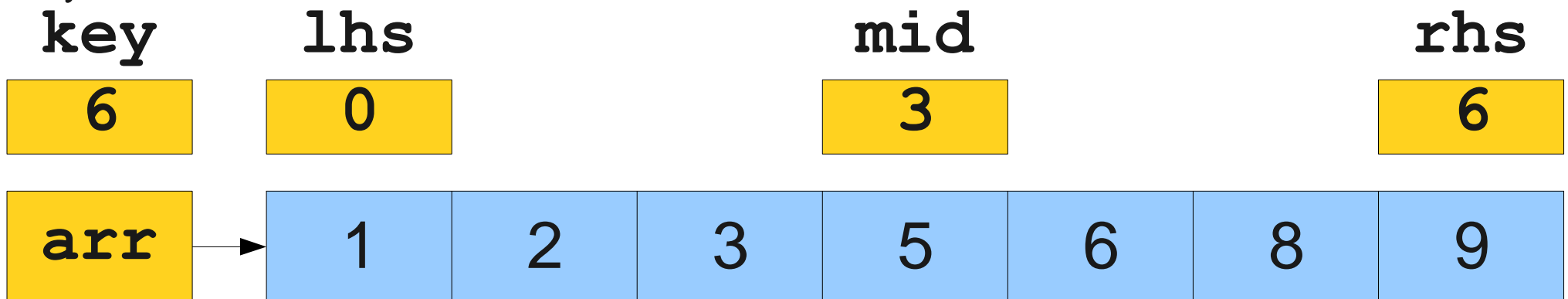
6

8

9

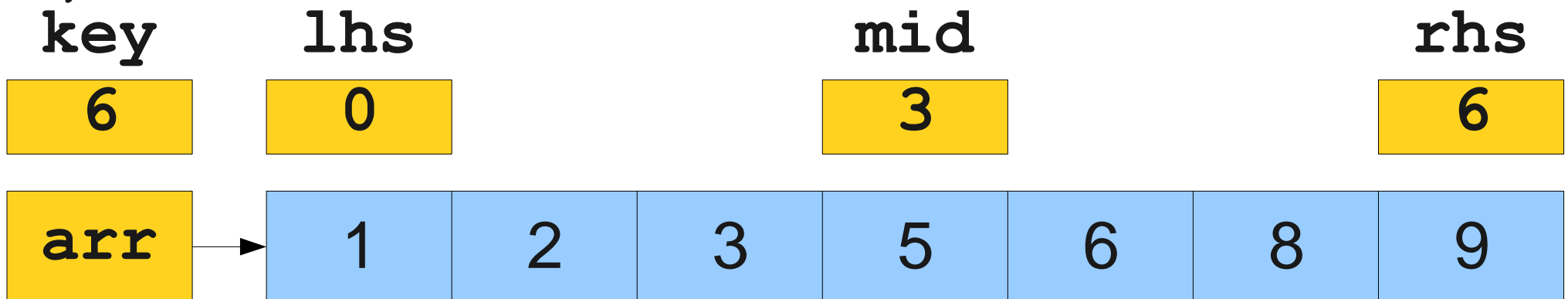
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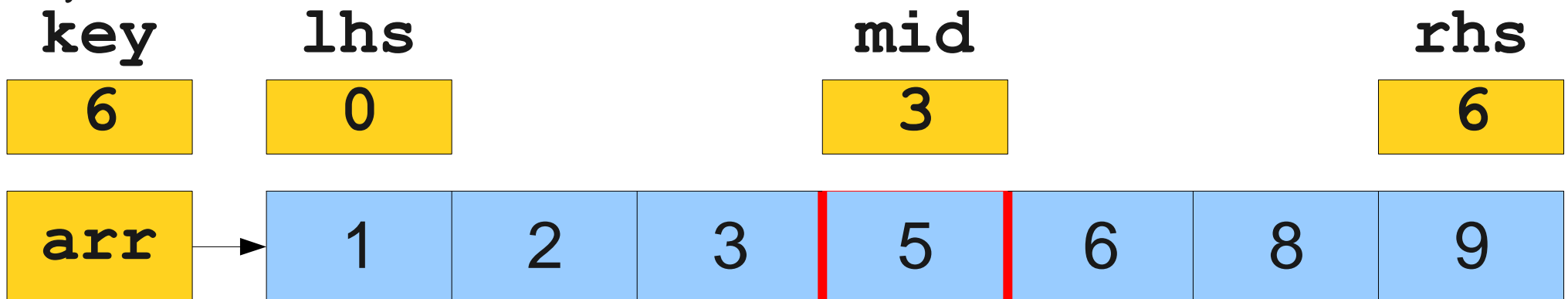
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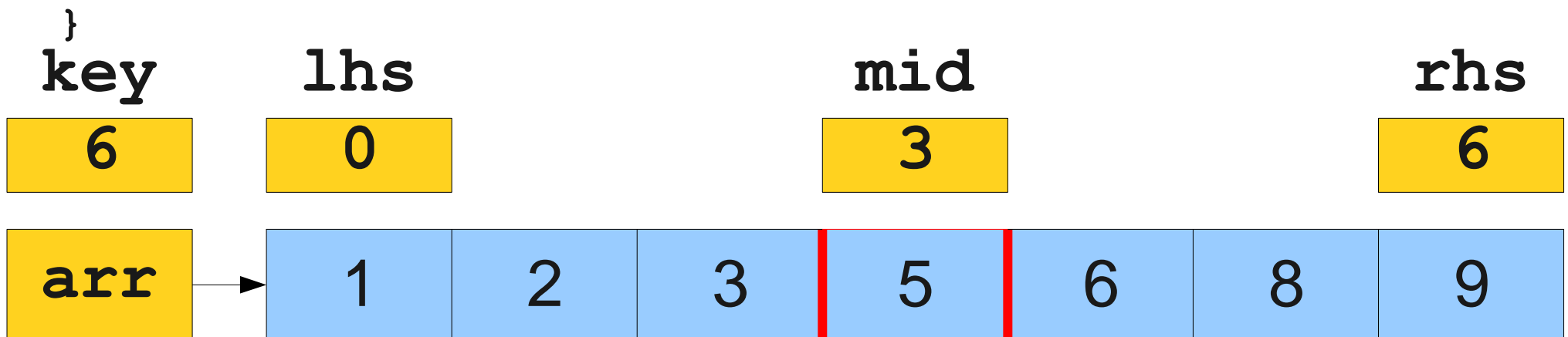
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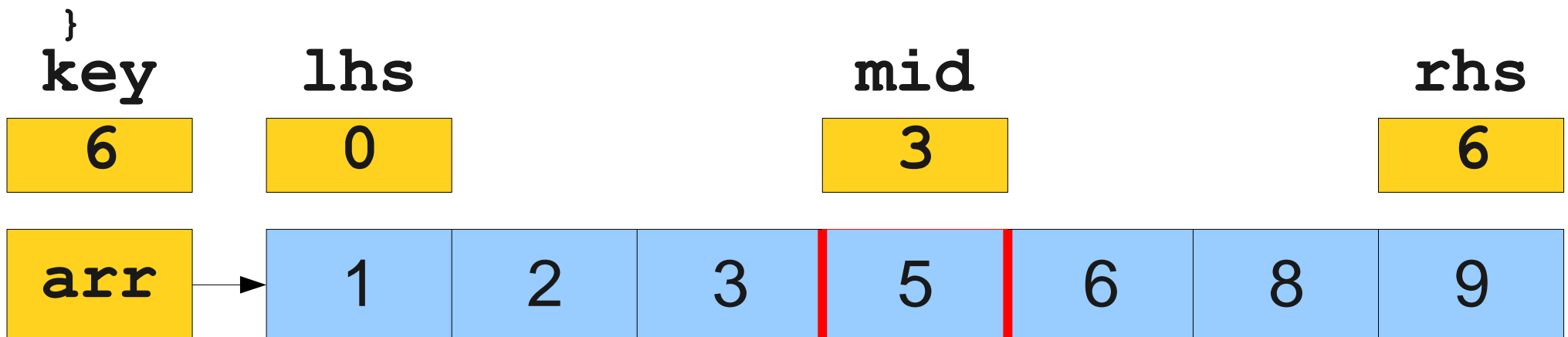
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}
```

key

6

mid

3

lhs

4

rhs

6

arr

1

2

3

5

6

8

9

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key

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key

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lhs mid rhs

4

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key

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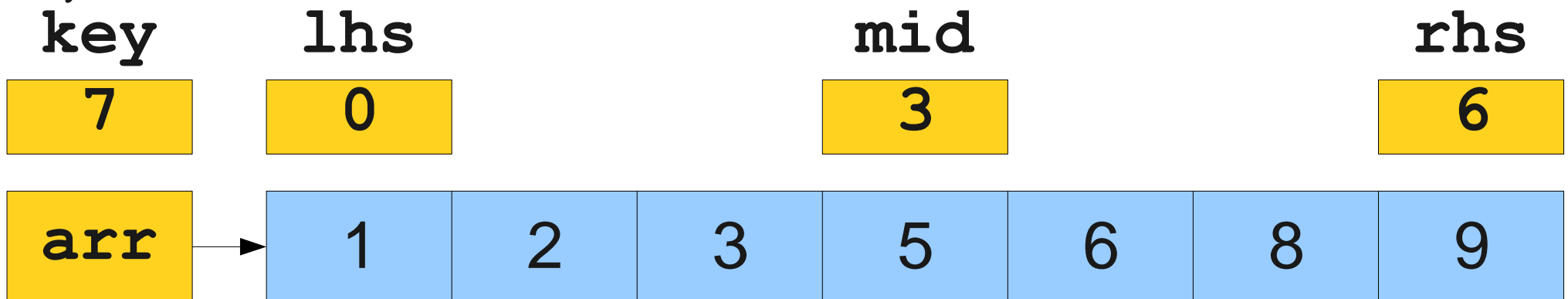
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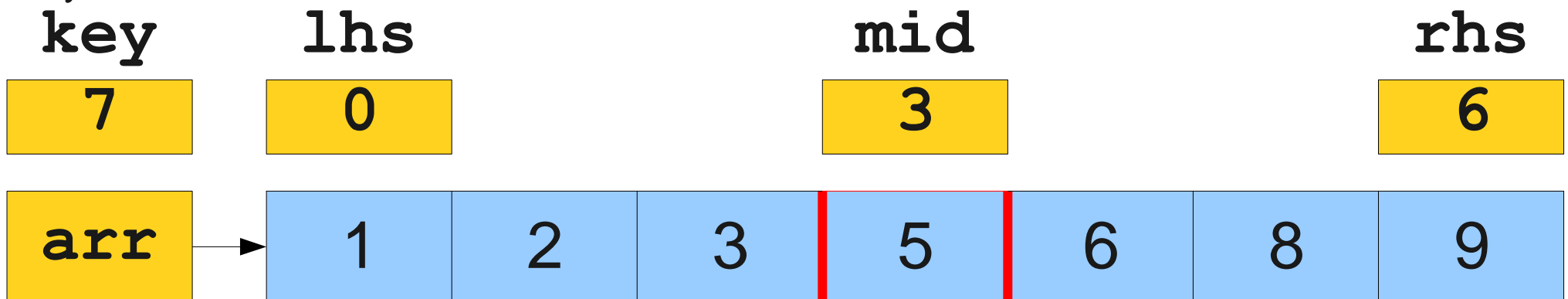
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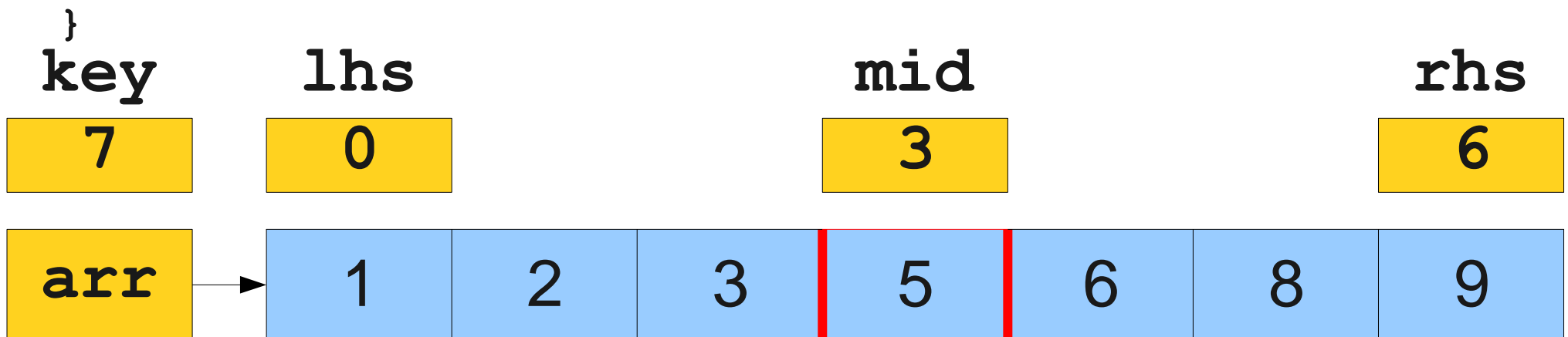
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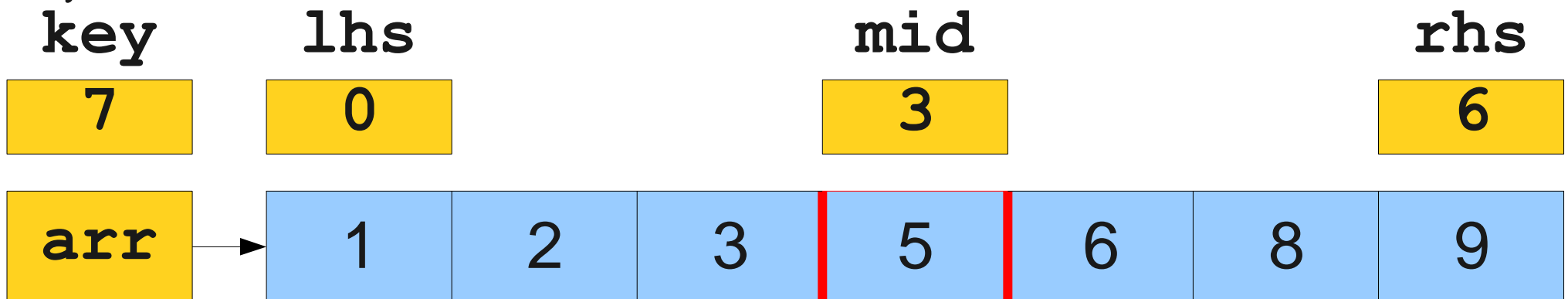
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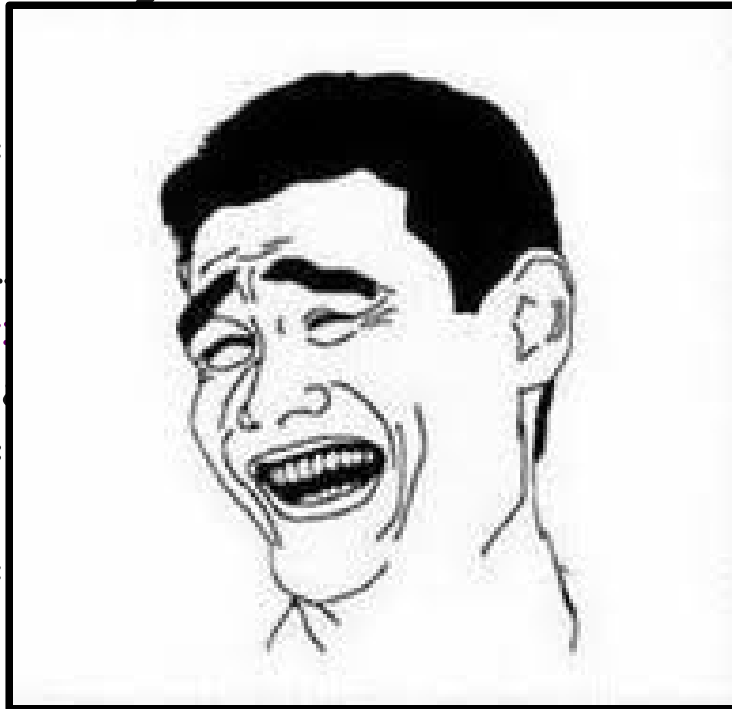
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Analyzing the Algorithms

For Comparison

```
private int linearSearch(int[] arr,  
                        int key) {  
    for (int i = 0; i < arr.length; i++) {  
        if (arr[i] == key)  
            return i;  
    }  
  
    return -1;  
}
```

```
private int binarySearch(int[] arr,  
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Analyzing Linear Search

- How many elements of the array do we have to look at to do a linear search?
- Let's suppose that there are N elements in the array.
- We may have to look at each of them once.
- Number of lookups: N .

Analyzing Binary Search

- How many elements of the array do we have to look at to do a binary search?
- Let's suppose that there are N elements in the array.
- Each lookup cuts the size of the array in half.
- How many times can we cut the array in half before we run out of elements?

Slicing and Dicing

- After zero lookups: N
- After one lookup: $N / 2$
- After two lookups: $N / 4$
- After three lookups: $N / 8$
- ...
- After k lookups: $N / 2^k$

Cutting in Half

- After doing k lookups, there are $N / 2^k$ elements left.
- The algorithm stops when there is just one element left.
- Solving for the number of iterations:

$$N / 2^k = 1$$

$$N = 2^k$$

$$\log_2 N = k$$

- So binary search stops after **$\log_2 N$** lookups.

For Comparison

N	$\log_2 N$
10	3
100	7
1000	10
1,000,000	20
1,000,000,000	30

Binary search can check whether a value exists in an array of **one billion elements** in just 30 array accesses!

A Feel for $\log_2 N$

- It is conjectured that the number of atoms in the universe is 10^{100} .
- $\log_2 10^{100} \approx 300$.
- If you (somehow) listed all the atoms in the universe in sorted order, you would need to look at 300 before you found the one you were looking for.

Lower bound

- Search space size: N
Are $\log N$ queries necessary?
- Yes. When each query is a yes/no type, then the search space gets divided into two parts with each query (some solutions correspond to yes and others to no).
- One of the parts will be at least $N/2$.
- In worst case, with each query, we get the larger of the two parts.
- To reduce the search space size to 1, we need $\log N$ queries

Lower bound

- Search space size: N
Are $\log N$ queries necessary? Another argument.
- Suppose you make k queries.
- There are 2^k possible outcomes.
- If $2^k < N$, then two different elements must lead to same outcomes for all queries.
- We won't be able to say which of the two is correct.

Idea is that the number of the queries is $\log N$ is roughly
number of digits in N , so asking question add a bit of info
that is the bit 0 or 1 , and we need $\log N$ such info

Lower bound

- Search space size: N
Are $\log N$ queries necessary?
- Another argument based on information theory.
- Each yes/no query gives us 1 bit of information.
- The final answer is a number between 1 and N , and thus, requires $\log N$ bits of information.
- Hence, $\log N$ queries are necessary.
- Ignore this argument if it is hard to digest.

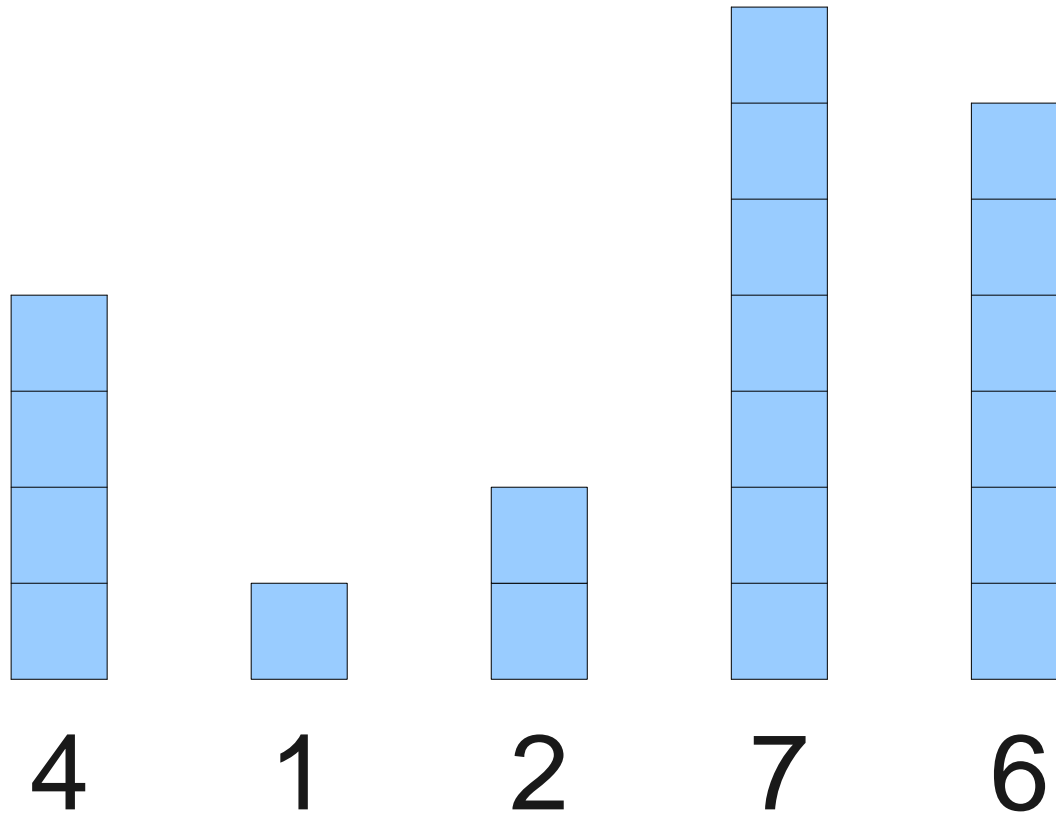
Sorting

Bubble Sort

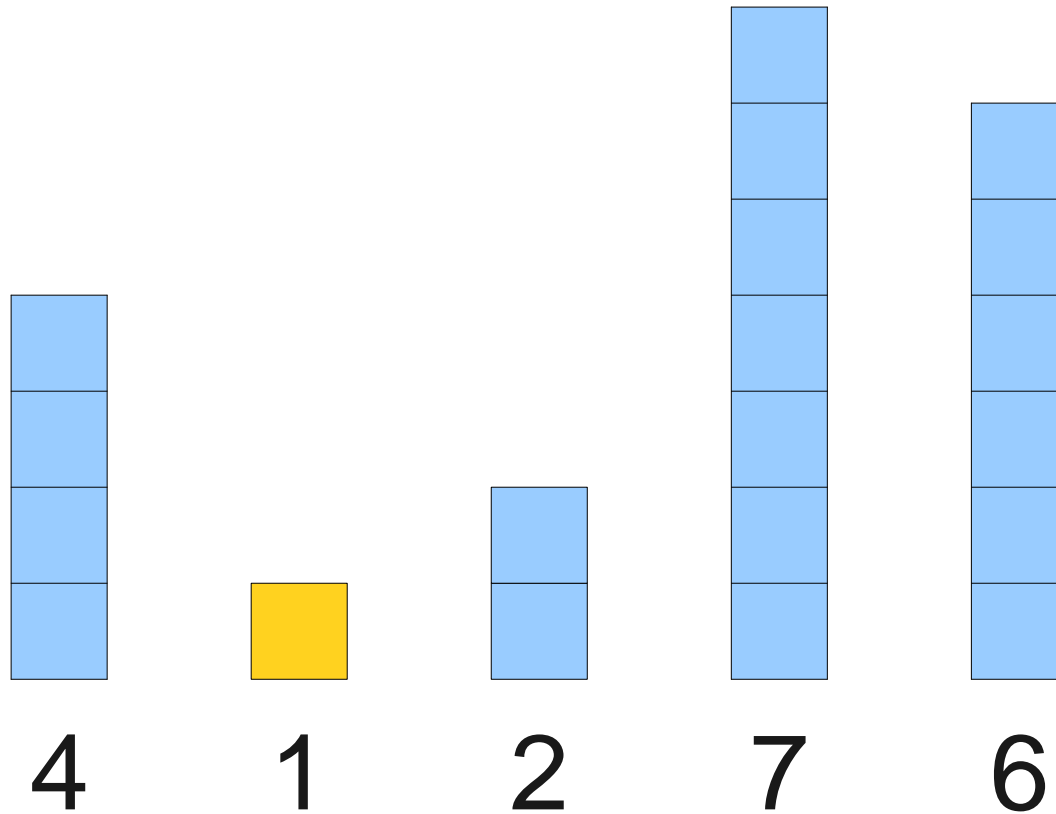
- Until the array is sorted:
 - Look at each adjacent pair of elements.
 - If they are out of order, swap them.

An Second Idea: **Selection Sort**

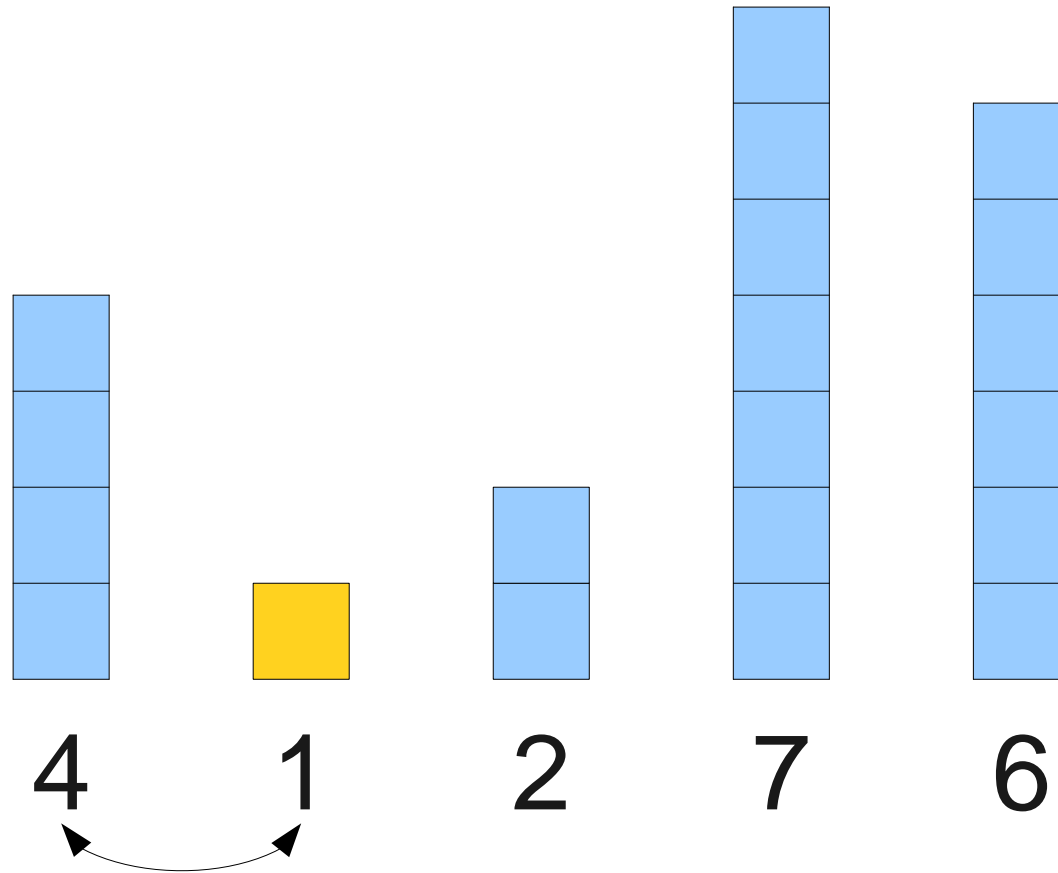
An Second Idea: **Selection Sort**



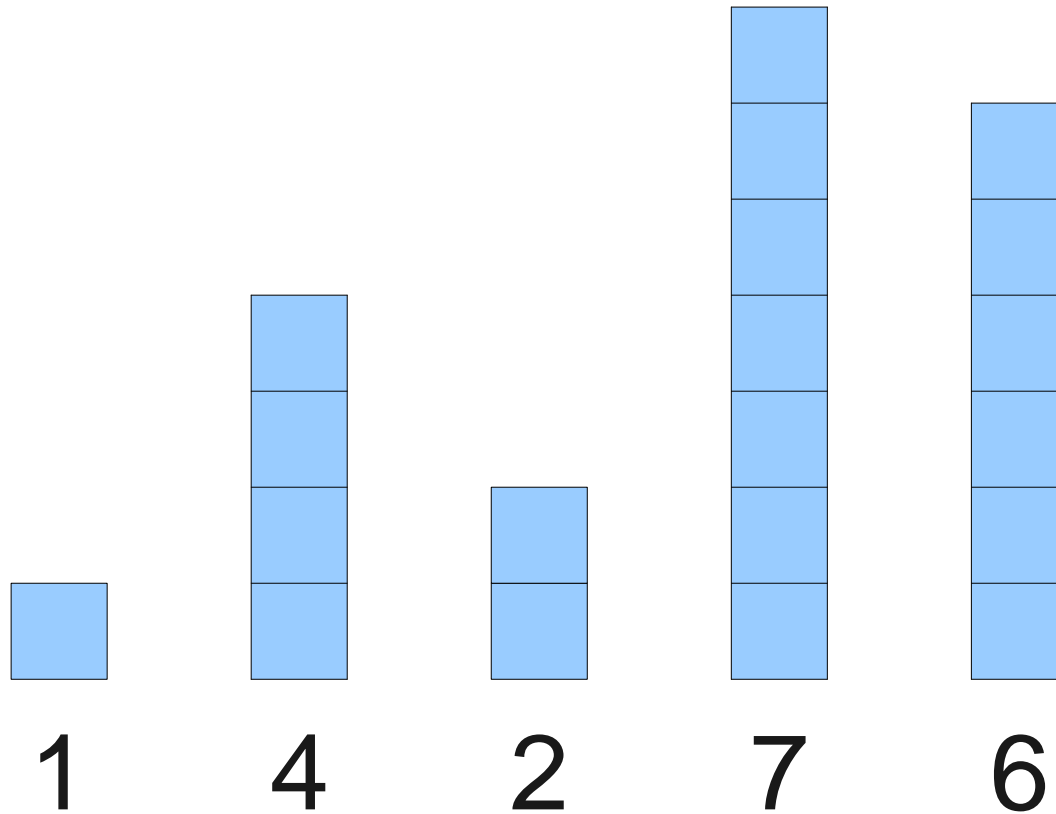
An Second Idea: **Selection Sort**



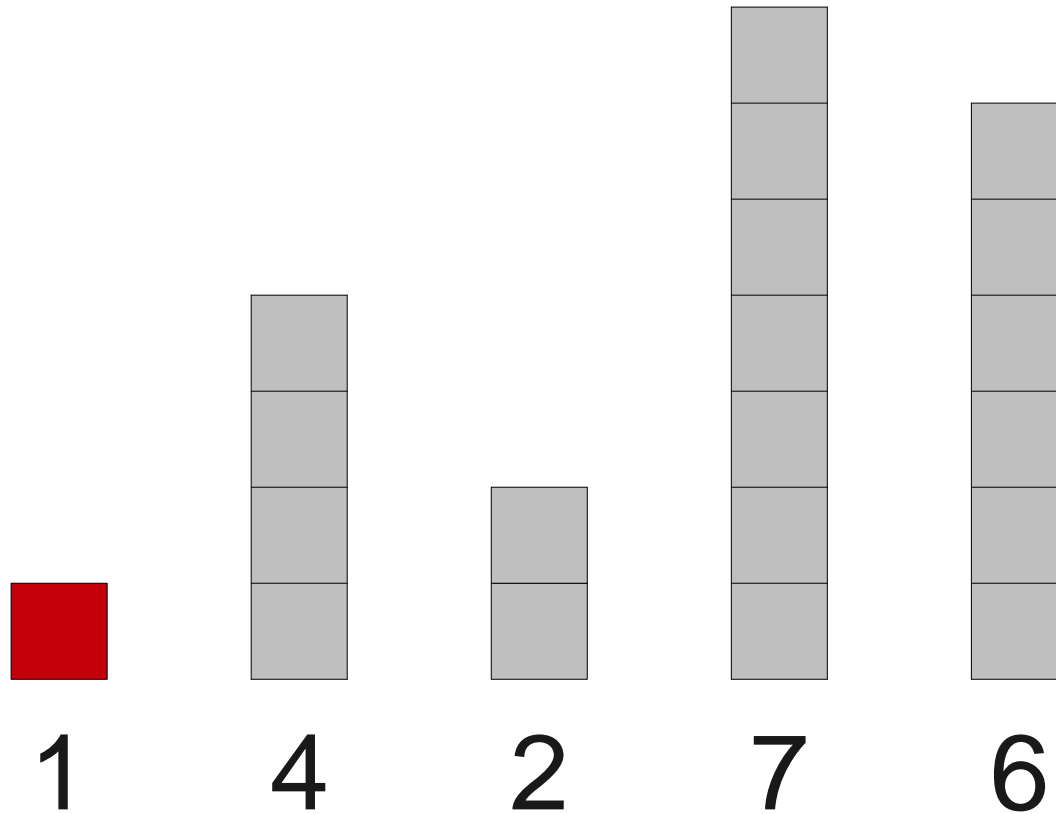
An Second Idea: **Selection Sort**



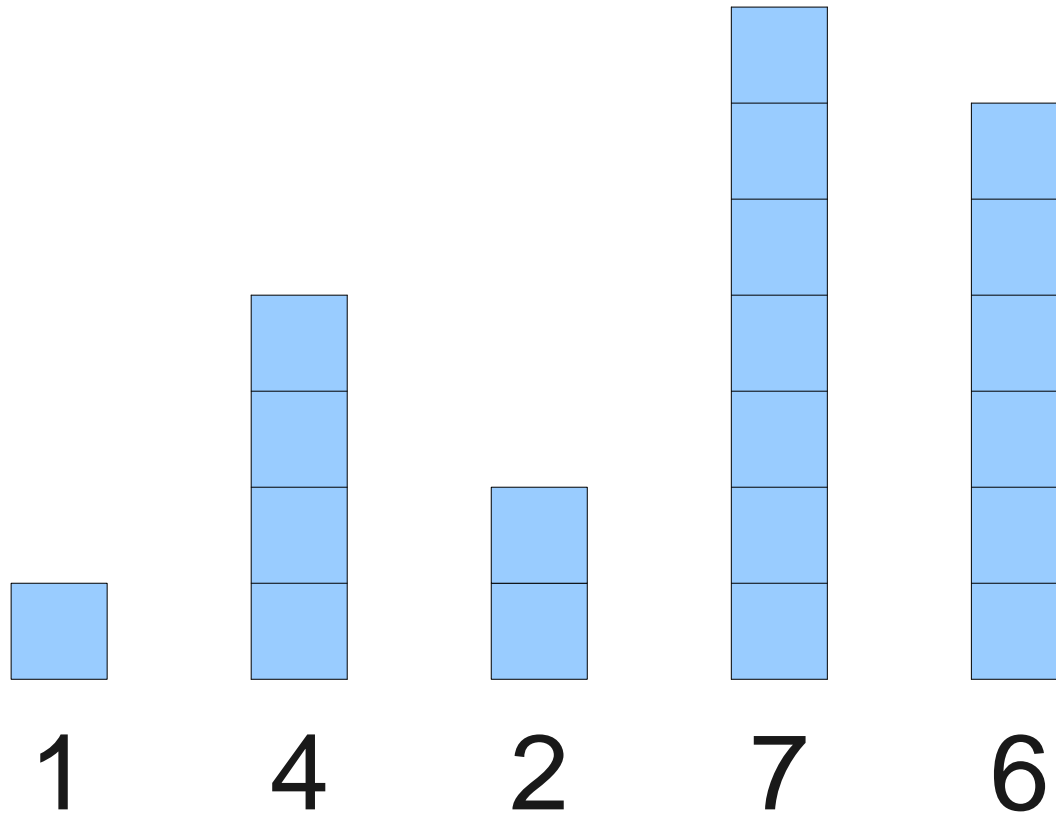
An Second Idea: **Selection Sort**



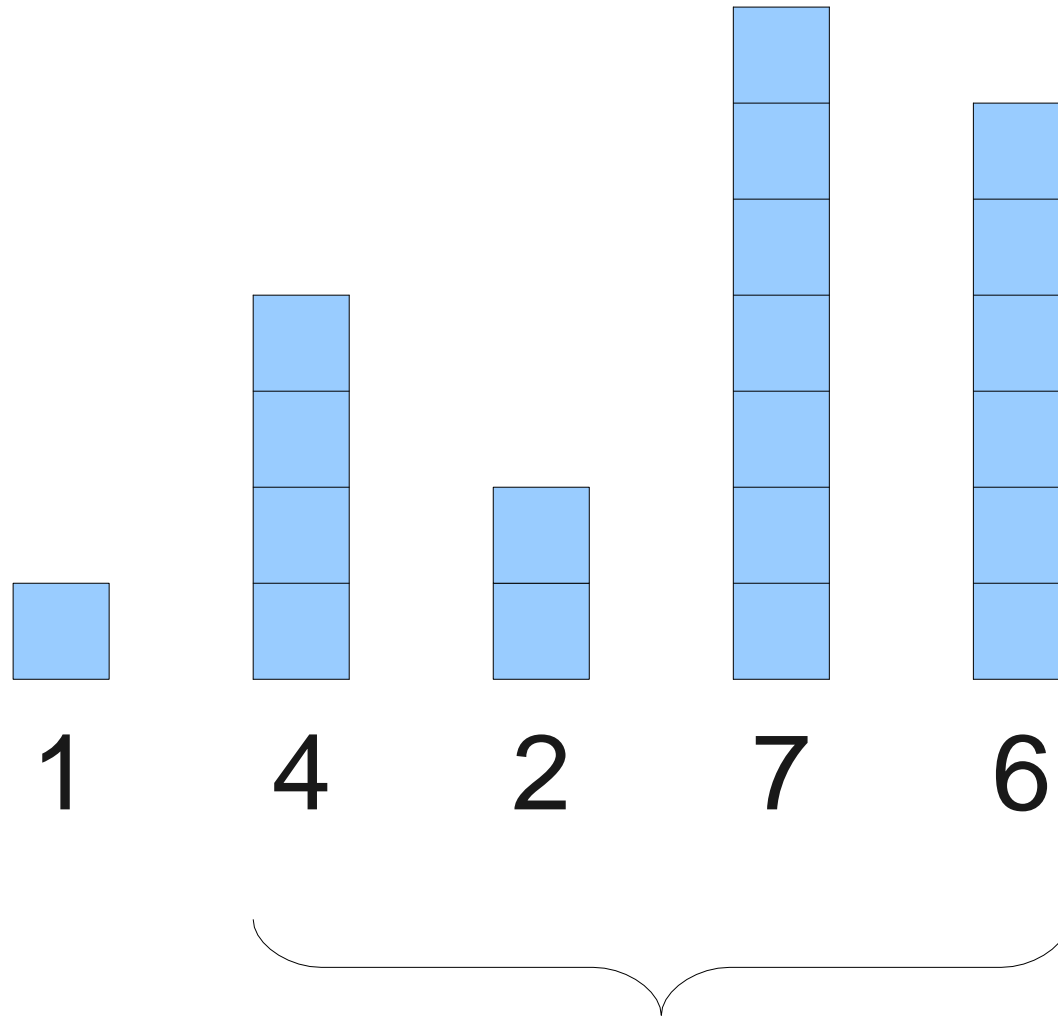
An Second Idea: **Selection Sort**



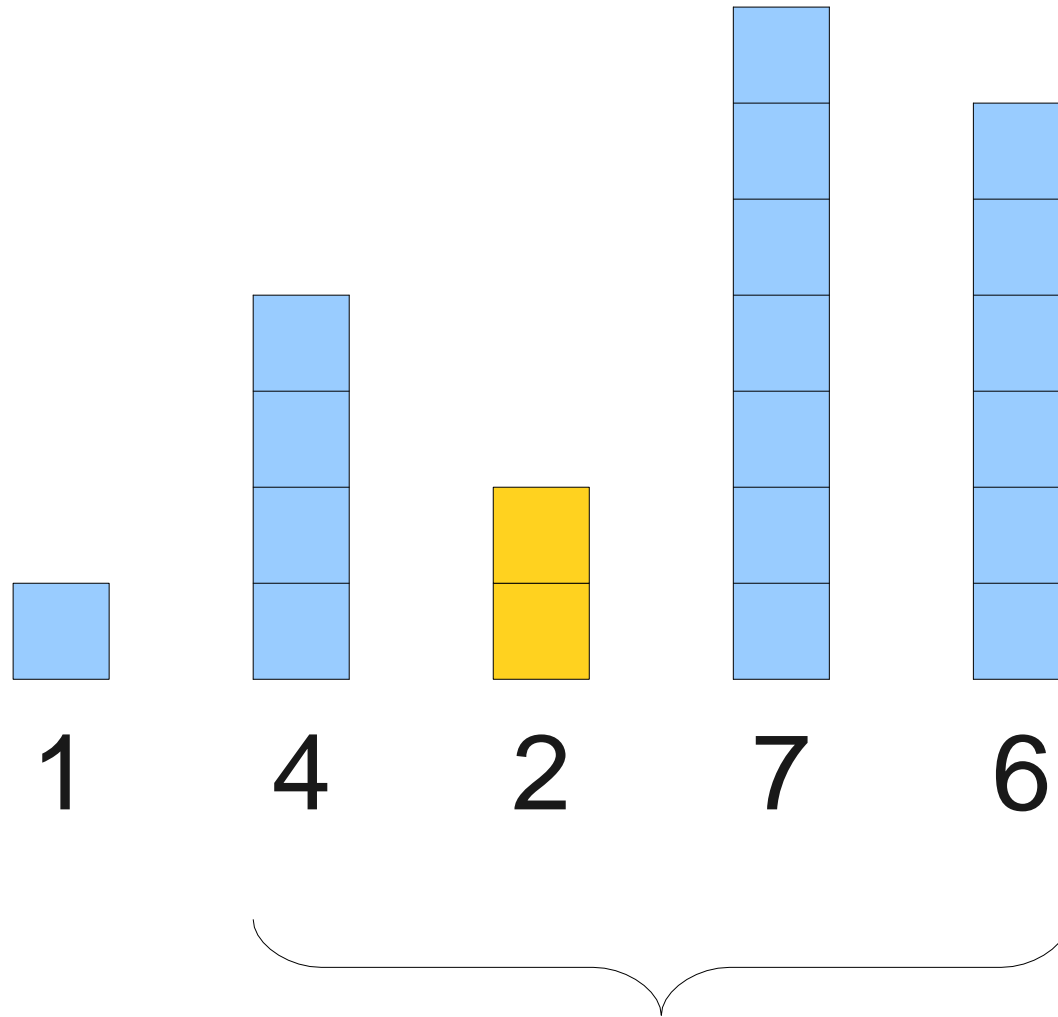
An Second Idea: **Selection Sort**



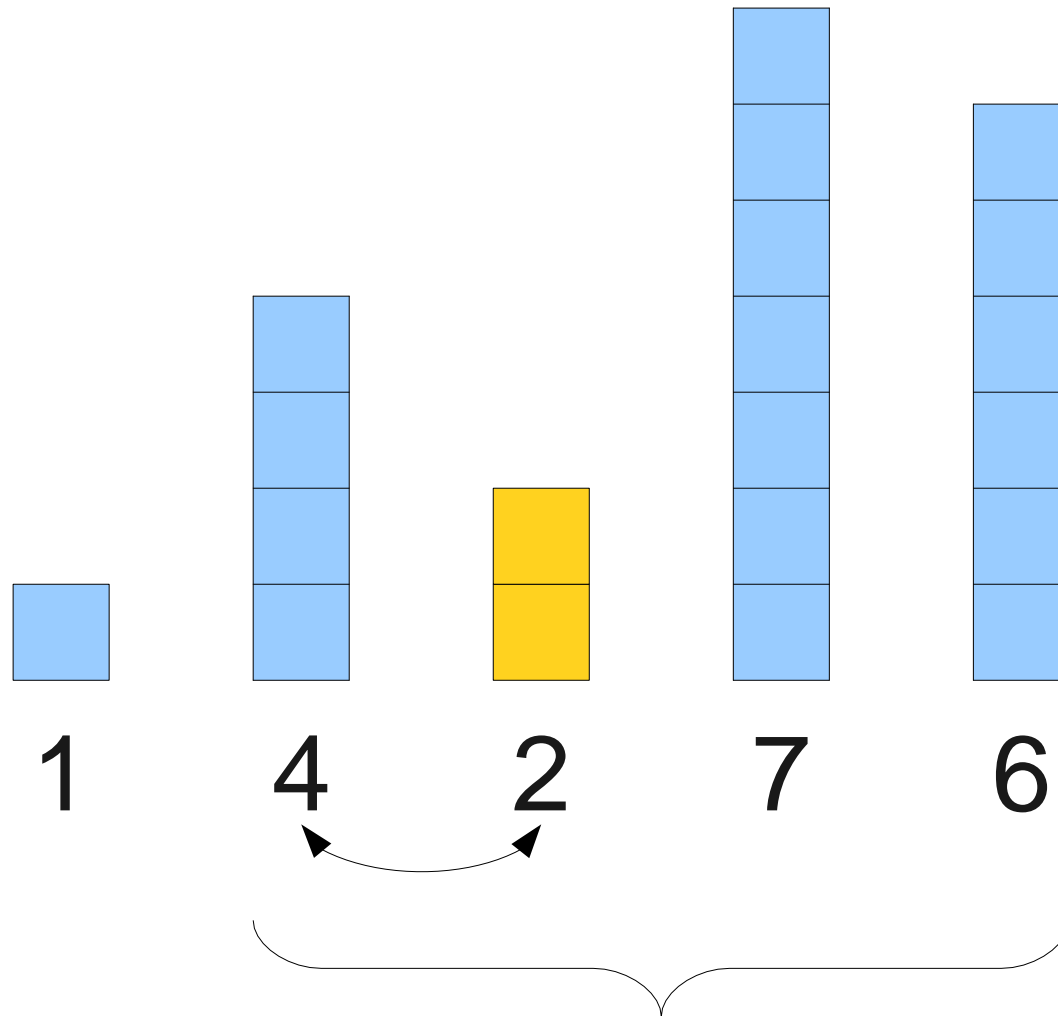
An Second Idea: **Selection Sort**



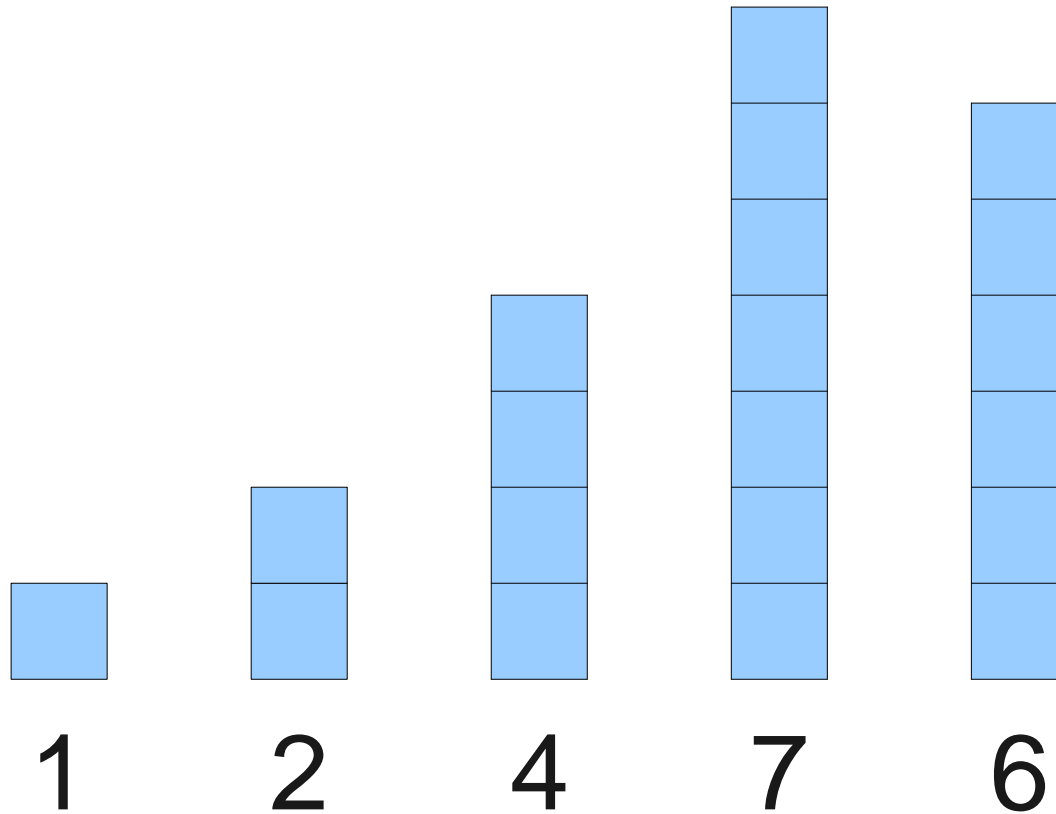
An Second Idea: **Selection Sort**



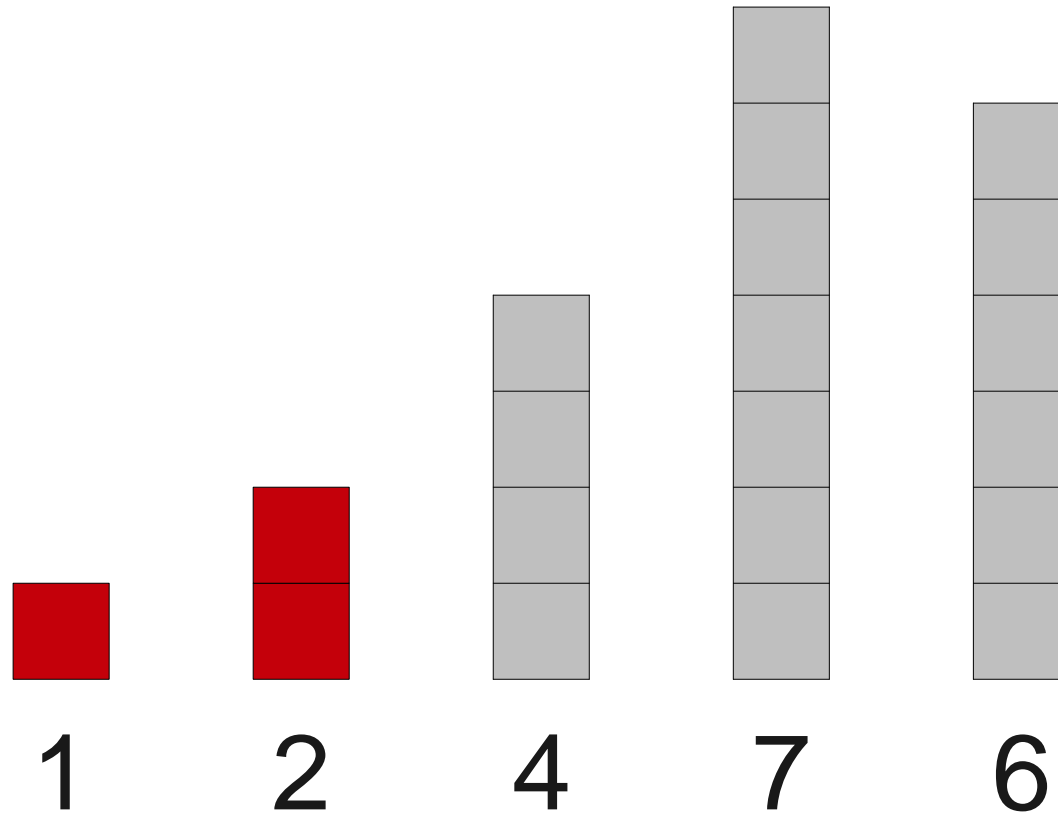
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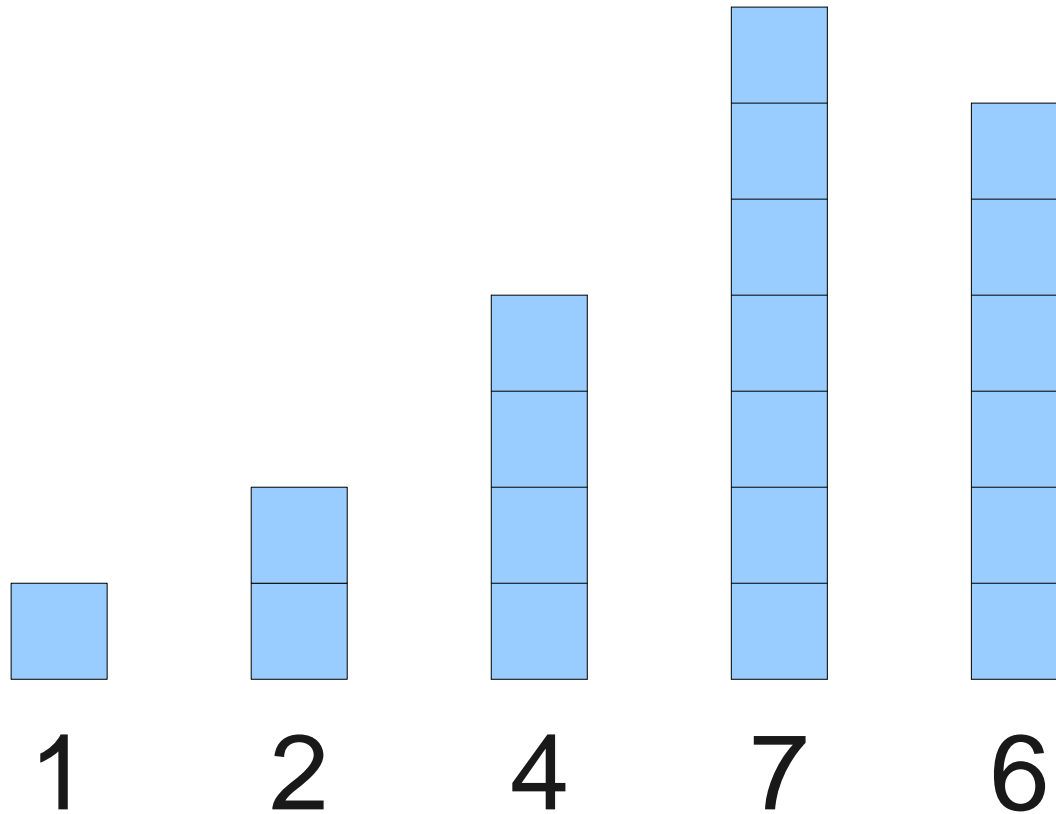
An Second Idea: **Selection Sort**



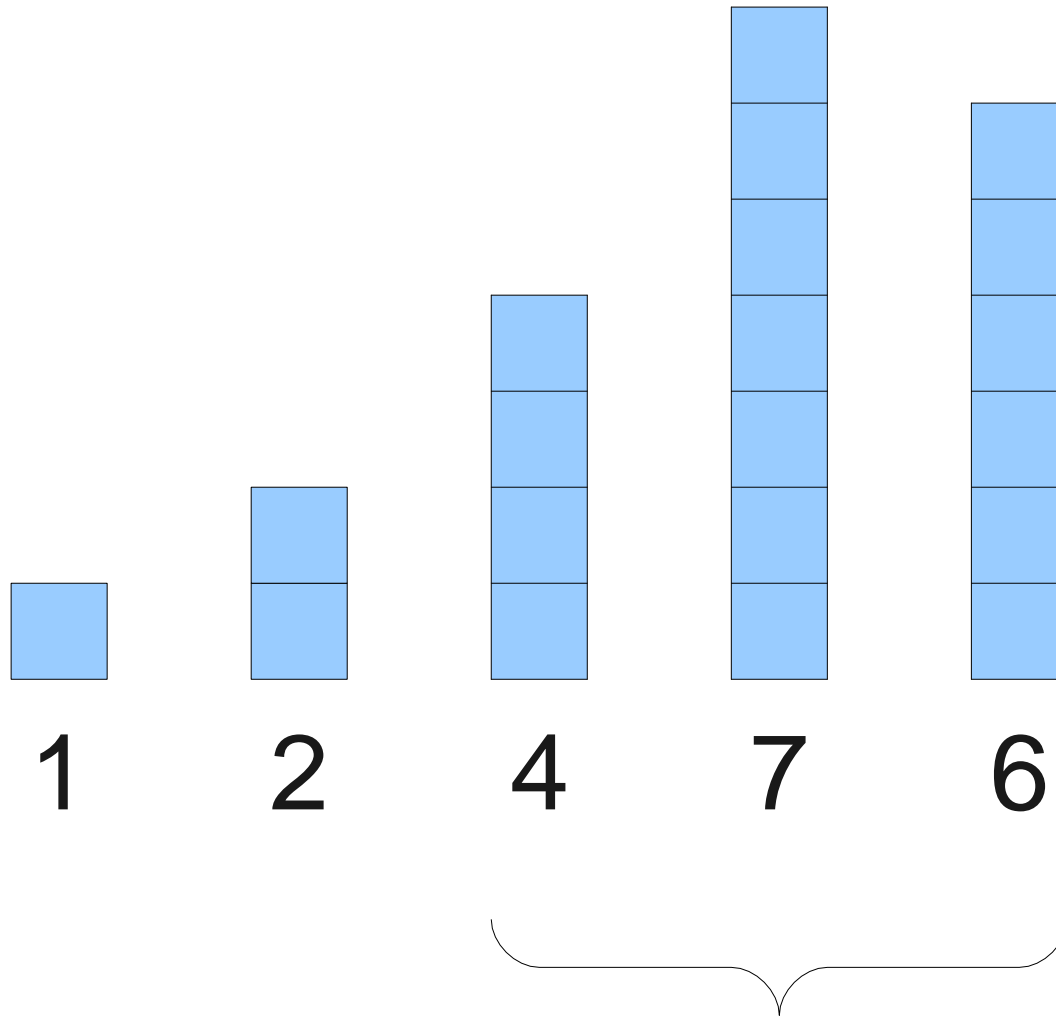
An Second Idea: **Selection Sort**



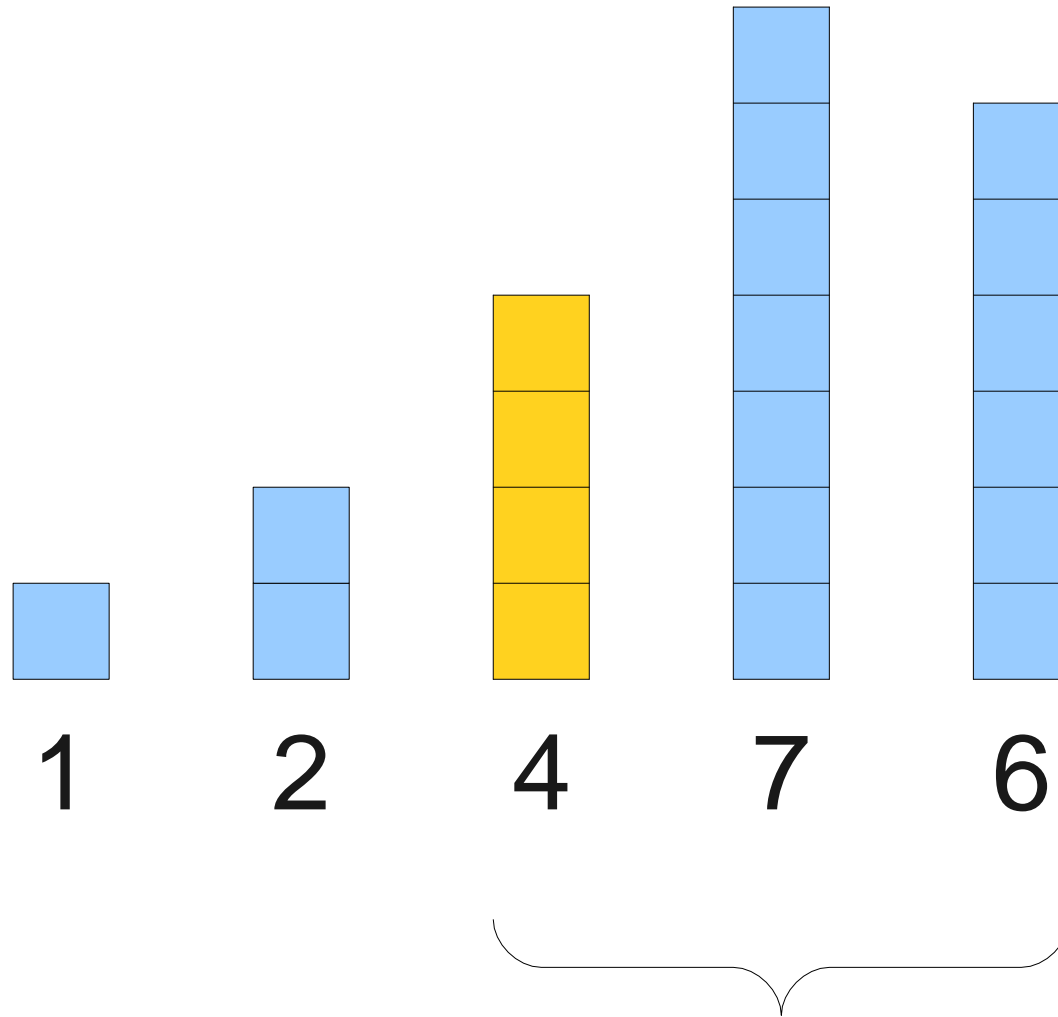
An Second Idea: **Selection Sort**



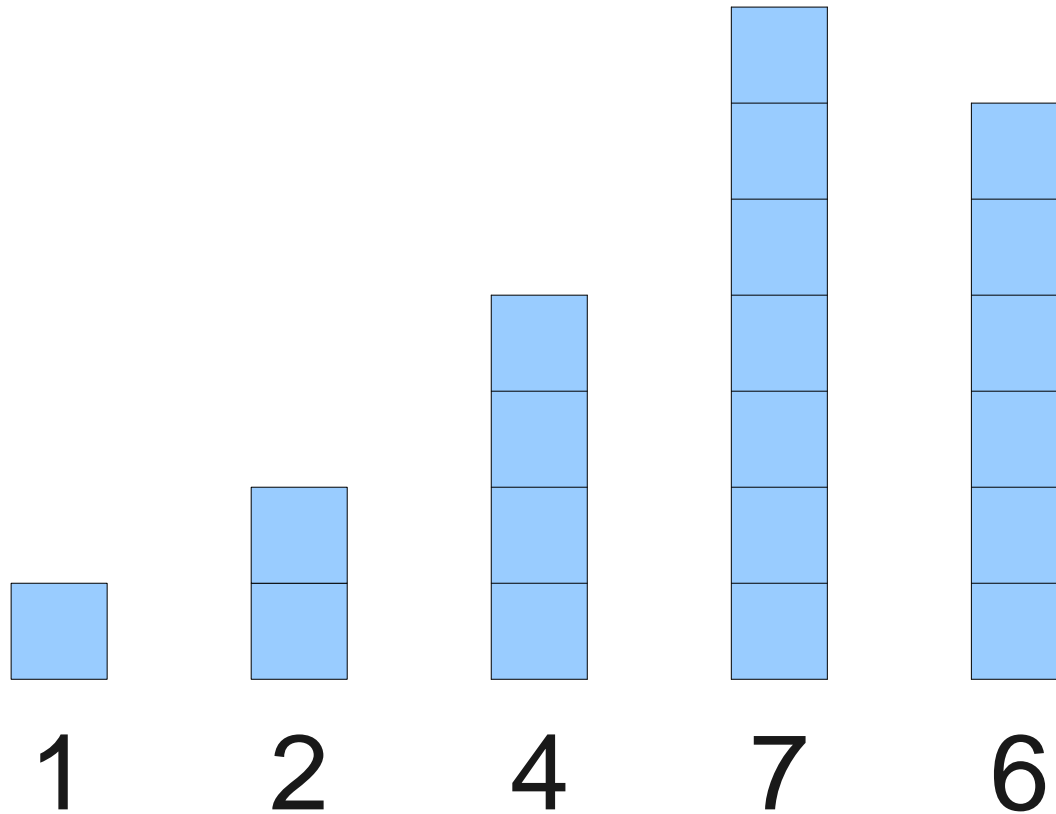
An Second Idea: **Selection Sort**



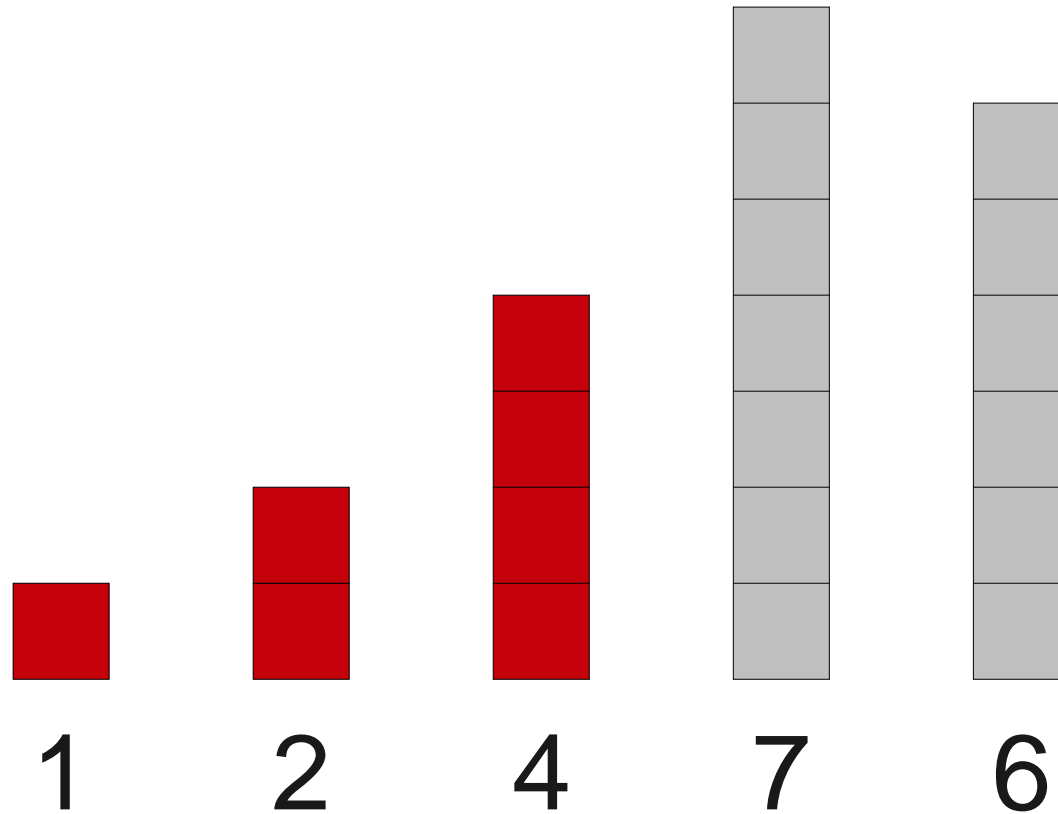
An Second Idea: **Selection Sort**



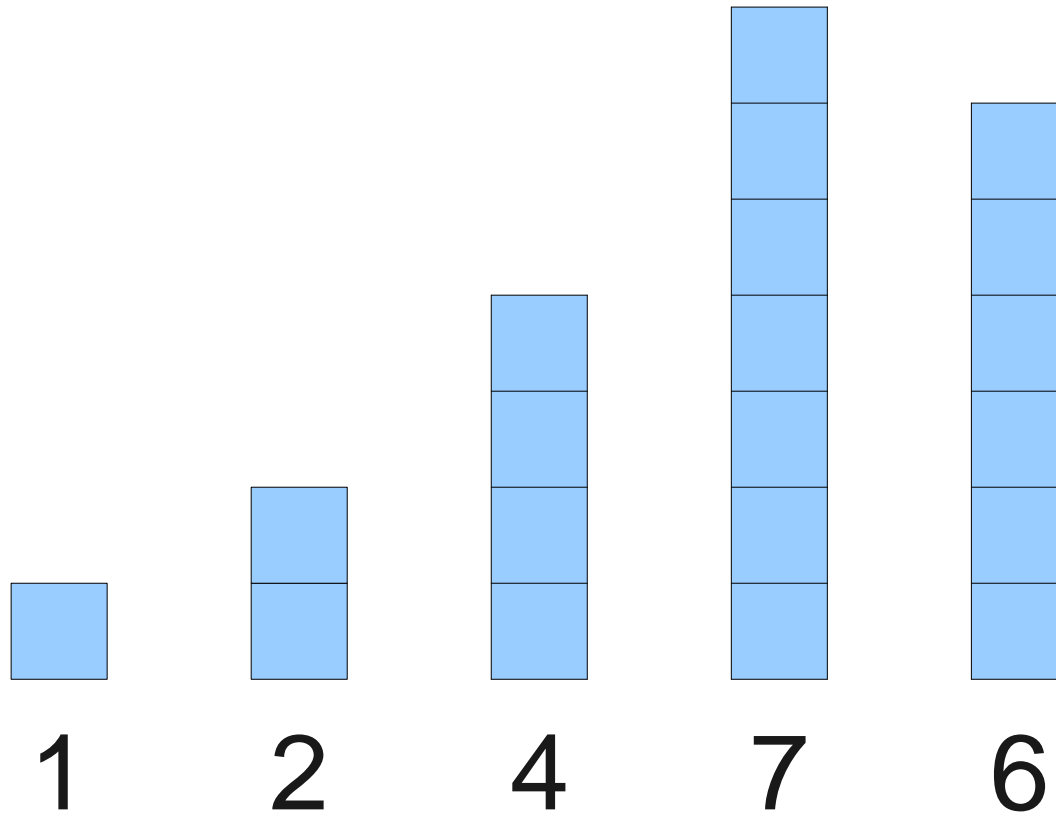
An Second Idea: **Selection Sort**



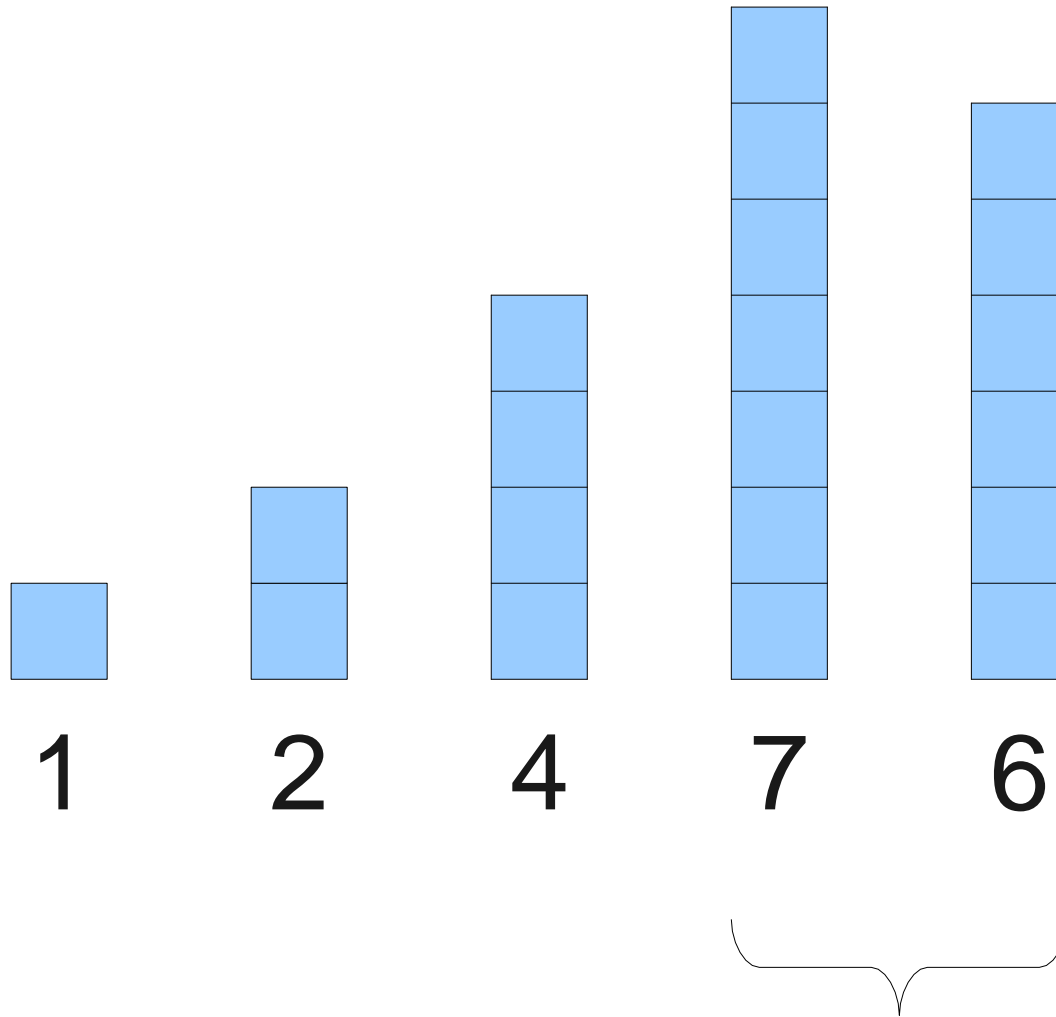
An Second Idea: **Selection Sort**



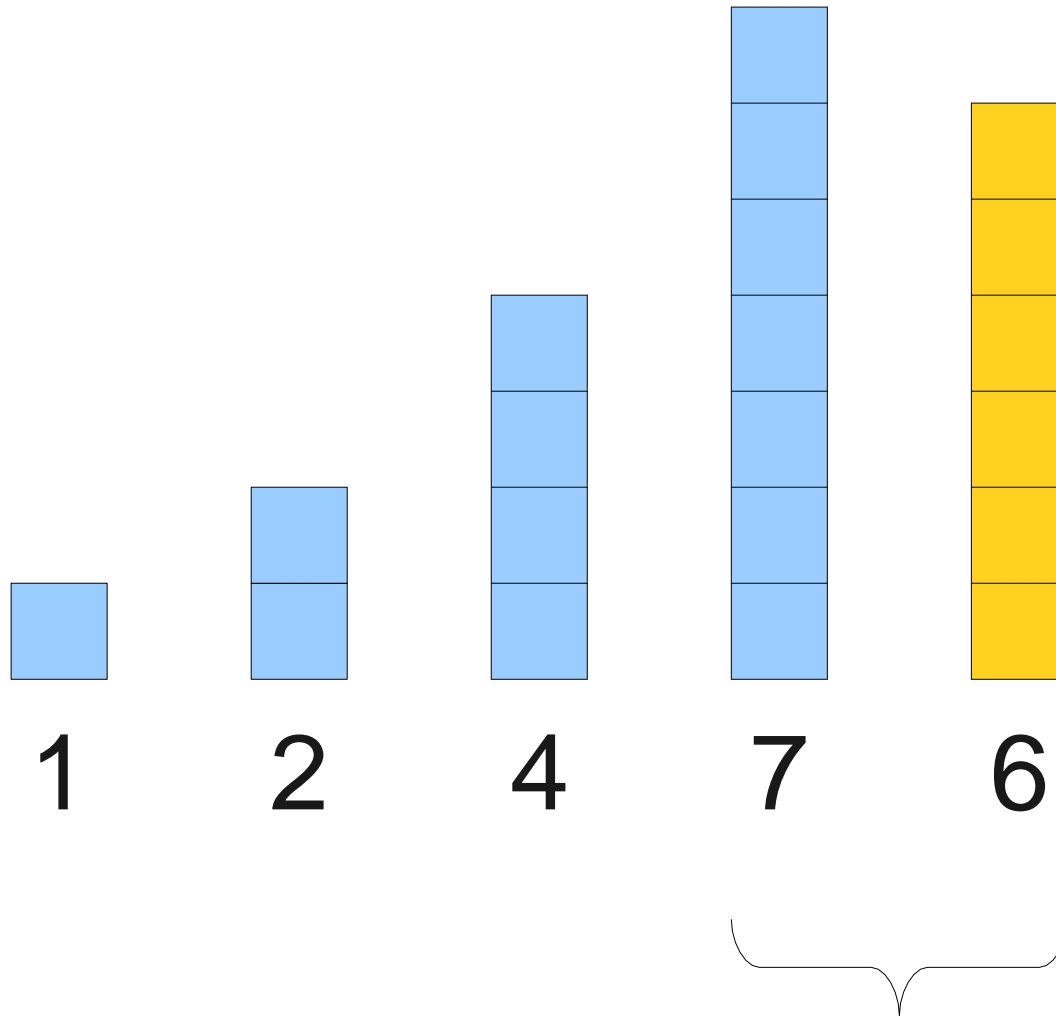
An Second Idea: **Selection Sort**



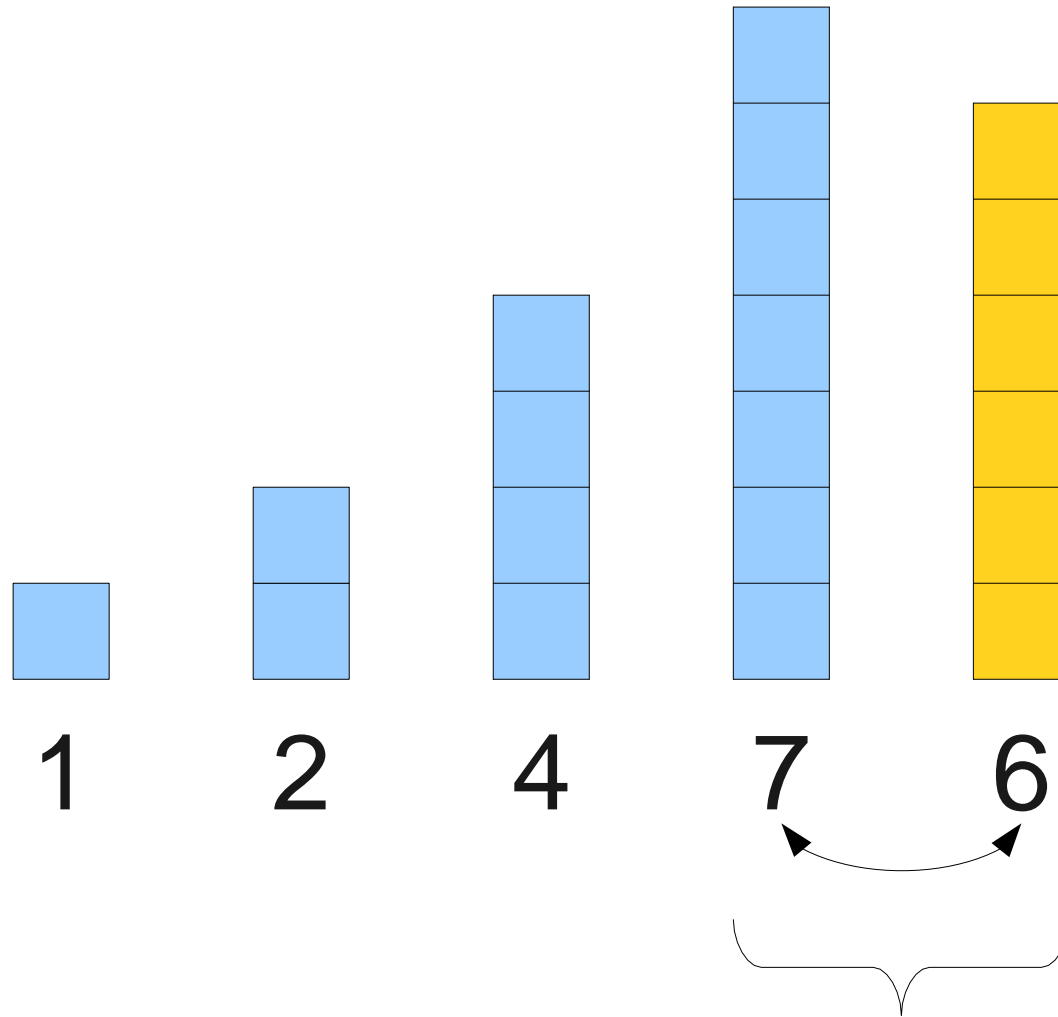
An Second Idea: **Selection Sort**



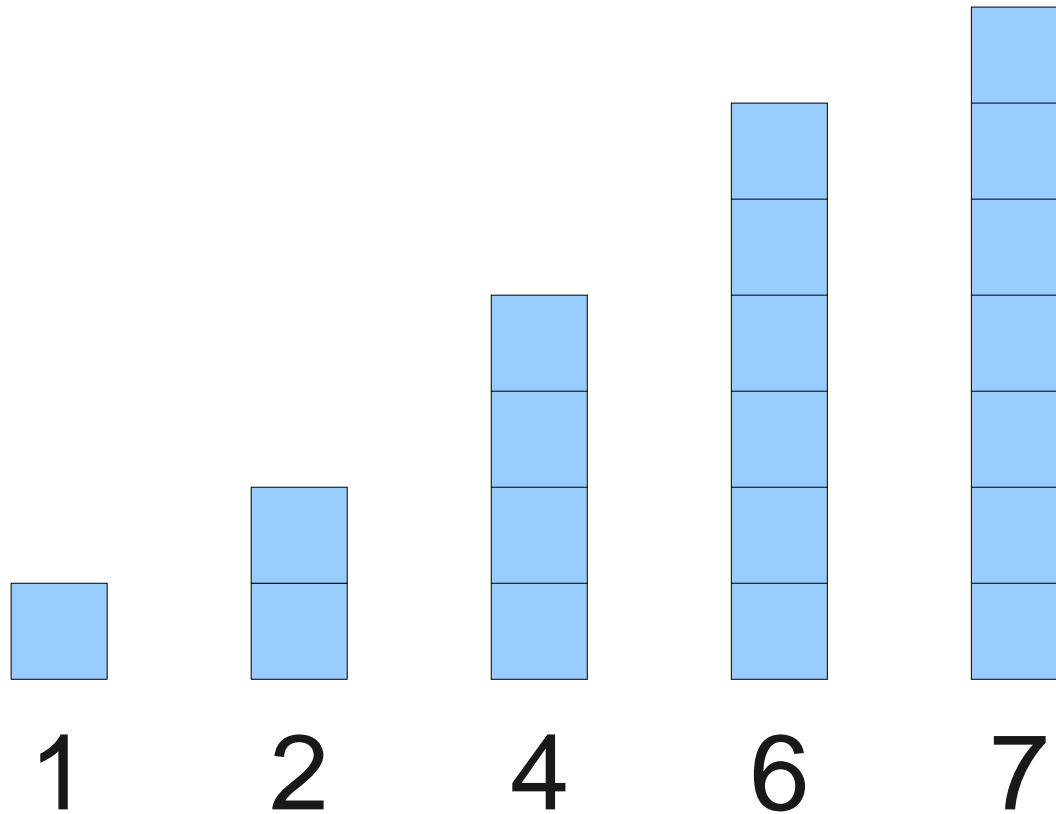
An Second Idea: **Selection Sort**



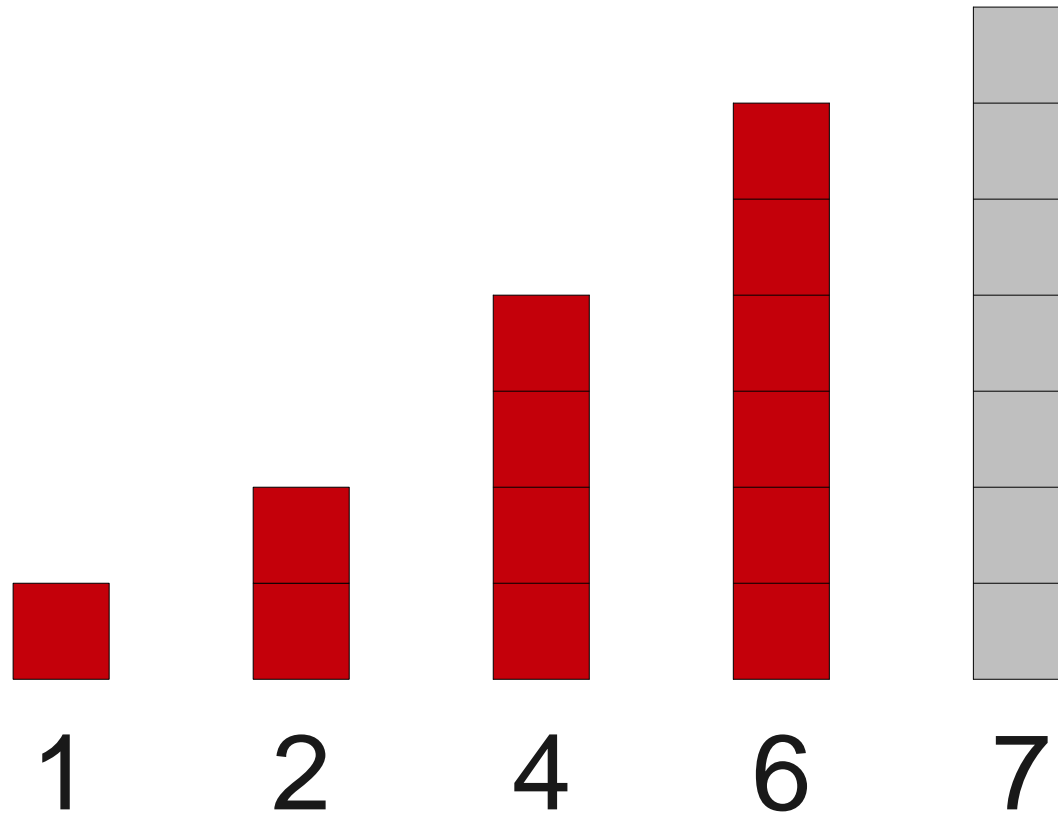
An Second Idea: **Selection Sort**



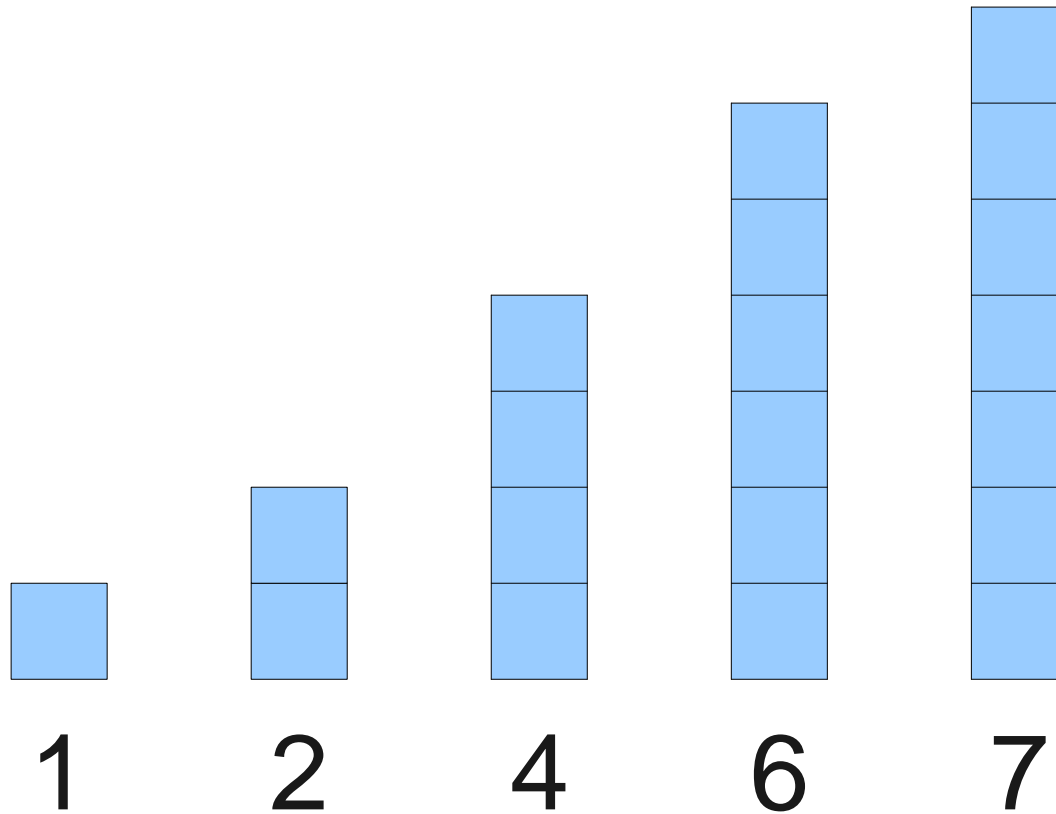
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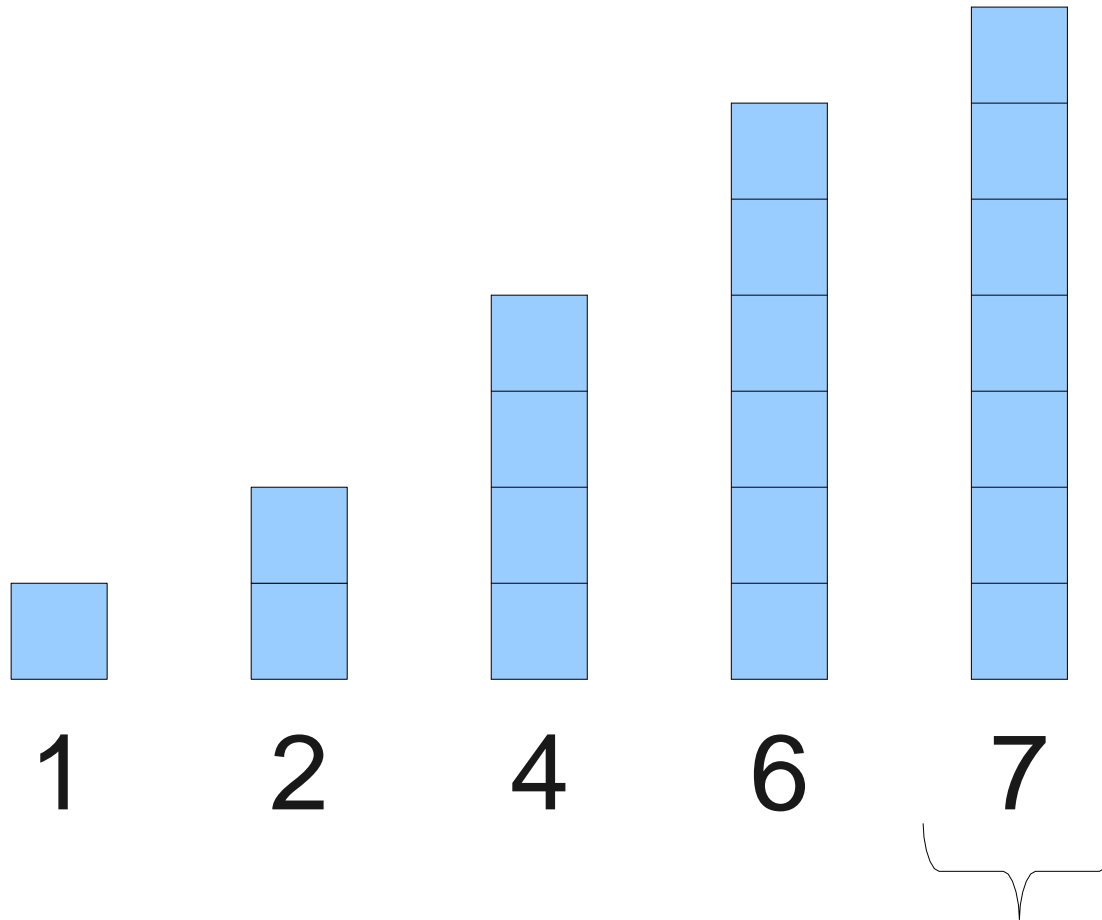
An Second Idea: **Selection Sort**



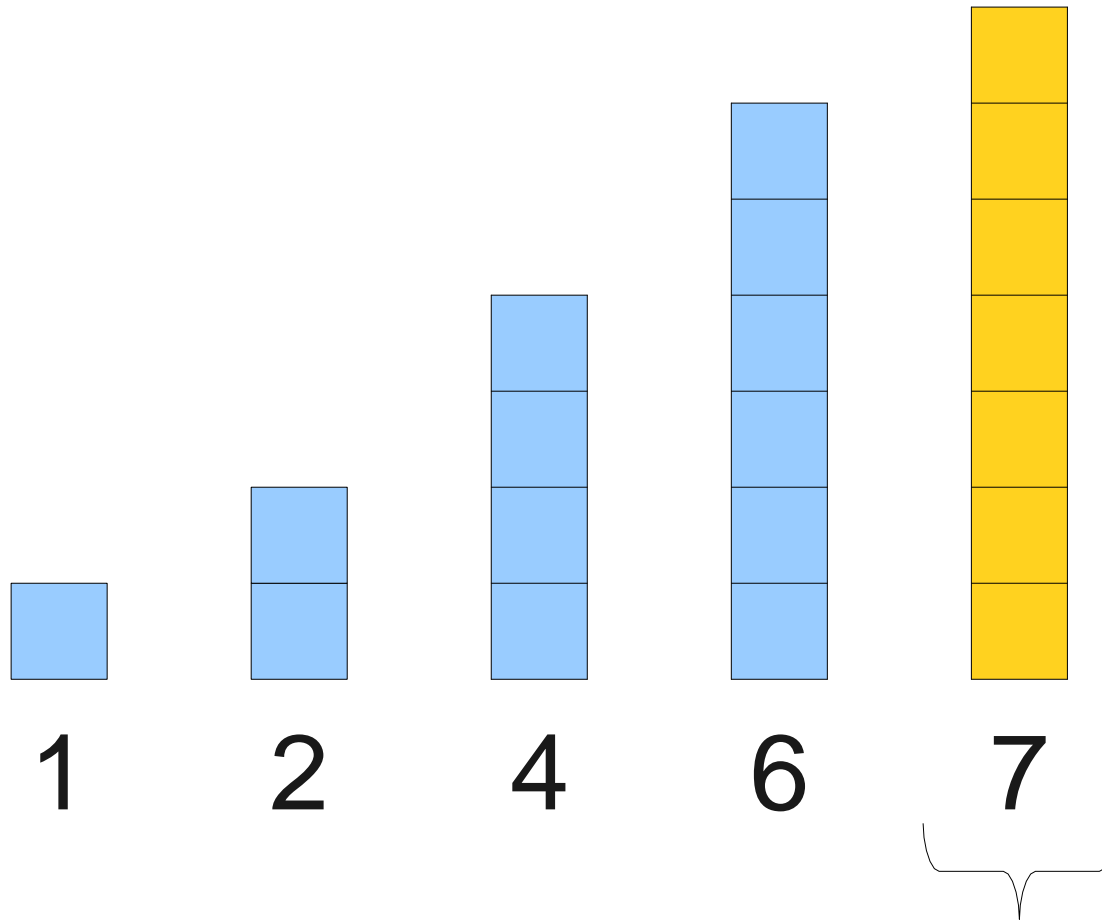
An Second Idea: **Selection Sort**



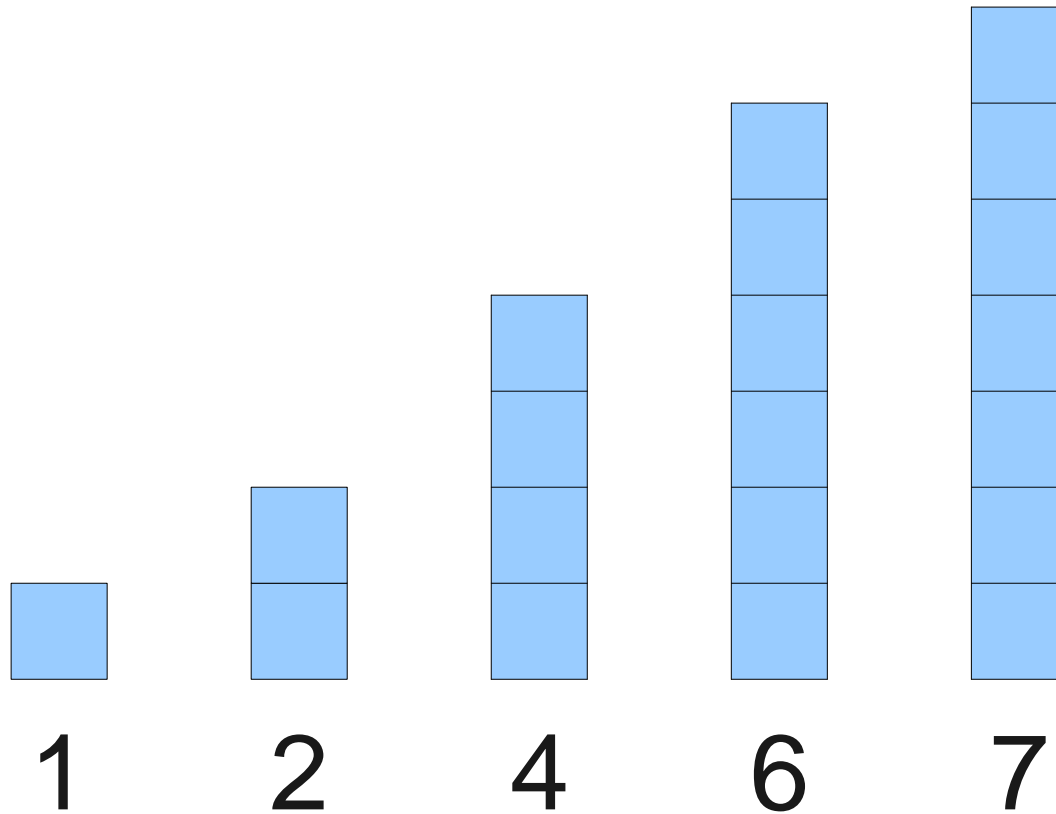
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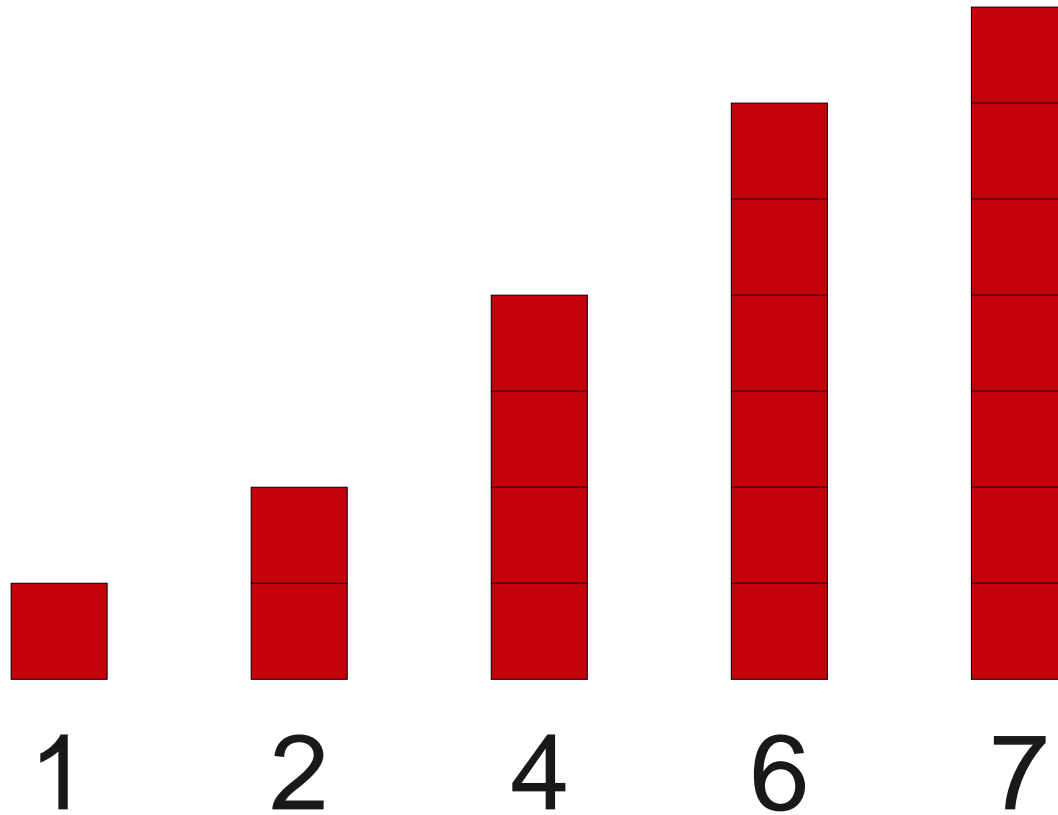
An Second Idea: **Selection Sort**



An Second Idea: **Selection Sort**



An Second Idea: **Selection Sort**



Selection Sort

- Find the smallest element and move it to the first position.
- Find the second-smallest element and move it to the second position.
- (etc.)

```
private void selectionSort(int[] elems) {  
    for (int index = 0; index < elems.length; index++) {  
        int smallestIndex = indexOfSmallest(elems, index);  
        swap(elems, index, smallestIndex);  
    }  
}
```

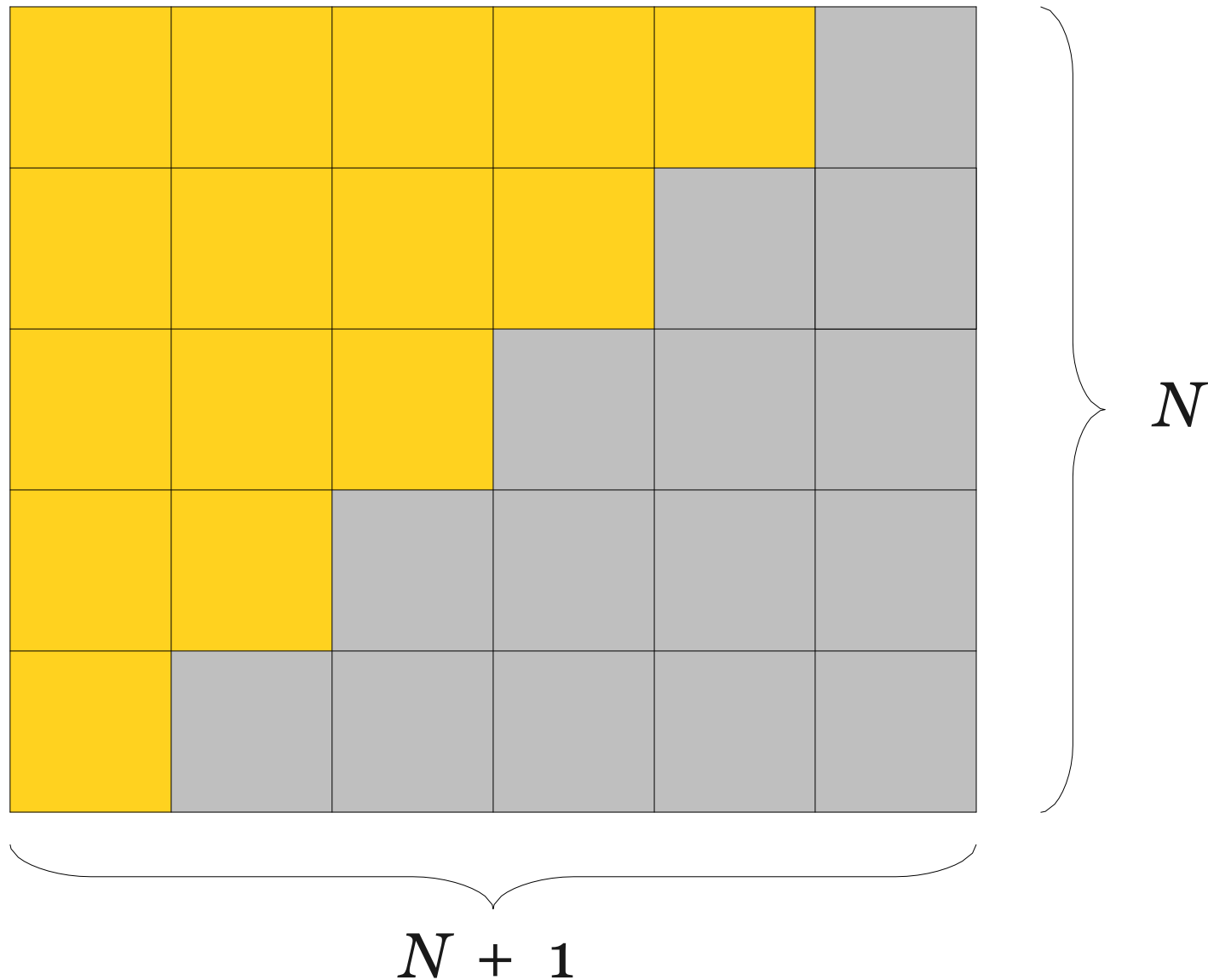
```
private int indexOfSmallest(int[] elems, int startPoint) {  
    int smallestIndex = startPoint;  
    for (int i = startPoint + 1; i < elems.size(); i++) {  
        if (elems[i] < elems[smallestIndex])  
            smallestIndex = i;  
    }  
    return smallestIndex;  
}
```

```
private void swap(int[] arr, int a, int b) {  
    int temp = arr[a];  
    arr[a] = arr[b];  
    arr[b] = temp;  
}
```

Analyzing Selection Sort

- How much work do we do for selection sort?
- To find the smallest value, we need to look at all N array elements.
- To find the second-smallest value, we need to look at $N - 1$ array elements.
- To find the third-smallest value, we need to look at $N - 2$ array elements.
- Work is $N + (N - 1) + (N - 2) + \dots + 1$.

$$1 + 2 + \dots + (N - 1) + N = N(N+1) / 2$$



An Interesting Observation

- Selection sort does roughly $N^2 / 2$ array lookups.
- Suppose we double the number of elements in the array we want to sort.
- How much longer will it take to sort the new array?

$$\textit{newTime} / \textit{oldTime}$$

$$\approx ((2N)^2 / 2) / (N^2 / 2)$$

$$\approx (2N)^2 / N^2$$

$$\approx 4N^2 / N^2$$

$$\approx 4$$

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$$\approx 4$$

- So we should expect it to take about four times longer.

Analyzing Selection Sort

- Work done is roughly $N^2 / 2$.

N	$N^2 / 2$
10	50
100	5,000
1000	500,000
1,000,000	500,000,000,000
1,000,000,000	500,000,000,000,000,000

Analyzing Selection Sort

- Work done

