## Exp: 12) Aim: Single Level Directory

## Program Code:

```
struct Directory {
      char filename[100][100];
      int filecount;
};
int main() {
      struct Directory dir;
      dir.filecount = 0;
      int choice;
      char name[100];
     while (1) {
   printf("\n1. Create File\n2. Delete File\n3. Display Files\n4. Exit\n");
   printf("Enter choice: ");
   scanf("%d", &choice);
   switch (choice) {
                         printf("Enter file name: ");
scanf("%s", name);
for (int i = 0; i < dir.filecount; i++) {
    if (strcmp(name, dir.filename[i]) == 0) {
        printf("File already exists!\n");
        goto skip;
}</pre>
                         strcpy(dir.filename[dir.filecount++], name);
                         printf("File created.\n");
                         printf("Enter file name to delete: ");
scanf("%s", name);
for (int i = 0; i < dir.filecount; i++) {</pre>
                               if (strcmp(name, dir.filename[i]) == 0) {
   strcpy(dir.filename[i], dir.filename[--dir.filecount]);
                                                     ile deleted.\n");
                                      printf("F
                                      goto skip;
                                }
                         printf("File not found!\n");
                         printf("Files:\n");
                          for (int i = 0; i < dir.filecount; i++)</pre>
                             printf("%s\n", dir.filename[i]);
                         break;
```

## Output:

```
1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 1
Enter file name: hello.c
File created.

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 1
Enter file name: world.c
File created.

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 3
Files:
hello.c
world.c

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 2
Enter file name to delete: hello.c
File deleted.

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 2
Enter file name to delete: hello.c
File deleted.

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 3
Files:
world.c

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 3
Files:
world.c

1. Create File
2. Delete File
3. Display Files
4. Exit
Enter choice: 4
```