

# **Bandit-Heist**

Cognizance weekly task

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(completed till 13 levels)

# **Initialization:**

I have used kali linux to perform the infiltration. Using ssh in kali is much easier as compared to using windows.

Now, to initialize the 1st level (i.e) level 0 , I followed the instructions given in the overthewire.org's website and started it.

# Level 0:

- 1. After I logged on to the website, I found out the username and password for level 0.
- 2. And I found out that to start the bandit's heist, I have to log in to the game using ssh into the server on port 2220 so I used the command

a. ssh bandit0@bandit.labs.overthewire.org -p 2220



3. So, then I was prompted to enter the password and so I did. The password was bandit0 and it was given on the website.

- 4. Now, since I have logged on to the game, I tried to find out the password for the level 1 of the game.
- 5. So, I had to look for all the files present in the directory, and I found a file named readme . So I opened it using the command

cat readme



- 6. Now, inside the file, I found the password for the level 1 of the heist.
- 7. So, now I exited the level 0 and moved on to level 1

- 1. After exiting level 0, I had to log in to level 1 the same way that I did for the level 0 but replacing just the level number in the command:
  - ssh bandit1@bandit.labs.overthewire.org -p 2220
- 2. Now, I had to enter the password that I found in level 0 and logged in successfully.

- 3. Now, I used Is to display all the files and found a file named "-".
- 4. So, I used cat to open the file but it failed.
- 5. So, I tried cat <- to open the file and it worked and the password for level 2 was revealed.

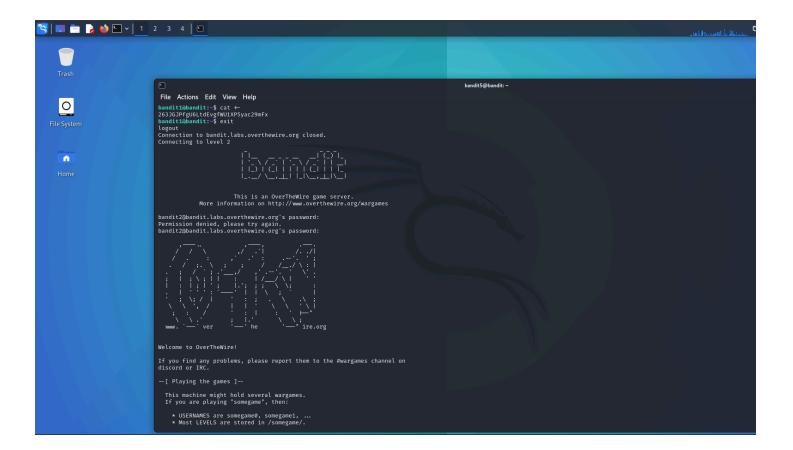


- 1. Now, since I have completed level 1, I had to log out and log in to level 2.
- 2. But I found this process to be tedious and I thought just changing 1 number in the ssh command to log in to the next level can be automated.
- 3. So, I tried it.

- 4. I have used a simple for loop for iterating through different levels.
- 5. For now, I have kept the loop until 10. But this can easily be changed to whatever number of levels we want.
- 6. Also, whenever I complete a level and exit, This script will automatically log me into the next level.

#### CODE:

```
#!/bin/bash
HOST="bandit.labs.overthewire.org"
PORT=2220
for i in {0..10}
do
   echo "Connecting to level $i"
   ssh bandit$i@$HOST -p $PORT
Done
```



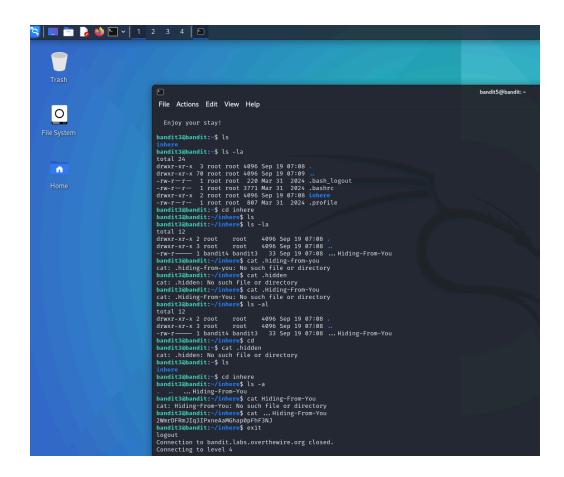
- 1. Now, I used the password and logged in to level 2
- 2. And used Is command to display all the files and folders.
- 3. Found a file/folder named "spaces in this file name".
- 4. But I didn't know what to do next .. tried using the internet for help but found nothing which was helpful.
- 5. Then I tried different methods to open the file and eventually found

cat spaces\ in\ the\ filename

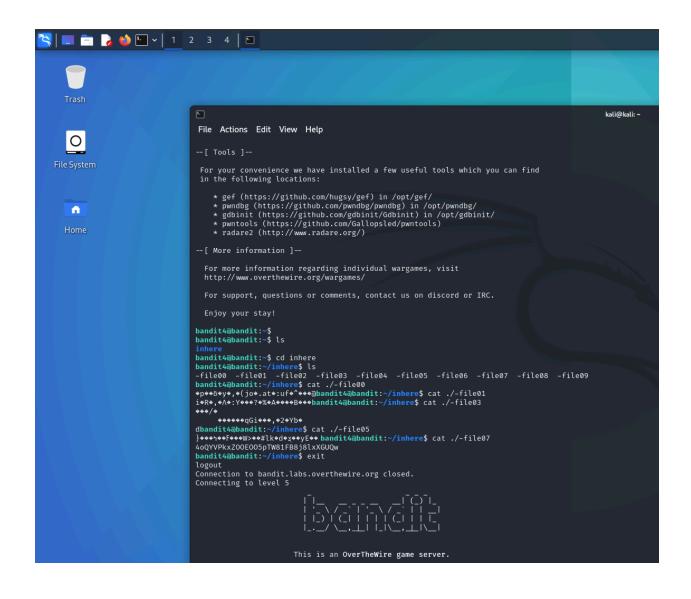
command to be working and found the password for level 3.



- 1. After completion of levels 0,1 and 2, I moved on to level 3.
- 2. Here after logging in, I used Is command to display all the files and found a total of 24 files.
- 3. So I searched for any subfolders by ls -la command.
- 4. Found a file named ... Hiding-From-You.
- 5. So, I tried to open the file and eventually opened it after many attempts and found the password for level 4



- 1. Moving on to level 4, Again I used the Is command to display all the files and folders.
- 2. After which, I found 7 files present.
- 3. So, I randomly opened some of the files and found the password in the seventh file.
- 4. Lused cat ./-file07 to reveal the password required for level 5



- 1. Coming to level 5, This was quite a tricky level and took me some time to crack and find the password.
- 2. Then, I stumbled upon find command present in linux for finding out what is inside the file.
- 3. Then I used the help of the internet to analyse how to open such files and found out the commands.
- 4. So, I used
  find . -type f -size 1033c ! -executable -exec file {} \; | grep ASCII
- 5. Then, I opened the file using cat ./maybehere07/.file2

```
File Machine View Input Devices Help
🥞 📖 🗀 🍃 🍅 🖭 🗸 🛭 2 3 4 📗
                                                                                                                                              bandit5@bandit: ~/inhere
 File Actions Edit View Help
     * pwndbg (https://github.com/pwndbg/pwndbg) in /opt/pwndbg/
* gdbinit (https://github.com/gdbinit/Gdbinit) in /opt/gdbinit/
* pwntools (https://github.com/Gallopsled/pwntools)
* radare2 (http://www.radare.org/)
 --[ More information ]--
   For more information regarding individual wargames, visit
   http://www.overthewire.org/wargames/
   For support, questions or comments, contact us on discord or IRC.
   Enjoy your stay!
 bandit5@bandit:~$ ls
 bandit5@bandit:~$ cat inhere
 cat: inhere: Is a directory
bandit5@bandit:~$ cd inhere
banditSobandit:-/inhere$ ls
maybehere00 maybehere02 maybehere04 maybehere06 maybehere08 maybehere10 maybehere12 maybehere14 maybehere16 maybehere18
maybehere01 maybehere03 maybehere05 maybehere07 maybehere09 maybehere11 maybehere13 maybehere15 maybehere17 maybehere19
banditSobandit:-/inhere$ ls -la
HWasnPhtq9AVKe0dmk45nxy20cvUa6EG
```

```
band#7@b

File Actions Edit View Help

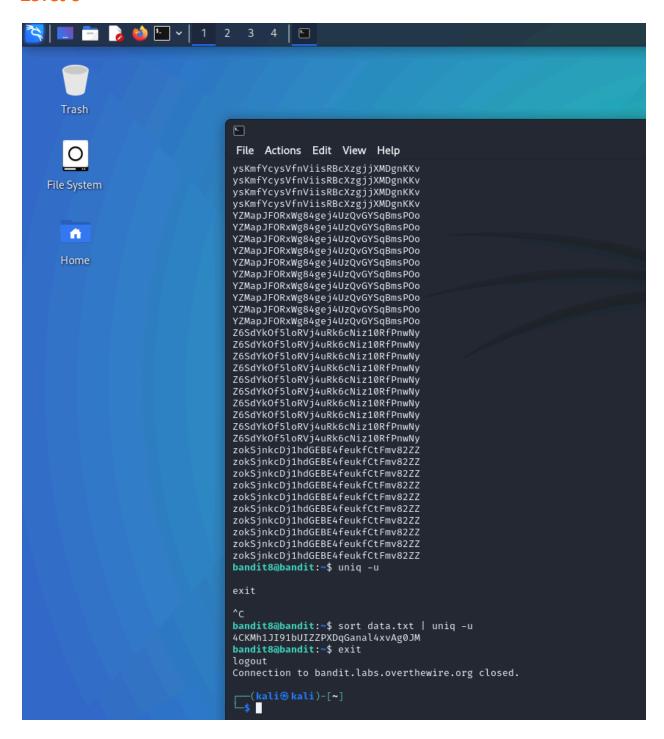
executable on ELF binaries.

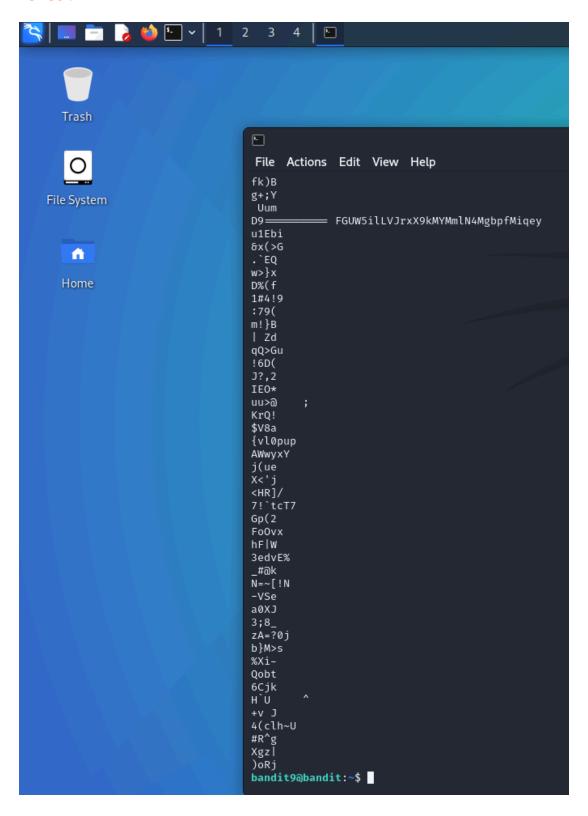
Finally, network-access is limited for most levels by a local
firewall.

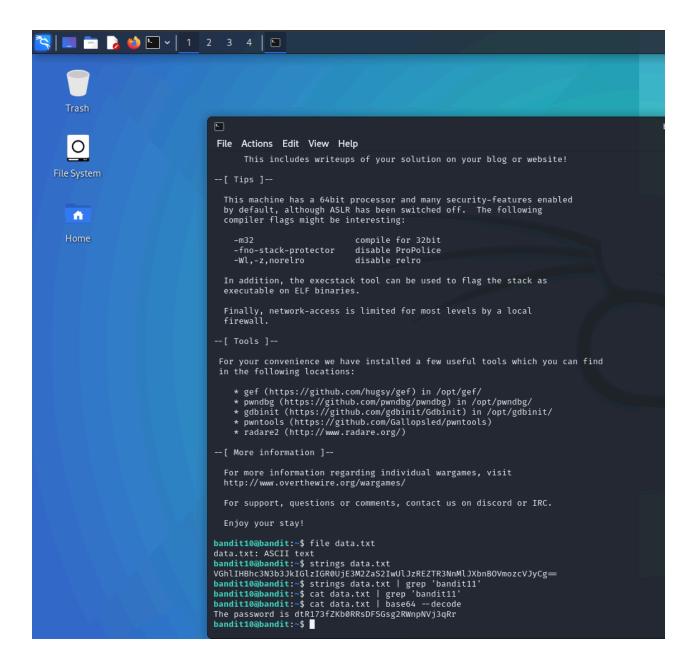
-[Tools]-

For your convenience we have installed a few useful tools which you can find
in the following locations:

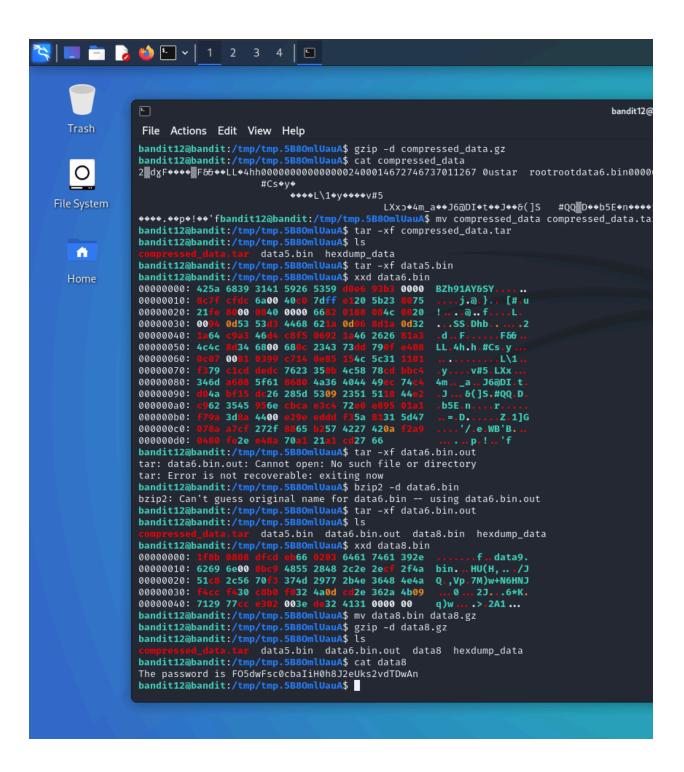
* gef (https://github.com/hugsy/gef) in /opt/gef/
* pwndng (https://github.com/gwndng/pwndng) in /opt/pwndng/
* gdbinit (https://github.com/gobinit/Gobinit) in /opt/gdbinit/
* pwntools (https://github.com/gobinit/Gobinit)
* pwntools (https://github.com/gobinit/Gobinit)
* pwntools (https://github.com/gobinit/Gobinit)
* pwntools (https://github.com/gobinit/Gobinit/T.password morbit/Dobinit/Gobinit/T.password morbit/Dobinit/Gobinit/T.password morbit/Dobinit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.password morbit/T.pas
```







```
ban
File Actions Edit View Help
      This includes writeups of your solution on your blog or website!
--[ Tips ]--
  This machine has a 64bit processor and many security-features enabled
  by default, although ASLR has been switched off. The following
  compiler flags might be interesting:
                               compile for 32bit
    -fno-stack-protector
                               disable ProPolice
                               disable relro
    -Wl,-z,norelro
  In addition, the execstack tool can be used to flag the stack as
  executable on ELF binaries.
  Finally, network-access is limited for most levels by a local
  firewall.
--[ Tools ]--
 For your convenience we have installed a few useful tools which you can find
 in the following locations:
    * gef (https://github.com/hugsy/gef) in /opt/gef/
    * pwndbg (https://github.com/pwndbg/pwndbg) in /opt/pwndbg/
    * gdbinit (https://github.com/gdbinit/Gdbinit) in /opt/gdbinit/
    * pwntools (https://github.com/Gallopsled/pwntools)
    * radare2 (http://www.radare.org/)
--[ More information ]--
  For more information regarding individual wargames, visit
  http://www.overthewire.org/wargames/
  For support, questions or comments, contact us on discord or IRC.
  Enjoy your stay!
bandit11@bandit:~$ mkdir /tmp/myname123
mkdir: cannot create directory '/tmp/myname123': File exists
bandit11@bandit:~$ mkdir /tmp/idk
mkdir: cannot create directory '/tmp/idk': File exists
bandit11@bandit:~$ cp data.txt /tmp/idk
cp: cannot create regular file '/tmp/idk/data.txt': Permission denied
bandit11@bandit:~$ cat data.txt | tr 'A-Za-z' 'N-ZA-Mn-za-m'
The password is 7×16WNeHIi5YkIhWsfFIqoognUTyj9Q4
bandit11@bandit:~$
```



```
kali@
File Actions Edit View Help
--[ Tools ]--
 For your convenience we have installed a few useful tools which you can find
 in the following locations:
    * gef (https://github.com/hugsy/gef) in /opt/gef/
    * pwndbg (https://github.com/pwndbg/pwndbg) in /opt/pwndbg/
    * gdbinit (https://github.com/gdbinit/Gdbinit) in /opt/gdbinit/
    * pwntools (https://github.com/Gallopsled/pwntools)
    * radare2 (http://www.radare.org/)
--[ More information ]--
  For more information regarding individual wargames, visit
  http://www.overthewire.org/wargames/
  For support, questions or comments, contact us on discord or IRC.
  Enjoy your stay!
bandit13@bandit:~$ ls
sshkey.private
bandit13@bandit:~$ exit
Connection to bandit.labs.overthewire.org closed.
  -(kali⊛kali)-[~]
$ scp -P 2220 bandit13@bandit.labs.overthewire.org:sshkey.private
usage: scp [-346ABCOpqRrsTv] [-c cipher] [-D sftp_server_path] [-F ssh_config]
           [-i identity_file] [-J destination] [-l limit] [-o ssh_option]
           [-P port] [-S program] [-X sftp_option] source ... target
ssh -i sshkey.private bandit14@bandit.labs.overthewire.org -p 2220
Warning: Identity file sshkey.private not accessible: No such file or directory.
                      This is an OverTheWire game server.
            More information on http://www.overthewire.org/wargames
bandit14@bandit.labs.overthewire.org's password:
```

Overall, I have completed until level 13 and if I had more knowledge about this, I could have done better.

Since I am a student from CCE, I just had simple knowledge on linux commands and hence used it to crack these levels.