# 21ES601 Embedded System Programming

Sarath T.V

## Syllabus

- Version control system, benefits, Types of Version Control Systems, Centralized Version Control Systems, Distributed Version Control Systems. Coding standard and guidelines. Code documentation. Functions, Pointers, Structure, Data Structures- Stacks and Queues, Linked List.
- Introduction to Object oriented design pattern. Basic elements, mutable and immutable type, tuples, list, and dictionaries. Control statements, loops, Functions, modules, Exception and assertions. Classes, Access Modifiers, dunder/magic methods, object-oriented programming, abstraction, inheritance, encapsulation, polymorphism, Code testing.
- Porting to microcontrollers, Code Analysis and Performance tuning

#### Course outcome

Understand the basics of version control system and documentation.

Develop structured programming using C.

Develop code using object-oriented concepts.

Analyse programs for real world applications.

#### TEXTBOOKS/REFERENCES

- 1. Jon Loeliger, Matthew McCullough, "Version Control with Git", O'Reilly Media, Inc. 2nd Edition, 2012
- 2. Zed A. Shaw, "Learn Python 3 the Hard Way", Addison-Wesley, 2016
- 3. Robert Martins, "Clean Code", Pearson Education, second edition, 2012
- 4. Xavier Rival and Kwangkeun Yi , "Introduction to Static Analysis an Abstract Interpretation Perspective", MIT Press, January 2020

### **Evaluation Pattern**

Lab based course

Internal :External	Mid Term online exam	Mid Term viva	Continuous Assessment Theory	Continuous Assessment LAB	End semester Online	End semester viva
70:30	10	10	10	40	10	20
	20		50		30	

# All the best !!!!