Lucía Fernández

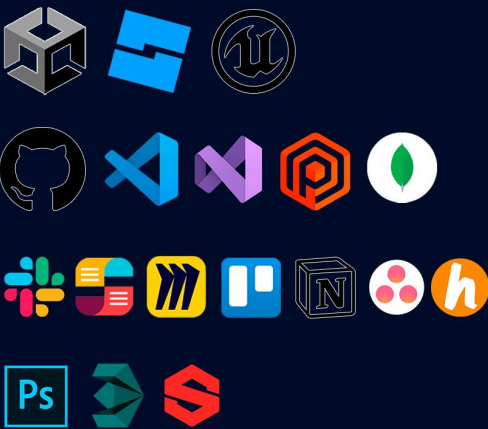## Game Programmer

Passionate Video Game Developer,
Experienced in C#, Lua, Unity, Roblox and Unreal.
Love working with teams and diving into new skills!

CONTACT

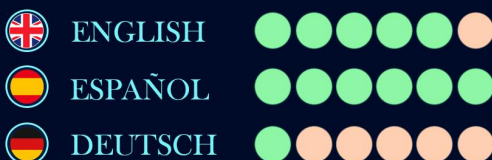- www.linkedin.com/in/luciafertam
- luciaft2000@hotmail.com
- +34 652 361 906

SOFTWARE

LANGUAGES

- ENGLISH ●●●●●○
- ESPAÑOL ●●●●●○
- DEUTSCH ●○○○○○

TRAINING

UFV	2022	Bachelor of Science in Video Game Development Technical Artist Own Title
	2019	Cambridge Assessment English Certificate B2
	2018	High School Science Degree
	2009-17	Elementary Music Degree (Violin & Piano)

EXPERIENCE

	2025	**FRANCISCO DE VITORIA UNIVERSITY** Substitute Professor Networked Game Design & Multiplayer Systems
	22-NOW	**TOYA PLAY** Lead Game Developer Roblox Studio, Luau
	2022-24	**ZEROUNO GAMES** Game Programmer + Porting Programmer Unity, C#, Xbox Porting
	2021-23	**NEXT LEVEL STUDIO UFV** Game Programmer Unity 3D & 2D, C#, Unity VR
	2022	**SITCOM AVALON TECH GROUP S.L.** Game Developer Unity, C#
	2021-22	**MOTOR & SPORT INSTITUTE** Game Programmer Unity, C#
	2020-21	**MICROSOFT** Game Programmer (Internship) Minecraft Education, Command Blocks, Java