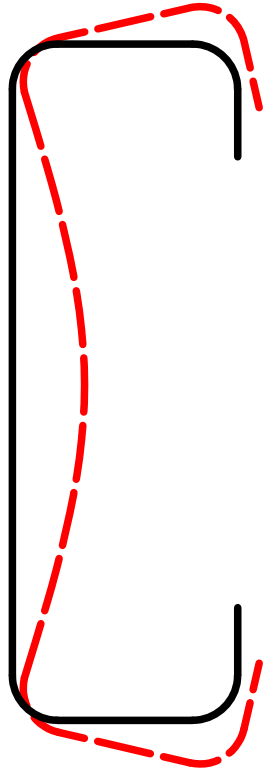
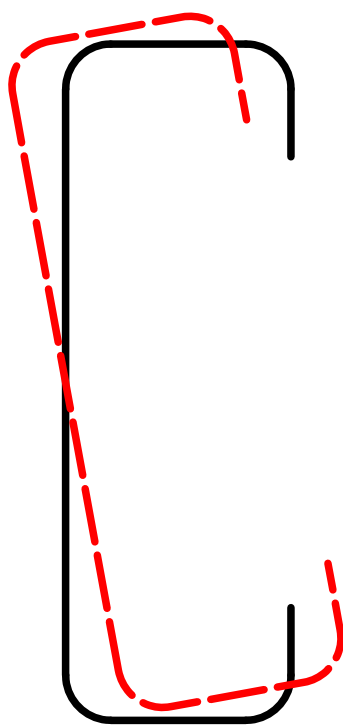


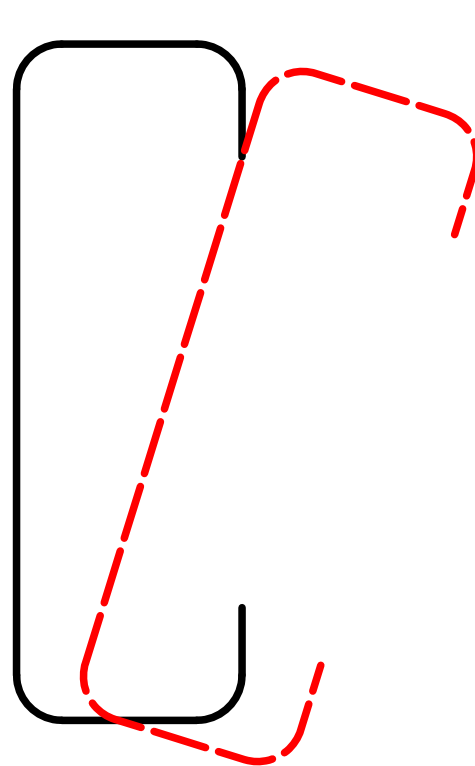
Local



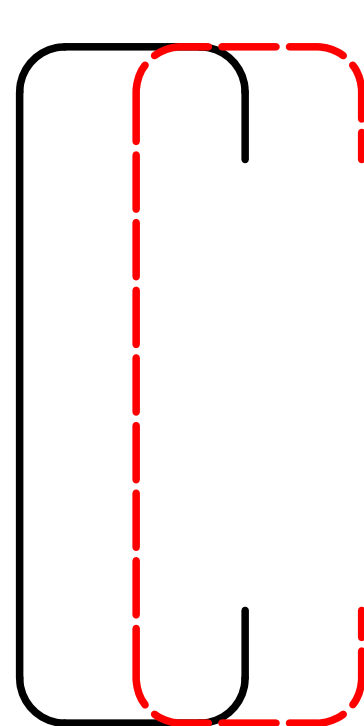
Distortional



Global
(Torsion)



Global
(Flexure and
Torsion)



Global
(Flexure)