

Design Normalized Database (Part B -> Design Database)

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Restaurant Database Design - Part B

1. Functional Dependencies

- $\text{VisitID} \rightarrow \{\text{Restaurant, ServerEmpID, ServerName, VisitDate, VisitTime, MealType, PartySize, Genders, WaitTime, CustomerName, CustomerPhone, CustomerEmail, LoyaltyMember, FoodBill, TipAmount, DiscountApplied, PaymentMethod, orderedAlcohol, AlcoholBill}\}$
- $\text{ServerEmpID} \rightarrow \{\text{ServerName, StartDateHired, EndDateHired, HourlyRate, ServerBirthDate, ServerTIN}\}$
- $\text{CustomerEmail} \rightarrow \{\text{CustomerName, CustomerPhone, LoyaltyMember}\}$
- $\text{CustomerPhone} \rightarrow \{\text{CustomerName, CustomerEmail, LoyaltyMember}\}$
- $\text{ServerTIN} \rightarrow \{\text{ServerEmpID}\}$

2. Relations Decomposed

1. Restaurants

- **Attributes:** RestaurantID (PK), RestaurantName

2. Servers

- **Attributes:** ServerEmpID (PK), ServerName, StartDateHired, EndDateHired, HourlyRate, ServerBirthDate, ServerTIN
- **Constraints:** ServerTIN should be unique

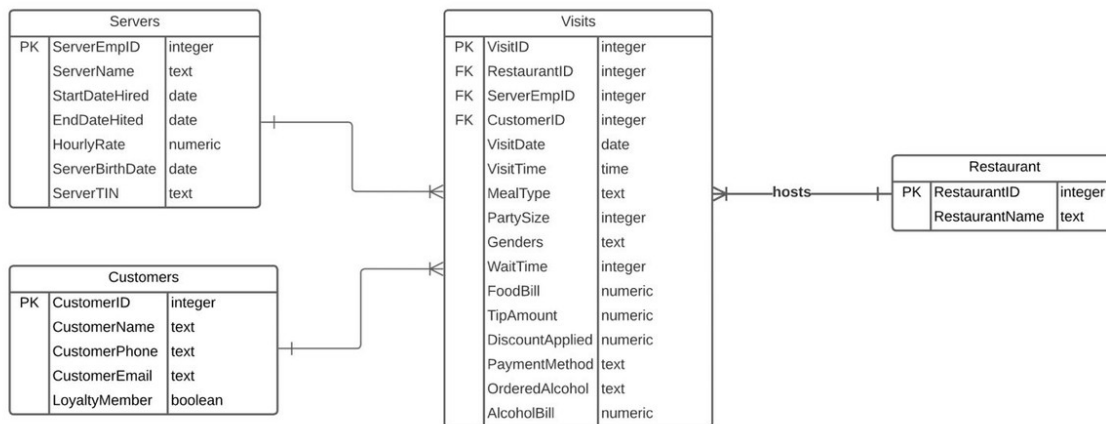
3. Customers

- **Attributes:** CustomerID (PK), CustomerName, CustomerPhone, CustomerEmail, LoyaltyMember
- **Constraints:** CustomerEmail and CustomerPhone should be unique

4. Visits

- **Attributes:** VisitID (PK), RestaurantID (FK), ServerEmpID (FK), CustomerID (FK), VisitDate, VisitTime, MealType, PartySize, Genders, WaitTime, FoodBill, TipAmount, DiscountApplied, PaymentMethod, orderedAlcohol, AlcoholBill
- **Foreign Keys:** References Restaurants, Servers, and Customers tables

3. Entity Relationship Diagram (ERD)



Relationships:

- **Restaurants to Visits:** One-to-Many (One restaurant can have many visits)
- **Servers to Visits:** One-to-Many (One server can serve many visits)
- **Customers to Visits:** One-to-Many (One customer can make many visits)