

Drop on Thin Film

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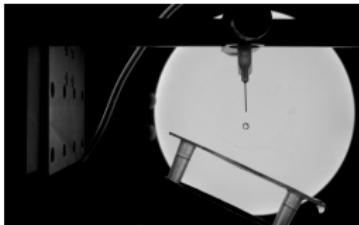
Indian Institute of Technology, Delhi

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Introduction

1. The Problem

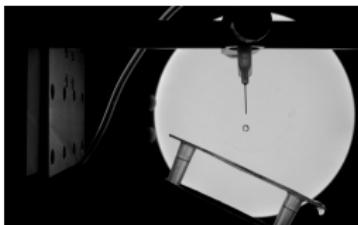
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Introduction

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2. Background Information

► How Computer Stores Image?

Every image is made up of pixels. These pixels are stored in the form of an array with the shape ([Height](#), [Width](#), [Colour Channel](#)). Each of the pixels that represents an image stored inside a computer has a pixel value which describes how bright that pixel is, and/or what color it should be.

Background Information

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Having a single colour channel, hence the name grayscale.

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► **Various Type of Images**

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- ▶ Colour Image
Having 3 or 4 colour channels.
- ▶ Greyscale Image
Having a single colour channel, hence the name grayscale.
- ▶ Binary Image
Having a single colour channel. Also, the value of pixels are either 0 or 1.

The Solution

1. Preprocessing

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- ▶ **Cropping The Image**

Only a small portion of the image is useful to us as the drop is remaining in a region which spans for just about 500×500 px. That's why we cropped the image to contain just this region.

Preprocessing

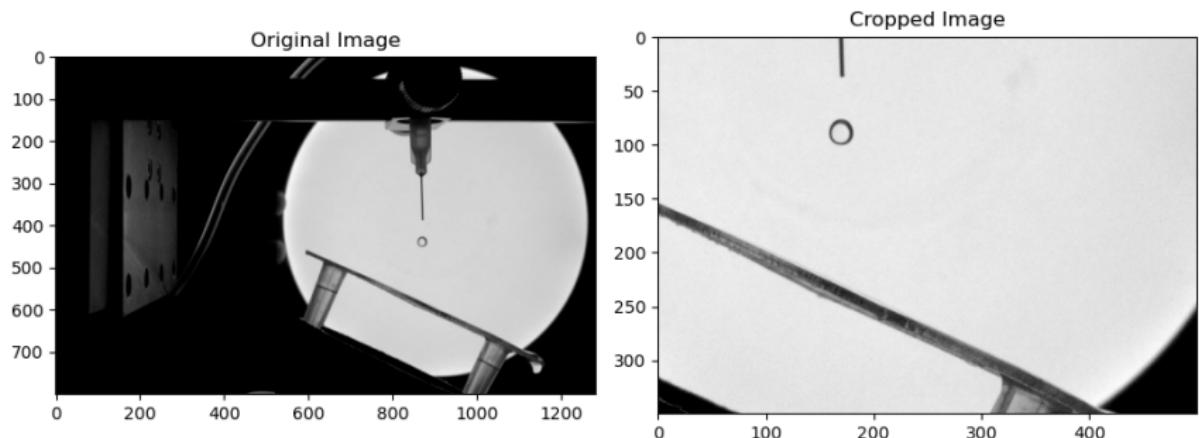


Figure: Image Before and After Cropping

Preprocessing

► Thresholding Image

Thresholding is the process of converting an image to a binary image. The thresholding is done by setting a certain value as the threshold. If the pixel value is greater than this threshold, it is set to 1, else it is set to 0.

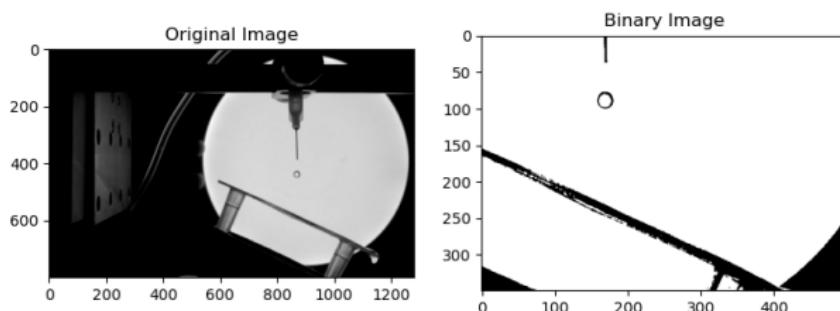
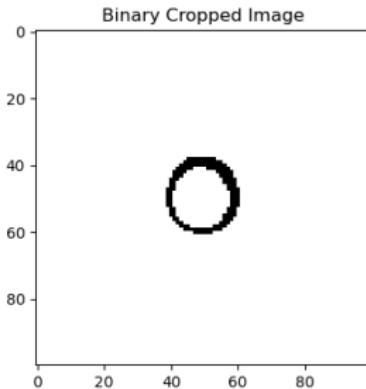


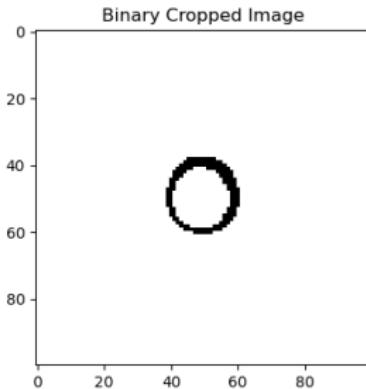
Figure: Image Before and After Cropping and Thresholding

The Main Method



The image above shows the drop with its surrounding restricted to just a 100 pixels. The image is a binary one, meaning that the pixel value is either 0 or 1. Zero for the black points and One for the white points. The idea behind the method we implemented to find the center of the drop is the following:

The Main Method



The image above shows the drop with its surrounding restricted to just a 100 pixels. The image is a binary one, meaning that the pixel value is either 0 or 1. Zero for the black points and One for the white points. The idea behind the method we implemented to find the center of the drop is the following:

- ▶ Loop through the rows and find all the black pixels for each row.

The Main Method

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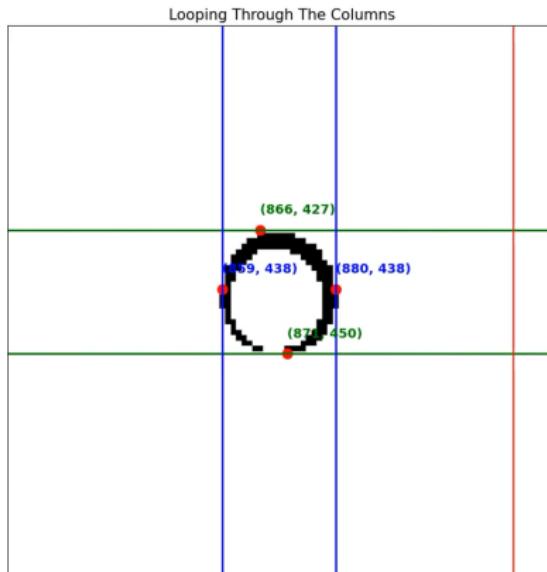
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- ▶ Once we have the top-most, bottom-most, left-most and right-most points of the drop, we can find the center as well as the horizontal and vertical radii of the drop.

The Main Method

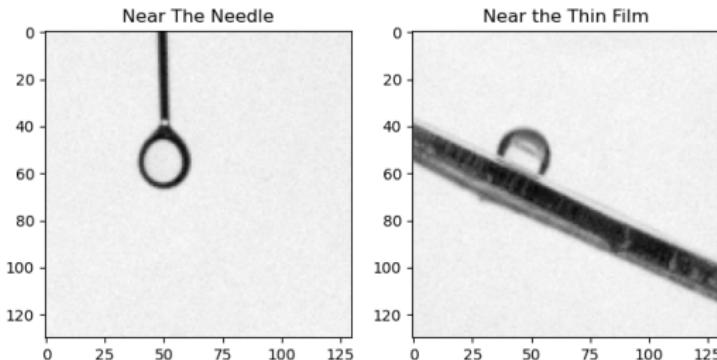
Here is an animation showing the process of finding the center of the drop.



Problems With The Main Method

The method implemented above works fine for most cases but it does have some problems:

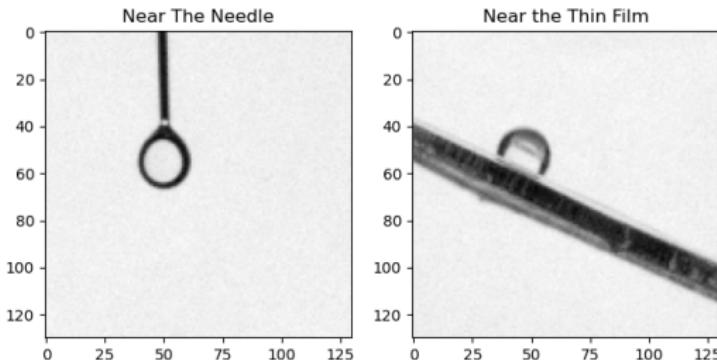
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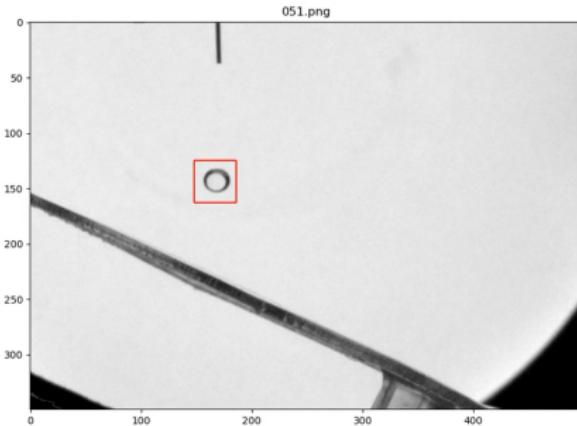
- ▶ When the drop is just leaving the needle and when the drop is leaving or near the edge of the film, the method fails.



- ▶ We need to specify the crop coordinates for each image. This leaves the method from being generic.

Problems With The Main Method

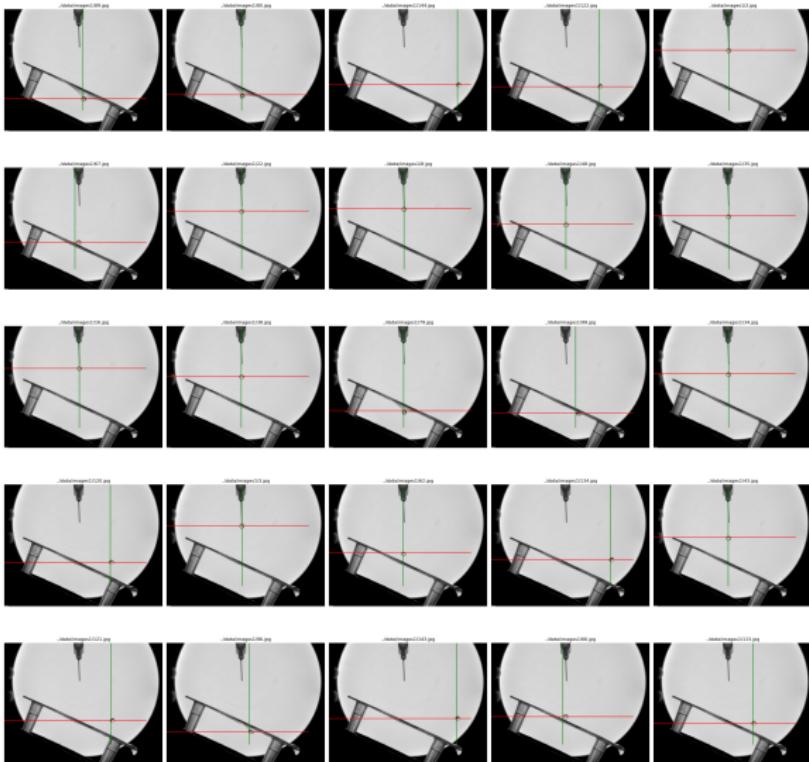
The second problem can be solved partially by using the dynamic cropping. In this method, we decide which portion of the image to crop on the basis of the center of the drop in previous image. We define a height and width and calculate the bounding box for the crop. Here is an animation showing the same.



Of course, we still need to provide the crop coordinates for a couple of frames. Even after this, the method gives results for just about 140 images out of 171.

Problems With The Main Method

Here are some sample images and their center determined using the dynamic cropping method.



Subtracting The Background

We saw that the dynamic cropping method is not robust enough. The problem arises because the needle and the thin film in the image acts as noise which our method fails to detect. To overcome this problem we subtracted the image in consideration with a reference image.

More Robust Methods

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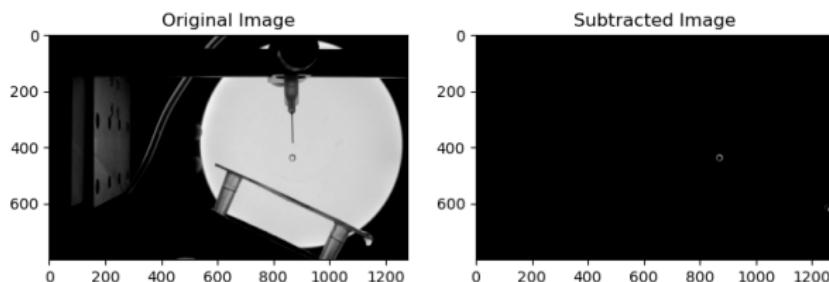


Figure: Original and Subtracted Image

Subtracting The Background

Here is the reference image we used.

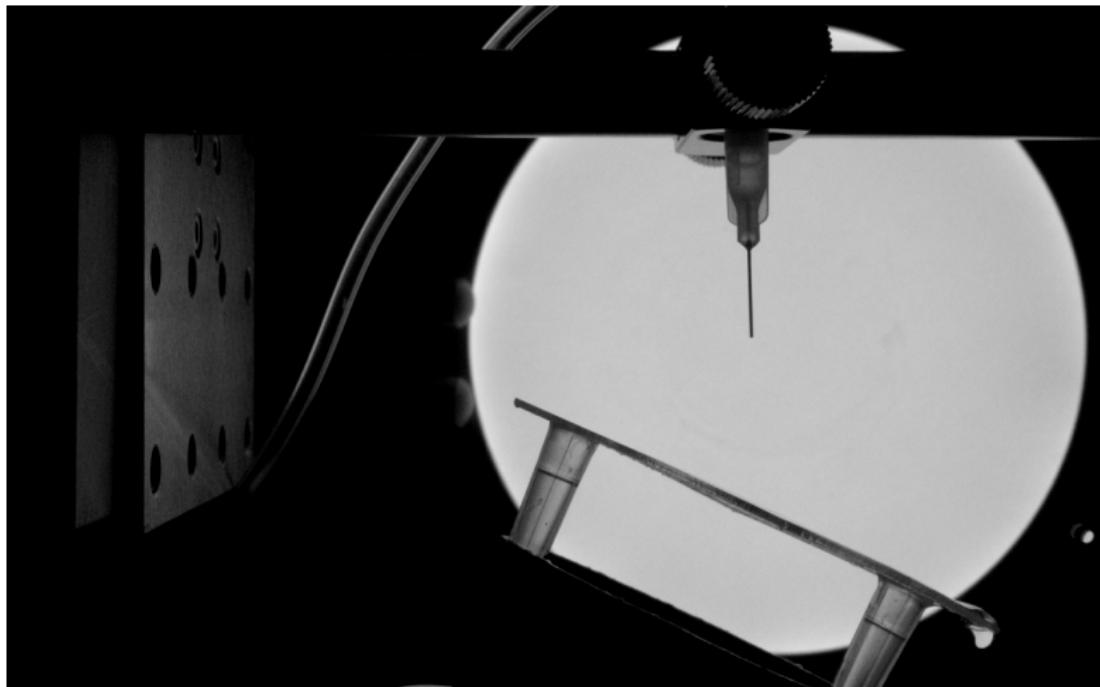


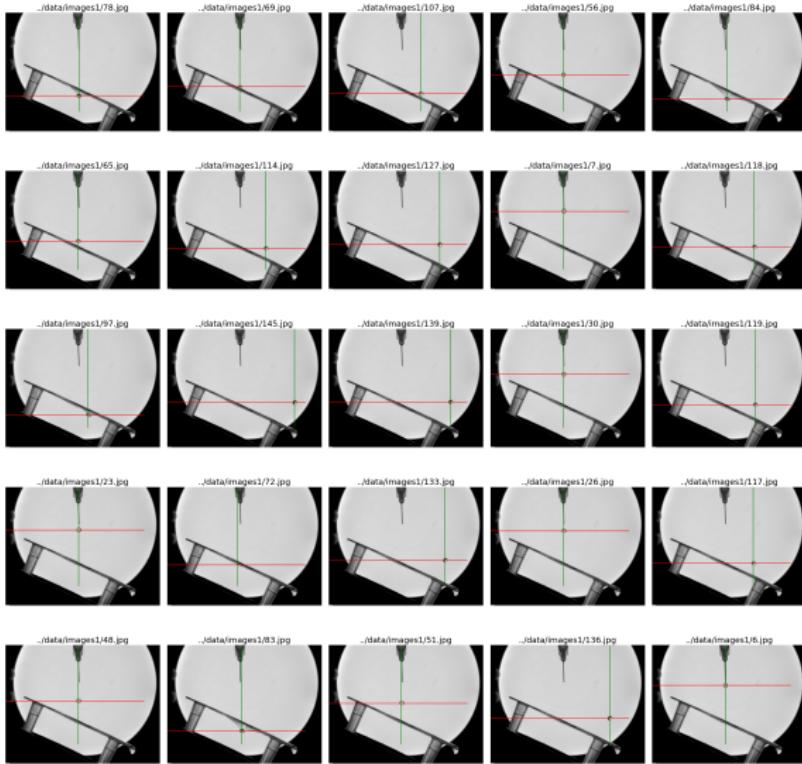
Figure: The Reference Image

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- ▶ This was the case. This modification results in a better result. We were able to extract the center of more images (over 160 out of 172 images). Furthermore, the center extracted were more “accurate”. The next slide shows some of the sample images with their center determined using the modified method.



Using SI

Figure: Sample Images with Their Center Determined Using the Modified Method

Fitting an Ellipse

1. Motivation

If we see the animation of the drop falling, we'll notice that the drop is oscillating and rotating. We wanted to see whether we can catch this rotation using some method. This was one of the main reasons why we decided to use the ellipse fitting method. Another reason was to further increase the accuracy of the center extracted.

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2. Determining the Coordinates

First step was to determine the coordinates of all the points which form the 'circumference' of the drop. This was determined by looping through the rows and columns and finding all the black pixels, which are the points on the circumference of the drop.

Fitting an Ellipse

Here is an image showing how the points on the circumference are determined.

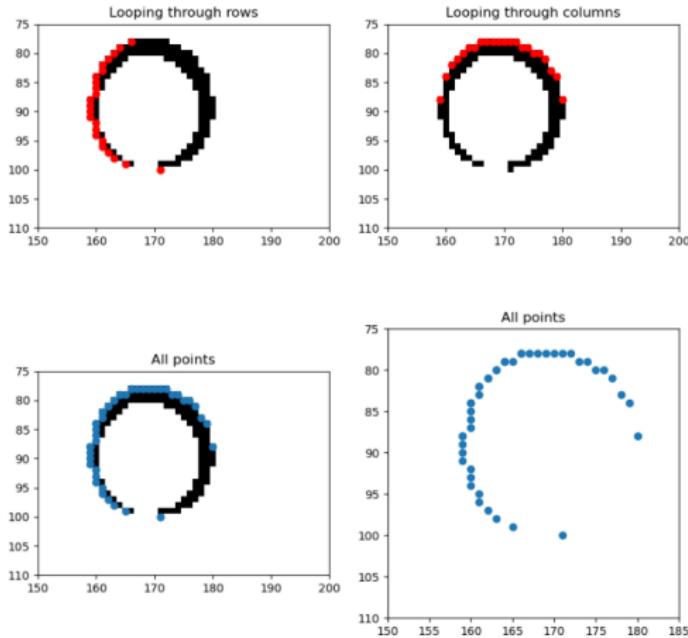


Figure: Points on the Circumference of the Drop

Fitting an Ellipse

Once we have the coordinates of all the points, we used the `EllipseModel` class from the `skimage` library to fit an ellipse to the points. The class fits an ellipse and return the parameters of the ellipse:

- ▶ The coordinates of the center
- ▶ the semi major and minor axes
- ▶ The angle the major axis of the ellipse makes with the x-axis

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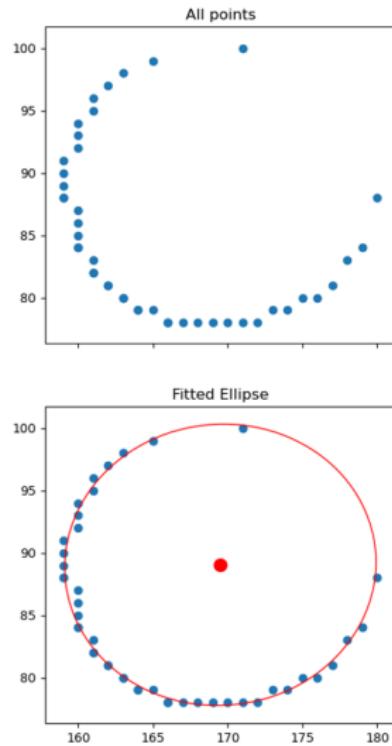


Figure: Fitting an Ellipse

Fitting an Ellipse

Though we were not able to infer the rotation of the drop, this method works better than the previous methods; in a sense that the center determined using this are more accurate. Here are some samples.

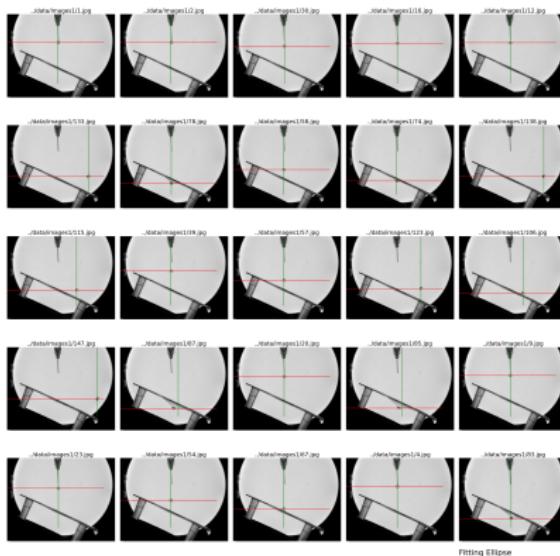


Figure: Sample Images by fitting an Ellipse

Preliminary Analysis

Though our main focus till now has been to extract the coordinates of the center of the drop with more and more accuracy, we also did some preliminary analysis on the extracted data, mainly to determine whether our method is working or not and to compare the different approaches we took.

Preliminary Analysis

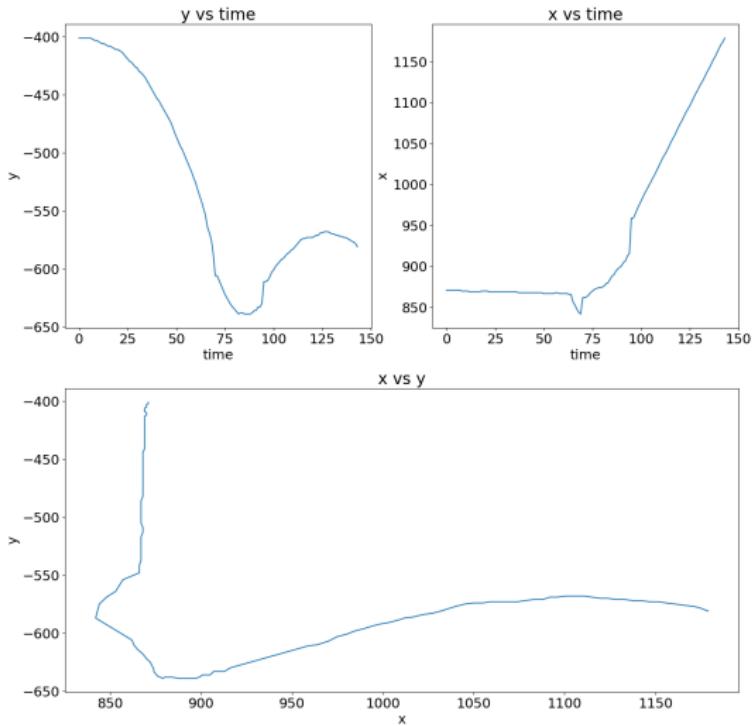
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So, we made some plots. We plotted x, y, v_x, v_y, r_1, r_2 with time. We also plotted x vs y , v_x vs v_y , r_1 vs r_2 . However, the most illuminating plots are those involving x and y .
Next few slides will show the plots of x and y with time as well as for x with y . The plots are made using “raw data”, that is, we did not make any smoothing or any other processing.

We are working on some smoothing techniques. But it is work in progress.

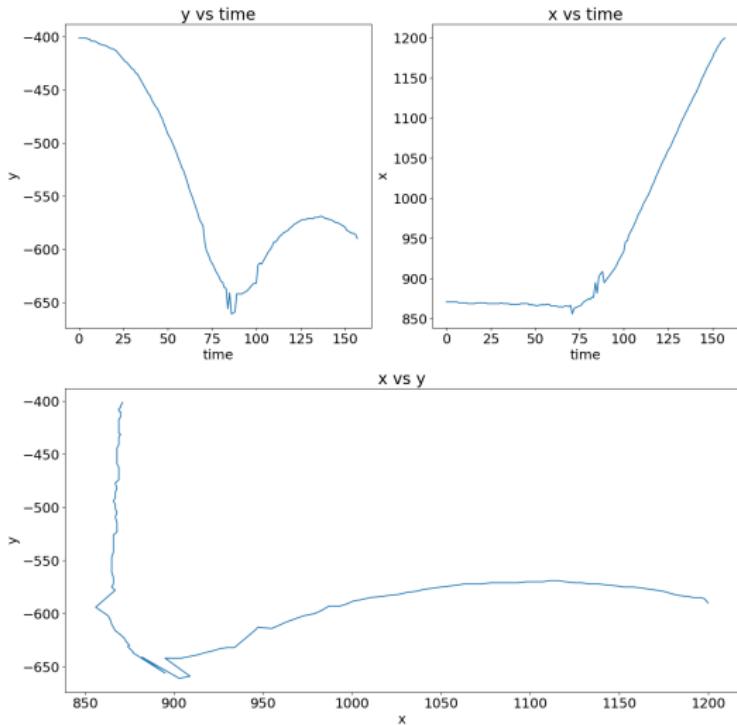
Preliminary Analysis

x, y using Dynamical Cropping



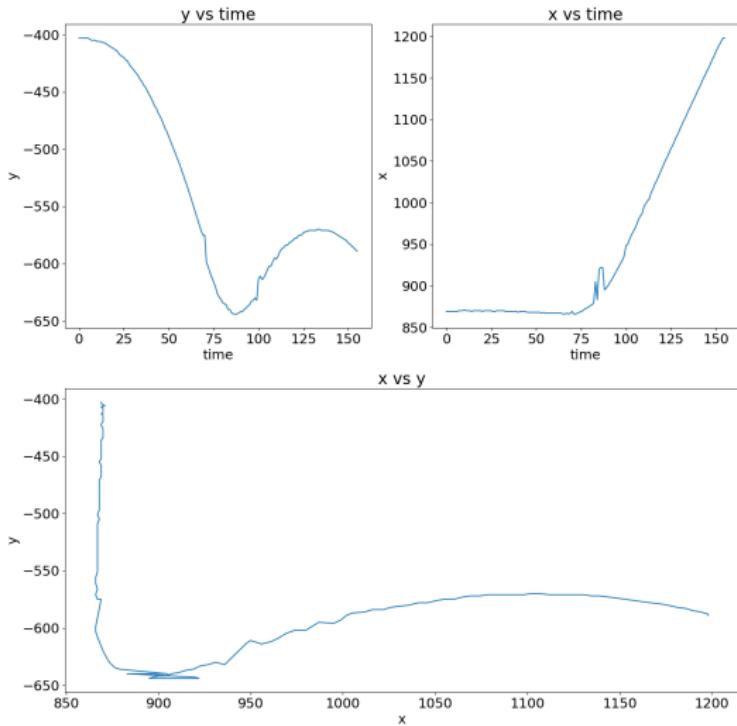
Preliminary Analysis

x, y using Subtracting Images



Preliminary Analysis

x, y using Fitting Ellipse



What Next?

1. Smoothing

We are working on some smoothing techniques, like taking moving averages or using convolution.

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We are working on some smoothing techniques, like taking moving averages or using convolution.

2. Increasing Accuracy

Though fitting an ellipse is working very good, we are thinking of some ways to increase its accuracy even more. The main techniques, we are trying to implement are:

- ▶ Using grayscale image instead of binary image
- ▶ Plotting intensity vs time and using it to determine the coordinates