

## *Some Basic Networking Rules*

- The computers in a network must use the same procedures for sending and receiving data. We call these **communication protocols**.
- Data must be delivered uncorrupted. If it is corrupted, it's useless. (There are Exceptions)
- Computers in a network must be capable of determining the **origin** and **destination** of a piece of information, i.e., its **IP** and **Mac Address**.