# Digital Assignment – 2

## Object Oriented Programming


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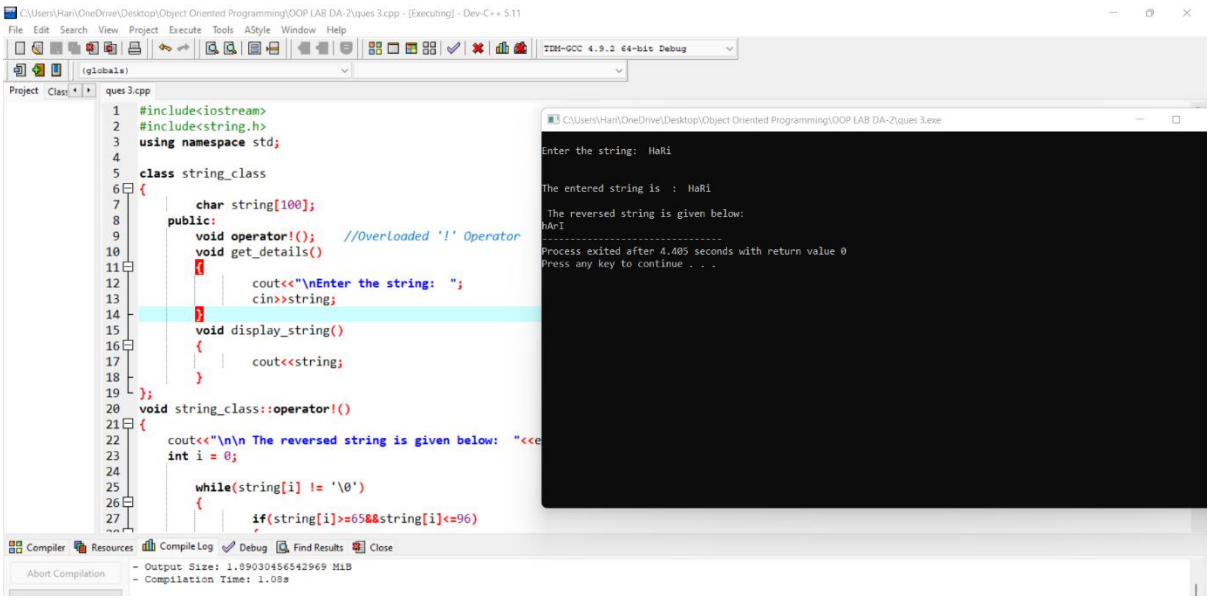
Ques 1.

1. Implement a C++ program to reverse the case of each alphabet in the given string by overloading the operator ! .

Answer:

```
#include<iostream>
#include<string.h>
using namespace std;

class string_class
{
        char string[100];
    public:
        void operator!();    //Overloaded '!' Operator
        void get_details()
        {
                cout<<"\nEnter the string:  ";
                cin>>string;
        }
        void display_string()
        {
                cout<<string;
        }
};
void string_class::operator!()
{
     cout<<"\n\n The reversed string is given below:  "<<endl;
     int i = 0;

        while(string[i] != '\0')
        {
                if(string[i]>=65&&string[i]<=96)
                {
                        cout<<char(string[i]+32);
```

```
                }
                else if(string[i]>=97&&string[i]<=122)
                {
                        cout<<char(string[i]-32);
                }
                i++;
        }
}
int main()
{
     class string_class str;
     str.get_details();
    cout<<"\n\nThe entered string is  :  ";
    str.display_string();
    !str;
    return 0;
}
```




Ques 2.

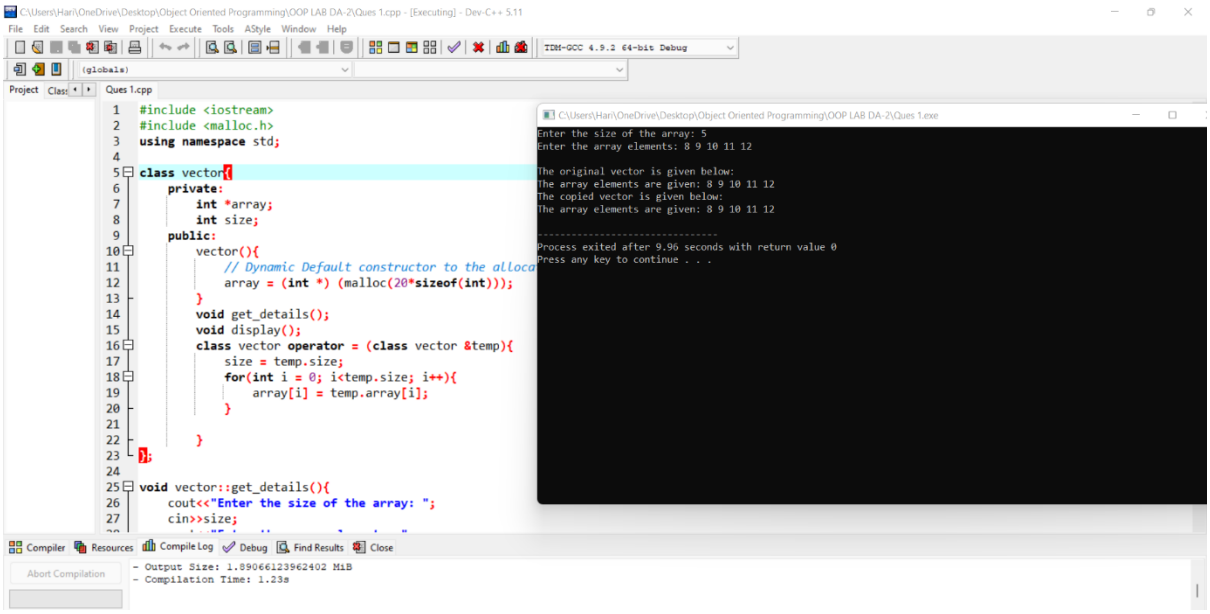
2. Develop an OOP to perform the assignment = operator overloading to assign one vector into another vector. Define a constructor to allocate the memory space for the vector using dynamic memory allocation. Note: Here, vector represents the single dimensional array which contains the set of values.

Answer:

```
#include <iostream>
#include <malloc.h>
using namespace std;
```

```
class vector{
     private:
          int *array;
          int size;
     public:
          vector(){
               // Dynamic Default constructor to the allocate
20 size to the newly formed array.
               array = (int *) (malloc(20*sizeof(int)));
          }
          void get_details();
          void display();
          class vector operator = (class vector &temp){
               size = temp.size;
               for(int i = 0; i<temp.size; i++){
                    array[i] = temp.array[i];
               }

          }
};

void vector::get_details(){
     cout<<"Enter the size of the array: ";
     cin>>size;
     cout<<"Enter the array elements: ";
     for(int i = 0; i<size; i++){
          cin>>array[i];
     }
     cout<<endl;
}

void vector::display(){
     cout<<"The array elements are given: ";
     for(int i = 0; i<size; i++){
          cout<<array[i]<<" ";
     }
     cout<<endl;
}



int main(){
     class vector arrayA, arrayB;
```

```
    arrayA.get_details();
    cout<<"The original vector is given below: "<<endl;
    arrayA.display();

    arrayB = arrayA;

    cout<<"The copied vector is given below: "<<endl;
    arrayB.display();
    return 0;
}
```




Ques 3.

3. Develop an OOP to perform the addition, subtraction and multiplication of two matrices by overloading the +, - and * operator. Define a constructor to allocate the memory space for the Matrix using dynamic memory allocation.

```
#include<iostream>
using namespace std;
//Coded by Hari Krishna Shah
 class mat
{
   private:
     int s[10][10];
     int r,c;
   public:
     void show();
     mat operator +(mat);
```

```
     mat operator *(mat);
     void read();
};
mat mat::operator+(mat obj)
{
    mat t;
    t.r=r;
    t.c=c;
    for(int i=0;i<t.r;i++)
         for(int j=0;j<t.c;j++){
          t.s[i][j]=s[i][j]+obj.s[i][j];
           }
           return t;
}
mat mat::operator*(mat obj)
{
    mat t;
    t.r=r;
    t.c=obj.c;
    for(int i=0;i<t.r;i++){
     for(int j=0;j<t.c;j++)
        {
             t.s[i][j]=0;
             for(int k=0;k<c;k++){
               t.s[i][j]+=s[i][k] * obj.s[k][j];
               }

        }
     }

    return t;
}
void mat::read()
{
   cout<<"Enter Size of Matrix : \n";
   cin>>r>>c;
   cout<<"Enter the Elements of Matrix :\n";
   for(int i=0;i<r;i++){
          for(int j=0;j<c;j++){
          cin>>s[i][j];
          }

   }

}
```

```
void mat::show()
{
  for(int i=0;i<r;i++){
          for(int j=0;j<c;j++){
          cout<<s[i][j]<<"\t";
         }
       cout<<"\n";
    }
}
int main()
{
     mat obj1 ,obj2,obj3;
     cout<<"Enter First Matrix\n";
     obj1.read();
      cout<<endl;
     cout<<"Enter Second Matrix\n";
     obj2.read();
     obj3=obj1 + obj2;
     cout<<"Result After Addition of two Matrix\n";
     obj3.show();
     obj3=obj1 * obj2;
     cout<<"Result After Multiplication of two Matrix\n";
     obj3.show();
}
```