

Dream Website Documentation

Inspiration

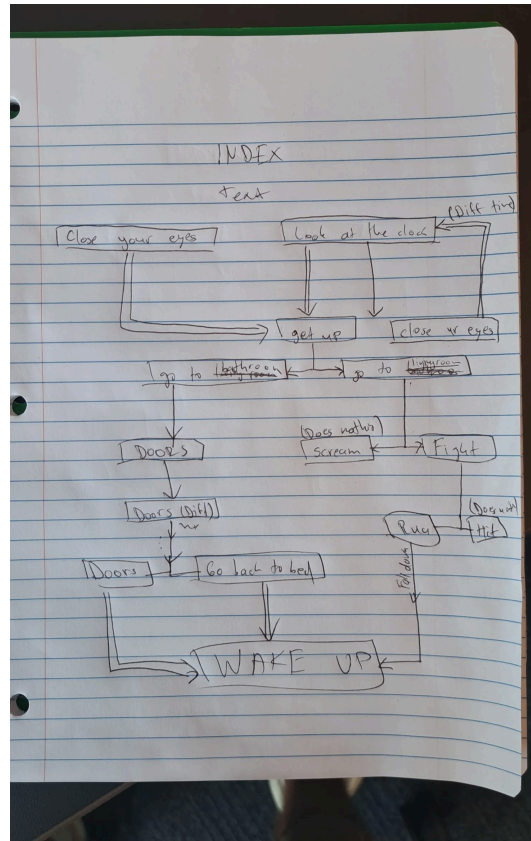
When thinking about the assignment I was going through some of my experiences that I had in the past which I could portray through a story in the website and one thing kept coming back. I remembered all those nights I would go to sleep and would have such weird dreams that in the morning I felt so tired I wasn't sure if I even slept at all and if all of what happened last night was just me roaming around the house half conscious. So I decided I will portray one of my dreams that I remember vividly and I will try to make the user feel similar to how I felt during the dreams and after when I woke up.

The website is meant to showcase a recurring dream of mine and to showcase my battle with sleep for a little while where I would constantly go to bed and wake up not knowing if I slept at all and if all of the last nights adventures were me going around the house. I also included some common themes that we see in our dreams. For example the scream button that does nothing represents how in our dreams sometimes we open our mouth to scream but nothing comes out, or how the fight button has a similar function showing how in our dreams our punches feel like hitting a sponge. Also we have an element of falling in our dreams which wakes us up.

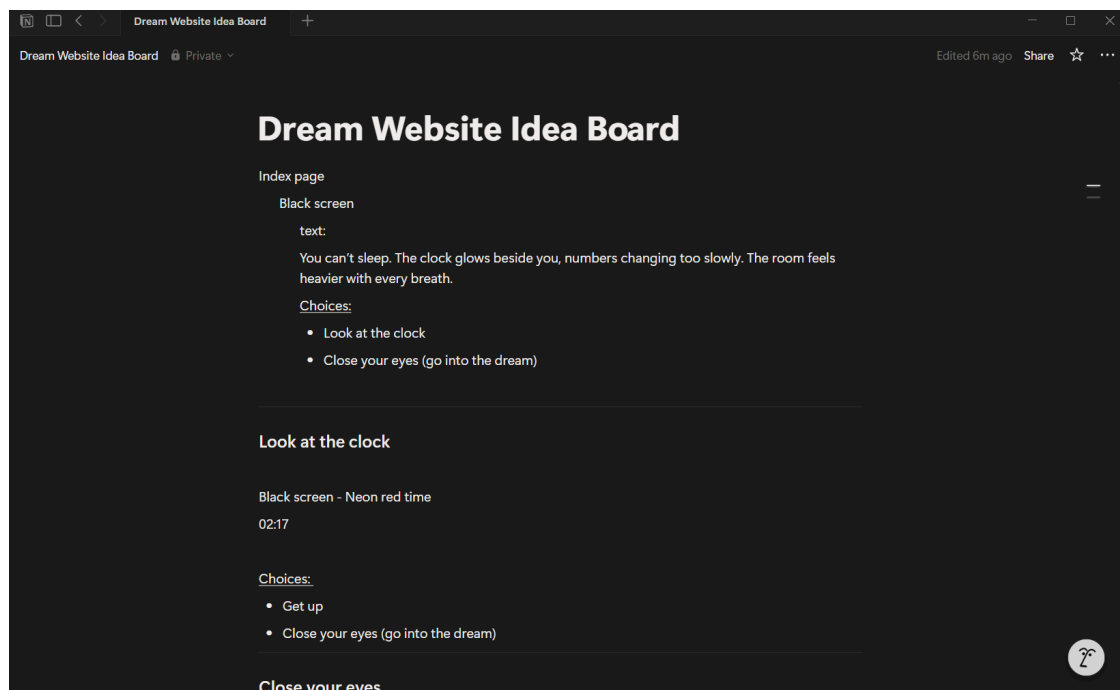
If you look closely there are subtle signs that indicate whether you are in a dream or are actually awake. For the awake scenes the background is fully black with the white text, for the dream sequences the background color changes to navy blue and for the morning scene the background is white. Also a sharp eye will catch the page titles which also tell you if you are in a dream or awake. But not every tab uncovers this so the user is still kept at their toes.

Process

Before even opening my laptop and starting to set up pages, I had to take a paper and a pen and try to visualize for myself what the website would look like. I planned the structure, the links, the possible adjustments.



After this it was time to do the “script” for the website. I had to first write everything I wanted to say and at what point I should say them. At the time of planning I thought that the best platform for this would be Notion as allows nice styling options which would help me separate pages.



I am still not sure if this was the greatest approach to the development. On one hand it did help me pour my thoughts into a clear document where I wouldn't have to deal with my Egyptian hieroglyphs handwriting. But on the other hand I often got lost in the document, almost as much as I did in my first week in NYC! You can read the idea board [here](#)!

Then it was time for my favorite part and that was coding.

```
dream website > index.html > html.first_pages > body#awake > div.choices > a
1 <!DOCTYPE html>
2
3 <html class="first_pages">
4 <head>
5   <title>You can't sleep</title>
6   <link rel="stylesheet" href="styles.css">
7 </head>
8
9 <body id="awake">
10 <h1>
11   You can't sleep
12 </h1>
13 <p>
14   The clock glows beside you, numbers changing too slowly. The room feels heavier with every breath.
15 </p>
16 <div class="choices">
17   <a href="">Check the clock</a>
18   <a href="">Close your eyes</a>
19 </div>
20 </body>
21
22
23
24 </html>
```

The goal of creating the first page was to make a sort of a template which I could work up on for the different pages. After creating the base structure of the first html page it was time to style it using css.

```
dream website > styles.css > .first_page
1 #awake{
2   background: #000;
3   color: #eaeaea;
4 }
5
6 .first_page, h1{
7   text-align: center;
8   font-size: 2rem;
9   margin: 100px;
10 }
11
12 .first_page, p{
13   text-align: center;
14   font-size: 1.4rem;
15 }
16
17 .choices{
18   display: flex;
19   justify-content: space-between;
20   margin: 250px;
21   margin-top: 0px;
22   font-size: 1.3rem;
23 }
```

Now that I was happy with the base look and that I had a template making the rest of the pages was fairly easy. But of course with every project and every website we are bound to have some issues while programming. Thankfully I didn't have any major issues until much late into the project. The first issue I encountered was with the images.



To you and me this seems like a normal photo of a clock and while that is the truth our computer sees this object a different way. To the computer this is just a box and although it doesn't seem like it would be an issue it is. Even though this is a png with a transparent background, the background is still there, and even though we can't see it the computer can.

This is what the computer sees:



Originally the photo of the clock and the text were 2 separate elements and the background issue meant that the photo position had to be hardcoded which would make the website break on other computers.

The simple fix was to edit the clock photo and add numbers to it directly so it would just be one big image and could be placed in the middle of the screen.

References

It has been a while since I worked with html and css on a project so I had to google some functions to remind myself. The website that I used most for this was [w3schools.com](https://www.w3schools.com) here are the direct links I used for my project:

W3Schools.com

W3Schools offers free online tutorials, references and exercises in all the major languages of the web. Covering popular subjects like HTML, CSS, JavaScript, Python, SQL, Java, and many, many more.

https://www.w3schools.com/css/css_z-index.asp



W3Schools.com

W3Schools offers free online tutorials, references and exercises in all the major languages of the web. Covering popular subjects like HTML, CSS, JavaScript, Python, SQL, Java, and many, many more.

https://www.w3schools.com/cssref/selector_target.php



W3Schools.com

W3Schools offers free online tutorials, references and exercises in all the major languages of the web. Covering popular subjects like HTML, CSS, JavaScript, Python, SQL, Java, and many, many more.

https://www.w3schools.com/html/html5_audio.asp



Also the images used were not created by me and were taken off the internet. Here are the links for those as well as the audio at the end:

<https://i.fbcd.co/products/original/digital-alarm-clock-illustration-d86a76ae21b08e7ba2ea767a6f15ed0dc581d4bff2133812e28e24ffa66ac92b.jpg>

<https://clipartpng.com/?2399,front-door-white-png-clip-art>

<https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.pinterest.com%2Fpin%2Fdownload-silhouette-man-black-royaltyfree-vector-graphic-799529740086751154%2F&psig=AOvVaw0uJvO1PPiy4M8CBC9-y3b6&ust=1758034875936000&source=images&cd=vfe&opi=89978449&ved=0CBYQjRxqFwoTCMjT8L-D3I8DFQAAAAAdAAAAABAE>

https://www.youtube.com/watch?v=5LCvj6Z_LrA&pp=ygUSYWxhcm0gc291bmQgZWZmZWNO

Questions

Is the website too confusing? Although the goal was to confuse the user so I can show how I felt each time I woke up I am afraid I might have overdone it in a few instances. Maybe giving more explanation would help the flow of the story?

Should there be different outcomes? I was thinking of adding different outcomes based on what the user chooses, but to keep it up with the assignments requirements of something I have experienced the only possible ending is me waking up. Maybe I could put alternate endings based on the the choices with the expense of realism?

Does the bathroom feel meaningful or too repetitive? What could be some possible fixes? Is the wake up screen effective or should I make it more gradual?