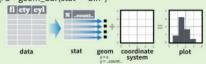
Stats - An alternative way to build a layer

Some plots visualize a transformation of the original data set. Use a **stat** to choose a common transformation to visualize. e.g. a + geom_bar(stat = "bin")



Each stat creates additional variables to map aesthetics to. These variables use a common ..name.. syntax.

stat functions and geom functions both combine a stat with a geom to make a layer, i.e. stat_bin(geom="bar") does the same as geom bar(stat="bin")

layer specific variable created by transformation

+ stat_density2d(aes(fill = ..level..), geom = "polygon", n = 100)

geom for layer parameters for stat

a + stat_bin(binwidth = 1, origin = 10)

x, y | ...count.., ..ncount.., ..density.., ..ndensity..

a + stat_bindot(binwidth = 1, binaxis = "x")

x, y, | ..count.., ..ncount..

a + stat_density(adjust = 1, kernel = "gaussian")

x, y, | ..count.., ..density.., ..scaled..

f + stat bin2d(bins = 30, drop = TRUE) x, y, fill | ..count.....density...

f + stat binhex(bins = 30)

x, y, fill | ..count.., ..density.. f + stat_density2d(contour = TRUE, n = 100)

x, y, color, size | ..level..

m + stat contour(aes(z = z))

x, y, z, order | ..level.

m+ stat spoke(aes(radius= z, angle = z))

angle, radius, x, xend, y, yend | ..x.., ..xend.., ..y.., ..yend.

m + stat_summary_hex(aes(z = z), bins = 30, fun = mean)

x, y, z, fill | ..value.

m + stat_summary2d(aes(z = z), bins = 30, fun = mean)

x, y, z, fill | ..value..

g + stat boxplot(coef = 1.5)

x, y | ..lower.., ..middle.., ..upper.., ..outliers..

+ stat_ydensity(adjust = 1, kernel = "gaussian", scale = "area") x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width.

f + stat ecdf(n = 40)

x, y | ..x.., ..y..

 $f + stat_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y \sim log(x),$ method = "ra")

x, y | ..quantile.., ..x.., ..y..

 $f + stat_smooth(method = "auto", formula = y \sim x, se = TRUE, n = 80,$ fullrange = FALSE, level = 0.95)

x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + stat_function(aes(x = -3:3), fun = dnorm, n = 101, args = list(sd=0.5))

x | ..y.. f + stat_identity()

ggplot() + stat_qq(aes(sample=1:100), distribution = qt, dparams = list(df=5))

sample, x, y | ..x.., ..y..

f + stat_sum() x, y, size | ..size.

f + stat_summary(fun.data = "mean_cl_boot")

Scales

Scales control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.



General Purpose scales

range of values to title to use in labels to use in breaks to use in clude in mapping legend/axis legend/axis

Use with any aesthetic: alpha, color, fill, linetype, shape, size

scale * continuous() - map cont' values to visual values scale * discrete() - map discrete values to visual values scale * identity() - use data values as visual values scale * manual(values = c()) - map discrete values to manually chosen visual values

X and Y location scales

Use with x or y aesthetics (x shown here)

scale_x_date(labels = date_format("%m/%d"), breaks = date breaks("2 weeks")) - treat x values as dates. See ?strptime for label formats.

scale_x_datetime() - treat x values as date times. Use same arguments as scale x date().

scale x log10() - Plot x on log10 scale

scale_x_reverse() - Reverse direction of x axis

scale x sqrt() - Plot x on square root scale

Color and fill scales

Discrete

<-b+geom_bar(aes(fill = fl))

+ scale_fill_brewer(palette = "Blues") For palette choices: library(RcolorBrewer) display.brewer.all()





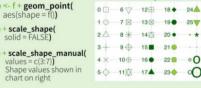
scale_fill_gradient(scale_fill_gradient2(mid = "white", midpoint = 25)

scale fill gradientn(colours = terrain colors(6) (lso: rainbow(), heat.colors() topo.colors(), cm.colors(), RColorBrewer::brewer.pal()

<- a + geom_dotplot(

Shape scales

Manual shape values



Size scales



scale_shape(

solid = FALSE)

0

OA



Coordinate Systems

r <- b + geom bar()



r + coord_fixed(ratio = 1/2)

ratio, xlim, ylim Cartesian coordinates with fixed aspect ratio between x and y units



r + coord flip() xlim, ylim

Flipped Cartesian coordinates



r + coord polar(theta = "x", direction=1) theta, start, direction Polar coordinates



r + coord_trans(ytrans = "sqrt") xtrans, ytrans, limx, limy Transformed cartesian coordinates. Set extras and strains to the name of a window function.

z + coord map(projection = "ortho". orientation=c(41, -74, 0)

projection, orientation, xlim, ylim

Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

t <- ggplot(mpg, aes(cty, hwy)) + geom_point()



Set **scales** to let axis limits vary across facets

t + facet_grid(y ~ x, scales = "free")

x and y axis limits adjust to individual facets

- "free x" x axis limits adjust
- "free_y" y axis limits adjust

Set labeller to adjust facet labels

t + facet grid(. ~ fl, labeller = label both) fl: c fl: d fl: e fl: p fl: r

t + facet grid(. ~ fl. labeller = label bquote(alpha ^ .(x))) α^c α^d α^e α^p α^r

t + facet grid(, ~ fl, labeller = label parsed) c d e

Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom_bar(position = "dodge" Arrange elements side by side





s + geom_bar(position = "stack") Stack elements on top of one another

f + geom_point(position = "jitter")

Add random noise to X and Y position of each element to avoid overplotting

Each position adjustment can be recast as a function with manual width and height arguments

s + geom bar(position = position dodge(width = 1))

Labels

t + ggtitle("New Plot Title") Add a main title above the plot

t + xlab("New X label")

Change the label on the X axis

t + vlab("New Y label")

All of the above

Change the label on the Y axis t + labs(title = "New title", x = "New x", y = "New y")

Use scale functions to update legend labels

Legends

t + theme(legend.position = "bottom") Place legend at "bottom", "top", "left", or "right"

t + guides(color = "none")

Set legend type for each aesthetic: colorbar, legend. or none (no legend)

t + scale fill discrete(name = "Title". labels = c("A", "B", "C"))

Set legend title and labels with a scale function.

Themes



Grey background

(default theme)

theme classic() White background no gridlines

theme_minimal() Minimal theme

ggthemes - Package with additional ggplot2 themes

Zooming

Without clipping (preferred) t + coord cartesian(

With clipping (removes unseen data points)



t + xlim(0, 100) + ylim(10, 20)t + scale_x_continuous(limits = c(0, 100)) +

xlim = c(0, 100), ylim = c(10, 20)

scale v continuous(limits = c(0, 100))