Bolla Hari Kiran

Andhra Pradesh, India

kiranbolla07@gmail.com | \ +91 97049 37961

SitHub: https://github.com/haribolla

Example 2 LinkedIn: https://www.linkedin.com/in/hari-bolla-

78642128b?utm source=share&utm campaign=share via&utm content=profile&utm medium=a ndroid app

Career Objective

A passionate and motivated Electronics and Communication Engineering graduate seeking an entry-level opportunity to leverage my skills in **Frontend development**. Eager to contribute to innovative projects, grow as a professional, and make a meaningful impact in the tech industry.

Education:

• Bachelor of Technology (B.Tech), Electronics & Communication Engineering:

DVR & Dr. HS MIC College of Technology, Kanchikacherla 2021 – 2025 | CGPA: 7.81

• Intermediate (MPC):

Narayana Junior College, Edupugallu

2019 - 2021 | Marks: 889

• Secondary School Certificate (SSC):

A.N.M. English Medium High School, Pamarru

Passed in 2019 | GPA: 9.8

Projects:

- Smart Irrigation System & Soil Moisture Detector with ESP8266:
 - Designed an IoT-based system using NodeMCU and sensors (moisture, temperature, rain)
 - Enabled farmers to monitor field conditions via Blynk App in real-time
 - Built a device to detect and alert low soil moisture using sensor feedback
 - Aimed at efficient water usage and farming sustainability
- > Onlineshopping website:

Demo link: https://harimartonlineshopping.netlify.app/

- Basically, I created a Mini e-commerce interface that lets users: Browse products, Add to/remove from cart, View total cost, Sort products by price, Clear the Cart, Get real-time feedback.
- It was built by using HTML,CSS,JavaScript languages.
- Lottery Game:

Demo link: https://boombalayalotterygame.netlify.app/

Project summary:

An interactive lottery game built using **HTML**, **CSS**, and **JavaScript**, allowing users to "roll" a virtual box and randomly win fun prizes like chocolates, money, or messages. The interface features animations, sound effects, and dynamic highlighting of boxes.

- How it works:
 - **♦** Frontend
 - Pages:

- o **INDEX.HTML:** Landing page with a button that links to the main game.
- o index1.html: Game interface with boxes and a roll button.

• Styling:

 style.css and style1.css manage layout, colors, animations, hover effects, and box designs.

• Media:

- Background music (bg.mp4), tap sound (tap.wav), and a celebration sound (completed.wav).
- o Image assets for visual appeal (imag1.webp, lotteryimage.jpeg, etc.).

♦ Game Logic (SCRIPT.JS)

- On page load, JavaScript dynamically creates 10 boxes labeled with random gift options like:
 - o "TOY CAR", "100RS", "TRY NEXT TIME", "CHOCOLATE", etc.
- When the "ROLL THE BOX" button is clicked:
 - o A loop runs for 5 seconds using setInterval.
 - o During each second, a random box is **highlighted in red** with a "tap" sound.
 - o At the end of 5 seconds:
 - One box is picked as the winner.
 - If the gift is "try next time", it's shown as a loss.
 - Otherwise, a celebration sound is played, and a success message appears.
 - The box is marked with a green winningbox style.

Technical Skills:

- Programming Languages: Python, basic SQL, Javascript, HTML, CSS
- Frameworks/libraries: React.js
- Tools & IDEs: VS Code, Jupyter Notebook, Microsoft Office.

Internships & Certificates:

- Android Developer Virtual Internship Google / AICTE / Apr Jun 2024
- IoT Internship Blue Prism / BIST Technologies/Feb Apr 2023
- Hands-on IoT Workshop JNTUK

Strengths:

- Strong leadership and team collaboration skills
- Quick learner and highly adaptable
- Analytical thinker with a problem-solving mindset

Hobbies:

- Playing Chess, Badminton & Solving Puzzles.
- Drawing & Listening Music.

Declaration

I hereby declare that the information provided above is true and correct to the best of my knowledge.