



# Michał Jagodziński

## EDUCATION

### Applied Computer Science, Warsaw University of Technology

- 2022 - now
- Rector's scholarship for academic results in 2022/2023

## EXPERIENCE

### Programming Giants

- 09.2022 - now
- Programming trainer
- Teaching programming in: Scratch, MIT App Inventor, Kodu Game Lab, Python, C++

## PROJECTS

### Data set analysis in Python

Technologies: Python, Jupyter Notebook  
An exploratory analysis of the dataset that contains the performance class of the object based on 11 attributes. Various classifiers and clustering techniques were used in the analysis

### Compressor and decompressor in Java

Technologies: Java  
Compressor and decompressor for text files that uses the Huffman coding algorithm and a priority queue based on a binary heap.

### Simple Tetris game in Java

Technologies: Java  
Classic game of Tetris made using java swing

## CONTACT

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## LANGUAGES

Polish	Native
English	C1
German	A2

## SKILLS

Programming	Languages: C, C++, Java, Python, SQL Others: Git, Github, OOP in Java, Linux, Bash, Azure DevOps
Soft skills	Teamwork, Creativity, Problem solving, Communication skills

## INTERESTS

Tennis, Gym, Movies, Classical music, Playing piano