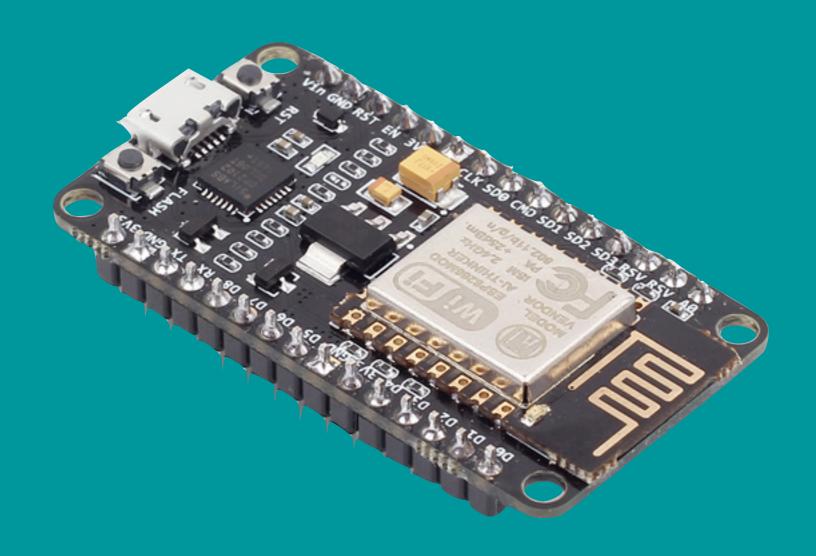


ARDUINO

Vamos integrar o que vimos até agora :)

NodeMCU



Port Maping

