

7) Perform basic video processing operations on the captured video. Read captured video in python and display the video, in slow motion and in fast motion

CODE:

```
import cv2
```

```
# Function to display the video in real-time
```

```
def play_video(video_path, speed_factor=1):
```

```
    # Open the video file
```

```
    cap = cv2.VideoCapture(video_path)
```

```
    # Check if video opened successfully
```

```
    if not cap.isOpened():
```

```
        print("Error: Could not open video file")
```

```
        return
```

```
    # Get video properties (frame rate, frame count)
```

```
    fps = cap.get(cv2.CAP_PROP_FPS)
```

```
    total_frames = int(cap.get(cv2.CAP_PROP_FRAME_COUNT))
```

```
    # Loop through all frames
```

```
    while cap.isOpened():
```

```
        ret, frame = cap.read()
```

```
        if not ret:
```

```
            break
```

```
    # Display the frame
```

```
    cv2.imshow('Video', frame)
```

```
    # Slow down or speed up the video by adjusting the delay
```

```
    delay = int(1000 / (fps * speed_factor)) # Delay in milliseconds
```

```
if cv2.waitKey(delay) & 0xFF == ord('q'): # Press 'q' to quit
    break

# Release the video capture object
cap.release()

cv2.destroyAllWindows()

# Path to the video file
video_path = r"C:\Users\harik\Downloads\CV LAB\mountain video.mp4" # Replace with your video
file path

# Play the video in real-time
print("Playing video in normal speed...")
play_video(video_path, speed_factor=1)

# Play the video in slow motion (1/2 speed)
print("Playing video in slow motion...")
play_video(video_path, speed_factor=0.5)

# Play the video in fast motion (2x speed)
print("Playing video in fast motion...")
play_video(video_path, speed_factor=2)
```

```
C:\Users\harik\Downloads\CV LAB>cd C:\Users\harik\Downloads\CV LAB
C:\Users\harik\Downloads\CV LAB>python capturevideos.py
Playing video in normal speed...
Playing video in slow motion...
Playing video in fast motion...
|
```

OUTPUT:

