11)You can still create the static website and Dockerize it without using **VS Code**. Here's how you can do everything using just the command line and a text editor of your choice (e.g., Notepad on Windows, Nano on Linux/macOS, or any editor you prefer).

2. Create the index.html File Create the index.html file with a simple HTML structure. You can use Notepad (Windows) or nano (Linux/macOS) to create and edit the file. · On Windows (Notepad): 1. Open Notepad and paste the following HTML content: Copy code <!DOCTYPE html> <html lang="en"> <head> <meta charset="UTF-8"> <meta name="viewport" content="width=device-width, initial-scale=1.0"> <title>My Static Website</title> </head> <body> <h1>Welcome to My Static Website</h1> This is a simple static website served using Nginx inside a Docker containe </body> </html> 2. Save the file as index.html in the STATIC_WEBSITE directory.

3. Create the Dockerfile

Next, create a Dockerfile that will instruct Docker to serve the static website using Nginx.

- On Windows (Notepad):
 - Open Notepad and paste the following content:

```
# Use the official Nginx image from Docker Hub
FROM nginx:alpine

# Copy the static website files to the Nginx web directory
COPY index.html /usr/share/nginx/html/index.html

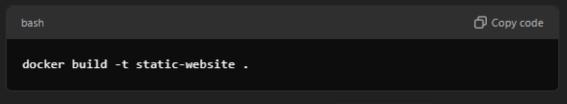
# Expose port 80 to the outside world
EXPOSE 80
```

2. Save the file as Dockerfile (no extension) in the STATIC_WEBSITE directory.

4. Build the Docker Image

Now that you have your <code>index.html</code> and <code>Dockerfile</code>, build the Docker image using the docker build command.

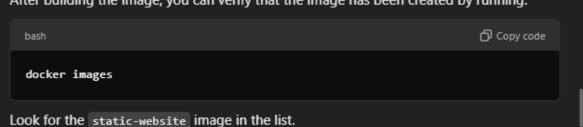
 Open a terminal/command prompt in the STATIC_WEBSITE directory and run the following:



This command will create a Docker image named static-website using the Dockerfile in the current directory (denoted by .).

4. Verify the Image

After building the image, you can verify that the image has been created by running:



5. Run the Docker Container

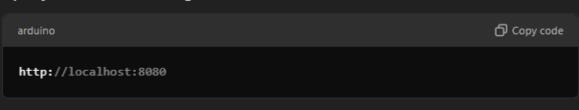
Once the image is successfully built, run it with the following command:

bash	🗇 Copy code
docker run -d -p 8080:80 static-website	

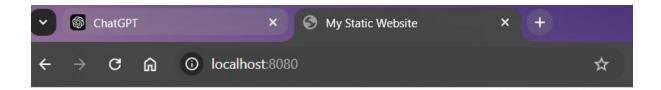
This command will start a container in detached mode (-d) and bind port 80 inside the container to port 8080 on your local machine.

6. Access the Website

Open your browser and navigate to:

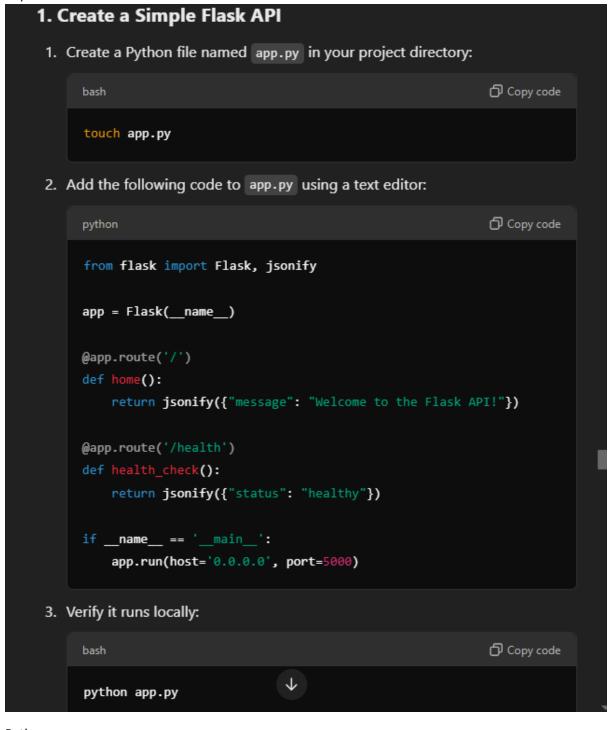


You should see the static website that you created!



Welcome to My Static Website

This is a simple static website served using Nginx inside a Docker container.



```
Python-
```

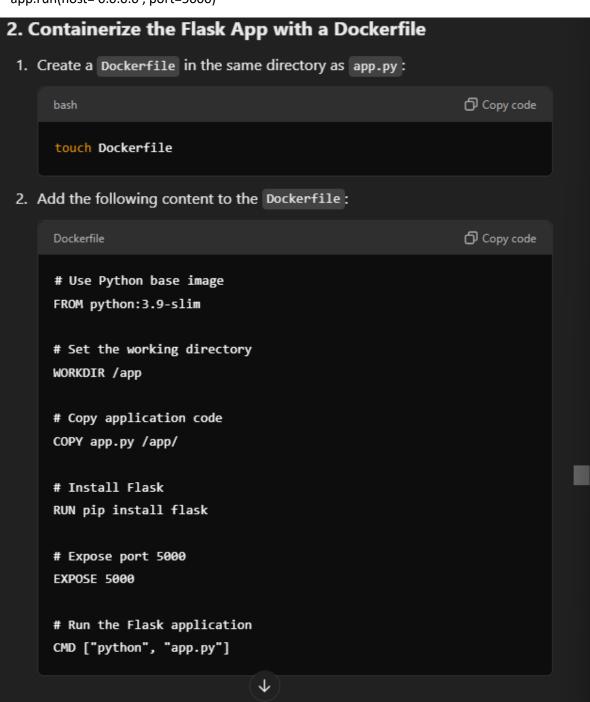
from flask import Flask, jsonify

```
app = Flask(__name__)
@app.route('/')
def home():
```

```
@app.route('/health')
def health_check():
    return jsonify({"status": "healthy"})

if __name__ == '__main__':
    app.run(host='0.0.0.0', port=5000)
```

return jsonify({"message": "Welcome to the Flask API!"})



Use Python base image

FROM python:3.9-slim

Set the working directory

WORKDIR /app

Copy application code

COPY app.py /app/

Install Flask

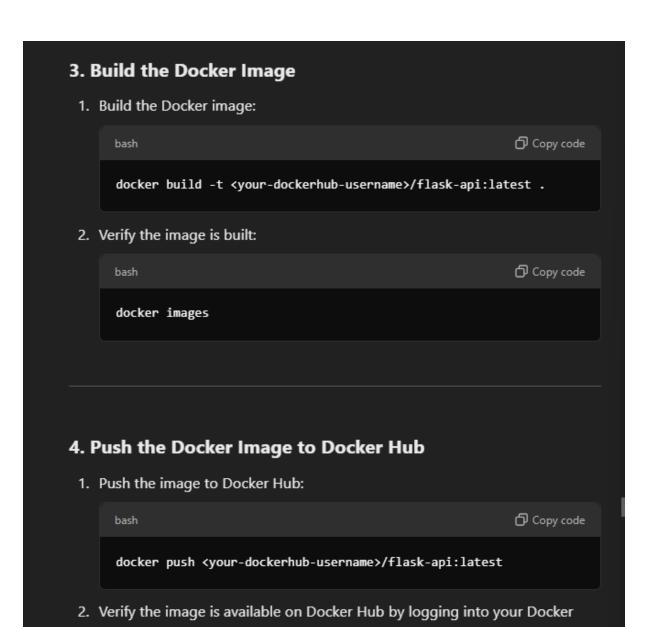
RUN pip install flask

Expose port 5000

EXPOSE 5000

Run the Flask application

CMD ["python", "app.py"]



Hub account and checking the repository.

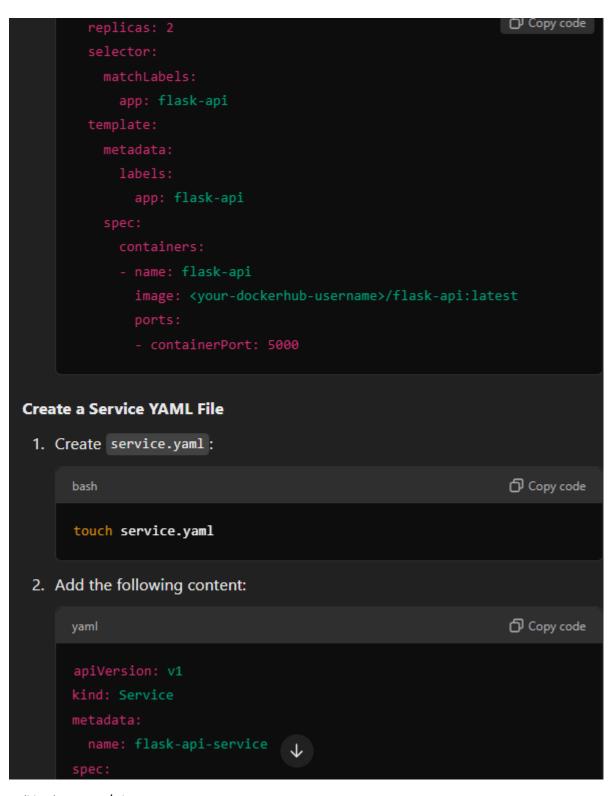
5. Create Kubernetes Manifests

Create a Deployment YAML File

1. Create deployment.yaml:

2. Add the following content:

```
apiVersion: apps/v1
kind: Deployment
metadata:
    name: flask-api-deployment
spec:
    replicas: 2
    selector:
        matchLabels:
        app: flask-api
    template:
        metadata:
        labels:
        app: flask-api
    spec:
        containers:
        - name: flask-api
        image: <your-dockerhub-username>/flask-api:latest
        ports:
```



apiVersion: apps/v1kind: Deployment

metadata:

name: flask-api-deployment

spec:

```
replicas: 2
selector:
  matchLabels:
   app: flask-api
template:
  metadata:
   labels:
    app: flask-api
  spec:
   containers:
   - name: flask-api
    image: <your-dockerhub-username>/flask-api:latest
    ports:
    - containerPort: 5000
2 yaml
apiVersion: v1
kind: Service
metadata:
name: flask-api-service
spec:
selector:
  app: flask-api
 ports:
  - protocol: TCP
   port: 80
   targetPort: 5000
 type: NodePort
```

