

ASSIGNMENT-11.3

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BATCH:05

Task-01:

Prompt:

SR University's student club requires a simple Contact Manager Application to store members' names and phone numbers. The system should support efficient addition, searching, and deletion of contacts.

1. Implement the contact manager using arrays (lists).
2. Implement the same functionality using a linked list for dynamic memory allocation.
3. Implement the following operations in both approaches Add a contact,Search for a contact Compare array vs. linked list approaches with respect to:Insertion efficiency,Deletion efficiency

Code:

```
class ArrayContactManager:
    def __init__(self):
self.contacts = []

    def add_contact(self, name, phone):
        self.contacts.append({'name': name, 'phone': phone})

    def search_contact(self, name):
for contact in self.contacts:
if contact['name'] == name:
return contact    return "Contact
not found."

    def delete_contact(self, name):
        for i, contact in enumerate(self.contacts):
if contact['name'] == name:
            del self.contacts[i]
            return "Contact deleted."

return "Contact not found."

# Linked List-based Contact Manager
class Node:
    def __init__(self,
name, phone):
```

```

        self.name = name
self.phone = phone        self.next
= None class
LinkedListContactManager:
    def __init__(self):
self.head = None

    def add_contact(self, name, phone):
new_node = Node(name, phone)
new_node.next = self.head        self.head
= new_node

    def search_contact(self, name):
        current = self.head
while current:
        if current.name == name:                return {'name':
current.name, 'phone': current.phone}        current
=current.next
        return "Contact not found."

    def delete_contact(self, name):
        current = self.head
prev = None        while
current:
        if current.name == name:
            if prev:
                prev.next = current.next
            else:
                self.head = current.next        return
"Contact deleted."        prev = current
current = current.next        return "Contact not
found." array_manager = ArrayContactManager()
array_manager.add_contact("Alice", "123-456-7890")

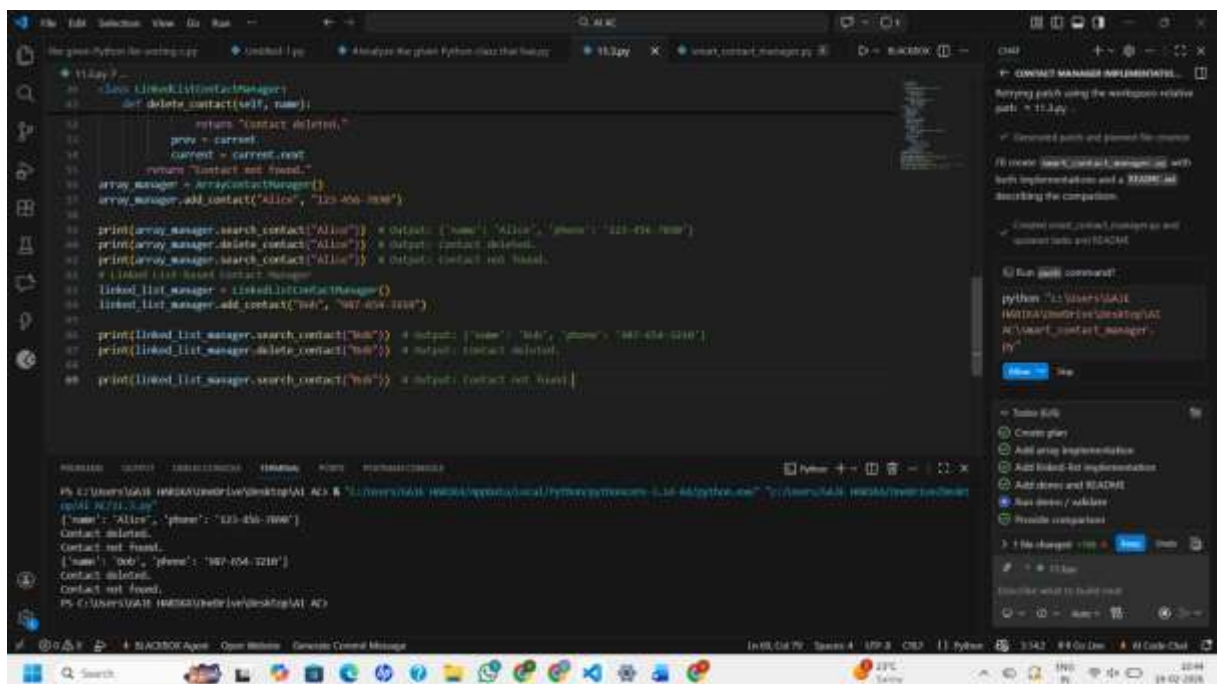
```

```

print(array_manager.search_contact("Alice")) # Output: {'name': 'Alice', 'phone': '123-456-7890'}
print(array_manager.delete_contact("Alice")) # Output: Contact deleted.
print(array_manager.search_contact("Alice")) # Output: Contact not found.

# Linked List-based Contact Manager linked_list_manager
=
LinkedListContactManager()
linked_list_manager.add_contact("Bob", "987-654-3210")
print(linked_list_manager.search_contact("Bob")) # Output: {'name': 'Bob', 'phone': '987-654-3210'}
print(linked_list_manager.delete_contact("Bob")) # Output: Contact deleted.
print(linked_list_manager.search_contact("Bob")) # Output: Contact not found.

```



Comparison:

Performance Comparison

Insertion Efficiency:

- Array-based: $O(1)$ for appending a contact.
- Linked List-based: $O(1)$ for adding a contact at the head.

Deletion Efficiency:

- Array-based: $O(n)$ in the worst case (if the contact is at the end).
- Linked List-based: $O(n)$ in the worst case (if the contact is at the end), but $O(1)$ if the contact is at the head.

Conclusion:

Both implementations have similar insertion efficiency, but the linkedlist can be more efficient for deletions if the contact is near the head, while the array may require shifting elements, leading to $O(n)$ time complexity.

Task-02

Prompt:

The SRU Library manages book borrow requests. Students and faculty submit requests, but faculty requests must be prioritized over student requests.

Tasks

1. Implement a Queue (FIFO) to manage book requests.
2. Extend the system to a Priority Queue, prioritizing faculty requests.
3. Use GitHub Copilot to assist in generating: `enqueue()` method, `dequeue()` method
4. Test the system with a mix of student and faculty requests.

Working queue and priority queue implementations, Correct prioritization of faculty requests.

Code:

```
class Queue:
    def __init__(self):
        self.items = []

    def enqueue(self, item):
        self.items.append(item)

    def dequeue(self):
        if not self.is_empty():
            return self.items.pop(0)
        return "Queue is empty."

    def is_empty(self):
        return len(self.items) == 0

class PriorityQueue:
    def __init__(self):
        self.items = []

    def enqueue(self, item, priority):
        self.items.append((priority, item))
        self.items.sort(key=lambda x: x[0]) # Sort by priority
```

```

def dequeue(self):    if
not self.is_empty():
    return self.items.pop(0)[1] # Return the item with the highest priority
return "Priority Queue is empty."

def is_empty(self):
    return len(self.items) == 0

# Example Usage queue = Queue() queue.enqueue("Student
Request 1") queue.enqueue("Faculty Request 1")
print(queue.dequeue()) # Output: Student Request 1
print(queue.dequeue()) # Output: Faculty Request 1
priority_queue = PriorityQueue()
priority_queue.enqueue("Student Request 1", priority=2)
priority_queue.enqueue("Faculty Request 1", priority=1)
print(priority_queue.dequeue()) # Output: Faculty Request 1
print(priority_queue.dequeue()) # Output: Student Request 1

```

The screenshot shows a Python IDE with a file named 'M3.py'. The code defines a 'PriorityQueue' class with 'dequeue' and 'is_empty' methods. It then demonstrates usage with a 'Queue' and a 'priority_queue' object. The output console shows the execution results, including contact deletion status and the dequeued requests in order of priority.

```

17 class PriorityQueue:
18     def dequeue(self):
19         if not self.is_empty():
20             return self.items.pop(0)[1] # Return the item with the highest priority
21         return "Priority Queue is empty."
22
23     def is_empty(self):
24         return len(self.items) == 0
25
26 # Example Usage
27 queue = Queue()
28 queue.enqueue("Student Request 1")
29 queue.enqueue("Faculty Request 1")
30 print(queue.dequeue()) # Output: Student Request 1
31 print(queue.dequeue()) # Output: Faculty Request 1
32 priority_queue = PriorityQueue()
33 priority_queue.enqueue("Student Request 1", priority=2)
34 priority_queue.enqueue("Faculty Request 1", priority=1)
35 print(priority_queue.dequeue()) # Output: Faculty Request 1
36 print(priority_queue.dequeue()) # Output: Student Request 1

```

Output Console:

```

Contact deleted.
Contact not found.
['name': 'Dad', 'phone': '987-654-3210']
Contact deleted.
Contact not found.
PC-C:\Users\VALE\HMDGA\OneDrive\Desktop\VALE-AC> & "C:\Users\VALE\HMDGA\AppData\Local\Python\Python38\python.exe" "C:\Users\VALE\HMDGA\OneDrive\Desktop\VALE-AC\11.1.py"
Student Request 1
Faculty Request 1
Faculty Request 1
Student Request 1
PC-C:\Users\VALE\HMDGA\OneDrive\Desktop\VALE-AC>

```

Explanation:

The code implements two classes, Queue and PriorityQueue, to manage book requests in a library system. The Queue class follows the First-In-First-Out (FIFO) principle, allowing items to be enqueued and dequeued in the order they were added. The PriorityQueue class allows for prioritization of requests, where each item is associated with a priority level. When items are enqueued, they are sorted based on their priority, ensuring that higher-priority items are dequeued first. The example usage demonstrates how both classes work, showing the correct order of processing requests based on their type (student vs. faculty).

Task-03:**Prompt:**

SR University's IT Help Desk receives technical support tickets from students and staff. While tickets are received sequentially, issue escalation follows a Last-In, First-Out (LIFO) approach. implement a Stack to manage support tickets.

Operations like push(ticket),pop(), peek()

Simulate at least five tickets being raised and resolved.

- 1.Checking whether the stack is empty
- 2.Checking whether the stack is full (if applicable)

Code:

```
class Stack:
    def __init__(self):
        self.items = []

    def push(self, item):
        self.items.append(item)

    def pop(self):
        if not self.is_empty():
            return self.items.pop()
        "Stack is empty."

    def peek(self):
        if not self.is_empty():
            return self.items[-1]
        "Stack is empty."

    def is_empty(self):
```

```

        return len(self.items) == 0

# Example Usage
stack = Stack()
stack.push("Ticket 1: Computer not turning on")
stack.push("Ticket 2: Software installation issue")
print(stack.peek()) # Output: Ticket 2: Software installation issue
print(stack.pop()) # Output: Ticket 2: Software installation issue
print(stack.pop()) # Output: Ticket 1: Computer not turning on
print(stack.pop()) # Output: Stack is empty.

```

The screenshot shows a VS Code editor with a Python file named 'stack.py'. The code defines a Stack class with methods for push, pop, peek, and is_empty. It then demonstrates the stack's LIFO behavior with support tickets. The terminal output shows the execution of the script, confirming the LIFO behavior where the most recent ticket is resolved first.

```

class Stack:
    def __init__(self):
        self.items = []

    def push(self, item):
        self.items.append(item)

    def pop(self):
        if not self.is_empty():
            return self.items.pop()
        return "Stack is empty."

    def peek(self):
        if not self.is_empty():
            return self.items[-1]
        return "Stack is empty."

    def is_empty(self):
        return len(self.items) == 0

# Example Usage
stack = Stack()
stack.push("Ticket 1: Computer not turning on")
stack.push("Ticket 2: Software installation issue")
print(stack.peek()) # Output: Ticket 2: Software installation issue
print(stack.pop()) # Output: Ticket 2: Software installation issue
print(stack.pop()) # Output: Ticket 1: Computer not turning on
print(stack.pop()) # Output: Stack is empty.

```

```

PS C:\Users\RAH> python stack.py
Ticket 2: Software installation issue
Ticket 2: Software installation issue
Ticket 1: Computer not turning on
Stack is empty.

```

Explanation:

The Stack class implements a basic stack data structure using a list. It provides methods to push items onto the stack, pop items from the stack, peek at the top item, and check if the stack is empty. The example usage demonstrates how to use the stack to manage support tickets, showing the LIFO behavior where the most recently added ticket is resolved first.

Task-04:

Prompt:

To implement a Hash Table and understand collision handling. generate a hash table with:

Insert, Search, Delete

Starter Code class

HashTable:

pass

Collision handling using chaining, Well-commented methods

Code:

```
class HashTable:
    def __init__(self, size=10):
        self.size = size
        self.table = [[] for _ in range(size)] # Create a list of empty lists for chaining

    def _hash(self, key):
        return hash(key) % self.size # Simple hash function

    def insert(self, key, value):
        index = self._hash(key)
        # Check if the key already exists and update it
        for i, (k, v) in enumerate(self.table[index]):
            if k == key:
                self.table[index][i] = (key, value) # Update existing key
                return
        # If the key does not exist, add a new key-value pair
        self.table[index].append((key, value))

    def search(self, key):
        index = self._hash(key)
        for k, v in self.table[index]:
            if k == key:
                return v # Return the value associated with the key
        return "Key not found."

    def delete(self, key):
        index = self._hash(key)
        for i, (k, v) in enumerate(self.table[index]):
            if k == key:
                del self.table[index][i]
```



```

        del self.table[index][i] # Remove the key-value pair
    return "Key deleted."        return "Key not found." # Example

Usage hash_table = HashTable() hash_table.insert("name",
"Alice") hash_table.insert("age", 30)
print(hash_table.search("name")) # Output: Alice
print(hash_table.search("age")) # Output: 30
print(hash_table.delete("name")) # Output: Key deleted.
print(hash_table.search("name")) # Output: Key not found.

```

```

class HashTable:
    def __init__(self, size):
        self.table = [[] for _ in range(size)]

    def insert(self, key, value):
        index = self._hash(key)
        if not self._key_exists(index, key):
            self.table[index].append((key, value))

    def search(self, key):
        index = self._hash(key)
        for k, v in self.table[index]:
            if k == key:
                return v
        return "Key not found."

    def delete(self, key):
        index = self._hash(key)
        for i, (k, v) in enumerate(self.table[index]):
            if k == key:
                del self.table[index][i]
                return "Key deleted."
        return "Key not found."

    def _hash(self, key):
        return hash(key) % len(self.table)

    def _key_exists(self, index, key):
        for k, v in self.table[index]:
            if k == key:
                return True
        return False

```

Explanation:

The HashTable class implements a simple hash table with chaining for collision handling.

The constructor initializes the hash table with a specified size and creates a list of empty lists for chaining.

The `_hash` method computes the hash value of a key and maps it to an index in the table.

The `insert` method checks if the key already exists in the corresponding bucket (list) and updates it if found; otherwise, it appends a new key-value pair to the bucket.

The `search` method looks for the key in the appropriate bucket and returns its value if found, or a "Key not found" message if it does not exist.

The `delete` method searches for the key in the bucket and removes it if found, returning a "Key deleted" message; if the key is not found, it returns a "Key not found" message.

Task-05

Prompt:

Design a Campus Resource Management System with the following features:

- Student Attendance Tracking
- Event Registration System
- Library Book Borrowing
- Bus Scheduling System
- Cafeteria Order Queue

Choose the most appropriate data structure for each feature.

2. Justify your choice in 2–3 sentences.

3. Implement one selected feature using AI-assisted code generation.

Code:

```
class AttendanceTracker:
```

```
    def __init__(self):
```

```
        self.attendance = {}
```

```
    def mark_attendance(self, student_id, present=True):
```

```
        self.attendance[student_id] = present
```

```
    def check_attendance(self, student_id):
```

```
        return self.attendance.get(student_id, "Student ID not found.")
```

```
# Example Usage
```

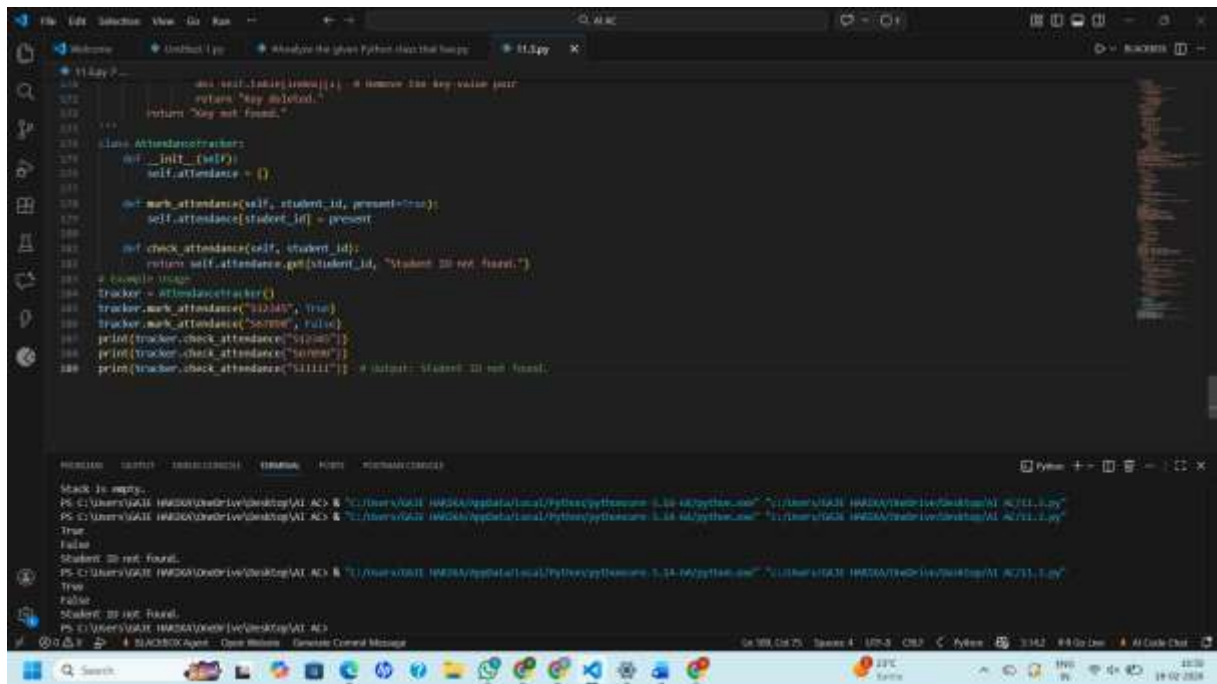
```
tracker = AttendanceTracker() tracker.mark_attendance("S12345", True)
```

```
tracker.mark_attendance("S67890", False)
```

```
print(tracker.check_attendance("S12345"))
```

```
print(tracker.check_attendance("S67890"))
```

```
print(tracker.check_attendance("S11111")) # Output: Student ID not found.
```



```
11 Key 1  
116 del test_index[test_index[i]] # remove the key-value pair  
117 return "Key Deleted."  
118 return "Key not Found."  
119  
120  
121 class AttendanceTracker:  
122     def __init__(self):  
123         self.attendance = {}  
124  
125     def mark_attendance(self, student_id, present=True):  
126         self.attendance[student_id] = present  
127  
128     def check_attendance(self, student_id):  
129         return self.attendance.get(student_id, "Student ID not found.")  
130  
131 # Sample Usage  
132 tracker = AttendanceTracker()  
133 tracker.mark_attendance("12345", True)  
134 tracker.mark_attendance("56789", False)  
135 print(tracker.check_attendance("12345"))  
136 print(tracker.check_attendance("56789"))  
137 print(tracker.check_attendance("11111")) # Output: Student ID not found.
```

```
Python 3.14.2  
PS C:\Users\VALE\OneDrive\Desktop\AI AC> & "C:\Users\VALE\OneDrive\Desktop\AI AC\Python\Python3.14.2\python.exe" "C:\Users\VALE\OneDrive\Desktop\AI AC\11.1.py"  
True  
False  
Student ID not found.  
PS C:\Users\VALE\OneDrive\Desktop\AI AC> & "C:\Users\VALE\OneDrive\Desktop\AI AC\Python\Python3.14.2\python.exe" "C:\Users\VALE\OneDrive\Desktop\AI AC\11.2.py"  
True  
False  
Student ID not found.  
PS C:\Users\VALE\OneDrive\Desktop\AI AC>
```

Explanation:

The AttendanceTracker class uses a hash table (dictionary) to store attendance records, where the student ID is the key and the attendance status (present or not) is the value. The mark_attendance method allows marking a student's attendance, while the check_attendance method retrieves the attendance status for a given student ID, returning a message if the ID is not found.